

Design Patterns:

Singleton Pattern:

```
package com.singleton;
```

```
public class Logger {  
    private static Logger instance;  
  
    private Logger() {  
        System.out.println("Logger instance created.");  
    }  
  
    public static Logger getInstance() {  
        if (instance == null) {  
            instance = new Logger();  
        }  
        return instance;  
    }  
  
    public void log(String message) {  
        System.out.println("Log: " + message);  
    }  
}
```

Main.java:

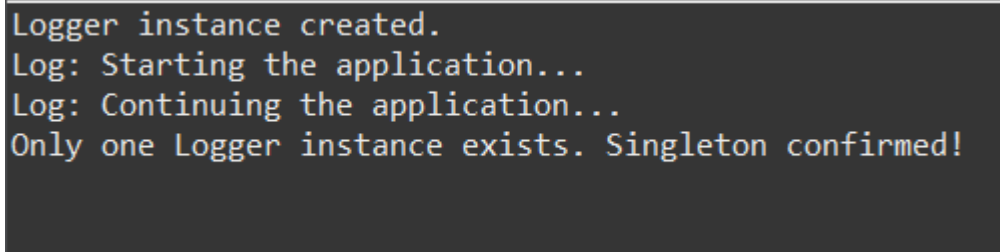
```
package com.singleton;
```

```
public class Main {  
    public static void main(String[] args) {  
  
        Logger logger1 = Logger.getInstance();  
        logger1.log("Starting the application...");  
    }  
}
```

```
Logger logger2 = Logger.getInstance();  
logger2.log("Continuing the application...");
```

```
if (logger1 == logger2) {  
    System.out.println("Only one Logger instance exists. Singleton confirmed!");  
} else {  
    System.out.println("Multiple instances found. Singleton failed.");  
}  
}  
}
```

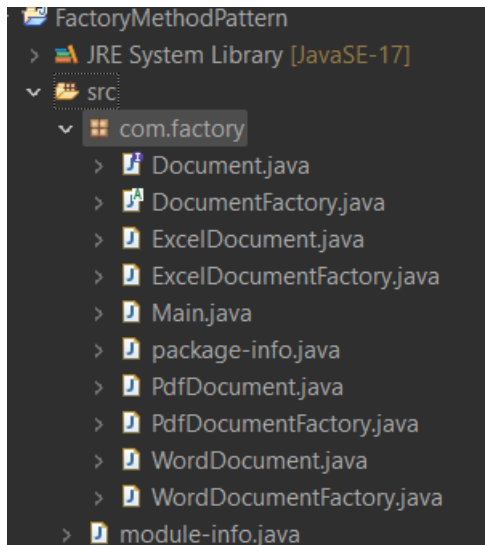
Output:



```
Logger instance created.  
Log: Starting the application...  
Log: Continuing the application...  
Only one Logger instance exists. Singleton confirmed!
```

Exercise 2: Implementing Factory Method:

Flow:



Main:

```
package com.factory;

public class Main {
    public static void main(String[] args) {

        DocumentFactory wordFactory = new WordDocumentFactory();
        Document wordDoc = wordFactory.createDocument();
        wordDoc.open();

        DocumentFactory pdfFactory = new PdfDocumentFactory();
        Document pdfDoc = pdfFactory.createDocument();
        pdfDoc.open();

        DocumentFactory excelFactory = new ExcelDocumentFactory();
        Document excelDoc = excelFactory.createDocument();
        excelDoc.open();
    }
}
```

Document Open:

```
1 package com.factory;
2
3 public abstract class DocumentFactory {
4     public abstract Document createDocument();
5 }
6
7
1 package com.factory;
2
3 public interface Document {
4     void open();
5 }
6
7
```

Word:

```
1 package com.factory;
2
3 public class WordDocumentFactory extends DocumentFactory{
4     @Override
5     public Document createDocument() {
6         return new WordDocument();
7     }
8 }
```

```
1 package com.factory;
2
3 public class WordDocument implements Document{
4     @Override
5     public void open() {
6         System.out.println("Opening Word Document.");
7     }
8 }
```

PDF:

```
1 package com.factory;
2
3 public class PdfDocumentFactory extends DocumentFactory {
4     @Override
5     public Document createDocument() {
6         return new PdfDocument();
7     }
8 }
9
```

```
1 package com.factory;
2
3 public class PdfDocument implements Document {
4     @Override
5     public void open() {
6         System.out.println("Opening PDF Document.");
7     }
8 }
9
```

Excel:

```
1 package com.factory;
2
3 public class ExcelDocumentFactory extends DocumentFactory{
4     @Override
5     public Document createDocument() {
6         return new ExcelDocument();
7     }
8 }
```

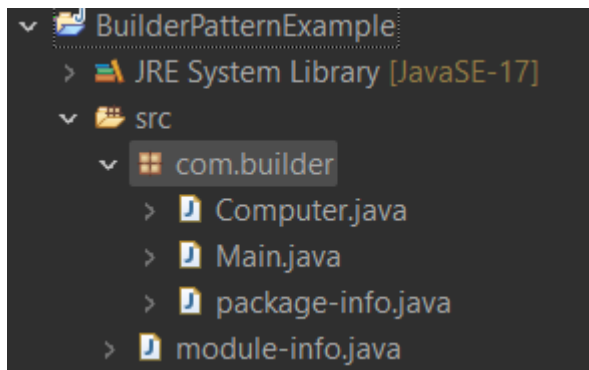
```
1 package com.factory;
2
3 public class ExcelDocument implements Document{
4     @Override
5     public void open() {
6         System.out.println("Opening Excel Document.");
7     }
8 }
```

Output:

```
Problems Javadoc Declaration Search Console Console X
<terminated> Main (1) [Java Application] C:\Users\tunug\.p2\pool\plugins\org.eclipse
Opening Word Document.
Opening PDF Document.
Opening Excel Document.
```

Exercise 3: Builder Pattern:

Flow:



Computer:

```
1 package com.builder;
2
3 public class Main {
4     public static void main(String[] args) {
5
6         Computer gamingPC = new Computer.Builder()
7             .setCPU("Intel Core i9")
8             .setRAM("32GB")
9             .setStorage("1TB SSD")
10            .setGraphicsCard("NVIDIA RTX 4080")
11            .build();
12
13        System.out.println("Gaming PC Specs:");
14        gamingPC.showSpecs();
15
16        System.out.println();
17
18        Computer officePC = new Computer.Builder()
19            .setCPU("Intel Core i5")
20            .setRAM("8GB")
21            .setStorage("512GB SSD")
22            .build();
23
24        System.out.println("Office PC Specs:");
25        officePC.showSpecs();
26    }
27 }
28
```

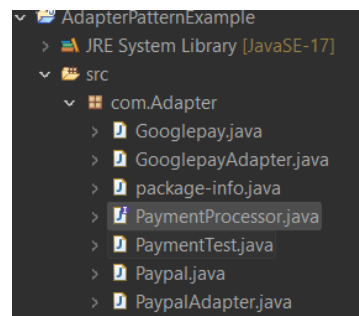
Output:

```
Gaming PC Specs:
CPU: Intel Core i9
RAM: 32GB
Storage: 1TB SSD
Graphics Card: NVIDIA RTX 4080

Office PC Specs:
CPU: Intel Core i5
RAM: 8GB
Storage: 512GB SSD
Graphics Card: null
```

Exercise 4: Adapter Pattern:

Flow:



Googlepay:

```
1 package com.Adapter;
2
3 public class Googlepay {
4     public void makeGooglepayPayment(double amount) {
5         System.out.println("Processing payment of $" + amount + " via Googlepay.");
6     }
7 }
8
```

GooglePayAdapter:

```
1 package com.Adapter;
2
3 public class GooglepayAdapter implements PaymentProcessor {
4     private Googlepay stripeGateway;
5
6     public GooglepayAdapter(Googlepay stripeGateway) {
7         this.stripeGateway = stripeGateway;
8     }
9
10    @Override
11    public void processPayment(double amount) {
12        stripeGateway.makeGooglepayPayment(amount);
13    }
14 }
```

Paypal.java:

```
1 package com.Adapter;
2
3 public class Paypal {
4     public void sendPayPalPayment(double amount) {
5         System.out.println("Processing payment of $" + amount + " via PayPal.");
6     }
7 }
```

PaypalAdapter:

```
1 package com.Adapter;
2
3 public class PaypalAdapter implements PaymentProcessor {
4     private Paypal paypal;
5
6     public PaypalAdapter(Paypal paypal) {
7         this.paypal = paypal;
8     }
9
10    @Override
11    public void processPayment(double amount) {
12        paypal.sendPayPalPayment(amount);
13    }
14 }
```

PaymentProcessor:

```
1 package com.Adapter;
2
3 public interface PaymentProcessor {
4     void processPayment(double amount);
5 }
```

PaymentTest:

```
1 package com.Adapter;
2
3 public class PaymentTest {
4     public static void main(String[] args) {
5         Googlepay stripe = new Googlepay();
6         PaymentProcessor googlepayPayment = new GooglepayAdapter(stripe);
7         googlepayPayment.processPayment(150.00);
8         Paypal paypal = new Paypal();
9         PaymentProcessor paypalPayment = new PaypalAdapter(paypal);
10        paypalPayment.processPayment(200.50);
11    }
12 }
13
```

Output:

```
Problems Javadoc Declaration Search Console Console X
<terminated> PaymentTest [Java Application] C:\Users\tunug.p2\pool\plugins\org
Processing payment of $150.0 via Googlepay.
Processing payment of $200.5 via PayPal.
```

Exercise – 5: Decorator Pattern:

Notifier interface:

```
1 package com.decorator;
2
3 public interface Notifier {
4     void send(String message);
5 }
```

EmailNotifier:

```
1 package com.decorator;
2
3 public class EmailNotifier implements Notifier {
4     @Override
5     public void send(String message) {
6         System.out.println("Sending Email: " + message);
7     }
8 }
9
```

SMSNotifier:

```
1 package com.decorator;
2
3 public class SMSNotifierDecorator extends NotifierDecorator {
4
5     public SMSNotifierDecorator(Notifier notifier) {
6         super(notifier);
7     }
8     @Override
9     public void send(String message) {
10        super.send(message);
11        sendSMS(message);
12    }
13    private void sendSMS(String message) {
14        System.out.println("Sending SMS: " + message);
15    }
16 }
17
```

NotifierDecorator:

```
1 package com.decorator;  
2  
3 public abstract class NotifierDecorator implements Notifier {  
4     protected Notifier wrappedNotifier;  
5  
6     public NotifierDecorator(Notifier notifier) {  
7         this.wrappedNotifier = notifier;  
8     }  
9  
10    @Override  
11    public void send(String message) {  
12        wrappedNotifier.send(message);  
13    }  
14 }  
15
```

NotificationTest:

```
1 package com.decorator;  
2  
3 public class NotificationTest {  
4     public static void main(String[] args) {  
5         Notifier notifier = new EmailNotifier();  
6         notifier = new SMSNotifierDecorator(notifier);  
7         notifier.send("Server is down!");  
8     }  
9 }
```

Output:

```
<terminated> NotificationTest.java Application  
Sending Email: Server is down!  
Sending SMS: Server is down!
```

Exercise6: Proxy Pattern:

Image Interface:

```
1 package com.proxy;  
2  
3 public interface Image {  
4     void display();  
5 }  
6
```

ImageViewer:

```
1 package com.proxy;  
2  
3 public class ImageViewer {  
4     public static void main(String[] args) {  
5         Image image1 = new ProxyImage("nature.jpg");  
6         Image image2 = new ProxyImage("space.png");  
7         image1.display();  
8         System.out.println();  
9         image1.display();  
10        System.out.println();  
11        image2.display();  
12    }  
13 }
```

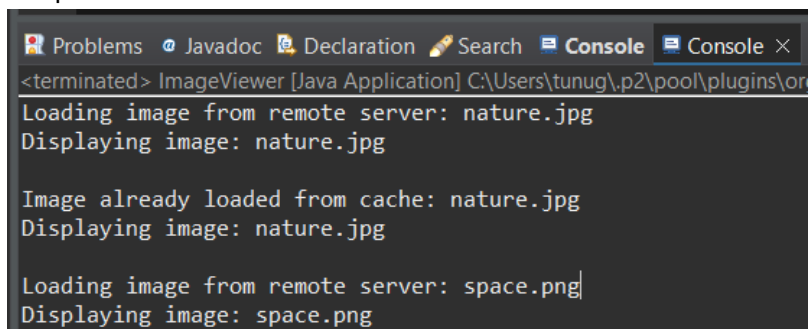

ProxyImage:

```
1 package com.proxy;
2
3 public class ProxyImage implements Image {
4     private String filename;
5     private RealImage realImage;
6
7     public ProxyImage(String filename) {
8         this.filename = filename;
9     }
10    @Override
11    public void display() {
12        if (realImage == null) {
13            realImage = new RealImage(filename);
14        } else {
15            System.out.println("Image already loaded from cache: " + filename);
16        }
17        realImage.display();
18    }
19 }
```

RealImage:

```
1 package com.proxy;
2
3 public class RealImage implements Image {
4     private String filename;
5
6     public RealImage(String filename) {
7         this.filename = filename;
8         loadFromRemoteServer();
9     }
10
11    private void loadFromRemoteServer() {
12        System.out.println("Loading image from remote server: " + filename);
13    }
14    @Override
15    public void display() {
16        System.out.println("Displaying image: " + filename);
17    }
18 }
```

Output:



```
Problems  Javadoc  Declaration  Search  Console  Console X
<terminated> ImageViewer [Java Application] C:\Users\tunug\p2\pool\plugins\or
Loading image from remote server: nature.jpg
Displaying image: nature.jpg

Image already loaded from cache: nature.jpg
Displaying image: nature.jpg

Loading image from remote server: space.png
Displaying image: space.png
```

Exercise:7-Observer Pattern:

Observer.java

```
package com.observer;

public interface Observer {
    void update(double price);
}
```

MobileApp-

```
1 package com.observer;
2
3 public class MobileApp implements Observer
4 {
5     private String name;
6     public MobileApp(String name) {
7         this.name = name;
8     }
9     @Override
10    public void update(double price) {
11        System.out.println("MobileApp " + name + ": Stock price changed to " + price);
12    }
13 }
```

StockMarket.java-

```
package com.observer;
```

```
import java.util.List;
```

```
import java.util.ArrayList;
```

```
public class StockMarket implements Stock {
    private List<Observer> observers = new ArrayList<>();

    private double stockPrice;

    @Override
    public void registerObserver(Observer o) {
        observers.add(o);
    }

    @Override
    public void removeObserver(Observer o) {
        observers.remove(o);
    }

    @Override
    public void notifyObservers() {
        for (Observer observer : observers) {
            observer.update(stockPrice);
        }
    }
}
```

```

    }
}

public void setStockPrice(double price) {

    this.stockPrice = price;

    System.out.println("\nStock price updated to: " + price);

    notifyObservers();

}

}

```

Main.java-

```

1 package com.observer;
2
3 public class Main
4 {
5     public static void main(String[] args) {
6         StockMarket market = new StockMarket();
7         Observer mobileUser = new MobileApp("Alice");
8         Observer webUser = new WebApp("Bob");
9         market.registerObserver(mobileUser);
10        market.registerObserver(webUser);
11        market.setStockPrice(120.50);
12        market.setStockPrice(135.75);
13        market.removeObserver(mobileUser);
14        market.setStockPrice(145.25);
15    }
16 }
17

```

Output-

```

Stock price updated to: 120.5
MobileApp Alice: Stock price changed to 120.5
WebApp Bob: Stock price changed to 120.5

Stock price updated to: 135.75
MobileApp Alice: Stock price changed to 135.75
WebApp Bob: Stock price changed to 135.75

Stock price updated to: 145.25
WebApp Bob: Stock price changed to 145.25

```

Exercise 8 – Strategy Pattern

PaymentStrategy-

```
1 package com.strategy;
2
3 public interface PaymentStrategy {
4     void pay(double amount);
5 }
```

CreditCardPayment-

```
1 package com.strategy;
2 public class CreditCardPayment implements PaymentStrategy {
3     private String cardNumber;
4     private String cardHolder;
5     public CreditCardPayment(String cardNumber, String cardHolder) {
6         this.cardNumber = cardNumber;
7         this.cardHolder = cardHolder;
8     }
9     @Override
10    public void pay(double amount) {
11        System.out.println("Paid " + amount + " using Credit Card [" + cardNumber + "] for " + cardHolder);
12    }
13 }
```

PaymentContext-

```
1 package com.strategy;
2
3 public class PaymentContext {
4     private PaymentStrategy paymentStrategy;
5     public void setPaymentStrategy(PaymentStrategy paymentStrategy) {
6         this.paymentStrategy = paymentStrategy;
7     }
8     public void payAmount(double amount) {
9         if (paymentStrategy == null) {
10            System.out.println("No payment method selected.");
11        } else {
12            paymentStrategy.pay(amount);
13        }
14    }
15 }
```

PaypalPayment-

```
1 package com.strategy;
2 public class PayPalPayment implements PaymentStrategy {
3     private String email;
4     public PayPalPayment(String email) {
5         this.email = email;
6     }
7     @Override
8     public void pay(double amount) {
9         System.out.println("Paid " + amount + " using PayPal with account: " + email);
10    }
11 }
```

Main.java-

```
1 package com.strategy;
2 public class Main {
3     public static void main(String[] args) {
4         PaymentContext context = new PaymentContext();
5         context.setPaymentStrategy(new CreditCardPayment("1234-5678-9876-5432", "John Doe"));
6         context.payAmount(250.75);
7         context.setPaymentStrategy(new PayPalPayment("john.doe@example.com"));
8         context.payAmount(120.50);
9     }
10 }
11 }
```

Output –

```
Problems Javadoc Declaration Search Console Console ×
<terminated> Main (3) [Java Application] C:\Users\tunug\.p2\pool\plugins\org.eclipse.jus
Paid 250.75 using Credit Card [1234-5678-9876-5432] for John Doe
Paid 120.5 using PayPal with account: john.doe@example.com
```

Exercise 9- CommandPattern

Command.java-

```
1 package com.command;
2
3 public interface Command {
4     void execute();
5 }
6 }
```

Light.java-

```
1 package com.command;
2
3 public class Light {
4     public void turnOn() {
5         System.out.println("Light is ON");
6     }
7
8     public void turnOff() {
9         System.out.println("Light is OFF");
10    }
11 }
```

LightOnCommand-

```
1 package com.command;
2
3 public class LightOnCommand implements Command{
4     private Light light;
5
6     public LightOnCommand(Light light) {
7         this.light = light;
8     }
9
10    @Override
11    public void execute() {
12        light.turnOn();
13    }
14 }
```

LightOffCommand-

```
1 package com.command;
2
3 public class LightOffCommand implements Command{
4     private Light light;
5
6     public LightOffCommand(Light light) {
7         this.light = light;
8     }
9
10    @Override
11    public void execute() {
12        light.turnOff();
13    }
14 }
```

Output-

```
Light is ON
Light is OFF
```

Eercise10 - MVC Command

Student.java:

```
package com.mvc;
```

```
public class Student {
```

```
    private String id;
```

```
    private String name;
```

```
    private String grade;
```

```
    // Getters and setters
```

```
    public String getId() {
```

```
        return id;
```

```
    }
```

```
    public void setId(String id) {
```

```
        this.id = id;
```

```
    }
```

```
    public String getName() {
```

```
        return name;
```

```
    }
```

```
    public void setName(String name) {
```

```
        this.name = name;
```

```
    }
```

```
    public String getGrade() {
```

```
        return grade;
```

```
    }
```

```
    public void setGrade(String grade) {
```

```
        this.grade = grade;
    }
}
```

StudentController:
package com.mvc;

```
public class StudentController
{
    private Student model;
    private View view;

    public StudentController(Student model, View view) {
        this.model = model;
        this.view = view;
    }

    // Controller methods to update model
    public void setStudentName(String name) {
        model.setName(name);
    }

    public void setStudentId(String id) {
        model.setId(id);
    }

    public void setStudentGrade(String grade) {
        model.setGrade(grade);
    }

    // Controller methods to retrieve model data
    public String getStudentName() {
```

```

        return model.getName();
    }

    public String getStudentId() {
        return model.getId();
    }

    public String getStudentGrade() {
        return model.getGrade();
    }

    public void updateView() {
        view.displayStudentDetails(model.getId(), model.getName(), model.getGrade());
    }
}

```

View.java:

```
package com.mvc;
```

```

public class View {

    public void displayStudentDetails(String id, String name, String grade) {

        System.out.println("Student Details:");

        System.out.println("ID   : " + id);

        System.out.println("Name : " + name);

        System.out.println("Grade : " + grade);

    }
}

```

Main.java-

```
package com.mvc;
```

```

public class Main {

    public static void main(String[] args) {

```



```
Student student = new Student();
```

```
student.setId("101");
```

```
student.setName("Harshitha");
```

```
student.setGrade("A++");
```

```
View view = new View();
```

```
StudentController controller = new StudentController(student, view);
```

```
controller.updateView();
```

```
controller.setStudentName("Kavya");
```

```
controller.setStudentGrade("A+");
```

```
controller.updateView();
```

```
}
```

```
}
```

Output-

```
Student Details:
ID    : 101
Name  : Harshitha
Grade : A++
Student Details:
ID    : 101
Name  : Kavya
Grade : A+
```

Exercise 11 – DependencyInjectionExample:

CustomerRepository:

```
1 package com.dependency;
2
3 public interface CustomerRepository {
4     String findCustomerById(String customerId);
5 }
```

CustomerRepositoryImpl:

```
1 package com.dependency;
2
3 public class CustomerRepositoryImpl implements CustomerRepository {
4     @Override
5     public String findCustomerById(String customerId) {
6         return "Customer[ID: " + customerId + ", Name: Harshitha]";
7     }
8 }
```

CustomerService:

```
1 package com.dependency;
2
3 public class CustomerService {
4     private CustomerRepository customerRepository;
5     public CustomerService(CustomerRepository customerRepository) {
6         this.customerRepository = customerRepository;
7     }
8     public void displayCustomer(String customerId) {
9         String customer = customerRepository.findCustomerById(customerId);
10        System.out.println("Customer Info: " + customer);
11    }
12 }
```

Main.java:

```
1 package com.dependency;
2
3 public class Main {
4     public static void main(String[] args) {
5         CustomerRepository repository = new CustomerRepositoryImpl();
6         CustomerService service = new CustomerService(repository);
7         service.displayCustomer("C101");
8     }
9 }
```

Output:

```
Customer Info: Customer[ID: C101, Name: Harshitha]
```