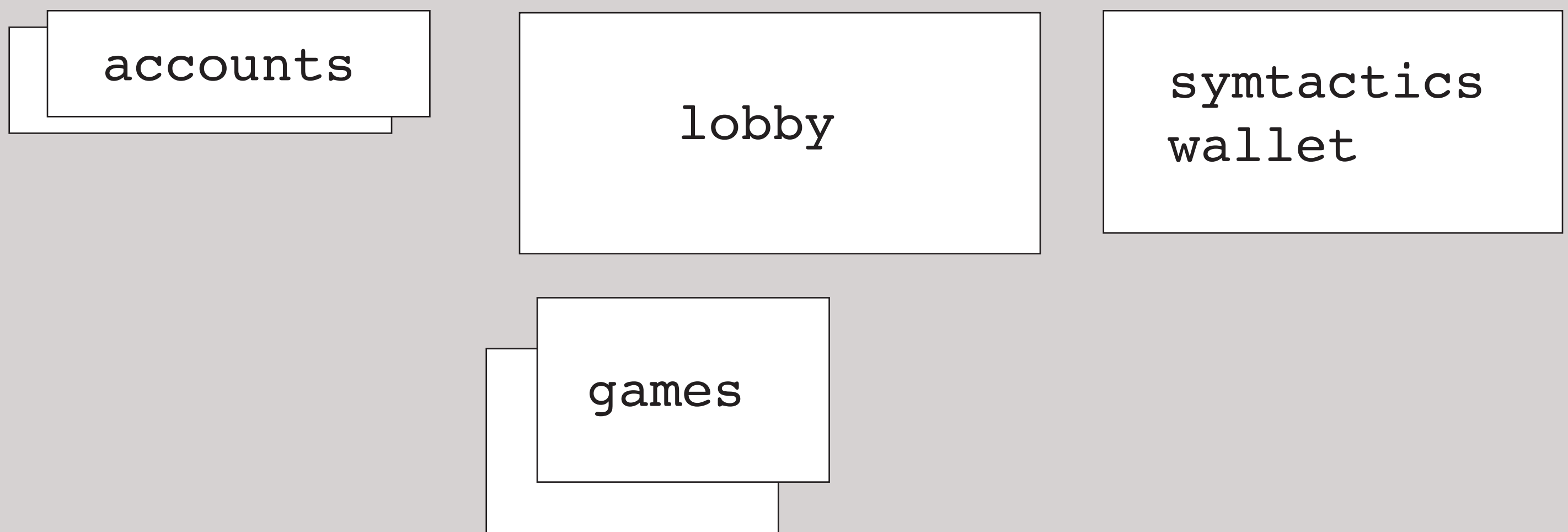


global symtactics



dApp lobby process:

1. accounts willing to play send buy in to global Symtactics smartContract
2. if enough accounts have sent ETH, the smartContract calls 'startGame' method

game is starting

3. z

