

```

> monster <- c(TRUE, TRUE, TRUE, FALSE, TRUE, TRUE, TRUE, TRUE, TRUE)
> print(monster)
[1] TRUE TRUE TRUE FALSE TRUE TRUE TRUE TRUE TRUE TRUE
> yugioh <- c("Dark Magician", "Blue Eyes", "Exodia", "Red Eyes")
> typeof(yugioh)
[1] "character"
> combined1 <- c(monster, yugioh)
> print(combined1)
[1] "TRUE"           "TRUE"           "TRUE"           "FALSE"          "TRUE"
[12] "Blue Eyes"     "Exodia"        "Red Eyes"
> typeof(combined1)
[1] "character"
> atk <- c(2500, 3000, 9999, 2400)
> coerce.check <- c(atk, monster)
> print(coerce.check)
[1] 2500 3000 9999 2400    1    1    1    0    1    1    1    1    1    1
> typeof(coerce.check)
[1] "double"
> as.character(monster)
[1] "TRUE"  "TRUE"  "TRUE"  "FALSE" "TRUE"  "TRUE"  "TRUE"  "TRUE"  "TRUE"
> as.numeric(monster)
[1] 1 1 1 0 1 1 1 1 1 1
> as.logical(atk)
[1] TRUE TRUE TRUE TRUE
> as.integer(yugioh)
[1] NA NA NA NA
Warning message:
NAs introduced by coercion
> card_types <- c("Spell", "Trap", "Monster", "Spell", "Trap", "Monster")
> card_factor <- factor(card_types)
> print(card_factor)
[1] Spell   Trap   Monster Spell   Trap   Monster
Levels: Monster Spell Trap
> levels(card_factor)
[1] "Monster" "Spell"   "Trap"
> as.numeric(card_factor)
[1] 2 3 1 2 3 1
> onehot <- model.matrix(~ card_factor - 1)
> print(onehot)
   card_factorMonster card_factorSpell card_factorTrap
1                  0                  1                  0
2                  0                  0                  1
3                  1                  0                  0
4                  0                  1                  0
5                  0                  0                  1
6                  1                  0                  0
attr(",assign")
[1] 1 1 1
attr(",contrasts")
attr(",contrasts")$card_factor
[1] "contr.treatment"

"TRUE"           "TRUE"           "TRUE"           "TRUE"           "TRUE"           "Dark Magician"

```

```
✓ 6s   ⏎ from sklearn.preprocessing import LabelEncoder  
  
    colors = ["Red", "Green", "Blue", "Green", "Red"]  
    label_encoder = LabelEncoder()  
    labels = label_encoder.fit_transform(colors)  
    print(labels)
```

```
→ [2 1 0 1 2]
```

```
✓ 0s   ⏎ import pandas as pd  
  
    df = pd.DataFrame({'Color': ["Red", "Green", "Blue", "Green", "Red"]})  
    onehot = pd.get_dummies(df, columns=['Color'])  
    print(onehot)
```

```
→      Color_Blue  Color_Green  Color_Red  
0        False       False      True  
1        False       True      False  
2        True       False      False  
3        False       True      False  
4        False       False      True
```

```
> colors <- factor(c("Red", "Green", "Blue", "Green", "Red"))  
> print(colors)  
[1] Red  Green Blue  Green Red  
Levels: Blue Green Red  
> levels(colors)  
[1] "Blue" "Green" "Red"  
> as.numeric(colors)  
[1] 3 2 1 2 3
```