

Node JS

- Backend development framework
- asynchronous, event-driven

```
var generateName = require("sillyname");  
var sillyName = generateName();  
console.log(sillyName);
```

→ Express framework

- ↳ ① readability
- ② less code
- ③ middleware.

express interacts with node

```
import express from "express"  
const app = express();  
app.listen(3000, () => {  
  console.log("Server running on  
    port 3000");  
});
```

→ localhost → our own computer

→ port → no. of doors in our computer

when we specify the port, our net searches the port and uses it

netstat -ano | findstr "LISTENING"

→ HTTP → hyper text transfer protocol
computers communicate each other.

GET → resource request from server.

POST → resource sending to server.

PUT → replace ^{entire} resource with our data.

PATCH → replace a part of resource with our data.

DELETE → delete a resource

→ req - request
res - response

→ nodemon → remove need to stop and restart the server continuously

eg npm install -g nodemon
↳ to install a package globally

→ Status messages.

200 (100 - 199) "ok"
200 (200 - 299) "success"
300 (300 - 399) "redirect"
400 (400 - 499) "client error"
500 (500 - 599) "server error"

→ Middleware

↳ Server → middleware → get → put → patch
(post request) body-parser middleware
[app.use(bodyParser.urlencoded({extended: true});]

<form action = "/login" method = "POST">

<input type = "text" name = "name" required>

<input type = "submit" value = "submit">

</form>

→ public folder

↳ contains files not to be edited and one global to code

→ Morgan middleware
↳ decides how detailed logging has to be

```
app.use((req, res, next) => {  
  console.log("Request method:", req.method);  
  next(); // decides who to go to next fn that is in line  
});  
  
function logger(req, res, next) {  
  console.log("Requested url:", req.url);  
  console.log("Requested method", req.method);  
  next();  
};
```

→ EJS (embedded JS)
↳ helps to embed JS in HTML file.
extension: .ejs

```
app.post("/submit", (req, res) => {  
  res.render("index.ejs", {  
    name: req.body['name']  
  });  
});
```

```
<body>  
<h1> Hello <%= name %> </h1>  
</body>
```

- <%= variable %> is code.
- <%= console.log("hello") %>
- <%= <h1>Hello</h1> %>
- <%= % % % %> → shows ejs tags.
- <%= # This is a comment %>
- <%= - include("header.ejs") %>

```
let bowl = ["Apples", "Oranges", "Pears"]  
app.get("/", (req, res) => {  
  res.render("index.ejs", {fruits: bowl});  
});
```

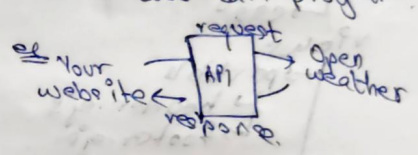
```
<ul>  
  <% for (let i = 0; i < fruits.length; i++) { %>  
    <li> <%= fruits[i] %> </li>  
  } <% %>  
</ul>
```

→ locals → keyword to check for existence passed to ejs from js

→ HTML no ejs layouts, templates
app.use(express.static('public'));
public → all static files.
image, css } static files
html, javascript } dynamic files

→ Partial
<% - include('header.ejs') %>
<% - include('footer.ejs') %>

→ API
↳ helps in communication of two diff programs



→ API endpoints
↳ baseurl/endpoint

eg
bored-api.appbrewery.com/
endpoint?query1=value
&query2=value&
query3=value

→ JSON vs JS object
1) { "name": "Jack Bauer", "age": 48, "city": "Santa Monica" }
2) const jack = { name: "Jack Bauer", age: 48, city: "Santa Monica" }

1) sent across internet, difficult to read.
2) more relaxed notation

→ JSON → JS object

```
const data = JSON.parse(
  jsonData);

JS object → JSON
const jsonData = JSON.
  stringify(data);
```

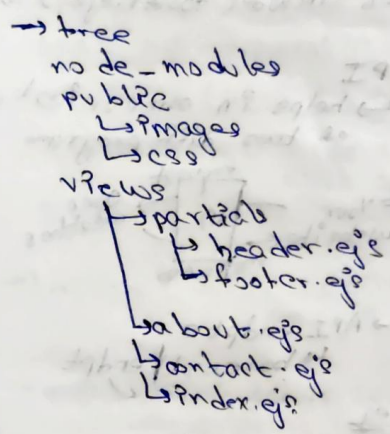
→ Axios → JS library to make HTTP requests from a browser or Node.js. It is isomorphic that it can run in browser and Node.js with same code base.

→ Import https from "https";

```
app.get("/", (req, res) => {
  const options = {
    hostname: "bored-api.
      appbrewery.com",
    path: "/random",
    method: "GET",
  };
});
```

import express from "express";
import bodyParser from "body-parser";
import axios from "axios";

```
const app = express();
const port = 3000;
app.use(express.static("public"));
app.use(bodyParser.urlencoded({extended: true}));
```



```
app.get("/", async (req, res) => {
  try {
    const response = await
      axios.get("https://
        bored-api.appbrewery.com/
          random");
    const result = response.data;
    console.log(result);
    res.render("solution.ejs",
      {data: result});
  }
}
```

→ some index.ejs code.

```
import express from "express";
const app = express();
const port = 3000;
app.use(express.static("public"));
app.get("/", (req, res) => {
  res.render("index.ejs");
});
app.get("/about", (req, res) => {
  res.render("about.ejs");
});
app.get("/contact", (req, res) => {
  res.render("contact.ejs");
});
app.listen(port, () => {
  console.log("Server running on
    port 3000");
});
```

```

catch(error) {
  console.log("error");
  res.render("solution.ejs",
    {error: error.
      message});
}

3.
app.post("/", async (req, res) => {
  try {
    console.log(req.body);
    const type = req.body.type;
    const participants = req.body.
      participants;
    const response = await
      axios.get("https://
        bored-api.appbrewery.com/
          filter?type=${type}&
            participants=${participants}");
    const result = response.data;
    res.render("
  
```

```
res.render("solution.ejs", {
  data: result[Math.floor(
    Math.random() *
    result.length)];
});
```

```
{
  catch(error) {
    res.render("solution.ejs", {
      error: error.message});
  }
}
```

```
i);
app.listen(port, () => {
  console.log("Server running
  on port 3000");
});
```

→ REST → representative state transfer.

rules

- 1) HTTP → (GET, POST, PUT, PATCH, DELETE)
- 2) JSON → API must respond in JSON format
- 3) Client-server must be completely different
- 4) Statelessness → each req from client to server must contain all info for processing request.

→ API authentication

Level Type

- | | |
|---|---------|
| 0 | No |
| 1 | Basic |
| 2 | API key |
| 3 | Token |

No Authentication

→ API puts a limit on no. of requests in a particular time

Basic Authentication

→ provides username:password while GET request

username:password

authentication: xxxxxxxx

→ authorization vs authentication
client allowed to use you, API with API key users can authenticate with username and password.

→ Token based
→ once login is done, a token is generated which is used for authentication.

```
import axios from "axios";
app.get("/", async (req, res) => {
  try {
```

```
    await axios.get("url", {
      config});
```

```
    res.sendStatus(200);
```

```
  } catch(error) {
```

```
    res.status(400).send(
      (error.response.data));
  }
});
```

await axios ("url",
body, config);
put, post,
patch

for
get
delete