

# Topic 2: Basic Modelling

(Version of 5th December 2018)

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Course 1DL441:  
Combinatorial Optimisation and Constraint Programming,  
whose part 1 is Course 1DL451:  
Modelling for Combinatorial Optimisation



# Outline

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## 1. The MiniZinc Language

## 2. Modelling

## 3. Set Variables & Constraints



# Outline

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The MiniZinc  
Language

Modelling

Set Variables  
& Constraints

## 1. The MiniZinc Language

## 2. Modelling

## 3. Set Variables & Constraints



# MiniZinc Model

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A MiniZinc **model** may comprise the following **items**:

- Parameter declarations
- Variable declarations
- Predicate and function definitions
- Constraints
- Objective
- Output command



# Types for Parameters

MiniZinc is strongly typed. The **parameter types** are:

- **int**: integer
- **bool**: Boolean
- **enum**: enumeration
- **float**: floating-point number
- **string**: string of characters
- **set of  $\tau$** : set of elements of type  $\tau$ ,  
which is **int**, **bool**, **enum**, **float**, or **string**
- **array[ $\rho$ ] of  $\tau$** : possibly multidimensional array of  
elements of type  $\tau$ , which is not an array; each **range**  
in  $\rho$  is an enumeration or an integer interval  $\alpha.. \beta$

## Example

The **parameter declaration** **int**:  $n$  declares an integer parameter of identifier  $n$ . One can also write **par int**:  $n$  in order to emphasise that  $n$  is a parameter.



# Types for (Decision) Variables

Decision variables are implicitly **existentially** quantified: the aim is to find satisfying (optimal) values in their domains.

The **variable types** for decision variables are:

- **int**: integer
- **bool**: Boolean
- **enum**: enumeration
- **float**: floating-point number (not used in this course)
- **set of enum** and **set of int**: set

A possibly multidimensional **array** can be declared to have variables of any variable type, but it is itself **not** a variable.

## Example

The **variable declaration** `var int: n` declares a decision variable of domain **int** and identifier `n`.

Tight variable domains may accelerate the solving:  
see the next slides for how to do that.



# Literals

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The following literals (or: constants) can be used:

- Boolean: `true` and `false`
- Integers: in decimal, hexadecimal, or octal format
- Sets: between curly braces, for example `{1, 3, 5}`,  
or as integer intervals, for example `10..30`
- 1d arrays: between square brackets, say `[6, 3, 1, 7]`
- 2d arrays: A vertical bar `|` is used before the first row,  
between rows, and after the last row; for example  
`[|11, 12, 13, 14|21, 22, 23, 24|31, 32, 33, 34|]`
- For higher-dimensional arrays, see slide 11

Careful: The indices of arrays start from 1 by default.



# Declarations of Parameters and Variables

```
1 int: n = 4;
2 par int: p;
3 p = 10;
4 set of int: Primes = {2,3,5,7,11,13};
5 var int: x;
6 var 0..23: hour = x + n;
7 var set of Primes: Taken;
```

- A parameter must be instantiated, once, to a literal; its declaration can be separated from its **instantiation** in the model (`p`), a datafile, the command line, or the IDE.
- A variable can be constrained at its declaration (`hour`).
- The domain of a decision variable can be tightened by replacing its type by a set of values of that type:
  - `x` must take an integer value.
  - `hour` must take an integer value between 0 and 23.
  - `Taken` must be a subset of `{2,3,5,7,11,13}`.





# Array and Set Comprehensions

An array or set can be built by a **comprehension**, using the notation  $[\sigma | \gamma]$  or  $\{\sigma | \gamma\}$ , where  $\sigma$  is an expression evaluated for each element generated by the generator  $\gamma$ : a **generator** introduces one or more identifiers with values drawn from integer sets, optionally followed by a test.

## Examples

```
1 [x * 2 | x in 1..8]
2     evaluates to [2, 4, 6, 8, 10, 12, 14, 16]
3 [x * y | x, y in 1..3 where x < y]
4     evaluates to [2, 3, 6]
5 [x + 2*y | x in 1..3, y in 1..4]
6     evaluates to [3, 5, 7, 9, 4, 6, 8, 10, 5, 7, 9, 11]
7 {x + 2*y | x in 1..3, y in 1..4}
8     evaluates to {3, 4, 5, 6, 7, 8, 9, 10, 11}
```



# Indexing: Syntactic Sugar

For example,

```
sum(i, j in 1..5) (i*j)
```

is syntactic sugar for

```
sum([i*j | i, j in 1..5])
```

This works for any function or predicate that takes an array as unique argument. In particular:

```
forall(i in 1..9) (x[i+1] = x[i] + y[i]);
```

is syntactic sugar for

```
forall([x[i+1] = x[i] + y[i] | i in 1..9]);
```

where `forall(array[int] of var bool: B)` is a function that returns the conjunction of all expressions in `B`: it generalises the 2-ary logical-and connective (`/\`).



# Array Manipulation

- Changing the number of dimensions and their ranges, provided the numbers of elements match:

```
array1d(5..10, [|3,2|5,4|6,1|])
```

```
array2d(1..2,1..3,[2,7,3,7,4,9])
```

and so on, until `array6d`.

**Tip: Try and keep your ranges starting from 1:**

- It is easier to read a model under this usual convention.
- Subtle errors may occur otherwise.

- Concatenation: for example, `[1,2] ++ [3,4]`.



# Subtyping

A parameter can be used wherever a variable is expected. This extends to arrays: for example, a predicate or function expecting an argument of type `array[int] of var int` can be passed an argument of type `array[int] of int`.

The types `bool` and `int` are disjoint, but one can coerce from `bool` to `int` using the `bool2int` function:

`bool2int(false) = 0` and `bool2int(true) = 1`.

This coercion is automatic but should be explicit for clarity.

In mathematics we use the `Iverson bracket` for this purpose: we define  $[\phi] = 1$  iff formula  $\phi$  is true, and  $[\phi] = 0$  otherwise.



# Option Variables

An **option variable** is a decision variable that can also take the special value  $\perp$ , to be read “bottom”.

A variable is declared optional with the keyword `opt`.

For example, `var opt 1..4: x` declares a variable  $x$  of domain  $\{1, 2, 3, 4, \perp\}$ .

We will not cover the use of option variables in this course. However, one can see them:

- In the documentation:  
`var int` is a subtype of `var opt int`.
- In error messages:  
This is probably a sign that a model is too complicated.



# Constraints

A **constraint** is the keyword `constraint` followed by a Boolean expression that must be true in every solution.

## Examples

```
1 constraint x < y;  
2  
3 constraint sum(Q) = 0 /\ alldifferent(Q);  
4  
5 constraint if x < y then x = y else x > y endif;
```

Constraints separated by a semi-colon (;) are implicitly connected by the 2-ary logical-and connective (/\\).

What does `constraint x = x + 1` mean?

MiniZinc is declarative and has no destructive assignment: this equality **constraint** is **not** satisfied by any value for  $x$ .



# Objective

---

The `solve` item gives the objective of the problem:

- `solve satisfy;`

The objective is to solve a satisfaction problem.

- `solve minimize x;`

The objective is to minimise the value of variable `x`.

- `solve maximize abs(x) * y;`

The objective is to maximise the value of the expression `abs(x) * y`.

MiniZinc does not support multi-objective optimisation yet: multiple objective functions must either be aggregated into a weighted sum, or be handled outside a MiniZinc model.



# Output Command

The `output` item prescribes what to print upon finding a solution: the keyword `output` is followed by a string array.

```
output [show(X)];
```

The function `show` returns a string representing the value of its argument expression.

```
output ["solution:"] ++ [if X[i]>0 then show(2*X[i])  
  ++ ", " else " , " endif | i in 1..10];
```

The operator `++` concatenates two strings or two arrays.

`"X = \"(X)\"` is equivalent to `"X = "++show(X)++", "`.





# Tests

Conditional expressions can be formulated as follows:

- Conditional: `if  $\theta$  then  $\phi_1$  else  $\phi_2$  endif`
- Comprehension: `[ $i$  |  $i$  in  $\rho$  where  $\theta$ ]`

The expressions  $\phi_1$  and  $\phi_2$  must have the same type.

**Strong warning:** The test  $\theta$  after `if` or `where` can depend on variables: with great power comes great responsibility!

For example:

```
enum N; set of int: M; array[N] of var M: X;  
array[S] of var M: Y = [X[i] | i in N where X[i]>0];  
constraint sum(Y) < 7;
```

This yields an error message with `var opt` (see slide 13) as the indices  $S$  cannot be determined when flattening and cannot just be set to  $N$ . But the following variant works:

```
constraint sum([X[i] | i in N where X[i]>0]) < 7;
```



# Operators and Functions

- **Booleans:** `not`, `/\`, `\/`, `<->`, `->`, `<-`, `xor`, `forall`, `exists`, `xorall`, `iffall`, `clause`, `bool2int`  
**Avoid arbitrarily nested Boolean expressions, such as `forall...exists...forall...`!**
- **Integers:** `+`, `-`, `*`, `div`, `mod`, `abs`, `pow`, `min`, `max`, `sum`, `product`, `=`, `<`, `<=`, `=>`, `>`, `!=`, `..`  
**Avoid `div`, `mod`, and `pow` on variables, if possible!**
- **Sets:** `union`, `intersect`, `diff`, `symdiff`, `card`, `in`, `subset`, `superset`, `set2array`, `array_union`, `array_intersect`
- **Strings:** `++`, `concat`, `join`
- **Arrays:** `length`, `index_set`, `index_set_1of2`, `index_set_2of2`, `...`, `index_set_6of6`, `array1d`, `array2d`, `...`, `array6d`



# Predicates and Functions

MiniZinc offers a large collection of predefined predicates and functions to enable a medium level at which models can be formulated: see Topic 3: Constraint Predicates.

Each predefined constrained function is defined by the use of the corresponding constraint predicate, possibly upon introducing a new variable.

## Example

`count (A, v) > m` is replaced by `count (A, v, c) /\ c > m`.

It is also possible for modellers to define their own functions and predicates, as discussed at slide 24.



# Reification

Reification enables the reasoning about the truth of a constraint or a Boolean expression.

## Example

```
constraint x < y;
```

requires that  $x$  be smaller than  $y$ .

```
constraint b <-> x < y;
```

requires that the Boolean variable  $b$  be **true** if and only if (iff)  $x$  is smaller than  $y$ : the constraint  $x < y$  is said to be **reified**, and  $b$  is called its **reification**.

Reification is a powerful mechanism that enables:

- higher-level modelling;
- easier implementation of the logical connectives.



The expression `bool2int` ( $\gamma$ ), for a constraint or Boolean expression  $\gamma$ , is an integer expression, with the truth of  $\gamma$  represented by 1 and its falsity by 0.

### Example (Cardinality constraint)

Constrain one or two of three constraints  $\gamma_1, \gamma_2, \gamma_3$  to hold:  
`bool2int` ( $\gamma_1$ ) + `bool2int` ( $\gamma_2$ ) + `bool2int` ( $\gamma_3$ ) `in` {1, 2}

Reification comes with some drawbacks:

- Inference and relaxation may be poor: slow solving.
- Not all constraints can be reified in MiniZinc.



## Example (Soft Constraints: Photo Problem)

An enumeration `Persons` of  $n$  people lines up for a photo.

```
array[1..q,1..2] of Persons: Pref;
```

Preference  $k$  in  $1..q$  denotes that person `Pref[k,1]` wants to be next to person `Pref[k,2]`.  
Maximise the number of satisfied preferences.

Let decision variable `Pos[p]` denote the position in  $1..n$ , in left-to-right order, of person  $p$  in `Persons` on the photo.

The array `Pos` must form a permutation of the positions:

```
constraint alldifferent(Pos);
```

The objective is:

```
solve maximize sum(k in 1..q)  
( bool2int(abs(Pos[Pref[k,1]]-Pos[Pref[k,2]])=1));
```



## Example (Soft Constraints: Photo Problem)

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The array `Pos` must form a permutation of the positions:

```
constraint alldifferent(Pos);
```

The objective is:

```
solve maximize sum(k in 1..q)
(
    bool2int(abs(Pos[Pref[k,1]]-Pos[Pref[k,2]])=1));
```



## Example (Soft Constraints: **Weighted** Photo Problem)

An enumeration `Persons` of  $n$  people lines up for a photo.

```
array[1..q,1..2] of Persons: Pref;
```

```
array[1..q] of int: Weight;
```

Preference  $k$  in  $1..q$  denotes that person `Pref[k,1]` wants to pay `Weight[k]` to be next to person `Pref[k,2]`.  
Maximise the **weighted** number of satisfied preferences.

Let decision variable `Pos[p]` denote the position in  $1..n$ , in left-to-right order, of person  $p$  in `Persons` on the photo.

The array `Pos` must form a permutation of the positions:

```
constraint alldifferent(Pos);
```

The objective is:

```
solve maximize sum(k in 1..q)
(
    bool2int(abs(Pos[Pref[k,1]]-Pos[Pref[k,2]])=1));
```



## Example (Soft Constraints: **Weighted** Photo Problem)

An enumeration `Persons` of  $n$  people lines up for a photo.

```
array[1..q,1..2] of Persons: Pref;
```

```
array[1..q] of int: Weight;
```

Preference  $k$  in  $1..q$  denotes that person `Pref[k,1]` wants to pay `Weight[k]` to be next to person `Pref[k,2]`.  
Maximise the **weighted** number of satisfied preferences.

Let decision variable `Pos[p]` denote the position in  $1..n$ , in left-to-right order, of person  $p$  in `Persons` on the photo.

The array `Pos` must form a permutation of the positions:

```
constraint alldifferent(Pos);
```

The objective is:

```
solve maximize sum(k in 1..q)  
(Weight[k]*bool2int(abs(Pos[Pref[k,1]]-Pos[Pref[k,2]])=1));
```



## Example (Sum of reified constraints)

The expression `sum(i in 1..n) (bool2int(A[i]=v))` denotes the number of elements of array `A` that equal `v`.

This idiom is very common in constraint-based models. So:

## Example (The `count` constraint predicate)

The constraint `count(A, v, c)` holds iff variable `c` has the number of variables of array `A` that equal variable `v`.

For other predicates, see Topic 3: Constraint Predicates.

## Example (The `count` constrained function)

The expression `count(A, v)` denotes the number of variables of array `A` that equal variable `v`.

Functional constraint predicates are available as functions.



# Predicate and Function Definitions

## Examples

```
1 function int: double(int: x);  
2 function var int: double(var int: x);  
3  
4 predicate pos(var int: x);  
5 function var bool: neg(var int: x);
```

A predicate can be used as a function returning `var bool`.  
For example, `bool2int(pos(a))` can be used.

Function and predicate names can be overloaded.



The body of a predicate or function definition is an expression of the same type as the returned value.

## Examples

```
1 function int: double(int: x) = 2 * x;  
2 function var int: double(var int: x) = 2*x;  
3  
4 predicate pos(var int: x) = x > 0;  
5 function var bool: neg(var int: x) = x < 0;
```

One can use `if...then...else...endif`, predicates and functions, such as `forall` and `exists`, as well as `let` expressions (see next slide) in the body of a predicate or function definition.



# Let Expressions

One can introduce local identifiers with a let expression.

## Examples

```
1 function int: double(int: x) =  
2   let { int: y = 2 * x } in y;  
3  
4 function var int: double(var int: x) =  
5   let { var int: y = 2 * x } in y;  
6  
7 function var int: double(var int: x) =  
8   let { var int: y;  
9       constraint y = 2 * x  
10  } in y;
```

The 2nd and 3rd functions are equivalent:  
each use adds a decision variable to the model.



# Constraints in Let Expressions

What is the difference between the next two definitions?

```
1 predicate posProd(var int: x, var int: y) =  
2   let { var int: z; constraint z = x * y  
3     } in z > 0;  
4  
5 predicate posProd(var int: x, var int: y) =  
6   let { var int: z  
7     } in z = x * y /\ z > 0;
```

Their behaviour is different in a negative context,  
such as `not posProd(a,b)`:

- The 1st one then ensures  $a * b = z \wedge z \leq 0$ .
- The 2nd one then ensures  $a * b \neq z \vee z \leq 0$   
and leaves  $a$  and  $b$  unconstrained.





# Using Predicates and Functions

Advantages of using predicates and functions in a model:

- Software engineering good practice:
  - Reusability
  - Readability
  - Modularity
  
- The model might be solved more efficiently:
  - Better common-subexpression elimination.
  - The definitions can be technology- or solver-specific.  
If a predefined constraint predicate is a built-in of a solver, then its solver-specific definition is empty!



# Remarks

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- The order of model items does not matter.
- One can include other files.  
Example: `include "globals.mzn"`.
- The following functions are useful for debugging:
  - `assert( $\theta$ , "error message")`  
If the Boolean expression  $\theta$  evaluates to `false`, then abort with the error message, otherwise return `true`.
  - `trace("message",  $\phi$ )`  
Print the message and return the expression  $\phi$ .
  - ...



# Other Modelling Languages

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- OPL: <https://www.ibm.com/analytics/optimization-modeling-interfaces>
- Comet: <https://mitpress.mit.edu/books/constraint-based-local-search>
- Essence and Essence':  
<https://constraintmodelling.org>
- Zinc: <https://dx.doi.org/10.1007/s10601-008-9041-4>
- AIMMS: <https://aimms.com>
- AMPL: <https://ampl.com>
- FICO Xpress Insight: <https://www.fico.com/en/products/fico-xpress-insight>
- GAMS: <https://gams.com>
- SMT-lib: <http://www.smt-lib.org>
- ...



# Outline

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The MiniZinc  
Language

**Modelling**

Set Variables  
& Constraints

## 1. The MiniZinc Language

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# From a Problem to a Model

---

What is a good model for a constraint problem?

- A model that **correctly** represents the problem
- A model that is **easy** to understand and maintain
- A model that is solved **efficiently**, that is:
  - **short** solving time to find one, all, or best solution(s)
  - **good** solution within a limited amount of time
  - **small** search space (under constructive search)

Food for thought: What is **correct**, **easy**, **short**, **good**, ... ?



# Modelling Issues

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Modelling is still more an Art than a Science:

- Choice of the decision variables and their domains
- Choice of the constraint predicates, in order to model the objective function, if any, and the constraints
- Optional for CP and LCG:
  - Choice of the **consistency** for each constraint
  - Choice of the **variable selection strategy** for search
  - Choice of the **value selection strategy** for search

See Topic 8: Inference & Search in CP & LCG.

Make the model correct before making it efficient!



# Choice of the Decision Variables

## Examples (Alphametic Problems)

SEND + MORE = MONEY:

Model without carry variables: 19 of 23 CP nodes visited:

$$\begin{aligned} 1000 \cdot (S + M) + 100 \cdot (E + O) + 10 \cdot (N + R) + (D + E) \\ = 10000 \cdot M + 1000 \cdot O + 100 \cdot N + 10 \cdot E + Y \end{aligned}$$

Model with carry variables: 23 of 29 CP nodes are visited:

$$\begin{aligned} D + E = 10 \cdot C_1 + Y \wedge N + R + C_1 = 10 \cdot C_2 + E \\ \wedge E + O + C_2 = 10 \cdot C_3 + N \wedge S + M + C_3 = 10 \cdot M + O \end{aligned}$$

GERALD + DONALD = ROBERT:

The model with carry variables is more effective in CP: only 791 of 869 nodes are visited, rather than 13,795 of 16,651 search nodes for the model without carry variables.



# Choice of the Constraint Predicates

## Example (The `alldifferent` constraint predicate)

The constraint `alldifferent` (`[A[i] | i in 1..n]`) usually leads to faster solving than its definition by a conjunction of  $\Theta(n^2)$  disequality constraints:

```
forall(i, j in 1..n where i < j) (A[i] != A[j])
```

For more examples, see Topic 3: Constraint Predicates.





# Guidelines: Reveal Problem Structure

- Use few decision variables.
- Give tight domains to the decision variables.
- Avoid division and power constraints (`div`, `mod`, `pow`).
- Avoid the disjunction of constraints (`\ /`, `<-`, `->`, `<->`).
- Express the problem concisely  
(Topic 3: Constraint Predicates).
- Precompute solutions to a sub-problem into a table  
(Topic 3: Constraint Predicates, Topic 4: Modelling).
- Use implied constraints (Topic 4: Modelling).
- Use different viewpoints (Topic 4: Modelling).
- Exploit symmetries (Topic 5: Symmetry).

**Careful: These guidelines of course have their exceptions!**

It is important to test empirically several combinations of model, solver, and solving technology.



# Use Few Decision Variables

When appropriate, use a **single** integer variable instead of an **array** of Boolean variables:

## Example

Assume Joe must be assigned to exactly one task in  $1..n$ :

- Use a **single** integer variable, `var 1..n: joesTask`, representing *which* task Joe is assigned to.
- Don't use `array[1..n] of var bool: joesTask`, each element `joesTask[t]` representing *whether* (`true`) or not (`false`) Joe is assigned to task `t`, plus `count(joesTask, true) = 1`.

When appropriate, use a **single** set variable instead of an **array** of Boolean or integer variables: see slides 46 and 48.



# Give Tight Domains to the Variables

Without doing all the work of the solver, manually tightening the domains of the variables may accelerate the solving.

In particular, try and avoid `var int:`

## Example

If the integer variable `s` represents the starting time of some task, then declare its domain with `var 0..horizon: s`, where `horizon` is suitably large, rather than `var int: s`.

Domain information may be exploited during flattening, so avoid setting a domain by constraints:

## Counterexample

Do **not** reformulate `var 0..horizon: s` as follows:

```
var int: s; constraint 0<=s /\ s<=horizon;
```



# Avoid Division and Power Constraints

The use of `div` and `mod` often slows the solving down. Try and use `*` or `table` (see Topic 3: Constraint Predicates).

## Example

```
constraint q = x div k /\ r = x mod k;
```

over variables  $x, q, r$  and parameter  $k$  is equivalent to

```
constraint x = q * k + r; var 0..k-1: r;
```

Similarly,

```
solve minimize sum(X) div n; % minimise the average
```

over  $n$  variables  $X[i]$  and parameter  $n$  is equivalent to

```
solve minimize sum(X); % minimise the sum  
output [show(sum(X) div n)]; % output the average
```

Try and avoid constraints containing `pow(x, y)` for  $x^y$ .



# Avoid the Disjunction of Constraints

The disjunctive combination of constraints (with  $\vee$ ,  $<-$ ,  $->$ , or  $<->$ ) often makes the solving slow. Try and express disjunctive combinations of constraints otherwise.

## Example

```
constraint x = 0 \vee x = 9;
```

is logically equivalent to

```
constraint x in {0, 9};
```

and, even better, to

```
var {0, 9}: x;
```

Disjunction or other sources of slow solving may also be introduced by `not`, so try and avoid negation as well.



## Example

```
constraint b -> x = 9;  
constraint (not b) -> x = 0;
```

is logically equivalent to (recall that `bool2int(true)=1`)

```
constraint x = 9 * bool2int(b);
```

and to (note that array indexing starts at 1)

```
constraint x = [0, 9][1+bool2int(b)];
```

But beware of such premature fine-tuning of a model!

The following versions are clearer and often good enough:

```
constraint x = if b then 9 else 0 endif;
```

and

```
constraint if b then x=9 else x=0 endif;
```



## Express the Problem Concisely

Whenever possible, use a single predefined constraint predicate instead of a long-winded formulation.

### Example (The `alldifferent` constraint predicate)

The constraint `alldifferent` (`[A[i] | i in 1..n]`) usually leads to faster solving than its definition by a conjunction of  $\Theta(n^2)$  disequality constraints:

```
forall(i, j in 1..n where i < j) (A[i] != A[j])
```

For more examples, see Topic 3: Constraint Predicates.



# Outline

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The MiniZinc  
Language

Modelling

Set Variables  
& Constraints

## 1. The MiniZinc Language

## 2. Modelling

## 3. Set Variables & Constraints





# Motivating Example 1

## Example (Agricultural experiment design, AED)

	plot1	plot2	plot3	plot4	plot5	plot6	plot7
barley							
corn							
millet							
oats							
rye							
spelt							
wheat							

### Constraints to be satisfied:

- 1 Equal growth load: Every plot grows 3 grains.
- 2 Equal sample size: Every grain is grown in 3 plots.
- 3 Balance: Every grain pair is grown in 1 common plot.

**Instance:** 7 plots, 7 grains, 3 grains/plot, 3 plots/grain, balance 1.



# Motivating Example 1

## Example (Agricultural experiment design, AED)

	plot1	plot2	plot3	plot4	plot5	plot6	plot7
barley	✓	✓	✓	—	—	—	—
corn	✓	—	—	✓	✓	—	—
millet	✓	—	—	—	—	✓	✓
oats	—	✓	—	✓	—	✓	—
rye	—	✓	—	—	✓	—	✓
spelt	—	—	✓	✓	—	—	✓
wheat	—	—	✓	—	✓	✓	—

### Constraints to be satisfied:

- 1 Equal growth load: Every plot grows 3 grains.
- 2 Equal sample size: Every grain is grown in 3 plots.
- 3 Balance: Every grain pair is grown in 1 common plot.

**Instance:** 7 plots, 7 grains, 3 grains/plot, 3 plots/grain, balance 1.



## Example (BIBD *integer* model: ✓ $\rightsquigarrow$ 1 and $- \rightsquigarrow$ 0)

```
1 int: nbrBlocks; int: nbrVarieties;
2 set of int: Blocks = 1..nbrBlocks;
3 set of int: Varieties = 1..nbrVarieties;
4 int: blockSize; int: sampleSize; int: balance;
5 array[Varieties,Blocks] of var 0..1: BIBD;
6 solve satisfy;
7 constraint forall(b in Blocks)
8 (blockSize = sum(BIBD[..,b]));
9 constraint forall(v in Varieties)
10 (sampleSize = sum(BIBD[v,..]));
11 constraint forall(v, w in Varieties where v < w)
12 (balance = sum(b in Blocks) (BIBD[v,b]*BIBD[w,b]));
```

At Topic 1: Introduction, we used `count` instead of `sum`.

## Example (Instance data for our AED)

```
1 nbrBlocks = 7; nbrVarieties = 7;
2 blockSize = 3; sampleSize = 3; balance = 1;
```



## Example (Idea for another BIBD model)

barley	{plot1, plot2, plot3}
corn	{plot1, plot4, plot5}
millet	{plot1, plot6, plot7}
oats	{plot2, plot4, plot6}
rye	{plot2, plot5, plot7}
spelt	{plot3, plot4, plot7}
wheat	{plot3, plot5, plot6}

### Constraints to be satisfied:

- 1 Equal growth load: Every plot grows 3 grains.
- 2 Equal sample size: Every grain is grown in 3 plots.
- 3 Balance: Every grain pair is grown in 1 common plot.



## Example (BIBD set model: a block set per variety)

```
1 ...  
2 ...  
3 ...  
4 ...  
5 array[Varieties] of var set of Blocks: BIBD;  
6 ...  
7 ...  
8 (blockSize =  
   sum(v in Varieties) (bool2int(b in BIBD[v])));  
9 ...  
10 (sampleSize = card(BIBD[v]));  
11 ...  
12 (balance = card(BIBD[v] intersect BIBD[w]));
```

At Topic 1: Introduction, `bool2int` was not covered yet.

## Example (Instance data for our AED)

```
1 nbrBlocks = 7; nbrVarieties = 7;  
2 blockSize = 3; sampleSize = 3; balance = 1;
```



## Motivating Example 2<sup>1</sup>

### Example (Hamming code: problem)

The **Hamming distance** between two same-length strings is the number of positions at which the two strings differ.

Examples:  $h(10001, 01001) = 2$  and  $h(11010, 11110) = 1$ .

ASCII has codewords of  $m = 8$  bits for  $n = 2^m$  symbols, but the least Hamming distance is  $d = 1$ : no robustness!

Toward high robustness in data transmission, we want to generate a codeword of  $m$  bits for each of the  $n$  symbols of an alphabet, such that the Hamming distance between any two codewords is at least some given constant  $d$ .

<sup>1</sup>Based on material by Christian Schulte



## Example (Hamming code: model)

We encode a codeword of  $m$  bits as the set of positions of its unit bits, the least significant bit being at position 1.

Example: 10001 is encoded as  $\{1, 5\}$ , and 01001 as  $\{1, 4\}$ .

In general:  $b_m \cdots b_1$  is encoded as  $\{1 \cdot b_1, \dots, m \cdot b_m\} \setminus \{0\}$ .

So the Hamming distance between two codewords is  $u - i$ , where  $u$  is the size of the union of their encodings and  $i$  is the size of the intersection of their encodings, that is the size of the symmetric difference of their encodings. Hence:

```
array[1..n] of var set of 1..m: C;  
constraint forall(i, j in 1..n where i < j)  
    (card(C[i] symdiff C[j]) >= d);
```

## Definition

A **set (decision) variable** takes a set as value, and has a set of sets as domain. For its domain to be finite, a set variable must be a subset of a finite set.



Set-constraint predicates exist for the following semantics:

- Cardinality:  $|S| = n$
- Membership:  $n \in S$
- Equality:  $S_1 = S_2$
- Disequality  $S_1 \neq S_2$
- Subset:  $S_1 \subseteq S_2$
- Union:  $S_1 \cup S_2 = S_3$
- Intersection:  $S_1 \cap S_2 = S_3$
- Difference:  $S_1 \setminus S_2 = S_3$
- Symmetric difference:  $(S_1 \cup S_2) \setminus (S_1 \cap S_2) = S_3$
- Order:  $S_1 \subseteq S_2 \vee \min((S_1 \setminus S_2) \cup (S_2 \setminus S_1)) \in S_1$
- Strict order:  $S_1 \subset S_2 \vee \min((S_1 \setminus S_2) \cup (S_2 \setminus S_1)) \in S_1$

where the  $S_i$  are set variables and  $n$  is an integer variable.

**Avoid set variables in M4CO: few solvers support them well.**