```python
import time

def introduction():
    print("Welcome to the Text Adventure Game!")
    print("You find yourself in a mysterical land...\n")

def make_choice(choices):
    print("Choose your path:")
    for i, choice in enumerate(choices, 1):
        print(f"{i}. {choice}")

    while True:
        try:
            user_choice = int(input("Enter the number of your choice: "))
            if 1 <= user_choice <= len(choices):
                return user_choice
            else:
                print("Invalid choice. Please enter a valid number.")
        except ValueError:
            print("Invalid input. please enter a number.")

def forest_scene():
    print("\n You enter a dark forest.")
    time.sleep(1)
    print("A mysterious figure appears.")
    time.sleep(1)
    print("Options:")
    print("1. Approach the figure.")
    print("2. Ignore the figure and continue through the forest.")
    choice = make_choice(["Approach the figure", "Ignore and continue"])

    if choice == 1:
        print("\n The figure offers you a magical amulet.")
        time.sleep(1)
        print("You obtain the amulet!")
    else:
        print("\n You decide to continue though the forest.")
```

```python
def cave_scene():
    print("\nYou reach a cave entrance.")
    time.sleep(1)
    print("Options:")
    print("1. Enter the cave.")
    print("2. Find another route.")
    choice = make_choice(["Enter the cave", "Find another route"])

    if choice == 1:
        print("\nInside the cave, you discover a hidden treasure!")
        time.sleep(1)
        print("Congratulations, you win!")
    else:
        print("\nYou choose to find another route.")

def main():
    introduction()
    print("You stand at a crossroad.")
    time.sleep(1)
    print("Options:")
    print("1. Enter the dark forest.")
    print("2. Proceed towards the cave.")
    choice = make_choice(["Enter the dark forest", "Proceed towards the cave"])

    if choice == 1:
        forest_scene()
    else:
        cave_scene()

if __name__ == "__main__":
    main()
```