

Roll no:CE147

The screenshot shows the Android Studio IDE with a Flutter project named 'harshvi_sdp'. The main.dart file is open, displaying the following Dart code:

```

17   child: Text(
18     'heyyy',
19     style: TextStyle(
20       fontSize: 24.0,
21       fontFamily: 'Signika',
22       fontWeight: FontWeight.bold,
23       letterSpacing: 2.0,
24       color: Colors.black54,
25     ), // TextStyle
26   ), // Text
27   ), // Center
28   floatingActionButton: FloatingActionButton(
29     onPressed: () {},
30     backgroundColor: Colors.teal,
31     child: Text('its me'),
32   ), // FloatingActionButton
33   ), // Scaffold
34 ); // MaterialApp

```

The Run console shows the following output:

```

Performing hot restart...
Syncing files to device AOSP on IA Emulator...
Restarted application in 1,297ms.

```

The emulator screen displays the app's UI, which includes a yellow header with the text 'harshvi', a large 'heyyy' text in the center, and a teal circular button with the text 'its me' at the bottom right.

CODE:

```
import 'package:flutter/material.dart';

void main() => runApp(MaterialApp(
  debugShowCheckedModeBanner: false,
  home: Scaffold(
    appBar: AppBar(
      title: Text('harshvi'),
      backgroundColor: Colors.amber[500],
      centerTitle: true,
    ),
    body: Center(
      child: Text(
        'heyyy',
        style: TextStyle(
          fontSize: 24.0,
          fontFamily: 'Signika',
          fontWeight: FontWeight.bold,
          letterSpacing: 2.0,
          color: Colors.black54,
        ),
      ),
    ),
    floatingActionButton: FloatingActionButton(
      onPressed: () {},
      backgroundColor: Colors.teal,
      child: Text('its me'),
    ),
  ),
));
```