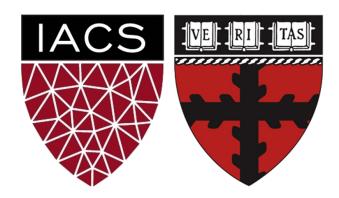
Lecture 1: Introduction: Virtual Environments, Virtual Machines

AC295

Advanced Practical Data Science Pavlos Protopapas



Outline

1: Why you should take this class and why not?

2: Who are we?

3: Course structure and activities?

4: Class organization (Workload, Logistics, Grades).

5: Virtual environments.

6: Virtual machines.



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Why you should take this class

Because you want to learn how to:

- Put your model in production
- Integrate and orchestrate applications
- Deploy increasing amount of data
- Take advantage of available models
- Evaluate and debug model using visualization

Why you shouldn't take this class

You are **not** familiar with most of the concepts covered in CS109A/B

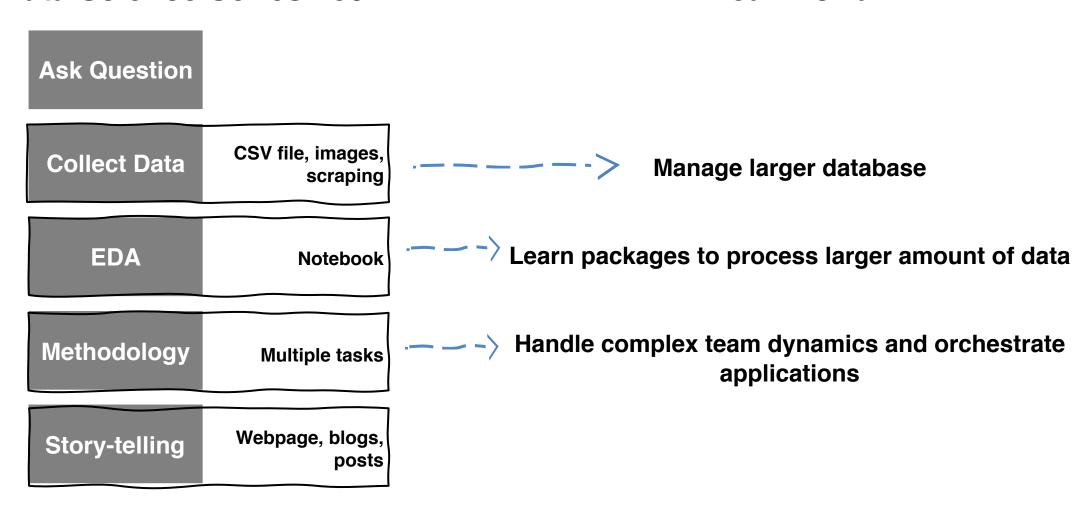
For example:

- Basic Machine Learning
- CNNs, RNNs, Autoencoders, GANs, etc
- Basic linux commands

Data Science Series to Real World

Data Science Series 109A/B

Real World



Data Science Series to Real World (cont)

Fragmented database Multitude **Developer 2 Developer 3 Developer 1** requirements and applications Recombine and deploy

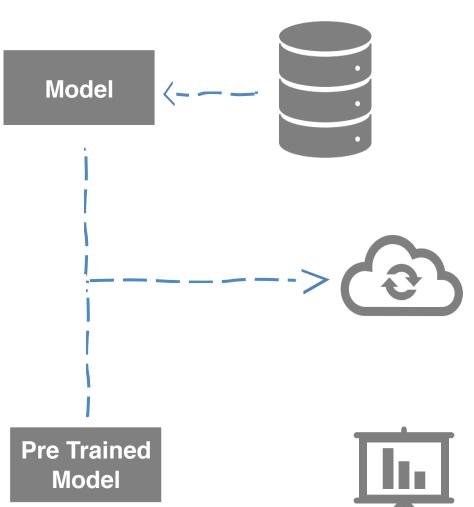
Data Science Series to Real World (cont)

Developer 1 Multiple tasks or models (i.e. **Developer 3** Ensemble) **Developer 2** Recombine results Present results

Data Science Series to Real World (cont)

Model too expensive to train Or not enough training data

Use pre-trained model



Final Results



Present results

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Who?

Pavlos Protopapas

Teaches CS109(a/b), the data science capstone course, and AC295 (advanced practical data science). Research in astrostatistics: machine learning, statistical learning, big data for astronomical problems.

He has picked some new hobbies besides 109s and eating:



Going to BSO (well not anymore), cross country ski (completed Engadin skimarathon), cheese making and being a TikToker (check me out @pavlosprotopapas)



Who? (cont)



Rashmi Banthia
TF for many Data
Science classes here at
Harvard including
CS109A/B.



Andrea Porelli
Master's CSE from IACS.



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Course Structure and Activities

Modules:

- 1. Deploy data science (integration + scalability)
- 2. Transfer learning and distillation
- 3. Visualization as investigative tool * [no presentations or exercises here]

Activities:

lectures, reading discussions, exercises, forum, practicums, projects

Lectures online: Tuesday and Thursday 10:30-11:45 am (repeat 6:00-7:15 pm)

Office Hours: TBD



Topics

Deploy data science (integration + scalability)

- A. Virtual Environments, Virtual Boxes, and Containers
- B. Kubernetes
- C. Dask



Topics (cont)

Transfer learning and distillation

- A. Intro to Transfer Learning: basics and Convolutional Neural Networks review
- B. Transfer Learning across Tasks for images and SOTA Models
- C. Language Models and Transfer Learning with Text Data
- D. Attention and Transformers
- E. Distillation and Compression

Topics (cont)

Visualization as investigative tool

- A. Introduction and Overview of Viz for Deep Models: lime and shapley
- B. CNN for Image Data, Activation Maximization and Saliency Maps
- C. Attention for Debugging Language Models



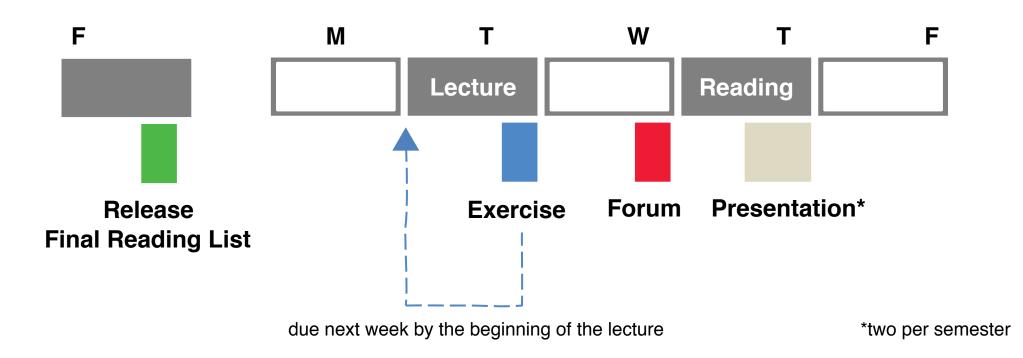
Calendar

> <u>Link to Calendar <</u>

	Week	Date	Lecture #	Topics	Exercise
	1	9/3	1	Introduction: Virtual Enviroments and Virtual Boxes	
	2	9/8	2	Containers	EX1
		9/10		Use Case: Dockers in a real setting	
	3	9/15	3	Kubernetes	EX2
		9/17		Use Case: Kubernetes in a real setting	
	4	9/22	4	Dask	EX3
		9/24		Use Case: Dask in a real setting	
	5	9/29		Practicum 1: End to end art search engine	Practicum 1
		10/1		Practicum 1	
	6	10/6	5	Intro to Transfer Learning: basics and CNNs review	EX4
		10/8		Journal Discussion: Transfer Learning (Statistical approaches to Transfer Learning)	
	7	10/13	6	Transfer Learning for Images and SOTA Models	EX5
		10/15		Journal Discussion:	
	8	10/20	7	Language Models and Transfer Learning for Text	EX6
		10/22		Journal Discussion	
	9	10/27	8	Attention and Transformers	EX7
		10/29		Journal Discussion	
	10	11/3	9	Distillation and Compression	EX8
		11/5		Journal Discussion	
	11	11/10		Practicum 2	Practicum 2
		11/12		Practicum 2	
-	12	11/17	10	Introduction and Overview of Viz for Deep Models: lime and shapley	
		11/19	11	CNNs for Image Data, Activation Maximization and Saliency Maps	
	13	11/24	12	Attention for Debugging Language Models	
		11/26			
	14	12/1		Project	
		12/3		Project	
	15	12/8		Project	
		12/11		Final projects presentation	

Course Structure and Activities

Regular week schedule





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Workload

Regular Week

3 hours in class

5 hours reading

5 hours exercise

1 hour forum questions

3 hours presentation*

~ 16 hours/week

* 1 presentation per module per group (2 total)

Practicum and Project Week

~ 16 hours/week**

** 2 practicums and 1 final project (2 weeks long)

We will be asking for your feedback on the workload



Expectations

How to read and present class material

- > Link to Reading Guidelines <
- > Link to Presentation Guidelines <



Logistics

Fill up forms

TODO >> REVIEW FORMS

Make group *

Sign-up presentation**



^{*} Fill group components in each row

^{**} Each group should pick one slot (white background) in each module

Grades

Assignment	Final Grade Weight
Discussion Forum	10%
Exercises	10%
Presentations	15%
Practicums	45%
Final Projects	20%
Total	100%



Final Details

- We will be using ED for discussions, announcements and surveys.
- Submissions for exercises, reports, presentations etc we will be using github (details soon).

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- Virtual environments help to make development and use of code more streamlined.
- Virtual environments keep dependencies in separate "sandboxes" so you can switch between both applications easily and get them running.
- Given an operating system and hardware, we can get the exact code environment set up using different technologies. This is key to understand the trade off among the different technologies presented in this class.

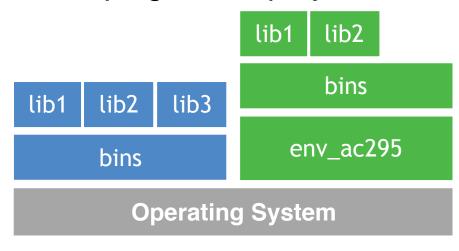


 Maggie took cs109a, she used to run her Jupyter notebooks from anaconda prompt. Every time she installed a module it was placed in the either of bin, lib, share, include folders and she could import it in and used it without any issue.





 Maggie starts taking ac295 and she thinks that would be good to isolate the new environment from the previous environments avoiding any conflict with the installed packages. She adds a layer of abstraction called virtual environment that helps her keep the modules organized and avoid misbehaviors while developing a new project.

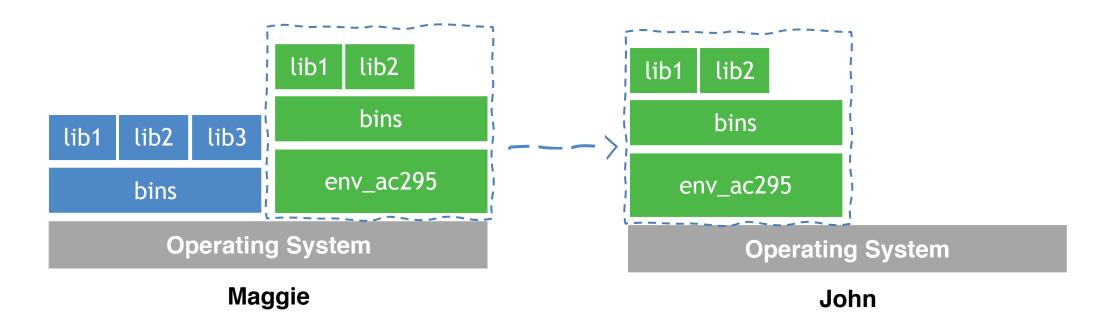


\$ which python /c/Users/maggie/Anaconda3/envs/env_ac295/python

Maggie

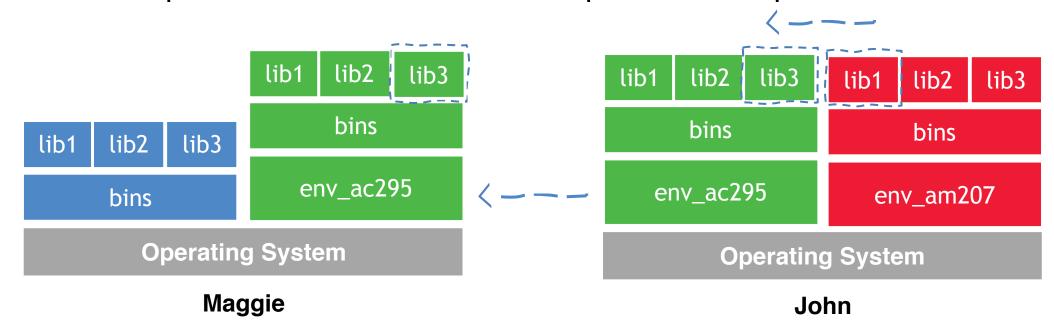


 Maggie collaborates with John for the final project and shares with him the environment she is working on through .yml file.



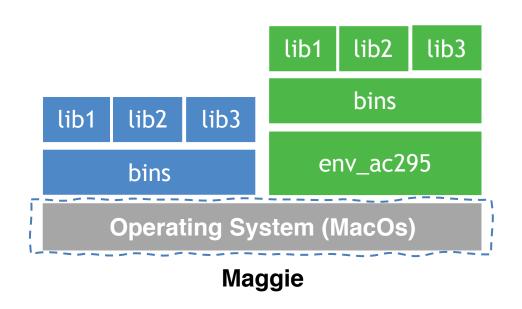


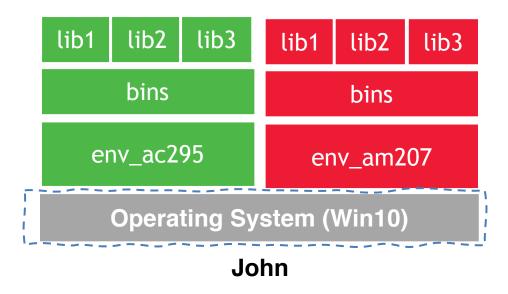
 John experiments a new method he learned in another class and adds a new library to the working environment. After seeing a tremendous improvements he sends Maggie back his code and a new .yml file. She can now update her environment and replicate the experiment.





 What could go wrong? Unfortunately, Maggie and John reproduce different results and they think the issue relates to their operating systems. Indeed while Maggie has a MacOS, John uses a Win10.







Virtual environments

Pros

- Reproducible research
- Explicit dependencies
- Improved engineering collaboration
- Broader skill set

Cons

- Difficulty setting up your environment
- Not isolation
- Does not work across different OS



What are virtual environments then?

A virtual environment is a directory with the following components:

- site_packages/ directory where third-party libraries are installed
- links [really symlinks] to the executables on your system
- some scripts that ensure that the code uses the interpreter and site packages in the virtual environment

> Adapted from CS207 <



Virtual environments: virtualenv vs conda

virtualenv

- virtual environments manager embedded in Python
- incorporated into broader tools such as pipenv
- allow to install modules using pip package manager

how to use virtualenv

- create an environment within your project folder virtualenv your_env_name
- it will add a folder called environment_name in your project directory
- activate environment: source env/bin/activate
- install requirements using: pip install package_name=version
- deactivate environment once done: deactivate



Virtual environments in practice

conda environment

- virtual environments manager embedded in Anaconda
- allow to use both conda and pip to manage and install packages

how to use conda

create an environment

```
conda create --name your env name python=3.7
```

it will add a folder located within your anaconda installation

```
/Users/your_username /anaconda3/envs/your_env_name
```

- activate environment conda activate your_env_name (should appear in your shell)
- install requirements using conda install package_name=version
- deactivate environment once done conda deactivate
- duplicate your environment using YAML file conda env export > my_environment.yml
- to recreate the environment now use conda env create -f environment.yml



how to use conda

find which environment you are using

conda env list

create an environment

conda create --name your env name python=3.7

it will add a folder located within your anaconda installation

/Users/your username/[opt]/anaconda3/envs/your env name

activate environment

conda activate your env name (should appear in your shell)

install requirements using

conda install package name=version

deactivate environment once done

conda deactivate

- duplicate your environment using YAML file conda env export > my environment.yml
- to recreate the environment now use conda env create -f environment.yml



More on Virtual environments

Further readings

- For detailed discussions on similarities and differences among virtualenv and conda https://jakevdp.github.io/blog/2016/08/25/conda-myths-and-misconceptions/
- More on venv and conda environments
 <u>https://towardsdatascience.com/</u>
 <u>virtual-environments-104c62d48c54</u>
 <u>https://towardsdatascience.com/getting-started-with-python-environments-using-conda-32e9f2779307</u>

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Why should we use virtual machines?

Motivation

- We have our isolated systems, and after we set up the environment with our colleagues' machine, we expect to get identical results, right? Unfortunately, it is not always the case. Why? Most likely because we run on a different operating system.
- Even though by using virtual environments, we isolate our computations, we might need to use the same operating system that requires running "like if" we are in different machines.
- How can we run the same experiment? Virtual Machines!
- Isolation!



Why should we use virtual machines? (cont)

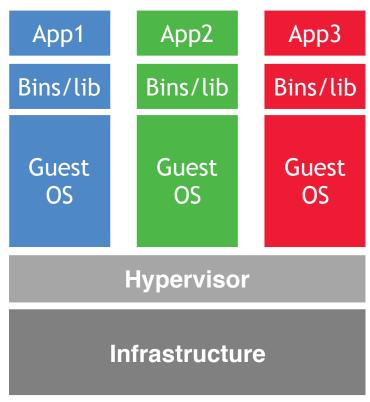
Advantages

- Full autonomy: it works like a separate computer system; it is like running a computer within a computer.
- Very secure: the software inside the virtual machine cannot affect the actual computer.
- Lower costs: buy one machine and run multiple operating systems.



What are virtual machines?

- virtual machines have their own virtual hardware: CPUs, memory, hard drives, etc.
- you need a hypervisor that manages different virtual machines on server
- hypervisor can run as many virtual machines as you wish
- operating system is called the "host" while those running in a virtual machine are called "guest"
- You can install a completely different operating system on this virtual machine



Machine Virtualization



Limitations

- Uses hardware in your local machine
- There is an overhead associated with virtual machines
 - 1. Guest is not as fast as the host system
 - 2. Takes a long time to start up
 - 3. It may not have the same graphics capabilities

This is the second time we are offering the course, so your feedback will be vital in tuning it this year and improving it for future years.

However, we are making every effort to have a well-organized course and we promise you an exciting semester full of learning!

THANK YOU

