AI Assisted Coding

Assignment – 6.5

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BATCH-21

Task Description-1

- (AI-Based Code Completion for Conditional Eligibility Check)

Task: Use an AI tool to generate eligibility logic.

Prompt:

"Generate Python code to check voting eligibility based on age and citizenship."

Expected Output:

• AI-generated conditional logic.

• Correct eligibility decisions.

• Explanation of conditions.

Code:

```python
''' Generate a Python program to check voting eligibility using a user-defined function.
Validate all inputs.
If age is missing, non-numeric, or less than 0, return appropriate error messages.
If citizenship status is missing, not a string, or empty, return appropriate error messages.
A person is eligible only if age is 18 or above and citizenship status is "citizen".
Use conditional statements, handle every error case clearly, and add comments in the code.
Return clear eligibility or error messages.
'''
def check_voting_eligibility(age, citizenship_status):
    """Check if a person is eligible to vote based on age and citizenship status."""

    # Validate age input
    if age is None:
        return "Error: Age is missing."
    try:
        age = int(age)
    except ValueError:
        return "Error: Age must be a numeric value."
    if age < 0:
        return "Error: Age cannot be negative."

    # Validate citizenship status input
    if citizenship_status is None:
        return "Error: Citizenship status is missing."
    if not isinstance(citizenship_status, str):
        return "Error: Citizenship status must be a string."
    if citizenship_status.strip() == "":
        return "Error: Citizenship status cannot be empty."
```

```python
29
30       # Check voting eligibility
31       if age >= 18 and citizenship_status.lower() == "citizen":
32           return "Eligible to vote."
33       else:
34           return "Not eligible to vote."
35   # Example usage:
36   if __name__ == "__main__":
37       test_cases = [
38           (20, "citizen"),
39           (17, "citizen"),
40           (25, "non citizen"),
41           (18, ""),
42           (None, "citizen"),
43           ("eighteen", "citizen"),
44           (22, None),
45           (-5, "citizen")
46       ]
47
48       for age, status in test_cases:
49           result = check_voting_eligibility(age, status)
50           print(f"Age: {age}, Citizenship Status: '{status}' => {result}")
```

Output:

```
PROBLEMS   OUTPUT   DEBUG CONSOLE   TERMINAL   PORTS                                           Python  + ∨  □ □ ⋯ | [] ×

PS E:\3_2\AI_AssistantCoding> & C:/Users/Deekshith/AppData/Local/Microsoft/WindowsApps/python3.11.exe e:/3_2/AI_AssistantCoding/Task_06.py
Age: 20, Citizenship Status: 'citizen' => Eligible to vote.
Age: 17, Citizenship Status: 'citizen' => Not eligible to vote.
Age: 25, Citizenship Status: 'non-citizen' => Not eligible to vote.
Age: 18, Citizenship Status: '' => Error: Citizenship status cannot be empty.
Age: None, Citizenship Status: 'citizen' => Error: Age is missing.
Age: eighteen, Citizenship Status: 'citizen' => Error: Age must be a numeric value.
Age: 22, Citizenship Status: 'None' => Error: Citizenship status is missing.
Age: -5, Citizenship Status: 'citizen' => Error: Age cannot be negative.
PS E:\3_2\AI_AssistantCoding>
```

Explanation:

The AI-generated Python program was used to design a voting eligibility check with proper input validation and clear decision logic. The code was carefully reviewed line by line to understand how age and citizenship inputs are validated, including handling missing, invalid, and incorrect values. Logical flaws and potential errors were identified and addressed by adding appropriate condition checks and exception handling. The program was further refined to improve readability and maintainability through meaningful variable names, structured validation, and clear comments. Responsible use of AI tools was ensured by verifying the logic, correcting mistakes, and fully understanding the code rather than copying the AI-generated output without evaluation.

Task Description-2

- (AI-Based Code Completion for Loop-Based String Processing)

Task: Use an AI tool to process strings using loops.
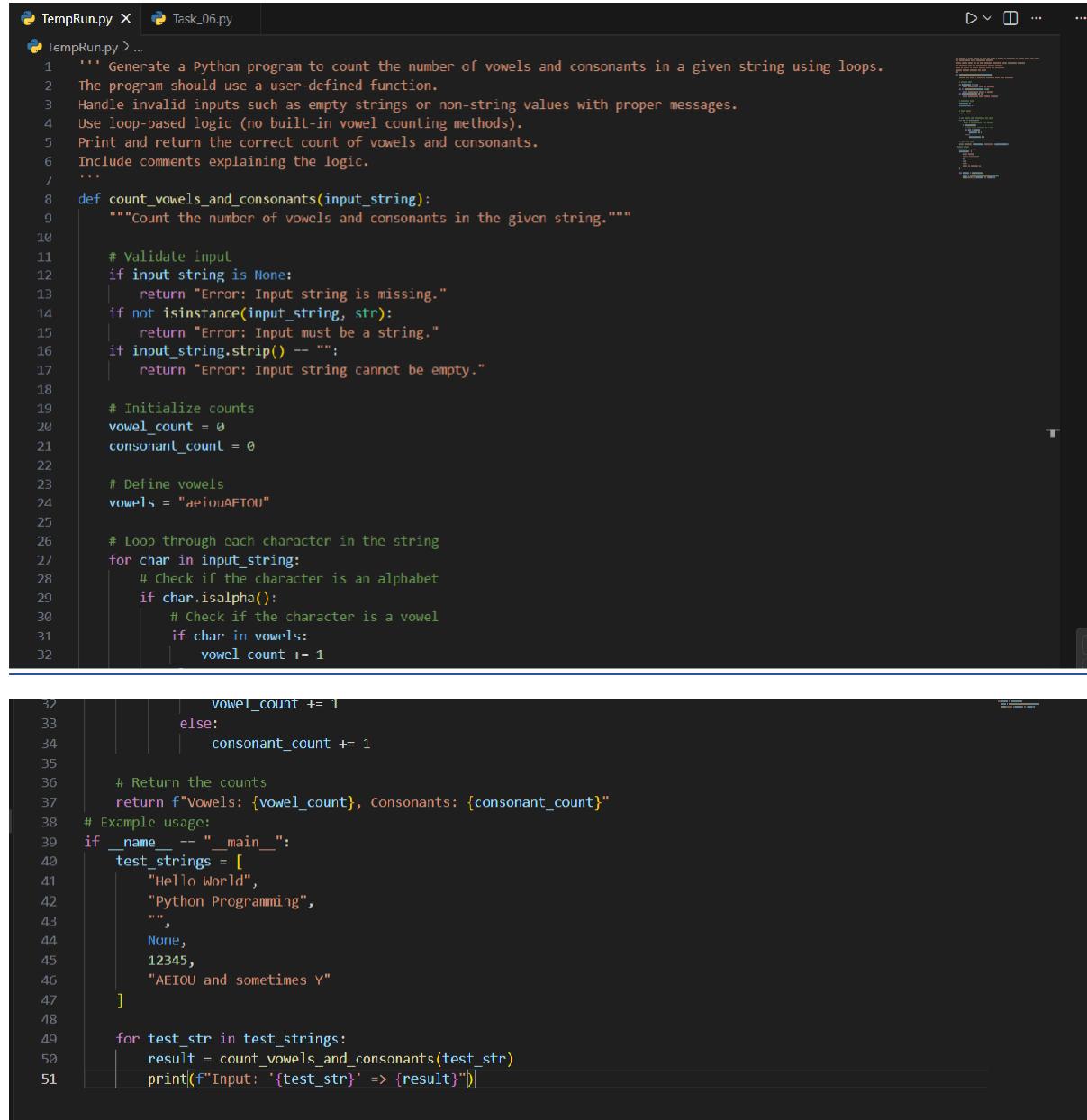
Prompt:

"Generate Python code to count vowels and consonants in a string using a loop."

Expected Output:

- AI-generated string processing logic.

- Correct counts.

- Output verification.

Code:
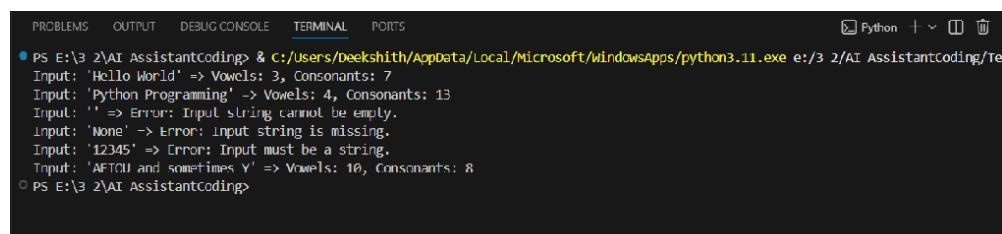
```python
''' Generate a Python program to count the number of vowels and consonants in a given string using loops.
The program should use a user-defined function.
Handle invalid inputs such as empty strings or non-string values with proper messages.
Use loop-based logic (no built-in vowel counting methods).
Print and return the correct count of vowels and consonants.
Include comments explaining the logic.
'''
def count_vowels_and_consonants(input_string):
    """Count the number of vowels and consonants in the given string."""

    # Validate input
    if input_string is None:
        return "Error: Input string is missing."
    if not isinstance(input_string, str):
        return "Error: Input must be a string."
    if input_string.strip() == "":
        return "Error: Input string cannot be empty."

    # Initialize counts
    vowel_count = 0
    consonant_count = 0

    # Define vowels
    vowels = "aeiouAEIOU"

    # Loop through each character in the string
    for char in input_string:
        # Check if the character is an alphabet
        if char.isalpha():
            # Check if the character is a vowel
            if char in vowels:
                vowel_count += 1
            else:
                consonant_count += 1

    # Return the counts
    return f"Vowels: {vowel_count}, Consonants: {consonant_count}"
# Example usage:
if __name__ == "__main__":
    test_strings = [
        "Hello World",
        "Python Programming",
        "",
        None,
        12345,
        "AEIOU and sometimes Y"
    ]

    for test_str in test_strings:
        result = count_vowels_and_consonants(test_str)
        print(f"Input: '{test_str}' => {result}")
```

Output:

```
PROBLEMS    OUTPUT    DEBUG CONSOLE    TERMINAL    PORTS

PS E:\3 2\AI AssistantCoding> & C:/Users/Deekshith/AppData/Local/Microsoft/WindowsApps/python3.11.exe e:/3 2/AI AssistantCoding/Te
Input: 'Hello World' => Vowels: 3, Consonants: 7
Input: 'Python Programming' => Vowels: 4, Consonants: 13
Input: '' => Error: Input string cannot be empty.
Input: 'None' -> Error: Input string is missing.
Input: '12345' => Error: Input must be a string.
Input: 'AEIOU and sometimes Y' => Vowels: 10, Consonants: 8
PS E:\3 2\AI AssistantCoding>
```

The AI tool was used to generate a Python program that applies a user-defined function, loop-based logic, and conditional statements to count vowels and consonants in a string. The generated code was carefully examined line by line to understand how input validation, character checking, and counting logic work together to produce correct results. During the review process, potential issues such as empty inputs, non-string values, and invalid characters were identified and handled appropriately to ensure logical correctness. The program was further refined to improve readability and efficiency through clear comments, structured conditions, and meaningful variable names. Responsible use of AI tools was demonstrated by validating the generated solution, correcting errors, and ensuring a clear understanding of the logic rather than using the output without evaluation.

Task Description-3

-(AI-Assisted Code Completion Reflection Task)

Task: Use an AI tool to generate a complete program using classes, loops, and conditionals.
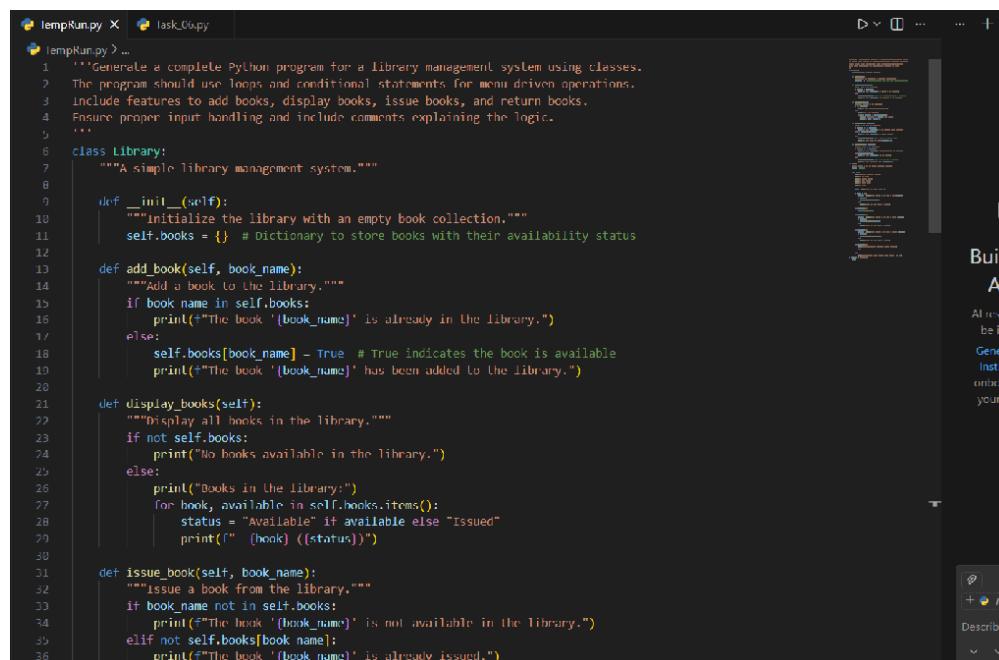
Prompt:

"Generate a Python program for a library management system using classes, loops, and conditional statements."

Expected Output:

• Complete AI-generated program.

• Review of AI suggestions quality.

• Short reflection on AI-assisted coding experience

Code:

```python
36                print(f"The book '{book_name}' is already issued.")
37            else:
38                self.books[book_name] = False   # Mark the book as issued
39                print(f"You have issued the book '{book_name}'.")
40
41        def return_book(self, book_name):
42            """Return a book to the library."""
43            if book_name not in self.books:
44                print(f"The book '{book_name}' does not belong to this library.")
45            elif self.books[book_name]:
46                print(f"The book '{book_name}' was not issued.")
47            else:
48                self.books[book_name] = True   # Mark the book as available
49                print(f"You have returned the book '{book_name}'.")
50    def main():
51        """Main function to run the library management system."""
52        library = Library()
53
54        while True:
55            print("\nLibrary Management System")
56            print("1. Add Book")
57            print("2. Display Books")
58            print("3. Issue Book")
59            print("4. Return Book")
60            print("5. Exit")
61
62            choice = input("Enter your choice (1-5): ")
63
64            if choice == '1':
65                book_name = input("Enter the name of the book to add: ").strip()
66                if book_name:
67                    library.add_book(book_name)
68                else:
69                    print("Error: Book name cannot be empty.")
```

```python
69                    print("Error: Book name cannot be empty.")
70
71            elif choice == '2':
72                library.display_books()
73
74            elif choice == '3':
75                book_name = input("Enter the name of the book to issue: ").strip()
76                if book_name:
77                    library.issue_book(book_name)
78                else:
79                    print("Error: Book name cannot be empty.")
80
81            elif choice == '4':
82                book_name = input("Enter the name of the book to return: ").strip()
83                if book_name:
84                    library.return_book(book_name)
85                else:
86                    print("Error: Book name cannot be empty.")
87
88            elif choice == '5':
89                print("Exiting the Library Management System. Goodbye!")
90                break
91
92            else:
93                print("Invalid choice. Please enter a number between 1 and 5.")
94    if __name__ == "__main__":
95        main()
```

Output:

Explanation:

The AI-generated Python program was used to design a simple library management system using a class-based approach along with loops and conditional statements for menu-driven operations. The code was carefully reviewed line by line to understand how object-oriented concepts, such as classes, methods, and instance variables, manage book records and availability status. Logical conditions were examined to ensure correct handling of operations like adding, displaying, issuing, and returning books, while also preventing invalid actions such as issuing an already issued book. The program was refined for better readability and maintainability through meaningful method names, clear comments, and structured input validation within the menu loop. Responsible use of AI tools was demonstrated by verifying the generated logic, handling user input errors properly, and ensuring a clear understanding of the program's functionality rather than relying on the AI output without evaluation.

- (AI-Assisted Code Completion for Class - Based Attendance System)

Task: Use an AI tool to generate an attendance management class.

Prompt: "Generate a Python class to mark and display student attendance using loops."

Expected Output:

• AI-generated attendance logic.

• Correct display of attendance.

• Test cases

Code:

```python
'''
Generate a Python class for an attendance management system.
The class should mark and display student attendance using loops.
Include methods to add students, mark present or absent, and display attendance.
Use conditional statements, handle basic invalid inputs, and add comments explaining the logic.
Generate a complete executable program.
'''
class AttendanceManagementSystem:
    """
    A class to manage student attendance.
    """

    def __init__(self):
        """
        Initialize the attendance system with an empty dictionary.
        Key   -> student name
        Value -> attendance status (Present / Absent)
        """
        self.students = {}

    def add_student(self, student_name):
        """
        Add a student to the system.
        Default attendance is marked as Absent.
        """
        # Validate input
        if not student_name or not isinstance(student_name, str):
            print("Error: Student name must be a valid non-empty string.")
            return

        # Check if student already exists
        if student_name in self.students:
```

```python
            print(f"Student '{student_name}' already exists.")
        else:
            self.students[student_name] = "Absent"
            print(f"Student '{student_name}' added successfully.")

    def mark_attendance(self, student_name, status):
        """
        Mark attendance as Present or Absent.
        """
        # Check if student exists
        if student_name not in self.students:
            print(f"Error: Student '{student_name}' not found.")
            return

        # Validate status
        if status not in ["Present", "Absent"]:
            print("Error: Status must be 'Present' or 'Absent'.")
            return

        self.students[student_name] = status
        print(f"Attendance marked: {student_name} → {status}")

    def display_attendance(self):
        """
        Display attendance of all students.
        """
        if not self.students:
            print("No students found in the system.")
            return
```

```python
TempRun.py > ...
  8    class AttendanceManagementSystem:
 55        def display_attendance(self):
 63            print("\n--- Student Attendance ---")
 64            for student, status in self.students.items():
 65                print(f"{student}: {status}")
 66
 67
 68    def main():
 69        """
 70        Main function to run the menu-driven attendance system.
 71        """
 72        attendance_system = AttendanceManagementSystem()
 73
 74        while True:
 75            print("\nAttendance Management System Menu")
 76            print("1. Add Student")
 77            print("2. Mark Attendance")
 78            print("3. Display Attendance")
 79            print("4. Exit")
 80
 81            choice = input("Enter your choice (1-4): ").strip()
 82
 83            if choice == "1":
 84                name = input("Enter student name: ").strip()
 85                attendance_system.add_student(name)
 86
 87            elif choice == "2":
 88                name = input("Enter student name: ").strip()
 89                status = input("Enter status (Present/Absent): ").strip().capitalize()
 90                attendance_system.mark_attendance(name, status)
 91
 92            elif choice == "3":
 93                attendance_system.display_attendance()
 94
 95            elif choice == "4":
 96                print("Exiting Attendance Management System. Goodbye!")
 97                break
 98
 99            else:
100                print("Invalid choice. Please enter a number between 1 and 4.")
101
102
103    # Program execution starts here
104    if __name__ == "__main__":
105        main()
106
107
```

Output:

```
1. Add Student
2. Mark Attendance
3. Display Attendance
4. Exit
Enter your choice (1-4): 1
Enter student name: Deekshith
Student 'Deekshith' added successfully.

Attendance Management System Menu
1. Add Student
2. Mark Attendance
3. Display Attendance
4. Exit
Enter your choice (1-4): 2
Enter student name: Deekshith
Enter status (Present/Absent): Present
Attendance marked: Deekshith → Present

Attendance Management System Menu
1. Add Student
2. Mark Attendance
3. Display Attendance
4. Exit
Enter your choice (1-4): 3

--- Student Attendance ---
Deekshith: Present

Attendance Management System Menu
1. Add Student
2. Mark Attendance
3. Display Attendance
4. Exit
```

Explanation:

The AI-generated Python program was used to develop an attendance management system using a class-based structure along with loops and conditional statements for menu-driven operations. The code was reviewed in detail to understand how methods are used to add students, mark attendance as present or absent, and display attendance records using dictionary-based storage. Conditional checks were analysed to ensure proper handling of invalid inputs such as empty names, incorrect attendance status, and non-existing students. The implementation was refined to improve readability and maintainability by using meaningful method names, clear comments, and structured control flow within the loop. Responsible use of AI tools was demonstrated by validating the generated logic, handling edge cases correctly, and ensuring a clear understanding of the program's functionality rather than relying on the AI output without verification.

Task Description-5

- (AI-Based Code Completion for Conditional Menu Navigation)

Task: Use an AI tool to complete a navigation menu.

Prompt: "Generate a Python program using loops and conditionals to simulate an ATM menu."

Expected Output:

• AI-generated menu logic.

• Correct option handling.

• Output verification.

```python
TempRun.py X
TempRun.py > ...
1   '''Generate a Python program to simulate an ATM menu using loops and conditional statements.
2   The menu should include options for balance inquiry, deposit, withdrawal, and exit.
3   Use a loop to keep the menu running until the user exits.
4   Handle invalid menu choices and invalid transaction amounts.
5   Generate a complete executable program with comments.
6   '''
7   def atm_menu():    # Initialize the user's balance
8       balance = 0.0
9
10      while True:
11          # Display the ATM menu
12          print("\nWelcome to the ATM")
13          print("1. Balance Inquiry")
14          print("2. Deposit")
15          print("3. Withdrawal")
16          print("4. Exit")
17
18          # Get the user's choice
19          choice = input("Please select an option (1-4): ")
20
21          # Handle the user's choice
22          if choice == '1':
23              # Balance Inquiry
24              print(f"Your current balance is: ${balance:.2f}")
25
26          elif choice == '2':
27              # Deposit
28              try:
29                  amount = float(input("Enter the amount to deposit: $"))
30                  if amount <= 0:
31                      print("Invalid amount. Please enter a positive number.")
```
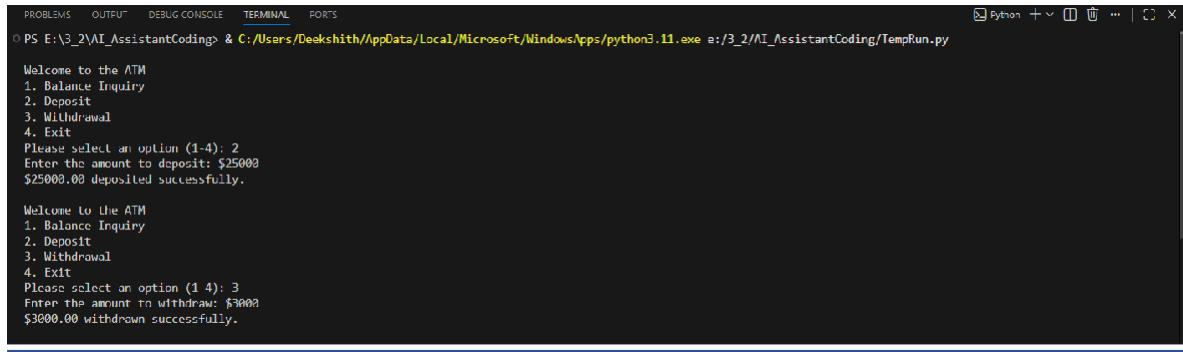
```python
31                      print("Invalid amount. Please enter a positive number.")
32                  else:
33                      balance += amount
34                      print(f"${amount:.2f} deposited successfully.")
35              except ValueError:
36                  print("Invalid input. Please enter a numeric value.")
37
38          elif choice == '3':
39              # Withdrawal
40              try:
41                  amount = float(input("Enter the amount to withdraw: $"))
42                  if amount <= 0:
43                      print("Invalid amount. Please enter a positive number.")
44                  elif amount > balance:
45                      print("Insufficient funds. Please enter a smaller amount.")
46                  else:
47                      balance -= amount
48                      print(f"${amount:.2f} withdrawn successfully.")
49              except ValueError:
50                  print("Invalid input. Please enter a numeric value.")
51
52          elif choice == '4':
53              # Exit
54              print("Thank you for using the ATM. Goodbye!")
55              break
56
57          else:
58              # Invalid menu choice
59              print("Invalid choice. Please select a valid option (1-4).")
60  # Run the ATM menu function
61  if __name__ == "__main__":
62      atm_menu()
```

Explanation:

The AI-generated Python program was used to simulate an ATM system using loops and conditional statements to provide a menu-driven interface. The code was carefully examined to understand how the loop keeps the menu running until the user chooses to exit and how conditional branches handle balance inquiry, deposit, and withdrawal operations. Input validation was analysed to ensure that invalid menu selections, non-numeric inputs, negative amounts, and insufficient balance cases are handled correctly. The program structure was reviewed to identify and prevent logical errors, while clear comments and meaningful variable names were used to improve readability and maintainability. Responsible use of AI tools was demonstrated by verifying the generated logic, testing different transaction scenarios, and ensuring correct behaviour rather than relying on the AI output without evaluation.