

# Foundations of Software Engineering

Taint Analysis  
Miguel Velez

# Learning goals

- Define taint analysis.
- Compare the dynamic and static approaches, as well as their benefits and limitations.
- Apply the analysis to several examples
- Understand how dynamic and static analyses can be combined to overcome the limitations of each other.

# DYNAMIC ANALYSIS

# Dynamic Analysis

- Learn about program's properties by executing it.
- Examine program state throughout/after execution by gathering additional information.

# Performance Analysis

How would you learn about  
method execution time?

```
1. void main(a) {  
2.     if(a > 0) {  
3.         sleep_ms(a);  
4.     else {  
5.         sleep_ms(1000);  
6.     }  
7. }
```

```
1. void main(a) {  
2.     start("main");  
3.     if(a > 0) {  
4.         sleep_ms(a);  
5.     else {  
6.         sleep_ms(1000);  
7.     }  
8.     end("main");  
9. }
```

# Benefits



# Benefits

- Analyzes the state of the program in a runtime environment.
- If the property we are looking for is found, we can be sure that it exists.
- Validate static analysis findings.

# Limitations

# Limitations

- Input dependent
- Cannot explore all paths
- Cost of tracking information
- Heisenbuggy behavior

# STATIC ANALYSIS

# Static Analysis

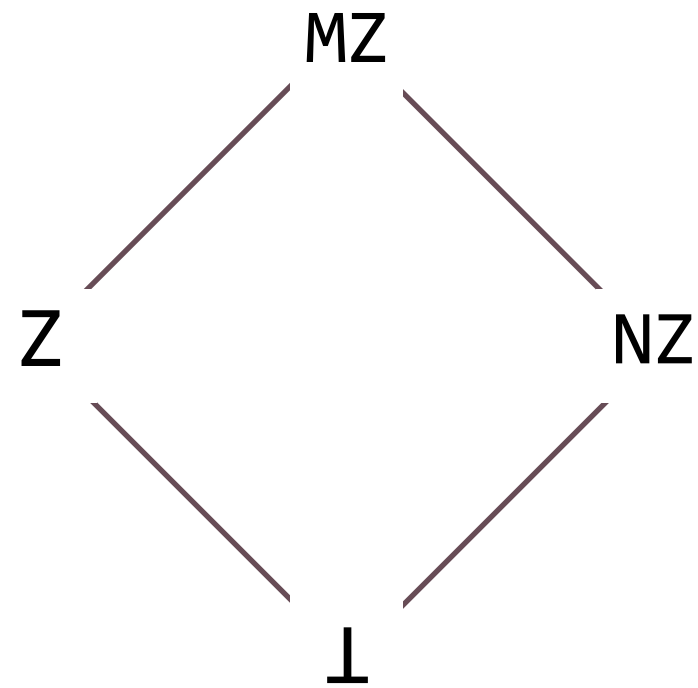
- Learn about program's properties without executing it.
- Systematic examination of an abstraction of a program

# Zero Analysis

How would you learn if you  
divide by 0?

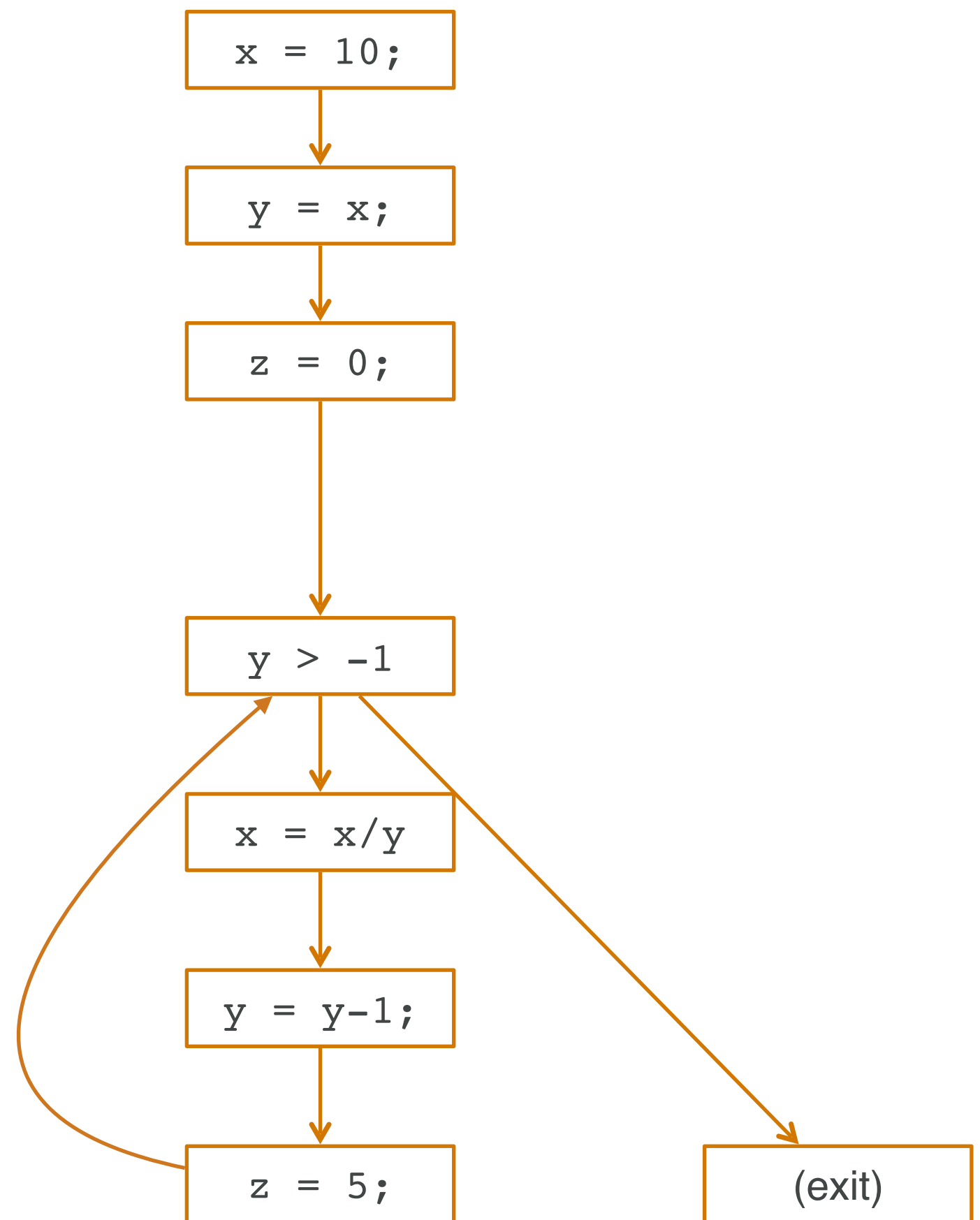
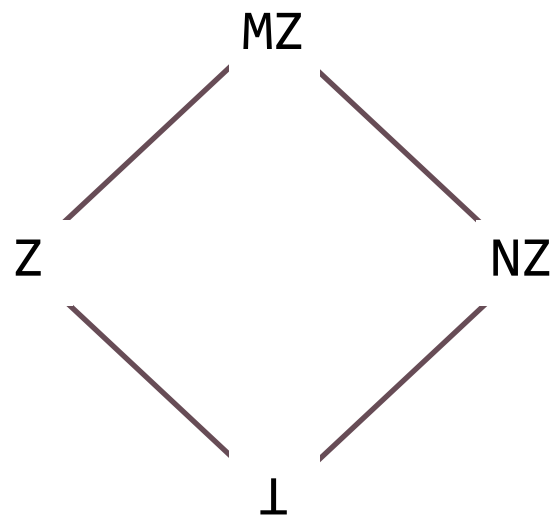
```
1. x = 10;  
2. y = x;  
3. z = 0;  
4. while(y > -1) {  
5.     x = x/y;  
6.     y = y-1;  
7.     Z = 5;  
8. }
```

```
1. x = 10;  
2. y = x;  
3. z = 0;  
4. while(y > -1) {  
5.     x = x/y;  
6.     y = y-1;  
7.     z = 5;  
8. }
```

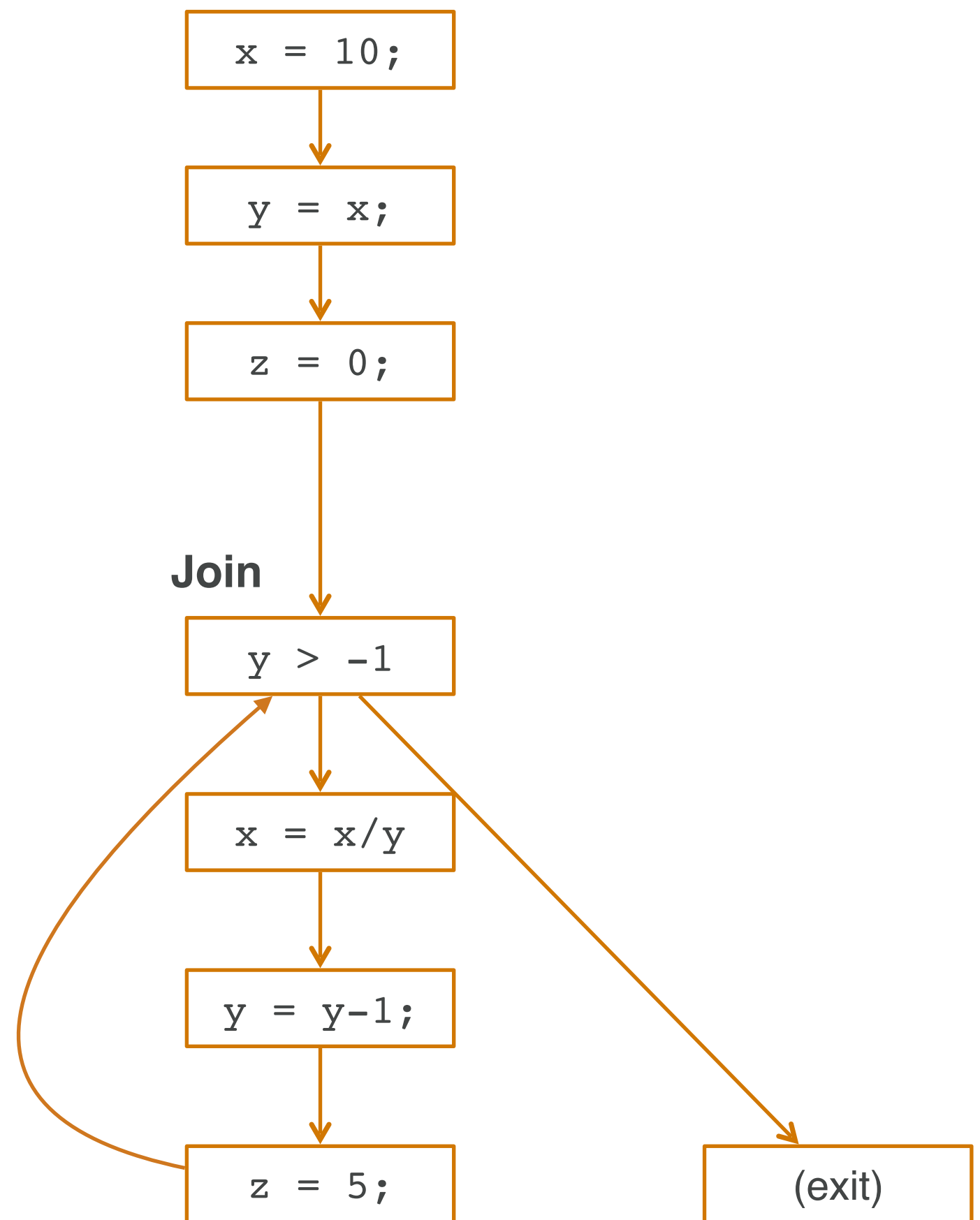
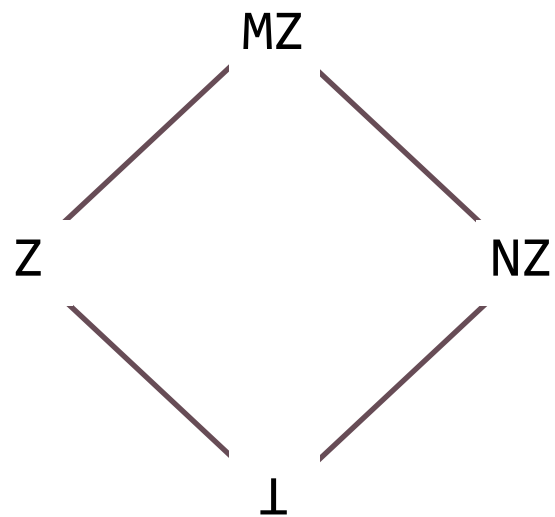




```
1. x = 10;  
2. y = x;  
3. z = 0;  
4. while(y > -1) {  
5.   x = x/y;  
6.   y = y-1;  
7.   z = 5;  
8. }
```



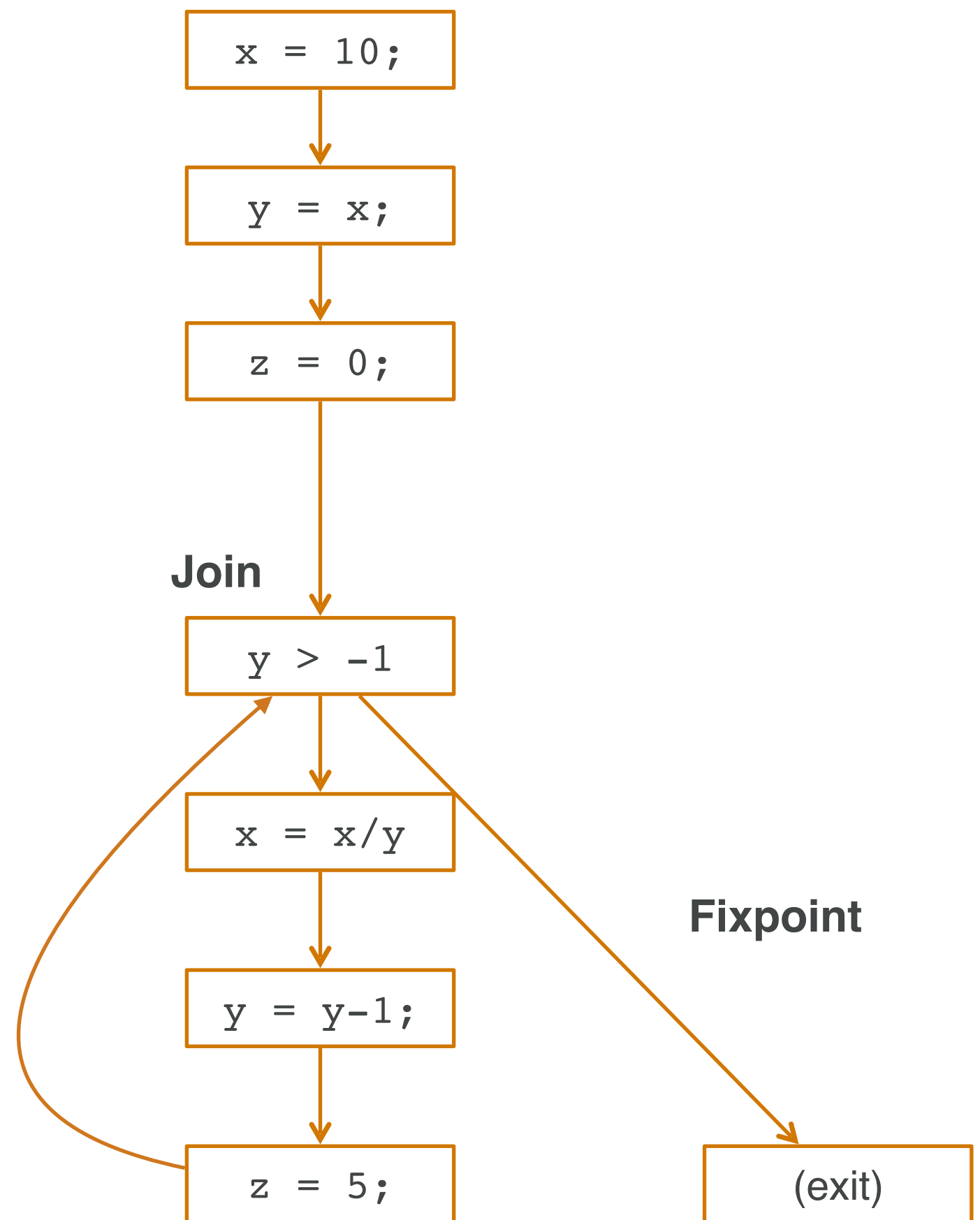
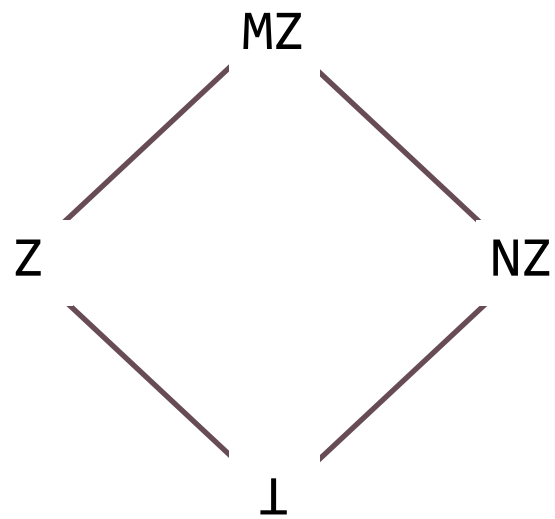
```
1. x = 10;  
2. y = x;  
3. z = 0;  
4. while(y > -1) {  
5.   x = x/y;  
6.   y = y-1;  
7.   z = 5;  
8. }
```



```

1. x = 10;
2. y = x;
3. z = 0;
4. while(y > -1) {
5.     x = x/y;
6.     y = y-1;
7.     z = 5;
8. }

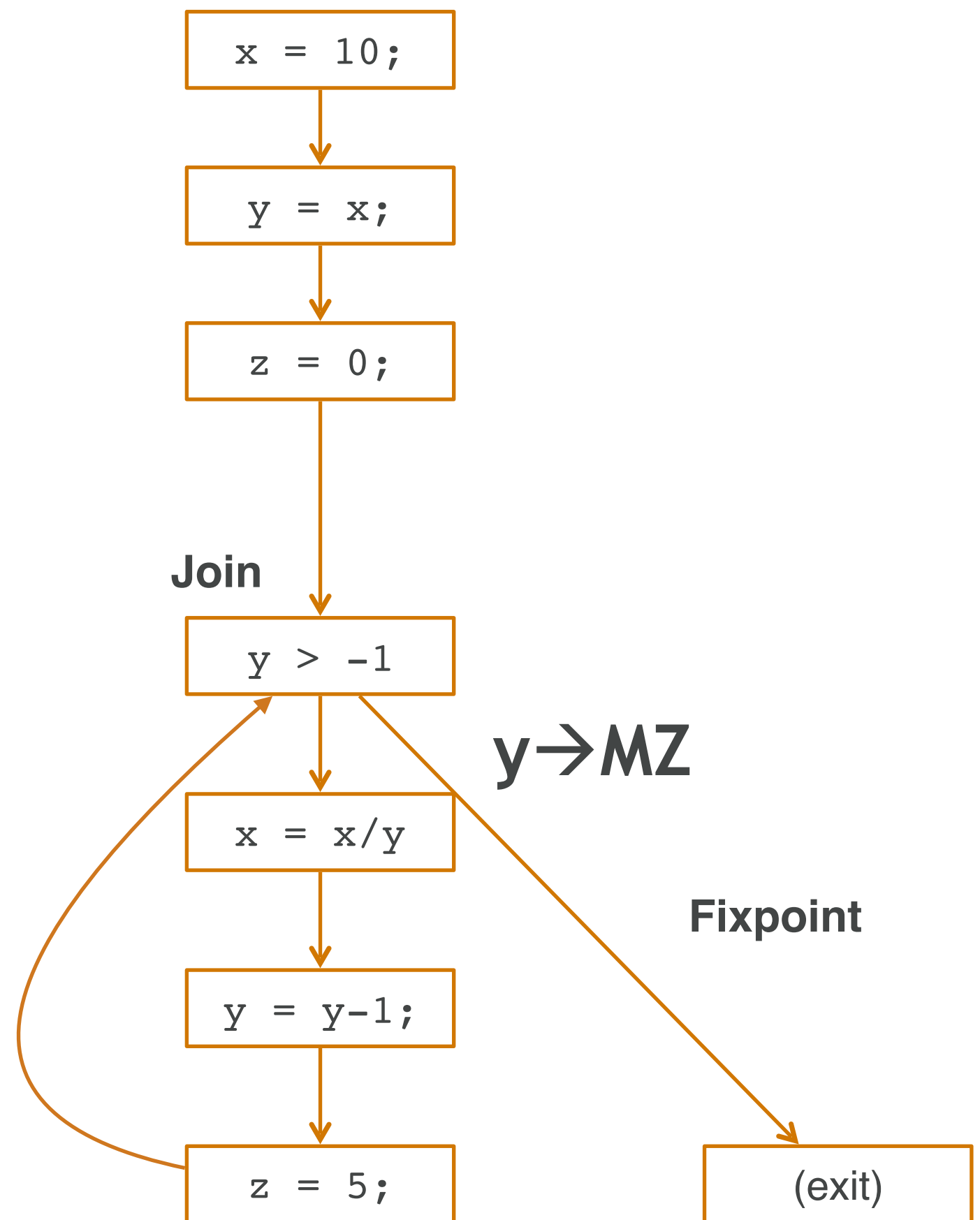
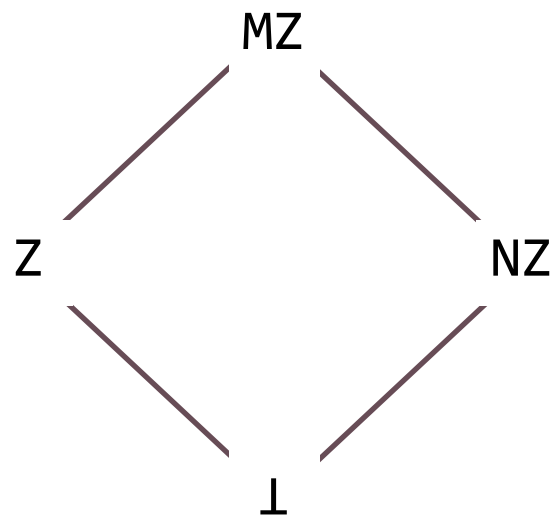
```



```

1. x = 10;
2. y = x;
3. z = 0;
4. while(y > -1) {
5.     x = x/y;
6.     y = y-1;
7.     z = 5;
8. }

```



# Benefits

# Benefits

- Analyzes all possible executions of the program.
- Pinpoint in code where issues occur.
- Detects issues in the early stages of development.

# Limitations

# Limitations

- Rice's Theorem: Every static analysis is necessarily incomplete or unsound or undecidable (or multiple of these).
- Difficult to track runtime properties.
- Can analyze parts of the program that are never executed.



# TAINT ANALYSIS

# Taint Analysis

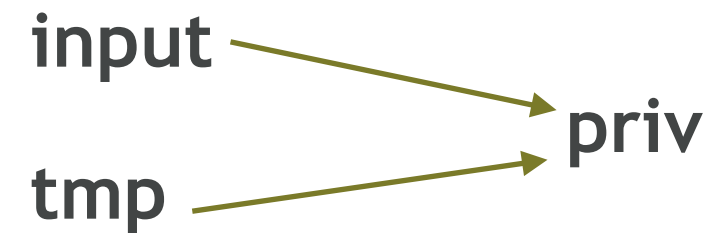
- Information flow analysis.
- Used in the security domain.
- Tracking how private information flows through the program and if it is leaked to public observers.

# Example

```
1. input = get_input();  
2. tmp = "select ..." + input;  
3. query(tmp);  
4. log(tmp);
```

# Example

```
1. input = get_input();  
2. tmp = "select ..." + input;  
3. query(tmp);  
4. log(tmp);
```



**Warning!**

# Terminology

- Sources
  - Private data of interest
- Sinks
  - Locations of interest
  - Check taints of incoming information
  - Determines if there is a leak in the program.

# Example

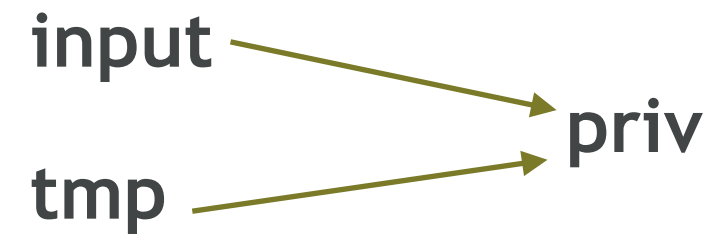
```
1. input = get_input();  
2. tmp = "select ..." + input;  
3. query(tmp);  
4. log(tmp);
```

# Example

1. `input = Source();`
2. `tmp = “select ...” + input;`
3. `Sink(tmp);`
4. `log(tmp);`

# Example

```
1. input = Source();  
2. tmp = "select ..." + input;  
3. Sink(tmp);  
4. log(tmp);
```



Warning!



# Example

```
1. input = Source();  
2. tmp = "select ..." + input;  
3. tmp = encode(tmp)  
4. Sink(tmp);  
5. log(tmp);
```

input → priv

tmp → ...

OK

# DYNAMIC TAINT ANALYSIS

# Dynamic Taint Analysis

- Track what are the taints that are influencing the values of the program.

# Example

```
1. x = get_input();  
2. y = 1;  
3. z = x;  
4. w = y + z;  
5. print(w);
```

# Example

1. `x = Source( $\emptyset$ );`
2. `y = 1;`
3. `z = x;`
4. `w = y + z;`
5. `Sink(w);`

# Example

```
1. x = Source(0);  
2. y = 1;  
3. z = x;  
4. w = y + z;  
5. Sink(w);
```

$x \longrightarrow 0 \rightarrow T$

# Example

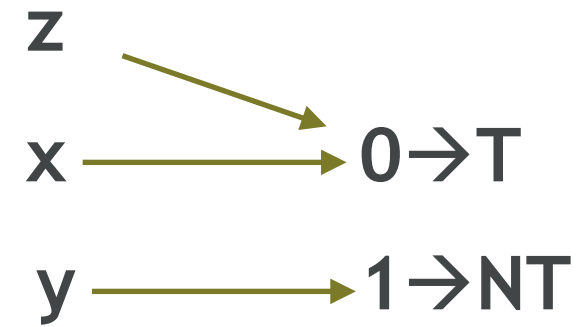
1. `x = Source(0);`
2. `y = 1;`
3. `z = x;`
4. `w = y + z;`
5. `Sink(w);`

`x`  $\longrightarrow$  `0`  $\rightarrow$  T

`y`  $\longrightarrow$  `1`  $\rightarrow$  NT

# Example

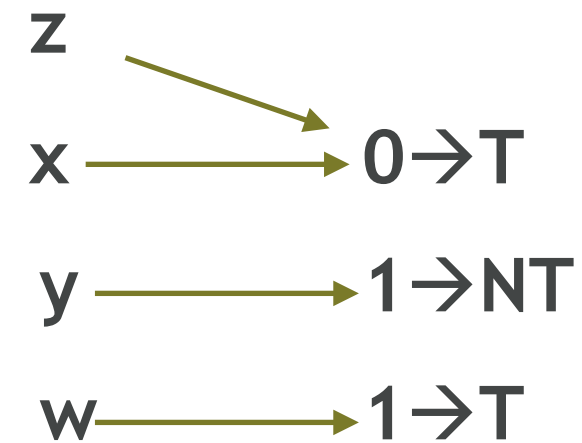
1. `x = Source(0);`
2. `y = 1;`
3. `z = x;`
4. `w = y + z;`
5. `Sink(w);`





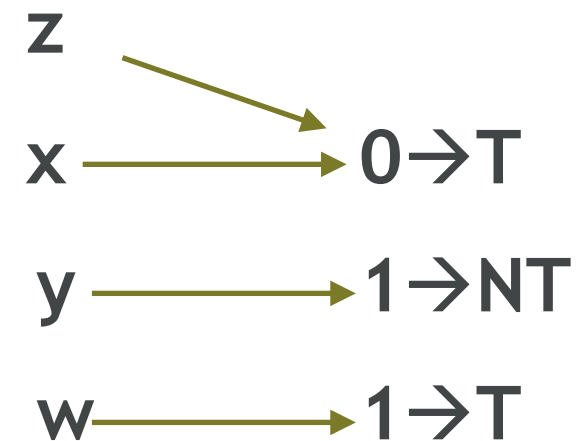
# Example

1. `x = Source(0);`
2. `y = 1;`
3. `z = x;`
4. `w = y + z;`
5. `Sink(w);`



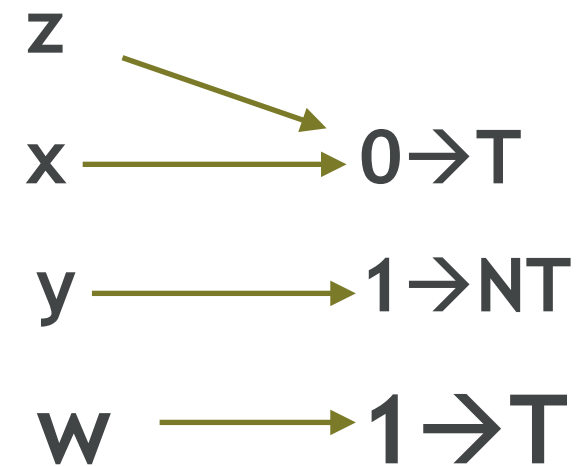
# Example

1. `x = Source(0);`
2. `y = 1;`
3. `z = x;`
4. `w = y + z;`
5. `Sink(w);`



# Example

1. `x = Source(0);`
2. `y = 1;`
3. `z = x;`
4. `w = y + z;`
5. `Sink(w);`



Leak in the program!

# Is there a leak? Why? Why not?

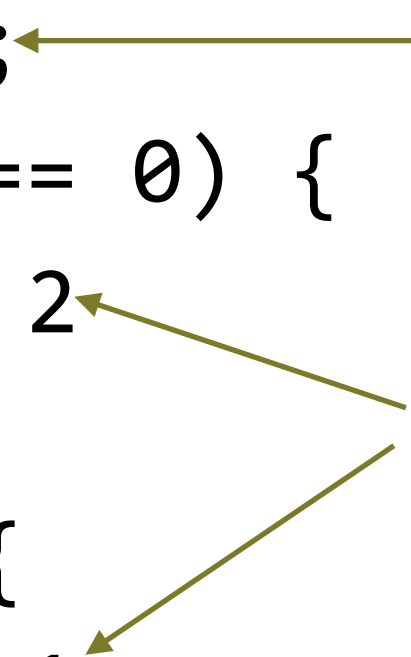
```
1.    x = Source(0);
2.    y = x;
3.    if(y == 0) {
4.        z = 2
5.    }
6.    else {
7.        z = 1
8.    }
9.    Sink(z);
```

# Implicit Flows

- Tainted data affects the value of another variable indirectly.
- Needed for sound analysis.

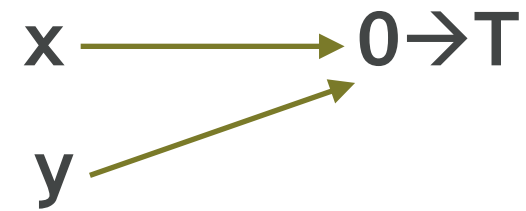
# Implicit Flows

```
1.  x = Source(0);  
2.  y = x; ← Explicit information flow  
3.  if(y == 0) {  
4.      z = 2 ← Implicit information flow  
5.  }  
6.  else {  
7.      z = 1 ← Implicit information flow  
8.  }  
9.  Sink(z);
```



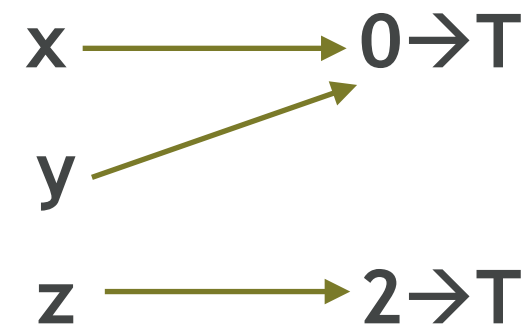
# Implicit Flows

```
1.  x = Source(0);  
2.  y = x;  
3.  if(y == 0) {  
4.      z = 2  
5.  }  
6.  else {  
7.      z = 1  
8.  }  
9.  Sink(z);
```



# Implicit Flows

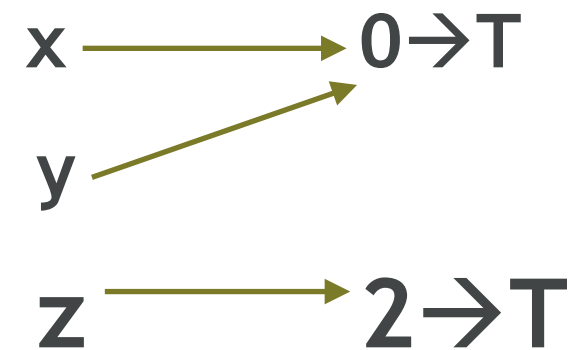
```
1.  x = Source(0);  
2.  y = x;  
3.  if(y == 0) {  
4.      z = 2  
5.  }  
6.  else {  
7.      z = 1  
8.  }  
9.  Sink(z);
```





# Implicit Flows

```
1.  x = Source(0);  
2.  y = x;  
3.  if(y == 0) {  
4.      z = 2  
5.  }  
6.  else {  
7.      z = 1  
8.  }  
9.  Sink(z);
```



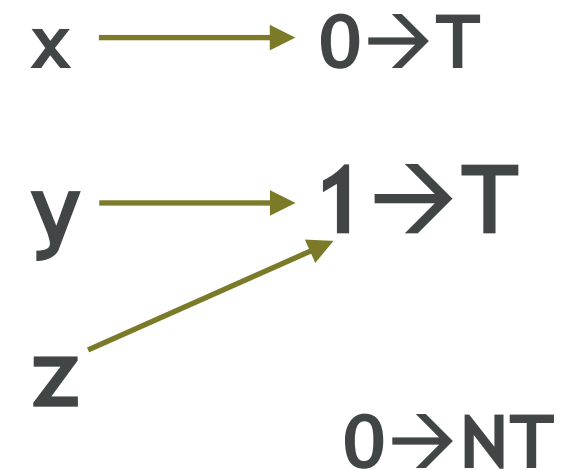
Leak in the program!

# Try it yourself

```
1.    x = Source(1);
2.    y = 0;
3.    while(x > 0) {
4.        y = y + 1;
5.        x = x - 1;
6.    }
7.    z = y;
8.    Sink(y);
9.    Sink(z);
```

# Try it yourself

```
1.  x = Source(1);
2.  y = 0;
3.  while(x > 0) {
4.      y = y + 1;
5.      x = x - 1;
6.  }
7.  z = y;
8.  Sink(y);
9.  Sink(z);
```



Leaks in the program!

# Limits of Dynamic Analysis

- Results are input dependent.
- Implicit flows needed for sound analysis, but difficult to track\*.
- \*Stayed tuned for the end of lecture.

# STATIC TAINT ANALYSIS

# Static Taint Analysis

- Track, at each instruction, what are the taints that are influencing the variables of the program.

# Example

```
1. x = Source(i);  
2. y = 1;  
3. z = x;  
4. w = y + z;  
5. Sink(w);
```

# Example

1.  $x = \text{Source}(i);$
2.  $y = 1;$
3.  $z = x;$
4.  $w = y + z;$
5.  $\text{Sink}(w);$

$x \rightarrow T$

$x \rightarrow T$

$x \rightarrow T, z \rightarrow T$

$x \rightarrow T, z \rightarrow T, w \rightarrow T$

$x \rightarrow T, z \rightarrow T, w \rightarrow T$



# Example

```
1. x = Source(i);  
2. y = 1;  
3. z = x;  
4. w = y + z;  
5. Sink(w);
```

$x \rightarrow T$

$x \rightarrow T$

$x \rightarrow T, z \rightarrow T$

$x \rightarrow T, z \rightarrow T, w \rightarrow T$

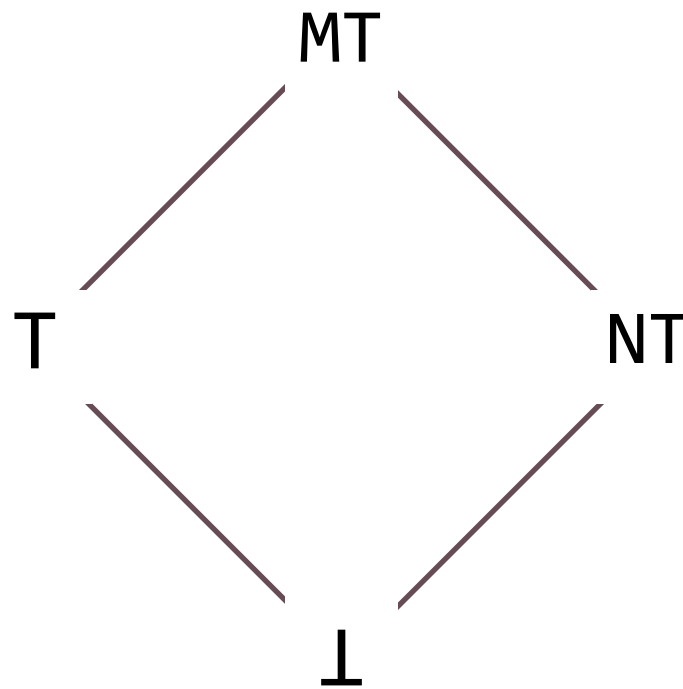
$x \rightarrow T, z \rightarrow T, w \rightarrow T$

Leak in the program!

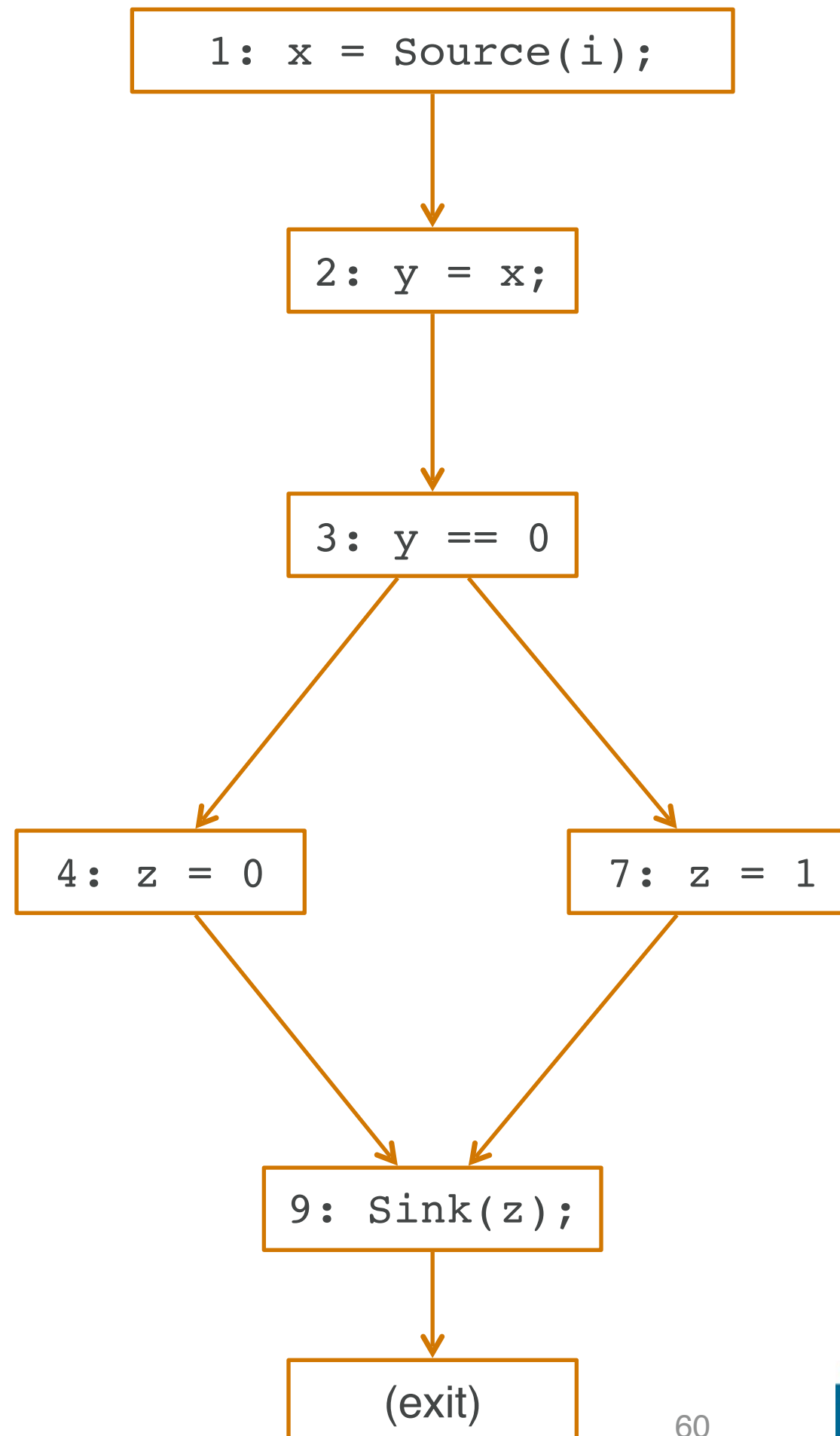
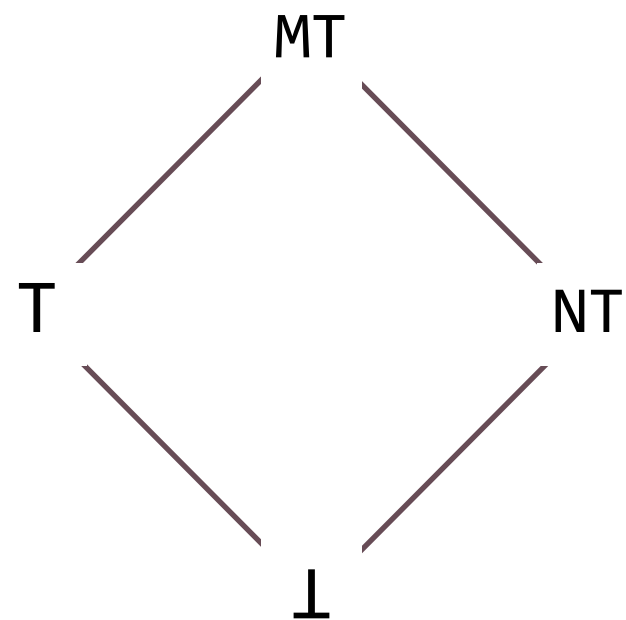
# Implicit Flows

```
1.    x = Source(i);  
2.    y = x;  
3.    if(y == 0) {  
4.        z = 0  
5.    }  
6.    else {  
7.        z = 1  
8.    }  
9.    Sink(z);
```

```
1.  x = Source(i, "A");
2.  y = x;
3.  if(y == 0) {
4.    z = 0
5.  }
6.  else {
7.    z = 1
8.  }
9.  Sink(z);
```



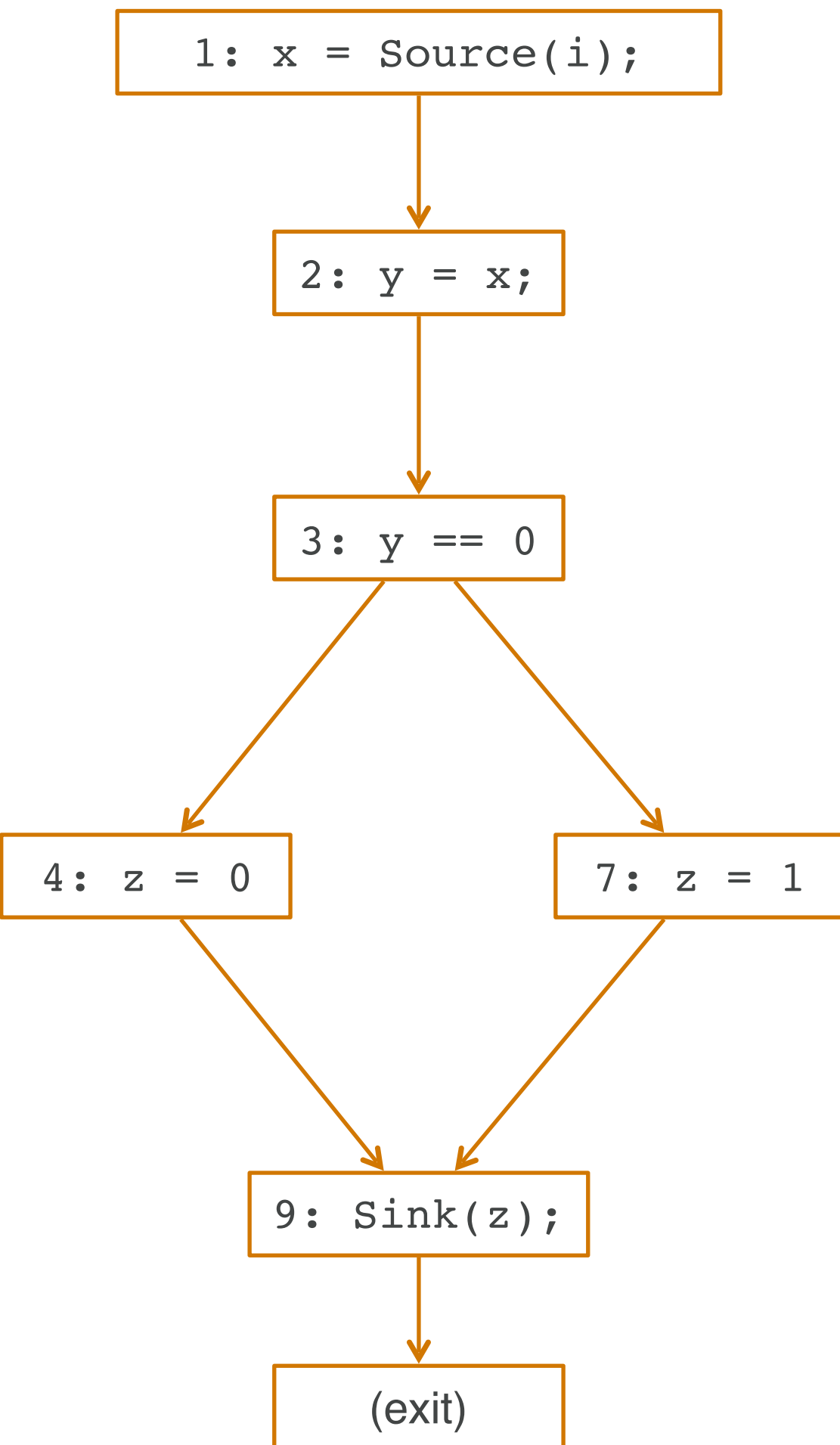
```
1. x = Source(i);  
2. y = x;  
3. if(y == 0) {  
4.     z = 0  
5. }  
6. else {  
7.     z = 1  
8. }  
9. Sink(z);
```



# Kildall's Worklist Algorithm

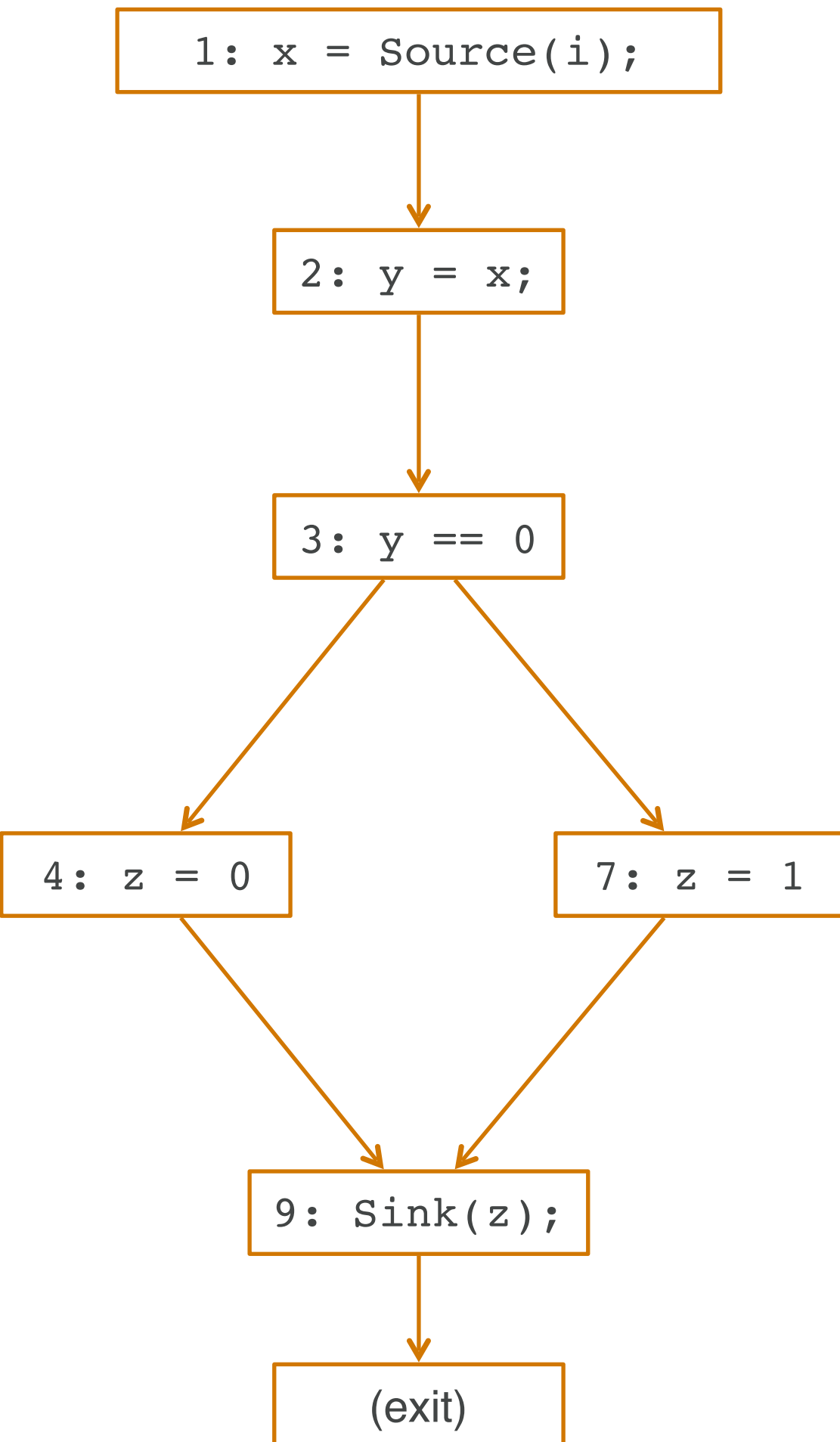
```
for Instruction i in program
    input[i] =  $\perp$ 
input[firstInstruction] = initialDataflowInformation
worklist = { firstInstruction }

while worklist is not empty
    take an instruction i off the worklist
    output = flow(i, input[i])
    for Instruction j in succs(i)
        if output  $\not\sqsubseteq$  input[j]
            input[j] = input[j]  $\sqcup$  output
            add j to worklist
```



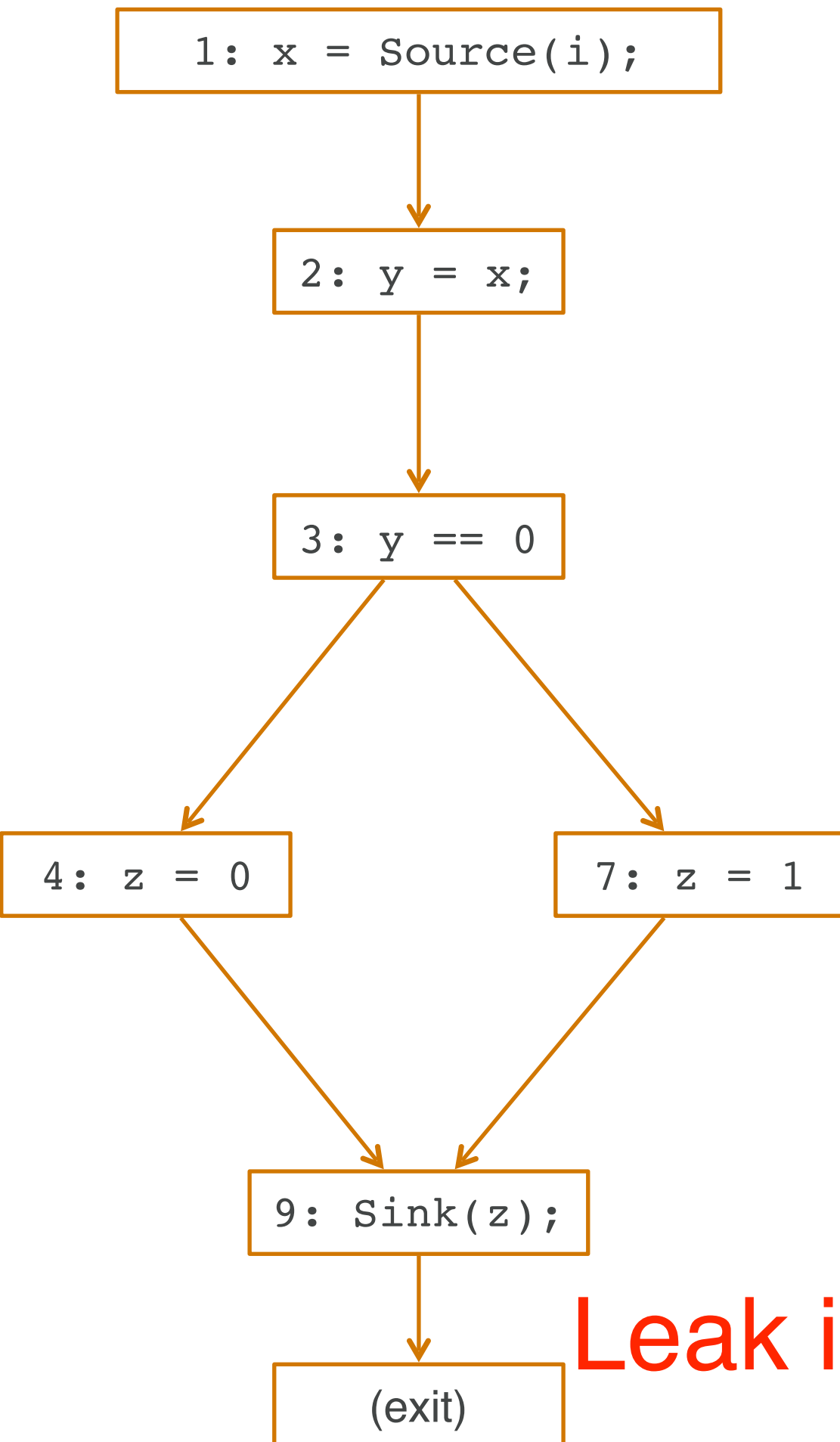
Input			
Stmt	x	y	z
1	⊥	⊥	⊥
2	⊥	⊥	⊥
3	⊥	⊥	⊥
4	⊥	⊥	⊥
7	⊥	⊥	⊥
9	⊥	⊥	⊥

Stmt	Worklist	x	y	z



Input			
Stmt	x	y	z
1	NT	NT	NT
2	T	NT	NT
3	T	T	NT
4	T	T	NT
7	T	T	NT
9	T	T	T

Stmt	Worklist	x	y	z
1	2	T	NT	NT
2	3	T	T	NT
3	4,7	T	T	NT
4	7,9	T	T	T
7	9	T	T	T
9		T	T	T

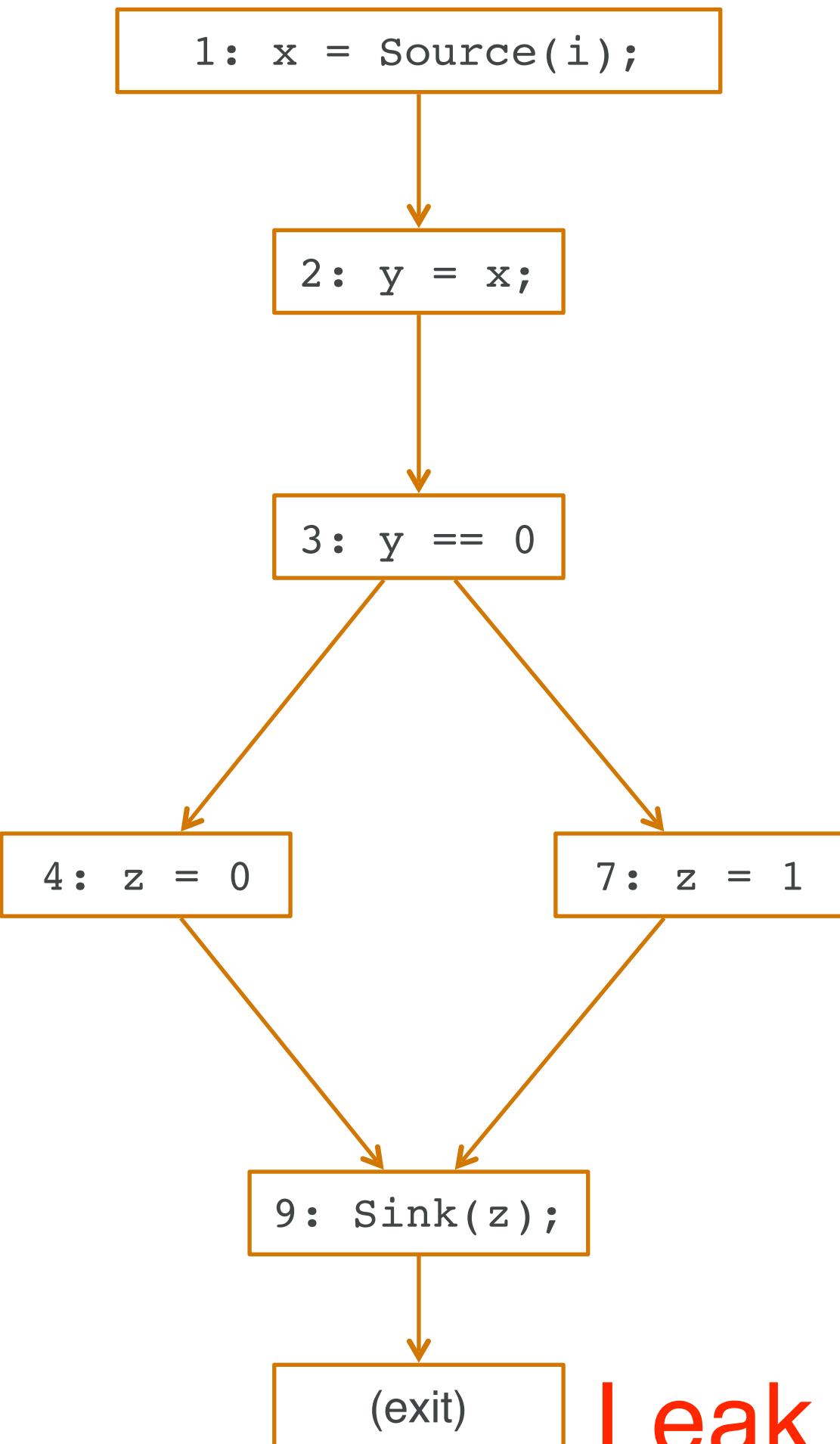


Input			
Stmt	x	y	z
1	NT	NT	NT
2	T	NT	NT
3	T	T	NT
4	T	T	NT
7	T	T	NT
9	T	T	T

Stmt	Worklist	x	y	z
1	2	T	NT	NT
2	3	T	T	NT
3	4,7	T	T	NT
4	7,9	T	T	T
7	9	T	T	T
9		T	T	T

Leak in the program!





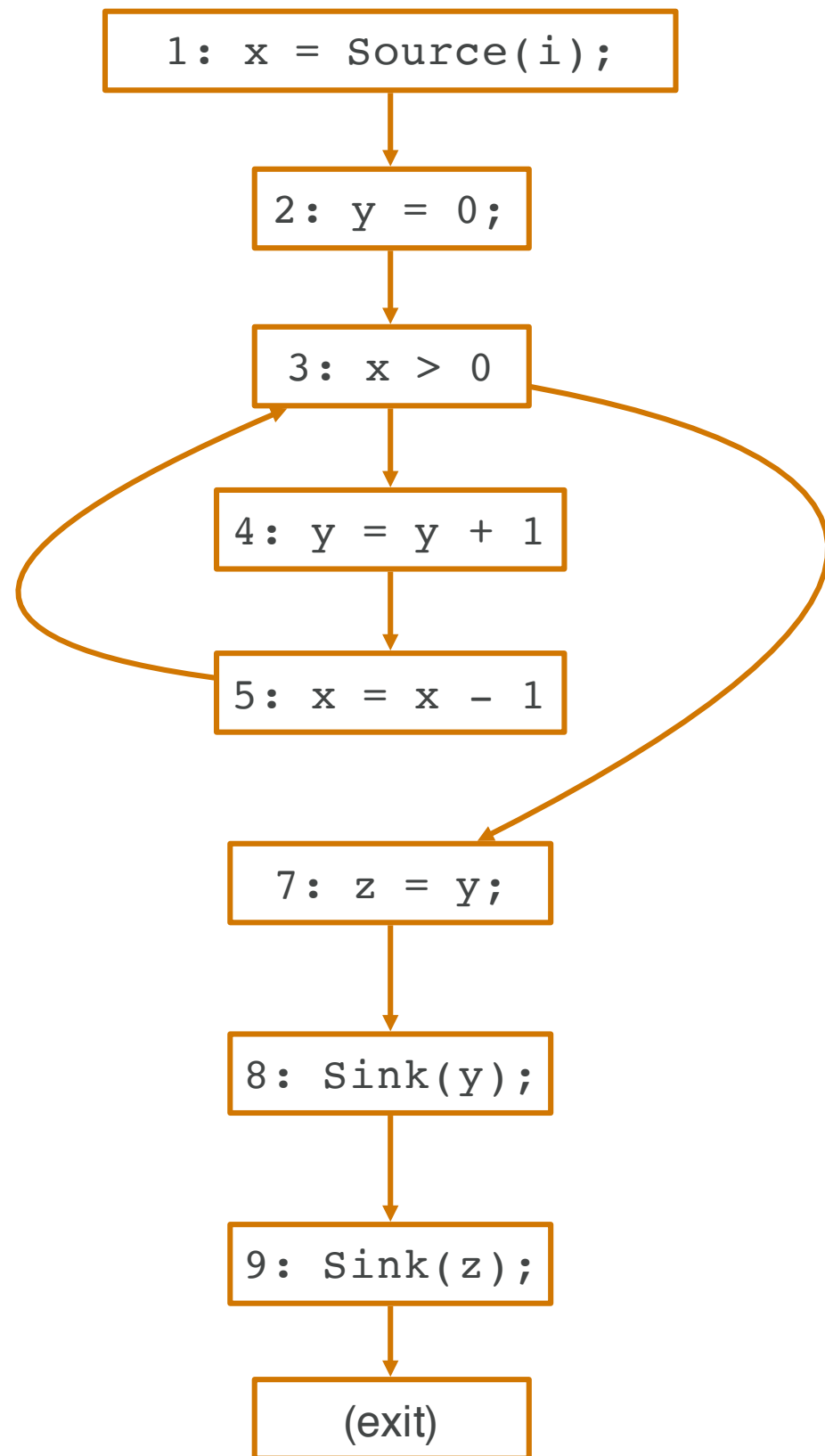
Input			
Stmt	x	y	z
1	MT	MT	MT
2	T	MT	MT
3	T	T	MT
4	T	T	MT
7	T	T	MT
9	T	T	T

Stmt	Worklist	x	y	z
1	2	T	MT	MT
2	3	T	T	MT
3	4,7	T	T	MT
4	7,9	T	T	T
7	9	T	T	T
9		T	T	T

Leak in the program!

# Try it yourself

```
1.    x = Source(i);
2.    y = x;
3.    if(y == 0) {
4.        z = 0
5.    }
6.    else {
7.        z = 1
8.    }
9.    Sink(z);
```



Stmt	Input		
	x	y	z
1	NT	NT	NT
2	T	NT	NT
3	T	MT	NT
4	T	MT	NT
5	T	MT	NT
7	T	MT	NT
8	T	MT	MT
9	T	MT	MT

Stmt	Worklist	x	y	z
1	2	T	NT	NT
2	3	T	NT	NT
3	4,7	T	NT	NT
4	5,7	T	T	NT
5	3,7	T	T	NT
3	4,7	T	MT	NT
4	5,7	T	MT	NT
5	7	T	MT	NT
7	8	T	MT	MT
8	9	T	<b>MT</b>	MT
9		T	MT	<b>MT</b>

Possible leak in the program!

# Limits of Static Analysis

- Do not know what values might cause the leak.
- Overtainting

# Overtainting anti-patterns

1. `x = Source(args[0]);`
2. `Object o = foo();`
3. `v = o.equals(x);`

# Overtainting anti-patterns

```
1. x = Source(args[0]);  
2. Object o = foo();  
3. v = o.equals(x);
```

All implementation of  
equals analyzed!

# Overtainting anti-patterns

```
1.    x = Source(args[0]);  
2.    if(Math.max(1, x) == 0) {  
3.        Sink(x);  
4.    }
```

# Overtainting anti-patterns


```
1.    x = Source(args[0]);  
2.    if(Math.max(1, x) == 0) {  
3.        Sink(x);    x→T  
4.    }
```



# Overtainting anti-patterns

```
1.    i = foo();  
2.    j = i + 1;  
3.    a[i] = Source();  
4.    a[j] = 0;  
5.    Sink(a);  
6.    Sink(a[i]);  
7.    Sink(a[j]);
```

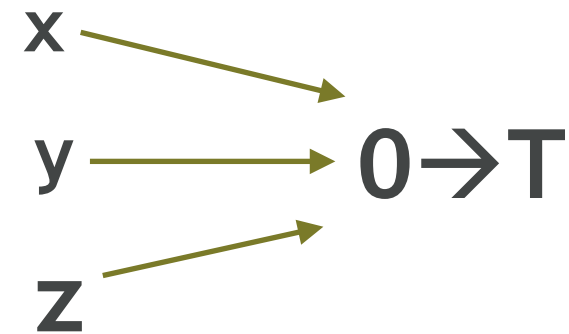
# Overtainting anti-patterns

1. `i = foo();`
2. `j = i + 1;`
3. `a[i] = Source();`  Taints the whole array
4. `a[j] = 0;`
5. `Sink(a);`  $a \rightarrow T$
6. `Sink(a[i]);`  $a[i] \rightarrow T$
7. `Sink(a[j]);`  $a[j] \rightarrow T$

# COMBINING DYNAMIC AND STATIC ANALYSIS

# Implicit Flows in Dynamic Analysis

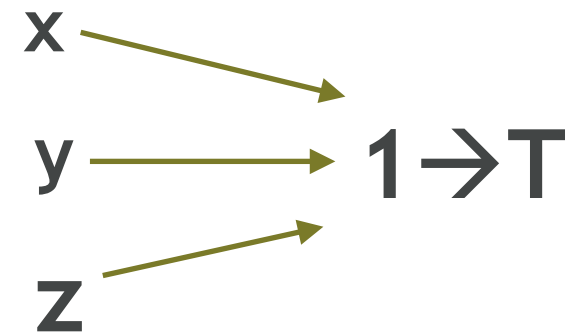
```
1.    x = Source(0);  
2.    y = x;  
3.    if(y == 0) {  
4.        z = 2  
5.    }  
6.    else {  
7.        z = 1  
8.    }  
9.    Sink(z);
```



Leak in the program!

# Implicit Flows in Dynamic Analysis

```
1.  x = Source(3);  
2.  y = x;  
3.  if(y == 0) {  
4.      z = 2  
5.  }  
6.  else {  
7.      z = 1  
8.  }  
9.  Sink(z);
```



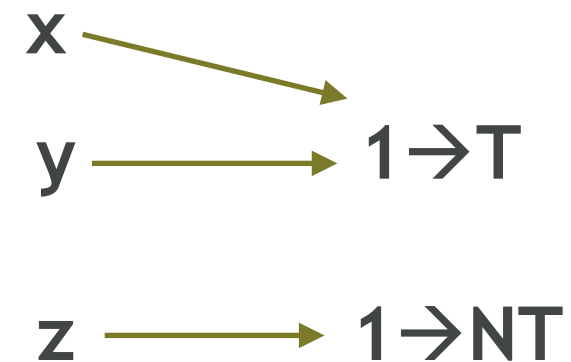
Leak in the program!

# Is there a leak? Why? Why not?

```
1.    x = Source(3);  
2.    y = x;  
3.    z = 1;  
4.    if(y == 0) {  
5.        z = 2  
6.    }  
7.    Sink(z);
```

# Is there a leak? Why? Why not?

```
1.  x = Source(3);  
2.  y = x;  
3.  z = 1;  
4.  if(y == 0) {  
5.      z = 2  
6.  }  
7.  Sink(z);
```



No leak in the program!

# Different result for Semantically the same Program?

```
1.  x = Source(3);
2.  y = x;
3.  if(y == 0) {
4.      z = 3
5.  }
6.  else {
7.      z = 1
8.  }
9.  Sink(z);
```

Leak!

```
1.  x = Source(3);
2.  y = x;
3.  z = 1;
4.  if(y == 0) {
5.      z = 2
6.  }
7.  Sink(z);
```

No Leak!



# Fundamental Issue

- In dynamic taint analysis, some implicit flows are hard to track
- If the code is not executed, we do not track its information.

# How would you solve this issue?

```
1.  x = Source(3);
2.  y = x;
3.  if(y == 0) {
4.      z = 2
5.  }
6.  else {
7.      z = 1
8.  }
9.  Sink(z);
```

**Leak!**

```
1.  x = Source(3);
2.  y = x;
3.  z = 1;
4.  if(y == 0) {
5.      z = 2
6.  }
7.  Sink(z);
```

**No Leak!**

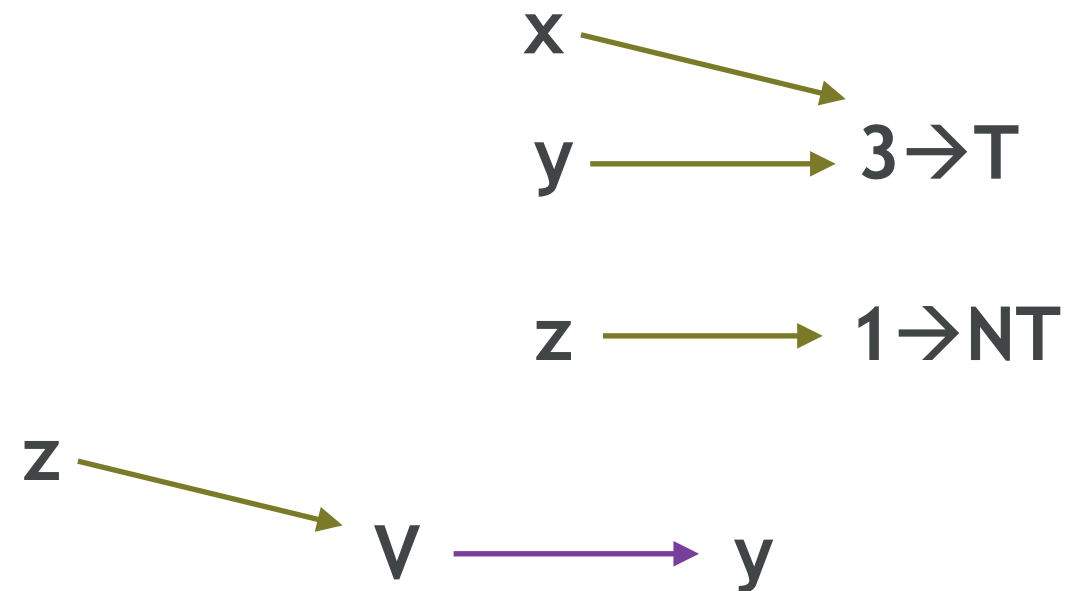
# Branch-not-taken Analysis

```
1.    x = Source(i);  
2.    y = x;  
3.    z = 1;  
  
5.    if(y == 0) {  
6.        z = 2  
7.    }  
8.    Sink(z);
```



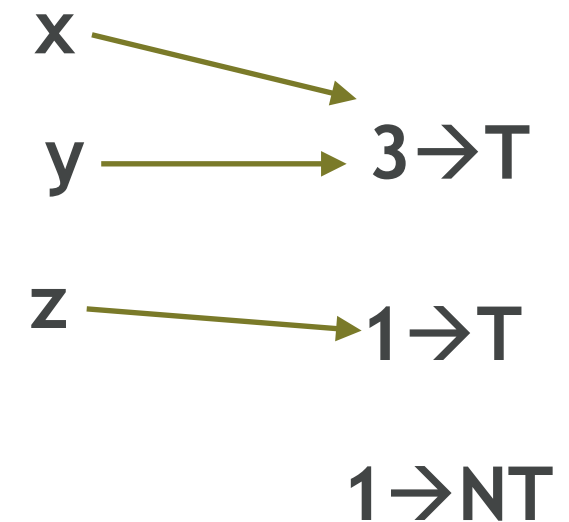
# Branch-not-taken Analysis

```
1.    x = Source(3);  
2.    y = x;  
3.    z = 1;  
  
5.    if(y == 0) {  
6.        z = 2  
7.    }  
8.    Sink(z);
```



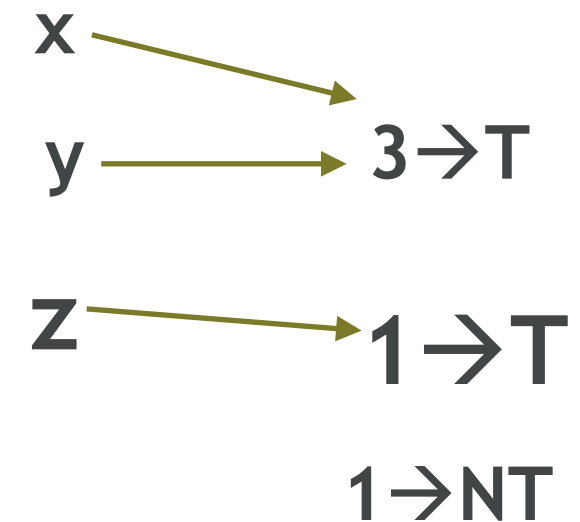
# Branch-not-taken Analysis

```
1.    x = Source(3);  
2.    y = x;  
3.    z = 1;  
  
5.    if(y == 0) {  
6.        z = 2  
7.    }  
8.    Sink(z);
```



# Branch-not-taken Analysis

```
1.    x = Source(3);  
2.    y = x;  
3.    z = 1;  
  
5.    if(y == 0) {  
6.        z = 2  
7.    }  
8.    Sink(z);
```



Leak in the program!

# Is there a leak? Why? Why not?

```
1.  x = Source(3);
2.  y = x;
3.  z = 1;
4.  w = 1;
5.  if(y == 0) {
6.      z = 2
7.      if(x == 0) {
8.          w = 0;
9.      }
10. }
11. Sink(w);
```

# Limits of Branch-not-taken Analysis

```
1.  x = Source(3);  
2.  y = x;  
3.  z = 1;  
4.  w = 1;
```



```
6.  if(y == 0) {  
7.      z = 2
```



```
9.      if(x == 0) {  
10.          w = 0;  
11.      }  
12.  }  
13.  Sink(w);
```



# INTERPROCEDURAL ANALYSIS

# Interprocedural Analysis

```
1.  main() {  
2.      x = Source(1);  
3.      y = 1;  
4.      z = foo(x);  
5.      Sink(z);  
6.      z = foo(y);  
7.      Sink(z);  
8. }
```

```
1.  foo(x) {  
2.      y = x * 2;  
3.      return x;  
4. }
```

# Interprocedural Analysis

```
1.  main() {
2.      x = Source(1);
3.      y = 1;
4.      z = foo(x);
5.      Sink(z);
6.      z = foo(y);
7.      Sink(z);
8.  }

1.  foo(x) {
2.      y = x * 2;
3.      return x;
4.  }
```

Information with context T

# Interprocedural Analysis

```
1.  main() {  
2.      x = Source(1);  
3.      y = 1;  
4.      z = foo(x);  
5.      Sink(z);  
6.      z = foo(y);  
7.      Sink(z);  
8.  }  
  
1.  foo(x) {  
2.      y = x * 2;  
3.      return x;  
4.  }
```

The diagram illustrates interprocedural analysis with two function definitions. The `main()` function calls `foo(x)` at line 4 and `foo(y)` at line 6. The `foo(x)` function has two outgoing edges: one to line 4 of `main()` (labeled with a green arrow) and one to line 6 of `main()` (labeled with a purple arrow). Below the code, two horizontal arrows indicate the flow of information: a green arrow labeled "Information with context T" and a purple arrow labeled "Information with context NT".

Information with  
context T

Information with  
context NT

# Summary

- Taint analysis is an information flow analysis to detect if private data is leaked in the program.
- Compare benefits and limitations of dynamic and static approaches.
- Can be combined to overcome the limitations of the other.