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**University**

# COMPUTATIONAL THINKING FOR STRUCTURED DESIGN

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## CHAPTER-2

# DATA TYPES, USER I/O AND OPERATORS

# DATA TYPES

- The data type specifies the type of data that a variable can store.
- A data type is used to
  - Identify the type of a variable when the variable is declared
  - Identify the type of the return value of a function
  - Identify the type of a parameter expected by a function

# DATA TYPES

- **ANSI C supports three classes of data types.**
  1. Primary or Fundamental data types.
  2. User-defined data types.
  3. Derived data types.

# Primary Data Types

C provides 5 primary or fundamental data types

1. Character- char
2. integer- int
3. floating point -float
4. double
5. void.

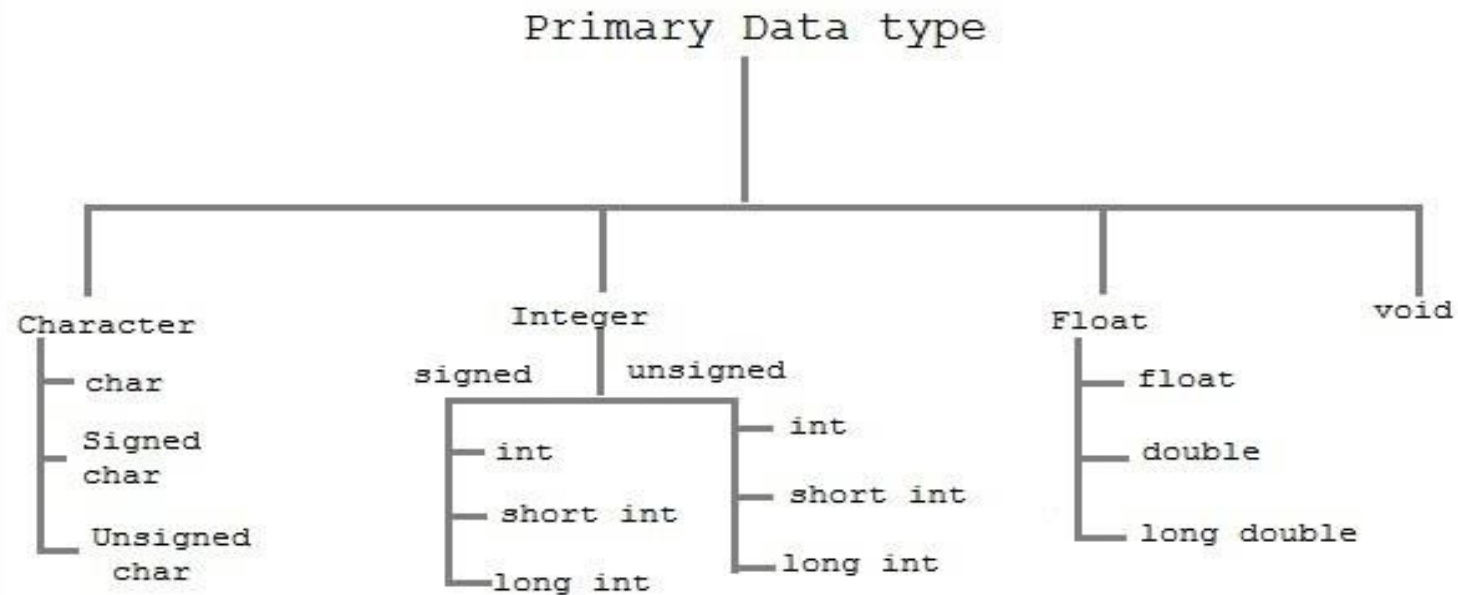


## Extended data type

We can also use the short, long, signed and unsigned keywords to extend the primary data types.

So, they are called extended data types

# Primary Data Types in C



# Integer Types

## Size and Range Of Data types on 16 bit machine

Type	Bytes	Values
int	2 or 4	-32, 768 to 32, 767
unsigned int	2 or 4	0 to 65, 535
signed int	2 or 4	-32, 767 to 32, 767
short int	2	-32, 767 to 32,767
unsinged short int	2	0 to 65, 535
signed short int	2	-32, 767 to 32, 767
long int	4	-2,147,483,647 to 2,147,483,647
signed long int	4	-2,147,483,647 to 2,147,483,647
unsigned long int	4	0 to 4, 294,967,294



# Floating Point Types

DATA TYPE	SIZE	RANGE
Float	4 bytes	$3.4e - 38$ to $3.4e + 38$
Double	8 bytes	$1.7e - 308$ to $1.7e + 308$
Long double	10 bytes	$3.4e - 4932$ to $1.1e + 4932$

# VOID

The void data type is generally used with function to denote that function is return nothing

# User-defined type declaration

- C allows user to define an identifier that would represent an existing **data type**.
- The general form is **typedef type identifier**;

Eg:

```
typedef int units;
```

```
typedef float marks;
```

- Another user defined data types is enumerated data type which can be used to declare variables that can have one of the values enclosed within the braces.
- **enum identifier {value1,value2,.....valuen};**

# Derived data type

- C allows a different types of derived data structure
- Different types of datatypes are
  - array
  - Functions
  - Pointer
  - Structure

# DECLARATION OF VARIABLES

- **Declarations does two things:**
  - It tells the compiler what the variable name is
  - It specifies what type of data the variable will hold
- **Primary Type Declaration**
  - The syntax is
  - **Data-type v1,v2.....vn;**

Eg:

```
int count;
```

```
double ratio, total;
```



# User-defined type declaration

- C allows user to define an identifier that would represent an existing **int data type**.
- The general form is **typedef type identifier;**

Eg:

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**typedef float marks;**

- Another user defined data types is enumerated data type which can be used to declare variables that can have one of the values enclosed within the braces.
- **enum identifier {value1,value2,.....valuen};**

# User-defined type declaration

## Declaring a variable as constant

Eg:

```
const int class_size=40;
```

- This tells the compiler that the value of the int variable class\_size must not be modified by the program.

## Declaring a variable as volatile

- By declaring a variable as volatile, its value may be changed at any time by some external source.

Eg:

```
volatile int date;
```



# USER I/O

C language has standard libraries that allow input and output in a program. The **stdio.h** or **standard input output library** in C that has methods for input and output.

# scanf() function

The scanf() method, in C, reads the value from the console as per the type specified.

**Syntax:**

**scanf("%X", &variableOfXType);** where %X is the format specifier in C.

# Printf()function

The printf() method, in C, prints the value passed as the parameter to it, on the console screen.

Syntax:

*printf(“%X”, variableOfXType);* where %X is the format specifier in C



# Input /output for basic datatype

The Syntax for input and output for these are:

- **Integer:**

**Input:** `scanf("%d", &intVariable);` **Output:** `printf("%d", intVariable);`

- **Float:**

**Input:** `scanf("%f", &floatVariable);` **Output:** `printf("%f", floatVariable);`

- **Character:**

**Input:** `scanf("%c", &charVariable);` **Output:** `printf("%c", charVariable);`

# × ○ DIGITAL LEARNING CONTENT



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