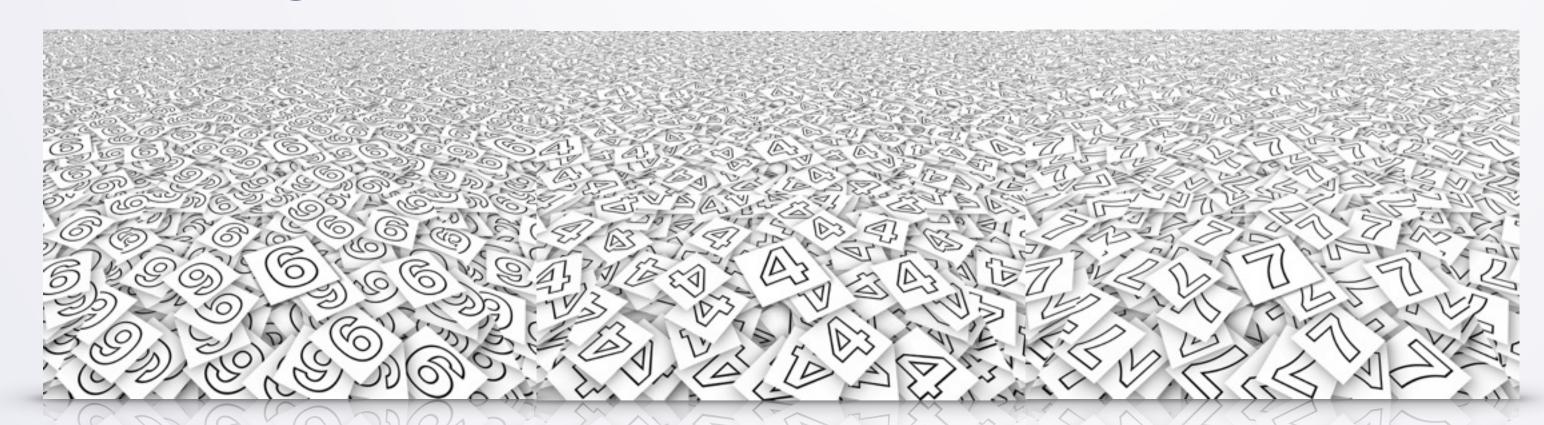
Telling a Random Story

ArrayList



Counting Different Words

- Count number of different words or IPaddresses or data elements of any type
 - We've counted 'c', 'g', 't', and 'a'
 - We've counted 'A', 'B', ... 'Z'
 - First step in "the", "cat", "albatross":
 - Count number of different words





Using StorageResource makes it easy

```
Ipublic class CountWords {
    StorageResource myWords;
    public CountWords() {
        myWords = new StorageResource();
     public int getCount(){
        return myWords.size();
    public void readWords(String source){
        myWords.clear();
        if (source.startsWith("http")){
            URLResource resource = new URLResource(source);
             for(String word : resource.words()){
                myWords.add(word.toLowerCase());
        else {
            FileResource resource = new FileResource(source);
             for(String word : resource.words()){
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```



- Using StorageResource makes it easy
 - To count all words in a file or URL

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 - To count all words in a file or URL
 - Add each to StorageResource
 - Use .size()
 - Different words?

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Modifying Code for Unique Words

- Field: StorageResource myWords
 - Store all words read from a file

```
FileResource resource = new FileResource(source);
for(String word : resource.words()){
    myWords.add(word.toLowerCase());
}
```



Modifying Code for Unique Words

- Field: StorageResource myWords
 - Store all words read from a file
 - only unique/different words

```
FileResource resource = new FileResource(source);
for(String word : resource.words()){
    myWords.add(word.toLowerCase());
}
```

```
FileResource resource = new FileResource(source);
for(String word : resource.words()){
    word = word.toLowerCase();
    if (! myWords.contains(word)){
        myWords.add(word);
    }
}
```



Random Choice from StorageResource

- StorageResource accessed as iterable
 - Must use for loop to get at all elements
 - Even if we stop early, coding issues

```
public String getRandomWord(){
   Random rand = new Random();
   int choice = rand.nextInt(myWords.size());
   for(String s : myWords.data()){
      if (choice == 0) {
            return s;
      }
      choice = choice - 1;
   }
   public void readWords(String source){
```



Random Choice from StorageResource

- StorageResource accessed as iterable
 - Must use for loop to get at all elements
 - Even if we stop early, coding issues
- Would be faster and simpler with String[]
 - But don't know capacity before reading!

```
public String getRandomWord(String[] words) {
   Random rand = new Random();
   int index = rand.nextInt(words.length);
   return words[index];
}
```



- Class ArrayList in package java.util
 - Expands as needed using .add method
 - Provides access via index to any element in list
 - Essential in implementing StorageResource!
- Basic syntax, we'll see usage in code

```
ArrayList<String> words = new ArrayList<String>();
words.add("hello");
words.add("world");
String s = words.get(1);
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