

# Flow Analysis



# Tainted Flow Analysis

- The **root cause** of many attacks is **trusting unvalidated input**
  - Input from the user is **tainted**
  - Various data is used, assuming it is **untainted**
- Examples expecting untainted data
  - source string of `strcpy` ( $\leq$  target buffer size)
  - format string of `printf` (contains no format specifiers)
  - form field used in constructed SQL query (contains no SQL commands)

# Recall: Format String Attack

- Adversary-controlled format string

```
char *name = fgets(..., network_fd);  
printf(name);    // Oops
```

- Attacker sets name = "%s%s%s" to crash program
- Attacker sets name = "...%n..." to write to memory
  - Yields code injection exploits
- These bugs still occur in the wild
  - Too restrictive to forbid non-constant format strings

# The problem, in types

- Specify our requirement as a *type qualifier*

```
int printf(untainted char *fmt, ...);  
tainted char *fgets(...);
```

- **tainted** = possibly controlled by adversary
- **untainted** = must not be controlled by adversary

```
tainted char *name = fgets(...,network_fd);  
printf(name); // FAIL: tainted ≠ untainted
```

# Analysis problem

- **No tainted data flows:** For all possible inputs, prove that tainted data will never be used where untainted data is expected
  - **untainted** annotation: indicates a **trusted sink**
  - **tainted** annotation: an **untrusted source**
  - *no annotation* means: not sure (analysis figures it out)
- A solution requires inferring **flows** in the program
  - What **sources can reach what sinks**
  - If any flows are *illegal*, i.e., whether a **tainted** source *may flow to* an **untainted** sink
- We will aim to develop a *sound* analysis

# Legal Flow

```
void f(tainted int);  
untainted int a = ...;  
f(a);
```

f accepts **tainted** or  
**untainted** data

Allowed flow as a  
**lattice**

# Illegal Flow

```
void g(untainted int);  
tainted int b = ...;  
g(b);
```

g accepts *only* **untainted**  
~~**tainted**~~  $\neq$  **untainted**

**untainted** < **tainted**

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# Analysis Approach

- Think of **flow analysis** as a kind of **type inference**
  - If no qualifier is present, we must infer it
- Steps:
  - **Create** a **name** for each missing qualifier (e.g.,  $\alpha$ ,  $\beta$ )
  - For each statement in the program, **generate constraints** (of the form  $q_1 \leq q_2$ ) on possible solutions
    - Statement  $x = y$  generates constraint  $q_y \leq q_x$  where  $q_y$  is  $y$ 's qualifier and  $q_x$  is  $x$ 's qualifier
  - **Solve the constraints** to produce solutions for  $\alpha$ ,  $\beta$ , etc.
    - A solution is a *substitution* of qualifiers (like **tainted** or **untainted**) for names (like  $\alpha$  and  $\beta$ ) such that all of the constraints are legal flows
- If there is **no solution**, we (may) have an **illegal flow**

# Example Analysis

```
int printf(untainted char *fmt, ...);  
tainted char *fgets(...);
```

```
char *name = fgets(..., network_fd);  
β char *x = name;  
printf(α x);
```

**tainted**  $\leq \alpha$

$\alpha \leq \beta$

**Illegal flow!**  
First constraint requires  $\alpha = \text{tainted}$   
To satisfy the second constraint implies  $\beta = \text{tainted}$   
But then the third constraint is illegal: **tainted**  $\leq$  **untainted**  
 $\alpha$  and  $\beta$