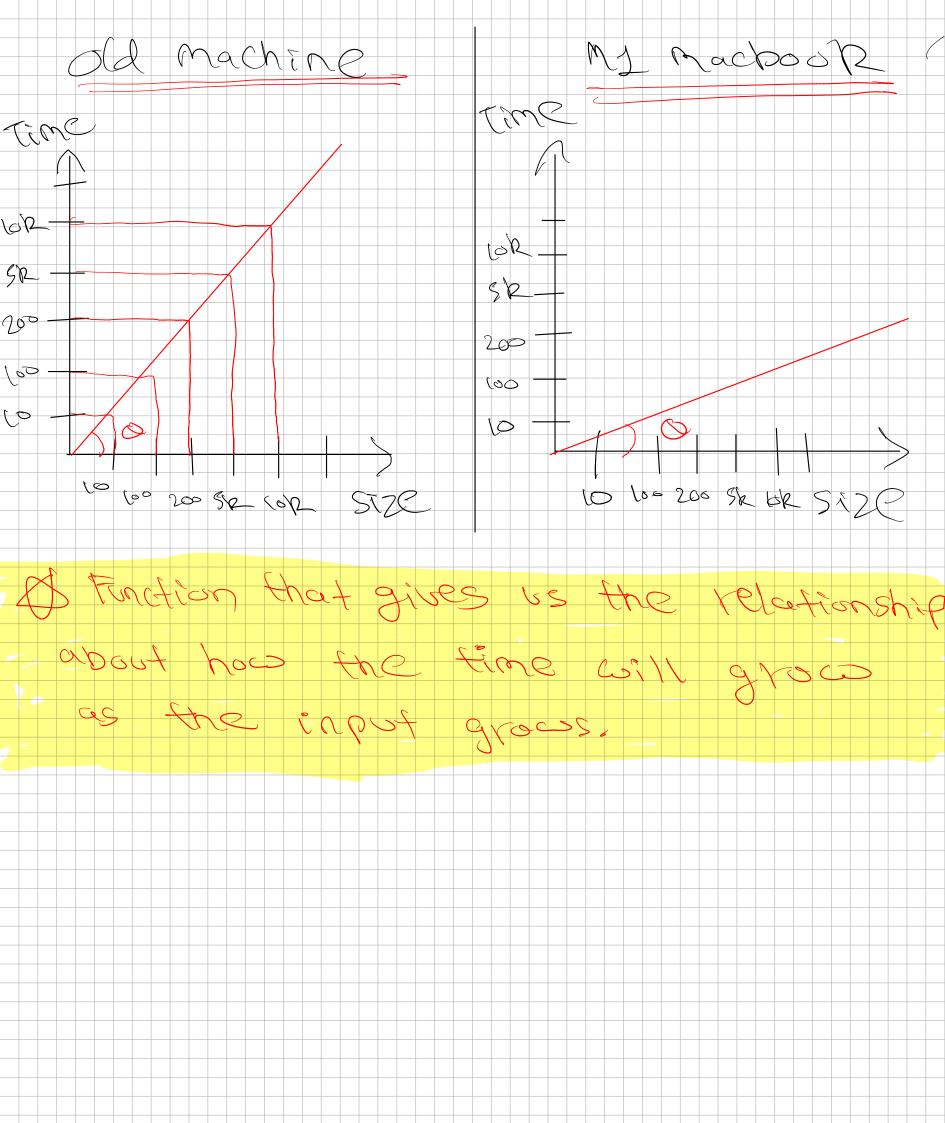
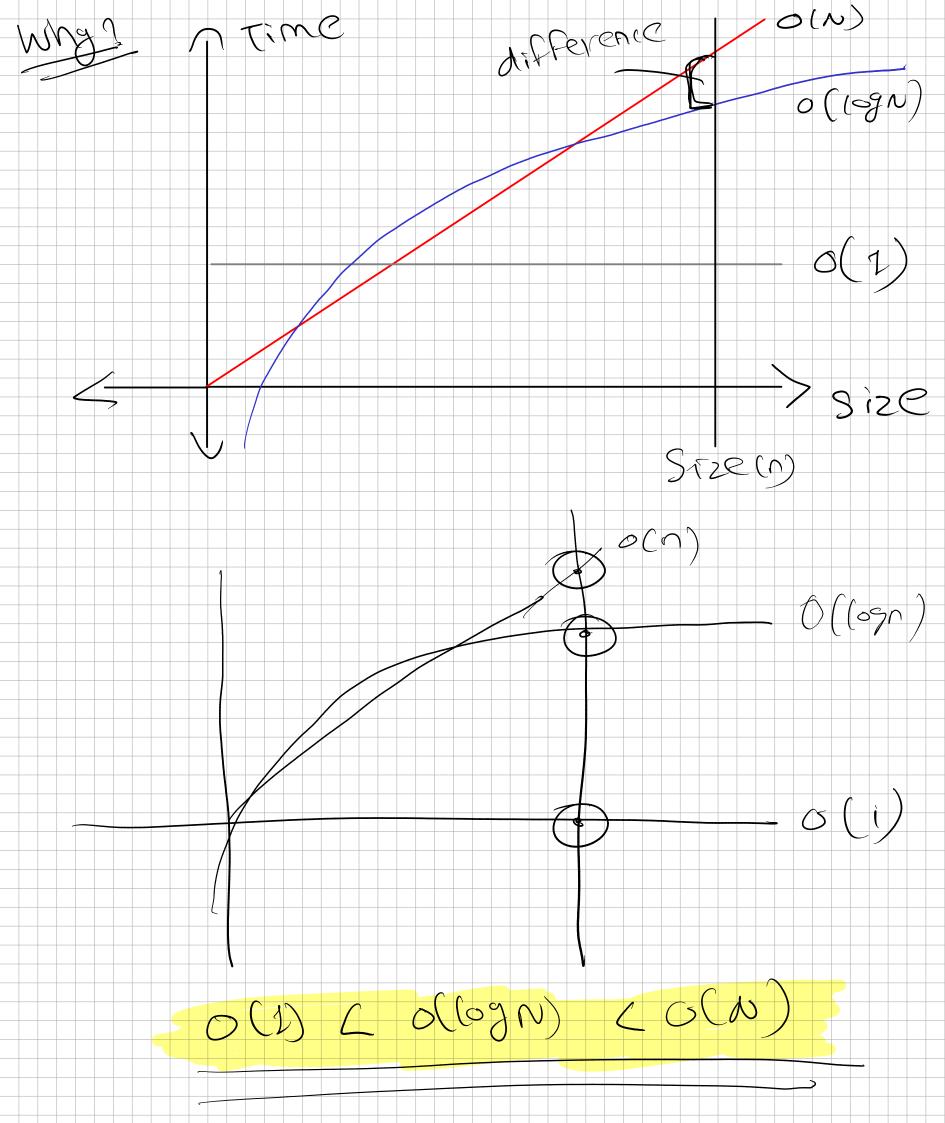
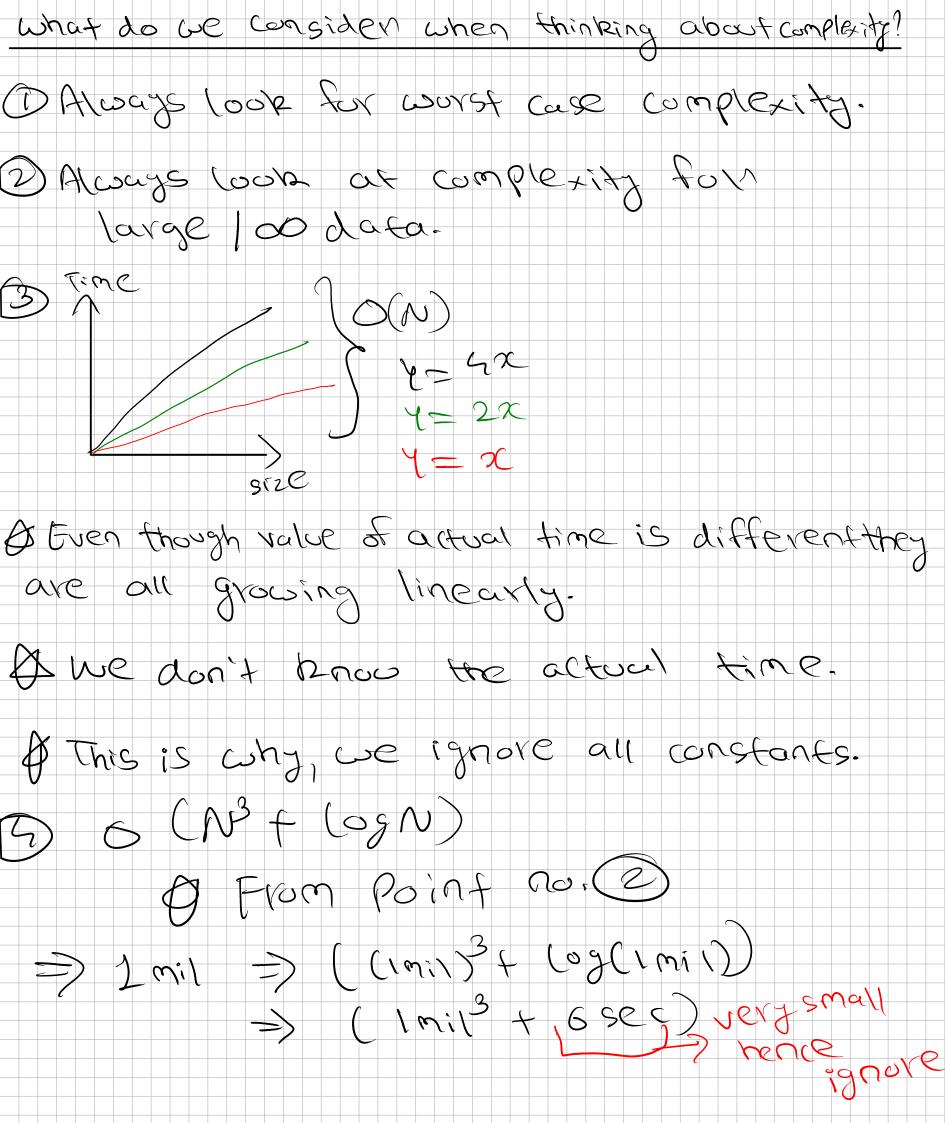
Dunat is time complexity? M1 machook (very fast) old compoter data - 1,00,000 clement Algorithm linear search for target that does not exist in an array Time Teben - 1 sec Time Topen :- 16 sec A Both rachines have Sone 400 COOPETITE Time complexity to time taken







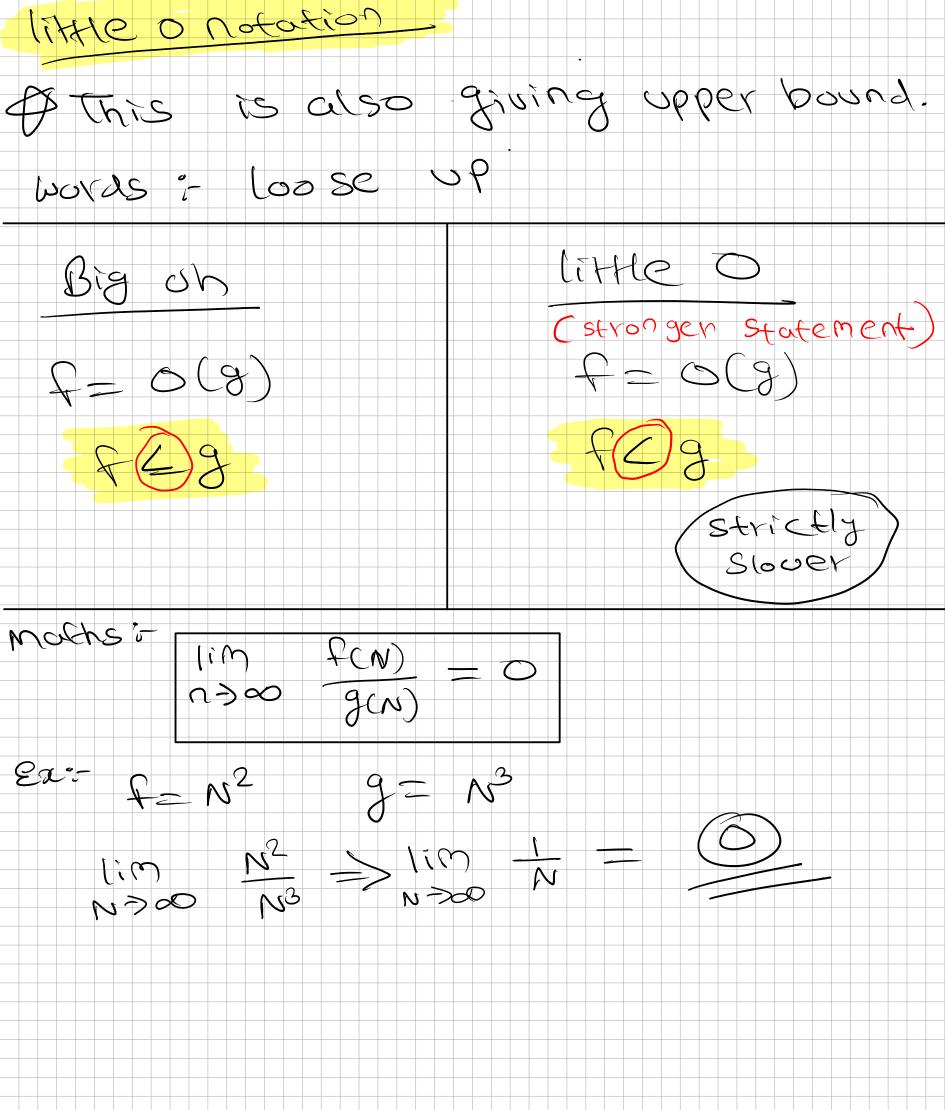
Aluxys ignore less dominating terms $0(3N^3+4N^2+5N+5)$ $= (N^3 + N^2 + N^3) - (ess dominating)$ $= O(N^3)$ Size O(N) /2 O(2) 02) L 0 (log(n) L O (N (og N)

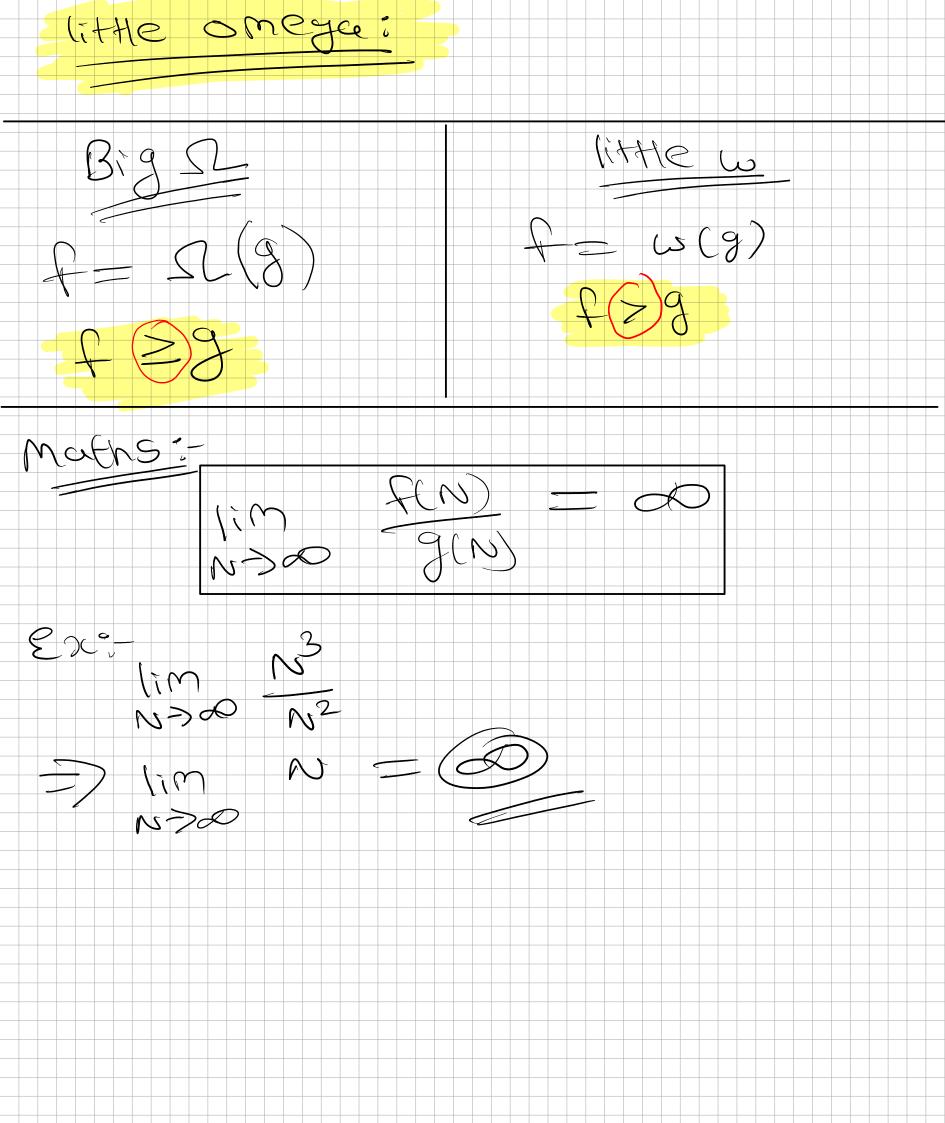
Big-on notation
Mord definition :
Tt represents the upper bound of
mning time of an algorith.
DJE gives the worst - case complexity
of an algorithm.
o(N3) -> oppen bound
Dratis Fan = Olgan)
$O(N^3) = O(6N^3 + 3N + 3)$
613+314
N2 N3 E C C C C
NPO TO THE TOTAL PROPERTY OF THE PROPERTY OF T
(Care 1919) = (6) C (9)

Big onega: opposite of Big-on \$ It represents the lower bound of the running time of an algorithm. Thus it provides the best cose the complexity of an algorithm. a (n3) = (Lover bound) Maths 1 lim fin 20

Theta Notations Othera notation encloses the trinchion From above 8 beloca-A Ix represents the upper 8 lower DE is used for analyzing overage-cuse complexity of an algorithm. O(N2) => Both upper pound & Cover bound is = 02 $0 < \lim_{N \to \infty} f(n) < \infty$

Theta Notations Othera notation encloses the trinchion From above 8 beloca-A Ix represents the upper 8 lower DE is used for analyzing overage-cuse complexity of an algorithm. O(N2) => Both upper pound & Cover bound is = 02 $0 < \lim_{N \to \infty} f(n) < \infty$





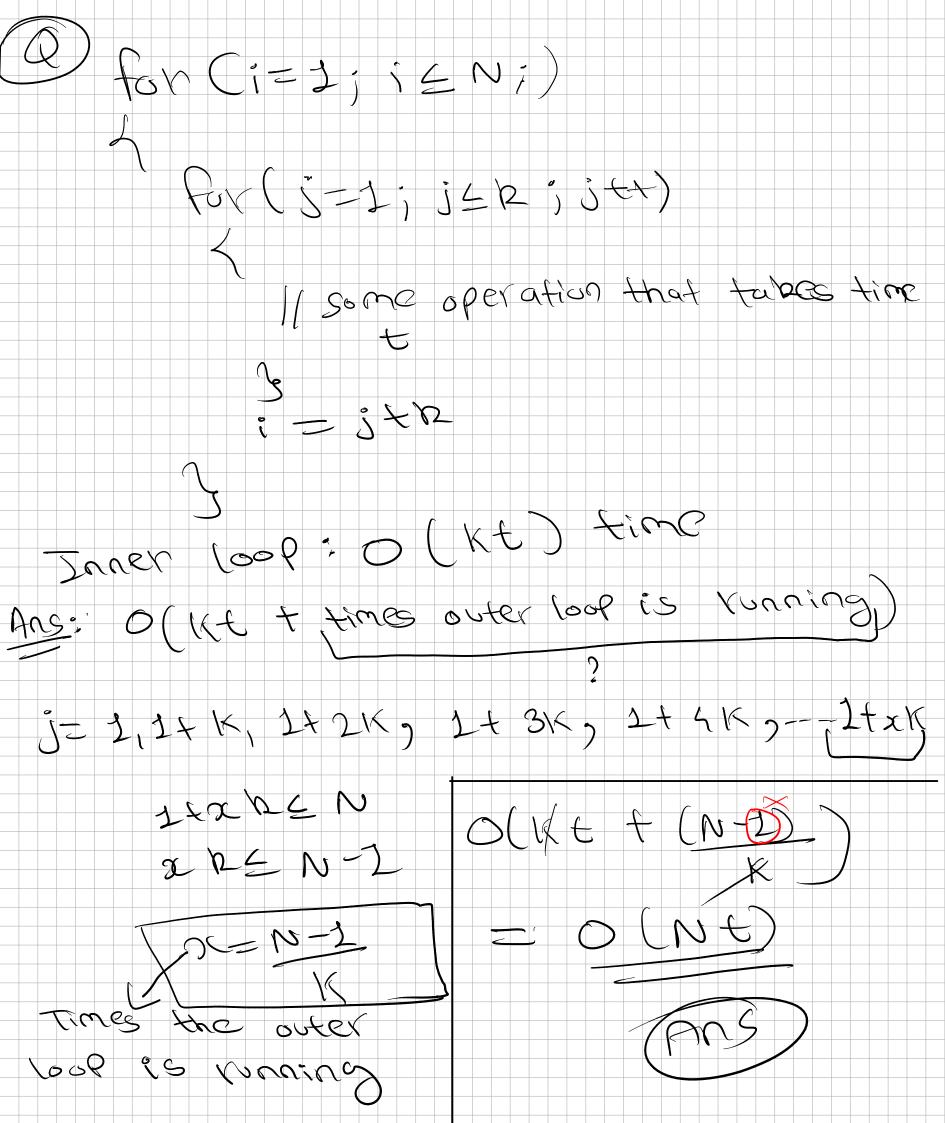


Space Complexity or Auxiliary Space?

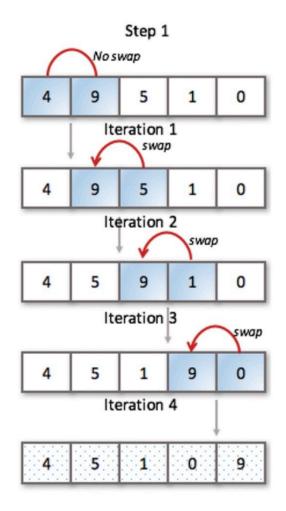
Auxiliary Space is the extra space or temporary space used by an algorithm.

Space Complexity of an algorithm is total space taken by the algorithm with respect to the input size. Space complexity includes both Auxiliary space and space used by input.

For example, if we want to compare standard sorting algorithms on the basis of space, then Auxiliary Space would be a better criteria than Space Complexity. Merge Sort uses O(n) auxiliary space, Insertion sort and Heap Sort use O(1) auxiliary space. Space complexity of all these sorting algorithms is O(n) though.



Bubble Sort



Worst and Average Case Time Complexity: O(n*n). Worst case occurs when array is reverse sorted.

Best Case Time Complexity: O(n). Best case occurs when array is already sorted.

Auxiliary Space: O(1)

Boundary Cases: Bubble sort takes minimum time (Order of n) when elements are already sorted.

Sorting In Place: Yes

Stable: Yes

Bubble

Selection Sort

Selection So

Worst complexity: n^2

Average complexity: n^2

Best complexity: n^2

Space complexity: 1

Method: Selection

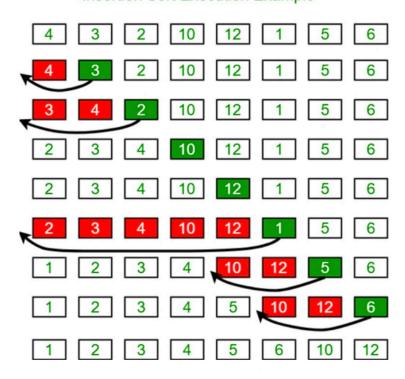
Stable: No

The good thing about selection sort is it never makes more than O(n) swaps and can be useful when memory write is a costly operation.

Insertion Sort

Insertion Sort

Insertion Sort Execution Example



Time Complexity: O(n*2)

Auxiliary Space: O(1)

Boundary Cases: Insertion sort takes maximum time to sort if elements are sorted in reverse order. And it takes minimum time (Order of n) when elements are already sorted.

Sorting In Place: Yes

