202101619010126 set6

que1

import React, { useState } from "react";

const GradeChecker=()=>{

const [Marks,setMarks]=useState(0);

const[Grade,setGrade]=useState("Fail");

const Checker=()=>{

if(Marks >=90){

setGrade=="A";

}else if(Marks >=75 && Marks <90){

setGrade=="B";

}else if(Marks >=50 && Marks <75){

setGrade=="B";

}else{

setGrade=="Fail"

}

}

return

<>

<input type="number" value={setMarks} onChange={((e)=>e.target.value)}> Enter Marks</input>

<br/><br/>

<input type="button" onClick={Checker}>Check grade</input>

<h2>{Grade}</h2>

</>

}

export default GradeChecker;

que2

import React, { useState } from "react";

const Tasks=()=>{

let tasks=["Complete Assignment","Read React Docs" ,"Go for a Walk"];

return

<>

<h2>Tasks..</h2>

<h2>

<ul>

{tasks.map(index,value)=<li>{key=index}{value}</li>}

</ul>

</h2>

</>

}

export default Tasks;