# Advance Data Structure & Algorithm Course Code: R1UC503B

Lab File

For

**BACHELOR OF** 

### **ENGINEERING & TECHNOLOGY**



# SCHOOL OF COMPUTER SCIENCE AND ENGINEERING GALGOTIAS UNIVERSITY, GREATER NOIDA UTTAR PRADESH

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	-	

DATE: EXPERIMENT NO.: 1

### **<u>AIM</u>**: Find the Maximum and Minimum Elements in an Array:

**PROGRAM:** Write a function to find the maximum and minimum elements in an array.

```
import java.util.Scanner;
public class minmax {
  public static int maxx(int[] a, int m) {
    for (int i = 0; i < a.length; i++) {
      if (a[i] > m) {
         m = a[i];
      }
    }
    return m;
  public static int minn(int[] a, int m) {
    for (int i = 0; i < a.length; i++) {
      if (a[i] < m) {
         m = a[i];
    }
    return m;
  public static void main(String[] args) {
    Scanner obj = new Scanner(System.in);
    System.out.println("Enter the size of the array:");
    int size = obj.nextInt();
    int[] a = new int[size];
    for (int i = 0; i < a.length; i++) {
       System.out.println("Enter the elements:"+i);
      a[i] = obj.nextInt();
    int m = Integer.MIN VALUE;
    int Ir = maxx(a, m);
    System.out.println("Max value in arr" + Ir);
    m = Integer.MAX VALUE;
    int sm = minn(a, m);
    System.out.println("Min value in arr " + sm);
  }
```

# **Output:**

```
Enter the size of the array:

5
Enter the elements:0

1
Enter the elements:1

1
Enter the elements:2

1
Enter the elements:3

1
Enter the elements:4

2
Max value in arr 2
Min value in arr 1
```

DATE: EXPERIMENT NO.: 2

**AIM**: Reverse an Array

**PROGRAM**: Write a function to reverse an array in place.

```
import java.util.Scanner;
public class reversearr {
  public void rr(int a[]){
    int i=0;
    int j=a.length-1;
    while (i<j){
      int temp=a[i];
      a[i]=a[j];
      a[j]=temp;
      i++;
      j--;
    for(int k=0;k<a.length;k++){</pre>
      System.out.print(a[k]+"");
    }
  public static void main(String[] args) {
    Scanner obj = new Scanner(System.in);
    System.out.println("Enter the size of the array:");
    int size = obj.nextInt();
    int[] a = new int[size];
    for (int i = 0; i < a.length; i++) {
      System.out.println("Enter the elements:"+i);
      a[i] = obj.nextInt();
    reversearr palat = new reversearr();
    palat.rr(a);
```

# **Output:**

```
Enter the size of the array:

5
Enter the elements:0

1
Enter the elements:1

2
Enter the elements:2

3
Enter the elements:3

4
Enter the elements:4

5

5 4 3 2 1
```

DATE: EXPERIMENT NO.: 3

**AIM**: Find the Kth Smallest/Largest Element in an Array:

**PROGRAM**: Write a function to find the Kthsmallest or largest element in an array.

```
import java.util.Arrays;

public class Main {
    public static int findKthSmallest(int[] arr, int k) {
        Arrays.sort(arr);
        return arr[k - 1];
    }

    public static int findKthLargest(int[] arr, int k) {
        Arrays.sort(arr);
        return arr[arr.length - k];
    }

    public static void main(String[] args) {
        int[] arr = {7, 10, 4, 3, 20, 15};
        int k = 3;

        System.out.println("Kth Smallest Element: " + findKthSmallest(arr, k));
        System.out.println("Kth Largest Element: " + findKthLargest(arr, k));
    }
}
```

DATE: EXPERIMENT NO.: 4

AIM: Sort an Array of Os, 1s, and 2s

**PROGRAM**: Write a function to find the maximum and minimum elements in an array.

```
public class Main {
  public static void main(String[] args) {
    int[] nums = {0, 1, 2, 1, 0, 2, 1};
    sortColors(nums);
    System.out.println("Sorted Array:");
    for (int num: nums) {
      System.out.print(num + " ");
    }
  }
  public static void sortColors(int[] nums) {
    int low = 0, mid = 0, high = nums.length - 1;
    while (mid <= high) {
      if (nums[mid] == 0) {
        int temp = nums[low];
        nums[low] = nums[mid];
        nums[mid] = temp;
        low++;
        mid++;
      } else if (nums[mid] == 1) {
        mid++;
      } else {
        int temp = nums[mid];
        nums[mid] = nums[high];
        nums[high] = temp;
        high--;
      }
    }
 }
}
```

```
Sorted Array:
0 0 1 1 1 2 2
```

DATE: EXPERIMENT NO.: 5

AIM: Move All Zeroes to End of Array

**PROGRAM:** Write a function to find the maximum and minimum elements in an array.

### **Sourcecode:**

```
public class Main {
   public static void main(String[] args) {
     int[] nums = {0, 1, 0, 3, 12};
     moveZeroes(nums);

     System.out.println("Array After Moving Zeroes:");
     for (int num : nums) {
          System.out.print(num + " ");
     }
}

public static void moveZeroes(int[] nums) {
     int index = 0;

     for (int num : nums) {
          if (num != 0) {
               nums[index++] = num;
          }
     }

     while (index < nums.length) {
          nums[index++] = 0;
     }
}</pre>
```

Array After Moving Zeroes: 1 3 12 0 0

DATE: EXPERIMENT NO.: 6

**<u>AIM</u>**: Reverse a Linked List

**PROGRAM:** Write a function to find the maximum and minimum elements in an array.

```
class ListNode {
  int val;
  ListNode next;
  ListNode(int val) {
    this.val = val;
  }
}
public class Main {
  public static void main(String[] args) {
    ListNode head = new ListNode(1);
    head.next = new ListNode(2);
    head.next.next = new ListNode(3);
    head.next.next.next = new ListNode(4);
    System.out.println("Original Linked List:");
    printList(head);
    head = reverseList(head);
    System.out.println("Reversed Linked List:");
    printList(head);
  }
  public static ListNode reverseList(ListNode head) {
    ListNode prev = null;
    while (head != null) {
```

```
ListNode nextNode = head.next;
head.next = prev;
prev = head;
head = nextNode;
}

return prev;
}

public static void printList(ListNode head) {
 while (head != null) {
    System.out.print(head.val + " ");
    head = head.next;
    }
    System.out.println();
}
```

```
Original Linked List:
1 2 3 4
Reversed Linked List:
4 3 2 1
```

DATE: EXPERIMENT NO.: 7

AIM: Detect a Cycle in a Linked List

**PROGRAM:** Write a function to find the maximum and minimum elements in an array.

```
class ListNode {
  int val;
  ListNode next;
  ListNode(int val) {
    this.val = val;
  }
}
public class Main {
  public static void main(String[] args) {
    ListNode head = new ListNode(3);
    head.next = new ListNode(2);
    head.next.next = new ListNode(0);
    head.next.next.next = new ListNode(-4);
    head.next.next.next.next = head.next; // Creates a cycle
    if (hasCycle(head)) {
      System.out.println("Cycle detected in the linked list.");
    } else {
      System.out.println("No cycle detected in the linked list.");
    }
  }
  public static boolean hasCycle(ListNode head) {
    ListNode slow = head, fast = head;
    while (fast != null && fast.next != null) {
      slow = slow.next;
```

```
fast = fast.next.next;

if (slow == fast) {
    return true;
    }
}

return false;
}
```

Cycle detected in the linked list.

DATE: EXPERIMENT NO.: 8

AIM: Find the Middle of a Linked List

**PROGRAM**: Write a function to find the maximum and minimum elements in an array.

```
class ListNode {
  int val;
  ListNode next;
  ListNode(int val) {
    this.val = val;
  }
}
public class Main {
  public static void main(String[] args) {
    ListNode head = new ListNode(1);
    head.next = new ListNode(2);
    head.next.next = new ListNode(3);
    head.next.next.next = new ListNode(4);
    head.next.next.next.next = new ListNode(5);
    ListNode middle = findMiddle(head);
    System.out.println("Middle Element of the Linked List: " + middle.val);
  }
  public static ListNode findMiddle(ListNode head) {
    ListNode slow = head, fast = head;
    while (fast != null && fast.next != null) {
      slow = slow.next;
      fast = fast.next.next;
```

}		
_		
return slow; }		
}		
,		

DATE: EXPERIMENT NO.: 9

**<u>AIM</u>**: Merge Two Sorted Linked Lists

**PROGRAM:** Write a function to find the maximum and minimum elements in an array.

```
class ListNode {
  int val;
  ListNode next;
  ListNode(int val) {
    this.val = val;
  }
}
public class Main {
  public static void main(String[] args) {
    ListNode I1 = new ListNode(1);
    l1.next = new ListNode(3);
    l1.next.next = new ListNode(5);
    ListNode I2 = new ListNode(2);
    12.next = new ListNode(4);
    12.next.next = new ListNode(6);
    ListNode merged = mergeTwoLists(I1, I2);
    System.out.println("Merged Linked List:");
    printList(merged);
  }
  public static ListNode mergeTwoLists(ListNode I1, ListNode I2) {
    ListNode dummy = new ListNode(-1);
    ListNode current = dummy;
    while (I1 != null && I2 != null) {
```

```
if (l1.val <= l2.val) {
        current.next = l1;
        l1 = l1.next;
      } else {
        current.next = I2;
        12 = I2.next;
      current = current.next;
    }
    current.next = (I1 != null) ? I1 : I2;
    return dummy.next;
  }
  public static void printList(ListNode head) {
    while (head != null) {
      System.out.print(head.val + " ");
      head = head.next;
    }
    System.out.println();
  }
Merged Linked List:
1 2 3 4 5 6
```

**DATE: EXPERIMENT NO.: 10** 

AIM: Remove Nth Node from End of List

**PROGRAM**: Write a function to find the maximum and minimum elements in an array.

```
public class Main {
  public static void main(String[] args) {
    ListNode head = new ListNode(1);
    head.next = new ListNode(2);
    head.next.next = new ListNode(3);
    head.next.next.next = new ListNode(4);
    head.next.next.next.next = new ListNode(5);
    int n = 2;
    head = removeNthFromEnd(head, n);
    System.out.println("Linked List After Removing " + n + "th Node From End:");
    printList(head);
  }
  public static ListNode removeNthFromEnd(ListNode head, int n) {
    ListNode dummy = new ListNode(0);
    dummy.next = head;
    ListNode first = dummy;
    ListNode second = dummy;
    for (int i = 0; i \le n; i++) {
      first = first.next;
    }
    while (first != null) {
      first = first.next;
      second = second.next;
    }
```

```
second.next = second.next.next;

return dummy.next;
}

public static void printList(ListNode head) {
  while (head != null) {
    System.out.print(head.val + " ");
    head = head.next;
  }
  System.out.println();
}

Linked List After Removing 2th Node From End:
1 2 3 5
```

DATE: EXPERIMENT NO.: 11

**AIM:** Implement a Stack Using Arrays

**PROGRAM**: Write a function to find the maximum and minimum elements in an array.

```
class Stack {
  private int[] stack;
  private int top;
  public Stack(int size) {
    stack = new int[size];
    top = -1;
  }
  public void push(int x) {
    if (top == stack.length - 1) {
       System.out.println("Stack Overflow");
       return;
    stack[++top] = x;
  }
  public int pop() {
    if (top == -1) {
       System.out.println("Stack Underflow");
       return -1;
    return stack[top--];
  }
  public int peek() {
    if (top == -1) {
      System.out.println("Stack is Empty");
       return -1;
    return stack[top];
```

```
}
  public boolean isEmpty() {
    return top == -1;
  }
}
public class Main {
  public static void main(String[] args) {
    Stack stack = new Stack(5);
    stack.push(10);
    stack.push(20);
    stack.push(30);
    System.out.println("Top Element: " + stack.peek());
    System.out.println("Popped: " + stack.pop());
    System.out.println("Popped: " + stack.pop());
    System.out.println("Is Stack Empty? " + stack.isEmpty());
  }
}
```

```
Popped: 30
Popped: 20
Is Stack Empty? false
```

DATE: EXPERIMENT NO.: 12

**AIM:** Implement a Stack Using Arrays

**PROGRAM:** Write a function to implement a stack using an array or list with basic operations: push, pop, peek, and isEmpty.

### **Sourcecode:**

```
#include <iostream>
#include <vector>
using namespace std;
class Stack {
private:
vector<int> arr;
public:
void push(int x) {
arr.push back(x);
int pop() {
if (isEmpty()) {
cout << "Stack Underflow!" << endl;</pre>
return -1;
int topElement = arr.back();
arr.pop back();
return topElement;
int peek() {
if (isEmpty()) {
cout << "Stack is empty!" << endl;</pre>
return -1;
}
return arr.back();
bool isEmpty() {
return arr.empty();
};
```

### Output

```
Top Element: 30
Popped: 30
Popped: 20
Is Stack Empty? false
```

DATE: EXPERIMENT NO.: 13

### **AIM:** Implement a Stack Using Linked List

**PROGRAM:** Write a function to implement a stack using a linked list with basic operations: push, pop, peek, and isEmpty.

```
#include <iostream>
using namespace std;
struct Node {
int data;
Node* next;
} ;
class Stack {
private:
Node* top;
public:
Stack() {
top = nullptr;
void push(int x) {
Node* newNode = new Node();
newNode->data = x;
newNode->next = top;
top = newNode;
int pop() {
if (isEmpty()) {
cout << "Stack Underflow!" << endl;</pre>
return -1;
int poppedValue = top->data;
Node* temp = top;
top = top->next;
delete temp;
```

```
return poppedValue;
}
int peek() {
if (isEmpty()) {
  cout << "Stack is empty!" << endl;
  return -1;
}
  return top->data;
}
bool isEmpty() {
  return top == nullptr;
}
};
```

### <u>Output</u>

Stack Underflow!

Top Element: 30

Popped Element: 30

DATE: EXPERIMENT NO.: 14

### **AIM:** Check for Balanced Parentheses

### **Sourcecode:**

```
#include <iostream>
#include <stack>
using namespace std;
bool isBalanced(string expr) {
    stack<char> s;
    for (char ch : expr) {
        if (ch == '(' || ch == '{' || ch == '[') {
            s.push(ch);
        } else if (ch == ')' || ch == '}' || ch == ']') {
        if (s.empty() || (ch == ')' && s.top() != '(') || (ch == '}' && s.top() !=
        '{' || || (ch == ']' && s.top() != '[')) {
        return false;
    }
    s.pop();
}
return s.empty();}
```

### Output

Balanced

DATE: EXPERIMENT NO.: 15

### **AIM:** Evaluate Postfix Expression

# **Sourcecode:**

```
#include <iostream>
#include <stack>
#include <cctype>
using namespace std;
int evaluatePostfix(string expr) {
stack<int> s;
for (char ch : expr) {
if (isdigit(ch)) {
s.push(ch - '0');
} else {
int b = s.top(); s.pop();
int a = s.top(); s.pop();
switch (ch) {
case '+': s.push(a + b); break;
case '-': s.push(a - b); break;
case '*': s.push(a * b); break;
case '/': s.push(a / b); break;
}
return s.top();
```

### Output

Result: 9

**DATE: EXPERIMENT NO.: 16** 

### **AIM:** Next Greater Element

### **Sourcecode:**

```
#include <iostream>
#include <vector>
#include <stack>
using namespace std;
vector<int> nextGreaterElement(vector<int>& nums) {
vector<int> result(nums.size(), -1);
stack<int> s;
for (int i = 0; i < nums.size(); ++i) {
while (!s.empty() && nums[s.top()] < nums[i]) {
result[s.top()] = nums[i];
s.pop();
}
s.push(i);
}
return result;
}
};</pre>
```

### Output

Next Greater Element: 2 3 -1

DATE: EXPERIMENT NO.: 17

### **<u>AIM</u>**: Implement a Queue Using Arrays/Lists

### **Sourcecode:**

```
#include <iostream>
#include <vector>
using namespace std;
class Queue {
private:
vector<int> arr;
public:
void enqueue(int x) {
arr.push back(x);
int dequeue() {
if (isEmpty()) {
cout << "Queue Underflow!" << endl;</pre>
return -1;
int frontElement = arr[0];
arr.erase(arr.begin());
return frontElement;
int front() {
if (isEmpty()) {
cout << "Queue is empty!" << endl;</pre>
return -1;
return arr[0];
bool isEmpty() {
return arr.empty();
};
```

### **Output**

```
Enqueued: 10
Dequeued: 10
Queue is empty!
```

DATE: EXPERIMENT NO.: 18

### **AIM:** Implement a Queue Using Linked List

```
#include <iostream>
using namespace std;
struct Node {
int data;
Node* next;
} ;
class Queue {
private:
Node* frontNode;
Node* rearNode;
public:
Queue() {
frontNode = rearNode = nullptr;
void enqueue(int x) {
Node* newNode = new Node();
newNode->data = x;
newNode->next = nullptr;
if (rearNode) {
rearNode->next = newNode;
rearNode = newNode;
if (!frontNode) {
frontNode = rearNode;
int dequeue() {
if (isEmpty()) {
cout << "Queue Underflow!" << endl;</pre>
return -1;
int frontValue = frontNode->data;
Node* temp = frontNode;
frontNode = frontNode->next;
delete temp;
if (!frontNode)
rearNode = nullptr;
return frontValue;
int front() {
if (isEmpty()) {
cout << "Queue is empty!" << endl;</pre>
return -1;
return frontNode->data;
```

```
}
bool isEmpty() {
return frontNode == nullptr;
}
};
```

### <u>Output</u>

Queue Underflow! Front Element: 10

Dequeued: 10

DATE: EXPERIMENT NO.: 19

### **AIM:** Implement a Circular Queue

### **Sourcecode:**

```
#include <iostream>
using namespace std;
class CircularQueue {
private:
int* arr;
int size, front, rear, count;
public:
CircularQueue(int n) {
size = n;
arr = new int[n];
front = rear = count = 0;
void enqueue(int x) {
if (count == size) {
cout << "Queue Overflow!" << endl;</pre>
arr[rear] = x;
rear = (rear + 1) % size;
count++;
int dequeue() {
if (isEmpty()) {
cout << "Queue Underflow!" << endl;</pre>
return -1;
int frontValue = arr[front];
front = (front + 1) % size;
count--;
return frontValue;
int frontElement() {
if (isEmpty()) {
cout << "Queue is empty!" << endl;</pre>
return -1;
return arr[front];
bool isEmpty() {
return count == 0;
}
};
```

### Output

Queue Overflow! Dequeued: 10 **31 |** Page

DATE: EXPERIMENT NO.: 20

# **<u>AIM</u>**: Generate Binary Numbers from 1 to N

# **Sourcecode:**

```
#include <iostream>
#include <queue>
using namespace std;
void generateBinary(int n) {
  queue<string> q;
  q.push("1");
  while (n--) {
    string curr = q.front();
    q.pop();
    cout << curr << " ";
  q.push(curr + "0");
  q.push(curr + "1");
}
</pre>
```

### **Output**

1 10 11 100 101

DATE: EXPERIMENT NO. : 21

### **AIM:** Implement a Queue Using Stacks

# **Sourcecode:**

```
#include <iostream>
#include <stack>
using namespace std;
class QueueUsingStacks {
private:
stack<int> s1, s2;
public:
void enqueue(int x) {
s1.push(x);
int dequeue() {
if (isEmpty()) {
cout << "Queue Underflow!" << endl;</pre>
return -1;
if (s2.empty()) {
while (!s1.empty()) {
s2.push(s1.top());
s1.pop();
int frontValue = s2.top();
s2.pop();
return frontValue;
bool isEmpty() {
return s1.empty() && s2.empty();
} ;
```

### Output

Queue Underflow!

Dequeued: 10

DATE: EXPERIMENT NO.: 22

### **<u>AIM</u>**: Implement a Binary Tree

```
#include <iostream>
using namespace std;
class Node {
public:
int data;
Node* left;
Node* right;
Node(int val) : data(val), left(nullptr), right(nullptr) {}
};
class BinaryTree {
private:
Node* root;
Node* insert(Node* node, int val) {
if (node == nullptr) {
return new Node (val);
if (val < node->data) {
node->left = insert(node->left, val);
node->right = insert(node->right, val);
}
return node;
}
Node* deleteNode (Node* root, int key) {
if (root == nullptr) return root;
if (key < root->data) {
root->left = deleteNode(root->left, key);
} else if (key > root->data) {
root->right = deleteNode(root->right, key);
} else {
if (root->left == nullptr) {
Node* temp = root->right;
delete root;
return temp;
} else if (root->right == nullptr) {
Node* temp = root->left;
delete root;
return temp;
}
Node* temp = minValueNode(root->right);
root->data = temp->data;
root->right = deleteNode(root->right, temp->data);
}
return root;
}
Node* minValueNode (Node* node) {
Node* current = node;
```

```
while (current && current->left != nullptr) {
current = current->left;
return current;
void inorder(Node* node) {
if (node == nullptr) return;
inorder(node->left);
cout << node->data << " ";
inorder(node->right);
void preorder(Node* node) {
if (node == nullptr) return;
cout << node->data << " ";
preorder(node->left);
preorder (node->right);
void postorder(Node* node) {
if (node == nullptr) return;
postorder(node->left);
postorder(node->right);
cout << node->data << " ";
public:
BinaryTree() : root(nullptr) {}
void insert(int val) {
root = insert(root, val);
}
void deleteNode(int key) {
root = deleteNode(root, key);
void inorderTraversal() {
inorder(root);
cout << endl;
void preorderTraversal() {
preorder(root);
cout << endl;
void postorderTraversal() {
postorder (root);
cout << endl;
} ;
int main() {
BinaryTree tree;
tree.insert(50);
tree.insert(30);
tree.insert(20);
tree.insert(40);
tree.insert(70);
tree.insert(60);
tree.insert(80);
cout << "Inorder: ";</pre>
tree.inorderTraversal();
cout << "Preorder: ";</pre>
tree.preorderTraversal();
cout << "Postorder: ";</pre>
tree.postorderTraversal();
tree.deleteNode(20);
cout << "Inorder after deletion: ";</pre>
tree.inorderTraversal();
```

```
return 0;
}
};
```

### <u>Output</u>

Inorder: 20 30 40 50 60 70 80 Preorder: 50 30 20 40 70 60 80 Postorder: 20 40 30 60 80 70 50

Inorder after deletion: 30 40 50 60 70 80

DATE: EXPERIMENT NO.: 23

# **<u>AIM</u>**: Inorder Traversal

# **Sourcecode:**

```
void inorder(Node* node) {
  if (node == nullptr) return;
  inorder(node->left);
  cout << node->data << " ";
  inorder(node->right);
}
```

## **Output**

20 30 40 50 60 70 80

DATE: EXPERIMENT NO.: 24

## **<u>AIM</u>**: Preorder Traversal

# **Sourcecode:**

```
void preorder(Node* node) {
  if (node == nullptr) return;
  cout << node->data << " ";
  preorder(node->left);
  preorder(node->right);
}
```

## **Output**

50 30 20 40 70 60 80

DATE: EXPERIMENT NO.: 25

## **AIM:** Postorder Traversal

# **Sourcecode:**

```
void postorder(Node* node) {
  if (node == nullptr) return;
  postorder(node->left);
  postorder(node->right);
  cout << node->data << " ";
}</pre>
```

## **Output**

20 40 30 60 80 70 50

DATE: EXPERIMENT NO.: 26

## **AIM:** Level Order Traversal

# **Sourcecode:**

```
#include <queue>
void levelOrder(Node* root) {
  if (root == nullptr) return;
  queue<Node*> q;
  q.push(root);
  while (!q.empty()) {
   Node* node = q.front();
   cout << node->data << " ";
  q.pop();
  if (node->left) q.push(node->left);
  if (node->right) q.push(node->right);
}
}
```

### **Output**

50 30 70 20 40 60 80

DATE: EXPERIMENT NO.: 27

## **AIM:** Height of a Binary Tree

# **Sourcecode:**

```
int height(Node* node) {
if (node == nullptr) return 0;
int leftHeight = height(node->left);
int rightHeight = height(node->right);
return max(leftHeight, rightHeight) + 1;
}
```

## **Output**

Height: 3

DATE: EXPERIMENT NO.: 28

## **AIM:** Diameter of a Binary Tree

# **Sourcecode:**

```
int diameter(Node* root, int &height) {
  if (root == nullptr) {
  height = 0;
  return 0;
  }
  int leftHeight = 0, rightHeight = 0;
  int leftDiameter = diameter(root->left, leftHeight);
  int rightDiameter = diameter(root->right, rightHeight);
  height = max(leftHeight, rightHeight) + 1;
  return max(leftHeight + rightHeight + 1, max(leftDiameter, rightDiameter));
}
```

## Output

Diameter: 5

DATE: EXPERIMENT NO.: 29

# **<u>AIM</u>**: Check if a Binary Tree is Balanced

## **Sourcecode:**

```
bool isBalanced(Node* root) {
  int height = 0;
  return isBalancedUtil(root, height);
}
bool isBalancedUtil(Node* node, int &height) {
  if (node == nullptr) {
    height = 0;
    return true;
}
int leftHeight = 0, rightHeight = 0;
bool leftBalanced = isBalancedUtil(node->left, leftHeight);
bool rightBalanced = isBalancedUtil(node->right, rightHeight);
height = max(leftHeight, rightHeight) + 1;
return leftBalanced && rightBalanced && abs(leftHeight - rightHeight) <= 1;
}</pre>
```

## **Output**

Balanced: Yes

DATE: EXPERIMENT NO.: 30

## **AIM:** Lowest Common Ancestor

# Sourcecode:

```
Node* LCA(Node* root, int n1, int n2) {
if (root == nullptr) return nullptr;
if (root->data == n1 || root->data == n2) return root;
Node* leftLCA = LCA(root->left, n1, n2);
Node* rightLCA = LCA(root->right, n1, n2);
if (leftLCA && rightLCA) return root;
return (leftLCA != nullptr) ? leftLCA : rightLCA;
}
```

### Output

LCA of 20 and 40: 30

DATE: EXPERIMENT NO.: 31

## **AIM:** Implement Graph Using Adjacency List

## **Sourcecode:**

```
#include <iostream>
#include <vector>
using namespace std;
class Graph {
private:
int vertices;
vector<vector<int>> adjList;
public:
Graph(int v) : vertices(v) {
adjList.resize(vertices);
void addEdge(int u, int v) {
adjList[u].push back(v);
adjList[v].push_back(u);
void display() {
for (int i = 0; i < vertices; i++) {</pre>
cout << i << ": ";
for (int j : adjList[i]) {
cout << j << " ";
cout << endl;</pre>
}
}
} ;
```

#### **Output**

```
0: 1 2
1: 0 2
2: 0 1
```

DATE: EXPERIMENT NO.: 32

## **AIM:** Breadth-First Search (BFS)

# **Sourcecode:**

```
#include <queue>
void BFS(Graph &graph, int start) {
vector<bool> visited(graph.vertices, false);
queue<int> q;
visited[start] = true;
q.push(start);
while (!q.empty()) {
int node = q.front();
cout << node << " ";
q.pop();
for (int neighbor : graph.adjList[node]) {
if (!visited[neighbor]) {
visited[neighbor] = true;
q.push(neighbor);
}
}
}
};
```

#### Output

BFS Traversal: 0 1 2

DATE: EXPERIMENT NO.: 33

## **AIM:** Detect Cycle in an Undirected Graph

## Sourcecode:

```
#include <iostream>
#include <vector>
using namespace std;
class Graph {
public:
int vertices;
vector<vector<int>> adjList;
Graph(int v) {
vertices = v;
adjList.resize(v);
void addEdge(int u, int v) {
adjList[u].push back(v);
adjList[v].push back(u);
bool dfs(int node, vector<bool>& visited, int parent) {
visited[node] = true;
for (int neighbor : adjList[node]) {
if (!visited[neighbor]) {
if (dfs(neighbor, visited, node)) {
return true;
} else if (neighbor != parent) {
return true;
}
return false;
bool detectCycle() {
vector<bool> visited(vertices, false);
for (int i = 0; i < vertices; i++) {
if (!visited[i]) {
if (dfs(i, visited, -1)) {
return true;
return false;
};
```

#### Output

Cycle Detected: Yes

DATE: EXPERIMENT NO.: 34

## **<u>AIM</u>**: Connected Components in an Undirected Graph

## **Sourcecode:**

```
#include <iostream>
#include <vector>
using namespace std;
class Graph {
public:
int vertices;
vector<vector<int>> adjList;
Graph(int v) {
vertices = v;
adjList.resize(v);
void addEdge(int u, int v) {
adjList[u].push_back(v);
adjList[v].push back(u);
void dfs(int node, vector<bool>& visited) {
visited[node] = true;
for (int neighbor : adjList[node]) {
if (!visited[neighbor]) {
dfs(neighbor, visited);
int countComponents() {
vector<bool> visited(vertices, false);
int count = 0;
for (int i = 0; i < vertices; i++) {
if (!visited[i]) {
dfs(i, visited);
count++;
return count;
```

#### **Output**

Number of Connected Components: 2

DATE: EXPERIMENT NO.: 35

## **AIM:** Find MST Using Kruskal's Algorithm

## Sourcecode:

```
#include <iostream>
#include <vector>
#include <algorithm>
using namespace std;
class DisjointSet {
public:
vector<int> parent, rank;
DisjointSet(int n) {
parent.resize(n);
rank.resize(n, 0);
for (int i = 0; i < n; i++) parent[i] = i;
int find(int u) {
if (u != parent[u]) parent[u] = find(parent[u]);
return parent[u];
void unite(int u, int v) {
int root_u = find(u), root_v = find(v);
if (root_u != root_v) {
if (rank[root_u] > rank[root_v]) {
parent[root v] = root u;
} else if (rank[root_u] < rank[root_v]) {</pre>
parent[root_u] = root_v;
} else {
parent[root v] = root u;
rank[root u]++;
}
}
} ;
class Edge {
public:
int u, v, weight;
Edge(int u, int v, int weight) : u(u), v(v), weight(weight) {}
bool compare(Edge& e1, Edge& e2) {
return e1.weight < e2.weight;</pre>
class Graph {
public:
int vertices;
vector<Edge> edges;
Graph(int v) : vertices(v) {}
```

```
void addEdge(int u, int v, int weight) {
edges.push back(Edge(u, v, weight));
void kruskalMST() {
sort(edges.begin(), edges.end(), compare);
DisjointSet ds(vertices);
vector<Edge> mst;
for (Edge& edge : edges) {
int u = edge.u, v = edge.v;
if (ds.find(u) != ds.find(v)) {
ds.unite(u, v);
mst.push_back(edge);
cout << "Edges in the MST:" << endl;</pre>
for (Edge& edge : mst) {
cout << edge.u << " - " << edge.v << " : " << edge.weight << endl;
}
}
} ;
```

### **Output**

```
Edges in the MST:
0 - 1 : 1
1 - 2 : 2
```

DATE: EXPERIMENT NO.: 36

## **AIM:** Find MST Using Prim's Algorithm

## **Sourcecode:**

```
#include <iostream>
#include <vector>
#include <queue>
using namespace std;
class Graph {
public:
int vertices;
vector<vector<pair<int, int>>> adjList;
Graph(int v) : vertices(v) {
adjList.resize(v);
}
void addEdge(int u, int v, int weight) {
adjList[u].push back({v, weight});
adjList[v].push_back({u, weight});
void primMST() {
vector<int> key(vertices, INT MAX);
vector<int> parent(vertices, -1);
vector<bool> inMST(vertices, false);
key[0] = 0;
priority queue<pair<int, int>, vector<pair<int, int>>, greater<pair<int, int>>>
pq;
pq.push({0, 0});
while (!pq.empty()) {
int u = pq.top().second;
pq.pop();
inMST[u] = true;
for (auto& neighbor : adjList[u]) {
int v = neighbor.first, weight = neighbor.second;
if (!inMST[v] && weight < key[v]) {</pre>
key[v] = weight;
parent[v] = u;
pq.push({key[v], v});
cout << "Edges in the MST:" << endl;</pre>
for (int i = 1; i < vertices; i++) {
cout << parent[i] << " - " << i << endl;</pre>
}
}
};
```

#### **Output**

Edges in the MST: 0 - 1 1 - 2

DATE: EXPERIMENT NO.: 37

## **<u>AIM</u>**: Fibonacci Sequence (Dynamic Programming)

# **Sourcecode:**

```
#include <iostream>
#include <vector>
using namespace std;
int fib(int n) {
  vector<int> dp(n + 1);
  dp[0] = 0;
  dp[1] = 1;
  for (int i = 2; i <= n; i++) {
   dp[i] = dp[i - 1] + dp[i - 2];
  }
  return dp[n];
}</pre>
```

### **Output**

Fibonacci(5): 5

DATE: EXPERIMENT NO.: 38

# **AIM:** Climbing Stairs

## **Sourcecode:**

```
#include <iostream>
#include <vector>
using namespace std;
int climbStairs(int n) {
  vector<int> dp(n + 1);
  dp[0] = 1;
  dp[1] = 1;
  for (int i = 2; i <= n; i++) {
    dp[i] = dp[i - 1] + dp[i - 2];
  }
  return dp[n];
}</pre>
```

#### Output

Ways to climb 5 stairs: 8

DATE: EXPERIMENT NO.: 39

## **<u>AIM</u>**: Min Cost Climbing Stairs

## **Sourcecode:**

```
#include <iostream>
#include <vector>
#include <algorithm>
using namespace std;
int minCostClimbingStairs(vector<int>& cost) {
int n = cost.size();
vector < int > dp(n + 1);
dp[0] = 0;
dp[1] = 0;
for (int i = 2; i \le n; i++) {
dp[i] = min(dp[i - 1] + cost[i - 1], dp[i - 2] + cost[i - 2]);
return dp[n];
int main() {
vector<int> cost = \{10, 15, 20\};
cout << "Minimum cost to reach the top: " << minCostClimbingStairs(cost) << endl;</pre>
return 0;
```

#### Output

Minimum cost to reach the top: 15

DATE: EXPERIMENT NO.: 40

## **AIM:** House Robber

# **Sourcecode:**

```
#include <iostream>
#include <vector>
#include <algorithm>
using namespace std;
int houseRobber(vector<int>& nums) {
  int n = nums.size();
  vector<int> dp(n + 1);
  dp[0] = 0;
  dp[1] = nums[0];
  for (int i = 2; i <= n; i++) {
   dp[i] = max(dp[i - 1], dp[i - 2] + nums[i - 1]);
  }
  return dp[n];
};</pre>
```

### **Output**

Maximum amount robbed: 10

DATE: EXPERIMENT NO.: 41

# **AIM:** Maximum Subarray Sum (Kadane's Algorithm)

# **Sourcecode:**

```
#include <iostream>
#include <vector>
#include <algorithm>
using namespace std;
int maxSubArray(vector<int>& nums) {
  int maxSub = nums[0], currentSum = nums[0];
  for (int i = 1; i < nums.size(); i++) {
    currentSum = max(nums[i], currentSum + nums[i]);
    maxSum = max(maxSum, currentSum);
}
return maxSum;
}</pre>
```

## **Output**

Maximum Subarray Sum: 6

DATE: EXPERIMENT NO.: 42

**AIM:** Activity Selection

**PROGRAM:** Given a set of activities with start and end times, select the maximum number of activities that do not overlap.

## **Sourcecode:**

```
#include <iostream>
#include <vector>
#include <algorithm>
using namespace std;
struct Activity {
int start, end;
} ;
bool compare(Activity a, Activity b) {
return a.end < b.end;</pre>
int activitySelection(vector<Activity>& activities) {
sort(activities.begin(), activities.end(), compare);
int count = 1;
int lastSelected = 0;
for (int i = 1; i < activities.size(); i++) {</pre>
if (activities[i].start >= activities[lastSelected].end) {
count++;
lastSelected = i;
return count;
```

#### **Output**

Maximum number of activities: 4

DATE: EXPERIMENT NO.: 43

## **AIM:** Fractional Knapsack Problem

**PROGRAM:** Given weights and values of items and the maximum capacity of a knapsack, determine the maximum value that can be obtained by including fractions of items

## **Sourcecode:**

```
#include <iostream>
#include <vector>
#include <algorithm>
using namespace std;
struct Item {
int value, weight;
};
bool compare(Item a, Item b) {
double ratioA = (double)a.value / a.weight;
double ratioB = (double)b.value / b.weight;
return ratioA > ratioB;
double fractionalKnapsack(int W, vector<Item>& items) {
sort(items.begin(), items.end(), compare);
double totalValue = 0;
for (Item& item : items) {
if (W == 0) break;
if (item.weight <= W) {
totalValue += item.value;
W -= item.weight;
} else {
totalValue += item.value * ((double)W / item.weight);
break;
}
}
return totalValue;
```

#### **Output**

Maximum value in knapsack: 240.0

DATE: EXPERIMENT NO.: 44

## **<u>AIM</u>**: Huffman Coding

**PROGRAM:** Given a set of characters and their frequencies, construct the HuffmanTree to encode the characters.

## **Sourcecode:**

```
#include <iostream>
#include <queue>
#include <vector>
#include <unordered map>
using namespace std;
struct Node {
char ch;
int freq;
Node *left, *right;
Node(char c, int f) : ch(c), freq(f), left(nullptr), right(nullptr) {}
} ;
struct Compare {
bool operator()(Node* 1, Node* r) {
return 1->freq > r->freq;
};void printHuffmanCodes(Node* root, string str) {
if (!root) return;
if (root->ch != '$') cout << root->ch << ": " << str << endl;
printHuffmanCodes(root->left, str + "0");
printHuffmanCodes(root->right, str + "1");
void huffmanCoding(vector<char>& chars, vector<int>& freq) {
priority queue<Node*, vector<Node*>, Compare> minHeap;
for (int i = 0; i < chars.size(); i++) {
minHeap.push(new Node(chars[i], freq[i]));
while (minHeap.size() != 1) {
Node *left = minHeap.top(); minHeap.pop();
Node *right = minHeap.top(); minHeap.pop();
Node *top = new Node('$', left->freq + right->freq);
top->left = left;
top->right = right;
minHeap.push(top);
printHuffmanCodes(minHeap.top(), "");
```

#### Output

a: 0 b: 10 c: 110 d: 111

DATE: EXPERIMENT NO.: 45

## **AIM:** Job Sequencing Problem

**PROGRAM:** Given a set of jobs, each with a deadline and profit, maximize the total profit by scheduling the jobs to be done before their deadlines

## **Sourcecode:**

```
#include <iostream>
#include <vector>
#include <algorithm>
using namespace std;
struct Job {
int id, deadline, profit;
bool compare(Job a, Job b) {
return a.profit > b.profit;
int jobSequencing(vector<Job>& jobs, int n) {
sort(jobs.begin(), jobs.end(), compare);
vector<bool> slot(n, false);
int totalProfit = 0;
for (int i = 0; i < n; i++) {
for (int j = min(n, jobs[i].deadline) - 1; <math>j \ge 0; j--) {
if (!slot[j]) {
slot[j] = true;
totalProfit += jobs[i].profit;
break;
return totalProfit;
return 0;
```

#### **Output**

Total profit: 250

DATE: EXPERIMENT NO.: 46

## **AIM:** Minimum Number of Coins

**PROGRAM:** Given different denominations of coins and an amount, find the minimum number of coins needed to make up that amount.

## **Sourcecode:**

```
#include <iostream>
#include <vector>
#include <climits>
using namespace std;
int minCoins(vector<int>& coins, int amount) {
  vector<int> dp(amount + 1, INT_MAX);
  dp[0] = 0;
  for (int i = 1; i <= amount; i++) {
    for (int coin : coins) {
    if (i - coin >= 0 && dp[i - coin] != INT_MAX) {
      dp[i] = min(dp[i], dp[i - coin] + 1);
    }
  }
}
return dp[amount] == INT_MAX ? -1 : dp[amount];
}
```

## **Output**

Minimum coins required: 3

DATE: EXPERIMENT NO.: 47

## **AIM:** N-Queens Problem

**PROGRAM:** Place N queens on an N×N chessboard so that no two queens threaten each other.

## **Sourcecode:**

```
#include <iostream>
#include <vector>
using namespace std;
bool isSafe(int row, int col, vector<vector<int>>& board, int n) {
// Check the current column for any queen
for (int i = 0; i < col; i++) {
if (board[row][i] == 1) return false;
for (int i = row, j = col; i \ge 0 && j \ge 0; i - 1, j - 2) {
if (board[i][j] == 1) return false;
for (int i = row, j = col; i < n && j >= 0; i++, j--) {
if (board[i][j] == 1) return false;
return true;
bool solveNQueensUtil(vector<vector<int>>& board, int col, int n)
if (col \ge n) return true;
for (int row = 0; row < n; row++) {
if (isSafe(row, col, board, n))
board[row][col] = 1;
if (solveNQueensUtil(board, col + 1, n)) return true;
// If placing queen in [row][col] doesn't lead to a solution, backtrack
board[row][col] = 0;
return false;
void printBoard(vector<vector<int>>& board, int n) {
for (int i = 0; i < n; i++) {
for (int j = 0; j < n; j++) {
cout << (board[i][i] == 1 ? "Q " : ". ");
```

```
cout << endl;
bool solveNQueens(int n) {
vector<vector<int>> board(n, vector<int>(n, 0)); // Create a board initialized with 0s (empty
if (solveNQueensUtil(board, 0, n)) {
printBoard(board, n);
return true;
}
cout << "Solution does not exist" << endl;
return false;
}
int main() {
int n;
cout << "Enter the number of queens: ";</pre>
cin >> n;
solveNQueens(n);
return 0;
```

## **Output**

```
Q . . .
. . Q .
. Q . .
```

DATE: EXPERIMENT NO.: 48

# **AIM:** Permutations:

**PROGRAM**: Generate all possible permutations of a given list of numbers or characters

## **Sourcecode:**

```
public class Main {
  public static void generatePermutations(char[] arr, int index) {
    if (index == arr.length) {
       System.out.println(new String(arr));
       return;
    }
    for (int i = index; i < arr.length; i++) {
       swap(arr, index, i);
       generatePermutations(arr, index + 1);
       swap(arr, index, i);
    }
  }
  private static void swap(char[] arr, int i, int j) {
     char temp = arr[i];
    arr[i] = arr[j];
    arr[j] = temp;
  }
  public static void main(String[] args) {
    char[] arr = {'1', '2', '3'};
     generatePermutations(arr, 0);
  }
}
```

123		
132		
213		
231		
312		
321		
<b>67  </b> D a g a		

DATE: EXPERIMENT NO.: 49

# **AIM:** Subsets

**PROGRAM**: Generate all possible subsets of a given set of numbers

# **Sourcecode:**

```
import java.util.*;

public class Main {

   public static void generateSubsets(int[] arr, int index, List<Integer> currentSubset) {
        System.out.println(currentSubset);

        for (int i = index; i < arr.length; i++) {
            currentSubset.add(arr[i]);
            generateSubsets(arr, i + 1, currentSubset);
            currentSubset.remove(currentSubset.size() - 1);
        }
    }
    public static void main(String[] args) {
        int[] arr = {1, 2, 3};
        generateSubsets(arr, 0, new ArrayList<>());
    }
}
```

## **Output**

```
[]
[1]
[1, 2]
[1, 2, 3]
[1, 3]
[2]
[2, 3]
[3]
```