

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    int a, b, s, n;
```

```
    n = 1;
```

```
    while (n == 1)
```

```
    {
```

```
        printf("enter 2 numbers :");
```

```
        scanf("%d %d", &a, &b);
```

```
        printf("Enter 1 - addition 2 - subtraction
```

```
3 - multiplication 4 - remainder
```

```
5 - quotient 6 - greater than or equal
```

```
7 - less than or equal 8 - greater than
```

```
9 - less than 10 - equal to");
```

```
        scanf("%d", &s);
```

```
        switch(s)
```

```
        {
```

```
            case 1:
```

```
                printf("%d + %d = %d", a, b, a+b);
```

```
                break;
```

```
            case 2:
```

```
                printf("%d - %d = %d", a, b, a-b);
```

```
                break;
```

```
            case 3:
```

```
                printf("%d * %d = %d", a, b, a*b);
```

```
                break;
```

```
            case 4:
```

```
                printf("%d divides %d = %d", a, b,
```

```
                a/b);
```

```
                break;
```

```
            case 5:
```

```
                printf("%d / %d", a, b, a/b);
```

```
                break;
```

case 6 :

```
if (a >= b)
    printf ("true");
else
    printf ("false");
break;
```

case 7 :

```
if (a <= b)
    printf ("true");
else
    printf ("false");
break;
```

case 8 :

```
if (a > b)
    printf ("true");
else
    printf ("false");
break;
```

case 9 :

```
if (a < b)
    printf ("true");
else
    printf ("false");
break;
```

case 10 :

```
if (a == b)
    printf ("true");
else
    printf ("false");
break;
```

default : printf ("Invalid input");

}


```
printf("\n enter 1 to continue  
0 to exit");  
scanf("%d", &n);
```

```
}  
return 0;  
}
```