

```

using system;
public class operators
{
    static public void Main()
    {
        int a, b, c;
        Console.WriteLine("Enter value of a=");
        a = Convert.ToInt32(Console.ReadLine());

        Console.WriteLine("Enter value b=");
        b = Convert.ToInt32(Console.ReadLine());

        c = a + b;
        Console.WriteLine("addition of a and b="
+ c);
        Console.ReadLine();

        c = a - b;
        Console.WriteLine("Subtraction of a and
b=" + c);
        Console.ReadLine();

        c = a / b;
        Console.WriteLine("Division of a and
b="+ c);
        Console.ReadLine();

        c=a*b;
        Console.WriteLine("multiplication of a
and b="+c);
        Console.ReadLine();

        c=a%b;
        Console.WriteLine("modulation of a and
b"+c);
    }
}

```

```
        Console.ReadLine();  
    }  
}
```