# Harshit Kandpal

129 Highland Ave, East Lansing, MI 48823 | kandpalh@msu.edu | (517) 944-6845 | www.linkedin.com/in/harshit-kandpal-8a1a50344 | https://github.com/HarshitK150

#### **SKILLS**

Python, C, C++, Java, JavaScript, Vue, Flask, Google Cloud Platform (GCP), Docker, HTML, CSS, SQL (MySQL, SQLite), OOP, GUI Development (wxWidgets, Tkinter), Git, Linux

### **TECHNICAL PROJECTS**

**PUZZLE APP** East Lansing, Michigan In Progress

Technologies: Android API | Java | XML

GitHub Repository: https://github.com/HarshitK150/puzzle-app

- Currently developing a puzzle app using Android API and Java, focusing on creating engaging gameplay mechanics
- Implementing XML for layout design and resource management to enhance user experience and performance
- Incorporating user feedback to iterate on features and improve overall functionality

**PORTFOLIO WEBSITE** East Lansing, Michigan

Technologies: Python Flask | HTML | CSS | JavaScript | Google Cloud | Docker

February 2025

- GitHub Repository: https://github.com/HarshitK150/harshitkandpal-portfolio
- Developed a Flask website to showcase projects and skills, enhancing online presence
- Applied responsive design principles to ensure the website is mobile-friendly and cross-browser compatible for optimal user experience
- Integrated Google Cloud services for hosting and deploying the application, improving accessibility and performance
- Utilized Docker to create a consistent development environment and streamline deployment processes
- Implemented user-friendly navigation and interactive elements using JavaScript to engage visitors effectively

## **SPARTY'S BOOTS GAME**

Michigan State University, East Lansing

Technologies: C++ | XML | OOP | GUI | Git | wxWidgets | CMake

November 2024

- GitHub Repository: https://github.com/HarshitK150/spartys-boots
- Developed an interactive C++ game utilizing visitor design pattern to manage and update game objects, including Sparty, Beam, and Product
- Designed an efficient update mechanism for game objects and streamlined game performance
- Implemented XML to save and load level information for enhanced gameplay experience
- Focused on clean, modular code to facilitate future scalability and maintenance
- Collaborated in a team of 5, using GitLab for version control and Trello for project management

#### **HONORS AND AWARDS**

- Tau Beta Pi Engineering Honor Society: Member
- Honors College, Michigan State University: Member
- Dean's List: Fall 2022–Fall 2024 (5 consecutive semesters)

## **EDUCATION**

Michigan State University, College of Engineering

Bachelor of Science, Computer Science, GPA 4.0

Major: Computer Science, Minor: Business

East Lansing, Michigan May 2026

High School Topper, A.P.S. SP Marg

98.2%

Lucknow, India May 2022

Related coursework: Computer Science, Physics, Chemistry, Mathematics and English