

# Extended Josephus Problem

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## 1) Problem Statement:

- A group of  $n$  people, numbered  $0$  to  $n-1$ , stands in a circle.
- Starting from the first person (index  $0$ ), every  $k^{th}$  person in the circle is eliminated.
- The process continues in a circular manner until only one survivor remains.
- Given the values of  $n$  (number of people) and  $k$  (step size for elimination), determine the survivor's position  $J(n, k)$  in the original arrangement.

## 2) Definitions:

$J(n, k)$  = Survivor's position in a circle of  $n$  people with every  $k^{th}$  person being eliminated.

## 3) Approach:

1<sup>st</sup> Approach:

- **Recursive Josephus Problem with Boolean Vector**
  - ✓ Initialize a boolean vector `person` of size  $n$  (all  $0$ s, meaning alive).
  - ✓ Find the kill position using  $(k - 1) \% \text{person\_left}$  to avoid unnecessary looping.
  - ✓ Move to the  $k^{th}$  person, skipping eliminated ones ( $\text{person}[\text{index}] == 1$ ).
  - ✓ Mark the person as eliminated ( $1$ ) and decrement `person_left`.
  - ✓ Find the next alive person and recursively repeat until only one remains.
  - ✓ Return the last alive person's index.

- **Implementation**

```
class Solution{
public:
    int winner(vector<bool> &person,int n,int index,int person_left,int k)
    {
        if(person_left==1)
        {
            for(int i=0;i<n;i++)
                if(person[i]==0)
                    return i;
        }

        // find the position for kill
        // by taking 'kill' we avoid unnecessary looping in the array
        int kill = (k-1) % person_left;

        while(kill--)
        {
            index = (index+1) % n;
            while(person[index]==1)
                index=(index+1) % n;
        }

        person[index] = 1;

        // next alive person
        while(person[index]==1)
```

```

        index=(index+1) %n;

        return winner(person,n,index,person_left-1,k);
    }

    int findTheWinner(int n, int k) {

        vector<bool> person(n,0);
        return winner(person,n,0,n,k)+1;
    }
};

```

- **Time and Space Complexity Analysis**

- ✓ **Time Complexity:**

Each **recursive call** eliminates one person from the ***n*** people.

In every call, we **traverse the array** to find the next alive person, which can take up to ***O(n)*** in the worst case.

Thus, the recurrence relation is:

$$T(n) = T(n-1) + (n) \quad \dots(1)$$

Expanding this recurrence:

$$T(n-1) = T(n-2) + (n-1) \quad \dots(2)$$

Substituting (2) in (1);

$$T(n) = T(n-2) + (n-1) + (n)$$

$$T(n) = T(n-3) + (n-2) + (n-1) + (n)$$

$$T(n) = T(n-k) + (n-(k-1)) + \dots + (n-1) + (n) \quad \dots(\text{Generalized})$$

$$T(n) = T(1) + (n-(n-1-1)) + \dots + (n-1) + (n) \quad \dots(k = n-1)$$

$$T(n) = C + (2+3+4+\dots+n)$$

$$T(n) = 1 + 2 + 3 + 4 + \dots + n \quad \dots(\text{let } C=1)$$

$$T(n) = n(n+1)/2 \rightarrow O(n^2)$$

**Worst-case** time complexity: ***O(n<sup>2</sup>)***

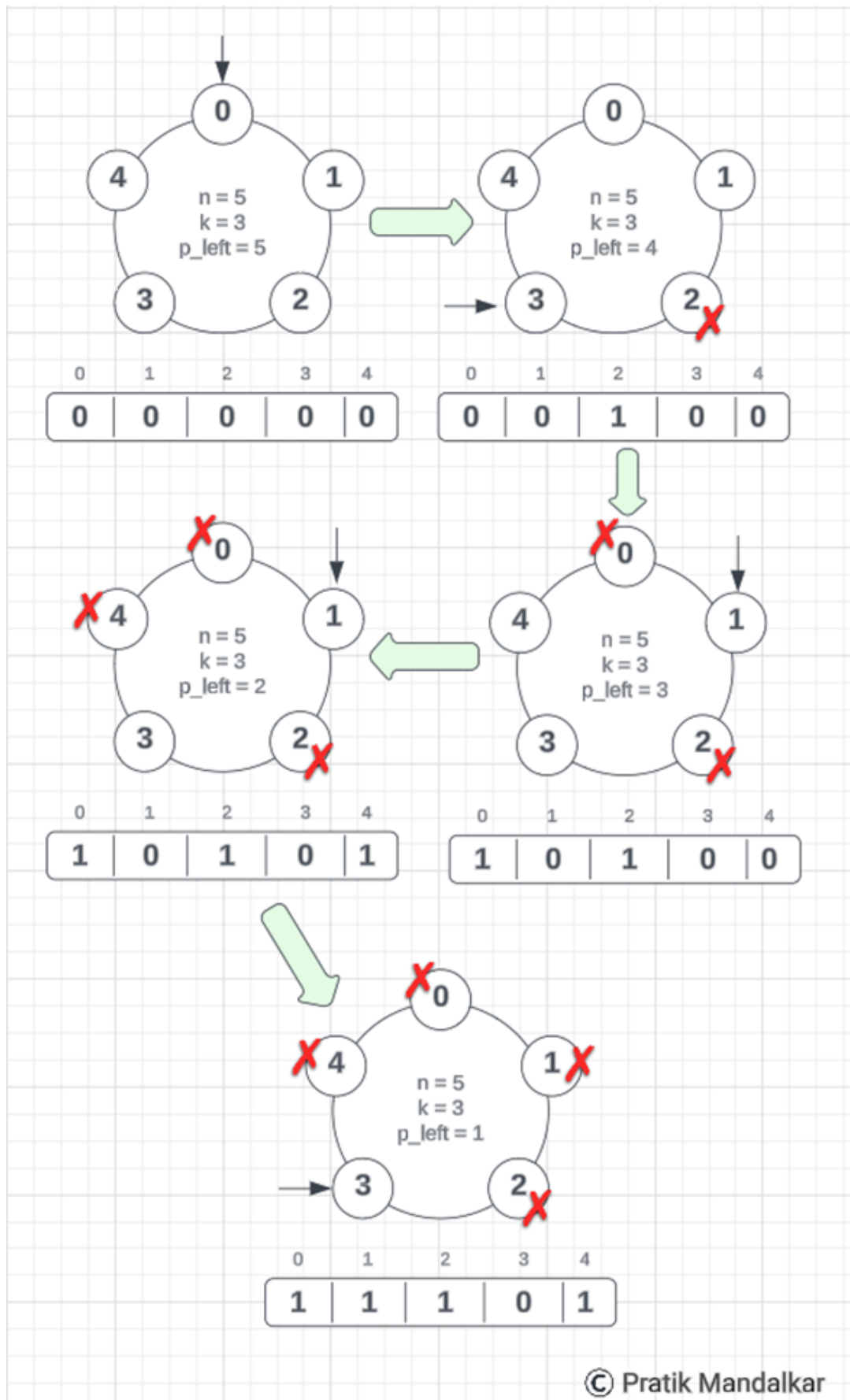
- ✓ **Space Complexity**

The boolean **vector** person stores *n* elements  $\rightarrow O(n)$ .

The recursive **call stack** depth goes up to *n* in the worst case  $\rightarrow O(n)$ .

**Total space** complexity:  $O(n) + O(n) = \mathbf{O(n)}$ .

- Dry Run with Visualization



2<sup>st</sup> Approach:

- Recursive Josephus Problem with **Mapping Approach**

### How the Algorithm Works

The problem follows the **Josephus recurrence**:

$$J(n,k) = (J(n-1,k) + k) \bmod n$$

where:

- $J(n,k)$  is the position of the survivor in a group of  $n$  people.
- $J(n-1,k)$  is the position of the survivor in a smaller problem (when  $n-1$  people remain).
- The  $+k$  represents skipping  $k$  persons for elimination.
- $\%n$  ensures circular movement.
- **Base case:** When only 1 person is left, they are the survivor, i.e.,

$$J(1, k) = 0$$

### Why We Use Mapping (Recurrence Shift Explanation)

- ✓ If we observe the pattern, we see that 'n' is decreasing linearly.
- ✓ In  $n=4$ , we can't say we have the node values as  $\langle 0,1,2,3 \rangle$ , what if they are?
- ✓ If we can make the values of present nodes look something like  $\langle 0$  to  $n-1 \rangle$ , then we will not require the extra array to keep the track of eliminated peoples.
- ✓ For that we need to establish the relationship between the actual node values to the assumed node values
- ✓ Which is achieved by  $\{ \text{actual values} = (\text{assumed value} + k) \% n \}$

- **Implementation**

```
class Solution {
public:
    int winner(int n,int k)
    {
        //base condition
        if(n == 1)
            return 0;

        return (winner(n-1,k)+k)%n;
    }

    int findTheWinner(int n, int k) {
        return winner(n,k)+1;
    }
};
```

- **Time and Space Complexity Analysis**

- ✓ **Time Complexity:**

The function reduces  $n$  by 1 in each recursive call.

The depth of recursion is  $O(n)$ .

Each call does  $O(1)$  work.

**Overall time complexity:  $O(n)$ .**

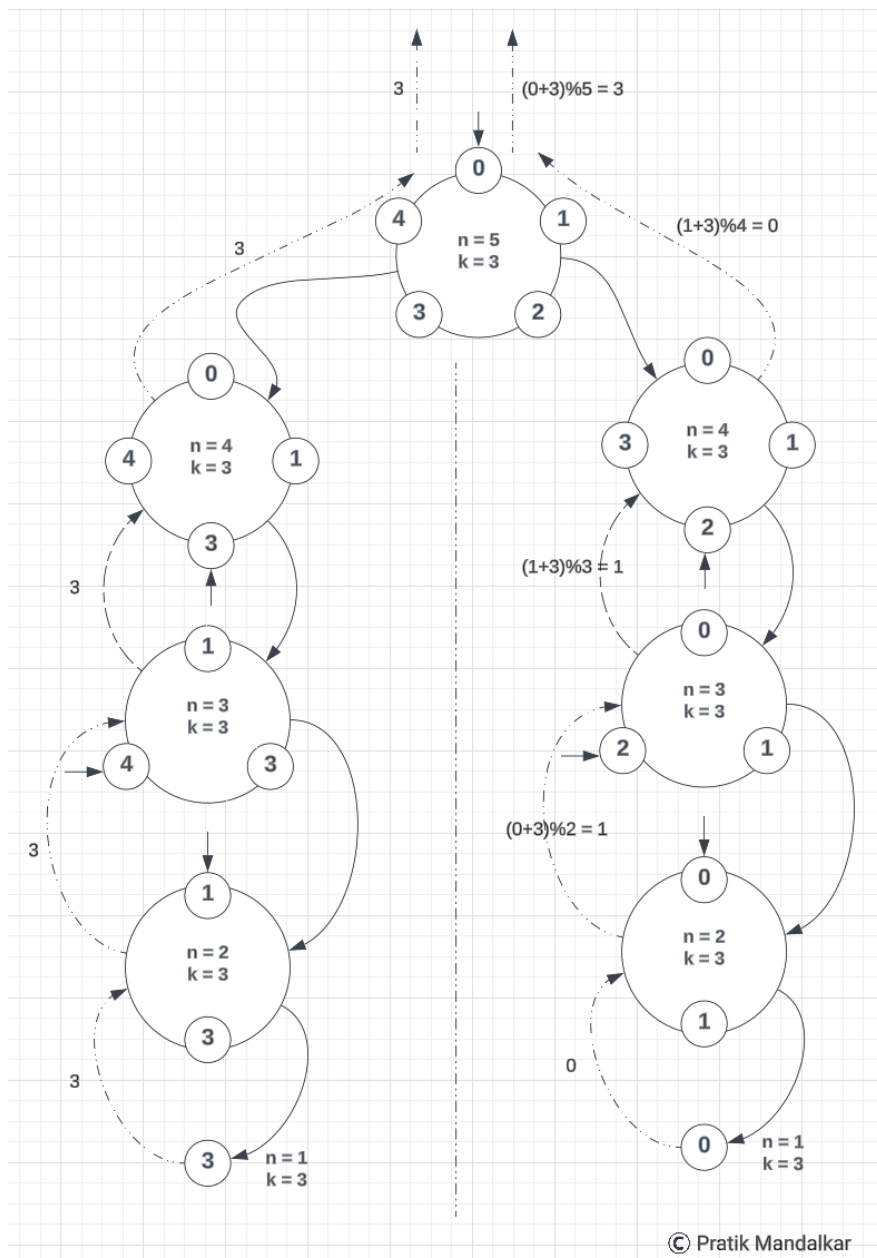
- ✓ **Space Complexity:**

The function uses **recursive calls**, which take  $O(n)$  space in the **call stack**.

No extra data structures (like arrays) are used.

**Overall space complexity:  $O(n)$  (due to recursion).**

- **Dry Run with Visualization**

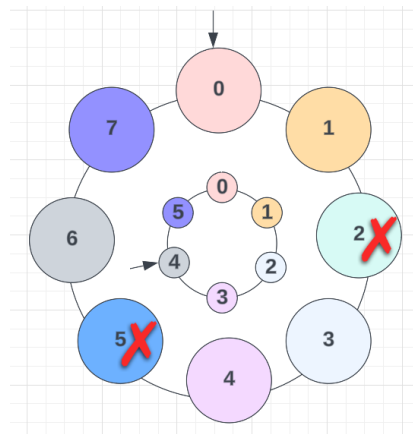


### 3<sup>rd</sup> Approach:

- Recursive Josephus Problem with **Efficient Mapping**:
  - ✓ Instead of eliminating 1 person in an iteration, we eliminate as many number of people we can eliminate in a single iteration.
  - ✓ If  $n$  is the number of people in the circle, we can remove  $\lfloor n/k \rfloor$  in a single iteration. This process is repeated till  $n$  becomes less than  $k$  (step size).
  - ✓ When  $n < k$ , we follow the approach 2 given by the recurrence:

$$J(n, k) = (J(n-1, k) + k) \% n$$

- ✓ When  $n \geq k$ , we follow the generalized approach which computes  $J(n, k)$  in a more efficient way.



$$J(n, k) = \left\lfloor \frac{k \left( J \left( n - \left\lfloor \frac{n}{k} \right\rfloor, k \right) - n \bmod k \right)}{k - 1} \right\rfloor \bmod n$$

- Derivation:**
  - ✓ Consider a circle with  $j$  people, which are going to get eliminated in a sequential manner. After the first iteration exactly  $j - \left\lfloor \frac{j}{k} \right\rfloor$  people are left in the circle.
  - ✓ We define this new circle to contain  $i$  people where:

$$i = j - \left\lfloor \frac{j}{k} \right\rfloor$$

- ✓ To reiterate, we are considering two circles now –
  - a) One having  $j$  people.
  - b) Second having  $i$  people (after 1 iteration of elimination).

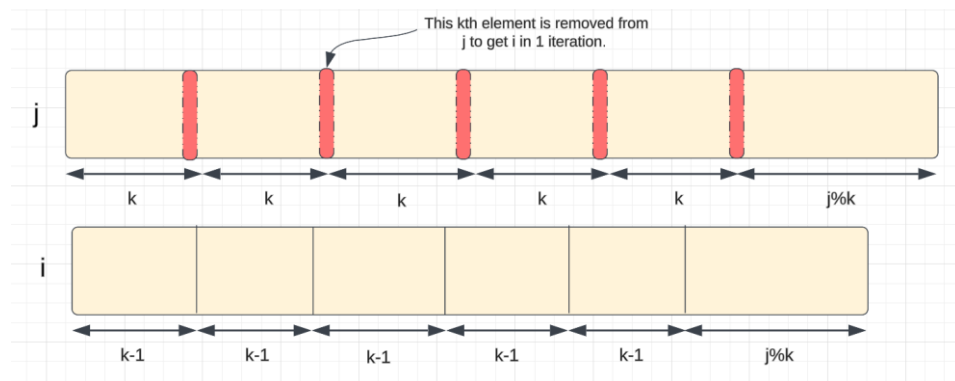
✓ Thus,  $j$  can be written as :

$$j = \left\lfloor \frac{j}{k} \right\rfloor * k + j \% k$$

✓ And  $i$  can be written as :

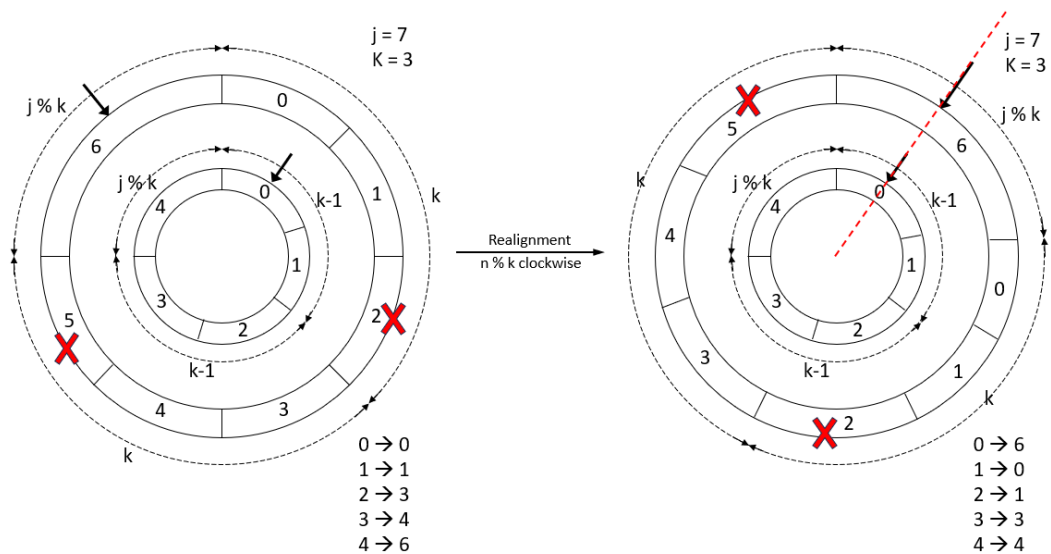
$$i = \left\lfloor \frac{j}{k} \right\rfloor * (k - 1) + j \% k$$

✓ We can see that  $j$  as  $\left\lfloor \frac{j}{k} \right\rfloor$  parts of length  $k$  and a length  $j \% k$ . Similarly,  $i$  can be seen as made up of  $\left\lfloor \frac{j}{k} \right\rfloor$  parts of  $(k-1)$  length and a length  $j \% k$ .



✓ It is clear from the above diagram that a portion of length of the circle ( $j \% k$ ) remains **constant** while the  $k * \left\lfloor \frac{j}{k} \right\rfloor$  part of the circle reduces to  $(k - 1) * \left\lfloor \frac{j}{k} \right\rfloor$ .

✓ Now, let us take the example of a circle having 7 people (i.e.  $n = 7$ ) and  $k = 3$ . Since  $j - \lfloor j/k \rfloor * k = 7 - \lfloor 7/3 \rfloor * 3 = 5$ . There are 5 people in the second circle. This can be visualized as follows:

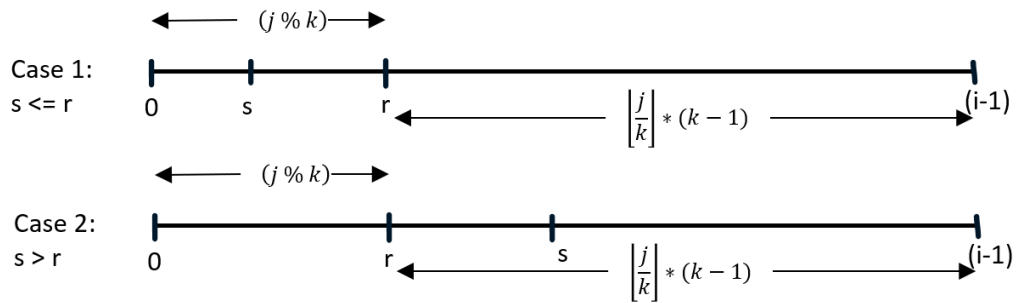


- ✓ We realign the outer circle ( $j$ ) by rotation about the axis in either clockwise direction by  $(n\%k)$  or anticlockwise by  $\left\lfloor \frac{j}{k} \right\rfloor * k$ . We did this because we observe that there are two portions of each circle. The  $j\%k$  portion does not change in size while the by  $\left\lfloor \frac{j}{k} \right\rfloor * k$  portion changes in size. Depending upon the location of the last survivor in the  $i$  circle, we can calculate the corresponding location in the  $j$  circle. In doing so, the difference in the growth of the two portions of the circle play a big role. We aligned the same length portion of the two circles together so that we can compare the lengths of the other portions easily.

- ✓ Let us define  $s$  as the position of the survivor in the  $i$  circle and  $r = j\%k$ . Therefore,

$$s = J(j - \left\lfloor \frac{j}{k} \right\rfloor, k)$$

- ✓ We have 2 cases as  $s$  can be anywhere in the  $i$  circle:



Case I- ( $s < r$ ):

Since,  $s$  lies in the portion  $(j\%k)$  which remains of the same length in the two circles, there is no other additional shift in the position of  $s$  in the  $j$  circle. However, since we realigned the axis of the outer  $j$  circle, a shift of  $\left\lfloor \frac{j}{k} \right\rfloor * k$  is introduced (since we rotated by that amount).

Therefore,

$$J(j + k) = s + \left\lfloor \frac{j}{k} \right\rfloor * k = s + j - j\%k$$

Case II- ( $s \geq r$ ):

Since,  $s$  lies in the portion that changes in length, there would be an additional shift while mapping from the  $i$  circle to the  $j$  circle. This would be accompanied by the shift caused by the realignment of the axis.

We know that,

$$\left\lfloor \frac{j}{k} \right\rfloor = \left\lfloor \frac{i}{k-1} \right\rfloor = \text{number of blocks of size } k(j \text{ circle}) \text{ or } (k-1)(i \text{ circle})$$



Therefore, for a distance of  $(s - r)$  in the  $i$  circle, a distance of  $\frac{k * (s - r)}{k - 1}$  there in the  $j$  circle. Thus, the additional shift is:

$$\begin{aligned} \text{Additional Shift} &= \frac{k * (s - r)}{k - 1} - (s - r) \\ &= (s - r) \left[ \frac{k}{k - 1} - 1 \right] \\ &= \frac{(s - r)}{(k - 1)} \end{aligned}$$

Therefore,

$$\begin{aligned} J(j, k) &= (s + \left\lfloor \frac{j}{k} \right\rfloor * k + \frac{(s - r)}{(k - 1)}) \% j \\ &= (s + j - (j \% k) + \frac{(s - r)}{(k - 1)}) \% j \end{aligned}$$

But  $j \% k = r$

Hence,

$$\begin{aligned} J(j, k) &= ((s - r)(1 + \frac{1}{(k - 1)}) \% j \\ &= \frac{k * (s - r)}{(k - 1)} \% j \end{aligned}$$

- **Pseudo Code:**

**Input:** Given the number of people in a circle  $n$  and the  $k^{\text{th}}$  person being executed in every iteration.

**Output:** Survivor's position in the initial circle.

1. if  $n = 1$  then return 0
2. if  $k = 1$  then return  $n - 1$
3. if  $k > n$  then return  $(J(n - 1, k) + k) \bmod n$
4.  $N \leftarrow J(n - \left\lfloor \frac{j}{k} \right\rfloor, k) - n \bmod k$
5. if  $N < 0$  then  $N \leftarrow N + n$  else  $N \leftarrow N + \frac{N}{(k - 1)}$
6. return  $N$

#### 4) Final Recurrence :

$$J(n, k) = \left\{ \begin{array}{ll} \begin{array}{ll} 0 & \text{if } n = 1, \\ (J(n - 1, k) + k) \bmod n & \text{if } 1 < n < k \end{array} & \text{if } k \leq n \\ \begin{array}{ll} (N + n) & \text{if } N < 0, \\ \left\lfloor \frac{k * N}{k - 1} \right\rfloor \bmod n & \text{if } N \geq 0 \end{array} & \end{array} \right.$$

5) Table of comparison:

Approach	Time Complexity	Space Complexity
1	$O(n^2)$	$O(n)$
2	$O(n)$	$O(n)$
3	$O(k \cdot \log n)$	$O(n)$