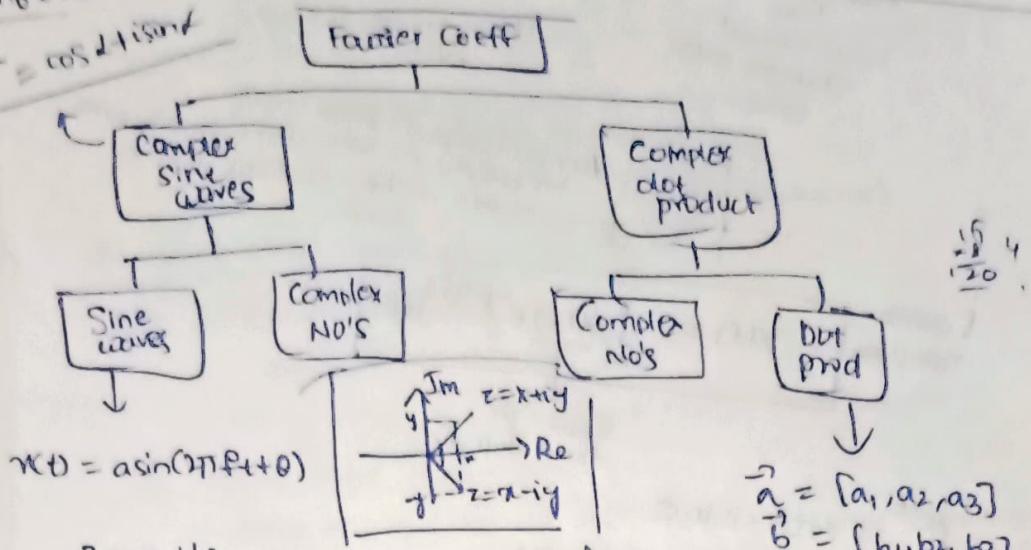


10-110

$$e^{i(2\pi f_1 t)} = \cos(2\pi f_1 t) + i\sin(2\pi f_1 t)$$

216.00

$$e^{\pm i\theta} = \cos \theta \pm i \sin \theta$$



$$x(t) = a \sin(2\pi f t + \theta)$$

$$z = a + bi$$

$$z^* = a - bi$$

$$z \times z^* = (a+bi)(a-bi)$$

$$= a^2 + b^2$$

$$|z|^2 = z \cdot z^*$$

Projection
on one
vector onto
another

How much - 2f
of one vector
lies in the dir
of the other.

$\vec{a} \cdot \vec{b} = a_1 b_1 + a_2 b_2 + a_3 b_3$

To compare similarity
b/w 2 signals:

- If dot prod \rightarrow Too large
 \rightarrow they're similar

Fourier Transform \rightarrow computes how much of each complex sine wave (freq) is present in your signal

$$\text{Fourier coeff at freq } f: \quad \hat{x}(f) = \sum_t x(t) \cdot e^{j2\pi ft}$$

$$155 \times 8 - \left(\frac{1}{2} \times 155 \times 8 + \right)^4$$

Dot product \rightarrow Convolution

sliding dot product

$S(t)$ $K(t)$

$$(S * D) t = \sum S(\tau) k(t - \tau)$$

64 604

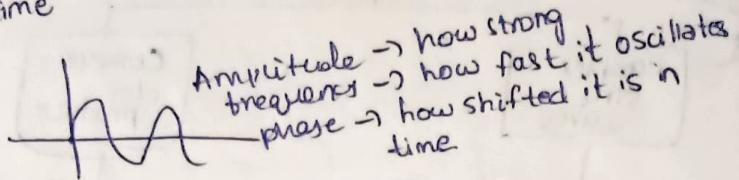
$$\frac{\pi r^2}{2}$$

Fourier Transform \rightarrow Transforms signal from time domain to the frequency domain.

$x(t)$
↓
function of
time
how signal
changes over
time

But what frequencies the
signal is made of
with?

How strong is each
one?



Fourier
Transform

$$X(f) = \int_{-\infty}^{\infty} x(t) e^{-j2\pi ft} dt$$

Signal in
time domain.

$$\begin{aligned} e^{j\theta} &= \cos\theta - j\sin\theta \\ e^{-j2\pi ft} &= \cos(2\pi ft) - j\sin(2\pi ft) \end{aligned}$$

Inverse
FT $x(t) = \int_{-\infty}^{\infty} X(f) e^{j2\pi ft} dt$

$$X(f) \cdot x(t) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} X(f) \cdot x(t) \cdot e^{-j2\pi ft} e^{j2\pi ft} dt$$

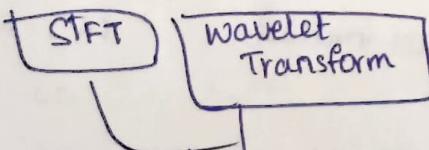
DFT \rightarrow Discrete Fourier Transform

$$X_k = \sum_{n=0}^{N-1} x_n e^{-j2\pi \frac{k}{N} n}, \quad O(N^2)$$

$$x_n = \frac{1}{N} \sum_{k=0}^{N-1} X_k e^{j2\pi \frac{k}{N} n}$$

FFT \rightarrow Fast Fourier Transform

$$O(N \log N) \qquad \text{fft}(x).$$

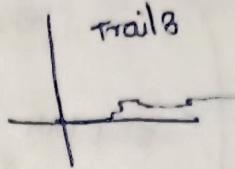
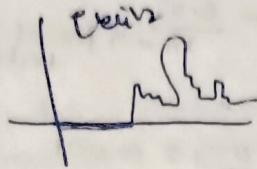
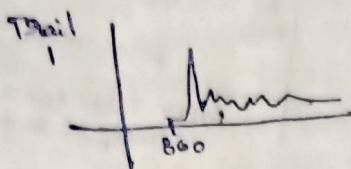


To Analyse
freq over
time

If our
signal is
non stationary
 \downarrow
Single FT will
mix up all time
varying freq's

→ Why do we need statistics:

EEG Data → Extremely noisy



So, we avg across trials or subjects

↓ use statistics to test whether
an observed effect is robust?

or due to chance?

→ At what level should we apply statistics:

① Within Subject level

many trials

You can test condition A vs B within each subject

② Across Subject (Group) level.

Once we have subject level results (like avg alpha power diff) we can test if it is consistent across subjects

If < 8 Subjects \Rightarrow prefer within subject \Rightarrow use trials

many subjects \Rightarrow use across subject statistics \Rightarrow use subject means

→ The multiple Comparisons problem:

Type I Error: Falsely claiming an Effect when there isn't one.
↓ Over estimation.

Prob of making T_I Error:

$$\lambda = 0.05 = 5\% \text{ FP rate}$$

False positive
↓ Exaggeration
Eg: Pregnant Men

20 Independent Tests

Each with 5% FP rate

Significant result
X Luck

$$\text{Chance of at least one FP} = 1 - (1 - 0.05)^{20} \approx 0.64$$

T_I - Effect exists when there isn't - α

T₂ - No effect when there is - β

One test at
 $\lambda = 0.05$ fine
(But 1000 tests)
↓ It's symmetric

So, we need corrections for multiple comparisons \rightarrow to keep overall FWER around 0.05.

3 hypothesis

0.05 - FP chance

0.95 - being correct

$$P(\text{all 3 are correct}) = (0.95)^3 = 0.857$$

$$P(\text{at least one FP}) = 1 - (0.857) = 0.143$$

$$8\% \Rightarrow 14\%$$

We need to adjust α
- Bonferroni Correction

Reject Null Hyp
 $P \leq 0.05$

$$\alpha_{\text{new}} = \frac{0.05}{m} \rightarrow \text{No. of tests}$$

50 t-tests

$$\alpha = \frac{0.05}{50} = 0.001$$

Each individual test must be $p < 0.001$ to be significant.

Chance of increasing Type II errors → missing real effects
when we have small set of comparisons · Selectrode x 1 freq band
or to α_{new} when we do many tests like EEG

- Non parametric permutation Testing

→ modern & much better way to handle EEG / MEG Data.

- ① Instead of assuming theoretical distributions like t or F → we build empirical null distribution directly from the data.

2 conditions
(A) Real movement (B) Imaginary movement
(100 trials) (100 trials)

- (t, f, e) Each point
 - ↳ compute real t-statistic for A vs B
- Shuffle the condition labels randomly
- Recompute t-statistic for shuffled data
- Repeat this 1000 times.
- Compare real t-value to this Null distribution.
If: more extreme than 95% of those significant
 $p < 0.05$

Map level thresholding

- For each permutation take the maximum t-value across all pixels (t, f, e)
- Gives you a distribution of max statistics

Cluster level thresholding

- ① Compute t-statistics for all pixels.
- ② Apply a pre threshold
- ③ Identify clusters of continuous significant pixels.
- ④ For each cluster sum t-values \rightarrow cluster statistic
- ⑤ Do 2-4 for each permutation shuffle & record the max cluster statistic
- ⑥ Build a null distribution of max cluster sums
- ⑦ Take 95%ile as our cluster th
- ⑧ Keep only clusters in your real data that exceeds this

one isolated significant pixel \Rightarrow Noise
But many clusters \Rightarrow Real Effect