

HARSHIT SOHANEY

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EXPERIENCE

Back-End Software Engineer Co-op | [Mozilla Corp.](#) May 2023 - Present

- Implemented the spec for **Storage Access API** in collaboration with Mozilla, Google and Apple, by upgrading storage access from per page to per frame
- Improved Firefox privacy features including fingerprinting, total cookie protection and security as a member of the **Anti-tracking web-platform** team
- Redesigned the clear browsing data process that improved user's experience over controlling their privacy settings

Application Developer Co-op | [Softchoice Corp.](#) May 2022 - Aug 2022

- Improved the front-end and back-end for **Single Page Applications** on Softchoice's portal using **.NET Core** to help users navigate items efficiently
- Optimized API logging tables with **Object Relational Mapping** using **LINQ to SQL** queries and improved access time from **30 seconds to 2 seconds**
- Implemented a planning interface by creating APIs to assist in determining development time and creating tasks for internal developer tooling

PROJECT HIGHLIGHTS

Syllabyte | [Personal Project/Founder](#) May 2023 - Present

- Led a team of 5 to develop a studying application to help students with ADHD tackle **time dysmorphia** and **decision paralysis** during the school year
- Developed an **API** architecture using **Django** and created a heuristics-based **recommendation algorithm** that sorts course tasks in order of importance
- Researched an AI based **PDF scanning** feature to automate task inputting which is predicted to save users **2-4 hours** in to-do list maintenance

Moodlist | [Deep Learning Project](#) Oct 2022 - Jan 2023

- Designed and trained a mood classifier based on a user's music history to personalize recommendations using **PyTorch**, **NumPy**, and the **Spotify API**
- Improved the pipeline of **Feature Engineering** by developing a data cleaning workflow to process a dataset of 1 million items with over 5 gigabytes of data
- Engineered a **Recurrent Neural Network** architecture with an accuracy of 75% in predicting a user's mood

GIS Mapping System | [University of Toronto ECE297](#) Jan 2022 - May 2022

- Developed a **navigation system** using OpenStreetMap with C++ and improved movement speed by **98%**
- Applied algorithms such as **Breadth First Search**, **Dijkstra**, and **A*** to optimize path-finding and included features such as directions, subways and search bar
- Employed heuristic algorithms such as **2-opt** and **Simulated Annealing**, along with techniques like **multi-threading**, to find an optimum solution to the Traveling Salesman Problem

ACHIEVEMENTS

- Second Place Prize** winner against 200+ participants at NewHacks 2022
- Second Place Prize** winner against 20 teams at ENACTUS UofT Innovation Pitch Competition for a social venture

EDUCATION

Bachelor of Applied Science
in Computer Engineering

[University of Toronto](#)

Sept 2020 - May 2025

- Minor** in Artificial Intelligence
- Dean's Honor List** 2020 - 2023
- Teaching Assistant** Operating Systems ECE344 2023

Courses

Data Structures & Algorithms, Operating Systems, Intro to Deep Learning, Probability & Statistics, Ethics of AI, Computer Networks

Clubs & Positions

UofT AI - Director of ProjectX, **UofTHacks** - Web-dev executive [uofthacks.com](#), **Learn AI** - Curriculum Content Lead, **ECE Club** - Events Director, **UofT Aerospace Design Team** - Firmware & Optics, Musician

TECHNICAL SKILLS

Programming

Software

C++ C Python Git SQL
Verilog C#

Web

JavaScript TCP/IP Network C
React Django AngularJS

Skills

Agile Development SCRUM
Software Communication
Engineering Design

Machine Learning

PyTorch Numpy TensorFlow
NLTK Matplotlib Pandas

Software and Frameworks

OOP ARM Assembly
STM32Cube .NET Development
MVC Architecture GCP