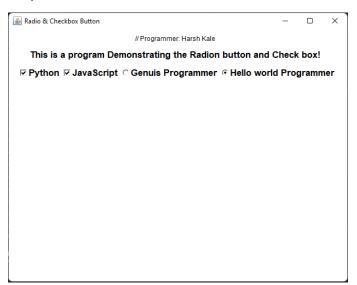
```
(Practical 1)
// Programmer: Harsh Moreshwar Kale
// Created Date: 13/09/2023
// Question 1:
// Design an application to demonstrate the Radio Button and Check box.
import java.awt.*;
class PracticalNo_1Q1 extends Frame{
  public PracticalNo_1Q1(){
    Frame myFrame = new Frame("Radion Button & Checkbox");
    myFrame.setLayout(new FlowLayout());
    myFrame.setTitle("Radio & Checkbox Button");
    myFrame.setSize(500, 500);
    myFrame.setVisible(true);
    myFrame.setResizable(true);
    Label infoOfProgrammer = new Label("// Programmer: Harsh Kale");
    Font myFont = new Font("Lucida Console", Font.BOLD, 17);
    Font myNewFont = new Font("Arial", Font.BOLD, 17);
    Label myLable = new Label("This is a program Demonstrating the Radion button and Check box!");
    myLable.setFont(myFont);
    Checkbox myCheckboxOne = new Checkbox("Python", true);
    myCheckboxOne.setFont(myNewFont);
    Checkbox myCheckboxTwo = new Checkbox("JavaScript", true);
    myCheckboxTwo.setFont(myNewFont);
    CheckboxGroup myCheckboxGroup = new CheckboxGroup();
    Checkbox radioBtnOne = new Checkbox("Genuis Programmer", true, myCheckboxGroup);
    radioBtnOne.setFont(myNewFont);
    Checkbox radioBtnTwo = new Checkbox("Hello world Programmer", true, myCheckboxGroup);
    radioBtnTwo.setFont(myNewFont);
                                         Component[] myObjects = {infoOfProgrammer, myLable,
myCheckboxOne, myCheckboxTwo, radioBtnOne, radioBtnTwo};
    for(int i = 0; i < myObjects.length; i++){</pre>
```

```
myFrame.add(myObjects[i]);
}

public static void main(String[] args) {
    new PracticalNo_1Q1();
}
```



```
(Practical 1)
// Programmer: Harsh Moreshwar Kale
// Created Date: 13/09/2023
// Question 2:
// Design an application to create a form with the use of text field, text area, button and label.
import java.awt.*;
public class PracticalNo_1Q2 extends Frame {
  public PracticalNo_1Q2(){
    setLayout(new FlowLayout());
    setTitle("Application of Text Field, Text Area, Button and Label!");
    setSize(700, 700);
    setVisible(true);
    Font ff1 = new Font("Times New Roman", Font.BOLD, 12);
    Font ff2 = new Font("Arial", Font.ITALIC, 17);
    Label label1 = new Label("Application of Textfield, Textarea, Button and Label! By Developer Harsh
Kale");
    label1.setFont(ff1);
    label1.setBounds(15, 40, 450, 30);
    Label label2 = new Label("Form", Label.CENTER);
    label2.setFont(ff2);
    label2.setBounds(210, 90, 80, 20);
    Label In = new Label("Enter Your Name: ", Label.LEFT);
    TextField tfn = new TextField();
    In.setBounds(30, 140, 110, 20);
    tfn.setBounds(180, 140, 250, 20);
    Label rollno = new Label("Enter Your Roll No.: ", Label.LEFT);
    TextField tfrn = new TextField();
    rollno.setBounds(30, 180, 150, 20);
    tfrn.setBounds(180, 180, 250, 20);
    Label addrs = new Label("Enter Your Address: ", Label.LEFT);
```

```
TextArea taddress = new TextArea();
    addrs.setBounds(30, 220, 170, 20);
    taddress.setBounds(180, 250, 250, 125);
    Button submit = new Button("Submit!");
    Button reset = new Button("Reset!!");
    submit.setBounds(200, 425, 100, 30);
    reset.setBounds(200, 455, 100, 30);
    add(label1);
    add(label2);
    add(ln);
    add(rollno);
    add(tfn);
    add(tfrn);
    add(addrs);
    add(taddress);
    add(submit);
    add(reset);
  }
  public static void main(String[] args) {
    System.out.println("Hello, world Programmer! Harsh Moreshwar Kale");
    new PracticalNo_1Q2();
  }
}
```

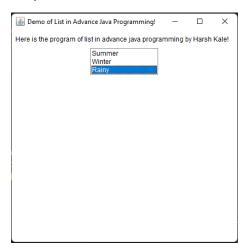


```
(Practical 1)
// Programmer: Harsh Moreshwar Kale
// Created Date: 13/09/2023
// Question 3:
// Develop a program using Label to display the message "Welcome to Java Programming".
import java.awt.*;
public class PracticalNo_1Q3 extends Frame {
  public PracticalNo_1Q3(){
    setTitle("Displaying the \'Welcome to Java Programming\' message on the frame!");
    setSize(700, 700);
    setVisible(true);
    Font ff = new Font("Arial", Font.ITALIC, 20);
    Label I = new Label("Welcome to Java Programming", Label.LEFT);
    l.setFont(ff);
    add(I);
  }
  public static void main(String[] args) {
    System.out.println("Developer Harsh Moreshwar Kale!");
    new PracticalNo_1Q3();
  }
}
Output:
<sup>™</sup> Bisplaying the 'Welcome to Java Programming' message on the fra... —
Welcome to Java Programming
```

```
(Practical 1)
// Programmer: Harsh Moreshwar Kale
// Created Date: 13/09/2023
// Question 4:
// Develop a Program to Select Multiple Languages known to User.
import java.awt.*;
public class PracticalNo_1Q4 extends Frame{
  public PracticalNo_1Q4(){
    setLayout(new FlowLayout());
    setTitle("Advance Java Program!");
    setSize(700, 700);
                          setVisible(true);
    Label I = new Label("Select from the following! which language you used in your daily life!");
    Checkbox cmr = new Checkbox("Marathi (मराठी)");
    Checkbox chi = new Checkbox("Hindi");
    Checkbox csk = new Checkbox("Sanskrit");
    Checkbox cpy = new Checkbox("Python");
    Checkbox cc = new Checkbox("C");
    add(I);
               add(cmr);
                              add(chi);
                                           add(csk);
                                                         add(cpy);
                                                                       add(cc);
  }
  public static void main(String[] args) {
    System.out.println("Developer Harsh Moreshwar Kale");
    new PracticalNo_1Q4(); }}
Output:
 Advance Java Program!
                                           ×
   Select from the following! which language you used in your daily life!
     ☐ Marathi (☐☐☐☐) ☐ Hindi ☐ Sanskrit ☐ Python ☐ C
```

```
(Practical 1)
// Programmer: Harsh Moreshwar Kale
// Created Date: 13/09/2023
// Question 5:
// Develop a Program to Create 3 buttons with caption ok, reset, cancel.
import java.awt.*;
public class PracticalNo_1Q5 extends Frame{
  public PracticalNo_1Q5(){
    setLayout(new FlowLayout());
    setTitle("Advance Java Programming By Harsh Kale!");
    setSize(700, 700);
    setVisible(true);
    Label I = new Label("Developer Harsh Moreshwar Kale, Click through the following buttons!");
    Button ok = new Button("OK");
    Button reset = new Button("RESET");
    Button cancel = new Button("CANCEL");
    add(I);
               add(ok);
                             add(reset);
                                             add(cancel);
  }
  public static void main(String[] args) {
    System.out.println("Developer Harsh Moreshwar Kale!");
    new PracticalNo_1Q5();
  }}
Output:
 🙆 Advance Java Programming By Harsh Kale!
 Developer Harsh Moreshwar Kale, Click through the following buttons!
                                             OK
                  RESET CANCEL
```

```
(Practical 2)
// Programmer: Harsh Moreshwar Kale
// Created Date: 13/09/2023
// Question 1:
// Write a java program to show following output in list!
import java.awt.*;
public class PracticalNo_2Q1 extends Frame {
  public PracticalNo_2Q1(){
    setLayout(new FlowLayout());
    setTitle("Demo of List in Advance Java Programming!");
    setSize(700, 700);
    setVisible(true);
    Label I = new Label("Here is the program of list in advance java programming by Harsh Kale!");
    List list = new List(3, false);
    list.add("Summer");
    list.add("Winter");
    list.add("Rainy");
                         add(l);
                                    add(list);
  }
  public static void main(String[] args) {
    System.out.println("Developer Harsh Moreshwar Kale!");
    new PracticalNo_2Q1(); }}
```



```
(Practical 2)
// Programmer: Harsh Moreshwar Kale
// Created Date: 13/09/2023
// Question 2:
// Develop an application using list components to add names of 10 different cities.abstract
import java.awt.*;
public class PracticalNo_2Q2 extends Frame {
  public PracticalNo_2Q2(){
    setLayout(new FlowLayout());
    setTitle("List Components In Advance Java Programming");
    setSize(700, 700);
    setVisible(true);
    Label I = new Label("This Program is created by Harsh Kale!");
    List list = new List(4, false);
    list.add("Latur");
                          list.add("Barshi");
                                                  list.add("Solapur");
                                                                          list.add("Nanded");
    add(I);
    add(list);
  }
  public static void main(String[] args) {
    System.out.println("Developer Harsh Moreshwar Kale");
    new PracticalNo_2Q2();    } }
Output:
List Components In Advance Java Program...
  This Program is created by Harsh Kale!
```

```
(Practical 2)
// Programmer: Harsh Moreshwar Kale
// Created Date: 13/09/2023
// Question 3:
// Develop an application select multiple names of news paper.
import java.awt.*;
public class PracticalNo_2Q3 extends Frame {
  public PracticalNo_2Q3(){
    setLayout(new FlowLayout());
    setTitle("Program of List Components in Advance Java Programming!");
    setSize(700, 700);
    setVisible(true);
    Label I = new Label("This is a program of components to select the names of news papers by Harsh
Kale!");
    List list = new List(4, true);
    list.add("Lokmat");
    list.add("The New Indian Times");
    list.add("The Hindu");
                                list.add("Dyandeep");
                                                           list.add("Maradhi Paper");
                                                                                            add(I);
add(list);
  }
  public static void main(String[] args) {
    System.out.println("Developer Harsh Moreshwar Kale");
    new PracticalNo_2Q3(); }}
Output:
 Program of List Components in Advance Java Programming!
  This is a program of compoenents to select the names of news papers by Harsh Kale!
                       Lokmat
                       The New Indian Times
                       The Hindu
```

```
(Practical 3)
// Programmer: Harsh Moreshwar Kale
// Created Date: 13/09/2023
// Question 1:
// Write a java program to demonstrate the use of grid layout of 5 * 5
import java.awt.*;
public class PracticalNo_3Q1 extends Frame {
  PracticalNo_3Q1(){
     setLayout(new GridLayout(5, 5));
     setTitle("Program of Grid Layout In Advance Java Programin by Harsh kale");
     setSize(700, 700);
     setVisible(true);
     for(int i = 1; i \le 20; i++){
       add(new Label("Cell " + i));
    }
  }
  public static void main(String[] args) {
     System.out.println("Developer Harsh Moreshwar Kale");
     new PracticalNo_3Q1(); }}
Output:
Program of Grid Layout In Advance Java Programin by Harsh kale
Cell 1
              Cell 2
                                            Cell 4
Cell 5
                             Cell 7
                                            Cell 8
              Cell 6
Cell 9
               Cell 10
                             Cell 11
                                            Cell 12
Cell 13
              Cell 14
                             Cell 15
                                            Cell 16
```

Cell 17

Cell 18

Cell 19

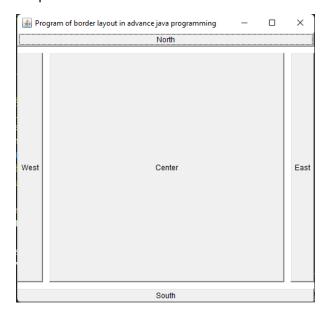
Cell 20

```
(Practical 3)
// Programmer: Harsh Moreshwar Kale
// Created Date: 13/09/2023
// Question 2:
// Write a java program to display the No. of buttons from 0 to 0.
import java.awt.*;
public class PracticalNo_3Q2 extends Frame{
  PracticalNo_3Q2(){
    setLayout(new GridLayout(3, 3));
    setTitle("Program of Grid layout in Advance Java Programing by Harsh Kale!");
    setSize(700, 700);
                          setVisible(true);
    for(int i = 0; i \le 9; i++){
      add(new Button("Harsh " + i));
    }
  }
  public static void main(String[] args) {
    System.out.println("Developer Harsh Moreshwar Kale!");
    new PracticalNo_3Q2(); }}
```

Program of Grid layout in A	Advance Java Programing by Har	rsh Kale!	- D X
Harsh 0	Harsh 1	Harsh 2	Harsh 3
Harsh 4	Harsh 5	Harsh 6	Harsh 7
Harsh 8	Harsh 9		

```
(Practical 3)
// Programmer: Harsh Moreshwar Kale
// Created Date: 13/09/2023
// Question 3:
// Write a java program to display the No. of buttons from 0 to 0.
import java.awt.*;
public class PracticalNo_3Q3 extends Frame{
  PracticalNo_3Q3(){
     setLayout(new GridLayout(3, 2, 20, 20));
    setTitle("Program of Grid Layout in Advance Java Programing by Harsh Kale!");
    setSize(700, 700);
    setVisible(true);
    for(int i = 0; i <= 7; i++){
       Button btn = new Button("Harsh " + i);
                                                    add(btn);
    }
  }
  public static void main(String[] args) {
    System.out.println("Developer Harsh Moreshwar Kale!");
     new PracticalNo_3Q3(); } }
Output:
Program of Grid Layout in Advance Java Programing by Harsh Kale!
                                                               \times
        Harsh 0
                                 Harsh 1
                                                         Harsh 2
        Harsh 3
                                                         Harsh 5
                                 Harsh 4
         Harsh 6
                                 Harsh 7
```

```
(Practical 3)
// Programmer: Harsh Moreshwar Kale
// Created Date: 13/09/2023
// Question 4: // Write a java program to display the use of border layout.!
import java.awt.*;
public class PracticalNo_3Q4 extends Frame{
  PracticalNo_3Q4(){
    setTitle("Program of border layout in advance java programming");
    setSize(700, 700);
                         setVisible(true);
    setLayout(new BorderLayout(10, 10));
    Button northButton = new Button("North");
                                                  add(northButton, BorderLayout.NORTH);
    Button southButton = new Button("South");
                                                  add(southButton, BorderLayout.SOUTH);
    Button eastButton = new Button("East");
                                               add(eastButton, BorderLayout.EAST);
    Button wesButton = new Button("West");
                                                add(wesButton, BorderLayout.WEST);
    Button centerButton = new Button("Center");
                                                    add(centerButton, BorderLayout.CENTER);
  }
  public static void main(String[] args) {
    System.out.println("Developer Harsh Moreshwar Kale!");
    new PracticalNo_3Q4(); }}
```



```
(Practical 4)
// Programmer: Harsh Moreshwar Kale
// Created Date: 13/09/2023
// Question 1:
// Write the Output of the following program!
import java.awt.*; import java.awt.event.*; import javax.swing.*;
public class PracticalNo_4Q1 extends JFrame implements ActionListener{
  CardLayout card; JButton btn1, btn2, btn3; Container c;
  PracticalNo_4Q1(){
    c = getContentPane();
                              card = new CardLayout(40, 30);
                                                                  c.setLayout(card);
    btn1 = new JButton("ReactJS");
                                       btn2 = new JButton("NodeJS");
    btn3 = new JButton("VueJS");
                                      btn1.addActionListener(this);
    btn2.addActionListener(this);
                                      btn3.addActionListener(this);
    c.add("A", btn1);
                         c.add("B", btn2);
                                              c.add("C", btn3);
  }
  public void actionPerformed(ActionEvent e){
                                                   card.next(c); }
  public static void main(String[] args) {
    System.out.println("Developer Harsh Moreshwar Kale!");
    PracticalNo_4Q1 p = new PracticalNo_4Q1();
    p.setSize(700, 700);
                                                  p.setDefaultCloseOperation(EXIT_ON_CLOSE); }}
                            p.setVisible(true);
Output:
<u>$</u>
                         X
                                  <u>$</u>
                                                           \times
                                                                   <u>$</u>
                                                                                             ReactJ $
                                                NodeJS
                                                                                  VueJS
```

```
(Practical 4)
// Programmer: Harsh Moreshwar Kale
// Created Date: 13/09/2023
// Question 2:
// Write a java program to display the output of the following code.
import java.awt.*;
import javax.swing.*;
public class PracticalNo_4Q2 extends JFrame {
  PracticalNo_4Q2() {
    Label I = new Label("GridBagLayout Program by Harsh Kale!");
    add(I);
    GridBagLayout grid = new GridBagLayout();
                                                   GridBagConstraints gbc = new GridBagConstraints();
    setLayout(grid);
    setTitle("GridBag Layout Program By Harsh Kale");
    GridBagLayout layout = new GridBagLayout();
    this.setLayout(layout);
    gbc.fill = GridBagConstraints.HORIZONTAL;
    gbc.gridx = 0;
    gbc.gridy = 0;
    this.add(new Button("Button One"), gbc);
    gbc.gridx = 1;
    gbc.gridy = 0;
    this.add(new Button("Button two"), gbc);
    gbc.fill = GridBagConstraints.HORIZONTAL;
    gbc.ipady = 20;
    gbc.gridx = 0;
    gbc.gridy = 1;
    this.add(new Button("Button Three"), gbc);
    gbc.gridx = 1;
    gbc.gridy = 1;
```

```
this.add(new Button("Button Four"), gbc);
  gbc.gridx = 0;
  gbc.gridy = 2;
  gbc.fill = GridBagConstraints.HORIZONTAL;
  gbc.gridwidth = 2;
  this.add(new Button("Button Five"), gbc);
  setSize(700, 700);
  setPreferredSize(getSize());
  setVisible(true);
  setDefaultCloseOperation(EXIT_ON_CLOSE);
}

public static void main(String[] args) {
  System.out.println("Developer Harsh MOreshwar Kale!");
  new PracticalNo_4Q2(); }}
Output:
```

GridBagLayout Program By Ha... — X GridBagLayout Program by Harsh Kale! Button two Button Three Button Four Button Five

```
(Practical 4)
// Programmer: Harsh Moreshwar Kale
// Created Date: 13/09/2023
// Question 3:
// Write a java program to display following output of GridBagLayout.
import java.awt.*;
import javax.swing.*;
public class PracticalNo_4Q3 extends JFrame {
  PracticalNo_4Q3(){
    setSize(700, 700);
    setPreferredSize(getSize());
    setVisible(true);
    setDefaultCloseOperation(EXIT_ON_CLOSE);
    GridBagLayout grid = new GridBagLayout();
    GridBagConstraints gbc = new GridBagConstraints();
    setLayout(grid);
    setTitle("GridBag Layout Example By Harsh Kale");
    gbc.fill = GridBagConstraints.HORIZONTAL;
    gbc.gridx = 0;
                      gbc.gridy = 0;
                                       this.add(new Label("Name: "), gbc);
    gbc.gridx = 1;
    gbc.gridy = 0;
    this.add(new TextField("Harsh", 1), gbc);
    gbc.fill = GridBagConstraints.HORIZONTAL;
    gbc.gridx = 0;
    gbc.gridy = 1;
    gbc.weightx=0;
    gbc.weighty=0;
    this.add(new Label("Message"), gbc);
    gbc.gridx = 1; gbc.gridy = 1;
    this.add(new TextArea(3, 5), gbc);
                                          gbc.gridx = 0;
                                                           gbc.gridy = 2;
```

```
gbc.fill = GridBagConstraints.HORIZONTAL;
gbc.gridwidth = 2;
gbc.gridheight=1;
gbc.insets= new Insets (30, 0, 10, 0); this.add(new JButton("Submit"), gbc);
}
public static void main(String[] args) {
    System.out.println("Developer Harsh Moreshwar Kale!");
    new PracticalNo_4Q3();
}
Output:
```

💁 GridBag Layout Example By Har... Harsh Name: world! Message Submit

```
(Practical 5)
// Programmer: Harsh Moreshwar Kale
// Created Date: 13/09/2023
// Question 1:
// Write a java program to create menu of different colors and disable menu item for Black Color.
import java.awt.*;
public class PracticalNo_5Q1 extends Frame{
  MenuBar mb; Menu colorNameMenu;
  MenuItem redItem, orangItem, blueItem, blackItem;
  PracticalNo_5Q1(){
    setTitle("Advane Java Menu Program By Harsh Kale");
    setSize(700, 700);
                         mb = new MenuBar();
    colorNameMenu = new Menu("Colors");
    redItem = new MenuItem("Red");
    orangitem = new Menuitem("Orange");
    blueItem = new MenuItem("Blue");
    blackItem = new MenuItem("Black");
    blackItem.setEnabled(false);
                                   colorNameMenu.add(redItem);
    colorNameMenu.add(orangItem);
                                        colorNameMenu.add(blueItem);
    colorNameMenu.add(blackItem);
                                        mb.add(colorNameMenu);
    setMenuBar(mb);
                         setVisible(true);
  }
  public static void main(String[] args) { System.out.println("Developer Harsh Moreshwar Kale");
new PracticalNo_5Q1(); }}
Output:
🙆 Advane Java Menu Program By Harsh Kale
```

.

```
(Practical 5)
// Programmer: Harsh Moreshwar Kale
// Created Date: 13/09/2023
// Question 2:
// Find an error and correct it also display the output after corrections.
import java.awt.*;
import java.awt.event.KeyEvent;
public class PracticalNo_5Q2 extends Frame{
  MenuBar mb; MenuItem m1, m2, m3; Menu mn;
  MenuShortcut ms;
  PracticalNo_5Q2(){
    setTitle("Menubar Program By Harsh Kale!");
    setSize(700, 700);
                         setLayout(null);
    ms = new MenuShortcut(KeyEvent.VK_X);
    mn = new Menu("File");
                               mb = new MenuBar();
    m1 = new MenuItem("Open with VS Code");
    m2 = new MenuItem("Auto Save");
    m3 = new MenuItem("Harsh Kale");
    mn.add(m1);
                    mn.add(m2);
                                     mn.addSeparator();
                                                            mn.add(m3);
    mb.add(mn);
                                         setVisible(true);
                    setMenuBar(mb);
  }
  public static void main(String[] args) {
    System.out.println("Developer Harsh Moreshwar Kale");
    new PracticalNo_5Q2();
                                 }}
Output:
ComboBox Program by Harsh Kale
                                 ×
                Barshi
```

```
(Practical 6)
// Programmer: Harsh Moreshwar Kale
// Created Date: 13/09/2023
// Question 1:
// Write a Program for Following output!
import java.awt.FlowLayout; import javax.swing.*;
public class PracticalNo_6Q1 extends JFrame {
  PracticalNo_6Q1(){
    super("ComboBox Program by Harsh Kale");
                                                  setSize(700, 700);
    setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    String cities[] = {"Solapur", "Barshi", "Latur", "Banglore"};
    JComboBox<String> comboBox = new JComboBox<>(cities);
    JScrollPane scrollPane = new JScrollPane(comboBox);
    add(scrollPane);
                       setVisible(true);
    setLayout(new FlowLayout());
  }
  public static void main(String[] args) {
    System.out.println("Developer Harsh Kale");
    new PracticalNo_6Q1(); }}
Output:
  🖺 ComboBox Program by Harsh Kale
                              Barshi
```

```
(Practical 6)
// Programmer: Harsh Moreshwar Kale
// Created Date: 13/09/2023
// Question 2:
// Program using JComboBox to select different states of India or programming languages.
import java.awt.*; import javax.swing.JComboBox; import javax.swing.JFrame;
import javax.swing.JScrollPane;
public class PracticalNo_6Q2 extends JFrame{
  PracticalNo_6Q2(){
    super("ComboBox Program by Harsh Kale");
                                                  setSize(700, 700);
    setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    String cities[] = {"C", "C++", "C#", "Java", "Python", "R"};
    JComboBox<String> comboBox = new JComboBox<>(cities);
    JScrollPane scrollPane = new JScrollPane(comboBox);
    add(scrollPane);
                                           setLayout(new FlowLayout());
                       setVisible(true);
  }
  public static void main(String[] args) {
    System.out.println("Developer Harsh Kale");
    new PracticalNo_6Q2(); }}
Output:
ComboBox Program by Harsh Kale
                                                                   ×
                              Java
```

```
(Practical 6)
// Programmer: Harsh Moreshwar Kale
// Created Date: 13/09/2023
// Question 3:
// Program using JScrollPane in Advance Java Programming.
import javax.swing.*; import java.awt.*;
public class PracticalNo_6Q3 extends JFrame {
  PracticalNo_6Q3(){
    super("ScrollPane Program in Advance Java Programming By Harsh Kale!");
    setLayout(new BorderLayout());
                                       setSize(400, 400);
    setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
    JTextArea t = new JTextArea();
    for(int i = 0; i < 100; i++){
                                  t.append("Hello, world programmer Harsh Kale \n");
    JScrollPane scrollPane = new JScrollPane(t);
    add(scrollPane, BorderLayout.CENTER);
                                               setVisible(true);
  }
  public static void main(String[] args) {
    System.out.println("Developer Harsh Kale");
                                                   new PracticalNo_6Q3();
  }}
Output:
```

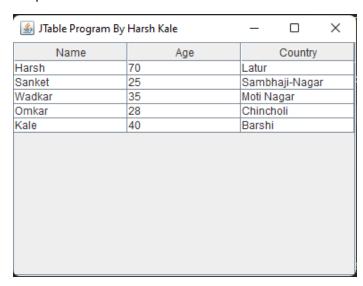
```
\times
ScrollPane Program in Advance Java Pr...
                                                    reno, wona programmer maron wan
Hello, world programmer Harsh Kale
```

```
(Practical 7)
// Programmer: Harsh Moreshwar Kale
// Created Date: 13/09/2023
// Question 1:
// Write a Program for JTree Component!
import javax.swing.*; import javax.swing.tree.*;
public class PracticalNo_7Q1 extends JFrame{
  PracticalNo_7Q1(){
    setTitle("JTree Program By Harsh Kale!");
                                                setVisible(true);
    setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    DefaultMutableTreeNode root = new DefaultMutableTreeNode("root");
    DefaultMutableTreeNode n1 = new DefaultMutableTreeNode("Node first");
    DefaultMutableTreeNode n2 = new DefaultMutableTreeNode("Node second");
    DefaultMutableTreeNode n3 = new DefaultMutableTreeNode("Node third");
    DefaultMutableTreeNode n4 = new DefaultMutableTreeNode("Node fourth");
    n1.add(n3);
                   n1.add(n4);
    root.add(n1);
                     root.add(n2);
    JTree tree = new JTree(root);
                                    JScrollPane scrollPane = new JScrollPane(tree);
    getContentPane().add(scrollPane);
                                          pack();
                                                     setSize(700, 700);
  }
  public static void main(String[] args) {
    System.out.println("Developer Harsh Moreshwar Kale");
                                                              new PracticalNo_7Q1(); }}
Output:
🖺 JTree Program By Harsh Kale!
                                    X
root
👇 🗂 Node first
    Node third
    Node fourth
  Node second
```

```
(Practical 7)
// Programmer: Harsh Moreshwar Kale
// Created Date: 13/09/2023
// Question 1: Write a Program for Following output.
import javax.swing.*; import javax.swing.tree.*;
public class PracticalNo_7Q2 extends JFrame {
                        setTitle("JTree Program By Harsh Kale");
  PracticalNo_7Q2() {
                                                                  setVisible(true);
    setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    DefaultMutableTreeNode rootNode = new DefaultMutableTreeNode("India");
    DefaultMutableTreeNode node1 = new DefaultMutableTreeNode("Maharashtra");
    DefaultMutableTreeNode node2 = new DefaultMutableTreeNode("Gujrat");
    DefaultMutableTreeNode node11 = new DefaultMutableTreeNode("Mumbai");
    DefaultMutableTreeNode node12 = new DefaultMutableTreeNode("Pune");
    DefaultMutableTreeNode node13 = new DefaultMutableTreeNode("Nashik");
    DefaultMutableTreeNode node14 = new DefaultMutableTreeNode("Nagpur");
    DefaultMutableTreeNode node15 = new DefaultMutableTreeNode("Latur");
    node1.add(node11);
                           node1.add(node12);
                                                  node1.add(node13);
                                                                          node1.add(node14);
    node1.add(node15);
                           rootNode.add(node1);
                                                    rootNode.add(node2);
    JTree tree = new JTree(rootNode);    JScrollPane scrollPane = new JScrollPane(tree);
    getContentPane().add(scrollPane);
                                        pack();
  }
  public static void main(String[] args) { System.out.println("Developer Harsh Kale!"); new
PracticalNo_7Q2(); }}
Output:
JTree Program By Harsh Kale
                               \times
1ndia
 ► 🗂 Maharashtra
 - 🖺 Gujrat
```

```
(Practical 7)
// Programmer: Harsh Moreshwar Kale Created Date: 13/09/2023
// Question 3: Program to show root directory and its sub folder of your system.
import java.awt.*; import java.io.*; import javax.swing.*; import javax.swing.tree.*;
public class PracticalNo_7Q3 {
  public static void main(String[] args) {
    SwingUtilities.invokeLater(() -> {
      JFrame frame = new JFrame("JTree Program");
      frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
      File rootDir = new File("D:/");
      DefaultMutableTreeNode root = new DefaultMutableTreeNode(rootDir);
      DefaultTreeModel treeModel = new DefaultTreeModel(root);
                                                                          addSubfolders(root, rootDir);
      JTree tree = new JTree(treeModel);
      tree.setPreferredSize(new Dimension(300, 200));
      frame.add(tree, BorderLayout.CENTER);
      frame.pack(); // Use pack() to set the frame size based on its contents
      frame.setVisible(true);
    }); }
  private static void addSubfolders(DefaultMutableTreeNode parent, File dir) {
    File[] subDirs = dir.listFiles();
    if (subDirs != null) {
      for (File subDir : subDirs) {
        if (subDir.isDirectory()) {
          DefaultMutableTreeNode child = new DefaultMutableTreeNode(subDir);
          parent.add(child);
          addSubfolders(child, subDir);
        }
             }
                  } }}
```

```
(Practical 8)
// Programmer: Harsh Moreshwar Kale Created Date: 13/09/2023
// Question 1: Develop a program to demonstrate the use of JTable.
import javax.swing.*; import javax.swing.table.DefaultTableModel; import java.awt.*;
public class PracticalNo_8Q1 {
  public static void main(String[] args) {
    SwingUtilities.invokeLater(() -> {
      JFrame frame = new JFrame("JTable Program By Harsh Kale");
      frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
      String[] columnNames = {"Name", "Age", "Country"};
      Object[][] data = {
        {"Harsh", 70, "Latur"},
        {"Sanket", 25, "Sambhaji-Nagar"},
        {"Wadkar", 35, "Moti Nagar"},
        {"Omkar", 28, "Chincholi"},
        {"Kale", 40, "Barshi"}
                                 };
      DefaultTableModel model = new DefaultTableModel(data, columnNames);
      JTable table = new JTable(model);
                                              JScrollPane scrollPane = new JScrollPane(table);
      frame.add(scrollPane, BorderLayout.CENTER);
                          frame.setSize(400, 300);
                                                        frame.setVisible(true);
      frame.pack();
                                                                                  }); }}
```



```
(Practical 8)
// Programmer: Harsh Moreshwar Kale Created Date: 13/09/2023
// Question 2: Program to show root directory and its sub folder of your system.
import javax.swing.JFrame; import javax.swing.JScrollPane;
import javax.swing.JTable; import javax.swing.SwingUtilities;
import javax.swing.table.DefaultTableModel; import java.awt.*;
public class PracticalNo_8Q2 {    public static void main(String[] args) {
    System.out.println("Developer Harsh Moreshwar Kale");
    SwingUtilities.invokeLater(() -> {
      JFrame frame = new JFrame("JTable Program By Harsh Kale");
      frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
      // Create sample data for the table
      String[] columnNames = {"ID", "Name", "Salary"};
      Object[][] data = {
        {1, "Harsh Kale", "70,00,00,000"},
        {2, "Omanand Swami", "1200"},
        {3, "Prathmesh Bavge", "200"},
        {4, "Akshay Gitte", "2700"},
        {5, "Amay Devshatwar", "Infinity"}
                                                };
      // Create a DefaultTableModel
      DefaultTableModel model = new DefaultTableModel(data, columnNames);
                                              JScrollPane scrollPane = new JScrollPane(table);
      JTable table = new JTable(model);
      frame.add(scrollPane, BorderLayout.CENTER);
                                                          frame.pack();
      frame.setSize(400, 300);
                                    frame.setVisible(true);
    }); }}
Output:
```

ID	Name	Salary		
	Harsh Kale	70,00,0	00,000	
	Omanand Swami	1200		
	Prathmesh Bavge	200		
	Akshay Gitte	2700		
2 3 4	Amay Devshatwar	Infinity		

```
(Practical 8)
// Programmer: Harsh Moreshwar Kale Created Date: 13/09/2023
// Question 3: Program to show table view of 10 students. (Name, Percentage, Grade).
import javax.swing.*; import javax.swing.table.DefaultTableModel; import java.awt.*;
public class PracticalNo_8Q3 {
  public static void main(String[] args) {
    SwingUtilities.invokeLater(() -> {
      JFrame frame = new JFrame("Student Table View");
      frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
      // Define column names
      String[] columnNames = {"Name", "Percentage", "Grade"};
      // Create sample data for 10 students
      Object[][] data = {
        {"Student 1", 85.5, "A"},
                                     {"Student 2", 78.0, "B"},
                                                                       {"Student 3", 92.3, "A"},
        {"Student 4", 63.7, "C"},
                                     {"Student 5", 77.8, "B"},
                                                                      {"Student 6", 88.2, "A"},
        {"Student 7", 72.5, "B"},
                                     {"Student 8", 95.1, "A"},
                                                                       {"Student 9", 61.9, "C"},
        {"Student 10", 84.6, "B"}
                                      };
      DefaultTableModel model = new DefaultTableModel(data, columnNames);
      JTable table = new JTable(model);
                                             JScrollPane scrollPane = new JScrollPane(table);
      frame.add(scrollPane, BorderLayout.CENTER);
                                                        frame.pack();
      frame.setSize(400, 300);
                                   frame.setVisible(true);
                                                             }); }}
```

Name	Percentage		Grade	
Student 1	85.5	A		
Student 2	78.0	В		
Student 3	92.3	Α		
Student 4	63.7	С		
Student 5	77.8	В		
Student 6	88.2	Α		
Student 7	72.5	В		
Student 8	95.1	Α		
Student 9	61.9	С		
Student 10	84.6	В		

```
(Practical 9)
// Programmer: Harsh Moreshwar Kale Created Date: 13/09/2023
// Question 1: Write a program to launch a JProgressBar.
import javax.swing.*; import java.awt.event.ActionEvent; import java.awt.event.ActionListener;
public class PracticalNo_9Q1 {     public static void main(String[] args) {
    SwingUtilities.invokeLater(() -> {
      JFrame frame = new JFrame("JProgressBar By Harsh Kale!");
      frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
      frame.setSize(300, 100);
                                     JProgressBar progressBar = new JProgressBar(0, 100);
                                                JButton startButton = new JButton("Start Progress");
      progressBar.setStringPainted(true);
      startButton.addActionListener(new ActionListener() {
        public void actionPerformed(ActionEvent e) {
          Thread taskThread = new Thread(new Runnable() {
             public void run() {
               for (int i = 0; i \le 100; i++) {
                 final int progressValue = i;
                 SwingUtilities.invokeLater(new Runnable() {
                   public void run() {
                      progressBar.setValue(progressValue);
                                                                                  });
                 try {
                   Thread.sleep(100); // Simulate some work
                 } catch (InterruptedException ex) {
                   ex.printStackTrace(); } });
                                                            taskThread.start();
                                                                                       }
                                                                                               });
      JPanel panel = new JPanel();
                                         panel.add(progressBar);
      panel.add(startButton);
                                    frame.add(panel);
                                                             frame.setVisible(true);
    }); }}
Output:
                                  X
 JProgressBar Demo
           26%
                             Start Progress
```

```
(Practical 9)
// Programmer: Harsh Moreshwar Kale
// Created Date: 13/09/2023
// Question 2:
// Develop a Program to Demonstrate the use of JProgressBar.
import javax.swing.*;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
public class PracticalNo 9Q2 {
  private static JProgressBar progressBar;
  private static JButton startButton;
  public static void main(String[] args) {
    SwingUtilities.invokeLater(() -> {
      JFrame frame = new JFrame("JProgressBar Program By Harsh Kale");
      frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
      frame.setSize(300, 100);
      progressBar = new JProgressBar(0, 100);
      progressBar.setStringPainted(true);
      startButton = new JButton("DownLoad MugBit!");
      startButton.addActionListener(new ActionListener() {
        public void actionPerformed(ActionEvent e) {
          startProgress();
                                  }
                                          });
      JPanel panel = new JPanel();
      panel.add(progressBar);
                                     panel.add(startButton);
      frame.add(panel);
                               frame.setVisible(true);
                                                         }); }
  private static void startProgress() {
    startButton.setEnabled(false); // Disable the button while the task is running
    SwingWorker<Void, Integer> worker = new SwingWorker<Void, Integer>() {
      @Override
                       protected Void doInBackground() throws Exception {
        for (int i = 0; i \le 100; i++) {
```

```
Thread.sleep(100); // Simulate work (100 milliseconds) publish(i); // Publish progress
        }
                  return null;
      @Override
      protected void process(java.util.List<Integer> chunks) {
        int latestProgress = chunks.get(chunks.size() - 1);
        progressBar.setValue(latestProgress); // Update progress bar
                       protected void done() {
                                                       progressBar.setValue(0); // Reset progress bar
      @Override
        startButton.setEnabled(true); // Enable the button after the task is done
      }
           };
                 worker.execute(); }}
Output:
                                                                 ×
JProgressBar Program By Harsh Kale
                                                          DownLoad MugBit!
```

```
(Practical 9)
// Programmer: Harsh Moreshwar Kale Created Date: 13/09/2023
// Question 3: Write a program using JProgressBar to show the progress of progressbar when user clicks
on JButton.
import javax.swing.*; import java.awt.event.ActionEvent; import java.awt.event.ActionListener;
public class PracticalNo_9Q3 {
  private static JProgressBar progressBar; private static JButton startButton;
  private static JButton pauseButton; private static SwingWorker<Void, Integer> worker;
  public static void main(String[] args) {
    SwingUtilities.invokeLater(() -> {
      JFrame frame = new JFrame("Progress Bar with Start and Pause By Harsh Kale!");
      frame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
      frame.setSize(300, 100);
                                     progressBar = new JProgressBar(0, 100);
                                                startButton = new JButton("Download Mugbit!");
      progressBar.setStringPainted(true);
      startButton.addActionListener(new ActionListener() {
        public void actionPerformed(ActionEvent e) {
                                                                                               });
                                                                startProgress();
                                                                                        }
      pauseButton = new JButton("Pause");
      pauseButton.addActionListener(new ActionListener() {
        public void actionPerformed(ActionEvent e) {
                                                                pauseProgress();
                                                                                         }
                                                                                                });
      JPanel panel = new JPanel();
      panel.add(progressBar);
                                     panel.add(startButton);
                                                                   panel.add(pauseButton);
      frame.add(panel);
                               frame.setVisible(true);
                                                         }); }
  private static void startProgress() {
    startButton.setEnabled(false); // Disable the "Start" button while the task is running
    pauseButton.setEnabled(true); // Enable the "Pause" button
    worker = new SwingWorker<Void, Integer>() {
      @Override
      protected Void doInBackground() throws Exception {
        for (int i = 0; i \le 100; i++) {
          if (isCancelled()) {
                                         break;
                                                          }
```

```
Thread.sleep(100); publish(i);
                                                }
                                                         return null;
      @Override
      protected void process(java.util.List<Integer> chunks) {
        int latestProgress = chunks.get(chunks.size() - 1);
        progressBar.setValue(latestProgress); // Update progress bar
      }
      @Override
      protected void done() {
        progressBar.setValue(0); // Reset progress bar
        startButton.setEnabled(true); // Enable the "Start" button
        pauseButton.setEnabled(false); // Disable the "Pause" button
      }
    };
    worker.execute();
  }
  private static void pauseProgress() {
                                         if (worker != null) {
      worker.cancel(true); // Cancel the task
      startButton.setEnabled(true); // Enable the "Start" button
      pauseButton.setEnabled(false); // Disable the "Pause" button
    }
  }}
Output:
  🖺 Progress Bar with St...
                                                                 X
                                 26%
             Download Mugbit!
                                                 Pause
```

}

```
(Practical 10)
// Programmer: Harsh Moreshwar Kale Created Date: 22/09/2023
// Question 1: Write a Program to demonstrate status of key on Applet Window such as
KeyPressed, KeyReleased, KeyUp, KeyDown.
import javax.swing.*; import java.awt.event.*;
public class PracticalNo_10Q1 extends JFrame implements KeyListener {
    private JLabel keyStatusLabel;
    public PracticalNo 10Q1() {
        setTitle("Key Status Program in Advance Java by Harsh Kale");
                                  setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
        setSize(300, 100);
       keyStatusLabel = new JLabel("Key Status: ");
       keyStatusLabel.setHorizontalAlignment(JLabel.CENTER);
       getContentPane().add(keyStatusLabel);
                                                   addKeyListener(this);
    public void keyTyped(KeyEvent e) {
       keyStatusLabel.setText("Key Typed: " + e.getKeyChar());
    public void keyPressed(KeyEvent e) {
       keyStatusLabel.setText("Key Pressed: " + e.getKeyChar());
    }
    public void keyReleased(KeyEvent e) {
       keyStatusLabel.setText("Key Released: " + e.getKeyChar());
    }
    public static void main(String[] args) {
       SwingUtilities.invokeLater(new Runnable() {
            public void run() { System.out.println("Developer Harsh Kale");
                PracticalNo_10Q1 app = new PracticalNo_10Q1();
                app.setVisible(true); } }); }}
Output:
 Key Status Program ...
                               ×
              Key Released: h
```

```
(Practical 10)
// Programmer: Harsh Moreshwar Kale Created Date: 22/09/2023
// Question 2: Write a program to generate KeyEvent when a key is pressed and display
"KeyPressed" message.
import javax.swing.*; import java.awt.*; import java.awt.event.*;
public class PracticalNo 1002 {
    public static void main(String[] args) {
        JFrame frame = new JFrame("KeyEvent Simulation Example");
       frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
       frame.setSize(400, 200);
        JPanel panel = new JPanel();
                                            frame.add(panel);
        JButton simulateButton = new JButton("Simulate Key Press");
       panel.add(simulateButton);
        JLabel statusLabel = new JLabel("Status: ");
       panel.add(statusLabel);
        frame.setVisible(true);
        simulateButton.addActionListener(new ActionListener() {
            public void actionPerformed(ActionEvent e) {
                try {
                    System.out.println("Developer Harsh Kale");
                    Robot robot = new Robot();
                    // Press the space key to trigger event!!
                    robot.keyPress(KeyEvent.VK A);
                    robot.keyRelease(KeyEvent.VK_A);
                    statusLabel.setText("Status: KeyPressed");
                } catch (AWTException ex) {
                    ex.printStackTrace(); }}
                                              });
                                                     }}
Output:
KeyEvent Simulation Example
                                              X
           Simulate Key Press
                               Status: KeyPressed
```

```
(Practical 10)
// Programmer: Harsh Moreshwar Kale Created Date: 22/09/2023
// Question 3: Develop a program which will implement special keys such as function keys and
arrow keys.
import javax.swing.*; import java.awt.event.*;
public class PracticalNo 10Q3 extends JFrame implements KeyListener {
    private JTextArea textArea;
    public PracticalNo_10Q3() {
        setTitle("Special Keys Example");
                                                    setSize(400, 400);
        setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        textArea = new JTextArea();
                                             textArea.addKeyListener(this);
        getContentPane().add(textArea);
    public void keyPressed(KeyEvent e) {
        int keyCode = e.getKeyCode();
        if (keyCode == KeyEvent.VK_F1) {
            textArea.append("F1 key pressed\n");
        } else if (keyCode == KeyEvent.VK F2) {
            textArea.append("F2 key pressed\n");
        } else if (keyCode == KeyEvent.VK_UP) {
            textArea.append("Up arrow key pressed\n");
        } else if (keyCode == KeyEvent.VK_DOWN) {
            textArea.append("Down arrow key pressed\n");
        } else if (keyCode == KeyEvent.VK LEFT) {
            textArea.append("Left arrow key pressed\n");
        } else if (keyCode == KeyEvent.VK RIGHT) {
            textArea.append("Right arrow key pressed\n");
    public void keyReleased(KeyEvent e) {
        // Handle keyReleased event (not used in this example)
                                                                      }
    public static void main(String[] args) {
        SwingUtilities.invokeLater(new Runnable() {
            public void run() {
                 System.out.println("Developer Harsh Kale");
                 PracticalNo 1003 example = new PracticalNo 1003();
                 example.setVisible(true);
            }
                      });
                             }
    @Override
    public void keyTyped(KeyEvent e) {
        // TODO Auto-generated method stub
        throw new UnsupportedOperationException("Unimplemented method 'keyTyped' done by harsh
kale in future!");
Output:
Special Keys Example
F1 key pressed
F2 key pressed
Up arrow key pressed
Down arrow key pressed
Right arrow key pressed
Left arrow key pressed
```

```
(Practical 10)
// Programmer: Harsh Moreshwar Kale Created Date: 22/09/2023
// Question 4: Develop a program to accept two numbers and display product of two numbers when
user pressed "Multiply" Button.
import javax.swing.*; import java.awt.*; import java.awt.event.*;
public class PracticalNo 1004 extends JFrame {
    private JTextField num1Field;
                                     private JTextField num2Field;
    private JButton multiplyButton;
                                       private JLabel resultLabel;
    public PracticalNo_10Q4() {
        setTitle("Multiplication App By Harsh Kale");
        setSize(300, 150);
        setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
        JPanel panel = new JPanel();
        panel.setLayout(new GridLayout(3, 2));
        JLabel num1Label = new JLabel("Enter Number 1:");
                                                                 num1Field = new
JTextField(10);
        JLabel num2Label = new JLabel("Enter Number 2:");
                                                                 num2Field = new
JTextField(10);
        resultLabel = new JLabel("Result: ");
        multiplyButton = new JButton("Multiply");
        multiplyButton.addActionListener(new ActionListener() {
            public void actionPerformed(ActionEvent e) { calculateProduct();} });
        panel.add(num1Label);
                                     panel.add(num1Field);
                                                                   panel.add(num2Label);
        panel.add(num2Field);
                                     panel.add(multiplyButton);
        panel.add(resultLabel);
        getContentPane().add(panel);
    private void calculateProduct() {
        try {
            double num1 = Double.parseDouble(num1Field.getText());
            double num2 = Double.parseDouble(num2Field.getText());
            double product = num1 * num2;
            resultLabel.setText("Result: " + product);
        } catch (NumberFormatException ex) {
            resultLabel.setText("Result: Invalid input");
        }
    public static void main(String[] args) {
        SwingUtilities.invokeLater(new Runnable() {
            public void run() {
                System.out.println("Developer Harsh Kale!");
                PracticalNo_10Q4 app = new PracticalNo_10Q4();
                app.setVisible(true);
                                                 }
                                                           });
                                                                 }}
Output:

Multiplication App

                                Enter Number 1:
                      2
                      2
Enter Number 2:
       Multiply
                     Result: 4.0
```