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lan Hartman

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Education

Drexel University, Pennoni Honors College Bachelor of Science Concentration in Animation & Visual Effects Philadelphia, PA

Expected Graduation: June 2017

GPA: 3.74

Honors and Awards

AJ Drexel Merit Scholarship, 2013 - Present Dean's List, 2013 - Present

Technical Skills

Software: Autodesk Maya, Mudbox 2015; V-ray 3; Adobe Photoshop, Flash, Illustrator, After Effects, Premiere, and Illustrator CC 2014; Microsoft Word, Excel, PowerPoint; ZBrush 4R7; MODO 901; Nuke 9.0v6; TVPaint Pro 11 *Programming Languages*: C++, CSS, XHTML, JS, Python

Art: Pen/Pencil Sketching

Relevant Coursework

Organic Modeling

Multimedia Timeline Design

Animation I, II

Digital Compositing

Creative Concept Design

Figure Drawing 1

Audio Production and Post

Experimental Animation Lab

Projects

Digital Compositing - Progression of a Project

Compositor

Shot backplate, cleanplate, and in SITU footage compositing multiple instances of an actor Pulled green screens, roto, and color correction in Nuke to match footage

Animation II Final - Not Again, the Sequel

CG Generalist

Winter 2014 - 2015

Spring 2015

Modeled, Rigged, Textured, and Animated a robot character Created all assets/animated using Maya 2015, Rendered with V-Ray, Compositied in Nuke

Work Experience

Unboxed Technology

Contract Developer

Richmond, VA Summers 2013 - 2014

Developed front end, web-app experiences for Comcast (HTML, CSS, JS)
Integrated mobile-first syltes into core products for the web, tablet, phones
Collaborated with team of developers and designers to build skillset and deliver high-quality products

Activities

Treasurer, ACM SIGGRAPH Drexel University Chapter, 2014 - 2015 Vice Chair, ACM SIGGRAPH Drexel University Chapter, 2015 - Present Student Volunteer, ACM SIGGRAPH Conference, August 2015