

# Source code with detailed comments (1)

```
def setMotor():  
    motor.set_default_speed(100)  
    motorS.set_default_speed(100)  
  
def run(pw):  
    motor.start(pw)  
  
def stop():  
    motor.stop()  
    motorS.stop()
```

Necessary for robot  
operation.forward,  
stop, etc.lograms

# Source code with detailed comments (2)

```
def corner():  
    motorS.run_to_position(-15, blocking=False)  
    time.sleep(0.2)  
    motor.run_for_degrees(300,-pw)  
    motorS.run_to_position(15, blocking=False)  
    time.sleep(0.2)  
    motor.run_for_degrees(100,pw)  
    motorS.run_to_position(15, blocking=False)  
    time.sleep(0.2)  
    motor.run_for_degrees(1000,pw)
```

```
def cornerB():  
    motorS.run_to_position(15, blocking=False)  
    time.sleep(0.2)  
    motor.run_for_degrees(300,-pw)  
    motorS.run_to_position(-15, blocking=False)  
    time.sleep(0.2)  
    motor.run_for_degrees(100,pw)  
    motorS.run_to_position(-15, blocking=False)  
    time.sleep(0.2)  
    motor.run_for_degrees(1000,pw)
```

90-degree bend  
along an interior  
wallProgram for

# Source code with detailed comments (3)

```
def correct_value(n):  
    if n < 150:  
        return 150  
    elif n > 450:  
        return 450  
    else:
```

Program to limit ultrasonic sensor values to a minimum of 150 and a maximum of 450

```
setMotor()  
cornerOn=False  
x=0  
segment_p = 0  
dis = -1  
count = 0  
countB = 0  
countC = 0  
non = 0  
CC = 0  
CCC = 0
```

Set initial values of variables necessary for executing the main program

# Source code with detailed comments (4)

```
while True:
    if x == 0:
        stop()
        print('setup')
        GPIO.wait_for_edge(18, GPIO.FALLING)

    if 0 <= motorS.get_aposition():
        shukai = 1
    else:
        shukai = 0

    if shukai ==1:
        dis_p = dist.get_distance()
    else:
        dis_p = distB.get_distance()

    motorS.run_to_position(0, blocking=False)
    #GPIO.wait_for_edge(18, GPIO.FALLING)
    time.sleep(0.5)
    run(pw)
    x = 1

    if count >=12:
        CCC += 1
        print (CCC)
        if CCC == 100 :#150
            stop()
            break
```

Main program

Program to start the robot  
with a switch

A program that counts the  
number of bends and  
stops the robot above a  
certain value

# Source code with detailed comments (5)

```
if shukai == 1:
    dis = dist.get_distance()
else:
    dis = distB.get_distance()

countB += 1
if dis == -1 or dis > 1100 :
    non += 1

if non >= 10 and countB >= 180 or non > 15:
    if non > 10:
        if shukai == 1:
            cornerC()
        else:
            cornerD()
    else:
        if shukai == 1:
            corner()
        else:
            cornerB()
if countB >= 120 or count == 0 and countB <= 119:
    count += 1

countC = 0
countB = 0
run(pw)
```

Program measures distance to wall and moves forward while maintaining distance. When the distance becomes much larger than the measured value Or when it becomes unmeasurable, The program turns 90 degrees.

# Source code with detailed comments (6)

```
count += 1

countC = 0
countB = 0
run(pw)

while not 0 < dis < 340 and not countC > 60:
    if shukai == 1:
        dis = dist.get_distance()
        print(dis)
        countC += 1
        print(countC)
    else:
        dis = distB.get_distance()
        print(dis)
        countC += 1
        print(countC)

countC = 0
countD = 0

motorS.run_to_position(0, blocking=False)
motor.run_for_degrees(100,pw)
```

If the distance between the robot and the inner wall is too far after a 90-degree turn, program the robot to turn until a certain distance is reached.

# Source code with detailed comments (7)

```
if dis == -1:
    if shukai == 1:
        segment = 10
    else:
        segment = -10

elif dis <= 200:
    if shukai == 1:
        segment = -10
    else:
        segment = 10

elif dis <= 100:
    if shukai == 1:
        segment = -15
    else:
        segment = 15

elif dis > 1000:
    segment = 0

elif -10 <= dis_p - dis <= 25:
    segment = 0

elif 25 < dis_p - dis:
    if shukai == 1:
        segment = -5
    else:
        segment = 5

elif dis_p - dis < 30:
    if shukai == 1:
        segment = 10
    else:
        segment = -10
```

Program to change  
steering depending  
on distance from wall

# Pseudo code

## Obstacle Challenge

Determine the color of the obstacle  
with the greatest width in the  
camera's view.



When the width of the obstacle  
reaches the standard value, start  
evasive action.



If the obstacle is red, avoid it to  
the right. If the obstacle is green,  
avoid it to the left.



# Frow diagrams

