

## AI ASSISTED CODING

### ASSIGNMENT-13

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#### **Task Description #1 (Refactoring – Removing Code Duplication)**

- Task: Use AI to refactor a given Python script that contains multiple repeated code blocks.

- Instructions:

- o Prompt AI to identify duplicate logic and replace it with functions or classes.

- o Ensure the refactored code maintains the same output.

- o Add docstrings to all functions.

- Sample Legacy Code:

```
# Legacy script with repeated logic
```

```
print("Area of Rectangle:", 5 * 10)
```

```
print("Perimeter of Rectangle:", 2 * (5 + 10))
```

```
print("Area of Rectangle:", 7 * 12)
```

```
print("Perimeter of Rectangle:", 2 * (7 + 12))
```

```
print("Area of Rectangle:", 10 * 15)
```

```
print("Perimeter of Rectangle:", 2 * (10 + 15))
```

- Expected Output:

- o Refactored code with a reusable function and no duplication.

- o Well documented code

```
1  def calculate_rectangle(length, width):
2      """
3      Calculate the area and perimeter of a rectangle.
4
5      Args:
6          length (float): The length of the rectangle
7          width (float): The width of the rectangle
8
9      Returns:
10         tuple: (area, perimeter)
11      """
12     area = length * width
13     perimeter = 2 * (length + width)
14     return area, perimeter
15
16
17     # Test cases
18     rectangles = [(5, 10), (7, 12), (10, 15)]
19
20     for length, width in rectangles:
21         area, perimeter = calculate_rectangle(length, width)
22         print(f"Area of Rectangle: {area}")
23         print(f"Perimeter of Rectangle: {perimeter}")
24
```

PROBLEMS OUTPUT DEBUG CONSOLE **TERMINAL** PORTS

```
PS C:\Users\gudah\OneDrive\Documents\AIAC> & C:\Python314\python.exe c:/Users/gudah/OneDrive/Documents/AIAC/Lab_assignment_13.py
Area of Rectangle: 50
Perimeter of Rectangle: 30
Area of Rectangle: 84
Perimeter of Rectangle: 38
Area of Rectangle: 150
Perimeter of Rectangle: 50
PS C:\Users\gudah\OneDrive\Documents\AIAC>
```

## Task Description #2 (Refactoring – Extracting Reusable Functions)

- Task: Use AI to refactor a legacy script where multiple calculations are embedded directly inside the main code block.

- Instructions:

- o Identify repeated or related logic and extract it into reusable functions.
- o Ensure the refactored code is modular, easy to read, and documented with docstrings.

- Sample Legacy Code:

# Legacy script with inline repeated logic

```
price = 250
```

```
tax = price * 0.18
```

```
total = price + tax
```

```
print("Total Price:", total)
```

```
price = 500
```

```
tax = price * 0.18
```

```
total = price + tax
```

```
print("Total Price:", total)
```

- Expected Output:

- o Code with a function `calculate_total(price)` that can be reused for multiple price inputs.

- o Well documented code

```
27 def calculate_total(price):
28     """
29     Calculate the total price including 18% tax.
30
31     Args:
32     |   price (float): The original price before tax
33
34     Returns:
35     |   float: The total price including tax
36     """
37     tax = price * 0.18
38     total = price + tax
39     return total
40
41
42 # Test cases with multiple prices
43 prices = [250, 500, 1000, 150]
44
45 for price in prices:
46     total = calculate_total(price)
47     print(f"Total Price: {total}")
```

PROBLEMS OUTPUT DEBUG CONSOLE **TERMINAL** PORTS

```
PS C:\Users\gudah\OneDrive\Documents\AIAC> & c:\Python314\python.exe c:/Users/gudah/OneDrive/Documents/AIAC/Lab_assignment_13.py
Total Price: 295.0
Total Price: 590.0
Total Price: 1180.0
Total Price: 177.0
PS C:\Users\gudah\OneDrive\Documents\AIAC> 
```

### Task Description #3: Refactoring Using Classes and Methods (Eliminating Redundant Conditional Logic)

Refactor a Python script that contains repeated if–elif–else grading logic by implementing a structured, object-oriented solution using a class and a method.

#### Problem Statement

The given script contains duplicated conditional statements used to assign grades based on student marks. This redundancy violates clean code principles and reduces maintainability. You are required to refactor the script using a class-based design to improve modularity, reusability, and readability while preserving the original grading logic.

#### Mandatory Implementation Requirements

1. Class Name: GradeCalculator
2. Method Name: calculate\_grade(self, marks)
3. The method must:
  - o Accept marks as a parameter.
  - o Return the corresponding grade as a string.
  - o The grading logic must strictly follow the conditions below:
    - Marks  $\geq 90$  and  $\leq 100 \rightarrow$  "Grade A"
    - Marks  $\geq 80 \rightarrow$  "Grade B"
    - Marks  $\geq 70 \rightarrow$  "Grade C"
    - Marks  $\geq 40 \rightarrow$  "Grade D"
    - Marks  $\geq 0 \rightarrow$  "Fail"

Note: Assume marks are within the valid range of 0 to 100.

4. Include proper docstrings for:

- o The class
- o The method (with parameter and return descriptions)

5. The method must be reusable and called multiple times without rewriting conditional logic.

• Given code:

```
marks = 85
```

```
if marks >= 90:
```

```
    print("Grade A")
```

```
elif marks >= 75:
```

```
    print("Grade B")
```

```
else:
```

```
    print("Grade C")
```

```
marks = 72
```

```
if marks >= 90:
```

```
    print("Grade A")
```

```
elif marks >= 75:
```

```
    print("Grade B")
```

```
else:
```

```
    print("Grade C")
```

Expected Output:

- Define a class named GradeCalculator.
- Implement a method `calculate_grade(self, marks)` inside the class.
- Create an object of the class.
- Call the method for different student marks.
- Print the returned grade values.

```
49 class GradeCalculator:
50     def calculate_grade(self, marks):
51         if marks >= 90:
52             return "Grade A"
53         elif marks >= 75:
54             return "Grade B"
55         else:
56             return "Grade C"
57
58 calculator = GradeCalculator()
59 student_marks = [85, 92, 70, 88, 95]
60
61 for marks in student_marks:
62     grade = calculator.calculate_grade(marks)
63     print(f"Marks: {marks}, {grade}")
```

PROBLEMS OUTPUT DEBUG CONSOLE **TERMINAL** PORTS

```
PS C:\Users\gudah\OneDrive\Documents\AIAC> & c:\Python314\python.exe c:/Users/gudah/OneDrive/Documents/AIAC/Lab_assignment_13.py
Marks: 85, Grade B
Marks: 92, Grade A
Marks: 70, Grade C
Marks: 88, Grade B
Marks: 95, Grade A
PS C:\Users\gudah\OneDrive\Documents\AIAC> 
```

## Task Description #4 (Refactoring – Converting Procedural Code to Functions)

- Task: Use AI to refactor procedural input–processing logic into functions.

Instructions:

- o Identify input, processing, and output sections.
- o Convert each into a separate function.
- o Improve code readability without changing behavior.

- Sample Legacy Code:

```
num = int(input("Enter number: "))
```

```
square = num * num
```

```
print("Square:", square)
```

- Expected Output:

- o Modular code using functions like `get_input()`, `calculate_square()`, and `display_result()`.

```
66  def get_input():
67      """Get a number from the user."""
68      return int(input("Enter number: "))
69
70
71  def calculate_square(num):
72      """Calculate the square of a number."""
73      return num * num
74
75
76  def display_result(num, square):
77      """Display the result."""
78      print(f"Square: {square}")
79
80
81  num = get_input()
82  square = calculate_square(num)
83  display_result(num, square)
84
```

PROBLEMS OUTPUT DEBUG CONSOLE **TERMINAL** PORTS powershell + - [ ] [ ] ... |

```
PS C:\Users\gudah\OneDrive\Documents\AIAC> & C:\Python314\python.exe c:/Users/gudah/OneDrive\Documents\AIAC/Lab_assignment_13.py
Enter number: 5
Square: 25
PS C:\Users\gudah\OneDrive\Documents\AIAC> [ ]
```

### Task 5 (Refactoring Procedural Code into OOP Design)

- Task: Use AI to refactor procedural code into a class-based design.

Focus Areas:

- o Object-Oriented principles
- o Encapsulation

Legacy Code:

```
salary = 50000
```

```
tax = salary * 0.2
```

```
net = salary - tax
```

```
print(net)
```

Expected Outcome:

- o A class like EmployeeSalaryCalculator with methods and attributes.

```
86 class EmployeeSalaryCalculator:
87     def __init__(self, name, salary):
88         self.name = name
89         self.salary = salary
90         self.tax_rate = 0.2
91
92     def calculate_net_salary(self):
93         tax = self.salary * self.tax_rate
94         return self.salary - tax
95
96     def calculate_bonus(self, bonus_percent):
97         return self.salary * (bonus_percent / 100)
98
99     def display_salary_info(self):
100         net = self.calculate_net_salary()
101         print(f"Employee: {self.name}")
102         print(f"Gross Salary: {self.salary}")
103         print(f"Net Salary: {net}")
104
105 # Test
106 salary = 50000
107 employee = EmployeeSalaryCalculator("John", salary)
108 employee.display_salary_info()
109 bonus = employee.calculate_bonus(10)
110 print(f"Bonus (10%): {bonus}")
```

PROBLEMS	OUTPUT	DEBUG CONSOLE	TERMINAL	PORTS
<pre>PS C:\Users\gudah\OneDrive\Documents\AIAC&gt; &amp; C:\Python314\python.exe c:/Users/gudah/OneDrive/Documents/AIAC/Lab_assignment_13.py Employee: John Gross Salary: 50000 Net Salary: 40000.0 Bonus (10%): 5000.0 PS C:\Users\gudah\OneDrive\Documents\AIAC&gt; </pre>				

## Task 6 (Optimizing Search Logic)

- Task: Refactor inefficient linear searches using appropriate data structures.

- Focus Areas:

- o Time complexity

- o Data structure choice

Legacy Code:

```
users = ["admin", "guest", "editor", "viewer"]
```

```
name = input("Enter username: ")
```

```
found = False
```

```
for u in users:
```

```
    if u == name:
```

```
        found = True
```

```
print("Access Granted" if found else "Access Denied")
```

Expected Outcome:

- o Use of sets or dictionaries with complexity justification

```
113 users = {"admin", "guest", "editor", "viewer"}
114 name = input("Enter username: ")
115 found = name in users
116 print("Access Granted" if found else "Access Denied")
117
```

PROBLEMS	OUTPUT	DEBUG CONSOLE	TERMINAL	PORTS
<pre>PS C:\Users\gudah\OneDrive\Documents\AIAC&gt; &amp; C:\Python314\python.exe c:/Users/gudah/OneDrive/Documents/AIAC/Lab_assignment_13.py Enter username: viewer Access Granted PS C:\Users\gudah\OneDrive\Documents\AIAC&gt; </pre>				

## Task 7 – Refactoring the Library Management System

### Problem Statement

You are provided with a poorly structured Library Management script that:

- Contains repeated conditional logic
- Does not use reusable functions
- Lacks documentation
- Uses print-based procedural execution
- Does not follow modular programming principles

Your task is to refactor the code into a proper format

1. Create a module library.py with functions:

- o add\_book(title, author, isbn)
- o remove\_book(isbn)
- o search\_book(isbn)

2. Insert triple quotes under each function and let Copilot complete the docstrings.

3. Generate documentation in the terminal.

4. Export the documentation in HTML format.

5. Open the file in a browser.

### Given Code

```
# Library Management System (Unstructured Version)
```

```
# This code needs refactoring into a proper module with documentation.
```

```
library_db = {}
```

```
# Adding first book
```

```
title = "Python Basics"
```

```
author = "John Doe"
```

```
isbn = "101"
```

```
if isbn not in library_db:
```



```
library_db[isbn] = {"title": title, "author": author}
print("Book added successfully.")
else:
    print("Book already exists.")
# Adding second book (duplicate logic)
title = "AI Fundamentals"
author = "Jane Smith"
isbn = "102"
if isbn not in library_db:
    library_db[isbn] = {"title": title, "author": author}
    print("Book added successfully.")
else:
    print("Book already exists.")
# Searching book (repeated logic structure)
isbn = "101"
if isbn in library_db:
    print("Book Found:", library_db[isbn])
else:
    print("Book not found.")
# Removing book (again repeated pattern)
isbn = "101"
if isbn in library_db:
    del library_db[isbn]
    print("Book removed successfully.")
else:
    print("Book not found.")
# Searching again
isbn = "101"
if isbn in library_db:
    print("Book Found:", library_db[isbn])
```

else:

print("Book not found.")

```
1  """
2  A simple library management system that allows adding, removing, and searching for books.
3  Each book is identified by its ISBN, and the library database is stored in a dictionary.
4  The functions provided include:
5  - add_book: Adds a book to the library database.
6  - remove_book: Removes a book from the library database by ISBN.
7  - search_book: Searches for a book in the library database by ISBN and returns its details if found.
8  The code also includes test cases to demonstrate the functionality of the library management system."""
9  library_db = {}
10 def add_book(title, author, isbn):
11     """Add a book to the library database.
12     Args:
13         title (str): The title of the book
14         author (str): The author of the book
15         isbn (str): The ISBN identifier for the book
16     """
17     if isbn not in library_db:
18         library_db[isbn] = {"title": title, "author": author}
19         print("Book added successfully.")
20     else:
21         print("Book already exists.")
22
23 def remove_book(isbn):
24     """Remove a book from the library database by ISBN.
25
26     Args:
27         isbn (str): The ISBN identifier of the book to remove
28     """
29     if isbn in library_db:
30         del library_db[isbn]
31         print("Book removed successfully.")
32     else:
33         print("Book not found.")
34
```

```
35 def search_book(isbn):
36     """Search for a book in the library database by ISBN.
37
38     Args:
39         isbn (str): The ISBN identifier of the book to search
40
41     Returns:
42         dict: Book details if found, None otherwise
43     """
44     if isbn in library_db:
45         print("Book Found:", library_db[isbn])
46         return library_db[isbn]
47     else:
48         print("Book not found.")
49         return None
50
51 # Test the functions
52 add_book("Python Basics", "John Doe", "101")
53 add_book("AI Fundamentals", "Jane Smith", "102")
54 search_book("101")
55 remove_book("101")
56 search_book("101")
57 print("Book already exists.")
58
```

```

PS C:\Users\gudah\OneDrive\Documents\AIAC> & C:\Python314\python.exe c:/Users/gudah/OneDrive/Documents/AIAC/library.py
Book added successfully.
Book added successfully.
Book Found: {'title': 'Python Basics', 'author': 'John Doe'}
Book removed successfully.
Book not found.
Book already exists.
PS C:\Users\gudah\OneDrive\Documents\AIAC> python -m pydoc library
Book added successfully.
Book added successfully.
Book Found: {'title': 'Python Basics', 'author': 'John Doe'}
Book removed successfully.
Book not found.
Book already exists.
Help on module library:

NAME
    library

DESCRIPTION
    A simple library management system that allows adding, removing, and searching for books.
    Each book is identified by its ISBN, and the library database is stored in a dictionary.
    The functions provided include:
    - add_book: Adds a book to the library database.
    - remove_book: Removes a book from the library database by ISBN.
    - search_book: Searches for a book in the library database by ISBN and returns its details if found.
    The code also includes test cases to demonstrate the functionality of the library management system.

FUNCTIONS
    add_book(title, author, isbn)
        Add a book to the library database.
        Args:
            title (str): The title of the book
            author (str): The author of the book
            isbn (str): The ISBN identifier for the book

```

```

PS C:\Users\gudah\OneDrive\Documents\AIAC> python -m pydoc -w library
Book added successfully.
Book added successfully.
Book Found: {'title': 'Python Basics', 'author': 'John Doe'}
Book removed successfully.
Book not found.
Book already exists.
wrote library.html
PS C:\Users\gudah\OneDrive\Documents\AIAC>

```

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library <c:\users\gudah\onedrive\documents\aiac\library.py>

A simple library management system that allows adding, removing, and searching for books. Each book is identified by its ISBN, and the library database is stored in a dictionary. The functions provided include:

- add\_book: Adds a book to the library database.
- remove\_book: Removes a book from the library database by ISBN.
- search\_book: Searches for a book in the library database by ISBN and returns its details if found.

The code also includes test cases to demonstrate the functionality of the library management system.

## Functions

**add\_book**(title, author, isbn)  
Add a book to the library database.  
Args:  
    title (str): The title of the book  
    author (str): The author of the book  
    isbn (str): The ISBN identifier for the book

**remove\_book**(isbn)  
Remove a book from the library database by ISBN.  
Args:  
    isbn (str): The ISBN identifier of the book to remove

**search\_book**(isbn)  
Search for a book in the library database by ISBN.  
Args:  
    isbn (str): The ISBN identifier of the book to search

Returns:  
    dict: Book details if found, None otherwise

## Task 8– Fibonacci Generator

Write a program to generate Fibonacci series up to n.

The initial code has:

- Global variables.
- Inefficient loop.
- No functions or modularity.

Task for Students:

- Refactor into a clean reusable function (generate\_fibonacci).
- Add docstrings and test cases.
- Compare AI-refactored vs original.

Bad Code Version:

```
# fibonacci bad version
```

```
n=int(input("Enter limit: "))
```

```
a=0
```

```
b=1
```

```
print(a)
```

```
print(b)
```

```
for i in range(2,n):
```

```
    c=a+b
```

```
    print(c)
```

```
    a=b
```

```
    b=c
```

```

119 def generate_fibonacci(limit):
120     """Generate Fibonacci sequence up to a given limit.
121     Args:
122     |   limit (int): The number of Fibonacci numbers to generate
123     Returns:
124     |   list: A list of Fibonacci numbers"""
125     if limit <= 0:
126         return []
127     elif limit == 1:
128         return [0]
129     fib_sequence = [0, 1]
130     for i in range(2, limit):
131         next_fib = fib_sequence[i-1] + fib_sequence[i-2]
132         fib_sequence.append(next_fib)
133     return fib_sequence
134 # Test cases
135 if __name__ == "__main__":
136     # Test 1: Generate first 10 Fibonacci numbers
137     result = generate_fibonacci(10)
138     print(f"Fibonacci (limit=10): {result}")
139     # Test 2: Edge case - limit of 0
140     result = generate_fibonacci(0)
141     print(f"Fibonacci (limit=0): {result}")
142     # Test 3: Edge case - limit of 1
143     result = generate_fibonacci(1)
144     print(f"Fibonacci (limit=1): {result}")
145     # Test 4: User input
146     n = int(input("Enter limit: "))
147     fib_numbers = generate_fibonacci(n)
148     for num in fib_numbers:
149         print(num)
150

```

```

PS C:\Users\gudah\OneDrive\Documents\AIAC> & C:\Python314\python.exe c:/Users/gudah/OneDrive/Documents/AIAC/Lab_assignment_13.py
Fibonacci (limit=10): [0, 1, 1, 2, 3, 5, 8, 13, 21, 34]
Fibonacci (limit=0): []
Fibonacci (limit=1): [0]
Enter limit: 8
0
1
1
2
3
5
8
13
PS C:\Users\gudah\OneDrive\Documents\AIAC>

```

### Comparison:

1. **Approach:** The commented function is reusable and returns a complete list; the active script prints values iteratively using a simple loop.
2. **Input Validation:** The function includes edge cases ( $\text{limit} \leq 0$ ,  $\text{limit} = 1$ ); the script doesn't validate input.
3. **Storage:** The function stores all Fibonacci numbers in a list; the script only keeps the last two values in memory.
4. **Reusability:** The function can be called multiple times for different limits; the script requires re-running for each calculation.
5. **Output:** The function returns a list for further processing; the script directly prints, making it harder to reuse the results.

## Task 9 – Twin Primes Checker

Twin primes are pairs of primes that differ by 2 (e.g., 11 and 13, 17 and 19).

The initial code has:

- Inefficient prime checking.
- No functions.
- Hardcoded inputs.

Task for Students:

- Refactor into `is_prime(n)` and `is_twin_prime(p1, p2)`.
- Add docstrings and optimize.
- Generate a list of twin primes in a given range using AI.

Bad Code Version:

```
# twin primes bad version

a=11
b=13
fa=0
for i in range(2,a):
    if a%i==0:
        fa=1
fb=0
for i in range(2,b):
    if b%i==0:
        fb=1
if fa==0 and fb==0 and abs(a-b)==2:
    print("Twin Primes")
else:
    print("Not Twin Primes")
```

```

119 > def is_prime(n):
120 >     """
121 >     Check if a number is prime.
122 >     Args:
123 >     |   n (int): The number to check
124 >     Returns:
125 >     |   bool: True if prime, False otherwise
126 >     """
127 >     if n < 2:
128 >         return False
129 >     if n == 2:
130 >         return True
131 >     if n % 2 == 0:
132 >         return False
133 >     for i in range(3, int(n**0.5) + 1, 2):
134 >         if n % i == 0:
135 >             return False
136 >     return True
137 > def is_twin_prime(p1, p2):
138 >     """
139 >     Check if two numbers are twin primes.
140 >     Args:
141 >     |   p1 (int): First number
142 >     |   p2 (int): Second number
143 >     Returns:
144 >     |   bool: True if both are prime and differ by 2
145 >     """
146 >     return is_prime(p1) and is_prime(p2) and abs(p1 - p2) == 2
147

```

```

148 def find_twin_primes(start, end):
149 >     """
150 >     Generate a list of twin prime pairs in a given range.
151 >     Args:
152 >     |   start (int): Start of range
153 >     |   end (int): End of range
154 >     Returns:
155 >     |   list: List of twin prime tuples
156 >     """
157 >     twins = []
158 >     for num in range(start, end - 1):
159 >         if is_twin_prime(num, num + 2):
160 >             twins.append((num, num + 2))
161 >     return twins
162 # Test cases
163 if __name__ == "__main__":
164 >     a, b = 11, 13
165 >     if is_twin_prime(a, b):
166 >         print("Twin Primes")
167 >     else:
168 >         print("Not Twin Primes")
169
170 > # Find twin primes in range
171 > twin_primes = find_twin_primes(1, 50)
172 > print(f"Twin primes in range (1-50): {twin_primes}")

```

```

PS C:\Users\gudah\OneDrive\Documents\AIAC> & C:\Python314\python.exe c:/Users/gudah/OneDrive/Documents/AIAC/Lab_assignment_13.py
Twin Primes
Twin primes in range (1-50): [(3, 5), (5, 7), (11, 13), (17, 19), (29, 31), (41, 43)]
PS C:\Users\gudah\OneDrive\Documents\AIAC>

```

## Task 10 – Refactoring the Chinese Zodiac Program Objective

Refactor the given poorly structured Python script into a clean, modular, and reusable implementation. The current program reads a year from the user and prints the corresponding Chinese Zodiac sign. However, the implementation contains repetitive conditional logic, lacks modular design, and does not follow clean coding principles.

Your task is to refactor the code to improve readability, maintainability, and structure.

Chinese Zodiac Cycle (Repeats Every 12 Years)

1. Rat
2. Ox
3. Tiger
4. Rabbit
5. Dragon
6. Snake
7. Horse
8. Goat (Sheep)
9. Monkey
10. Rooster
11. Dog
12. Pig

# Chinese Zodiac Program (Unstructured Version)

# This code needs refactoring.

```
year = int(input("Enter a year: "))
```

```
if year % 12 == 0:
```

```
    print("Monkey")
```

```
elif year % 12 == 1:
```

```
    print("Rooster")
```

```
elif year % 12 == 2:
```

```
    print("Dog")
```

```
elif year % 12 == 3:
```

```
    print("Pig")
```

```
elif year % 12 == 4:
```

```
    print("Rat")
```

```
elif year % 12 == 5:
```

```
    print("Ox")
```

```
elif year % 12 == 6:
```

```
    print("Tiger")
```

```
elif year % 12 == 7:
```



```

print("Rabbit")

elif year % 12 == 8:

print("Dragon")

elif year % 12 == 9:

print("Snake")

elif year % 12 == 10:

print("Horse")

elif year % 12 == 11:

print("Goat")

```

You must:

1. Create a reusable function: `get_zodiac(year)`
2. Replace the if-elif chain with a cleaner structure (e.g., list or dictionary).
3. Add proper docstrings.
4. Separate input handling from logic.
5. Improve readability and maintainability.
6. Ensure output remains correct.

```

174 def get_zodiac(year):
175     """
176     Determine the Chinese zodiac animal for a given year.
177     Args:
178     |   year (int): The year to check
179     Returns:
180     |   str: The Chinese zodiac animal name
181     """
182     zodiacs = ["Monkey", "Rooster", "Dog", "Pig", "Rat", "Ox",
183               "Tiger", "Rabbit", "Dragon", "Snake", "Horse", "Goat"]
184     return zodiacs[year % 12]
185
186
187 if __name__ == "__main__":
188     year = int(input("Enter a year: "))
189     zodiac = get_zodiac(year)
190     print(zodiac)
191

```

PROBLEMS OUTPUT DEBUG CONSOLE **TERMINAL** PORTS

```

PS C:\Users\gudah\OneDrive\Documents\AIAC> & C:\Python314\python.exe c:/Users/gudah/OneDrive/Documents/AIAC/Lab_assignment_13.py
PS C:\Users\gudah\OneDrive\Documents\AIAC> & C:\Python314\python.exe c:/Users/gudah/OneDrive/Documents/AIAC/Lab_assignment_13.py
Enter a year: 2005
Rooster
PS C:\Users\gudah\OneDrive\Documents\AIAC>

```

## Task 11 – Refactoring the Harshad (Niven) Number Checker

Refactor the given poorly structured Python script into a clean, modular, and reusable implementation. A Harshad (Niven) number is a number that is divisible by the sum of its digits.

For example:

- $18 \rightarrow 1 + 8 = 9 \rightarrow 18 \div 9 = 2 \square$  (Harshad Number)
- $19 \rightarrow 1 + 9 = 10 \rightarrow 19 \div 10 \neq \text{integer} \square$  (Not Harshad)

### Problem Statement

The current implementation:

- Mixes logic and input handling
- Uses redundant variables
- Does not use reusable functions properly
- Returns print statements instead of boolean values
- Lacks documentation

You must refactor the code to follow clean coding principles.

#### # Harshad Number Checker (Unstructured Version)

```
num = int(input("Enter a number: "))
```

```
temp = num
```

```
sum_digits = 0
```

```
while temp > 0:
```

```
    digit = temp % 10
```

```
    sum_digits = sum_digits + digit
```

```
    temp = temp // 10
```

```
if sum_digits != 0:
```

```
    if num % sum_digits == 0:
```

```
        print("True")
```

```
    else:
```

```
        print("False")
```

```
else:
```

```
    print("False")
```

You must:

1. Create a reusable function: `is_harshad(number)`

2. The function must:

- o Accept an integer parameter.

- o Return True if the number is divisible by the sum of its digits.
  - o Return False otherwise.
3. Separate user input from core logic.
  4. Add proper docstrings.
  5. Improve readability and maintainability.
  6. Ensure the program handles edge cases (e.g., 0, negative numbers).

```

193 def is_harshad(number):
194     """
195     Check if a number is a Harshad number.
196     A Harshad number is divisible by the sum of its digits.
197     Args:
198     |   number (int): The number to check
199     Returns:
200     |   bool: True if the number is a Harshad number, False otherwise
201     """
202     if number <= 0:
203         return False
204     digit_sum = sum(int(digit) for digit in str(number))
205     return number % digit_sum == 0
206 if __name__ == "__main__":
207     num = int(input("Enter a number: "))
208     if is_harshad(num):
209         print("True")
210     else:
211         print("False")

```

PROBLEMS OUTPUT DEBUG CONSOLE **TERMINAL** PORTS

```

PS C:\Users\gudah\OneDrive\Documents\AIAC> & C:\Python314\python.exe c:/Users/gudah/OneDrive/Documents/AIAC/Lab_assignment_13.py
Enter a number: 456
False
PS C:\Users\gudah\OneDrive\Documents\AIAC> 

```

## Task 12 – Refactoring the Factorial Trailing Zeros Program

Refactor the given poorly structured Python script into a clean, modular, and efficient implementation. The program calculates the number of trailing zeros in  $n!$  (factorial of  $n$ ).

### Problem Statement

The current implementation:

- Calculates the full factorial (inefficient for large  $n$ )
- Mixes input handling with business logic
- Uses print statements instead of return values
- Lacks modular structure and documentation

You must refactor the code to improve efficiency, readability, and maintainability.

# Factorial Trailing Zeros (Unstructured Version)

```
n = int(input("Enter a number: "))
```

```
fact = 1
```

```
i = 1
```

```
while i <= n:
```

```

fact = fact * i

i = i + 1

count = 0

while fact % 10 == 0:

count = count + 1

fact = fact // 10

print("Trailing zeros:", count)

```

You must:

1. Create a reusable function: `count_trailing_zeros(n)`
2. The function must:
  - o Accept a non-negative integer `n`.
  - o Return the number of trailing zeros in `n!`.
3. Do NOT compute the full factorial.
4. Use an optimized mathematical approach (count multiples of 5).
5. Add proper docstrings.
6. Separate user interaction from core logic.
7. Handle edge cases (e.g., negative numbers, zero).

```

214 def count_trailing_zeros(n):
215     """
216     Count trailing zeros in n! using optimized mathematical approach.
217     Trailing zeros are produced by factors of 10 (2*5).
218     Since there are always more factors of 2 than 5, we count multiples of 5.
219     Args:
220     |   n (int): Non-negative integer
221     Returns:
222     |   int: Number of trailing zeros in n!
223     Raises:
224     |   ValueError: If n is negative
225     """
226     if n < 0:
227         raise ValueError("n must be non-negative")
228     if n < 5:
229         return 0
230     count = 0
231     power_of_5 = 5
232     while power_of_5 <= n:
233         count += n // power_of_5
234         power_of_5 *= 5
235     return count
236 if __name__ == "__main__":
237     try:
238         n = int(input("Enter a number: "))
239         result = count_trailing_zeros(n)
240         print(f"Trailing zeros in {n}!: {result}")
241     except ValueError as e:
242         print(f"Error: {e}")

```

PROBLEMS	OUTPUT	DEBUG CONSOLE	TERMINAL	PORTS
<pre> PS C:\Users\gudah\OneDrive\Documents\AIAC&gt; &amp; C:\Python314\python.exe c:/Users/gudah/OneDrive/Documents/AIAC/Lab_assignment_13.py Enter a number: 24 Trailing zeros in 24!: 4 PS C:\Users\gudah\OneDrive\Documents\AIAC&gt; </pre>				

### Task 13 (Collatz Sequence Generator – Test Case Design)

- Function: Generate Collatz sequence until reaching 1.
- Test Cases to Design:
- Normal:  $6 \rightarrow [6, 3, 10, 5, 16, 8, 4, 2, 1]$
- Edge:  $1 \rightarrow [1]$
- Negative: -5
- Large: 27 (well-known long sequence)
- Requirement: Validate correctness with pytest.

Explanation:

We need to write a function that:

- Takes an integer  $n$  as input.
- Generates the Collatz sequence (also called the  $3n+1$  sequence).
- The rules are:
  - o If  $n$  is even  $\rightarrow \text{next} = n / 2$ .
  - o If  $n$  is odd  $\rightarrow \text{next} = 3n + 1$ .
- Repeat until we reach 1.
- Return the full sequence as a list.

Example

Input: 6

Steps:

- 6 (even  $\rightarrow 6/2 = 3$ )
- 3 (odd  $\rightarrow 3*3+1 = 10$ )
- 10 (even  $\rightarrow 10/2 = 5$ )
- 5 (odd  $\rightarrow 3*5+1 = 16$ )
- 16 (even  $\rightarrow 16/2 = 8$ )
- 8 (even  $\rightarrow 8/2 = 4$ )
- 4 (even  $\rightarrow 4/2 = 2$ )
- 2 (even  $\rightarrow 2/2 = 1$ )

Output:

[6, 3, 10, 5, 16, 8, 4, 2, 1]

```

1 def collatz_sequence(n):
2     """
3     Generate the collatz sequence starting from n.
4     Args:
5     |   n (int): The starting number
6     Returns:
7     |   list: The Collatz sequence from n to 1
8     """
9     sequence = [n]
10    while n != 1:
11        if n % 2 == 0:
12            n = n // 2
13        else:
14            n = 3 * n + 1
15        sequence.append(n)
16    return sequence
17
18 def test_collatz_sequence_small_even():
19     """Test collatz_sequence with a small even number."""
20     assert collatz_sequence(6) == [6, 3, 10, 5, 16, 8, 4, 2, 1]
21
22 def test_collatz_sequence_small_odd():
23     """Test collatz_sequence with a small odd number."""
24     assert collatz_sequence(5) == [5, 16, 8, 4, 2, 1]
25
26 def test_collatz_sequence_one():
27     """Test collatz_sequence with 1 (already at end)."""
28     assert collatz_sequence(1) == [1]
29
30 def test_collatz_sequence_power_of_two():
31     """Test collatz_sequence with a power of two."""
32     assert collatz_sequence(8) == [8, 4, 2, 1]
33
34 def test_collatz_sequence_larger_number():
35     """Test collatz_sequence with a larger number."""
36     result = collatz_sequence(10)
37     assert result[0] == 10
38     assert result[-1] == 1
39     assert len(result) > 1

```

## Task 14 (Lucas Number Sequence – Test Case Design)

- Function: Generate Lucas sequence up to n terms.

(Starts with 2,1, then  $F_n = F_{n-1} + F_{n-2}$ )

- Test Cases to Design:
- Normal:  $5 \rightarrow [2, 1, 3, 4, 7]$
- Edge:  $1 \rightarrow [2]$
- Negative:  $-5 \rightarrow \text{Error}$
- Large: 10 (last element = 76).
- Requirement: Validate correctness with pytest.

```

62 def lucas_sequence(n):
63     """
64     Generate Lucas sequence up to n terms.
65     Args:n (int): Number of terms to generate
66     Returns:list: Lucas sequence up to n terms
67     Raises: ValueError: If n is negative
68     """
69     if n < 0:
70         | raise ValueError("n must be non-negative")
71     if n == 0:
72         | return []
73     if n == 1:
74         | return [2]
75     sequence = [2, 1]
76     for _ in range(n - 2):
77         | sequence.append(sequence[-1] + sequence[-2])
78     return sequence
79 # Test cases
80 if __name__ == "__main__":
81     def test_normal_case():
82         | assert lucas_sequence(5) == [2, 1, 3, 4, 7]
83     def test_single_term():
84         | assert lucas_sequence(1) == [2]
85     def test_negative():
86         | with pytest.raises(ValueError):
87             | lucas_sequence(-5)
88     def test_large_case():
89         | result = lucas_sequence(10)
90         | assert result[-1] == 76
91     def test_empty():
92         | assert lucas_sequence(0) == []
93     test_normal_case()
94     test_single_term()
95     test_negative()
96     test_large_case()
97     test_empty()
98     print("All tests passed!")

```

```

• PS C:\Users\gudah\OneDrive\Documents\AIAC> & C:\Python314\python.exe c:/Users/gudah/OneDrive/Documents/AIAC/Lab_assignment_13.py
• PS C:\Users\gudah\OneDrive\Documents\AIAC> & C:\Python314\python.exe c:/Users/gudah/OneDrive/Documents/AIAC/library.py
All tests passed!
• PS C:\Users\gudah\OneDrive\Documents\AIAC>

```

## Task 15 (Vowel & Consonant Counter – Test Case Design)

- Function: Count vowels and consonants in string.
- Test Cases to Design:
  - Normal: "hello" → (2,3)
  - Edge: "" → (0,0)
  - Only vowels: "aeiou" → (5,0)

Large: Long text

- Requirement: Validate correctness with pytest.

```

100 def count_vowels_and_consonants(text):
101     """
102     Count vowels and consonants in a string.
103     Args:text (str): The input string to analyze
104     Returns:tuple: (vowel_count, consonant_count)
105     """
106     vowels = "aeiouAEIOU"
107     vowel_count = 0
108     consonant_count = 0
109     for char in text:
110         if char.isalpha():
111             if char in vowels:
112                 vowel_count += 1
113             else:
114                 consonant_count += 1
115     return (vowel_count, consonant_count)
116 def test_normal_case():
117     assert count_vowels_and_consonants("hello") == (2, 3)
118 def test_empty_string():
119     assert count_vowels_and_consonants("") == (0, 0)
120 def test_only_vowels():
121     assert count_vowels_and_consonants("aeiou") == (5, 0)
122 def test_large_text():
123     long_text = "The quick brown fox jumps over the lazy dog"
124     result = count_vowels_and_consonants(long_text)
125     assert result == (11, 24)
126 def test_mixed_case():
127     assert count_vowels_and_consonants("AEIOUaeiou") == (10, 0)
128 if __name__ == "__main__":
129     test_normal_case()
130     test_empty_string()
131     test_only_vowels()
132     test_large_text()
133     test_mixed_case()
134     print("All tests passed!")
135

```

```

● PS C:\Users\gudah\OneDrive\Documents\AIAC> & C:\Python314\python.exe c:/Users/gudah/OneDrive/Documents/AIAC/library.py
All tests passed!
○ PS C:\Users\gudah\OneDrive\Documents\AIAC>

```