

Outline

1. System of linear equations  
- row view
2. Vectors, L.C.
3. Matrix-vector product  $Ax=b$  existence
4. Dot product

## Course details on courseworks (canvas)

- Syllabus
- HW + midterm + final
  - ↑ weekly  
no late HW  
2 drops
  - ↑ check the date
  - ↑ projected date

Target audience — no linear algebra experience

## Classical applications of linear algebra

### 1. Numerical sol<sup>n</sup> of differential equations

- systems of linear equations w/ (many) unknowns  
numerical methods ↗  
another class
- unknowns appear linearly

### 2. Data analysis / statistics

- curve (line) fitting via least squares
- covariance matrices e.g., PCA, eigenvalue problems.

Soul of linear algebra =

systems	S
of	O
linear	L
equations	E

## Example

②

$$\begin{array}{rcl} \boxed{\begin{array}{rcl} 2x & + & y \\ x & - & y \end{array}} & = & \boxed{\begin{array}{r} 5 \\ 1 \end{array}} \\ \text{lhs unknowns w/} & & \text{rhs} \\ \text{coefficients} & & \text{constant} \end{array}$$

Take 2 minutes to solve for  $x$  &  $y$ .

Q: 1. What is the method?

2. Is there a useful picture? What questions does it answer?

want 2 minutes

What is the answer?

$$\begin{array}{l} x=2 \\ y=1 \end{array}$$

I added the 2nd equation to the first to get  $3x=6 \leftarrow y$  is eliminated

Divided by 3 to get  $x=2$

I substituted (back) into the 2nd to get

$$2 - y = 1 \Rightarrow \underline{y=1} \text{ . I } \underline{\text{checked}} \text{ the sol}^n$$

$$2 \cdot 2 + 1 = 5 \quad \checkmark$$

$$2 - 1 = 1 \quad \checkmark$$

Goal: A systematic method (could be coded) of addition/subtraction of equations that gives an equation w/ a single unknown (the others have been eliminated), which is then solved and whose sol<sup>n</sup> is then substituted back into the other equations.

Very practical.

Theoretical concerns? [which are important in practice]

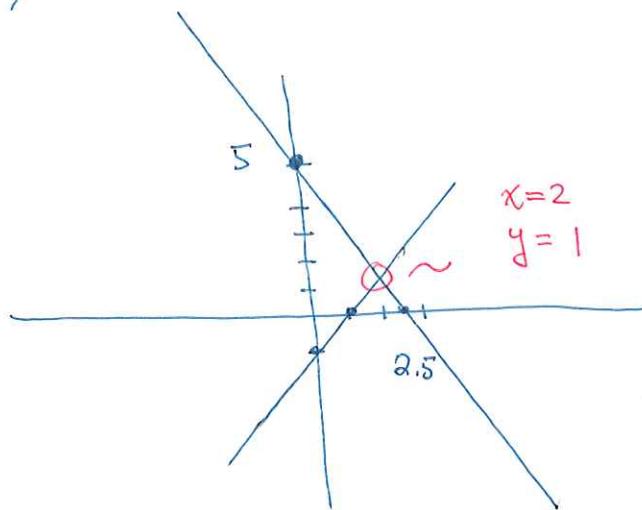
1. Is there a sol<sup>n</sup>? Existence

2. Is there more than one sol<sup>n</sup>? Uniqueness

The picture is useful for this

$y = x - 1$  a line w/ slope 1  
passing through  $x=0$   $x=1$   
 $y=-1$   $y=0$

$y = -2x + 5$  a line w/  
slope -2 passing through  
 $x=0$   $x=2.5$   
 $y=5$   $y=0$



- The 2 equations = 2 lines

- A sol<sup>n</sup> exists if the lines cross (not parallel)

- if the lines are parallel

\* no sol<sup>n</sup> if the lines are different

\* infinite # of sol<sup>n</sup> if they are the same line

How many sol<sup>n</sup>'s? 0, 1,  $\infty$

This is the row picture.

Each equation (a row) is a line.  $\leftarrow$  2 unknowns  
2 equations  
is the equation of a plane

In 3D, each row (equation) is a plane. Harder to draw. Harder to think about the ways that 3 plane can intersect.

Another viewpoint (picture) uses columns, which brings use to vectors.

### Vectors

by default  
columns

- ordered list of numbers
- column in a spreadsheet
- a 1D array  $\text{shape}(x) = (n, 1)$   
[all arrays are 1D b/c  $x.\text{flatten}()$ ]

### Example

sometimes  
 $\vec{x} = \begin{bmatrix} 13 \\ 22 \\ 31 \end{bmatrix}$   
bold font

key property is its size/ = 3 elements  
NOTE  $\text{len}(x) = 3$  but we will use length for something else

$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_{n-1} \\ x_n \end{bmatrix}$   
bold  $\vec{x}$  static not bold

vector  $\vec{x}$  w/ n elements

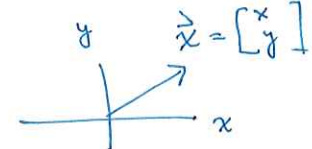
(literacy reading equations)

$\vec{x} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$   
bold  $\vec{x}$  some abuse of notation b/c limited # of good letters  
 $\hat{x}$  not bold

$\vec{x} = \begin{vmatrix} | \\ x \\ | \end{vmatrix}$   
visual representation that  $x$  is a column vector



# Example

①  $\vec{x} \in \mathbb{R}^n$     
 point in  $\mathbb{R}^n$

②  $\vec{x} = \begin{bmatrix} x \\ y \end{bmatrix}$

vector in 2D

③  $\begin{bmatrix} R \\ G \\ B \end{bmatrix}$ ,  $\begin{bmatrix} 1 \\ 0.6 \\ 0.6 \end{bmatrix}$ ,  $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$    
 salmon red

④

$x_i$  is a measurement at  $t_i$

$\vec{x} = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$  is a time series (date)

Central Park temp

stock price

heart rate

⑤

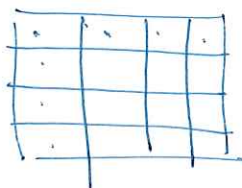
$\vec{s} = \begin{bmatrix} s_1 \\ \vdots \\ s_n \end{bmatrix}$

is a portfolio w/  $s_i = \#$  of shares (or \$) of company  $i$

positive = long  
negative = short

⑥

$\vec{x} = \begin{bmatrix} x_1 \\ \vdots \\ x_{16} \end{bmatrix}$



4x4 grayscale

image (flattened)

with some convention

"C" along rows

"F" along columns

What can be done w/ vectors?

(6)

1. Check equality  $\vec{x} = \vec{y}$  iff  $x_i = y_i \quad i=1, \dots, n$   
 $\Leftrightarrow$  must be the same size.

A concise way of writing  $n$  equations

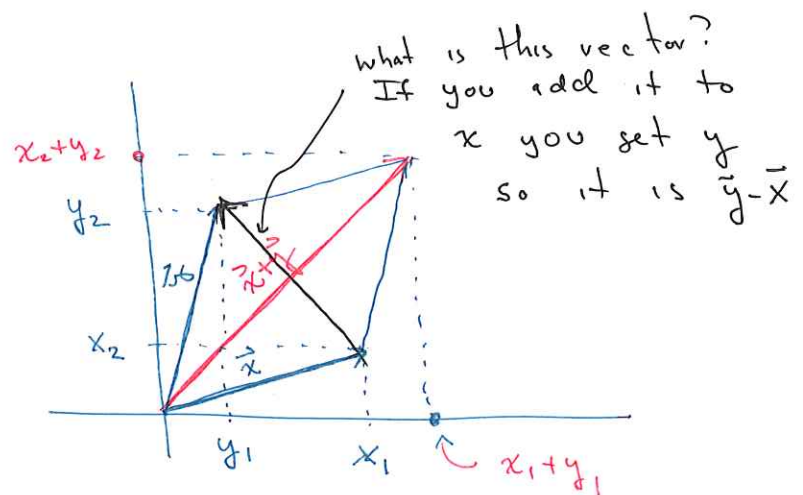
2. Add (elementwise)  
must be the same size

$$\vec{x} + \vec{y} = \begin{bmatrix} x_1 + y_1 \\ \vdots \\ x_n + y_n \end{bmatrix}$$

$$\begin{bmatrix} 1 \\ 2 \end{bmatrix} + \begin{bmatrix} 3 \\ 4 \end{bmatrix} = \begin{bmatrix} 4 \\ 6 \end{bmatrix}$$

The picture

$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} x_1 + y_1 \\ x_2 + y_2 \end{bmatrix}$$



Graphical addition

- Put the start of  $y$  at the end of  $x$  to get  $x+y$ .

- Since vector addition is built upon elementwise addition, it has similar properties (easily checked)

$$x+y = y+x$$

$$(x+y)+z = x+(y+z)$$

3.

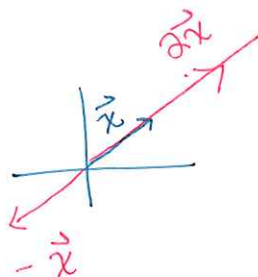
Scale a vector. Make it longer or shorter w/o changing direction.

$$c \vec{x} = \begin{bmatrix} cx_1 \\ \vdots \\ cx_n \end{bmatrix} \text{ each element scaled}$$

a number  
a scalar

negative scalar flips

but I think that is the same direction (like streets)



2-way

Properties

$$* (c + d) \vec{x} = c \vec{x} + d \vec{x}$$

↑      ↑  
scalars

$$* c \vec{x} = \vec{x} c$$

$$* c(\vec{x} + \vec{y}) = c \vec{x} + c \vec{y}$$

check  
using

element wise  
definition

not mysterious

4

Linear combination = adding and scaling

$$c \vec{x} + d \vec{y}$$

↑      ↑  
scalars

↓      ↓  
vectors

$\vec{x}$  &  $\vec{y}$  are the ~~same~~ same size or addition does not work.

Example

$n = \#$  of students

$\vec{x}$  = HW grade average w/ 2 lowest dropped

$\vec{y}$  = midterm grade

$\vec{z}$  = final grade

course grades =  $0.2 \boxed{\vec{x}} + 0.4 \vec{y} + 0.4 \vec{z}$



Let us connect systems of linear equations  
w/ vectors.

$$x - y = 1$$

$$2x + y = 5$$

A system of linear equation  
can be written as a (single)  
vector equation

$$\begin{bmatrix} x - y \\ 2x + y \end{bmatrix} = \begin{bmatrix} 1 \\ 5 \end{bmatrix}$$

n eq.  $\rightarrow$  1 vector eq

unaddition

$$\begin{bmatrix} x \\ 2x \end{bmatrix} + \begin{bmatrix} -y \\ y \end{bmatrix} = \begin{bmatrix} 1 \\ 5 \end{bmatrix} \quad (*)$$

unscale

$$x \begin{bmatrix} 1 \\ 2 \end{bmatrix} + y \begin{bmatrix} -1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 5 \end{bmatrix}$$

Take 2 minutes

1. Check that  $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$  is still a sol<sup>n</sup>

$$2 \begin{bmatrix} 1 \\ 2 \end{bmatrix} + \begin{bmatrix} -1 \\ 1 \end{bmatrix} = \begin{bmatrix} 2-1 \\ 4+1 \end{bmatrix} = \begin{bmatrix} 1 \\ 5 \end{bmatrix} \quad \checkmark$$

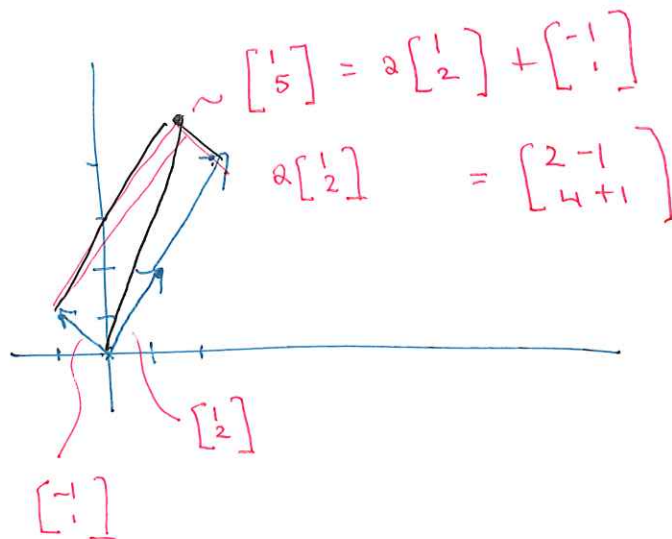
2. Use your new vocab to express (\*) as a  
sentence. = means "is"  $\begin{bmatrix} 1 \\ 5 \end{bmatrix}$  is a L.C. of  $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$  &  $\begin{bmatrix} -1 \\ 1 \end{bmatrix}$

③ Draw the picture.

# The column picture

sol<sup>n</sup> exists b/c there is a way to write

$\begin{bmatrix} 1 \\ 5 \end{bmatrix}$  as L.C. of  $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$ ,  $\begin{bmatrix} -1 \\ 1 \end{bmatrix}$



It is fair to say that the questions of existence and uniqueness are less obvious (for now)

## A notation for L.C.

$$x \begin{bmatrix} 1 \\ 2 \end{bmatrix} + y \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

- put columns in a box  $\begin{bmatrix} 1 & -1 \\ 2 & 1 \end{bmatrix}$

- put the scalars that mult. them above

- actually put them on the side

$$\begin{bmatrix} 1 & -1 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$$

BUT remember they go w/ columns NOT rows

Now the SOL<sup>n</sup> is

$$\begin{bmatrix} 1 & -1 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 \\ 5 \end{bmatrix}$$

matrix of coefficients  
 vector of unknowns  
 constant vector

Tradition uses these letters  
 $A \vec{x} = \vec{b}$

# matrix-vector product (multiplication)

10

$$\boxed{Ax = b}$$

# of rows of  $A$  = # of equations =  $m$

# of columns of  $A$  = # of unknowns =  $n$

b/c each unknown multiplies a column

size  $A$  =  $\overset{\text{rows}}{\downarrow} m \times \overset{\text{columns}}{\downarrow} n$

size  $x$  =  $n \times 1$

size  $b$  =  $m \times 1$  ← each element of  $b$  is the 'constant' in the  $m$  equations.

must match

$$\overset{m \times n}{A} \overset{n \times 1}{x} = \overset{m \times 1}{b}$$

size of result  $m \times 1$

$x_1 \quad x_n$

$$\begin{bmatrix} | & | \\ a_1 & \dots & a_n \\ | & | \end{bmatrix}$$

$A$  w/  $n$  columns

each column has  $m$  elements

Some properties of matrix-vector mult are familiar.

$$A(\vec{x} + \vec{y}) = A\vec{x} + A\vec{y}$$

BUT  $A\vec{x} \neq \vec{x}A$  b/c does not compute

A nice theory statement about  $Ax=b$ .

$Ax=b$  has a sol<sup>n</sup> iff  $b$  is a L.C. of the columns of  $A$ .

There is another product the dot product

$$\begin{aligned}\vec{u} \cdot \vec{v} &= \text{a number} \\ &= u_1 v_1 + \dots + u_n v_n = \sum_{i=1}^n u_i v_i\end{aligned}$$

### Properties

$$1. \vec{u} \cdot \vec{v} = \vec{v} \cdot \vec{u}$$

$$2. \text{ scalar } c \quad (c\vec{u}) \cdot \vec{v} = c(\vec{u} \cdot \vec{v})$$

$$3. \vec{u} \cdot (\vec{v} + \vec{w}) = \vec{u} \cdot \vec{v} + \vec{u} \cdot \vec{w}$$

### Length

in 2D  $\|\vec{u}\|^2 = \text{length square}$

$$= u_1^2 + u_2^2 = \vec{u} \cdot \vec{u}$$

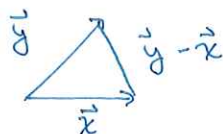
and so on in  $n$  dimensions

$$\|\vec{u}\|^2 = \sum_{i=1}^n u_i^2 = \vec{u} \cdot \vec{u}$$

### Properties

$$1. \|c\vec{x}\| = |c| \|\vec{x}\|$$

2. Triangle inequality



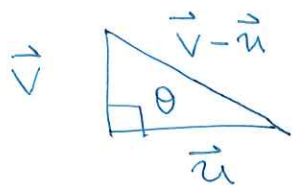
$$\|\vec{y} - \vec{x}\| \leq \|\vec{x}\| + \|\vec{y}\| \quad \text{or replacing } x \text{ by } -x$$

$$3. \|\vec{x}\| \geq 0$$

$$\|\vec{x} + \vec{y}\| \leq \|\vec{x}\| + \|\vec{y}\|$$

$$4. \|\vec{x}\| = 0 \text{ iff } \vec{x} = \vec{0} \text{ (the zero vector)}$$

The only vector w/ length zero is the zero vector.



if  $\theta = 90^\circ$  then

$$\|u\|^2 + \|v\|^2 = \|u - v\|^2$$

in general  $\|u - v\|^2 = (u - v) \cdot (u - v)$

$$= u \cdot u + v \cdot v - 2u \cdot v$$

$$= \|u\|^2 + \|v\|^2 - 2u \cdot v$$

so if  $\theta = 90^\circ$  ~~then~~  $u \cdot v = 0$   $u \perp v$

dot product is zero if  $\perp$

The law of cosines says

$$\|u\|^2 + \|v\|^2 - 2\|u\|\|v\|\cos\theta = \|u - v\|^2$$

$$\Rightarrow -2\|u\|\|v\|\cos\theta = 2u \cdot v$$

$$\Rightarrow \frac{u \cdot v}{\|u\|\|v\|} = \frac{\cos\theta}{\cancel{\cos\theta}}$$

since  $|\cos\theta| \leq 1$

~~$$|u \cdot v| \leq \|u\|\|v\|$$~~

Cauchy - Schwartz inequality