

Basic Rules for Probabilities Product rule P(AAB) = P(A/B) P(B) Sum rule P(APAB) P(AUB) = P(A)+ & P(B) - P(A)B) Theorem of Total probabilities of events A, Az, ... An are mutually exclusive E p(Ai) = 1, then p(B) = E p(B/Ai) p(Ai)Brute Force MAP is very slow: (intractable)
= argmax P(h(D)
AP (hEH) If the size of the problem < 32 bits, then brute force Minimum Description Length COMOL) Use the length (h) + length (misclassifications) V; ∈ V (ret of classification cases) Cy. {\$\overline{\Phi}\$, \$\overline{\Phi}\$} arguax $\leq P(V_j | h_i) P(h_i | D)$ $V_i \in V$, $h_i \in H$ P(h, /p) = 0.4. P(@ | hi) = 0 P(h2/p) = 0.3 P(@ | h2) = 1 P (Ihi) P(h3/D) = 0.3 P (0/h3) = 1 PO Prof J"vo" classification given h, solution)



