

# Git & Github (Using git bash)

commands used in git :-

`git config --global user.name Harshita`

↓  
give your name to git bash

`git config --global user.email "`

↓  
for giving email add.

`code.` → to open VS code  
↓  
space

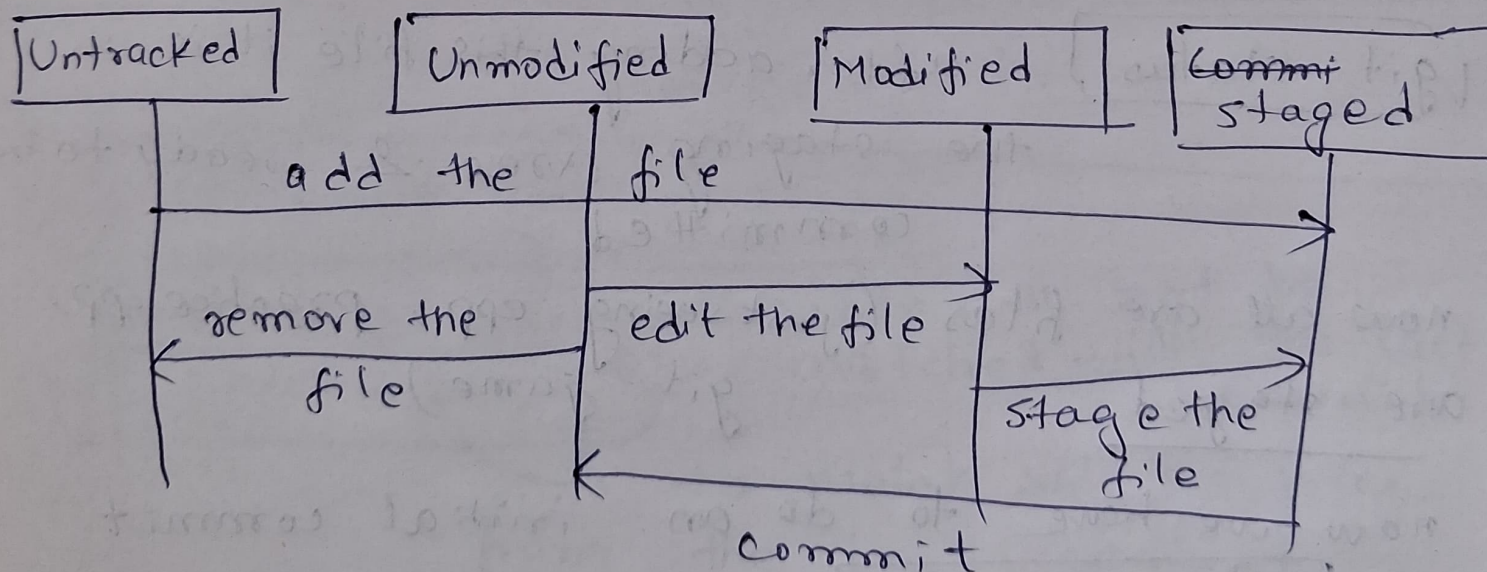
Initialisation of a file Repo → formed an empty Repo

✶ `git init` → initialized empty Git repo

✶ `ls` → all folders | `ls -la`

→ all folders including hidden ones

## concepts





Untracked: git has got nothing to do with these types of file.

Staged: we add files from untracked, edit the file from unmodified to modified which is then staged. we add all the files to the staging area which is to be committed.

↓  
Unmodified: (snapshot by git)  
files which has been committed, these files can be either left unchanged or modified or removed.

modified: files which are modified have to be then staged. → commit

---

We have some untracked files:

`git add index.cpp` or just seeing.cpp

`git status` after adding this file it is in the staging area & ready to be committed

now all are files (just seeing.cpp, practice.cpp, git-game) are staged

now we have to do an initial commit

`git commit`



Vim terminal will open (Type Initial commit : wq.)

all files are committed Now

touch about.cpp  
touch contact.cpp  
touch mon.cpp

to create  
blank files  
(touch)

git status will show  
these as untracked files

git add -A

→ to add all the files at once  
from untracked to staging  
area

git add file name.txt

→ to add a specific  
file

git add \*.js

or cpp

to add all files with a  
specific extension.

to commit

git commit -m "Add a message"

↓  
shorter way to commit

git checkout justseeing.cpp

modified &

will be

this file will not be  
matched with the last  
commit

git checkout -f

→ to match all the files  
from the last commit



`git log` → gives info (commit history)

`git log --oneline` → compact form

`git log --graph --oneline --all` → to view graphical history

`git log -p -n` → n: to see the history of last n commits

`git diff` → compares my working directory with the staging area & points out the difference (if any).

`git diff --staged` → See what will be committed  
↓  
to compare the staging area from the last commit.

to commit without going to the staging area

`git commit -a -m "$skippeds"`

`ls` → listing of all files

`git rm git-game` → remove this file from the working directory & the staging area



git rm --cached → will be removed just from  
the staging area (will not  
be deleted from the hard disk)  
↓  
name  
↓  
file will go to the list of untracked files

git status -s → compact info of all files  
(M, S, U)

.gitignore (Imp) [we sometimes need to  
ignore some files like  
log, cache, etc]  
so if we make/have many  
files & write these  
names in the file of .gitignore then those  
files will not be visible when we run any  
command on git bash.

.gitignore → will ignore this if it's in  
/my logs.log .gitignore

\* .log → ignore all log files in repo

logs/ → ignore this directory called logs  
↓  
folder

`git branch feature1` → creation of a branch called feature1

`git branch` → list of all branches (local)

main features → currently we are in main

`git checkout feature1`

now we are in feature1 branch

`git merge feature1` → feature1 branch got merged with master

`git checkout -b feature1`

this branch is formed as well as we switched to this branch

`git branch -a` → list of all branches including remote & local

`git branch --show-current`

see current branch

`git switch -c "branch name"`

→ upgraded way



`git checkout branch-name`



`git switch branch-name`

`git branch -d branch-name`

→ to delete local branches before

`git branch -D branch-name`

merging.

forced delete before

`git push origin --delete branch-name`

merge

delete remote branches

Pushing (Uploading local commits to remote repo)

`git push` → push current branch

`git push origin branch-name` → Push to remote Repo

`git push -u origin branch-name`

push & set upstream

Pulling from remote repo:

`git pull` → fetch and merge changes

`git fetch` → fetch without merging

`git pull origin main` → Pull from specific branch



Merging :

- ① Fast forward merge
- + when there is no new commits on the target branch
- + No merge commit is created
- + Linear history

```
git checkout main
git merge new-branch
```

② 3-ways merge:

- + Used when both branches have new commit
- + git creates new branch commit
- + Preserves both branch history

```
git checkout main
git merge new-branch
```

③ Squash merge

- + combines all commits into one
- + creates a single commit on target branch
- + loses commit history

```
git merge --squash new-branch
git commit -m "merged"
```

Basic merge workflow :

```
git checkout main
```

```
git pull origin main
```

```
git merge new-branch
```

```
git push origin main
```

make sure main is up to date



## Viewing Merge History:

`git log --merges` → see merge commit

`git log --graph --oneline --all`

Graphical view of merges