

2)

```

#include <stdio.h>
int main()
{
    int a, b, c, l1, l2;
    printf("Enter 3 numbers");
    scanf("%d %d %d", &a, &b, &c);

    if (a > b)
    {
        if (a > c)
            l1 = a;
        if (b > c)
            l2 = b;
        else
            l2 = c;
    }
    else if
    {
        if (b > c)
            l1 = b;
        else if (a > c)
            l2 = a;
        else
            l2 = c;
    }
    else
    {
        l1 = c;
        if (a > b)
            l2 = a;
        else
            l2 = b;
    }
}

```

```

avg = sumaver (l1, l2);
    printeren (l1, l2);
    printf ("1.d", avg);
}

```

```

float
void sumaver (int c, int d)
{
    int float sum, float avg;
    sum = c + d;
    avg = sum / 2.0;
    printf ("1.d", sum);
    return avg;
}

```

```

void printeren (int l1, int l2)
{
    for (int i = l2 + 1, i <= l1, i = i + 2 i++)
    {
        print
        if (i % 2 ==
            if (i % 2 == 0)
                printf ("1.d", i);
    }
}
}

```