ASSIGNMENT 3

SIMPLE CALCULATOR

```
#include <stdio.h>
#include <math.h>
void addition() {
  double a, b;
  printf("Enter two numbers to add: ");
  scanf("%lf %lf", &a, &b);
  printf("Result: %.2lf\n", a + b);
}
void subtraction() {
  double a, b;
  printf("Enter two numbers to subtract (a - b): ");
  scanf("%lf %lf", &a, &b);
  printf("Result: %.2lf\n", a - b);
}
void multiplication() {
  double a, b;
  printf("Enter two numbers to multiply: ");
  scanf("%lf %lf", &a, &b);
  printf("Result: %.2lf\n", a * b);
}
void division() {
  double a, b;
  printf("Enter two numbers to divide (a / b): ");
```

```
scanf("%lf %lf", &a, &b);
  if (b!=0) {
    printf("Result: %.2lf\n", a / b);
  } else {
    printf("Error: Division by zero is not allowed.\n");
}
void logarithm() {
  double a;
  printf("Enter a number to find its natural logarithm (ln):
");
  scanf("%lf", &a);
  if (a > 0) {
    printf("Result: %.2lf\n", log(a));
  } else {
    printf("Error: Logarithm of non-positive numbers is not
defined.\n");
  }
}
void square_root() {
  double a;
  printf("Enter a number to find its square root: ");
  scanf("%lf", &a);
  if (a >= 0) {
    printf("Result: %.2lf\n", sqrt(a));
  } else {
    printf("Error: Square root of negative numbers is not
defined.\n");
  }
```

```
}
int main() {
  int choice;
  do{
    printf("\n--- Simple Calculator ---\n");
    printf("1. Addition\n");
    printf("2. Subtraction\n");
    printf("3. Multiplication\n");
    printf("4. Division\n");
    printf("5. Logarithmic values (ln)\n");
    printf("6. Square roots\n");
    printf("7. Exit\n");
    printf("Enter your choice: ");
    scanf("%d", &choice);
    switch (choice) {
      case 1: addition(); break;
      case 2: subtraction(); break;
      case 3: multiplication(); break;
      case 4: division(); break;
      case 5: logarithm(); break;
      case 6: square root(); break;
      case 7: printf("Exiting...\n"); break;
      default: printf("Invalid choice. Please try again.\n");
  } while (choice != 7);
  return 0;
}
```