

# Fabric排序服务插件实践

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Fabric排序服务

#### 排序服务对外的接口



```
service AtomicBroadcast {
   rpc Broadcast(stream common.Envelope) returns (stream BroadcastResponse) {}
   rpc Deliver(stream common.Envelope) returns (stream DeliverResponse) {}
}
```

#### 排序服务内部的接口



```
type Consenter interface {
   HandleChain(support ConsenterSupport, metadata *cb.Metadata) (Chain, error)
type Chain interface {
   Order(env *cb.Envelope, configSeq uint64) error
   Configure(config *cb.Envelope, configSeq uint64) error
   WaitReady() error
   Errored() <-chan struct{}</pre>
   Start()
   Halt()
```

#### 排序服务内部的接口



```
type ConsenterSupport interface {
   crypto.LocalSigner
   msgprocessor.Processor
   BlockCutter() blockcutter.Receiver
   SharedConfig() channelconfig.Orderer
   CreateNextBlock(messages []*cb.Envelope) *cb.Block
   WriteBlock(block *cb.Block, encodedMetadataValue []byte)
   WriteConfigBlock(block *cb.Block, encodedMetadataValue []byte)
   Sequence() uint64
   ChainID() string
   Height() uint64
```

# 排序服务处理的消息类型



- 普通交易
- 配置交易
- 定时切块 (only in multiple orderers)

## 排序服务的处理流程



- orderer启动或者重启时创建所有的consenter插件并注册到registry
- 每创建一个channel都会创建一个chain服务,用于处理这条channel的消息
- 消息首先经由broadcast服务接收,然后会根据当前的配置对消息进行验证;如果不满足会直接拒绝,如果满足会将当前消息和当前seq传入chain服务
- chain服务会对消息进行排序,拿到全局排过序的消息后会将seq和当前seq进行对比 ,如果seq发生过变化,则需要对消息再进行一次验证。验证不通过的会重新提交去 重新排序。
- 排好序的消息当满足任一出块条件时,会利用consentersupport来创建新的块,然 后写到orderer的账本



# Tendermint 介绍

### Tendermint 介绍



Tendermint: 将共识引擎和 P2P 网络层,与区块链应用状态层解耦。将区块链所要完成的应用逻辑抽象为 interface,即基于socket 的 ABCI。

Tendermint Core: 共识引擎

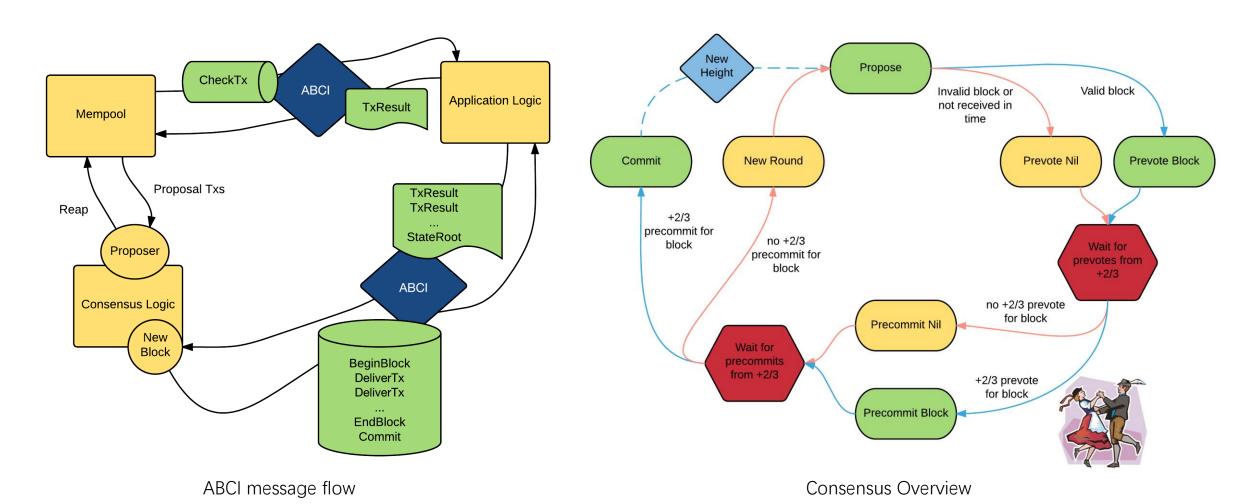
- 在节点间共享交易和区块
- 维护一个不可篡改的交易顺序(区块链)

ABCI: Application BlockChain Interface



# Tendermint 工作原理





## Tendermint 工作原理



- Propose阶段,本轮的proposer会通过gossip协议发送proposal给其他节点,接受到proposal的节点同样也会通过gossip协议转发proposal给其他节点。
- Prevote阶段, 所有的节点会独立生成自己的prevote, 包括然后通过gossip协议发送给其他节点。
- Precommit阶段,同样所有的节点会独立生成自己的precommit,当接受到超过2/3的接受本轮proposal的prevote时,将通过 gossip协议将precommit发送给其他节点,否则不会发送precommit。当在指定时间内收到超过2/3的precommit后,进入 Commit阶段,否则会重新回到Propose阶段,进入下一轮的投票。
- Commit阶段,需要同时满足两个条件,第一是节点需要已经接收到当前待提交的block;第二是收到至少2/3的precommit, 就可以提交block到账本中。

#### Tendermint abci 程序接口



```
func (BaseApplication) Info(req RequestInfo) ResponseInfo {
    return ResponseInfo{}
func (BaseApplication) DeliverTx(tx []byte) ResponseDeliverTx {
    return ResponseDeliverTx{Code: CodeTypeOK}
func (BaseApplication) CheckTx(tx []byte) ResponseCheckTx {
    return ResponseCheckTx{Code: CodeTypeOK}
func (BaseApplication) Commit() ResponseCommit {
    return ResponseCommit{}
func (BaseApplication) BeginBlock(req RequestBeginBlock) ResponseBeginBlock {
    return ResponseBeginBlock{}
func (BaseApplication) EndBlock(req RequestEndBlock) ResponseEndBlock {
    return ResponseEndBlock{}
```



# 实现Tendermint排序插件

# 设计考虑



- 一个tendermint服务对应一个通道还是多个通道?
- 直接用tendermint的blockchain作为orderer的账本?
- 怎么处理fabric配置交易?

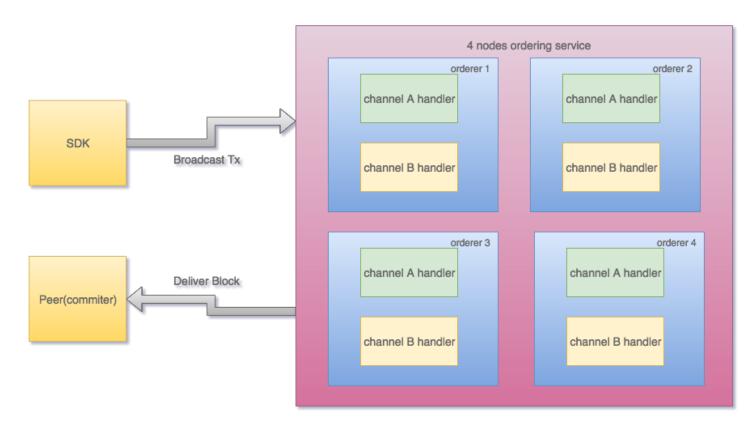
#### 目前的选择

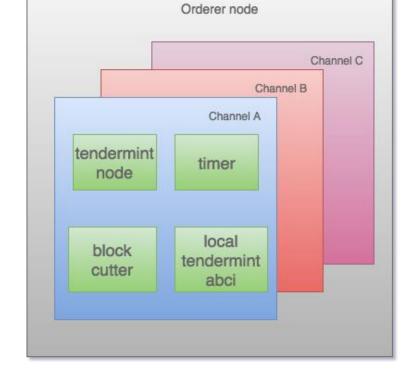


- 一个tendermint服务对应一个channel
- 将orderer的账本数据作为tendermint abci程序的状态数据库,创建一个tendermint abci app来处理 orderer的账本
- 沿用之前的策略, 每个配置交易还是单独创建一个区块。

# Tendermint 排序服务组件





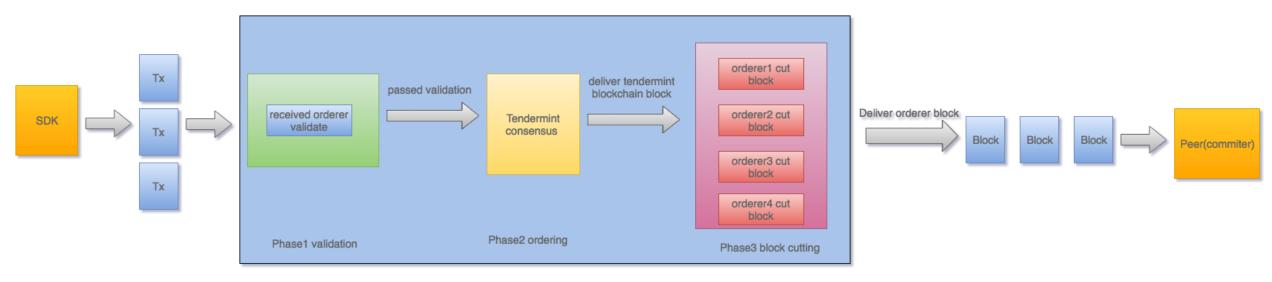


Ordering Service

A Tendermint Orderer node

# Tendermint 排序服务流程





Tendermint-based Ordering Service

#### Tendermint 排序插件配置



```
ChannelTendermintGenesis:
```

testchainid:

# GenesisTime: tendermint consensus network created by

GenesisTime: 0001-01-01T00:00:00Z

# Validators: tendermint consensus network validators

Validators:

# one validator sample

- &validator

# PubKey: validator public key

PubKey:

034CA96173D8E5DB241EEC871BB28FCE10609AB4791EDCEA9598D9C6E2FDA414

# P2PLaddr: validator p2p listen address

P2PLaddr: tcp://0.0.0.0:46656

# RpcLaddr: validator rpc listen address

RpcLaddr: <u>tcp://0.0.0.0:46657</u>

# Tendermint 排序插件protobuf定义



```
message TendermintOffset {
  int64 height = 1;
  int64 index = 2;
message TendermintMessage {
  oneof Type {
    TendermintMessageRegular regular = 1;
    TendermintMessageTimeToCut time_to_cut = 2;
message TendermintMessageRegular {
  enum Class {
    NORMAL = 0;
    CONFIG = 1;
  bytes payload = 1;
  uint64 config_seq = 2;
  Class class = 3;
message TendermintMessageTimeToCut {
  uint64 block number = 1;
message TendermintMetadata {
  TendermintOffset last_offset_persisted = 1:
```

#### Tendermint 排序插件Consenter接口实现



```
func (consenter *consenter) HandleChain(support consensus.ConsenterSupport,
metadata *cb.Metadata, header *cb.BlockHeader) (consensus.Chain, error) {
    lastOffsetPersisted := getOffsets(metadata.Value, support.ChainID())
    lastBlockDataHash := header.DataHash
    return newChain(consenter.rootDir, support, lastOffsetPersisted, lastBlockDataHash)
}
```

#### Tendermint 排序插件Chain接口实现



```
func newChain(rootDir string, support consensus.ConsenterSupport, lastOffsetPersisted *ab.TendermintOffset, lastBlockDataHash
[]byte) (*chain, error) {
     lastCutBlockNumber := getLastCutBlockNumber(support.Height())
     logger.Infof("[channel: %s] Starting chain with last persisted offset %d and last recorded block %d",
          support.ChainID(), lastOffsetPersisted, lastCutBlockNumber)
     chainSupport := newChainSupport(support, lastOffsetPersisted, lastCutBlockNumber)
     ordererApp := newOrdererApp(chainSupport)
     tmnConf, privValidator, validators := getConfig(path.Join(rootDir, support.ChainID()), support)
     genesisDocProvider := newGenesisDocProvider(support, validators,
util.ComputeSHA256([]byte(strconv.ltoa(int(lastCutBlockNumber)))))
     tmLogger, err := tmflags.ParseLogLevel(tmnConf.LogLevel, tmLogger, tmcfg.DefaultLogLevel())
     tmLogger = tmLogger.With("module", "main")
     node, err := tmnode.NewNode(tmnConf,
          privValidator,
          tmproxy.NewLocalClientCreator(ordererApp),
          genesisDocProvider,
          tmnode.DefaultDBProvider,
          tmLogger)
     if err != nil {
          return nil, err
     localClient := tmclient.NewLocal(node)
     return &chainSupport: chainSupport, node: node,
          localClient: localClient.
          haltChan: make(chan struct{}),
          startChan: make(chan struct{})}, nil
```

# Tendermint 排序插件tendermint abci接口实现



```
type OrdererApp struct {
    types.BaseApplication
    chain    *chainSupport
    previousOffset *ab.TendermintOffset
    currentOffset *ab.TendermintOffset
}
```

# Tendermint 排序插件社区回馈



https://jira.hyperledger.org/browse/FAB-8643

https://gerrit.hyperledger.org/r/#/c/24737/



# THANKS!

