





Programming Languages

Compiled Languages

- × "Built" translation
- × Converted into machine code

Interpreted Languages

- × "Live" translation
- × Run line-by-line



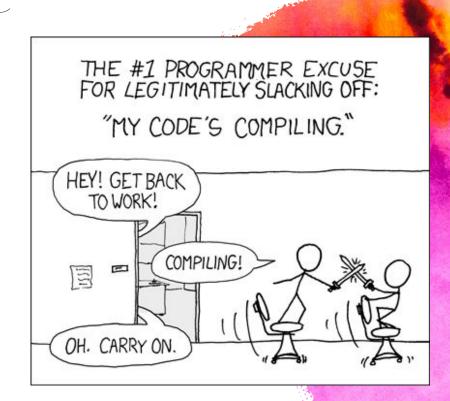
Making Software Compiled Version

- Write source code using a programming language
- × Compile to object code
- × Link into a binary executable
- × Run the binary executable



Making Software Compiled Version

- Compilation: translates from one language into another
 - × Source code -> object code
- × Libraries
 - × Static (included)
 - × Dynamic (referenced)
- × Examples
 - × Assembly
 - \times C, C++, C#*
 - × Java*



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add test.c

```
//program for the addition of two numbers
#include<stdio.h>
#define add(a,b) (a+b) //using macros
int main()
{
  int a=5, b=4;
  printf("Addition is: %d\n", add(a,b));
  return 0;
}
```

add_test.s

```
__TEXT, __text, regular, pure_instructions
        .section
        .build version macos, 10, 14
                                        sdk version 10, 14
        .globl main
                                        ## -- Begin function main
        .p2align
                        4. 0x90
main:
                                        ## @main
        .cfi startproc
## %bb.0:
       pusha %rbp
        .cfi_def_cfa_offset 16
        .cfi_offset %rbp, -16
                %rsp, %rbp
        .cfi_def_cfa_register %rbp
                $16, %rsp
                $0, -4(%rbp)
       movl
                $5, -8(%rbp)
       movl
                $4, -12(%rbp)
       mov1
                -8(%rbp), %eax
        addl
                -12(%rbp), %eax
       leag
               L_.str(%rip), %rdi
       mov1
                %eax, %esi
       movb
                $0, %al
       calla
                printf
       xorl
                %esi, %esi
        mov1
                %eax, -16(%rbp)
                                        ## 4-byte Spill
        mov1
                %esi, %eax
        addq
                $16, %rsp
                %rbp
        popq
        retq
        .cfi_endproc
                                        ## -- End function
        .section
                        __TEXT, __cstring, cstring_literals
                                         ## @.str
  .str:
        .asciz "Addition is: %d\n"
```

```
CA-Cole-Crawford-MacBook-Pro:add c colecrawford$ nano add test.c
  CA-Cole-Crawford-MacBook-Pro:add_c colecrawford$ ggc -Wall -save-temps add test.c -o add_test
   -bash: ggc: command not found
  CA-Cole-Crawford-MacBook-Pro:add_c colecrawford$ nano add_test.c
  CA-Cole-Crawford-MacBook-Pro:add_c colecrawford$ gcc -Wall -save-temps add_test.c -o add_test
   CA-Cole-Crawford-MacBook-Pro:add c colecrawford$ 1s
   add_test
                  add_test.bc
                                 add_test.c
                                                 add_test.i
                                                                add_test.o
                                                                               add_test.s
  CA-Cole-Crawford-MacBook-Pro:add c colecrawford$ add test
   -bash: add_test: command not found
  CA-Cole-Crawford-MacBook-Pro:add_c colecrawford$ ./add_test
   Addition is: 9
 add test.o
??? ??(?__text__TEXT@(??__cstring__TEXT@h__compact_unwind__LDX ??__eh
_frame__TEXTx@?
                 h2
 PUH??H???E??E??E??E?E?H?=?u?1??E???H??]?Addition is: %d
@zRx
```

https://www.geeksforgeeks.org/compiling-a-c-program-behind-the-scenes/

Making Software Interpreted Version

- Write source code using a programming language
- × An interpreter interprets / runs the script
- × "Slower" because of interpretation
- × Can be run in "interactive" mode
- × Examples
 - × PHP
 - × Javascript
 - × Python
 - × F



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R version 4.1.0 (2021-05-18) -- "Camp Pontanezen"
Copyright (C) 2021 The R Foundation for Statistical Computing
Platform: x86_64-apple-darwin17.0 (64-bit)

R is free software and comes with ABSOLUTELY NO WARRANTY. You are welcome to redistribute it under certain conditions. Type 'license()' or 'licence()' for distribution details.

Natural language support but running in an English locale

R is a collaborative project with many contributors.

Type 'contributors()' for more information and
'citation()' on how to cite R or R packages in publications.

Type 'demo()' for some demos, 'help()' for on-line help, or 'help.start()' for an HTML browser interface to help.

Type 'q()' to quit R.

[R.app GUI 1.76 (7976) x86_64-apple-darwin17.0]

[Workspace restored from /Users/colecrawford/.RData] [History restored from /Users/colecrawford/.Rapp.history]

```
> a = 5
> b = 4
> a + b
[1] 9
>
```

Language Typing

Static

Dynamic

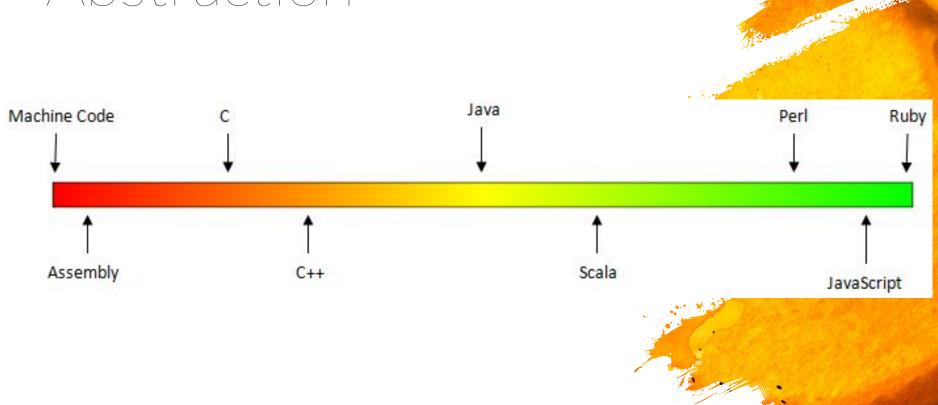
```
> a = 5
> a + 2
[1] 7
> a = "apple"
> a
[1] "apple"
```



Functional vs Object-Oriented

اء ۔	BASIS FOR COMPARISON	Functional Programming	ООР	
ed	Definition	Functional programming emphasizes an evaluation of functions.	Object-oriented programming based on a concept of objects.	A CONTRACTOR OF THE PARTY OF TH
	Data	Functional programming uses immutable data.	Object-oriented uses mutable data.	
	Model	Functional programming does follow a declarative programming model.	Object-oriented programming does follow an imperative programming model.	
	Support	Parallel programming supported by Functional Programming.	Object-oriented programming does not support parallel programming.	
	Execution	In Functional programming, the statements can be executed in any order.	In OOPs, the statements should be executed in a particular order.	
	Iteration	In Functional programming, recursion is used for iterative data.	In OOPs, loops are used for iterative data.	
	Element	The basic elements of functional programming are Variables and Functions.	The basic elements of object-oriented programming are objects and methods.	
	Use	Functional programming is used only when there are few things with more operations.	Object-oriented programming is used when there are many things with few operations.	https://www.educba.com/functional-programming-vs-oop/

Abstraction



Abstraction

Application Algorithm Increasing order of Abstraction Software Increasing order of Complexity **Programming Language Assembly Language** Machine Code Instruction Set Architecture Micro Architecture Hardware Gates/Registers **Devices (Transistors) Physics** Layers of Abstraction





Typical Use

- × C: operating systems and high-performance
- × C++: game development
- × C#: web development, desktop applications
- × Objective C and Swift: Apple / iOS apps
- × Ruby (on Rails): website backends
- × Python: website backends, data science, ML
- × PHP: website backends
- × R: data analysis, statistics, data visualization
- × SQL: database interactions
- × Javascript: website frontends, sometimes backends now
- × HTML (markup language): web structure
- × XML (markup language): structured data format
- × CSS: styling HTML



Strengths

Java

- X General purpose
- × Large scale systems
- × Speed
- Development time
- × Stability

Weaknesses

- Verbose
- Not great at statistical modeling

Python

- × General purpose
- × Web development
- × Transferable and easy to learn
- Machine learning: scikitlearn, TensorFlow, OpenCV
- × Text Analysis: NLTK, spaCy, GenSim
- Data cleaning:Pandas, Numpy

Weaknesses

- Speed
- Requirements and environments

R

- Statistics and analysis
- Data cleaning: tidyverse
- × Text analysis:Quanteda
- Datavisualization andcharts

Weaknesses

- Speed
- Not as general purpose

