

区块链核心技术横向剖析

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主讲人简介





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原百度公有云高级产品经理,原金山云产品专家,原百度移动事业部技术经理 IBM外部技术Champion, CSDN区块链金牌讲师

主持过多个大型系统设计,从零构建金山云云计算产品,搜狐WebIM亿级PV技术产品创造者。





区块链技术基石

不同区块链平台都依赖的几个基础技术



智能合约及数据模型

01基础技术概览

Merkle Tree及其一系列衍生改进是区块链

Merkle Tree

数据结构的一大基础构成



Hash和非对称加密等一系列密码学算法 是区块链技术体系最基础的构成

密码学算法



Blockchain即Block+Chain, Chain即区块链的链式快照,链式快照的数据模型是区块链数据结构的另一大基础构成

PoX

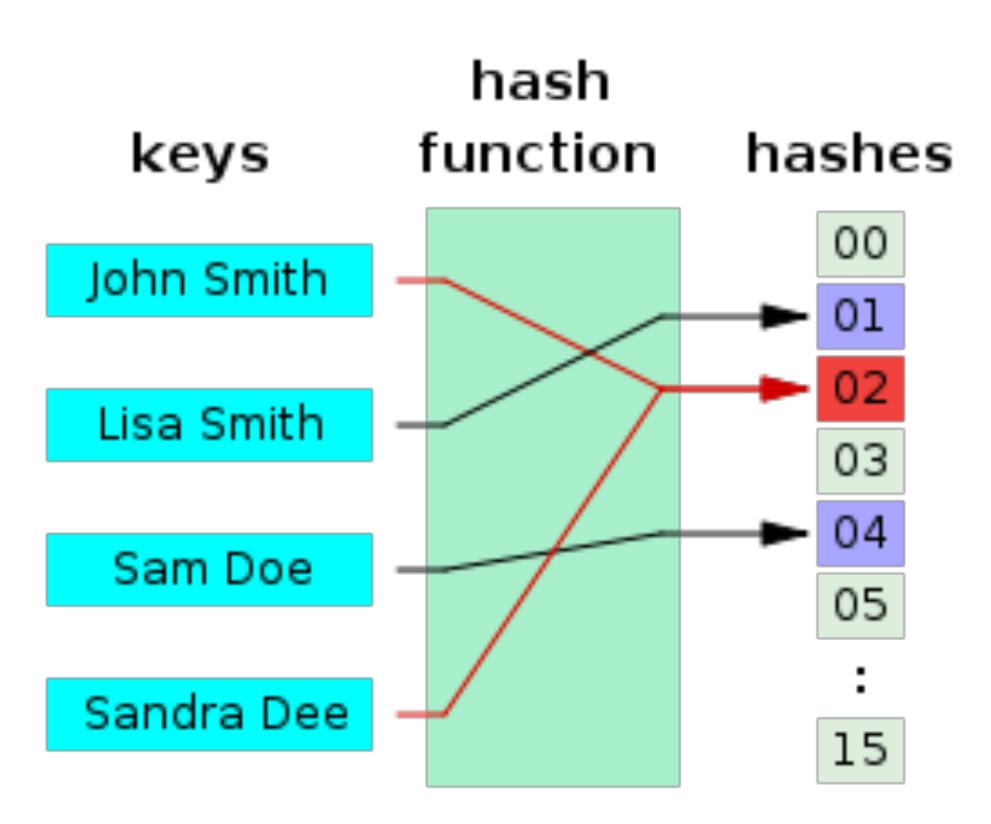
区块链保证不可篡改的核心即共识算法,简称 PoX (Proof of something)





01/Hash算法





https://en.wikipedia.org/wiki/Hash_function

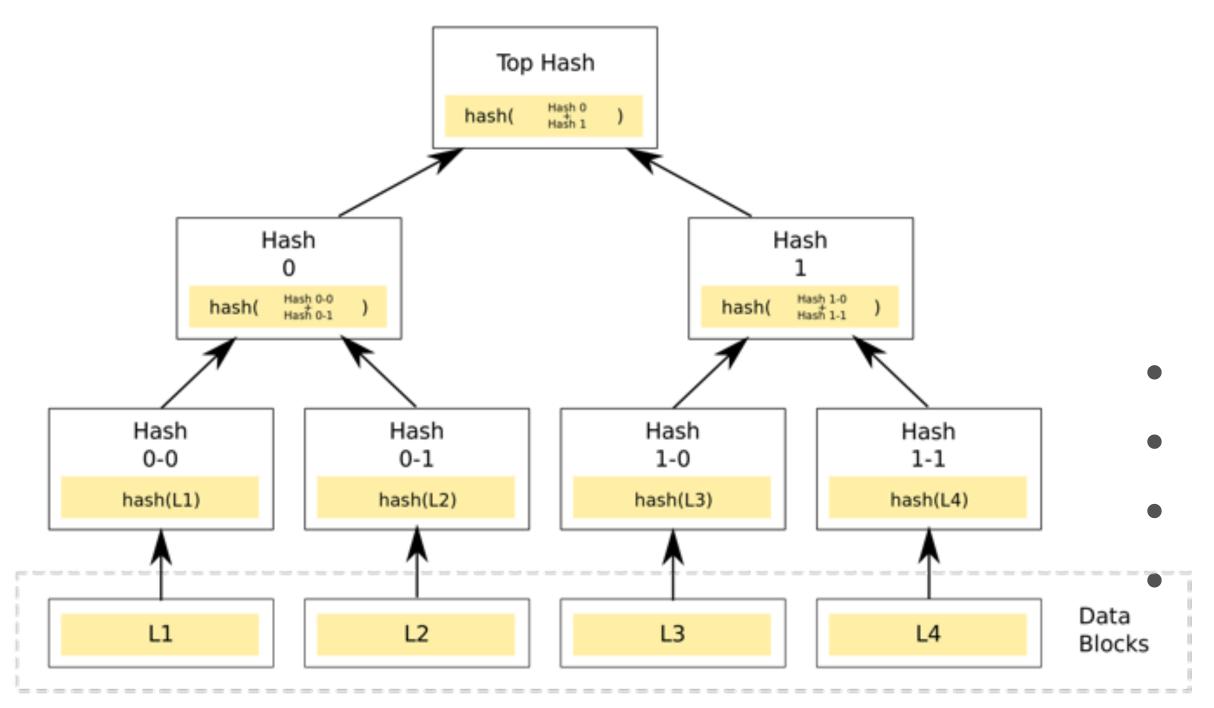
- 区块链第一课,基础的基础
- 哈希又称散列算法,它是一种数据映射关系
- 任意长的数据经过哈希运算后,得到的是一个 固定长度的数据
- 特点:确定性、均匀性、不可逆......
- 应用场景:快速查找、重复检查、数据校验、 数字签名......





01/2 Merkel Tree





区块链数据结构基础之一

以发明人Ralph Merkle命名,1979年

快速比对数据、快速定位变化.....

应用场景:Blockchain、Git、BitTorrent、

Cassandra, Dynamo, ZFS, btrfs.....

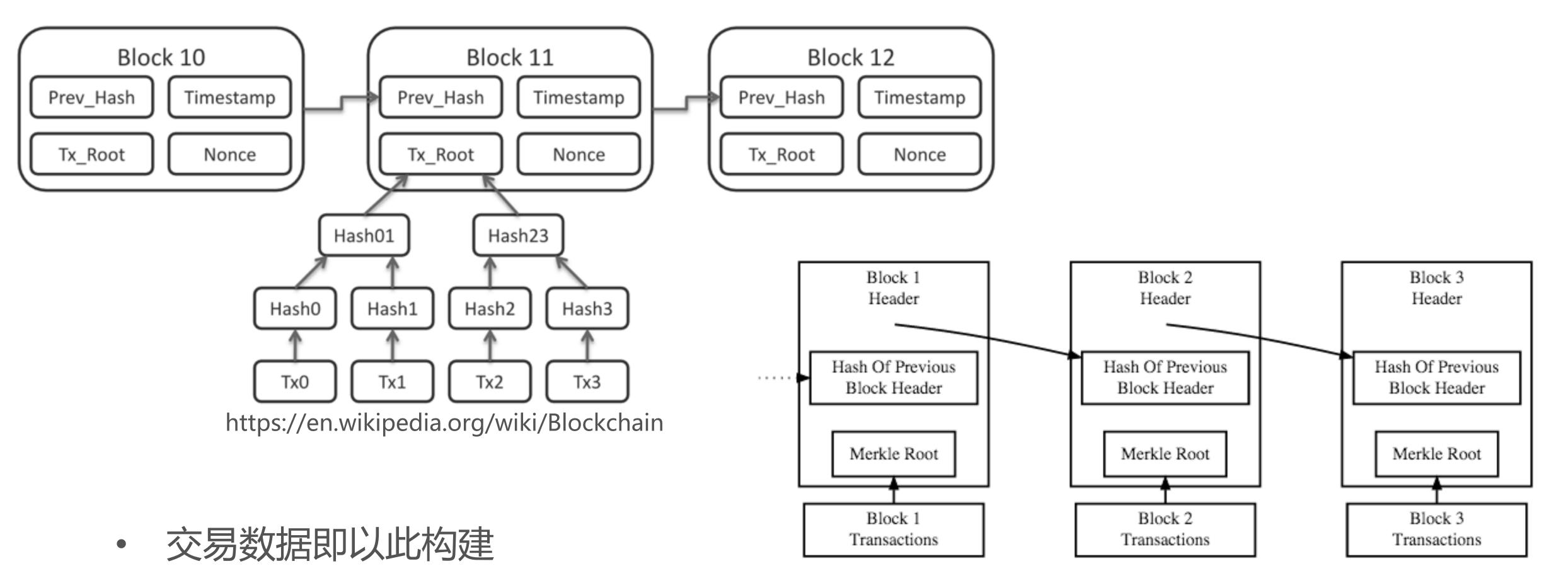
https://en.wikipedia.org/wiki/Merkle_tree





01/3 Merkel Tree在bitcoin里的应用





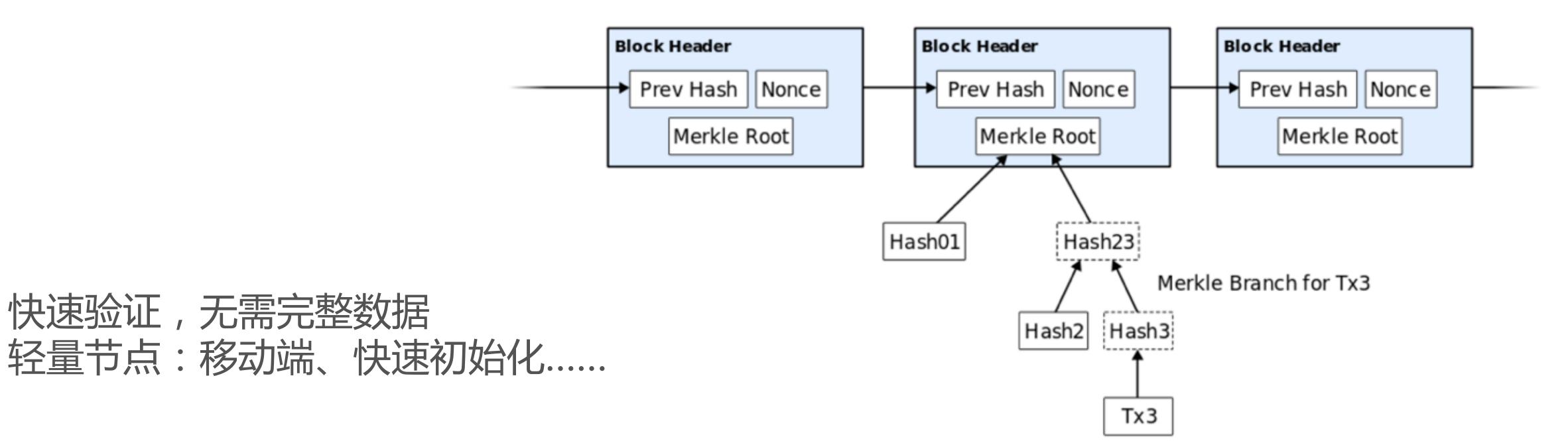
Simplified Bitcoin Block Chain

https://bitcoin.org/en/developer-guide#block-chain-overview







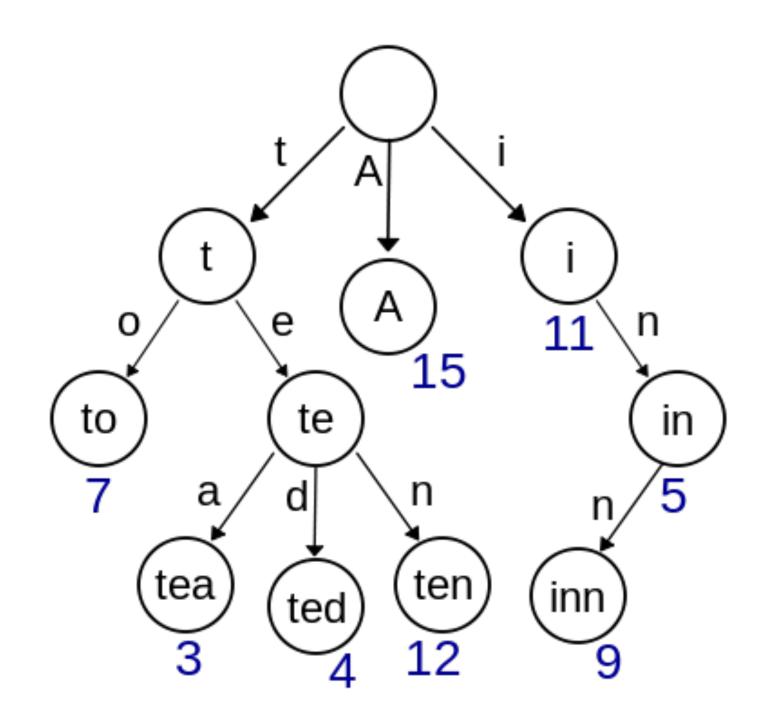


https://en.bitcoinwiki.org/wiki/Simplified_Payment_Verification

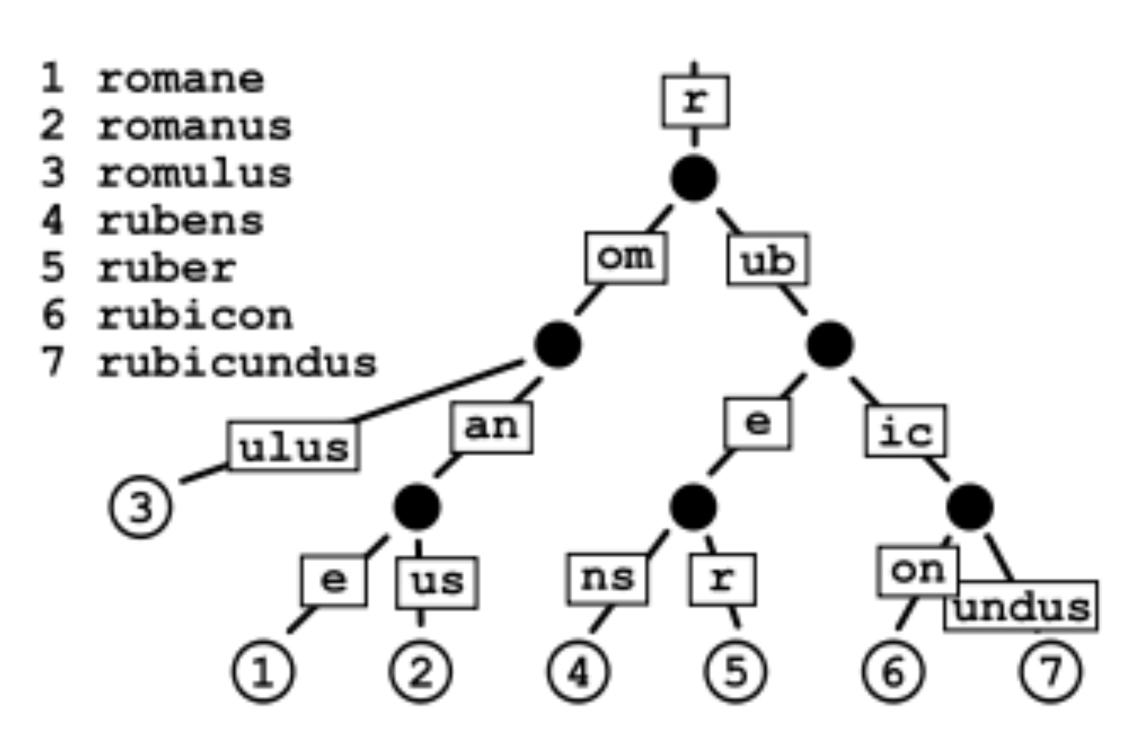
快速验证, 无需完整数据

01/5 Trie以及Radix Tree





https://en.wikipedia.org/wiki/Trie

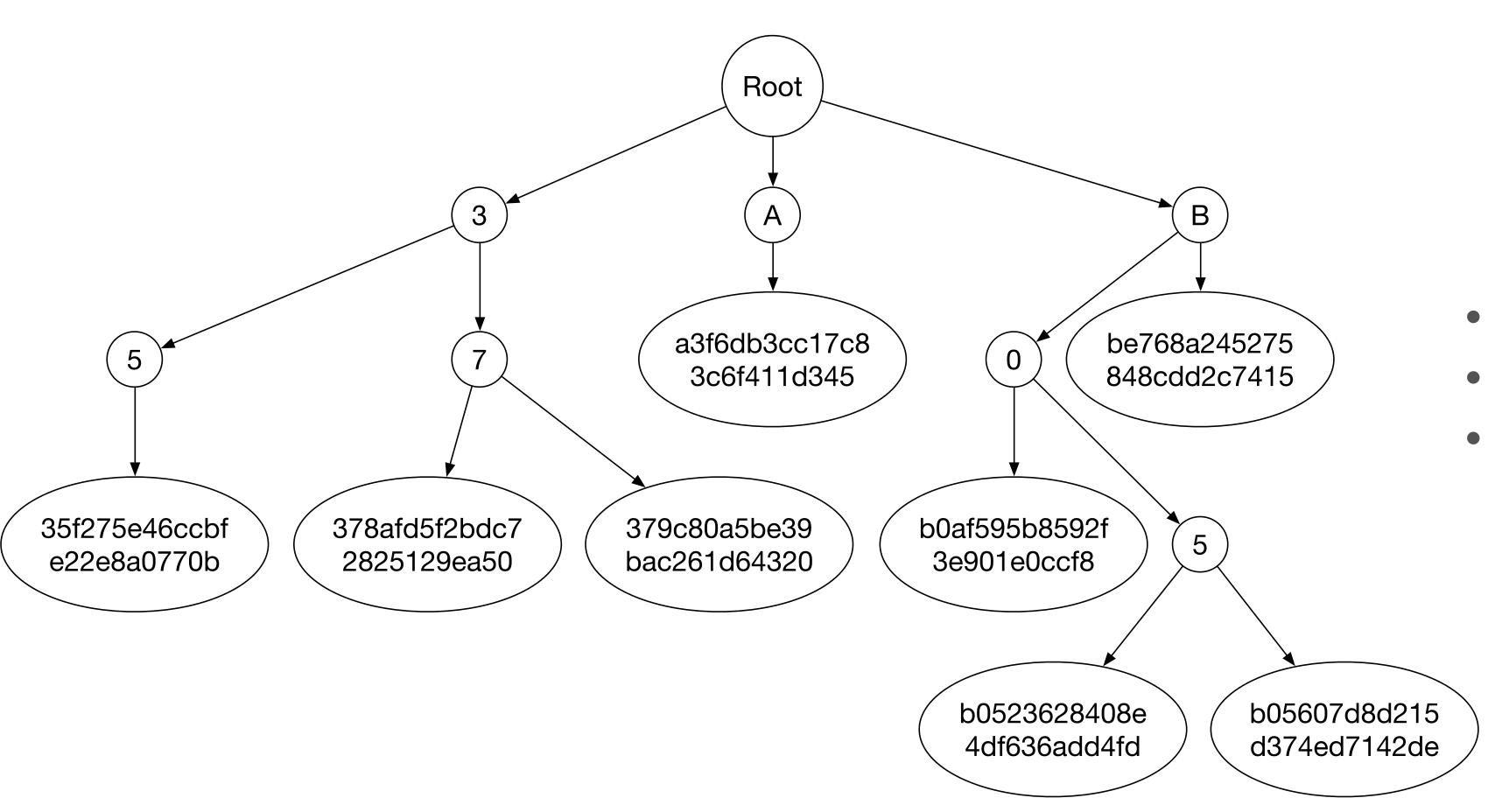


https://en.wikipedia.org/wiki/Radix_tree

- 提高查询效率,减轻存储压力
- Merkle Tree也对应有相应的改进及应用

O Ripple应用: SHAMap

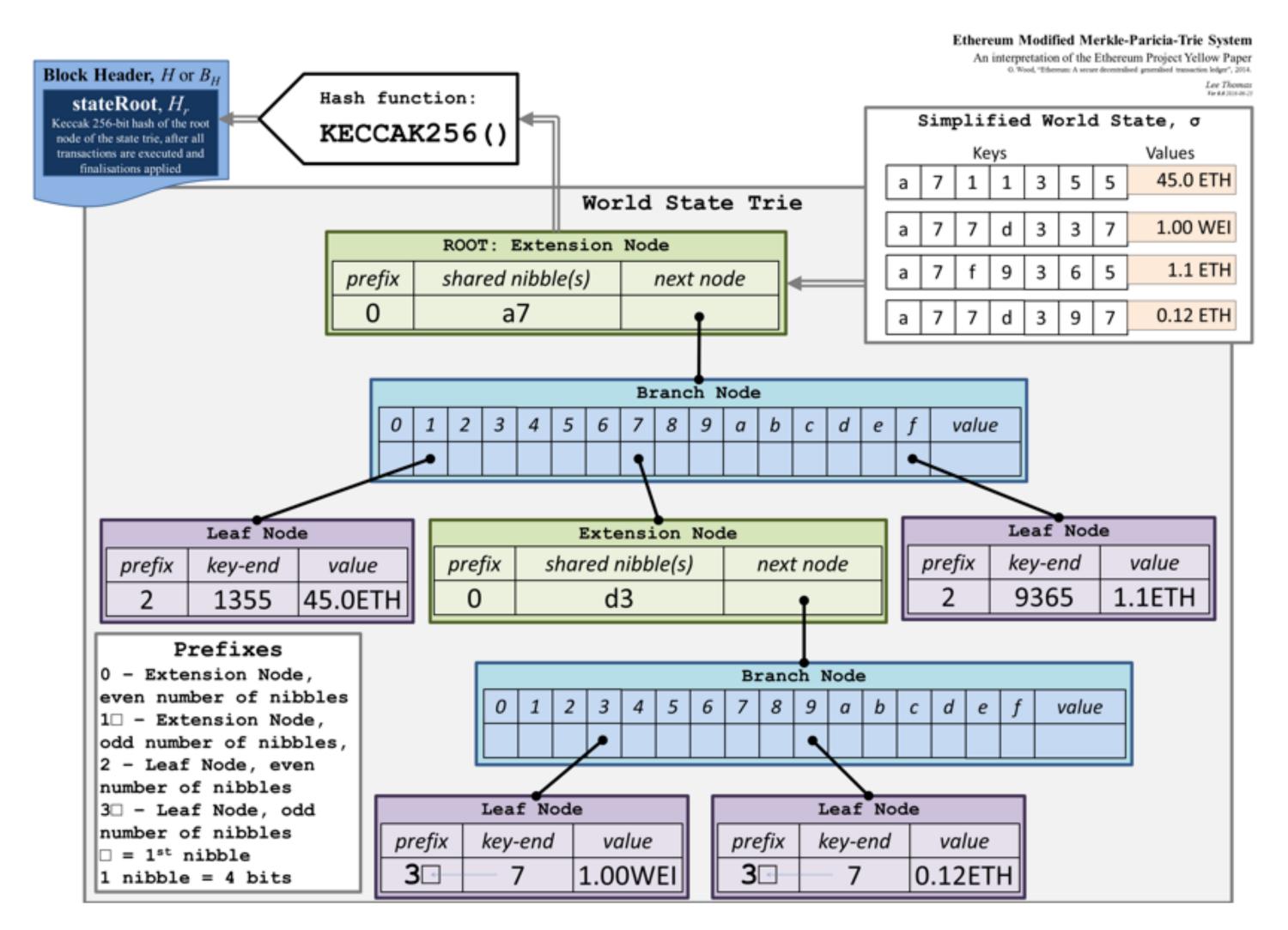




- Trie+Merkle Tree
- 优势:快速定位数据
- 用于存储账户余额、 挂单信息等

① / Ethereum应用: Merkle Patricia Tree





- Radix Tree+Merkle Tree
- 存储效率更高

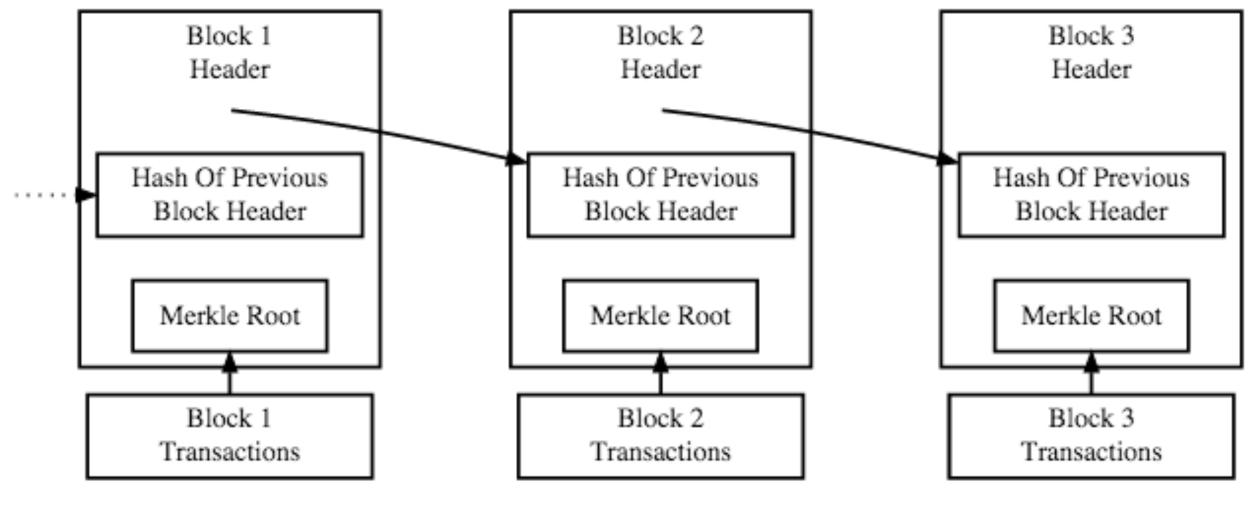
https://ethereum.stackexchange.com/questions/6415/eli5-how-does-a-merkle-patricia-trie-tree-work





01/8 Block+Chain





Simplified Bitcoin Block Chain

https://bitcoin.org/en/developer-guide#block-chain-overview

- 区块链数据结构基础之二
- 链式快照,快照中存储数据(比特币:交易、时间、随机数.....)
- 当前Block包含前一个Block的 hash形成链
- 最新Block的Hash即可校验所有历 史数据的任一点篡改





O1/9PoX: Proof of something



PoW

- 参与者竞争 计算, 先算 出者获得记 账权及奖励
- ●俗称挖矿
- ●公平
- •但效率低
- ●能耗巨大

PoS

- •根据权益比 例概率性获 得记账权及 奖励
- ●节能
- •但依赖权益 设计

DPoS

- 权益持有者 通过投票选 举领导者代 理记账权 奖励
- ●高效
- ●但有中心化 倾向

BFTs

- 联盟链常用, 预选节点 记账,算法 容心。 一点
- ●高效
- 但预选定节 点规模有限
- •攻击容忍度 低

CFT

- ●高效
- ●但恶意节点 容忍度低

· 不同的方法,共同的目的,为每个Block提供信任支撑





智能合约及数据模型

智能合约的发展历史及主流的两类数据模型

区块链技术基石 不同区块链平台都依赖的几个基础技术



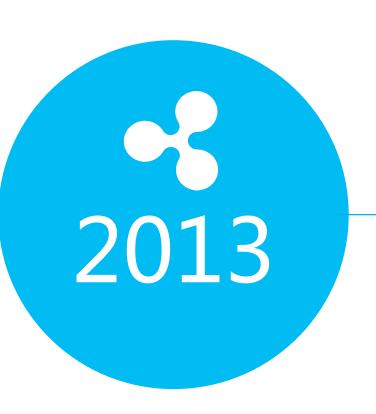
智能合约演进历史

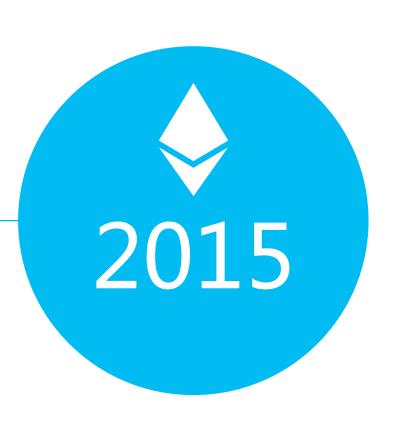












智能合约概念提出

Nick Szabo 'A smart contract is a set of promises, specified in digital form, including protocols within which the parties perform on these promises.'

Bitcoin/P2PKH

Forth-like, stack based 简单脚本 非图灵完备 不支持循环体

Bitcoin/P2SH

BIP 16 支持更复杂的脚本 如Multisig、Escrow

Ripple/NXT

内置合约模板,根据需 求选择使用,不支持定 制

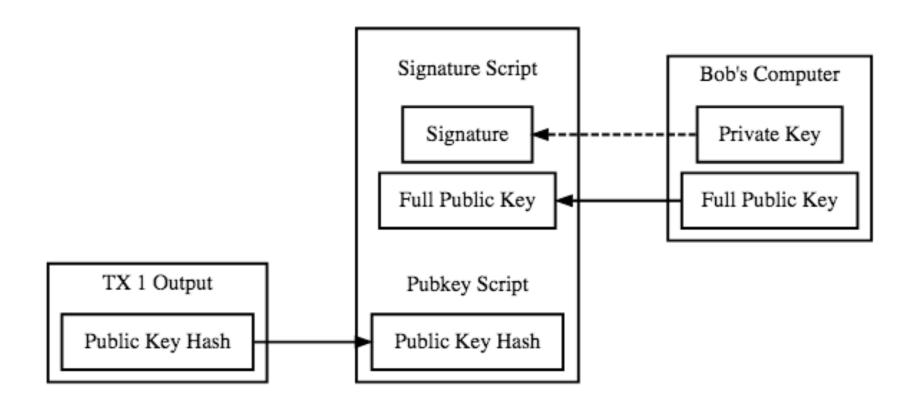
Ethereum

图灵完备的智能合约, 运行在EVM虚拟机上, Solidity语言

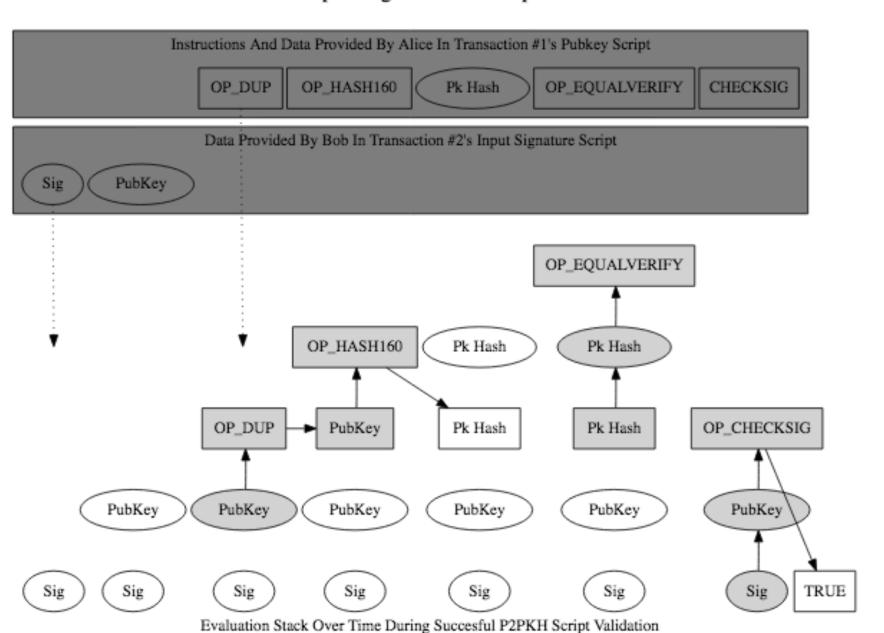


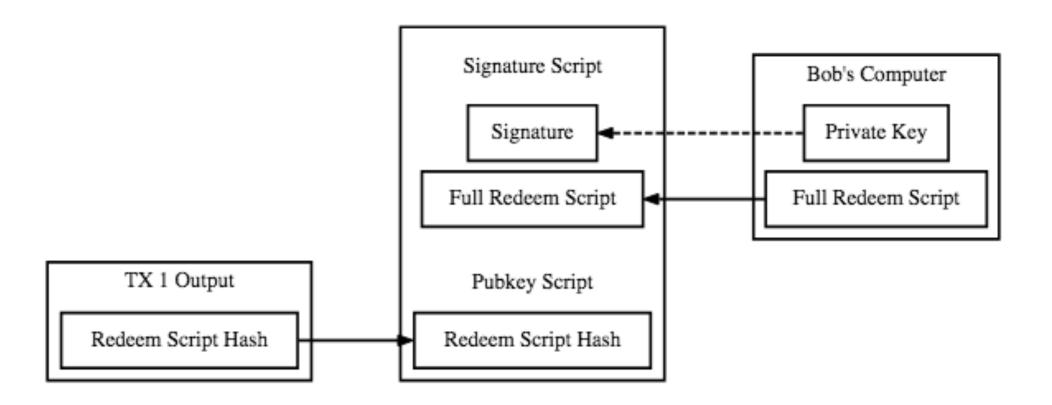
02/2 Bitcoin里的合约: P2PKH, P2SH





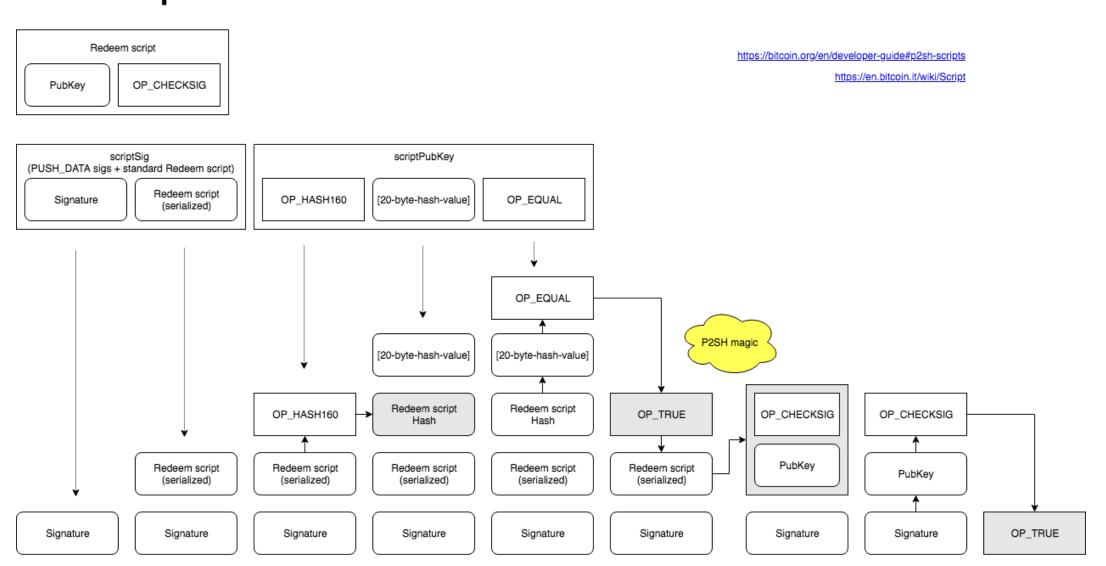
Spending A P2PKH Output





Spending A P2SH Output

P2SH script execution



Evaluation Stack Over Time During Succesful P2SH Script Validation





02/3 Ripple里的合约: TX



Field	JSON Type	<u>Internal Type</u>	Description
Account	String	Account	(Required) The unique address of the account that initiated the transaction.
TransactionType	String	UInt16	(Required) The type of transaction. Valid types include: Payment, OfferCreate, OfferCancel, TrustSet, AccountSet, SetRegularKey, SignerListSet, EscrowCreate, EscrowFinish, EscrowCancel, PaymentChannelCreate, PaymentChannelFund, and PaymentChannelClaim.
Fee	String	Amount	(Required; <u>auto-fillable</u>) Integer amount of XRP, in drops, to be destroyed as a cost for distributing this transaction to the network. Some transaction types have different minimum requirements. See <u>Transaction</u> <u>Cost</u> for details.
Sequence	Unsigned Integer	UInt32	(Required; <u>auto-fillable</u>) The sequence number, relative to the initiating account, of this transaction. A transaction is only valid if the Sequence number is exactly 1 greater

Example Payment JSON

```
"TransactionType" : "Payment",
  "Account" : "rf1BiGeXwwQoi8Z2ueFYTEXSwuJYfV2Jpn",
  "Destination" : "ra5nK24KXen9AHvsdFTKHSANinZseWnPcX",
  "Amount" : {
      "currency" : "USD",
      "value" : "1",
      "issuer" : "rf1BiGeXwwQoi8Z2ueFYTEXSwuJYfV2Jpn"
}.
Expand
```

- 有限的交易类型
- 预置的参数字段
 - 优点:简单

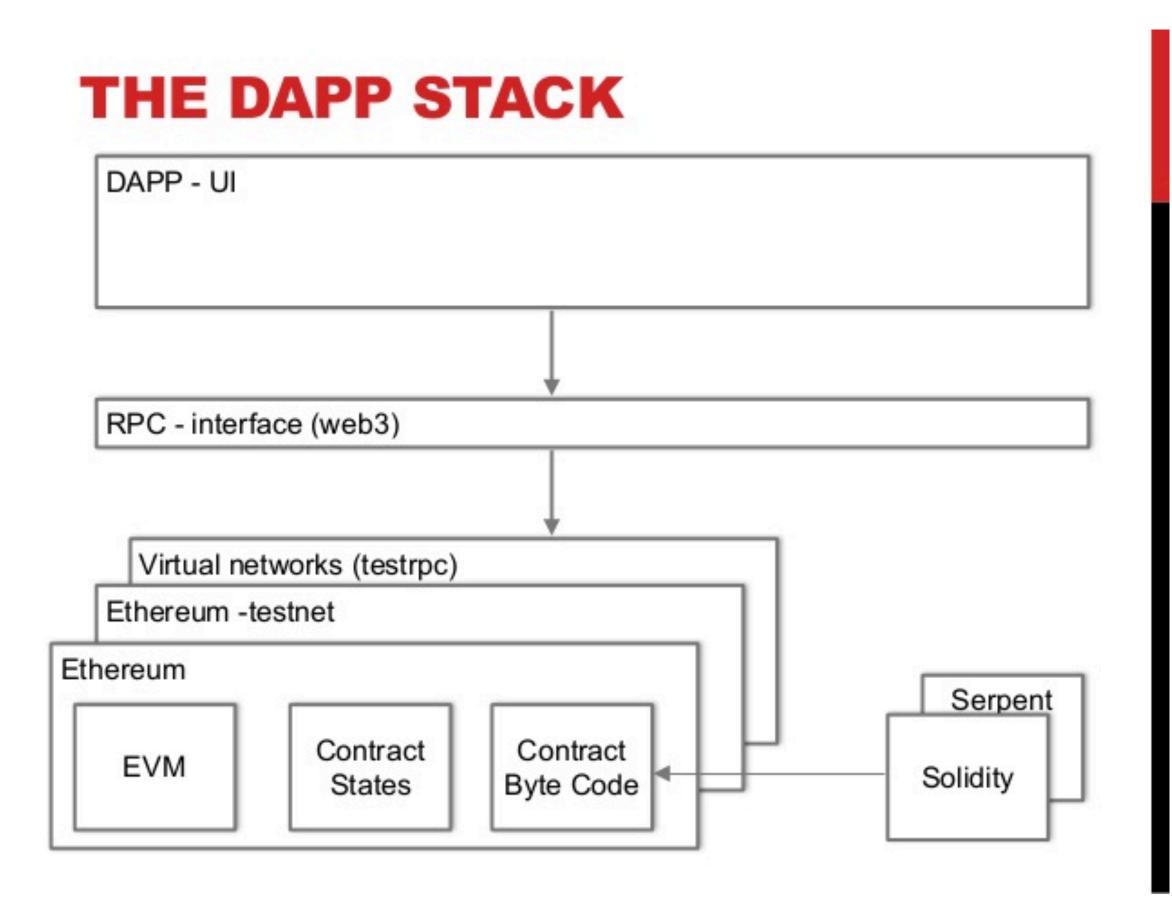
https://developers.ripple.com/transaction-common-fields.html





リン4Ethereum里的合约: EVM, Solidity





```
pragma solidity ^0.4.22;
/// @title Voting with delegation.
contract Ballot {
    // This declares a new complex type which will
    // be used for variables later.
    // It will represent a single voter.
    struct Voter {
        uint weight; // weight is accumulated by delegation
        bool voted; // if true, that person already voted
        address delegate; // person delegated to
        uint vote; // index of the voted proposal
   // This is a type for a single proposal.
    struct Proposal {
        bytes32 name; // short name (up to 32 bytes)
        uint voteCount: // number of accumulated votes
    address public chairperson;
    // This declares a state variable that
    // stores a `Voter` struct for each possible address.
    mapping(address => Voter) public voters;
    // A dynamically-sized array of `Proposal` structs.
    Proposal[] public proposals;
    /// Create a new ballot to choose one of `proposalNames`.
    constructor(bytes32[] proposalNames) public {
        chairperson = msg.sender;
        voters[chairperson].weight = 1;
        // For each of the provided proposal names,
        // create a new proposal object and add it
        // to the end of the array.
        for (uint i = 0; i < proposalNames.length; i++) {</pre>
           // `Proposal({...})` creates a temporary
           // Proposal object and `proposals.push(...)`
            // appends it to the end of `proposals`.
            proposals.push(Proposal({
                name: proposalNames[i],
                voteCount: 0
```

https://www.slideshare.net/MartinKppelmann/build-dapps-13-dev-tools

http://solidity.readthedocs.io/en/v0.4.24/solidity-by-example.html



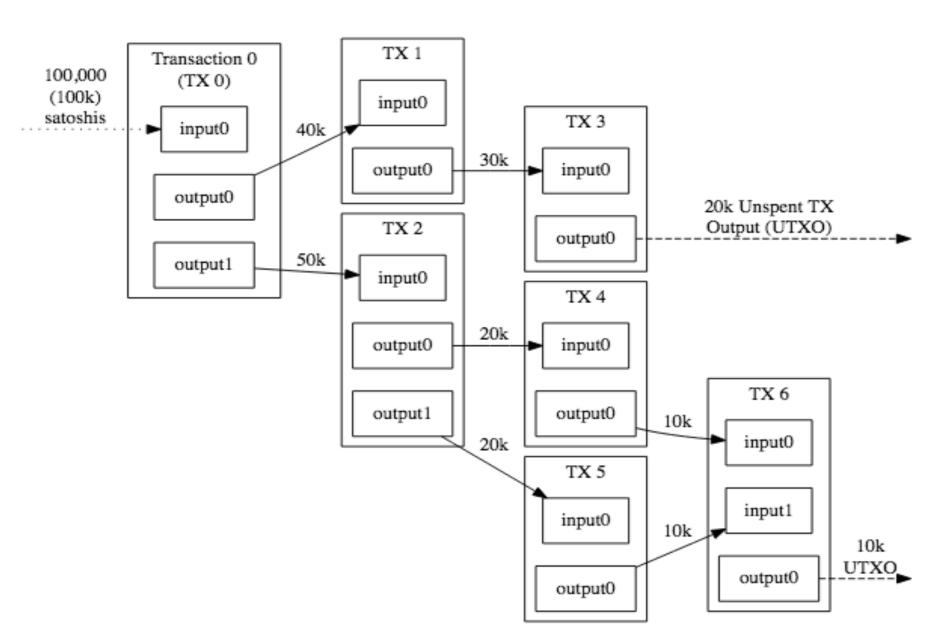


025两大主流数据模型



UTXO

- 以Bitcoin为代表
- 每一笔交易的输出作为下一 笔交易的输入

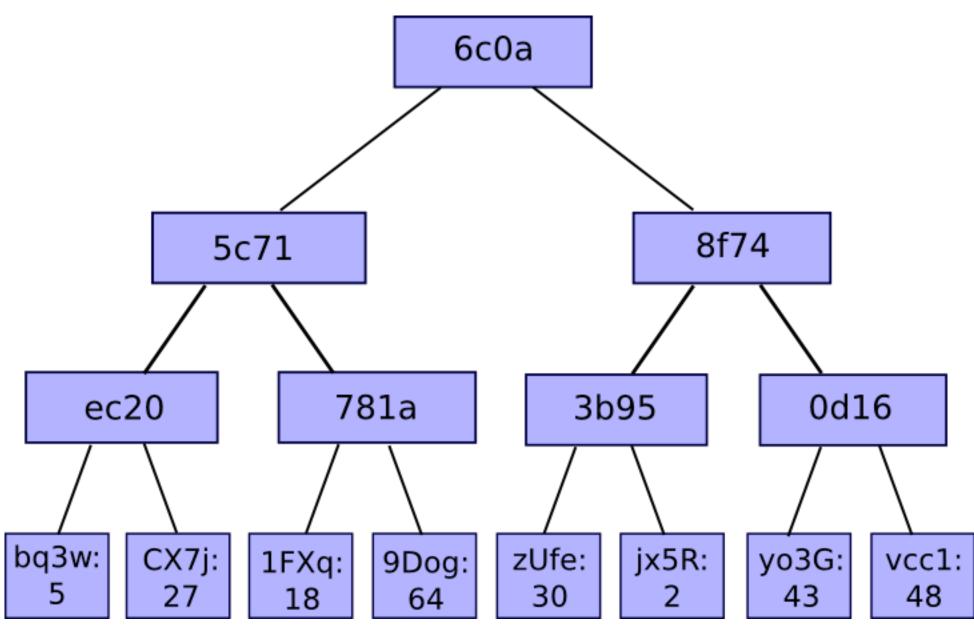


Triple-Entry Bookkeeping (Transaction-To-Transaction Payments) As Used By Bitcoin

https://bitcoin.org/en/developer-guide#transaction-data

World State

- 以Ripple、Ethereum、 HyperLedger Fabric为代表
- 一个全局的账户余额表



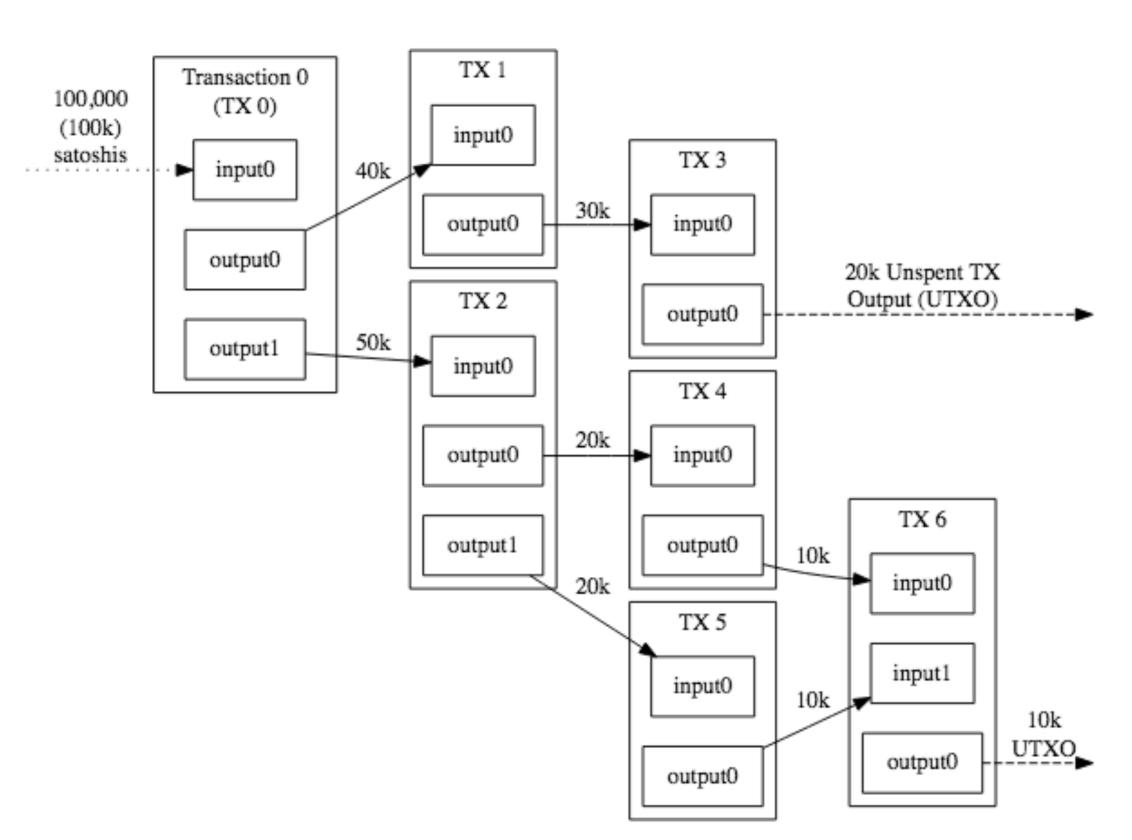
https://blog.ethereum.org/2015/11/15/merkling-in-ethereum/





026数据模型:UTXO





Triple-Entry Bookkeeping (Transaction-To-Transaction Payments) As Used By Bitcoin

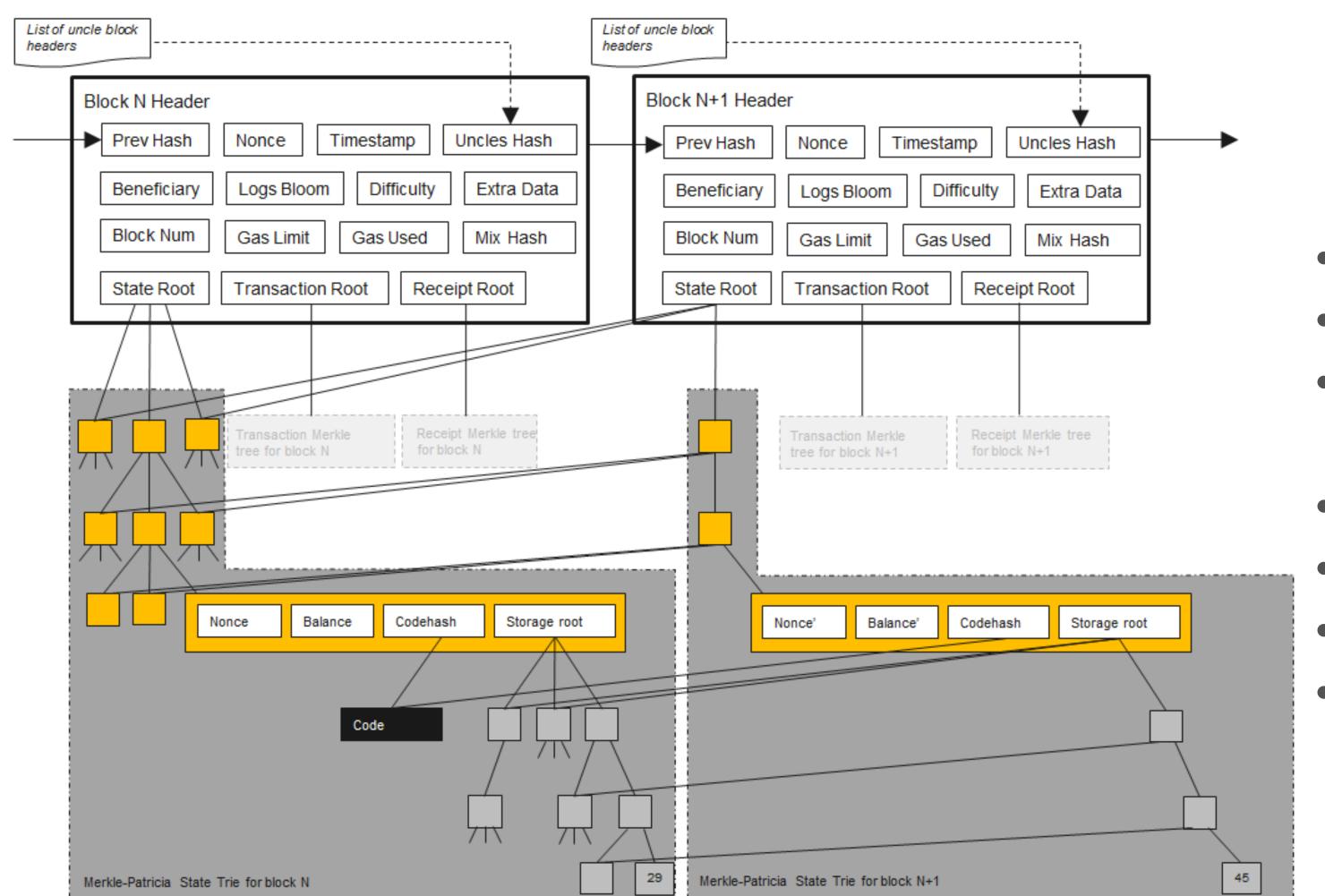
https://bitcoin.org/en/developer-guide#transaction-data

- UTXO即未花费交易输出
- 以Bitcoin为代表
- 安全性强
- 扩展性高
- 保护隐私
- 存储压力较大
- 复杂度提升
- 查询性能有损失



①2/数据模型: World State





- 保存当前所有账户状态
- Copy on write模型
- 以Ripple、Ethereum、 HyperLedger Fabric为代表
- 结构简单
- 效率高
- 历史追溯效果较弱
- 易受双花攻击

https://ethereum.stackexchange.com/questions/268/ethereum-block-architecture/757#757





经典项目概览

经典项目彼此技术上的独特性



区块链技术基石

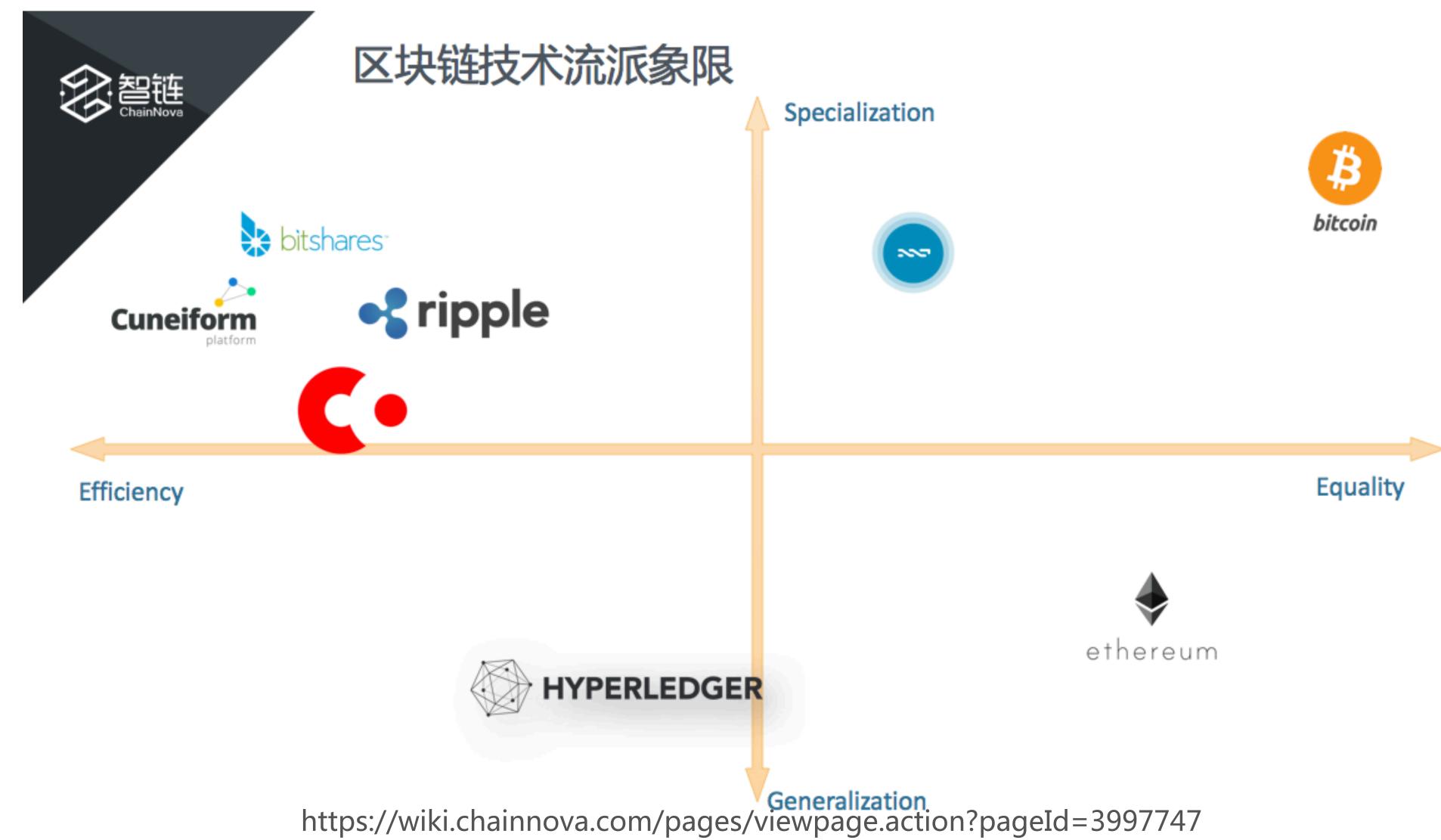
2

智能合约及数据模型

智能合约的发展历史及主流的两类数据模型

3 项目象限图









03/主流项目概览



名称	共识	开发语言	智能合约	存储	延迟/TPS	适用场景	类型	扩展性	成熟度	通用性	性能
Fabric	Kafka/ PBFT	Go	Docker/ Go	LevelDB/ CouchDB	3sec/200	数据共享、溯 源、防篡改、 数字资产交 易、积分	联盟链	高	中	高	中
Corda	非常规, 多种共识	Kotlin	JVM/ Kotlin	H2	非全局账 本,无法量 化	汇兑,供应链 金融	联盟链	中	高	中	高
Ripple	Quorum	C++	No	RocksDB	10sec/1K	汇兑,数字资 产交易	公有链	中	中	中	中
Ethereum	POW	Go	EVM/ Solidity	LevelDB	15sec/ 10+	去中心化应用	公有链	高	中	高	低
Bitshares	DPOS	C++	No	LevelDB	15sec/1M	数字资产交易	公有链	中	低	中	高
Bitcoin	POW	C++	No	LevelDB	10min/7	去中心化点对点支付	公有链	低	高	低	低

https://wiki.chainnova.com/pages/viewpage.action?pageId=3997747











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THANKS





