# Pattern Recognition

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#### Normalization and Standardization

#### Standardization (Z-score normalization)

•Variables that are measured at different scales do not contribute equally to the analysis and might end up creating a bias. We use formula:

$$Z = \frac{x - \mu}{\sigma}$$
Score
Mean
$$Z = \frac{x - \mu}{\sigma}$$

#### Normalization and Standardization

#### Standardization (Z-score normalization)

- •Variables that are measured at different scales do not contribute equally to the analysis and might end up creating a bias.
- •Ex. a variable that ranges between 0 and 100 will outweigh a variable that ranges between 0 and 1. Without standardization, the variable with the larger range gets higher weight of 100.
- •Assumes that the data has a Gaussian (bell curve) distribution.
- •In sklearn, we can use:

```
from sklearn.preprocessing import StandardScaler
scaler = StandardScaler()
scaled_data = scaler.fit_transform(unscaled_data)
```

#### Normalization and Standardization

#### **Normalization (Min-Max Scalar)**

- •In this data is scaled to a fixed range, usually [0,1].
- •Scaling is typically done via the following equation:

$$X_{norm} = rac{X - X_{min}}{X_{max} - X_{min}}$$

#### •In sklearn, we can use:

```
from sklearn.preprocessing import MinMaxScaler
scaler = MinMaxScaler()
scaled data = scaler.fit transform(unscaled data)
```



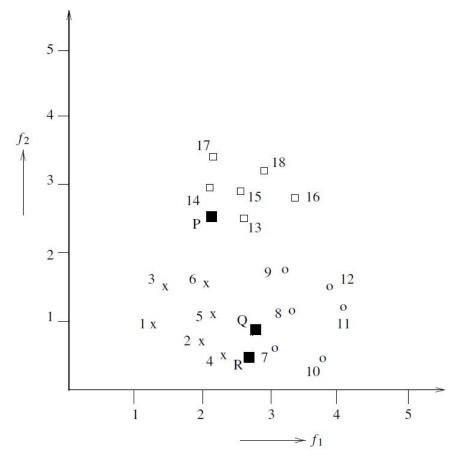
#### **Nearest-Neighbor Variants, Prototype Selection**

#### Nearest Neighbor - Variants

- •1NN or 1-Nearest Neighbour
  - Similar to kNN with k=1
- Modified k-Nearest Neighbors (mkNN)

### Modified k-Nearest Neighbors

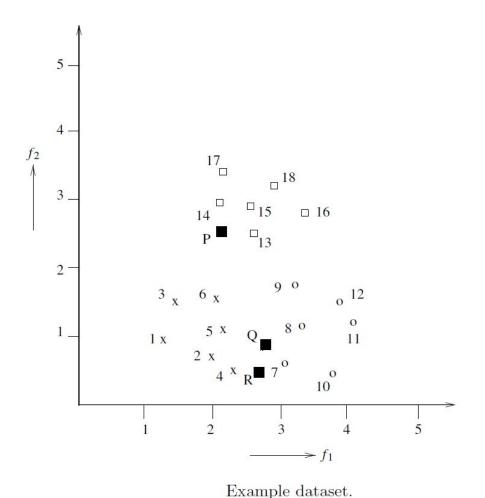
•A variant of kNN classifier where the class of k-Nearest neighbors is used (but not directly as in kNN)



- Two features f1 and f2
- Using kNN (k=5), P will be classified to class square, Q and R to class cross

### Modified k-Nearest Neighbors

A variant of kNN classifier where the class of k-Nearest neighbors is used (but not directly as in kNN)



Out of k-nearest neighbors, if d<sub>min</sub> is the distance of the nearest neighbor and d<sub>max</sub> is the distance of the farthest neighbor, then weight of the class of each of these k-neighbors is normalized using:

$$w_i = \frac{(d_{\text{max}} - d_i)}{(d_{\text{max}} - d_{\text{min}})}$$

 $W_1$  is set to 1.

 Sum weights for each class, the pattern belongs to the class with the highest score

#### **Prototype Selection**

- •The nearest neighbor classifiers require time linear in the sample size for classification that goes up as the training data size goes up
- •If the training dataset size can be reduced, the time required for classification can be reduced
- This reduction can be accomplished either by reducing the number of training patterns, reducing the number of features, or both
- •Reducing the number of training patterns prototype selection.
  - For example, Condensed Nearest Neighbor (CNN) method

The CNN starts with a set of all patterns *Data* and a condensed set *Condensed* which is initially empty.

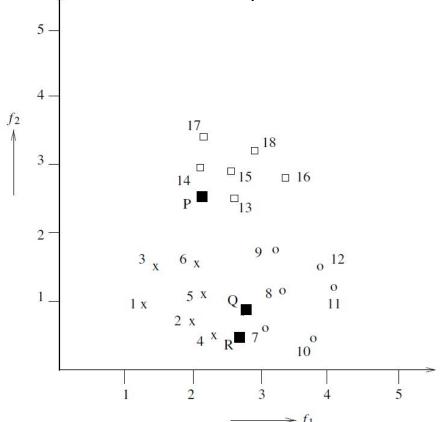
Data is scanned randomly, or better, using some method.

The first pattern in *Data* is put into *Condensed*. After this, the following set of statements are repeated until there is no change in *Condensed* in an iteration:

- 1. For every pattern x in Data, find its NN in Condensed
- 2. If the nearest neighbor does not have the same class label as x, remove x from Data and add it to Condensed

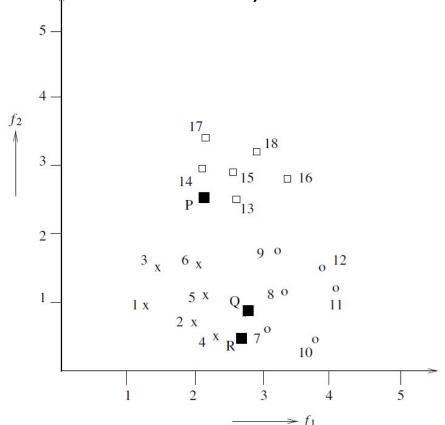
NOTE: Usually, there is an initial preprocessing step for outlier removal as we will see in an example.

- 1. For every pattern x in Data, find its NN in Condensed
- If the nearest neighbor does not have the same class label as x, add x to Condensed



- If the patterns are scanned by the algorithm in the order x1, x2, x3, x4, x5, x6, x7, . . . , pattern x1 belonging to class 'cross' will be first put into *Condensed*.
- x2, x3, x4, x5, and x6 will be left out and x7 which belongs to class 'circle' will be put into *Condensed*
- So in the first iteration, the first pattern presented to the algorithm from each class will be included in *Condensed*, along with other patterns

- 1. For every pattern x in Data, find its NN in Condensed
- If the nearest neighbor does not have the same class label as x, add x to Condensed

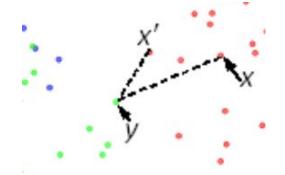


• Patterns put into *Condensed* depend on the order in which the patterns are presented to the algorithm. It is therefore an **order-dependent algorithm** 

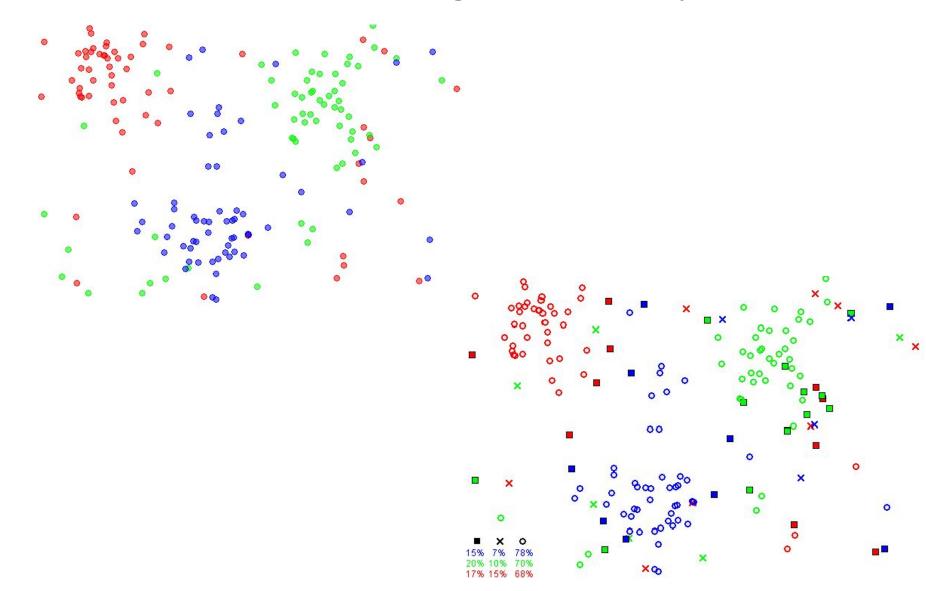
- 1. For every pattern x in *Data*, find its NN in *Condensed*
- 2. If the nearest neighbor does not have the same class label as x, add x to Condensed
- Efficient to scan patterns in order of decreasing border ratio. Border ratio of point x is:

$$a(x) = \frac{||x'-y||}{||x-y||}$$

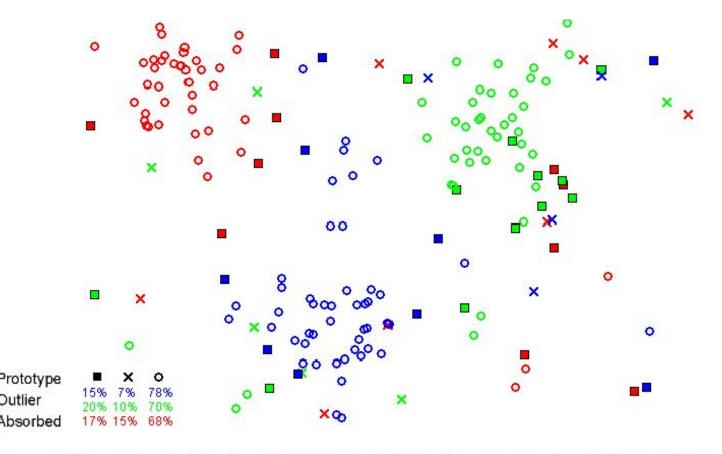
where ||x-y|| is the distance to the closest example y having a different color than x, and ||x'-y|| is the distance from y to its closest example x' with the same label as x.



### Condensed Nearest Neighbor - Example



#### Condensed Nearest Neighbor - Example



the class outliers selected by the (3,2)NN rule (all the three nearest neighbors of these instances belong to other classes)

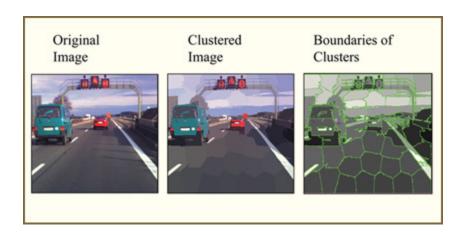
(k,r)NN class-outlier: k nearest neighbors include more than r examples of other classes

### Clustering

- Unsupervised learning
- No training labels available during clustering
  - However, some labels may be used during evaluation of clustering algorithms

### Clustering

- Divide data into similar groups
- Goals of cluster analysis:
  - Clustering for understanding data (Information retrieval, climate, business)
  - Clustering as a utility (summarization, compression)



### Clustering

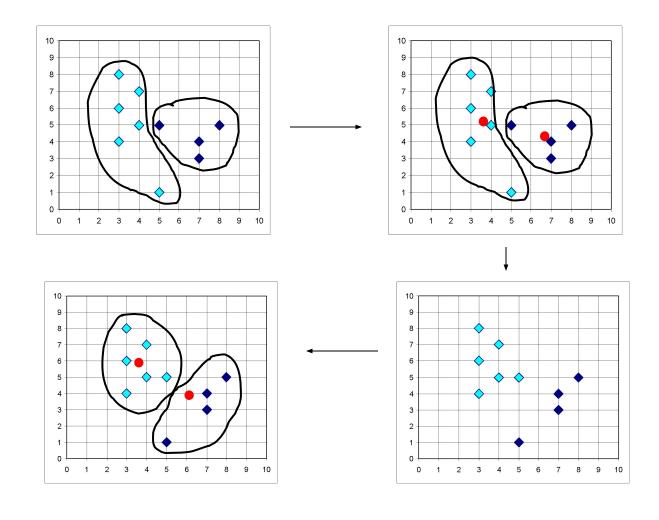
- Divide data into similar groups
- Goals of cluster analysis:
  - Clustering for understanding data (Info. retrieval, climate, business)
  - Clustering as a utility (summarization, compression)
- •Examples of clustering algorithms: k-means, hierarchical agglomerative clustering, DBSCAN

#### K-means Clustering

- Given k, the k-means algorithm consists of four steps:
  - Select initial centroids at random.
  - Assign each object to the cluster with the nearest centroid.
  - Compute each centroid as the mean of the objects assigned to it.
  - Repeat previous 2 steps until there is no change.

### K-means Clustering

#### Example





Individual	Variable 1	Variable 2
1	1.0	1.0
2	1.5	2.0
3	3.0	4.0
4	5.0	7.0
5	3.5	5.0
6	4.5	5.0
7	3.5	4.5

<u>Initialization</u>: Randomly we choose following two centroids (k=2) for two clusters.

In this case the 2 centroid are: m1=(1.0,1.0) and m2=(5.0,7.0).

Individual	Variable 1	Variable 2
1	1.0	1.0
2	1.5	2.0
3	3.0	4.0
4	5.0	7.0
5	3.5	5.0
6	4.5	5.0
7	3.5	4.5

	marviduai	Mean Vector
Group 1	1	(1.0, 1.0)
Group 2	4	(5.0, 7.0)

- Thus, we obtain two clusters containing: {1,2,3} and {4,5,6,7}.
- Their new centroids are:

$$m_1 = (\frac{1}{3}(1.0 + 1.5 + 3.0), \frac{1}{3}(1.0 + 2.0 + 4.0)) = (1.83, 2.33)$$

$$m_2 = (\frac{1}{4}(5.0 + 3.5 + 4.5 + 3.5), \frac{1}{4}(7.0 + 5.0 + 5.0 + 4.5))$$

$$=(4.12,5.38)$$

individual	Centrold 1	Centrold 2
1	0	7.21
2 (1.5, 2.0)	1.12	6.10
3	3.61	3.61
4	7.21	0
5	4.72	2.5
6	5.31	2.06
7	4.30	2.92

$$d(m_1, 2) = \sqrt{|1.0 - 1.5|^2 + |1.0 - 2.0|^2} = 1.12$$
  
$$d(m_2, 2) = \sqrt{|5.0 - 1.5|^2 + |7.0 - 2.0|^2} = 6.10$$

 Now using these centroids we compute the Euclidean distance of each object, as shown in table.

• Therefore, the new clusters are:

```
{1,2} and {3,4,5,6,7}
```

• Next centroids are: m1=(1.25,1.5) and m2 = (3.9,5.1)



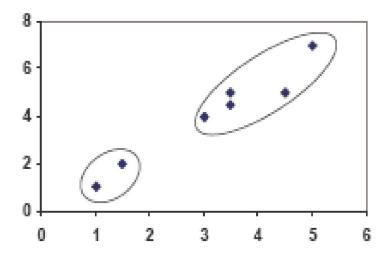
Individual	Centroid 1	Centroid 2
1	1.57	5.38
2	0.47	4.28
3	2.04	1.78
4	5.64	1.84
5	3.15	0.73
6	3.78	0.54
7	2.74	1.08

The clusters obtained are:

- Therefore, there is no change in the cluster.
- Thus, the algorithm comes to a halt
  - Final result consist of 2 clusters {1,2} and {3,4,5,6,7}



Individual	Centroid 1	Centroid 2
1	0.56	5.02
2	0.56	3.92
3	3.05	1.42
4	6.66	2.20
5	4.16	0.41
6	4.78	0.61
7	3.75	0.72



# Thank You!