Lecture 3

## Outline

1. Elimination + buck substitution

- proots
- break down

2. Matrix-matrix mult.

- extension of matrix-vector mult.

We have:

A system of linear equations

MXH NXI MXI

Ax=b has a soly iff bis L.C. of columns of A.

2. A soly of Ax= b is unique iff the only Soll of Az= 0 1s = 0.

1. Method of solving Ax=b (also Az=0)

2. Method to decide if soly exists.

Elimination + back substitution does both.

Example W/o matrix

to marm up

$$2x - y = 3$$

$$4x + 3y = 2$$

Eliminate & from the 2nd

eq. by subtracting twice the

unchanged

$$2x - y = 3$$

Substitute (back) into the eg. above it

2x - (-4/5) = 3

$$4\left(\frac{11}{10}\right) + 3\left(-\frac{4}{5}\right) = \frac{22-12}{5} = \frac{10}{5} = 2$$

Now w/ matrices (in the boxes)

$$\begin{bmatrix} 2 & -1 \\ 4 & 3 \end{bmatrix} \begin{bmatrix} \chi \\ y \end{bmatrix} = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$$

same elimination step subtract ax 1st from and

$$\begin{bmatrix} 2 & -1 \\ 0 & 5 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 3 \\ -4 \end{bmatrix}$$

back substitution out of box

$$2x = -415 + 3 = 11/5$$

remove redundant notation "e" = " = " = [xy]

$$\begin{bmatrix} 2 & -1 & 3 \\ 4 & 3 & 2 \end{bmatrix} \Rightarrow \begin{bmatrix} 2 & -1 & 3 \\ 0 & 5 & -4 \end{bmatrix}$$
 same elimination same back same back

[AIb] "augmented matrix"

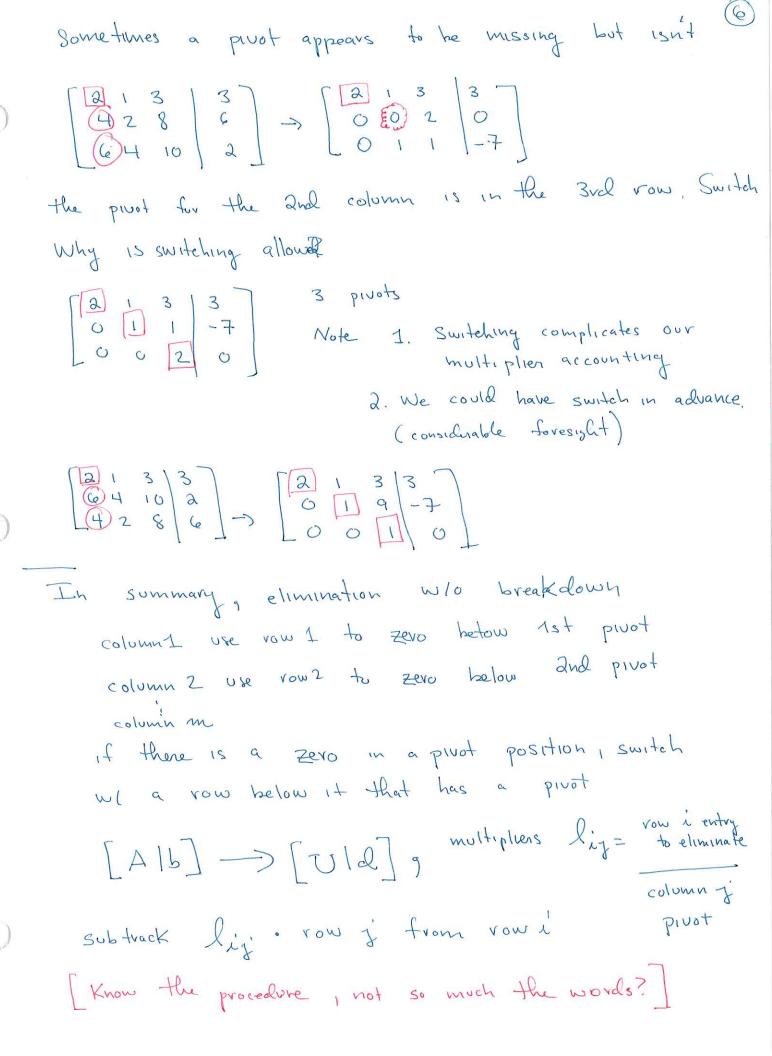
Example of a block matrix or partitioned matrix where parts (blocks) of the matrix have names (Letters)

Then elimination is accomplished by subtracting (strategically) equations Adular

Q: Why is add/subtracting rows (equations) allowed?

don't forget about larger examiple 2x+y+3z=3  $\begin{bmatrix} 2 & 1 & 3 & | & 3 & | \\ 4 & 3 & 8 & | & 6 & | \\ -2 & 0 & 3 & | & 1 & | \end{bmatrix} = \begin{bmatrix} A & | & b \end{bmatrix}$ 4x+3y +8= 6 -2x +3z=1 We start at the top. The proof (boxed) is the 1st non-zero entry in the row & does the elimination I use the first equation to eliminate x in the equations I use the proof (circled) to zero the entries below it How? Multiply row 1 by entry to be zeroed multiplier I put the multipliers in a box 0 1 2 0 of the 2nd row, It is the pivot (revealed) zevo belowo it deg diagonal = row index = column index matry 0 0 4 4 by upper triangular matrix ( zevos below the diagonal)

Back & substitution (out of box) 4Z=4 Z=1 divide by pivots y = -2(1) + 0 = -23x = -(-2) - 3(1) + 32x = 2 x = 1Check in original Could anything have 2(1) + (-2) + 3(1) = 3gone wrong in this procedure? 4(1) + 3(-2)+8(1) = 6 Not if all the proots are there -2(1) + 3(1) = 1Another example: Take 3 minutes [A|b] elimination goes down Uld row operations upper to vangular
new
constant subtracting ladding L.C. of multipliers back substitution goes up L= \( \begin{picture} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 4 & 3 & 1 \end{picture} \)  $6x_2 = 2(-17) + 10 = -24$ Lower transdar x2= -4 虚  $4x_1 = 2(-4)$  ~ (-17) - 3 = -8+17-34x1=6 [x1= 6/4= 3/2] Check  $\frac{3}{2} \left( \frac{4}{8} \right) + (-4) \left( \frac{-2}{2} \right) - 17 \left( \frac{91}{90} \right) = \left( \frac{6}{8} + \frac{8}{12} - \frac{17}{8} \right) = \left( \frac{-3}{4} + \frac{17}{12} \right)$  What can go wrong?  $\begin{bmatrix} 2 & 1 & 3 & 3 \\ 4 & 3 & 8 & 6 \\ 6 & 4 & 11 & 9 \end{bmatrix} \rightarrow \begin{bmatrix} 2 & 1 & 3 & 3 \\ 0 & 1 & 2 & 0 \\ 0 & 1 & 2 & 0 \\ 0 & 1 & 2 & 0 \end{bmatrix}$ [ A | b ] 3rd pivot is missing (pivots cannot be zevo) Elimination breaks down. In terms of back substitution 0 x3 =0 which is true for any \$ value of X3. X3 is free to be whatever it wants (not unique!) Suppose we start with a different b. In terms of back substitution 0. ×3=1 which has no soll for any X3. Now we can clearly see that it is not a L.C. of the columns of U => Ux=l has no sol (which was not obvious we Ax=b or [Alb]) Is there something smart to be done when solving tx=b for multiple whs?



[ Post some into on the history of elimination ]

1. Old (Chinese book from 200 BC)

2. Not Gaussian

3. Our framing is due to von Neumann & Toving

- concerned with numerical issues e.g., round off error, "prooting"

I would like to describe elimination using matrix-matrix multiplication so first I will describbe M-M mult.

A & B are matrices (usually upper case)

What is AB? Suppose B has 3 columns

1. This only works if Abt etc is possible, that is
if # rows in B = # columns in A

no

Condition

Same yore that adjacent dimensions must match on the the result is incleed mx3 b/c A has m rows dimensions

dimensions

2. Since Aby etc is a L.C. of the columns of AB are Lic. of the columns of AB are Lic.

MXN NXK = (AB)

Properties of matrix-matrix mult

8

$$Q_{AB} = (AB) = A(B)$$

MXN NXK ? NXK MXN AB = BA

- does not compute if K+m

- is not the same Size unless

(mxk g nxn)

m=n=K 1.e A & B are square

- even if A & B are square, tend to not be equal

When do matrices 9 commute?