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Data Structures and Algorithms Lab

(BT CS 301)

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INDEX

S.No.	Program Titles	Page No.
1	Recursive generation of Fibonacci series up to N terms.	2
2	Recursive computation of factorial for a given number.	3
3	Program to insert, delete, and traverse elements in a one-dimensional array.	4-5
4	Program to implement binary search in a sorted array.	6-7
5	Program to implement Bubble Sort and display intermediate passes.	8-9
6	Program to implement Insertion Sort.	10-11
7	Program to implement Merge Sort using recursion.	12-14
8	Program to calculate address of an element in a 2D array using row-major and column-major formulas.	15-16
9	Program to implement stack using arrays with push, pop, peek, and display operations.	17-19
10	Program to implement stack using linked list with dynamic memory allocation.	20-23
11	Program to implement queue using arrays with enqueue, dequeue, peek, and display.	24-27
12	Program to implement queue using linked list with dynamic memory allocation.	28-32
13	Program to implement queue using two stacks	33-37
14	Program to create a singly linked list and perform insertion at beginning, middle, and end.	38-42
15	Program to delete a node from a singly linked list by value or position.	43-48
16	Program to create a binary tree using array representation.	49
17	Program to perform preorder, inorder, and postorder traversal of a binary tree.	50-51
18	Program to build a max heap and perform heapify operation.	52
19	Program to represent a graph using adjacency matrix.	53
20	Program to perform Breadth-First Search (BFS) traversal of a graph.	54-55

Program 1: Recursive generation of Fibonacci series up to N terms.

```
//Author - Sumit Dhakad - 241500
#include <iostream>
using namespace std;

int fib(int n) {
    if (n <= 1)
        return n;
    return fib(n - 1) + fib(n - 2);
}

int main() {
    int n;
    cout << "Enter number of terms: ";
    cin >> n;

    cout << "Fibonacci Series up to " << n << " terms: ";

    for (int i = 0; i < n; i++) {
        cout << fib(i) << " ";
    }

    return 0;
}
```

OUTPUT:

```
Enter number of terms: 7
Fibonacci Series up to 7 terms: 0 1 1 2 3 5 8
```

https://github.com/sumit-dhakadd/DSA_PROGRAMS/blob/main/01.CPP

Program 2: Recursive computation of factorial for a given number.

```
//Author - Sumit Dhakad - 241500
#include <iostream>
using namespace std;

int factorial(int n) {
    if (n == 0 || n == 1)
        return 1; // base case
    return n * factorial(n - 1); // recursive call
}

int main() {
    int n;
    cout << "Enter a number: ";
    cin >> n;

    cout << "Factorial of " << n << " = " << factorial(n) << endl;

    return 0;
}
```

OUTPUT:

```
Enter a number: 5
Factorial of 5 = 120
```

https://github.com/sumit-dhakadd/DSA_PROGRAMS/blob/main/02.CPP

Program 3: Program to insert, delete, and traverse elements in a one-dimensional array.

```
//Author - Sumit Dhakad - 241500
#include <iostream>
using namespace std;

int main() {
    int arr[100], n, pos, value;

    cout << "Enter number of elements: ";
    cin >> n;

    cout << "Enter " << n << " elements:\n";
    for (int i = 0; i < n; i++)
        cin >> arr[i];

    // ----- Traversing -----
    cout << "\nArray elements are:\n";
    for (int i = 0; i < n; i++)
        cout << arr[i] << " ";
    cout << endl;

    // ----- Insertion -----
    cout << "\nEnter position to insert (0 to " << n << "): ";
    cin >> pos;
    cout << "Enter value to insert: ";
    cin >> value;

    for (int i = n; i > pos; i--)
        arr[i] = arr[i - 1];
```

```

arr[pos] = value;

n++;

cout << "\nArray after insertion:\n";
for (int i = 0; i < n; i++)
    cout << arr[i] << " ";
cout << endl;

// ----- Deletion -----
cout << "\nEnter position to delete (0 to " << n - 1 << "): ";
cin >> pos;

for (int i = pos; i < n - 1; i++)
    arr[i] = arr[i + 1];

n--;
}

cout << "\nArray after deletion:\n";
for (int i = 0; i < n; i++)
    cout << arr[i] << " ";
cout << endl;

```

OUTPUT:

```

Enter number of elements: 5
Enter 5 elements:
10 20 30 40 50

Array elements are:
10 20 30 40 50

Enter position to insert (0 to 5): 2
Enter value to insert: 99

Array after insertion:
10 20 99 30 40 50

Enter position to delete (0 to 5): 4

Array after deletion:
10 20 99 30 50

```

https://github.com/sumit-dhakadd/DSA_PROGRAMS/blob/main/03.CPP

Program 4: Program to implement binary search in a sorted array.

```
//Author - Sumit Dhakad - 241500

#include <iostream>
using namespace std;

int binarySearch(int arr[], int n, int key) {
    int low = 0, high = n - 1;

    while (low <= high) {
        int mid = (low + high) / 2;      // middle index

        if (arr[mid] == key)
            return mid;                // element found
        else if (arr[mid] < key)
            low = mid + 1;             // search right half
        else
            high = mid - 1;           // search left half
    }
    return -1;                      // not found
}

int main() {
    int n, key;
    int arr[100];

    cout << "Enter number of elements: ";
    cin >> n;

    cout << "Enter " << n << " sorted elements:\n";
    for (int i = 0; i < n; i++)
```

```
    cin >> arr[i];

    cout << "Enter element to search: ";
    cin >> key;

    int result = binarySearch(arr, n, key);

    if (result != -1)
        cout << "Element found at index: " << result << endl;
    else
        cout << "Element not found." << endl;

    return 0;
}
```

OUTPUT:

```
Enter 6 sorted elements:
2 5 8 12 15 20
Enter element to search: 12
```

https://github.com/sumit-dhakadd/DSA_PROGRAMS/blob/main/04.CPP

Program 5: Program to implement Bubble Sort and display intermediate passes.

```
//Author - Sumit Dhakad - 241500
#include <iostream>
using namespace std;

int main() {
    int arr[100], n;

    cout << "Enter number of elements: ";
    cin >> n;

    cout << "Enter " << n << " elements:\n";
    for (int i = 0; i < n; i++)
        cin >> arr[i];

    cout << "\n--- Bubble Sort Process ---\n";

    for (int i = 0; i < n - 1; i++) {
        cout << "Pass " << i + 1 << ": ";

        for (int j = 0; j < n - i - 1; j++) {
            if (arr[j] > arr[j + 1]) {
                // swap
                int temp = arr[j];
                arr[j] = arr[j + 1];
                arr[j + 1] = temp;
            }
        }
    }
}
```

```

        // display array after each pass
        for (int k = 0; k < n; k++)
            cout << arr[k] << " ";
        cout << endl;
    }

    cout << "\nSorted Array: ";
    for (int i = 0; i < n; i++)
        cout << arr[i] << " ";
    cout << endl;

    return 0;
}

```

OUTPUT:

```

Enter number of elements: 5
Enter 5 elements:
5 3 8 4 2

--- Bubble Sort Process ---
Pass 1: 3 5 4 2 8
Pass 2: 3 4 2 5 8
Pass 3: 3 2 4 5 8
Pass 4: 2 3 4 5 8

Sorted Array: 2 3 4 5 8

```

https://github.com/sumit-dhakadd/DSA_PROGRAMS/blob/main/05.CPP

Program 6: Program to implement Insertion Sort.

```
//Author - Sumit Dhakad - 241500
#include <iostream>
using namespace std;

int main() {
    int arr[100], n;

    cout << "Enter number of elements: ";
    cin >> n;

    cout << "Enter " << n << " elements:\n";
    for (int i = 0; i < n; i++)
        cin >> arr[i];

    for (int i = 1; i < n; i++) {
        int key = arr[i];
        int j = i - 1;

        // Move elements greater than key
        while (j >= 0 && arr[j] > key) {
            arr[j + 1] = arr[j];
            j--;
        }

        arr[j + 1] = key;
    }

    cout << "\nSorted array:\n";
    for (int i = 0; i < n; i++)

```

```
    cout << arr[i] << " ";
    cout << endl;

return 0;
}
```

OUTPUT:

```
Enter number of elements: 5
Enter 5 elements:
9 5 1 4 3

Sorted array:
1 3 4 5 9
```

https://github.com/sumit-dhakadd/DSA_PROGRAMS/blob/main/06.CPP

Program 7: Program to implement Merge Sort using recursion.

```
//Author - Sumit Dhakad - 241500

#include <iostream>
using namespace std;

// Function to merge two halves
void merge(int arr[], int left, int mid, int right) {
    int n1 = mid - left + 1;
    int n2 = right - mid;

    int L[n1], R[n2];

    // Copy data
    for (int i = 0; i < n1; i++)
        L[i] = arr[left + i];
    for (int i = 0; i < n2; i++)
        R[i] = arr[mid + 1 + i];

    int i = 0, j = 0, k = left;

    // Merge back to array
    while (i < n1 && j < n2) {
        if (L[i] <= R[j]) {
            arr[k] = L[i];
            i++;
        } else {
            arr[k] = R[j];
            j++;
        }
        k++;
    }
    k++;
}
```

```

    }

    // Copy remaining elements
    while (i < n1) {
        arr[k] = L[i];
        i++;
        k++;
    }

    while (j < n2) {
        arr[k] = R[j];
        j++;
        k++;
    }

}

// Recursive Merge Sort
void mergeSort(int arr[], int left, int right) {
    if (left < right) {
        int mid = (left + right) / 2;

        mergesort(arr, left, mid);          // Sort left half
        mergesort(arr, mid + 1, right);    // Sort right half
        merge(arr, left, mid, right);      // Merge them
    }
}

int main() {
    int n, arr[100];

    cout << "Enter number of elements: ";

```

```

    cin >> n;

    cout << "Enter " << n << " elements:\n";
    for (int i = 0; i < n; i++)
        cin >> arr[i];

    mergeSort(arr, 0, n - 1);

    cout << "\nSorted array:\n";
    for (int i = 0; i < n; i++)
        cout << arr[i] << " ";
    cout << endl;

    return 0;
}

```

OUTPUT:

```

Enter number of elements: 6
Enter 6 elements:
8 3 1 7 0 10

Sorted array:
0 1 3 7 8 10

```

https://github.com/sumit-dhakadd/DSA_PROGRAMS/blob/main/07.CPP

Program 8: Program to calculate address of an element in a 2D array using row-major and column-major formulas.

```
//Author - Sumit Dhakad - 241500
#include <iostream>
using namespace std;

int main() {
    int base, size, rows, cols;
    int i, j;

    cout << "Enter base address: ";
    cin >> base;

    cout << "Enter size of each element (in bytes): ";
    cin >> size;

    cout << "Enter number of rows: ";
    cin >> rows;

    cout << "Enter number of columns: ";
    cin >> cols;

    cout << "Enter index (i j) of element A[i][j]: ";
    cin >> i >> j;

    // Assuming lower bound is 0 for both dimensions
    int L1 = 0, L2 = 0;

    // Row-major address
    int rowMajor = base + ((i - L1) * cols + (j - L2)) * size;
```

```

// Column-major address

int colMajor = base + ((j - L2) * rows + (i - L1)) * size;

cout << "\nAddress using Row-major formula: " << rowMajor;
cout << "\nAddress using Column-major formula: " << colMajor <<
endl;

return 0;
}

```

OUTPUT:

```

Enter base address: 1000
Enter size of each element (in bytes): 4
Enter number of rows: 3
Enter number of columns: 4
Enter index (i j) of element A[i][j]: 2 1

Address using Row-major formula: 1024
Address using Column-major formula: 1028

```

https://github.com/sumit-dhakadd/DSA_PROGRAMS/blob/main/08.CPP

Program 9: Program to implement stack using arrays with push, pop, peek, and display operations.

```
//Author - Sumit Dhakad - 241500
#include <iostream>
using namespace std;

class Stack {
    int arr[5]; // fixed size array
    int topIndex; // to track the top element
    int capacity; // maximum size of stack

public:
    Stack() {
        topIndex = -1;
        capacity = 5; // you can change this as needed
    }

    // push an element onto stack
    void push(int val) {
        if (full()) {
            cout << "Stack Overflow! Cannot push " << val << endl;
            return;
        }
        topIndex++;
        arr[topIndex] = val;
    }

    // pop and print the top element
    void pop() {
        if (empty()) {
```

```

        cout << "\nStack Underflow!" << endl;
        return;
    }

    cout << arr[topIndex] << " " ;
    topIndex--;
}

// return top element
int top() {
    if (empty()) {
        cout << "Stack is empty!" << endl;
        return -1;
    }
    return arr[topIndex];
}

// check if stack is empty
bool empty() {
    return topIndex == -1;
}

// check if stack is full
bool full() {
    return topIndex == capacity - 1;
}

};

int main() {
    Stack s;
    s.push(10);
}

```

```

s.push(20);
s.push(30);
s.push(40);
s.push(50);
s.push(60); // should trigger "Stack overflow"

while (!s.empty()) {
    s.pop();
}

s.pop(); // should trigger "Stack Underflow"

return 0;
}

```

OUTPUT:

```

Stack Overflow! Cannot push 60
50 40 30 20 10
Stack Underflow!

[Done] exited with code=0 in 1.839 seconds

```

https://github.com/sumit-dhakadd/DSA_PROGRAMS/blob/main/09.CPP

Program 10: Program to implement stack using linked list with dynamic memory allocation.

```
//Author - Sumit Dhakad - 241500
#include <iostream>
using namespace std;

// Node structure
struct Node {
    int data;
    Node* next;
};

// Stack class using linked list
class Stack {
private:
    Node* top;
public:
    Stack() {
        top = NULL;
    }

    // Push operation
    void push(int value) {
        Node* newNode = new Node();
        newNode->data = value;
        newNode->next = top;
        top = newNode;
        cout << value << " pushed to stack.\n";
    }

    // Pop operation
}
```

```

void pop() {
    if (top == NULL) {
        cout << "Stack Underflow! Nothing to pop.\n";
        return;
    }
    Node* temp = top;
    cout << temp->data << " popped from stack.\n";
    top = top->next;
    delete temp;
}

// Peek operation
void peek() {
    if (top == NULL) {
        cout << "Stack is empty.\n";
        return;
    }
    cout << "Top element: " << top->data << endl;
}

// Display operation
void display() {
    if (top == NULL) {
        cout << "Stack is empty.\n";
        return;
    }
    cout << "Stack (top -> bottom): ";
    Node* temp = top;
    while (temp != NULL) {
        cout << temp->data << " ";

```

```

        temp = temp->next;
    }
    cout << endl;
}

};

int main() {
    Stack st;
    int choice, value;

    do {
        cout << "\n--- Stack using Linked List ---\n";
        cout << "1. Push\n2. Pop\n3. Peek\n4. Display\n5. Exit\n";
        cout << "Enter your choice: ";
        cin >> choice;

        switch (choice) {
            case 1:
                cout << "Enter value to push: ";
                cin >> value;
                st.push(value);
                break;

            case 2:
                st.pop();
                break;

            case 3:
                st.peek();
                break;
        }
    }
}
```

```

        case 4:
            st.display();
            break;

        case 5:
            cout << "Exiting...\\n";
            break;

        default:
            cout << "Invalid choice! Try again.\\n";
    }

} while (choice != 5);

return 0;
}

OUTPUT:
--- Stack using Linked List ---
1. Push
2. Pop
3. Peek
4. Display
5. Exit

Enter your choice: 1
Enter value to push: 10
10 pushed to stack.

Enter your choice: 1
Enter value to push: 20
20 pushed to stack.

Enter your choice: 1
Enter value to push: 30
30 pushed to stack.

Enter your choice: 4
Stack (top -> bottom): 30 20 10

```

https://github.com/sumit-dhakadd/DSA_PROGRAMS/blob/main/10.CPP

Program 11: Program to implement queue using arrays with enqueue, dequeue, peek, and display.

```
//Author - Sumit Dhakad - 241500
#include<iostream>
using namespace std;

class Queue {
    int arr[5];
    int front, rear, size;

public:
    Queue() {
        front = -1;
        rear = -1;
        size = 5; // queue capacity
    }

    void enqueue(int val) {
        if (rear == size - 1) {
            cout << "\nQueue Overflow! Cannot insert " << val << endl;
            return;
        }

        if (front == -1) front = 0;
        rear++;
        arr[rear] = val;
        cout << val << " inserted into queue." << endl;
    }

    void dequeue() {
        if (IsEmpty()) {
```

```

        cout << "\nQueue Underflow! No element to delete." << endl;
        return;
    }

    cout << "Deleted element: " << arr[front] << endl;

    if (front == rear) {
        front = rear = -1;
    } else {
        front++;
    }
}

int peek() {
    if (IsEmpty()) {
        cout << "\nQueue is empty! No front element." << endl;
        return 0;
    }
    cout << "Front element: " << arr[front] << endl;
    return arr[front];
}

bool IsEmpty() {
    return (front == -1);
}

void display() {
    if (IsEmpty()) {
        cout << "\nQueue is empty!" << endl;
        return;
}

```

```

    }

cout << "\nQueue elements: ";
for (int i = front; i <= rear; i++) {
    cout << arr[i] << " ";
}
cout << endl;
}

};

int main() {
    Queue Q1;
    Q1.enqueue(10);
    Q1.enqueue(20);
    Q1.enqueue(30);
    Q1.enqueue(40);
    Q1.enqueue(50);
    Q1.enqueue(60); // will cause overflow

    Q1.display();

    Q1.peek();

    cout << "\nAfter Deletion:" << endl;
    Q1.dequeue();
    Q1.dequeue();
    Q1.display();

    Q1.dequeue();
    Q1.dequeue();
}

```

```
Q1.dequeue();  
Q1.dequeue(); // underflow  
}
```

OUTPUT:

```
10 inserted into queue.  
20 inserted into queue.  
30 inserted into queue.  
40 inserted into queue.  
50 inserted into queue.  
  
Queue Overflow! Cannot insert 60  
  
Queue elements: 10 20 30 40 50  
Front element: 10  
  
After Deletion:  
Deleted element: 10  
Deleted element: 20  
  
Queue elements: 30 40 50  
Deleted element: 30  
Deleted element: 40  
Deleted element: 50  
  
Queue Underflow! No element to delete.
```

https://github.com/sumit-dhakadd/DSA_PROGRAMS/blob/main/11.CPP

Program 12: Program to implement queue using linked list with dynamic memory allocation.

```
//Author - Sumit Dhakad - 241500
#include <iostream>
using namespace std;

// Node implemented as a class
class Node {
public:
    int data;
    Node* next;
    Node(int val) : data(val), next(nullptr) {}
};

// Queue implemented using linked list (classes only)
class Queue {
private:
    Node* front;
    Node* rear;

public:
    Queue() : front(nullptr), rear(nullptr) {}

    ~Queue() {
        // free all nodes
        while (!isEmpty()) dequeue();
    }

    bool isEmpty() const {
        return front == nullptr;
    }
}
```

```

}

// Enqueue (insert at rear)
void enqueue(int val) {
    Node* newNode = new Node(val);
    if (rear == nullptr) {      // empty queue
        front = rear = newNode;
    } else {
        rear->next = newNode;
        rear = newNode;
    }
    cout << val << " enqueued to queue.\n";
}

// Dequeue (remove from front)
int dequeue() {
    if (isEmpty()) {
        cout << "Queue Underflow! Nothing to dequeue.\n";
        return -1; // sentinel
    }
    Node* temp = front;
    int retval = temp->data;
    front = front->next;
    if (front == nullptr) rear = nullptr; // queue became empty
    delete temp;
    cout << retval << " dequeued from queue.\n";
    return retval;
}

// Peek / front element

```

```

int peek() const {
    if (isEmpty()) {
        cout << "Queue is empty. No front element.\n";
        return -1;
    }
    cout << "Front element: " << front->data << '\n';
    return front->data;
}

// Display queue from front to rear
void display() const {
    if (isEmpty()) {
        cout << "Queue is empty.\n";
        return;
    }
    cout << "Queue (front -> rear): ";
    Node* temp = front;
    while (temp != nullptr) {
        cout << temp->data;
        if (temp->next) cout << " ";
        temp = temp->next;
    }
    cout << '\n';
}
};

int main() {
    // Predefined demonstration (no user input)
    Queue q;

```

```

// Enqueue some elements
q.enqueue(10);
q.enqueue(20);
q.enqueue(30);

// Display current queue
q.display();

// Peek front
q.peek();

// Dequeue one element
q.dequeue();

// Display after dequeue
q.display();

// More operations
q.enqueue(40);
q.enqueue(50);
q.display();

// Dequeue all elements
while (!q.isEmpty()) q.dequeue();

// Try dequeue on empty queue (to show underflow handling)
q.dequeue();

return 0;
}

```

OUTPUT:

```
10 enqueued to queue.  
20 enqueued to queue.  
30 enqueued to queue.  
Queue (front -> rear): 10 20 30  
Front element: 10  
10 dequeued from queue.  
Queue (front -> rear): 20 30  
40 enqueued to queue.  
50 enqueued to queue.  
Queue (front -> rear): 20 30 40 50  
20 dequeued from queue.  
30 dequeued from queue.  
40 dequeued from queue.  
50 dequeued from queue.  
Queue Underflow! Nothing to dequeue.
```

https://github.com/sumit-dhakadd/DSA_PROGRAMS/blob/main/12.CPP

Program 13: Program to implement queue using two stacks.

```
//Author - Sumit Dhakad - 241500

#include <iostream>
#include <stack>
using namespace std;

class QueueUsingStacks {
private:
    stack<int> s1, s2; // Two stacks

public:
    // Enqueue operation
    void enqueue(int value) {
        s1.push(value);
        cout << value << " enqueue.\n";
    }

    // Dequeue operation
    int dequeue() {
        if (isEmpty()) {
            cout << "Queue Underflow! Nothing to dequeue.\n";
            return -1;
        }
    }

    // Move all elements from s1 → s2 only if s2 is empty
    if (s2.empty()) {
        while (!s1.empty()) {
            s2.push(s1.top());
            s1.pop();
        }
    }
}
```

```

    }

    int removed = s2.top();
    s2.pop();
    cout << removed << " dequeued.\n";
    return removed;
}

// Peek front element
int peek() {
    if (isEmpty()) {
        cout << "Queue is empty.\n";
        return -1;
    }

    if (s2.empty()) {
        while (!s1.empty()) {
            s2.push(s1.top());
            s1.pop();
        }
    }

    cout << "Front element: " << s2.top() << '\n';
    return s2.top();
}

// Check if queue is empty
bool isEmpty() const {
    return s1.empty() && s2.empty();
}

```

```

// Display queue contents (front → rear)

void display() {
    if (isEmpty()) {
        cout << "Queue is empty.\n";
        return;
    }

    // To display, copy stacks (no modification to original)
    stack<int> temps1 = s1;
    stack<int> temps2 = s2;

    cout << "Queue (front → rear): ";

    // First print elements of s2 (already in correct order)
    while (!temps2.empty()) {
        cout << temps2.top() << " ";
        temps2.pop();
    }

    // Now print elements of s1 in correct order
    // Reverse s1 into a temp stack
    stack<int> rev;
    while (!temps1.empty()) {
        rev.push(temps1.top());
        temps1.pop();
    }

    while (!rev.empty()) {
        cout << rev.top() << " ";

```

```
    rev.pop();

}

cout << "\n";
};

};

int main() {
    QueueUsingStacks q;

    // Predefined operations
    q.enqueue(10);
    q.enqueue(20);
    q.enqueue(30);

    q.display();
    q.peek();

    q.dequeue();
    q.display();

    q.enqueue(40);
    q.enqueue(50);
    q.display();

    q.dequeue();
    q.dequeue();
    q.display();

    q.dequeue();
}
```

```
    q.dequeue();  
    q.dequeue(); // Underflow case  
  
    return 0;  
}
```

OUTPUT:

```
10 enqueued.  
20 enqueued.  
30 enqueued.  
Queue (front → rear): 10 20 30  
Front element: 10  
10 dequeued.  
Queue (front → rear): 20 30  
40 enqueued.  
50 enqueued.  
Queue (front → rear): 20 30 40 50  
20 dequeued.  
30 dequeued.  
Queue (front → rear): 40 50  
40 dequeued.  
50 dequeued.  
Queue Underflow! Nothing to dequeue.
```

https://github.com/sumit-dhakadd/DSA_PROGRAMS/blob/main/13.CPP

Program 14: Program to create a singly linked list and perform insertion at beginning, middle, and end.

```
//Author - Sumit Dhakad - 241500
#include <iostream>
using namespace std;

class Node {
public:
    int data;
    Node* next;

    Node(int value) {
        data = value;
        next = nullptr;
    }
};

class LinkedList {
private:
    Node* head;

public:
    LinkedList() {
        head = nullptr;
    }

    // Insert at beginning
    void insertAtBeginning(int value) {
        Node* newNode = new Node(value);
        newNode->next = head;
        head = newNode;
    }
}
```

```

head = newNode;
cout << value << " inserted at beginning.\n";
}

// Insert at end
void insertAtEnd(int value) {
    Node* newNode = new Node(value);

    if (head == nullptr) {
        head = newNode;
    } else {
        Node* temp = head;
        while (temp->next != nullptr)
            temp = temp->next;
        temp->next = newNode;
    }

    cout << value << " inserted at end.\n";
}

// Insert at a given position (middle)
void insertAtPosition(int value, int position) {
    Node* newNode = new Node(value);

    // Insert at head if position is 1
    if (position == 1) {
        newNode->next = head;
        head = newNode;
        cout << value << " inserted at position " << position <<
".\n";
        return;
    }
}

```

```

    }

Node* temp = head;
for (int i = 1; i < position - 1 && temp != nullptr; i++)
    temp = temp->next;

if (temp == nullptr) {
    cout << "Position out of range. Cannot insert " << value <<
".\n";
    return;
}

newNode->next = temp->next;
temp->next = newNode;

cout << value << " inserted at position " << position << ".\n";
}

// Display linked list
void display() {
    if (head == nullptr) {
        cout << "List is empty.\n";
        return;
    }

    cout << "Linked List: ";
    Node* temp = head;
    while (temp != nullptr) {
        cout << temp->data << " ";
        temp = temp->next;
    }
}

```

```
    cout << "\n";
}

};

int main() {
    LinkedList list;

    // Predefined insertions
    list.insertAtBeginning(30);
    list.insertAtBeginning(20);
    list.insertAtBeginning(10);

    list.display();

    list.insertAtEnd(40);
    list.insertAtEnd(50);

    list.display();

    list.insertAtPosition(25, 3);
    list.insertAtPosition(35, 6);
    list.insertAtPosition(5, 1);    // Also works for beginning

    list.display();

    return 0;
}
```

OUTPUT:

```
10 inserted at beginning.  
20 inserted at beginning.  
30 inserted at beginning.  
Linked List: 30 20 10  
40 inserted at end.  
50 inserted at end.  
Linked List: 30 20 10 40 50  
25 inserted at position 3.  
35 inserted at position 6.  
5 inserted at position 1.  
Linked List: 5 30 20 25 10 40 35 50
```

https://github.com/sumit-dhakadd/DSA_PROGRAMS/blob/main/14.CPP

Program 15: Program to delete a node from a singly linked list by value or position.

```
//Author - Sumit Dhakad - 241500
#include <iostream>
using namespace std;

class Node {
public:
    int data;
    Node* next;

    Node(int value) {
        data = value;
        next = nullptr;
    }
};

class LinkedList {
private:
    Node* head;

public:
    LinkedList() {
        head = nullptr;
    }

    // Insert at end (helper for demo)
    void insertAtEnd(int value) {
        Node* newNode = new Node(value);

```

```

if (head == nullptr) {
    head = newNode;
    return;
}

Node* temp = head;
while (temp->next != nullptr)
    temp = temp->next;
temp->next = newNode;
}

// DELETE by VALUE
void deleteByValue(int value) {
    if (head == nullptr) {
        cout << "List is empty.\n";
        return;
    }

    // If node to delete is head
    if (head->data == value) {
        Node* temp = head;
        head = head->next;
        delete temp;
        cout << "Node with value " << value << " deleted.\n";
        return;
    }

    Node* temp = head;
    while (temp->next != nullptr && temp->next->data != value)
        temp = temp->next;
}

```

```

    if (temp->next == nullptr) {
        cout << "value " << value << " not found.\n";
        return;
    }

    Node* delNode = temp->next;
    temp->next = delNode->next;
    delete delNode;

    cout << "Node with value " << value << " deleted.\n";
}

// DELETE by POSITION (1-based indexing)
void deleteByPosition(int position) {
    if (head == nullptr || position <= 0) {
        cout << "Invalid position.\n";
        return;
    }

    // Deleting head node
    if (position == 1) {
        Node* temp = head;
        head = head->next;
        delete temp;
        cout << "Node at position " << position << " deleted.\n";
        return;
    }

    Node* temp = head;

```

```

for (int i = 1; i < position - 1 && temp != nullptr; i++)
    temp = temp->next;

if (temp == nullptr || temp->next == nullptr) {
    cout << "Position " << position << " out of range.\n";
    return;
}

Node* delNode = temp->next;
temp->next = delNode->next;
delete delNode;

cout << "Node at position " << position << " deleted.\n";
}

// Display list
void display() {
    if (head == nullptr) {
        cout << "List is empty.\n";
        return;
    }

    cout << "Linked List: ";
    Node* temp = head;
    while (temp != nullptr) {
        cout << temp->data << " ";
        temp = temp->next;
    }
    cout << "\n";
}

```

```
};

int main() {
    LinkedList list;

    // Predefined List
    list.insertAtEnd(10);
    list.insertAtEnd(20);
    list.insertAtEnd(30);
    list.insertAtEnd(40);
    list.insertAtEnd(50);

    list.display();

    // Delete by value
    list.deleteByValue(30);
    list.display();

    list.deleteByValue(10);
    list.display();

    // Delete by Position
    list.deleteByPosition(2);
    list.display();

    list.deleteByPosition(10); // out of range example
    list.display();

    return 0;
}
```

OUTPUT:

```
Linked List: 10 20 30 40 50
Node with value 30 deleted.
Linked List: 10 20 40 50
Node with value 10 deleted.
Linked List: 20 40 50
Node at position 2 deleted.
Linked List: 20 50
Position 10 out of range.
Linked List: 20 50
```

https://github.com/sumit-dhakadd/DSA_PROGRAMS/blob/main/15.CPP

Program 16: Program to create a binary tree using array representation.

```
//Author - Sumit Dhakad - 241500

#include <iostream>
using namespace std;

class BinaryTree {
public:
    int tree[100];
    int n;
    BinaryTree() {
        n = 7; // number of nodes
        int arr[8] = { -1, 10, 20, 30, 40, 50, 60, 70 };

        for (int i = 1; i <= n; i++) {
            tree[i] = arr[i];
        }
    }

    void display() {
        cout << "Binary tree in array form: ";
        for (int i = 1; i <= n; i++) {
            cout << tree[i] << " ";
        }
        cout << endl;
    }
};

int main() {
    BinaryTree bt;
    bt.display();
    return 0;
}
```

OUTPUT:

https://github.com/sumit-dhakadd/DSA_PROGRAMS/blob/main/16.CPP

Program 17: Program to perform preorder, inorder, and postorder traversal of a binary tree.

```
//Author - Sumit Dhakad - 241500

#include <iostream>
using namespace std;

struct Node {
    int data;
    Node* left;
    Node* right;
};

Node* createNode(int data) {
    Node* newNode = new Node;
    newNode->data = data;
    newNode->left = newNode->right = NULL;
    return newNode;
}

void preorder(Node* root) {
    if (root == NULL) return;
    cout << root->data << " ";
    preorder(root->left);
    preorder(root->right);
}

void inorder(Node* root) {
    if (root == NULL) return;
    inorder(root->left);
    cout << root->data << " ";
    inorder(root->right);
}

void postorder(Node* root) {
    if (root == NULL) return;
    postorder(root->left);
    postorder(root->right);
    cout << root->data << " ";
}

int main() {
    Node* root = createNode(1);
    root->left = createNode(2);
    root->right = createNode(3);
    root->left->left = createNode(4);
    root->left->right = createNode(5);

    cout << "Preorder: ";
    preorder(root);
    cout << "\nInorder: ";
    inorder(root);
```

```
    cout << "\nPostorder: ";
    postorder(root);
    return 0;
}
```

OUTPUT:

```
Preorder: 1 2 4 5 3
Inorder: 4 2 5 1 3
Postorder: 4 5 2 3 1
```

https://github.com/sumit-dhakadd/DSA_PROGRAMS/blob/main/17.CPP

Program 18: Program to build a max heap and perform heapify operation.

```
//Author - Sumit Dhakad - 241500

#include <iostream>
using namespace std;

void heapify(int arr[], int n, int i) {
    int largest = i;
    int l = 2 * i + 1;
    int r = 2 * i + 2;

    if (l < n && arr[l] > arr[largest])
        largest = l;
    if (r < n && arr[r] > arr[largest])
        largest = r;

    if (largest != i) {
        int temp = arr[i];
        arr[i] = arr[largest];
        arr[largest] = temp;
        heapify(arr, n, largest);
    }
}

void buildMaxHeap(int arr[], int n) {
    for (int i = n / 2 - 1; i >= 0; i--) {
        heapify(arr, n, i);
    }
}

int main() {
    int n;
    cout << "Enter number of elements: ";
    cin >> n;
    int arr[100];
    cout << "Enter " << n << " elements: ";
    for (int i = 0; i < n; i++) {
        cin >> arr[i];
    }

    buildMaxHeap(arr, n);

    cout << "Array after building max heap: ";
    for (int i = 0; i < n; i++) {
        cout << arr[i] << " ";
    }
    return 0;
}
```

OUTPUT:

```
Enter number of elements: 6
Enter 6 elements: 3 5 9 6 8 20
Array after building max heap: 20 8 9 6 5 3
```

https://github.com/sumit-dhakadd/DSA_PROGRAMS/blob/main/18.CPP

Program 19: Program to represent a graph using adjacency matrix.

```
//Author - Sumit Dhakad - 241500

#include <iostream>
using namespace std;

int main() {
    int n, edges;
    cout << "Enter number of vertices: ";
    cin >> n;
    int adj[10][10] = {0};
    cout << "Enter number of edges: ";
    cin >> edges;
    cout << "Enter edges (u v):" << endl;
    for (int k = 0; k < edges; k++) {
        int u, v;
        cin >> u >> v;
        adj[u][v] = 1;
        adj[v][u] = 1; // for undirected graph
    }

    cout << "Adjacency Matrix:" << endl;
    for (int i = 0; i < n; i++) {
        for (int j = 0; j < n; j++) {
            cout << adj[i][j] << " ";
        }
        cout << endl;
    }
    return 0;
}
```

OUTPUT:

```
Enter number of vertices: 4
Enter number of edges: 4
Enter edges (u v):
0 1
0 2
1 2
2 3
Adjacency Matrix:
0 1 1 0
1 0 1 0
1 1 0 1
0 0 1 0
```

https://github.com/sumit-dhakadd/DSA_PROGRAMS/blob/main/19.CPP

Program 20: Program to perform Breadth-First Search (BFS) traversal of a graph.

```
//Author - Sumit Dhakad - 241500

#include <iostream>
#include <queue>
using namespace std;

int main() {
    int n, edges;
    cout << "Enter number of vertices: ";
    cin >> n;
    int adj[10][10] = {0};
    cout << "Enter number of edges: ";
    cin >> edges;
    cout << "Enter edges (u v):" << endl;
    for (int k = 0; k < edges; k++) {
        int u, v;
        cin >> u >> v;
        adj[u][v] = 1;
        adj[v][u] = 1; // undirected
    }

    int start;
    cout << "Enter starting vertex: ";
    cin >> start;

    bool visited[10] = {false};
    queue<int> q;
    visited[start] = true;
    q.push(start);

    cout << "BFS Traversal: ";
    while (!q.empty()) {
        int v = q.front();
        q.pop();
        cout << v << " ";
        for (int i = 0; i < n; i++) {
            if (adj[v][i] == 1 && !visited[i]) {
                visited[i] = true;
                q.push(i);
            }
        }
    }
    return 0;
}
```

OUTPUT:

```
Enter number of vertices: 5
Enter number of edges: 5
Enter edges (u v):
0 1
0 2
1 3
2 3
3 4
Enter starting vertex: 0
BFS Traversal: 0 1 2 3 4
```

https://github.com/sumit-dhakadd/DSA_PROGRAMS/blob/main/20.CPP

COMPLETE GIT REPOSITORY LINK

GitHub Link - https://github.com/sumit-dhakadd/DSA_PROGRAMS.git