

(Practical 1)

// Programmer: Harsh Moreshwar Kale

// Created Date: 13/09/2023

// Question 1:

// Design an application to demonstrate the Radio Button and Check box.

import java.awt.*;

class PracticalNo_1Q1 extends Frame{

public PracticalNo_1Q1(){

Frame myFrame = new Frame("Radion Button & Checkbox");

myFrame.setLayout(new FlowLayout());

myFrame.setTitle("Radio & Checkbox Button");

myFrame.setSize(500, 500);

myFrame.setVisible(true);

myFrame.setResizable(true);

Label infoOfProgrammer = new Label("// Programmer: Harsh Kale");

Font myFont = new Font("Lucida Console", Font.BOLD, 17);

Font myNewFont = new Font("Arial", Font.BOLD, 17);

Label myLable = new Label("This is a program Demonstrating the Radion button and Check box!");

myLable.setFont(myFont);

Checkbox myCheckboxOne = new Checkbox("Python", true);

myCheckboxOne.setFont(myNewFont);

Checkbox myCheckboxTwo = new Checkbox("JavaScript", true);

myCheckboxTwo.setFont(myNewFont);

CheckboxGroup myCheckboxGroup = new CheckboxGroup();

Checkbox radioBtnOne = new Checkbox("Genuis Programmer", true, myCheckboxGroup);

radioBtnOne.setFont(myNewFont);

Checkbox radioBtnTwo = new Checkbox("Hello world Programmer", true, myCheckboxGroup);

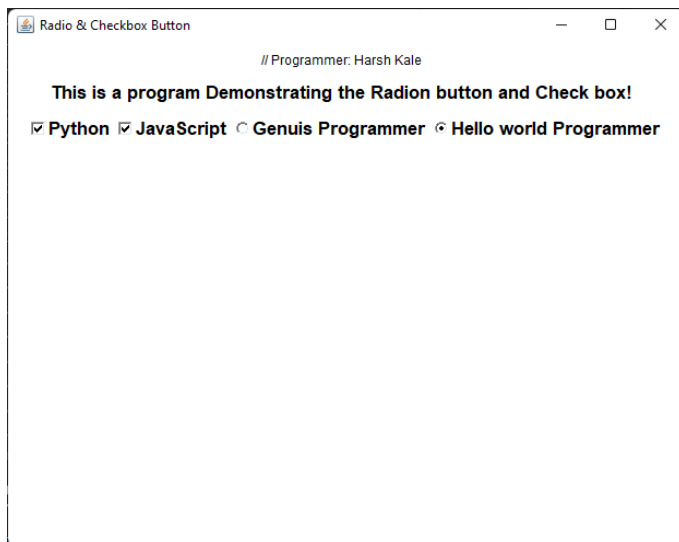
radioBtnTwo.setFont(myNewFont); Component[] myObjects = {infoOfProgrammer, myLable,
myCheckboxOne, myCheckboxTwo, radioBtnOne, radioBtnTwo};

for(int i = 0; i < myObjects.length; i++){

```
        myFrame.add(myObjects[i]);
    }
}

public static void main(String[] args) {
    new PracticalNo_1Q1();
}
}
```

Output:



(Practical 1)

// Programmer: Harsh Moreshwar Kale

// Created Date: 13/09/2023

// Question 2:

// Design an application to create a form with the use of text field, text area, button and label.

import java.awt.*;

public class PracticalNo_1Q2 extends Frame {

 public PracticalNo_1Q2(){

 setLayout(new FlowLayout());

 setTitle("Application of Text Field, Text Area, Button and Label!");

 setSize(700, 700);

 setVisible(true);

 Font ff1 = new Font("Times New Roman", Font.BOLD, 12);

 Font ff2 = new Font("Arial", Font.ITALIC, 17);

 Label label1 = new Label("Application of Textfield, Textarea, Button and Label! By Developer Harsh Kale");

 label1.setFont(ff1);

 label1.setBounds(15, 40, 450, 30);

 Label label2 = new Label("Form", Label.CENTER);

 label2.setFont(ff2);

 label2.setBounds(210, 90, 80, 20);

 Label ln = new Label("Enter Your Name: ", Label.LEFT);

 TextField tfn = new TextField();

 ln.setBounds(30, 140, 110, 20);

 tfn.setBounds(180, 140, 250, 20);

 Label rollno = new Label("Enter Your Roll No.: ", Label.LEFT);

 TextField tfrn = new TextField();

 rollno.setBounds(30, 180, 150, 20);

 tfrn.setBounds(180, 180, 250, 20);

 Label addrs = new Label("Enter Your Address: ", Label.LEFT);

```

        TextArea taddress = new TextArea();
        addrs.setBounds(30, 220, 170, 20);
        taddress.setBounds(180, 250, 250, 125);
        Button submit = new Button("Submit!");
        Button reset = new Button("Reset!!");
        submit.setBounds(200, 425, 100, 30);
        reset.setBounds(200, 455, 100, 30);
        add(label1);
        add(label2);
        add(ln);
        add(rollno);
        add(tfn);
        add(tfrn);
        add(addrs);
        add(taddress);
        add(submit);
        add(reset);
    }

    public static void main(String[] args) {
        System.out.println("Hello, world Programmer! Harsh Moreshwar Kale");
        new PracticalNo_1Q2();
    }
}

```

Output:

The screenshot shows a Java Swing window titled "Application of Text Field, Text Area, Button and Label". Inside the window, there is a form titled "Form". The form contains three labels: "Enter Your Name:", "Enter Your Roll No:", and "Enter Your Address:". Each label is followed by a text input field. The "Enter Your Address:" label is followed by a text area. At the bottom of the form, there are two buttons: "Submit!" and "Reset!".

(Practical 1)

// Programmer: Harsh Moreshwar Kale

// Created Date: 13/09/2023

// Question 3:

// Develop a program using Label to display the message "Welcome to Java Programming".

import java.awt.*;

public class PracticalNo_1Q3 extends Frame {

 public PracticalNo_1Q3(){

 setTitle("Displaying the \"Welcome to Java Programming\" message on the frame!");

 setSize(700, 700);

 setVisible(true);

 Font ff = new Font("Arial", Font.ITALIC, 20);

 Label l = new Label("Welcome to Java Programming", Label.LEFT);

 l.setFont(ff);

 add(l);

 }

 public static void main(String[] args) {

 System.out.println("Developer Harsh Moreshwar Kale!");

 new PracticalNo_1Q3();

 }

}

Output:



(Practical 1)

// Programmer: Harsh Moreshwar Kale

// Created Date: 13/09/2023

// Question 4:

// Develop a Program to Select Multiple Languages known to User.

import java.awt.*;

public class PracticalNo_1Q4 extends Frame{

 public PracticalNo_1Q4(){

 setLayout(new FlowLayout());

 setTitle("Advance Java Program!");

 setSize(700, 700); setVisible(true);

 Label l = new Label("Select from the following! which language you used in your daily life!");

 Checkbox cmr = new Checkbox("Marathi (मराठी)");

 Checkbox chi = new Checkbox("Hindi");

 Checkbox csk = new Checkbox("Sanskrit");

 Checkbox cpy = new Checkbox("Python");

 Checkbox cc = new Checkbox("C");

 add(l); add(cmr); add(chi); add(csk); add(cpy); add(cc);

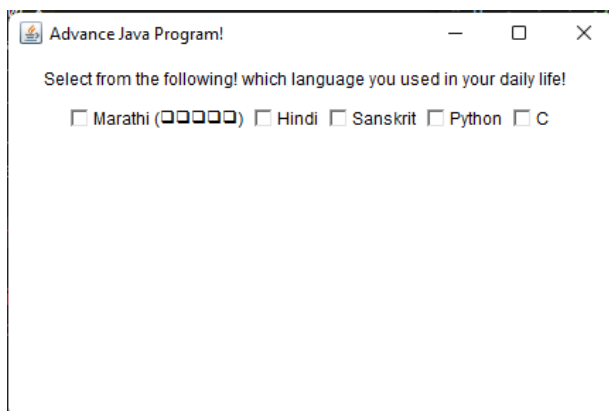
 }

 public static void main(String[] args) {

 System.out.println("Developer Harsh Moreshwar Kale");

 new PracticalNo_1Q4(); }}

Output:



(Practical 1)

// Programmer: Harsh Moreshwar Kale

// Created Date: 13/09/2023

// Question 5:

// Develop a Program to Create 3 buttons with caption ok, reset, cancel.

import java.awt.*;

public class PracticalNo_1Q5 extends Frame{

 public PracticalNo_1Q5(){

 setLayout(new FlowLayout());

 setTitle("Advance Java Programming By Harsh Kale!");

 setSize(700, 700);

 setVisible(true);

 Label l = new Label("Developer Harsh Moreshwar Kale, Click through the following buttons!");

 Button ok = new Button("OK");

 Button reset = new Button("RESET");

 Button cancel = new Button("CANCEL");

 add(l); add(ok); add(reset); add(cancel);

 }

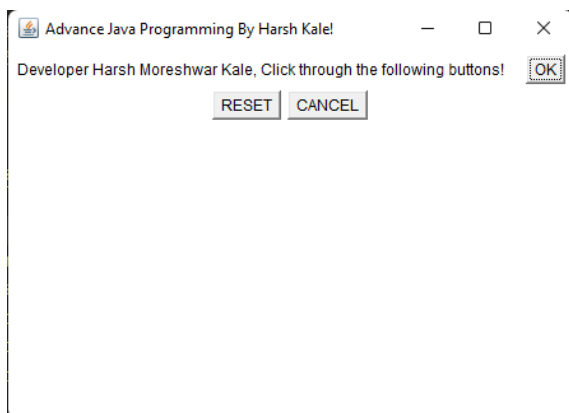
 public static void main(String[] args) {

 System.out.println("Developer Harsh Moreshwar Kale!");

 new PracticalNo_1Q5();

 }}

Output:



(Practical 2)

// Programmer: Harsh Moreshwar Kale

// Created Date: 13/09/2023

// Question 1:

// Write a java program to show following output in list!

import java.awt.*;

public class PracticalNo_2Q1 extends Frame {

 public PracticalNo_2Q1(){

 setLayout(new FlowLayout());

 setTitle("Demo of List in Advance Java Programming!");

 setSize(700, 700);

 setVisible(true);

 Label l = new Label("Here is the program of list in advance java programming by Harsh Kale!");

 List list = new List(3, false);

 list.add("Summer");

 list.add("Winter");

 list.add("Rainy"); add(l); add(list);

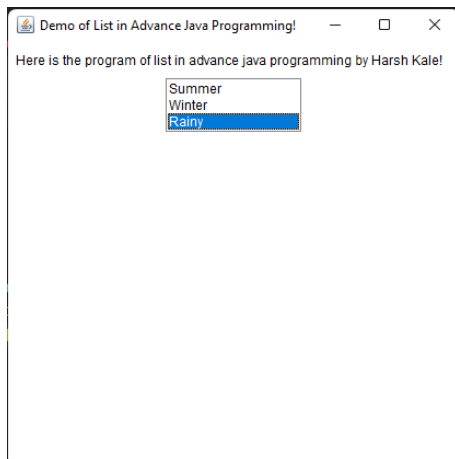
 }

 public static void main(String[] args) {

 System.out.println("Developer Harsh Moreshwar Kale!");

 new PracticalNo_2Q1(); }}

Output:



(Practical 2)

// Programmer: Harsh Moreshwar Kale

// Created Date: 13/09/2023

// Question 2:

// Develop an application using list components to add names of 10 different cities.abstract

import java.awt.*;

public class PracticalNo_2Q2 extends Frame {

 public PracticalNo_2Q2(){

 setLayout(new FlowLayout());

 setTitle("List Components In Advance Java Programming");

 setSize(700, 700);

 setVisible(true);

 Label l = new Label("This Program is created by Harsh Kale!");

 List list = new List(4, false);

 list.add("Latur"); list.add("Barshi"); list.add("Solapur"); list.add("Nanded");

 add(l);

 add(list);

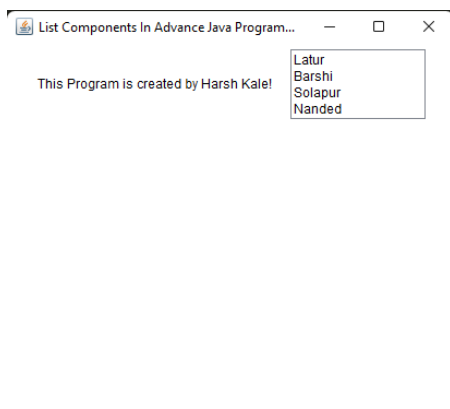
 }

 public static void main(String[] args) {

 System.out.println("Developer Harsh Moreshwar Kale");

 new PracticalNo_2Q2(); } }

Output:



(Practical 2)

// Programmer: Harsh Moreshwar Kale

// Created Date: 13/09/2023

// Question 3:

// Develop an application select multiple names of news paper.

import java.awt.*;

public class PracticalNo_2Q3 extends Frame {

 public PracticalNo_2Q3(){

 setLayout(new FlowLayout());

 setTitle("Program of List Components in Advance Java Programming!");

 setSize(700, 700);

 setVisible(true);

 Label l = new Label("This is a program of compoenents to select the names of news papers by Harsh Kale!");

 List list = new List(4, true);

 list.add("Lokmat");

 list.add("The New Indian Times");

 list.add("The Hindu"); list.add("Dyandeep"); list.add("Maradhi Paper"); add(l);
 add(list);

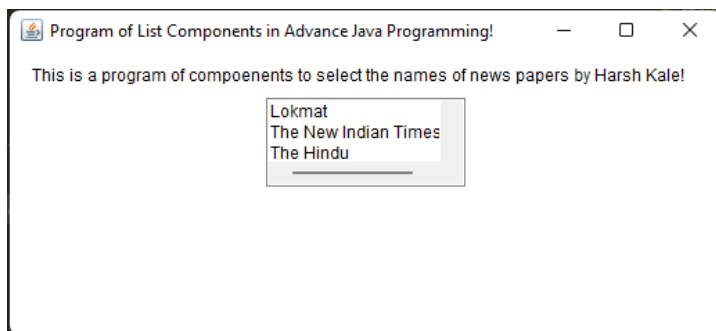
 }

 public static void main(String[] args) {

 System.out.println("Developer Harsh Moreshwar Kale");

 new PracticalNo_2Q3(); }}

Output:



(Practical 3)

// Programmer: Harsh Moreshwar Kale

// Created Date: 13/09/2023

// Question 1:

// Write a java program to demonstrate the use of grid layout of 5 * 5

import java.awt.*;

public class PracticalNo_3Q1 extends Frame {

PracticalNo_3Q1(){

setLayout(new GridLayout(5, 5));

setTitle("Program of Grid Layout In Advance Java Programin by Harsh kale");

setSize(700, 700);

setVisible(true);

for(int i = 1; i <= 20; i++){

add(new Label("Cell " + i));

}

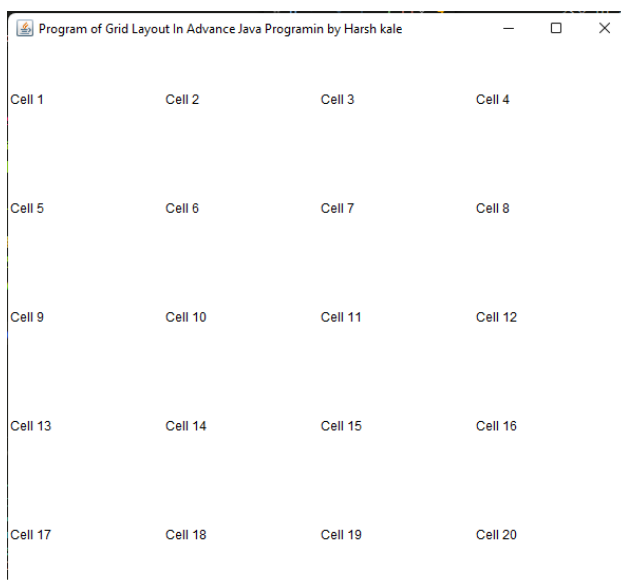
}

public static void main(String[] args) {

System.out.println("Developer Harsh Moreshwar Kale");

new PracticalNo_3Q1(); }}

Output:



(Practical 3)

// Programmer: Harsh Moreshwar Kale

// Created Date: 13/09/2023

// Question 2:

// Write a java program to display the No. of buttons from 0 to 9.

import java.awt.*;

public class PracticalNo_3Q2 extends Frame{

PracticalNo_3Q2(){

setLayout(new GridLayout(3, 3));

setTitle("Program of Grid layout in Advance Java Programing by Harsh Kale!");

setSize(700, 700); setVisible(true);

for(int i = 0; i <= 9; i++){

add(new Button("Harsh " + i));

}

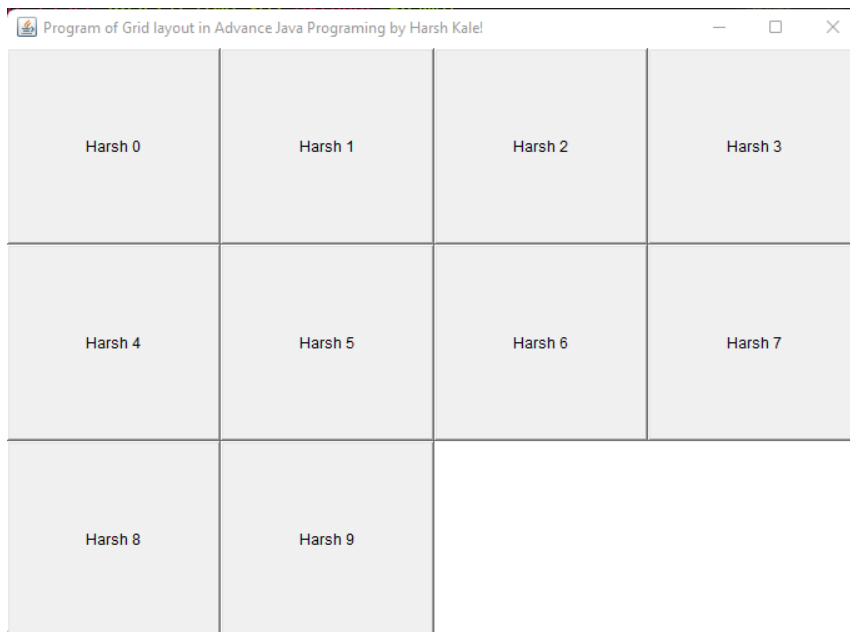
}

public static void main(String[] args) {

System.out.println("Developer Harsh Moreshwar Kale!");

new PracticalNo_3Q2(); }}

Output:



(Practical 3)

// Programmer: Harsh Moreshwar Kale

// Created Date: 13/09/2023

// Question 3:

// Write a java program to display the No. of buttons from 0 to 0.

import java.awt.*;

public class PracticalNo_3Q3 extends Frame{

PracticalNo_3Q3(){

setLayout(new GridLayout(3, 2, 20, 20));

setTitle("Program of Grid Layout in Advance Java Programing by Harsh Kale!");

setSize(700, 700);

setVisible(true);

for(int i = 0; i <= 7; i++){

Button btn = new Button("Harsh " + i); add(btn);

}

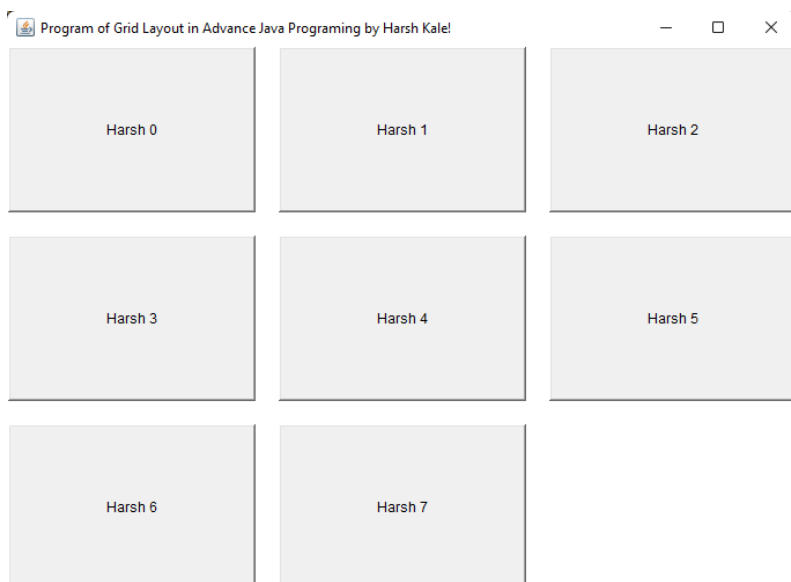
}

public static void main(String[] args) {

System.out.println("Developer Harsh Moreshwar Kale!");

new PracticalNo_3Q3(); } }

Output:



(Practical 3)

// Programmer: Harsh Moreshwar Kale

// Created Date: 13/09/2023

// Question 4: // Write a java program to display the use of border layout.!

```
import java.awt.*;
```

```
public class PracticalNo_3Q4 extends Frame{
```

```
    PracticalNo_3Q4(){
```

```
        setTitle("Program of border layout in advance java programming");
```

```
        setSize(700, 700);    setVisible(true);
```

```
        setLayout(new BorderLayout(10, 10));
```

```
        Button northButton = new Button("North");    add(northButton, BorderLayout.NORTH);
```

```
        Button southButton = new Button("South");    add(southButton, BorderLayout.SOUTH);
```

```
        Button eastButton = new Button("East");    add(eastButton, BorderLayout.EAST);
```

```
        Button wesButton = new Button("West");    add(wesButton, BorderLayout.WEST);
```

```
        Button centerButton = new Button("Center");    add(centerButton, BorderLayout.CENTER);
```

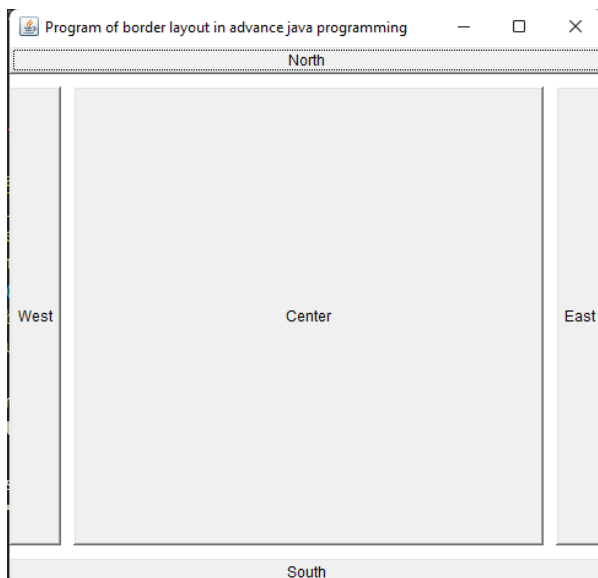
```
    }
```

```
    public static void main(String[] args) {
```

```
        System.out.println("Developer Harsh Moreshwar Kale!");
```

```
        new PracticalNo_3Q4();    }}
```

Output:



(Practical 4)

// Programmer: Harsh Moreshwar Kale

// Created Date: 13/09/2023

// Question 1:

// Write the Output of the following program!

```
import java.awt.*; import java.awt.event.*; import javax.swing.*;

public class PracticalNo_4Q1 extends JFrame implements ActionListener{

    CardLayout card; JButton btn1, btn2, btn3; Container c;

    PracticalNo_4Q1(){

        c = getContentPane();    card = new CardLayout(40, 30);    c.setLayout(card);

        btn1 = new JButton("ReactJS");    btn2 = new JButton("NodeJS");

        btn3 = new JButton("VueJS");    btn1.addActionListener(this);

        btn2.addActionListener(this);    btn3.addActionListener(this);

        c.add("A", btn1);    c.add("B", btn2);    c.add("C", btn3);

    }

    public void actionPerformed(ActionEvent e){    card.next(c); }

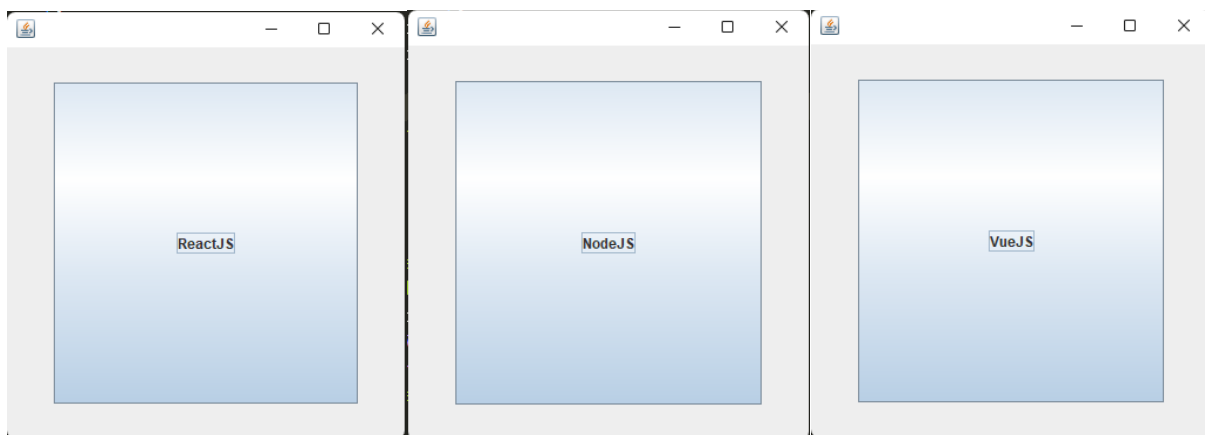
    public static void main(String[] args) {

        System.out.println("Developer Harsh Moreshwar Kale!");

        PracticalNo_4Q1 p = new PracticalNo_4Q1();

        p.setSize(700, 700);    p.setVisible(true);    p.setDefaultCloseOperation(EXIT_ON_CLOSE);    }
```

Output:



(Practical 4)

// Programmer: Harsh Moreshwar Kale

// Created Date: 13/09/2023

// Question 2:

// Write a java program to display the output of the following code.

```
import java.awt.*;
```

```
import javax.swing.*;
```

```
public class PracticalNo_4Q2 extends JFrame {
```

```
    PracticalNo_4Q2() {
```

```
        Label l = new Label("GridBagLayout Program by Harsh Kale!");
```

```
        add(l);
```

```
        GridBagLayout grid = new GridBagLayout();    GridBagConstraints gbc = new GridBagConstraints();
```

```
        setLayout(grid);
```

```
        setTitle("GridBag Layout Program By Harsh Kale");
```

```
        GridBagLayout layout = new GridBagLayout();
```

```
        this.setLayout(layout);
```

```
        gbc.fill = GridBagConstraints.HORIZONTAL;
```

```
        gbc.gridx = 0;
```

```
        gbc.gridy = 0;
```

```
        this.add(new Button("Button One"), gbc);
```

```
        gbc.gridx = 1;
```

```
        gbc.gridy = 0;
```

```
        this.add(new Button("Button two"), gbc);
```

```
        gbc.fill = GridBagConstraints.HORIZONTAL;
```

```
        gbc.ipady = 20;
```

```
        gbc.gridx = 0;
```

```
        gbc.gridy = 1;
```

```
        this.add(new Button("Button Three"), gbc);
```

```
        gbc.gridx = 1;
```

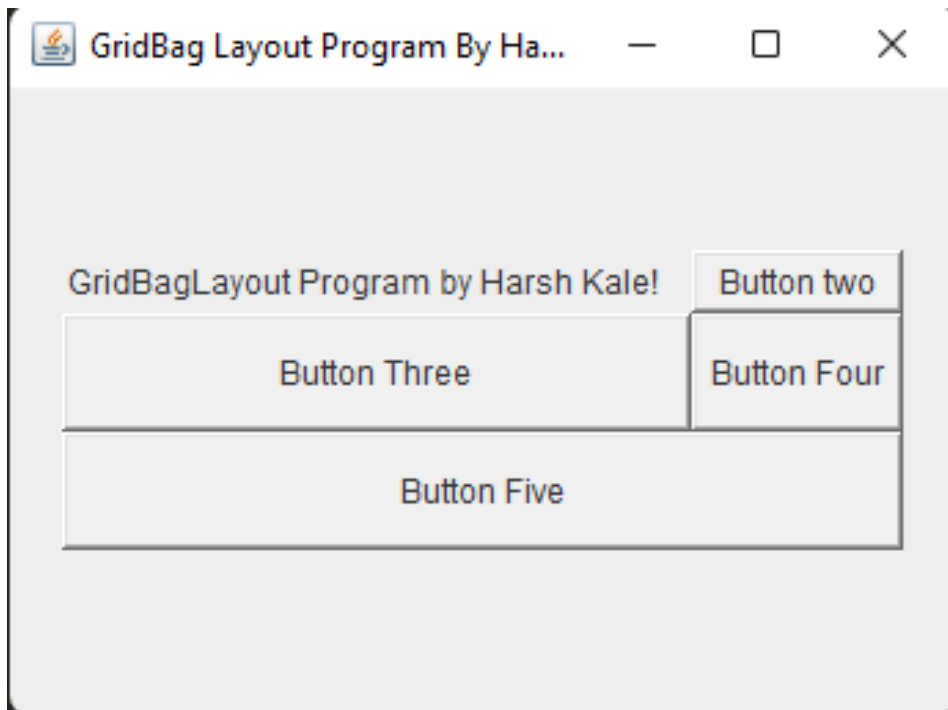
```
        gbc.gridy = 1;
```



```
this.add(new Button("Button Four"), gbc);  
gbc.gridx = 0;  
gbc.gridy = 2;  
gbc.fill = GridBagConstraints.HORIZONTAL;  
gbc.gridwidth = 2;  
this.add(new Button("Button Five"), gbc);  
setSize(700, 700);  
setPreferredSize(getSize());  
setVisible(true);  
setDefaultCloseOperation(EXIT_ON_CLOSE);  
}
```

```
public static void main(String[] args) {  
    System.out.println("Developer Harsh MOreshwar Kale!");  
    new PracticalNo_4Q2();  
}
```

Output:



(Practical 4)

// Programmer: Harsh Moreshwar Kale

// Created Date: 13/09/2023

// Question 3:

// Write a java program to display following output of GridBagLayout.

```
import java.awt.*;
```

```
import javax.swing.*;
```

```
public class PracticalNo_4Q3 extends JFrame {
```

```
    PracticalNo_4Q3(){
```

```
        setSize(700, 700);
```

```
        setPreferredSize(getSize());
```

```
        setVisible(true);
```

```
        setDefaultCloseOperation(EXIT_ON_CLOSE);
```

```
        GridBagLayout grid = new GridBagLayout();
```

```
        GridBagConstraints gbc = new GridBagConstraints();
```

```
        setLayout(grid);
```

```
        setTitle("GridBag Layout Example By Harsh Kale");
```

```
        gbc.fill = GridBagConstraints.HORIZONTAL;
```

```
        gbc.gridx = 0;    gbc.gridy = 0;    this.add(new Label("Name: "), gbc);
```

```
        gbc.gridx = 1;
```

```
        gbc.gridy = 0;
```

```
        this.add(new TextField("Harsh", 1), gbc);
```

```
        gbc.fill = GridBagConstraints.HORIZONTAL;
```

```
        gbc.gridx = 0;
```

```
        gbc.gridy = 1;
```

```
        gbc.weightx=0;
```

```
        gbc.weighty=0;
```

```
        this.add(new Label("Message"), gbc);
```

```
        gbc.gridx = 1; gbc.gridy = 1;
```

```
        this.add(new TextArea(3, 5), gbc);    gbc.gridx = 0;    gbc.gridy = 2;
```

```
gbc.fill = GridBagConstraints.HORIZONTAL;

gbc.gridwidth = 2;

gbc.gridheight=1;

gbc.insets= new Insets (30, 0, 10, 0); this.add(new JButton("Submit"), gbc);
}

public static void main(String[] args) {

    System.out.println("Developer Harsh Moreshwar Kale!");

    new PracticalNo_4Q3();

}

}
```

Output:



(Practical 5)

// Programmer: Harsh Moreshwar Kale

// Created Date: 13/09/2023

// Question 1:

// Write a java program to create menu of different colors and disable menu item for Black Color.

import java.awt.*;

public class PracticalNo_5Q1 extends Frame{

 MenuBar mb; Menu colorNameMenu;

 MenuItem redItem, orangeItem, blueItem, blackItem;

 PracticalNo_5Q1(){

 setTitle("Advane Java Menu Program By Harsh Kale");

 setSize(700, 700); mb = new MenuBar();

 colorNameMenu = new Menu("Colors");

 redItem = new MenuItem("Red");

 orangeItem = new MenuItem("Orange");

 blueItem = new MenuItem("Blue");

 blackItem = new MenuItem("Black");

 blackItem.setEnabled(false); colorNameMenu.add(redItem);

 colorNameMenu.add(orangeItem); colorNameMenu.add(blueItem);

 colorNameMenu.add(blackItem); mb.add(colorNameMenu);

 setMenuBar(mb); setVisible(true);

 }

 public static void main(String[] args) { System.out.println("Developer Harsh Moreshwar Kale");
 new PracticalNo_5Q1(); } }

Output:



(Practical 5)

// Programmer: Harsh Moreshwar Kale

// Created Date: 13/09/2023

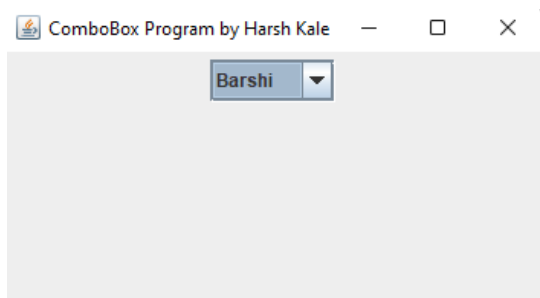
// Question 2:

// Find an error and correct it also display the output after corrections.

```
import java.awt.*;
import java.awt.event.KeyEvent;

public class PracticalNo_5Q2 extends Frame{
    MenuBar mb;  MenuItem m1, m2, m3;  Menu mn;
    MenuShortcut ms;
    PracticalNo_5Q2(){
        setTitle("Menubar Program By Harsh Kale!");
        setSize(700, 700);    setLayout(null);
        ms = new MenuShortcut(KeyEvent.VK_X);
        mn = new Menu("File");    mb = new MenuBar();
        m1 = new MenuItem("Open with VS Code");
        m2 = new MenuItem("Auto Save");
        m3 = new MenuItem("Harsh Kale");
        mn.add(m1);    mn.add(m2);    mn.addSeparator();    mn.add(m3);
        mb.add(mn);    setMenuBar(mb);    setVisible(true);
    }
    public static void main(String[] args) {
        System.out.println("Developer Harsh Moreshwar Kale");
        new PracticalNo_5Q2();    }}
```

Output:



(Practical 6)

// Programmer: Harsh Moreshwar Kale

// Created Date: 13/09/2023

// Question 1:

// Write a Program for Following output!

```
import java.awt.FlowLayout; import javax.swing.*.*;

public class PracticalNo_6Q1 extends JFrame {

    PracticalNo_6Q1(){

        super("ComboBox Program by Harsh Kale");    setSize(700, 700);

        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);

        String cities[] = {"Solapur", "Barshi", "Latur", "Banglore"};

        JComboBox<String> comboBox = new JComboBox<>(cities);

        JScrollPane scrollPane = new JScrollPane(comboBox);

        add(scrollPane);    setVisible(true);

        setLayout(new FlowLayout());

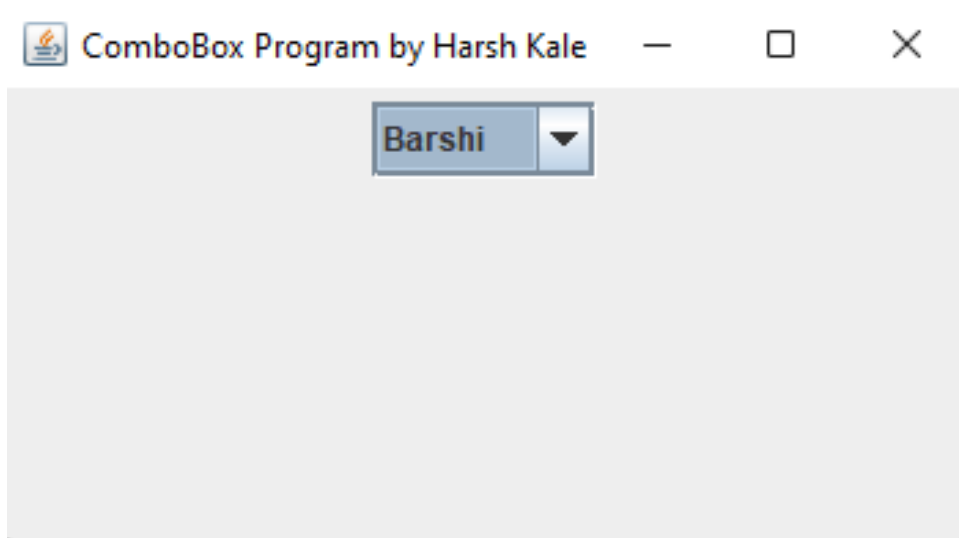
    }

    public static void main(String[] args) {

        System.out.println("Developer Harsh Kale");

        new PracticalNo_6Q1();    }}
```

Output:



(Practical 6)

// Programmer: Harsh Moreshwar Kale

// Created Date: 13/09/2023

// Question 2:

// Program using JComboBox to select different states of India or programming languages.

```
import java.awt.*; import javax.swing.JComboBox; import javax.swing.JFrame;
```

```
import javax.swing.JScrollPane;
```

```
public class PracticalNo_6Q2 extends JFrame{
```

```
    PracticalNo_6Q2(){
```

```
        super("ComboBox Program by Harsh Kale");    setSize(700, 700);
```

```
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
```

```
        String cities[] = {"C", "C++", "C#", "Java", "Python", "R"};
```

```
        JComboBox<String> comboBox = new JComboBox<>(cities);
```

```
        JScrollPane scrollPane = new JScrollPane(comboBox);
```

```
        add(scrollPane);    setVisible(true);    setLayout(new FlowLayout());
```

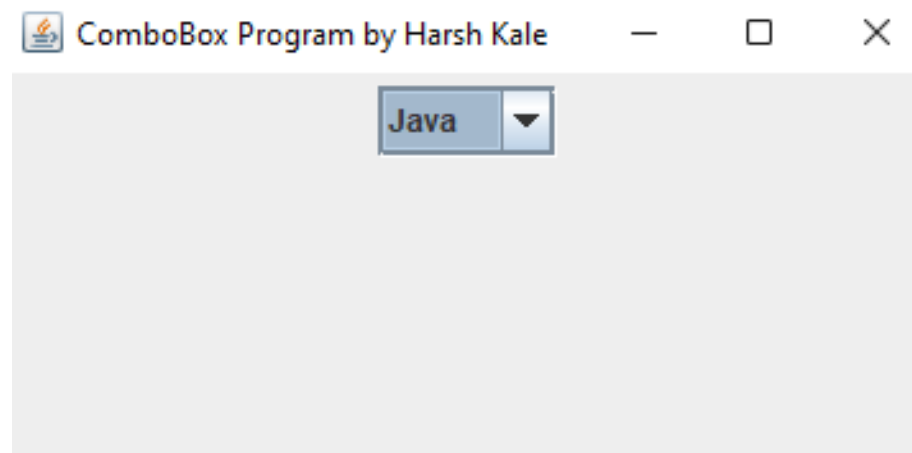
```
    }
```

```
    public static void main(String[] args) {
```

```
        System.out.println("Developer Harsh Kale");
```

```
        new PracticalNo_6Q2();    }}
```

Output:



(Practical 6)

// Programmer: Harsh Moreshwar Kale

// Created Date: 13/09/2023

// Question 3:

// Program using JScrollPane in Advance Java Programming.

```
import javax.swing.*; import java.awt.*;
```

```
public class PracticalNo_6Q3 extends JFrame {
```

```
    PracticalNo_6Q3(){
```

```
        super("ScrollPane Program in Advance Java Programming By Harsh Kale!");
```

```
        setLayout(new BorderLayout());    setSize(400, 400);
```

```
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
```

```
        JTextArea t = new JTextArea();
```

```
        for(int i = 0; i < 100; i++){    t.append("Hello, world programmer Harsh Kale \n");    }
```

```
        JScrollPane scrollPane = new JScrollPane(t);
```

```
        add(scrollPane, BorderLayout.CENTER);    setVisible(true);
```

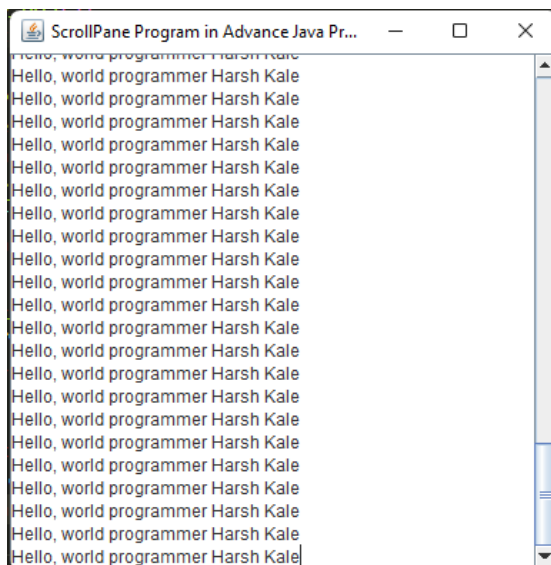
```
    }
```

```
    public static void main(String[] args) {
```

```
        System.out.println("Developer Harsh Kale");    new PracticalNo_6Q3();
```

```
    }}
```

Output:



(Practical 7)

// Programmer: Harsh Moreshwar Kale

// Created Date: 13/09/2023

// Question 1:

// Write a Program for JTree Component!

```
import javax.swing.*; import javax.swing.tree.*;
```

```
public class PracticalNo_7Q1 extends JFrame{
```

```
    PracticalNo_7Q1(){
```

```
        setTitle("JTree Program By Harsh Kale!");    setVisible(true);
```

```
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
```

```
        DefaultMutableTreeNode root = new DefaultMutableTreeNode("root");
```

```
        DefaultMutableTreeNode n1 = new DefaultMutableTreeNode("Node first");
```

```
        DefaultMutableTreeNode n2 = new DefaultMutableTreeNode("Node second");
```

```
        DefaultMutableTreeNode n3 = new DefaultMutableTreeNode("Node third");
```

```
        DefaultMutableTreeNode n4 = new DefaultMutableTreeNode("Node fourth");
```

```
        n1.add(n3);    n1.add(n4);
```

```
        root.add(n1);    root.add(n2);
```

```
        JTree tree = new JTree(root);    JScrollPane scrollPane = new JScrollPane(tree);
```

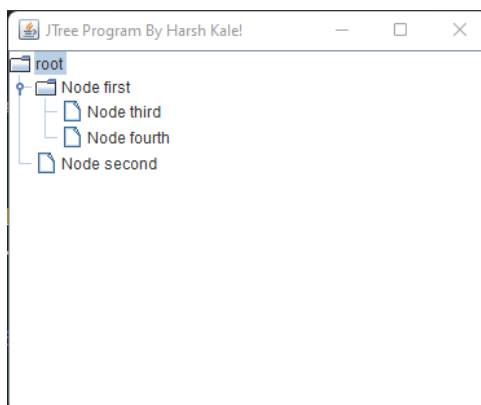
```
        getContentPane().add(scrollPane);    pack();    setSize(700, 700);
```

```
    }
```

```
    public static void main(String[] args) {
```

```
        System.out.println("Developer Harsh Moreshwar Kale");    new PracticalNo_7Q1();    }}
```

Output:



(Practical 7)

// Programmer: Harsh Moreshwar Kale

// Created Date: 13/09/2023

// Question 1: Write a Program for Following output.

```
import javax.swing.*; import javax.swing.tree.*;

public class PracticalNo_7Q2 extends JFrame {

    PracticalNo_7Q2() {    setTitle("JTree Program By Harsh Kale");    setVisible(true);

        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);

        DefaultMutableTreeNode rootNode = new DefaultMutableTreeNode("India");
        DefaultMutableTreeNode node1 = new DefaultMutableTreeNode("Maharashtra");
        DefaultMutableTreeNode node2 = new DefaultMutableTreeNode("Gujrat");
        DefaultMutableTreeNode node11 = new DefaultMutableTreeNode("Mumbai");
        DefaultMutableTreeNode node12 = new DefaultMutableTreeNode("Pune");
        DefaultMutableTreeNode node13 = new DefaultMutableTreeNode("Nashik");
        DefaultMutableTreeNode node14 = new DefaultMutableTreeNode("Nagpur");
        DefaultMutableTreeNode node15 = new DefaultMutableTreeNode("Latur");

        node1.add(node11);    node1.add(node12);    node1.add(node13);    node1.add(node14);
        node1.add(node15);    rootNode.add(node1);    rootNode.add(node2);

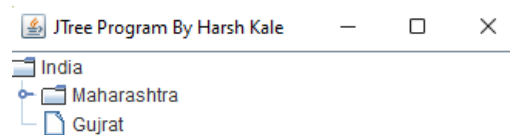
        JTree tree = new JTree(rootNode);    JScrollPane scrollPane = new JScrollPane(tree);

        getContentPane().add(scrollPane);    pack();

    }

    public static void main(String[] args) { System.out.println("Developer Harsh Kale!"); new
    PracticalNo_7Q2(); }}
```

Output:



(Practical 7)

// Programmer: Harsh Moreshwar Kale Created Date: 13/09/2023

// Question 3: Program to show root directory and its sub folder of your system.

```
import java.awt.*; import java.io.*; import javax.swing.*; import javax.swing.tree.*;
```

```
public class PracticalNo_7Q3 {
```

```
    public static void main(String[] args) {
```

```
        SwingUtilities.invokeLater(() -> {
```

```
            JFrame frame = new JFrame("JTree Program");
```

```
            frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
```

```
            File rootDir = new File("D:/");
```

```
            DefaultMutableTreeNode root = new DefaultMutableTreeNode(rootDir);
```

```
            DefaultTreeModel treeModel = new DefaultTreeModel(root);        addSubfolders(root, rootDir);
```

```
            JTree tree = new JTree(treeModel);
```

```
            tree.setPreferredSize(new Dimension(300, 200));
```

```
            frame.add(tree, BorderLayout.CENTER);
```

```
            frame.pack(); // Use pack() to set the frame size based on its contents
```

```
            frame.setVisible(true);
```

```
        }); }
```

```
private static void addSubfolders(DefaultMutableTreeNode parent, File dir) {
```

```
    File[] subDirs = dir.listFiles();
```

```
    if (subDirs != null) {
```

```
        for (File subDir : subDirs) {
```

```
            if (subDir.isDirectory()) {
```

```
                DefaultMutableTreeNode child = new DefaultMutableTreeNode(subDir);
```

```
                parent.add(child);
```

```
                addSubfolders(child, subDir);
```

```
            }    }    } }}
```

(Practical 8)

// Programmer: Harsh Moreshwar Kale Created Date: 13/09/2023

// Question 1: Develop a program to demonstrate the use of JTable.

```
import javax.swing.*; import javax.swing.table.DefaultTableModel; import java.awt.*;

public class PracticalNo_8Q1 {

    public static void main(String[] args) {

        SwingUtilities.invokeLater(() -> {

            JFrame frame = new JFrame("JTable Program By Harsh Kale");

            frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);

            String[] columnNames = {"Name", "Age", "Country"};

            Object[][] data = {

                {"Harsh", 70, "Latur"},

                {"Sanket", 25, "Sambhaji-Nagar"},

                {"Wadkar", 35, "Moti Nagar"},

                {"Omkar", 28, "Chincholi"},

                {"Kale", 40, "Barshi"}

            };

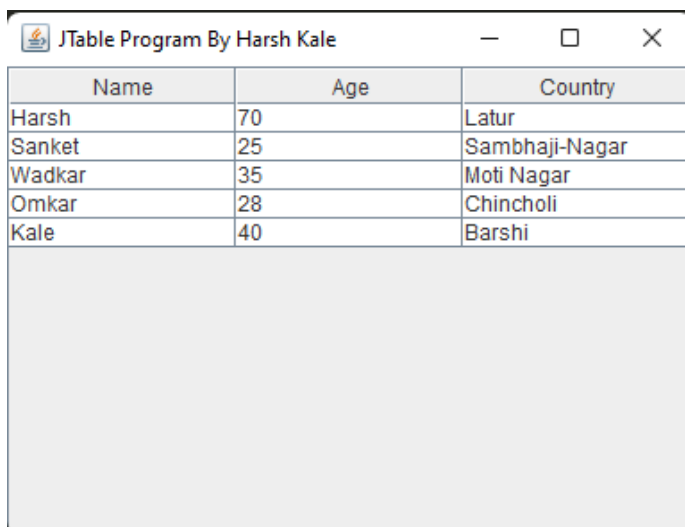
            DefaultTableModel model = new DefaultTableModel(data, columnNames);

            JTable table = new JTable(model);      JScrollPane scrollPane = new JScrollPane(table);

            frame.add(scrollPane, BorderLayout.CENTER);

            frame.pack();      frame.setSize(400, 300);      frame.setVisible(true);    }); }}
```

Output:



Name	Age	Country
Harsh	70	Latur
Sanket	25	Sambhaji-Nagar
Wadkar	35	Moti Nagar
Omkar	28	Chincholi
Kale	40	Barshi

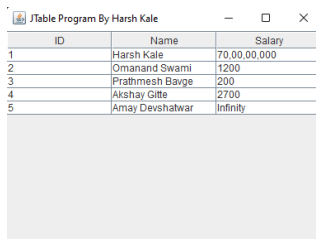
(Practical 8)

// Programmer: Harsh Moreshwar Kale Created Date: 13/09/2023

// Question 2: Program to show root directory and its sub folder of your system.

```
import javax.swing.JFrame; import javax.swing.JScrollPane;
import javax.swing.JTable; import javax.swing.SwingUtilities;
import javax.swing.table.DefaultTableModel; import java.awt.*;
public class PracticalNo_8Q2 { public static void main(String[] args) {
    System.out.println("Developer Harsh Moreshwar Kale");
    SwingUtilities.invokeLater(() -> {
        JFrame frame = new JFrame("JTable Program By Harsh Kale");
        frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        // Create sample data for the table
        String[] columnNames = {"ID", "Name", "Salary"};
        Object[][] data = {
            {1, "Harsh Kale", "70,00,00,000"},
            {2, "Omanand Swami", "1200"},
            {3, "Prathmesh Bavge", "200"},
            {4, "Akshay Gitte", "2700"},
            {5, "Amay Devshatwar", "Infinity"}
        };
        // Create a DefaultTableModel
        DefaultTableModel model = new DefaultTableModel(data, columnNames);
        JTable table = new JTable(model);
        JScrollPane scrollPane = new JScrollPane(table);
        frame.add(scrollPane, BorderLayout.CENTER);
        frame.pack();
        frame.setSize(400, 300);
        frame.setVisible(true);
    });
}
```

Output:



ID	Name	Salary
1	Harsh Kale	70,00,00,000
2	Omanand Swami	1200
3	Prathmesh Bavge	200
4	Akshay Gitte	2700
5	Amay Devshatwar	Infinity

(Practical 8)

// Programmer: Harsh Moreshwar Kale Created Date: 13/09/2023

// Question 3: Program to show table view of 10 students. (Name, Percentage, Grade).

```
import javax.swing.*; import javax.swing.table.DefaultTableModel; import java.awt.*;

public class PracticalNo_8Q3 {

    public static void main(String[] args) {

        SwingUtilities.invokeLater(() -> {

            JFrame frame = new JFrame("Student Table View");

            frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);

            // Define column names

            String[] columnNames = {"Name", "Percentage", "Grade"};

            // Create sample data for 10 students

            Object[][] data = {

                {"Student 1", 85.5, "A"},          {"Student 2", 78.0, "B"},          {"Student 3", 92.3, "A"},

                {"Student 4", 63.7, "C"},          {"Student 5", 77.8, "B"},          {"Student 6", 88.2, "A"},

                {"Student 7", 72.5, "B"},          {"Student 8", 95.1, "A"},          {"Student 9", 61.9, "C"},

                {"Student 10", 84.6, "B"}          };

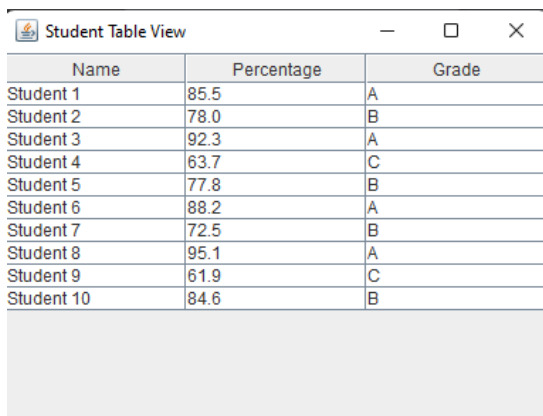
            DefaultTableModel model = new DefaultTableModel(data, columnNames);

            JTable table = new JTable(model);      JScrollPane scrollPane = new JScrollPane(table);

            frame.add(scrollPane, BorderLayout.CENTER);      frame.pack();

            frame.setSize(400, 300);      frame.setVisible(true);      });    }}
```

Output:



Name	Percentage	Grade
Student 1	85.5	A
Student 2	78.0	B
Student 3	92.3	A
Student 4	63.7	C
Student 5	77.8	B
Student 6	88.2	A
Student 7	72.5	B
Student 8	95.1	A
Student 9	61.9	C
Student 10	84.6	B

(Practical 9)

// Programmer: Harsh Moreshwar Kale Created Date: 13/09/2023

// Question 1: Write a program to launch a JProgressBar.

```
import javax.swing.*; import java.awt.event.ActionEvent; import java.awt.event.ActionListener;

public class PracticalNo_9Q1 {    public static void main(String[] args) {

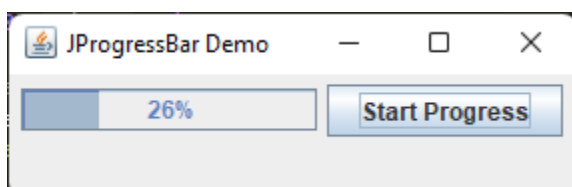
    SwingUtilities.invokeLater(() -> {

        JFrame frame = new JFrame("JProgressBar By Harsh Kale!");
        frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        frame.setSize(300, 100);        JProgressBar progressBar = new JProgressBar(0, 100);
        progressBar.setStringPainted(true);        JButton startButton = new JButton("Start Progress");
        startButton.addActionListener(new ActionListener() {
            public void actionPerformed(ActionEvent e) {
                Thread taskThread = new Thread(new Runnable() {
                    public void run() {
                        for (int i = 0; i <= 100; i++) {
                            final int progressValue = i;
                            SwingUtilities.invokeLater(new Runnable() {
                                public void run() {
                                    progressBar.setValue(progressValue);
                                }
                            });
                        }
                    }
                });
                try {
                    Thread.sleep(100); // Simulate some work
                } catch (InterruptedException ex) {
                    ex.printStackTrace();
                }
                taskThread.start();
            }
        });

        JPanel panel = new JPanel();        panel.add(progressBar);
        panel.add(startButton);        frame.add(panel);        frame.setVisible(true);

    }); }}
```

Output:



(Practical 9)

// Programmer: Harsh Moreshwar Kale

// Created Date: 13/09/2023

// Question 2:

// Develop a Program to Demonstrate the use of JProgressBar.

```
import javax.swing.*;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;

public class PracticalNo_9Q2 {
    private static JProgressBar progressBar;
    private static JButton startButton;

    public static void main(String[] args) {
        SwingUtilities.invokeLater(() -> {
            JFrame frame = new JFrame("JProgressBar Program By Harsh Kale");
            frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
            frame.setSize(300, 100);
            progressBar = new JProgressBar(0, 100);
            progressBar.setStringPainted(true);
            startButton = new JButton("Download MugBit!");
            startButton.addActionListener(new ActionListener() {
                public void actionPerformed(ActionEvent e) {
                    startProgress();
                }
            });
            JPanel panel = new JPanel();
            panel.add(progressBar);
            panel.add(startButton);
            frame.add(panel);
            frame.setVisible(true);
        });
    }

    private static void startProgress() {
        startButton.setEnabled(false); // Disable the button while the task is running
        SwingWorker<Void, Integer> worker = new SwingWorker<Void, Integer>() {
            @Override
            protected Void doInBackground() throws Exception {
                for (int i = 0; i <= 100; i++) {
```



```

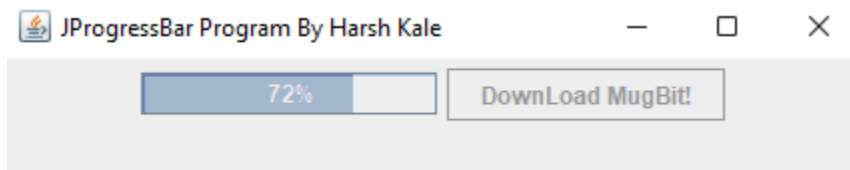
        Thread.sleep(100); // Simulate work (100 milliseconds)
        publish(i); // Publish progress
    }
    return null;
}

@Override
protected void process(java.util.List<Integer> chunks) {
    int latestProgress = chunks.get(chunks.size() - 1);
    progressBar.setValue(latestProgress); // Update progress bar
}

@Override
protected void done() {
    progressBar.setValue(0); // Reset progress bar
    startButton.setEnabled(true); // Enable the button after the task is done
}
}; worker.execute(); }}

```

Output:



(Practical 9)

// Programmer: Harsh Moreshwar Kale Created Date: 13/09/2023

// Question 3: Write a program using JProgressBar to show the progress of progressbar when user clicks on JButton.

```
import javax.swing.*; import java.awt.event.ActionEvent; import java.awt.event.ActionListener;

public class PracticalNo_9Q3 {

    private static JProgressBar progressBar;    private static JButton startButton;

    private static JButton pauseButton;    private static SwingWorker<Void, Integer> worker;

    public static void main(String[] args) {

        SwingUtilities.invokeLater(() -> {

            JFrame frame = new JFrame("Progress Bar with Start and Pause By Harsh Kale!");
            frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);

            frame.setSize(300, 100);    progressBar = new JProgressBar(0, 100);

            progressBar.setStringPainted(true);    startButton = new JButton("Download Mugbit!");
            startButton.addActionListener(new ActionListener() {

                public void actionPerformed(ActionEvent e) {    startProgress();    }    });

            pauseButton = new JButton("Pause");
            pauseButton.addActionListener(new ActionListener() {

                public void actionPerformed(ActionEvent e) {    pauseProgress();    }    });

            JPanel panel = new JPanel();

            panel.add(progressBar);    panel.add(startButton);    panel.add(pauseButton);

            frame.add(panel);    frame.setVisible(true);    }); }

    private static void startProgress() {

        startButton.setEnabled(false); // Disable the "Start" button while the task is running

        pauseButton.setEnabled(true); // Enable the "Pause" button

        worker = new SwingWorker<Void, Integer>() {

            @Override

            protected Void doInBackground() throws Exception {

                for (int i = 0; i <= 100; i++) {

                    if (isCancelled()) {    break;    }

                }

            }

        }

    }

}
```

```

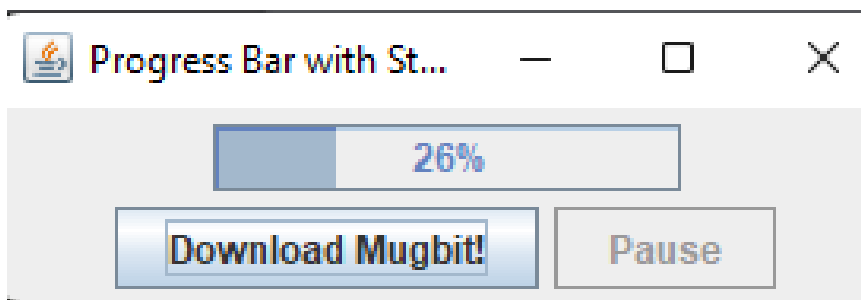
        Thread.sleep(100); publish(i);        }        return null;    }

@Override
protected void process(java.util.List<Integer> chunks) {
    int latestProgress = chunks.get(chunks.size() - 1);
    progressBar.setValue(latestProgress); // Update progress bar
}

@Override
protected void done() {
    progressBar.setValue(0); // Reset progress bar
    startButton.setEnabled(true); // Enable the "Start" button
    pauseButton.setEnabled(false); // Disable the "Pause" button
}
};
worker.execute();
}
private static void pauseProgress() {    if (worker != null) {
    worker.cancel(true); // Cancel the task
    startButton.setEnabled(true); // Enable the "Start" button
    pauseButton.setEnabled(false); // Disable the "Pause" button
}
}
}

```

Output:



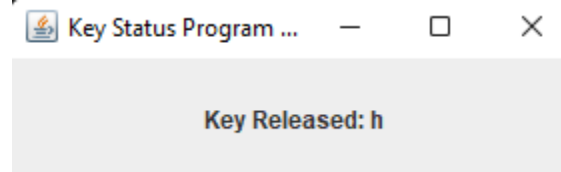
(Practical 10)

// Programmer: Harsh Moreshwar Kale Created Date: 22/09/2023

// Question 1: Write a Program to demonstrate status of key on Applet Window such as KeyPressed, KeyReleased, KeyUp, KeyDown.

```
import javax.swing.*; import java.awt.event.*;
public class PracticalNo_10Q1 extends JFrame implements KeyListener {
    private JLabel keyStatusLabel;
    public PracticalNo_10Q1() {
        setTitle("Key Status Program in Advance Java by Harsh Kale");
        setSize(300, 100);        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        keyStatusLabel = new JLabel("Key Status: ");
        keyStatusLabel.setHorizontalAlignment(JLabel.CENTER);
        getContentPane().add(keyStatusLabel);        addKeyListener(this);
    }
    public void keyTyped(KeyEvent e) {
        keyStatusLabel.setText("Key Typed: " + e.getKeyChar());
    }
    public void keyPressed(KeyEvent e) {
        keyStatusLabel.setText("Key Pressed: " + e.getKeyChar());
    }
    public void keyReleased(KeyEvent e) {
        keyStatusLabel.setText("Key Released: " + e.getKeyChar());
    }
    public static void main(String[] args) {
        SwingUtilities.invokeLater(new Runnable() {
            public void run() { System.out.println("Developer Harsh Kale");
                PracticalNo_10Q1 app = new PracticalNo_10Q1();
                app.setVisible(true); } }); }
}
```

Output:



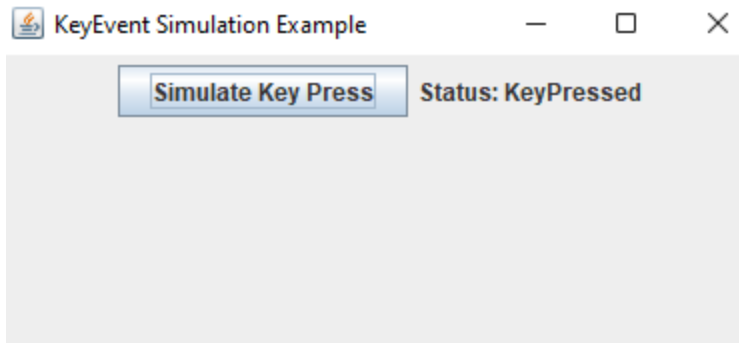
(Practical 10)

// Programmer: Harsh Moreshwar Kale Created Date: 22/09/2023

// Question 2: Write a program to generate KeyEvent when a key is pressed and display "KeyPressed" message.

```
import javax.swing.*; import java.awt.*; import java.awt.event.*;
public class PracticalNo_10Q2 {
    public static void main(String[] args) {
        JFrame frame = new JFrame("KeyEvent Simulation Example");
        frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        frame.setSize(400, 200);
        JPanel panel = new JPanel();          frame.add(panel);
        JButton simulateButton = new JButton("Simulate Key Press");
        panel.add(simulateButton);
        JLabel statusLabel = new JLabel("Status: ");
        panel.add(statusLabel);
        frame.setVisible(true);
        simulateButton.addActionListener(new ActionListener() {
            public void actionPerformed(ActionEvent e) {
                try {
                    System.out.println("Developer Harsh Kale");
                    Robot robot = new Robot();
                    // Press the space key to trigger event!!
                    robot.keyPress(KeyEvent.VK_A);
                    robot.keyRelease(KeyEvent.VK_A);
                    statusLabel.setText("Status: KeyPressed");
                } catch (AWTException ex) {
                    ex.printStackTrace(); }} }); }
```

Output:



(Practical 10)

// Programmer: Harsh Moreswar Kale Created Date: 22/09/2023

// Question 3: Develop a program which will implement special keys such as function keys and arrow keys.

import javax.swing.*; import java.awt.event.*;

public class PracticalNo_10Q3 extends JFrame implements KeyListener {

private JTextArea textArea;

public PracticalNo_10Q3() {

setTitle("Special Keys Example"); setSize(400, 400);

setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);

textArea = new JTextArea(); textArea.addKeyListener(this);

getContentPane().add(textArea); }

public void keyPressed(KeyEvent e) {

int keyCode = e.getKeyCode();

if (keyCode == KeyEvent.VK_F1) {

textArea.append("F1 key pressed\n");

} else if (keyCode == KeyEvent.VK_F2) {

textArea.append("F2 key pressed\n");

} else if (keyCode == KeyEvent.VK_UP) {

textArea.append("Up arrow key pressed\n");

} else if (keyCode == KeyEvent.VK_DOWN) {

textArea.append("Down arrow key pressed\n");

} else if (keyCode == KeyEvent.VK_LEFT) {

textArea.append("Left arrow key pressed\n");

} else if (keyCode == KeyEvent.VK_RIGHT) {

textArea.append("Right arrow key pressed\n");

} }

public void keyReleased(KeyEvent e) {

// Handle keyReleased event (not used in this example) }

public static void main(String[] args) {

SwingUtilities.invokeLater(new Runnable() {

public void run() {

System.out.println("Developer Harsh Kale");

PracticalNo_10Q3 example = new PracticalNo_10Q3();

example.setVisible(true);

} }); }

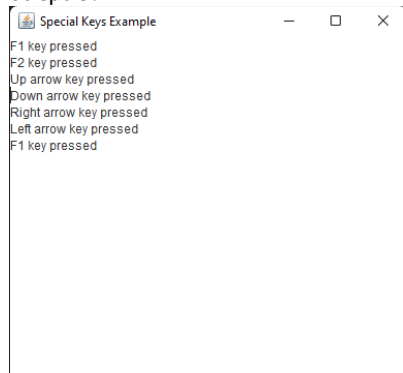
@Override

public void keyTyped(KeyEvent e) {

// TODO Auto-generated method stub

throw new UnsupportedOperationException("Unimplemented method 'keyTyped' done by harsh kale in future!"); }

Output:



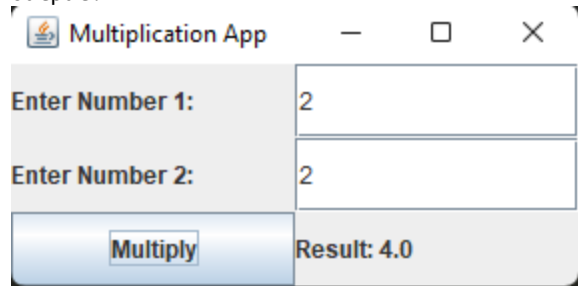
(Practical 10)

// Programmer: Harsh Moreshwar Kale Created Date: 22/09/2023

// Question 4: Develop a program to accept two numbers and display product of two numbers when user pressed "Multiply" Button.

```
import javax.swing.*; import java.awt.*; import java.awt.event.*;
public class PracticalNo_10Q4 extends JFrame {
    private JTextField num1Field;    private JTextField num2Field;
    private JButton multiplyButton;   private JLabel resultLabel;
    public PracticalNo_10Q4() {
        setTitle("Multiplication App By Harsh Kale");
        setSize(300, 150);
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        JPanel panel = new JPanel();
        panel.setLayout(new GridLayout(3, 2));
        JLabel num1Label = new JLabel("Enter Number 1:");    num1Field = new
JTextField(10);
        JLabel num2Label = new JLabel("Enter Number 2:");    num2Field = new
JTextField(10);
        resultLabel = new JLabel("Result: ");
        multiplyButton = new JButton("Multiply");
        multiplyButton.addActionListener(new ActionListener() {
            public void actionPerformed(ActionEvent e) { calculateProduct();} });
        panel.add(num1Label);    panel.add(num1Field);    panel.add(num2Label);
        panel.add(num2Field);    panel.add(multiplyButton);
        panel.add(resultLabel);
        getContentPane().add(panel);    }
    private void calculateProduct() {
        try {
            double num1 = Double.parseDouble(num1Field.getText());
            double num2 = Double.parseDouble(num2Field.getText());
            double product = num1 * num2;
            resultLabel.setText("Result: " + product);
        } catch (NumberFormatException ex) {
            resultLabel.setText("Result: Invalid input");
        }
    }
    public static void main(String[] args) {
        SwingUtilities.invokeLater(new Runnable() {
            public void run() {
                System.out.println("Developer Harsh Kale!");
                PracticalNo_10Q4 app = new PracticalNo_10Q4();
                app.setVisible(true);    }    });    }}
```

Output:



(Practical 13)

// Debug the following code and write the output of following code.

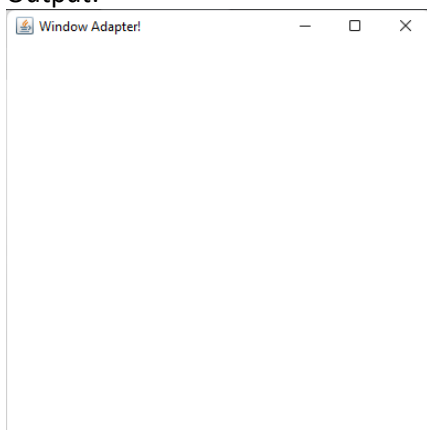
```
import java.awt.*;
import java.awt.event.*;

public class PracticalNo_13Q1 {
    Frame f;

    PracticalNo_13Q1() {
        f = new Frame("Window Adapter!");
        f.addWindowListener(new WindowAdapter() {
            public void windowClosing(WindowEvent e) {
                f.dispose();
                System.exit(0);
            }
        });
        f.setSize(400, 400);
        f.setLayout(null);
        f.setVisible(true);
    }

    public static void main(String[] args) {
        new PracticalNo_13Q1();
    }
}
```

Output:



(Practical 13)

// Programmer: Harsh Moreshwar Kale

// Created Date: 22/09/2023

// Question 2:

// Write a program to demonstrate the use of WindowAdapter class

```
import javax.swing.*;
```

```
import java.awt.event.*;
```

```
public class PracticalNo_13Q2 {
```

```
    public static void main(String[] args) {
```

```
        JFrame frame = new JFrame("Window Adapter Program By Harsh Kale!!");
```

```
        JLabel label = new JLabel("Close the window to exit.");
```

```
        frame.add(label);
```

```
        frame.setSize(300, 200);
```

```
        frame.setDefaultCloseOperation(JFrame.DO_NOTHING_ON_CLOSE);
```

```
        frame.addWindowListener(new MyWindowAdapter());
```

```
        frame.setVisible(true);
```

```
    }
```

```
}
```

```
class MyWindowAdapter extends WindowAdapter {
```

```
    @Override
```

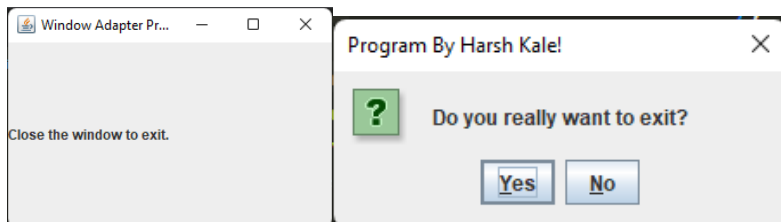
```
    public void windowClosing(WindowEvent e) {
```

```
        int option = JOptionPane.showConfirmDialog(null, "Do you really want to exit?", "Program By Harsh Kale!", JOptionPane.YES_NO_OPTION);
```

```
        if (option == JOptionPane.YES_OPTION) {
```

```
            System.exit(0);    }  }}
```

Output:



(Practical 13)

// Programmer: Harsh Moreshwar Kale

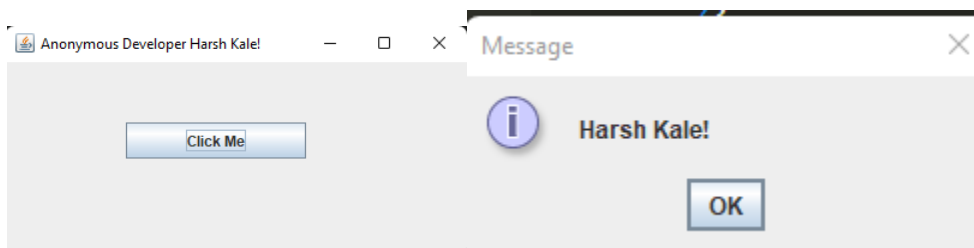
// Created Date: 22/09/2023

// Question 3: Write a program to demonstrate the use of anonymous inner class!

```
import javax.swing.*;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;

public class PracticalNo_13Q3 {
    public static void main(String[] args) {
        JFrame frame = new JFrame("Anonymous Developer Harsh Kale!");
        JButton button = new JButton("Click Me");
        button.setBounds(100, 50, 150, 30);
        button.addActionListener(new ActionListener() {
            @Override      public void actionPerformed(ActionEvent e) {
                JOptionPane.showMessageDialog(null, "Harsh Kale!");
            }
        });
        frame.add(button);    frame.setSize(400, 200);
        frame.setLayout(null);    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        frame.setVisible(true);
    }
}
```

Output:



(Practical 13)

// Programmer: Harsh Moreshwar Kale

// Created Date: 22/09/2023

// Question 4: Write a program using MouseMotionAdapter class to implement only one method mouseDragged().

```
import javax.swing.*; import java.awt.*;
```

```
import java.awt.event.MouseAdapter; import java.awt.event.MouseEvent;
```

```
public class PracticalNo_13Q4 {
```

```
    private JFrame frame;
```

```
    private int startX, startY, endX, endY;
```

```
    public PracticalNo_13Q4() {
```

```
        frame = new JFrame("Mouse Drag Line Draw Application!");
```

```
        frame.setSize(400, 400);    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
```

```
        DrawingPanel drawingPanel = new DrawingPanel();
```

```
        frame.add(drawingPanel);
```

```
        drawingPanel.addMouseListener(new MyMouseMotionAdapter());
```

```
        frame.setVisible(true);
```

```
    }
```

```
    class DrawingPanel extends JPanel {
```

```
        @Override
```

```
        protected void paintComponent(Graphics g) {
```

```
            super.paintComponent(g);
```

```
            g.drawLine(startX, startY, endX, endY);
```

```
        }
```

```
    }
```

```
    class MyMouseMotionAdapter extends MouseAdapter {
```

```
        @Override
```

```
        public void mouseDragged(MouseEvent e) {
```

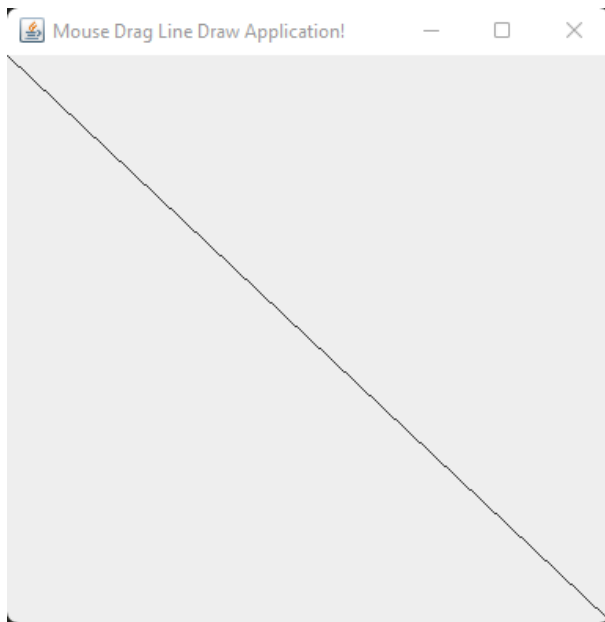
```
            endX = e.getX();
```

```
            endY = e.getY();
```

```
        frame.repaint();
    }
}

public static void main(String[] args) {
    SwingUtilities.invokeLater(() -> {
        System.out.println("Developer Harsh Moreshwar Kale!");
        new PracticalNo_13Q4();
    });
}
}
```

Output:



(Practical No. 14)

// Programmer: Harsh Moreshwar Kale

// Created Date: 25/10/2023

// Question 1:

// Execute the following code and write the output.

import java.net.*;

```
public class PracticalNo_14Q1 {  
    public static void main(String[] args) {  
        try{  
            InetAddress ip = InetAddress.getByName("localhost");  
            System.out.println("Host Name: " + ip.getHostName());  
            System.out.println("IP Address: " + ip.getHostAddress());  
        }catch(Exception e){  
            System.out.println(e);  
        }  
    }  
}
```

Output:

```
PS D:\MyPrograms\aaajchaabhyass.com\Java Practice Programs\Advance Java\Programs\Advance Java Programming Programs> & 'C:\Program Files\Java\jdk-20\bin\java.exe' '-agentlib:jwp=transport=dt_socket,server=n,suspend=y,address=localhost:64444' '--enable-preview' '-XX:+ShowCodeDetailsInExceptionMessages' '-cp' 'C:\Users\Hp\AppData\Roaming\Code\User\workspaceStorage\3f1bf22ac899d1fdb3e582ddbc14d5bd\redhat.java\jdt_ws\Advance Java Programming Programs_ac5a62e6\bin' 'PracticalNo_14Q1'  
Host Name: localhost  
IP Address: 127.0.0.1  
PS D:\MyPrograms\aaajchaabhyass.com\Java Practice Programs\Advance Java\Programs\Advance Java Programming Programs>
```

// Programmer: Harsh Moreshwar Kale

// Created Date: 25/10/2023

// Question 2:

// Develop a program using InetAddress class to retrieve IP address of computer when hostname is entered by the user.

```
import java.io.IOException; import java.net.*; import java.util.Scanner;
```

```
public class PracticalNo_14Q2 {  
    public static void main(String[] args) throws IOException {  
        System.out.println("Enter any hostname: ");  
        try (Scanner sc = new Scanner(System.in)) {  
            String hostname = sc.nextLine();  
            try {  
                InetAddress address = InetAddress.getByName(hostname);  
                if(address.isReachable(3000)){  
                    System.out.println("IP Address: " + address.getHostAddress());  
                }else{  
                    System.out.println("Host Not Found!");  
                }  
            } catch (UnknownHostException e) {  
                System.out.println("Unknown Host: " + hostname);  
            }catch(Exception e){  
                System.out.println("An error occurred: " + e.getMessage());  
            }  
        }  
    }  
}
```

Output:

```
PS D:\MyPrograms\aaajchaabhyass.com\Java Practice Programs\Advance Java\Programs\Advance Java Programming Programs> & 'C:\Program Files\Java\jdk-20\bin\java.exe' '--enable-preview' '-XX:+ShowCodeDetailsInExceptionMessages' '-cp' 'C:\Users\Hp\AppData\Roaming\Code\User\workspaceStorage\3f1bf22ac899d1fdb3e582ddbc14d5bd\redhat.java\jdt_ws\Advance Java Programming Programs_ac5a62e6\bin' 'PracticalNo_14Q2'  
Enter any hostname:  
localhost  
IP Address: 127.0.0.1  
PS D:\MyPrograms\aaajchaabhyass.com\Java Practice Programs\Advance Java\Programs\Advance Java Programming Programs> |
```

(Practical 15)

// Programmer: Harsh Moreshwar Kale

// Created Date: 25/10/2023

// Question 1:

// Execute the following code and write the output.

```
import java.net.*;

public class PracticalNo_15Q1 {

    public static void main(String[] args) throws MalformedURLException {

        // URL url = new URL("https://github.com/Harshk133/Advance-Java-Practical-
        Programs/blob/main/Advance%20Java%20Programming%20Programs/PracticalNo_14Q2.java");

        URL url = new URL("https://www.javatpoint.com/javafx-tutorial");

        System.out.println("Protocol: " + url.getProtocol());

        System.out.println("Port: " + url.getPort());

        System.out.println("Host: " + url.getHost());

        System.out.println("File: " + url.getFile());

        System.out.println("External form: " + url.toExternalForm());

    }

}
```

Output:

```
Protocol: https
Port: -1
Host: www.javatpoint.com
File: /javafx-tutorial
External form: https://www.javatpoint.com/javafx-tutorial
```

```
// Programmer: Harsh Moreshwar Kale
// Created Date: 25/10/2023
// Question 2:
// Write a program using URL class to retrieve the host, protocol port and file of URL
http://www.msbte.org.in

import java.net.*;

public class PracticalNo_15Q2 {

    public static void main(String[] args) throws MalformedURLException {

        URL url = new URL("http://www.msbte.org.in");

        System.out.println("Protocol: " + url.getProtocol());

        System.out.println("Port: " + url.getPort());

        System.out.println("Host: " + url.getHost());

        System.out.println("File: " + url.getFile());

        System.out.println("External form: " + url.toExternalForm());

    }

}
```

Output:

```
Protocol: http
Port: -1
Host: www.msbte.org.in
File:
External form: http://www.msbte.org.in
```



```
// Programmer: Harsh Moreshwar Kale
```

```
// Created Date: 25/10/2023
```

```
// Question 3: Write a program using URL and URLConnection class to retrieve the date, content type,  
content length information of any entered URL
```

```
import java.net.*;  
  
import java.util.Scanner;  
  
import java.util.Date;  
  
public class PracticalNo_15Q3 {  
    public static void main(String[] args) {  
        System.out.println("Enter any URL: ");  
  
        Scanner sc = new Scanner(System.in);  
  
        String urlStr = sc.nextLine();  
  
        try {  
            URL url = new URL(urlStr);  
  
            URLConnection connection = url.openConnection();  
  
            long date = connection.getDate();  
  
            Date todayDate = new Date(date);  
  
            System.out.println("Date: " + todayDate);  
  
            String contentType = connection.getContentType();  
  
            System.out.println("Content Type: " + contentType);  
  
            int contentLength = connection.getContentLength();  
  
            System.out.println("Content length: " + contentLength);  
        } catch (Exception e) {  
            System.out.println("ERROR: " + e.getMessage());  
        }  
    }  
}
```

Output:

```
Enter any URL:  
https://github.com  
Date: Wed Oct 25 20:38:44 IST 2023  
Content Type: text/html; charset=utf-8  
Content length: -1
```

(Practical No. 16)

```
// Programmer: Harsh Moreshwar Kale
// Created Date: 25/10/2023
// Question 1:
// Write a program to check credentials of users
(Client will send user id and password to server
and server will authenticate the client using
equals())
// Server-side Program!
import java.io.*;
import java.net.*;

public class PracticalNo_16Q1_Server {
    public static void main(String[] args) {
        try {
            ServerSocket serverSocket = new
ServerSocket(1234);

            System.out.println("Server started.
Waiting for client connection...");

            Socket clientSocket =
serverSocket.accept();

            System.out.println("Client connected!");

            BufferedReader in = new
BufferedReader(new
InputStreamReader(clientSocket.getInputStrea
m()));

            PrintWriter out = new
PrintWriter(clientSocket.getOutputStream(),
true);
```

```
String userId = in.readLine();
String password = in.readLine();

boolean isAuthenticated =
authenticate(userId, password);

out.println(isAuthenticated);

in.close();

out.close();

clientSocket.close();

serverSocket.close();

} catch (IOException e) {
    e.printStackTrace();
}

}

private static boolean authenticate(String
userId, String password) {

    return userId.equals("harsh") &&
password.equals("helloworldprogrammer");

}

}
```

```
// Programmer: Harsh Moreshwar Kale
// Created Date: 25/10/2023
// Question 1:
// Write a program to check credentials of users
(Client will send user id and password to server
and server will authenticate the client using
equals())
// Client-side Program!
import java.io.*;
import java.net.*;

public class PracticalNo_16Q1_Client {
    public static void main(String[] args) {
        try {
            Socket clientSocket = new
Socket("localhost", 1234);

            System.out.println("Connected to
server!!");

            BufferedReader in = new
BufferedReader(new
InputStreamReader(clientSocket.getInputStrea
m()));

            PrintWriter out = new
PrintWriter(clientSocket.getOutputStream(),
true);

            BufferedReader userInput = new
BufferedReader(new
InputStreamReader(System.in));
```

```
System.out.print("Enter user ID: ");
String userId = userInput.readLine();

System.out.print("Enter password: ");
String password = userInput.readLine();

out.println(userId);
out.println(password);

boolean isAuthenticated =
Boolean.parseBoolean(in.readLine());

if (isAuthenticated) {
    System.out.println("Authentication is
successful!!");
} else {
    System.out.println("Authentication is
failed, Try Again!!");
}

in.close();
out.close();
userInput.close();
clientSocket.close();
} catch (IOException e) {
    e.printStackTrace();
}
}
```

Output:

Server

```
Server started. Waiting for client connection...
Client connected!
```

Client

```
Connected to server!!
Enter user ID: harsh
Enter password: helloworldprogrammer
Authentication is successful!!
```

```
// Programmer: Harsh Moreshwar Kale
// Created Date: 25/10/2023
// Question 2:
// Write a program using Socket & ServerSocket
to create chat application.
// Server-side Program!
import java.io.*;
import java.net.*;
public class PracticalNo_16Q2ServerChat {
    public static void main(String[] args) {
        try {
            ServerSocket serverSocket = new
ServerSocket(1234);
            System.out.println("Server started.
Waiting for clients...");
            Socket clientSocket1 =
serverSocket.accept();
            System.out.println("Client 1
connected.");
            Socket clientSocket2 =
serverSocket.accept();
            System.out.println("Client 2
connected.");
            BufferedReader in1 = new
BufferedReader(new
InputStreamReader(clientSocket1.getInputStrea
m()));
            PrintWriter out1 = new
PrintWriter(clientSocket1.getOutputStream(),
true);
            BufferedReader in2 = new
BufferedReader(new
InputStreamReader(clientSocket2.getInputStrea
m()));
            PrintWriter out2 = new
PrintWriter(clientSocket2.getOutputStream(),
true);
```

```
        Thread thread1 = new Thread(new
ClientHandler(in1, out2));
        Thread thread2 = new Thread(new
ClientHandler(in2, out1));
        thread1.start();
        thread2.start();
        serverSocket.close();
    } catch (IOException e) {
        e.printStackTrace();
    }
}

class ClientHandler implements Runnable {
    private BufferedReader in;
    private PrintWriter out;
    public ClientHandler(BufferedReader in,
PrintWriter out) {
        this.in = in;
        this.out = out;
    }
    @Override
    public void run() {
        try {
            String message;
            while ((message = in.readLine()) != null) {
                System.out.println("Received message:
" + message);
                out.println(message);
            }
        } catch (IOException e) {
            e.printStackTrace();
        }
    }
}
```

```
// Programmer: Harsh Moreshwar Kale
// Created Date: 25/10/2023
// Question 2:
// Write a program using Socket & ServerSocket
to create chat application.
// Client-side Program!
import java.io.*;
import java.net.*;
import java.util.Scanner;
public class PracticalNo_16Q2ClientChat {
    public static void main(String[] args) {
        try {
            try (Socket clientSocket = new
Socket("localhost", 1234)) {
                System.out.println("Connected to
server.");
                BufferedReader in = new
BufferedReader(new
InputStreamReader(clientSocket.getInputStrea
m()));
                PrintWriter out = new
PrintWriter(clientSocket.getOutputStream(),
true);
                Thread thread = new Thread(new
ServerResponseHandler(in));
                thread.start();
                try (Scanner scanner = new
Scanner(System.in)) {
                    String message;
                    while (true) {
```

```
                        message = scanner.nextLine();
                        out.println(message);
                    }
                }
            } catch (IOException e) {
                e.printStackTrace();
            }
        }
    }
}
class ServerResponseHandler implements
Runnable {
    private BufferedReader in;
    public
ServerResponseHandler(BufferedReader in) {
        this.in = in;
    }
    @Override
    public void run() {
        try {
            String message;
            while ((message = in.readLine()) != null) {
                System.out.println("Received from
server: " + message);
            }
        } catch (IOException e) {
            e.printStackTrace();
        }
    }
}
```

Output:

```
.\PracticalNo_16Q2ServerChat.java
Server started. Waiting for clients...
Client 1 connected.
Client 2 connected.
Received message: Hello I am Hello world programmer!!
Received message: Hello, world! My Name is Harsh :)
```

```
PracticalNo_16Q2ClientChat.java
PS D:\MyPrograms\aaajchaabhyass.com\Java Practice Programs\Adv
PracticalNo_16Q2ClientChat.java
Connected to server.
Hello I am Hello world programmer!!
Received from server: Hello, world! My Name is Harsh :)
```

```
PS D:\MyPrograms\aaajchaabhyass.com\Java Practice Programs\Advance
PracticalNo_16Q2ClientChat
Connected to server.
Received from server: Hello I am Hello world programmer!!
Hello, world! My Name is Harsh :)
```

```
// Programmer: Harsh Moreshwar Kale
// Created Date: 25/10/2023
// Question 3:
// Write a program to develop prime number
server (Client will send any number to server,
Server will send the response the number is
prime or not!).
// Server-side Program
import java.io.*;
import java.net.*;

public class PracticalNo_16Q3Server {
    public static void main(String[] args) {
        try {
            try (ServerSocket serverSocket = new
ServerSocket(1234)) {
                System.out.println("Server started.
Waiting for client connection...");

                while (true) {
                    Socket socket =
serverSocket.accept();

                    System.out.println("Client
connected: " + socket);

                    BufferedReader in = new
BufferedReader(new
InputStreamReader(socket.getInputStream()));

                    PrintWriter out = new
PrintWriter(socket.getOutputStream(), true);

                    int number =
Integer.parseInt(in.readLine());

                    System.out.println("Number
received from client: " + number);

                    boolean isPrime =
checkPrime(number);

                    if (isPrime) {
```

```
                        out.println(number + " is a prime
number");
                    } else {
                        out.println(number + " is not a
prime number");
                    }

                    socket.close();

                    System.out.println("Client
disconnected");
                }
            } catch (NumberFormatException e) {
                e.printStackTrace();
            }
        } catch (IOException e) {
            e.printStackTrace();
        }
    }

    private static boolean checkPrime(int
number) {
        if (number <= 1) {
            return false;
        }

        for (int i = 2; i <= Math.sqrt(number); i++) {
            if (number % i == 0) {
                return false;
            }
        }

        return true;
    }
}
```

```
// Programmer: Harsh Moreshwar Kale
// Created Date: 25/10/2023
// Question 3:
// Write a program to develop prime number
server (Client will send any number to server,
Server will send the response the number is
prime or not!).
// Client-side Program
import java.io.*;
import java.net.*;

public class PracticalNo_16Q3Client {
    public static void main(String[] args) {
        try {
            Socket socket = new Socket("localhost",
1234);

            BufferedReader in = new
BufferedReader(new
InputStreamReader(socket.getInputStream()));
```

```
PrintWriter out = new
PrintWriter(socket.getOutputStream(), true);

        BufferedReader userInput = new
BufferedReader(new
InputStreamReader(System.in));

        System.out.print("Enter a number: ");

        int number =
Integer.parseInt(userInput.readLine());

        out.println(number);

        String response = in.readLine();

        System.out.println("Response from
server: " + response);

        socket.close();
    } catch (IOException e) {
        e.printStackTrace();
    }
}
```

Output:

```
Server started. Waiting for client connection...
Client connected: Socket[addr=/127.0.0.1,port=64936,local
port=1234]
Number received from client: 0
Client disconnected
Client connected: Socket[addr=/127.0.0.1,port=64958,local
port=1234]
Number received from client: 1
Client disconnected
Client connected: Socket[addr=/127.0.0.1,port=64964,local
port=1234]
Number received from client: 7
Client disconnected
```

```
calNo_16Q3Client'
Enter a number: 7
Response from server: 7 is a prime number
```

```
aceStorage\3f1bf22ac899d1fdb3e582ddbc14d5bd\redhat.java\jdt_ws
calNo_16Q3Client'
Enter a number: 0
Response from server: 0 is not a prime number
```

(Practical No. 17)

// Programmer: Harsh Moreshwar Kale Created Date: 25/10/2023

// Question 1: Execute the following Program and write the output. One.java

```
import java.net.*;

public class PracticalNo_17Q1One {

    public static void main(String[] args) throws Exception {

        DatagramSocket ds = new DatagramSocket(3000);

        byte[] buf = new byte[1024];

        DatagramPacket dp = new DatagramPacket(buf, 1024);

        ds.receive(dp);

        String str = new String(dp.getData(), 0, dp.getLength());

        System.out.println(str);

        ds.close();  }}
```

// Programmer: Harsh Moreshwar Kale Created Date: 25/10/2023

// Question 1: Execute the following Program and write the output. Two.java

```
import java.net.*;

public class PracticalNo_17Q1Two {

    public static void main(String[] args) throws Exception {

        DatagramSocket ds = new DatagramSocket();

        String str = "Harsh shows that Advance Java is Easy!!!";

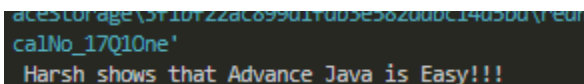
        InetAddress ip = InetAddress.getByName("127.0.0.1");

        DatagramPacket dp = new DatagramPacket(str.getBytes(), str.length(), ip, 3000);

        ds.send(dp);

        ds.close();  }}
```

Output:



```
acestorage(5f1b722ac899d17d05e362d0bc14d5d1) feun
calNo_17Q1One'
Harsh shows that Advance Java is Easy!!!
```



```
// Programmer: Harsh Moreshwar Kale
// Created Date: 25/10/2023
// Question 2:
// Write a program using DatagramPacket and
// DatagramSocket to create chat application.
// Server.java
import java.io.*;
import java.net.*;

public class PracticalNo_17Q2Server {
    public static void main(String[] args) {
        try {
            try (DatagramSocket serverSocket = new
DatagramSocket(1234)) {
                System.out.println("Server Listening &
Waiting for client messages...");
                while (true) {
                    byte[] receiveData = new
byte[1024];
                    DatagramPacket receivePacket =
new DatagramPacket(receiveData,
receiveData.length);
                    serverSocket.receive(receivePacket);
```

```
String clientMessage = new
String(receivePacket.getData(), 0,
receivePacket.getLength());

                    System.out.println("Client: " +
clientMessage);

                    String responseMessage = "Server
received: " + clientMessage;

                    byte[] sendData =
responseMessage.getBytes();

                    InetAddress clientAddress =
receivePacket.getAddress();

                    int clientPort =
receivePacket.getPort();

                    DatagramPacket sendPacket = new
DatagramPacket(sendData, sendData.length,
clientAddress, clientPort);

                    serverSocket.send(sendPacket);
                }
            }
        } catch (IOException e) {
            e.printStackTrace();
        }
    }
}
```

```
import java.io.*; import java.net.*;
public class PracticalNo_17Q2Client {
    public static void main(String[] args) {
        try {
            try (DatagramSocket clientSocket = new
DatagramSocket()) {
                InetAddress serverAddress =
InetAddress.getByName("localhost");

                int serverPort = 1234;
```

```
BufferedReader userInput = new
BufferedReader(new
InputStreamReader(System.in));

                while (true) {
                    System.out.print("You: ");

                    String message =
userInput.readLine();

                    byte[] sendData =
message.getBytes();

                    DatagramPacket sendPacket = new
DatagramPacket(sendData, sendData.length,
serverAddress, serverPort);
```

```

        clientSocket.send(sendPacket);
byte[] receiveData = new byte[1024];

        DatagramPacket receivePacket =
new DatagramPacket(receiveData,
receiveData.length);

        clientSocket.receive(receivePacket);

        String serverResponse = new
String(receivePacket.getData(), 0,
receivePacket.getLength());

```

```

        System.out.println("Server: " +
serverResponse);

        }

    } catch (IOException e) {

        e.printStackTrace();    } }}

```

Output:

```

aceStorage\3f1bf22ac899d1fdb3e582ddbc14d5bd\redhat.java\jdt_ws\Ad
calNo_17Q2Server'

```

```

Server Listening & Waiting for client messages...
Client: Hello, India by Harsh Kale!
Client: I hope server got the above message!!

```

```

Server Listening & Waiting for client messages...
Client: Hello, India by Harsh Kale!
Client: I hope server got the above message!!

```

```
// Programmer: Harsh Moreshwar Kale
// Created Date: 25/10/2023

// Question 3:

// Write a program using DatagramPacket and
// DatagramSocket to copy the contents of one
// file into other.

// Server.java
import java.io.*;
import java.net.*;

public class PracticalNo_17Q3FileServer {
    public static void main(String[] args) {
        try {
            DatagramSocket serverSocket = new
            DatagramSocket(1234);

            System.out.println("Server started.
            Waiting for client...");

            byte[] receiveData = new byte[1024];

            DatagramPacket receivePacket = new
            DatagramPacket(receiveData,
            receiveData.length);

            serverSocket.receive(receivePacket);

            String fileName = new
            String(receivePacket.getData(), 0,
            receivePacket.getLength());

            File inputFile = new File(fileName);

            File outputFile = new File("copy-" +
            fileName);
```

```
        FileInputStream fis = new
        FileInputStream(inputFile);

        FileOutputStream fos = new
        FileOutputStream(outputFile);

        byte[] buffer = new byte[1024];

        int bytesRead;

        System.out.println("Copying file...");

        while ((bytesRead = fis.read(buffer)) != -
        1) {

            DatagramPacket sendPacket = new
            DatagramPacket(buffer, bytesRead,
            receivePacket.getAddress(),
            receivePacket.getPort());

            serverSocket.send(sendPacket);

            fos.write(buffer, 0, bytesRead);

        }

        fis.close();

        fos.close();

        serverSocket.close();

        System.out.println("File copied
        successfully.");

    } catch (IOException e) {
        e.printStackTrace();
    }
}
```

```
// Programmer: Harsh Moreshwar Kale
// Created Date: 25/10/2023

// Question 3:

// Write a program using DatagramPacket and
// DatagramSocket to copy the contents of one
// file into other.
```

```
// Client.java
import java.io.*;
import java.net.*;

public class PracticalNo_17Q3FileClient {
    public static void main(String[] args) {
```

```

try {
    DatagramSocket clientSocket = new
    DatagramSocket();

    InetAddress serverAddress =
    InetAddress.getByName("localhost");

    int serverPort = 1234;

    BufferedReader userInput = new
    BufferedReader(new
    InputStreamReader(System.in));

    System.out.print("Enter the file name to
    copy: ");

    String fileName = userInput.readLine();

    byte[] sendData = fileName.getBytes();

    DatagramPacket sendPacket = new
    DatagramPacket(sendData, sendData.length,
    serverAddress, serverPort);

    clientSocket.send(sendPacket);

    FileOutputStream fos = new
    FileOutputStream("copy-" + fileName);

    byte[] buffer = new byte[1024];

    System.out.println("Receiving file!!");

    while (true) {

```

```

        DatagramPacket receivePacket = new
        DatagramPacket(buffer, buffer.length);

        clientSocket.receive(receivePacket);

        int bytesRead =
        receivePacket.getLength();

        if (bytesRead == 0) {

            break;

        }

        fos.write(buffer, 0, bytesRead);

    }

    fos.close();

    clientSocket.close();

    System.out.println("File received
    successfully.");

    } catch (IOException e) {

        e.printStackTrace();

    }

}

```

Output:

```

Server started. Waiting for client...
Copying file...
File copied successfully.

```

```

Enter the file name to copy: Practicals.docx
Receiving file!!

```

```

copy-Practicals.docx
Practical0.docx
PracticalNo_1Q1.java

```

// Programmer: Harsh Moreshwar Kale Created Date: 25/10/2023

// Question 4: Write a program using DatagramPacket and DatagramSocket to transfer the file from one location to another.

```
import java.io.File; import java.io.FileInputStream;

import java.io.FileOutputStream; import java.net.DatagramPacket;

import java.net.DatagramSocket; import java.net.InetAddress;

public class PracticalNo_17Q4 {

    public static void main(String[] args) {

        String sourceFile = "D:\\MyPrograms\\aajchaabhyass.com\\Java Practice Programs\\Advance
Java\\Programs\\Advance Java Programming Programs\\Harsh.txt";

        String destinationFolder = "C:\\Users\\Hp\\Desktop\\directory\\";

        String destinationFile = destinationFolder + "Harsh.txt";

        String serverIP = "127.0.0.1";    int serverPort = 12345;    int bufferSize = 1024;

        try {

            FileInputStream fileInputStream = new FileInputStream(sourceFile);

            File file = new File(sourceFile);

            long fileSize = file.length();

            DatagramSocket socket = new DatagramSocket();

            InetAddress serverAddress = InetAddress.getByName(serverIP);

            byte[] buffer = new byte[bufferSize];

            int bytesRead;

            int totalBytesSent = 0;

            while ((bytesRead = fileInputStream.read(buffer)) != -1) {

                DatagramPacket packet = new DatagramPacket(buffer, bytesRead, serverAddress, serverPort);

                socket.send(packet);

                totalBytesSent += bytesRead;

                System.out.println("Sent " + totalBytesSent + " bytes out of " + fileSize + " bytes");

                System.out.println("Transfer complete and successful");

            }

            socket.close();

            fileInputStream.close();

        }

    }

}
```

```

FileOutputStream fileOutputStream = new FileOutputStream(destinationFile);

byte[] receiveBuffer = new byte[bufferSize];

DatagramPacket receivePacket = new DatagramPacket(receiveBuffer, bufferSize);

while (true) {
    socket.receive(receivePacket);
    byte[] data = receivePacket.getData();

    fileOutputStream.write(data);

    if (receivePacket.getLength() < bufferSize) {
        break;
    }
    fileOutputStream.close();
    System.out.println("File transfer completed.");
} catch (Exception e) {
    e.printStackTrace();
}

```

Output:


```

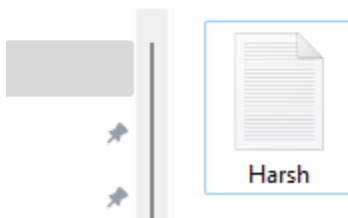
Sent 55 bytes out of 55 bytes
Transfer complete and successful
java.net.SocketException: Socket closed
    at java.base/sun.nio.ch.DatagramSocketAdaptor.receive(DatagramSocketAdaptor.java:264)
    at java.base/java.net.DatagramSocket.receive(DatagramSocket.java:714)
    at PracticalNo_17Q4.main(PracticalNo_17Q4.java:41)
Caused by: java.nio.channels.ClosedChannelException
    at java.base/sun.nio.ch.DatagramChannelImpl.ensureOpen(DatagramChannelImpl.java:280)
    at java.base/sun.nio.ch.DatagramChannelImpl.blockingReceive(DatagramChannelImpl.java:656)
    at java.base/sun.nio.ch.DatagramSocketAdaptor.receive(DatagramSocketAdaptor.java:241)
    ... 2 more

```

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(Practical 18)

// Programmer: Harsh Moreshwar Kale

// Created Date: 25/10/2023

// Question 1:

// Write a program to create a student table in database and insert a record in a Student table.

```
import java.sql.Connection;
```

```
import java.sql.DriverManager;
```

```
import java.sql.SQLException;
```

```
import java.sql.Statement;
```

```
public class PracticalNo_18Q1 {
```

```
    static final String DB_URL = "jdbc:mysql://localhost:3306/mydb";
```

```
    static final String USER = "root";
```

```
    static final String PASS = "_h@rshmk123";
```

```
    public static void main(String[] args) {
```

```
        Connection conn = null;
```

```
        Statement stmt = null;
```

```
        try {
```

```
            System.out.println("Connecting to database...");
```

```
            conn = DriverManager.getConnection(DB_URL, USER, PASS);
```

```
            System.out.println("Creating Student table...");
```

```
            stmt = conn.createStatement();
```

```
            String sql = "CREATE TABLE Student " +
```

```
                "(id INTEGER not NULL, " +
```

```
                " name VARCHAR(255), " +
```

```
                " age INTEGER, " +
```

```
                " PRIMARY KEY ( id ))";
```

```
            stmt.executeUpdate(sql);
```

```
            System.out.println("Student table created successfully.");
```

```
            System.out.println("Inserting a record into the Student table...");
```

```
            sql = "INSERT INTO Student (id, name, age) VALUES (1, 'Harsh Kale', 19)";
```

```

        stmt.executeUpdate(sql);
        System.out.println("Record inserted successfully.");
        stmt.close();
        conn.close();
    } catch (SQLException se) {
        se.printStackTrace();
    } catch (Exception e) {
        e.printStackTrace();
    } finally {
        try {
            if (stmt != null)
                stmt.close();
        } catch (SQLException se2) {}
        try {
            if (conn != null)
                conn.close();
        } catch (SQLException se) {
            se.printStackTrace();
        }
    }

    System.out.println("Program completed."); }



```

Output:

```

Connecting to database...
Creating Student table...
Student table created successfully.
Inserting a record into the Student table...
Record inserted successfully.
Program completed.

```

Result Grid   Filter Rows: <input type="text"/>			
	id	name	age
▶	1	Harsh Kale	19
✱	NULL	NULL	NULL