

DAY 5

1) Grade Validation & Configuration

```
class Student {
    private String name;
    private int rollNumber;
    private int marks;
    public Student(String name, int rollNumber, int marks) {
        this.name = name;
        this.rollNumber = rollNumber;
        if (marks >= 0 && marks <= 100) {
            this.marks = marks;
        } else {
            throw new IllegalArgumentException("Marks must be between 0 and 100.");
        }
    }
    public String getName() { return name; }
    public int getRollNumber() { return rollNumber; }
    public int getMarks() { return marks; }
    public void displayDetails() {
        System.out.println("Name: " + name);
        System.out.println("Roll No: " + rollNumber);
        System.out.println("Marks: " + marks);
    }
}

public class MainStudent {
    public static void main(String[] args) {
        Student s1 = new Student("Harshu", 1, 110);
        s1.displayDetails();
    }
}
```

Output:

Name: Harshu Roll No: 101 Marks: 110

2) Rectangle

```
class Rectangle {
    private double width;
    private double height;
    public Rectangle(double width, double height) {
        setWidth(width);
        setHeight(height);
    }
    public void setWidth(double width) {
        if (width > 0) this.width = width;
    }
    public void setHeight(double height) {
        if (height > 0) this.height = height;
    }
    public double getArea() { return width * height; }
    public double getPerimeter() { return 2 * (width + height); }
    public void displayDetails() {
        System.out.println("Width: " + width + ", Height: " + height);
        System.out.println("Area: " + getArea());
        System.out.println("Perimeter: " + getPerimeter());
    }
}

public class MainRectangle {
    public static void main(String[] args) {
        Rectangle r = new Rectangle(10, -5);
        r.displayDetails();
    }
}
```

Output:

Width: 10.0, Height: 0.0 Area: 0.0 Perimeter: 20.0

3) Bank Account

```
import java.util.ArrayList;
import java.util.List;
class BankAccount {
    private String accountNumber;
    private String accountHolder;
    private double balance;
    private List<String> transactionHistory = new ArrayList<>();
    public BankAccount(String accountNumber, String accountHolder, double balance) {
        this.accountNumber = accountNumber;
        this.accountHolder = accountHolder;
        this.balance = balance;
    }
    public void deposit(double amount) {
        if (amount > 0) {
            balance += amount;
            transactionHistory.add("Deposited: " + amount);
        }
    }
    public boolean withdraw(double amount) {
        if (amount > 0 && amount <= balance) {
            balance -= amount;
            transactionHistory.add("Withdrew: " + amount);
            return true;
        }
        return false;
    }
    public double getBalance() { return balance; }
    public String getLastTransaction() {
        if (!transactionHistory.isEmpty()) {
            return transactionHistory.get(transactionHistory.size() - 1);
        }
        return "No transactions yet.";
    }
    public String toString() {
        String maskedAcc = accountNumber.substring(accountNumber.length() - 4);
        return "Account: " + maskedAcc + ", Holder: " + accountHolder + ", Balance: " + balance;
    }
}
public class MainBank {
    public static void main(String[] args) {
        BankAccount acc = new BankAccount("1458745890", "Harshu", 5000);
        acc.deposit(2000);
        acc.withdraw(1000);
        System.out.println(acc);
        System.out.println("Last Transaction: " + acc.getLastTransaction());
    }
}
```

Output:

Account: *5890, Holder: Harshu, Balance: 6000.0**

Last Transaction: Withdrew: 1000.0

4) Secure Locker

```
class Locker {
    private String lockerId;
    private boolean isLocked;
    private String passcode;
    private class SecurityManager {
        private boolean verify(String code) {
            return passcode.equals(code);
        }
    }
}
public Locker(String lockerId, String passcode) {
```

```

        this.lockerId = lockerId;
        this.passcode = passcode;
        this.isLocked = true;
    }
    public void lock() {
        isLocked = true;
        System.out.println("Locker locked.");
    }
    public void unlock(String code) {
        SecurityManager sm = new SecurityManager();
        if (sm.verify(code)) {
            isLocked = false;
            System.out.println("Locker unlocked.");
        } else {
            System.out.println("Invalid passcode.");
        }
    }
    public boolean isLocked() {
        return isLocked;
    }
}
public class MainLocker {
    public static void main(String[] args) {
        Locker locker = new Locker("L123", "secret");
        locker.unlock("wrong");
        locker.unlock("secret");
    }
}

```

Output:

Invalid passcode.

Locker unlocked.

5) Immutable Product

```

class Product {
    private final String name;
    private final String code;
    private final double price;
    private final String category;
    private Product(Builder builder) {
        this.name = builder.name;
        this.code = builder.code;
        this.price = builder.price;
        this.category = builder.category;
    }
    public String getName() { return name; }
    public String getCode() { return code; }
    public double getPrice() { return price; }
    public String getCategory() { return category; }
    public static class Builder {
        private String name;
        private String code;
        private double price;
        private String category;
        public Builder withName(String name) { this.name = name; return this; }
        public Builder withCode(String code) { this.code = code; return this; }
        public Builder withPrice(double price) { this.price = price; return this; }
        public Builder withCategory(String category) { this.category = category; return this; }
        public Product build() {
            if (name == null || code == null) throw new IllegalStateException("Name and Code are required.");
            return new Product(this);
        }
    }
}
public class MainProduct {
    public static void main(String[] args) {
        Product p = new Product.Builder()
    }
}

```

```

        .withName("Mobile")
        .withCode("Mo1001")
        .withPrice(65000)
        .withCategory("Electronics")
        .build();
    System.out.println("Product: " + p.getName() + ", Price: " + p.getPrice());
}
}

```

Output:

Product: Mobile, Price: 65000.0

6) Reverse CharSequence

```

class BackwardSequence implements CharSequence {
    private String reversed;
    public BackwardSequence(String input) {
        StringBuilder sb = new StringBuilder();
        for (int i = input.length() - 1; i >= 0; i--) {
            sb.append(input.charAt(i));
        }
        this.reversed = sb.toString();
    }
    public int length() { return reversed.length(); }
    public char charAt(int index) { return reversed.charAt(index); }
    public CharSequence subSequence(int start, int end) { return reversed.substring(start, end); }
    public String toString() { return reversed; }
}

public class MainBackward {
    public static void main(String[] args) {
        BackwardSequence b = new BackwardSequence("harshu");
        System.out.println(b);
        System.out.println("Length: " + b.length());
        System.out.println("CharAt(1): " + b.charAt(1));
        System.out.println("SubSequence(1,4): " + b.subSequence(1,4));
    }
}

```

Output:

uhsrah

Length: 6

CharAt(1): l

SubSequence(1,4): hsr

7) Convert Strings to Uppercase/Lowercase

```

import java.util.Arrays;
import java.util.List;
import java.util.stream.Collectors;

public class MainCaseConvert {
    public static void main(String[] args) {
        List<String> words = Arrays.asList("Hello", "Harshu", "Shetty");
        List<String> upper = words.stream().map(String::toUpperCase).collect(Collectors.toList());
        System.out.println(upper);
    }
}

```

Output:

[HELLO,HARSHU,SHETTY]

8) Aggregate Operations

```

import java.util.Arrays;

public class MainAggregate {
    public static void main(String[] args) {
        double[] nums = {1.5, 2.5, 3.5};
        double sum = Arrays.stream(nums).reduce(0.0, (a, b) -> a + b);
        double max = Arrays.stream(nums).max().getAsDouble();
        double avg = Arrays.stream(nums).average().getAsDouble();
        System.out.println(sum);
    }
}

```

```

        System.out.println(max);
        System.out.println(avg);
    }
}

```

Output:

```

7.5
3.5
2.5

```

9) Calculate Factorial

```

public class MainFactorial {
    public static void main(String[] args) {
        int num = 5;
        int fact = 1;
        for (int i = 1; i <= num; i++) {
            fact *= i;
        }
        System.out.println(fact);
    }
}

```

Output:

```

120

```

10) Create Similar Lambdas for Max/Min

```

import java.util.function.BinaryOperator;
public class MainMaxMinLambda {
    public static void main(String[] args) {
        BinaryOperator<Integer> max = Math::max;
        BinaryOperator<Integer> min = (a, b) -> a < b ? a : b;
        System.out.println(max.apply(5, 89));
        System.out.println(min.apply(-5, 9));
    }
}

```

Output:

```

89
-5

```

11) Strings by Length or Alphabetically

```

import java.util.Arrays;
import java.util.List;
import java.util.stream.Collectors;
public class MainSortStrings {
    public static void main(String[] args) {
        List<String> words = Arrays.asList("banana", "apple", "kiwi", "grape");
        List<String> byLength = words.stream().sorted((a, b) -> b.length() - a.length()).collect(Collectors.toList());
        List<String> alphabetical = words.stream().sorted().collect(Collectors.toList());
        System.out.println(byLength);
        System.out.println(alphabetical);
    }
}

```

Output:

```

[banana, grape, apple, kiwi]
[apple, banana, grape, kiwi]

```

12) Check If a String Is Empty

```

import java.util.function.Predicate;
public class MainIsEmpty {
    public static void main(String[] args) {
        Predicate<String> isEmpty = String::isEmpty;
        System.out.println(isEmpty.test(""));
        System.out.println(isEmpty.test("hello"));
    }
}

```

Output:

```

true
false

```

13) Filter Even or Odd Numbers

```
import java.util.Arrays;
import java.util.List;
import java.util.Map;
import java.util.stream.Collectors;
public class MainFilterEvenOdd {
    public static void main(String[] args) {
        List<Integer> numbers = Arrays.asList(1, 2, 3, 4, 5, 6);
        Map<Boolean, List<Integer>> partitioned = numbers.stream().collect(Collectors.partitioningBy(n -> n % 2 == 0));
        System.out.println(partitioned.get(true));
        System.out.println(partitioned.get(false));
    }
}
```

Output:

[2, 4, 6]

[1, 3, 5]

14) Nested Interface for Callback Handling

```
import java.time.LocalDateTime;
import java.util.ArrayList;
import java.util.List;
class TimeServer {
    public static interface Client {
        void updateTime(LocalDateTime now);
    }
    private List<Client> clients = new ArrayList<>();
    public void registerClient(Client client) {
        clients.add(client);
    }
    public void notifyClients() {
        if (!clients.isEmpty()) {
            LocalDateTime now = LocalDateTime.now();
            for (Client c : clients) {
                c.updateTime(now);
            }
        }
    }
}
class ClientA implements TimeServer.Client {
    public void updateTime(LocalDateTime now) {
        System.out.println("ClientA time: " + now);
    }
}
class ClientB implements TimeServer.Client {
    public void updateTime(LocalDateTime now) {
        System.out.println("ClientB time: " + now);
    }
}
public class MainTimeServer {
    public static void main(String[] args) {
        TimeServer server = new TimeServer();
        server.registerClient(new ClientA());
        server.registerClient(new ClientB());
        server.notifyClients();
    }
}
```

Output:

ClientA time: 2025-08-10T22:08:08.571400

ClientB time: 2025-08-10T22:08:08.571400

15) Extended Interface Hierarchy

```
interface BaseVehicle {
    void start();
}
interface AdvancedVehicle extends BaseVehicle {
    void stop();
}
```

```

        boolean refuel(int amount);
    }
    class Car implements AdvancedVehicle {
        int fuel;
        boolean isStarted = false;
        public Car(int fuel) {
            this.fuel = fuel;
        }
        public void start() {
            if (fuel > 0 && !isStarted) {
                System.out.println("Car started");
                isStarted = true;
            } else if (fuel <= 0) {
                System.out.println("No fuel");
            } else {
                System.out.println("Car is already running");
            }
        }
        public void stop() {
            System.out.println("Car stopped");
            isStarted = false;
        }
        public boolean refuel(int amount) {
            if (amount > 0) {
                fuel += amount;
                return true;
            }
            return false;
        }
    }
    public class MainVehicle {
        public static void main(String[] args) {
            Car car = new Car(10);
            car.start();
            car.start();
            car.stop();
            car.refuel(20);
            car.start();
        }
    }

```

Output:

Car started

Car is already running

Car stopped

Car started

16) Default and Static Methods

```

import java.util.Arrays;
import java.util.stream.IntStream;
interface Polygon {
    double getArea();
    default double getPerimeter(int... sides) {
        return IntStream.of(sides).sum();
    }
    static String shapeInfo() {
        return "Polygons have multiple sides";
    }
}
class RectangleShape implements Polygon {
    double width, height;
    public RectangleShape(double width, double height) {
        this.width = width;
        this.height = height;
    }
    public double getArea() {
        return width * height;
    }
}

```

```

    }
}
class TriangleShape implements Polygon {
    double base, height;
    public TriangleShape(double base, double height) {
        this.base = base;
        this.height = height;
    }
    public double getArea() {
        return 0.5 * base * height;
    }
}
public class Main {
    public static void main(String[] args) {
        RectangleShape r = new RectangleShape(5, 5);
        TriangleShape t = new TriangleShape(3, 2);
        System.out.println("Rectangle area: " + r.getArea());
        System.out.println("Triangle area: " + t.getArea());
        System.out.println("Perimeter of rectangle: " + r.getPerimeter(4, 2, 3, 5));
        System.out.println(Polygon.shapeInfo());
    }
}

```

Output:

Rectangle area: 25.0

Triangle area: 5.0

Perimeter of rectangle: 14.0

Polygons have multiple sides

17) Sum of Two Integers

```

import java.util.function.BinaryOperator;
interface SumCalculator {
    int sum(int a, int b);
}
public class Sum {
    public static void main(String[] args) {
        SumCalculator calc = Integer::sum;
        System.out.println(calc.sum(5, 7));
    }
}

```

Output:

12