Debugging

Outline

Debugging

- Exception handling
- Assertions
- Python debugger

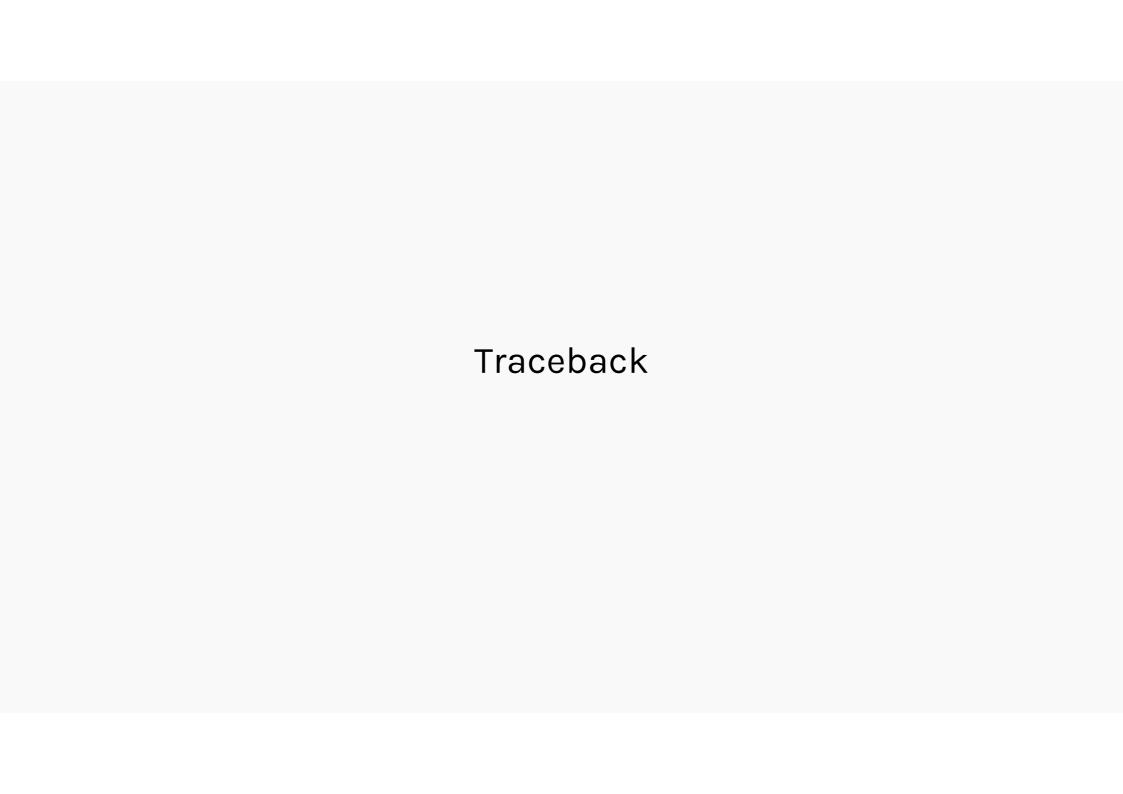
Try to run some code & it breaks

```
In [4]: model = LinearRegression()
In [5]: model.fit(5,100)
>>>
ValueError
                                           Traceback (most recent call last)
<ipython-input-5-9e6d49d34619> in <module>
----> 1 model.fit(5,100)
~/opt/anaconda3/lib/python3.8/site-packages/sklearn/linear model/ base.py in fit(self, X, y,
sample weight)
    503
              n jobs = self.n ;
    504
               X, y = self._valid
                                                             'se=['csr', 'csc', 'coo'],
--> 505
                                                             nulti output=True)
    506
    507
                                                             in _validate_data(self, X, y,
~/opt/anaconda3/lib/python3.8/sit
reset, validate_separately, **check_params;
```

The anatomy of broken code

The anatomy of broken code

```
In [11]: with open('harry_potter.txt') a
                                                                Executable code
                              line = f.read()
                  FileNotFoundError
                                                          Traceback (most recent call last)
                  <ipython-input-11-97ca0c554f89> in <module>
                   ----> 1 with open(' harry potter.txt') as f:
                              line = f.read()
Traceback
                  FileNotFoundError: [Errno 2] No such file or directory: 'harry_potter.txt'
                                           Exception
```



Traceback

Defining the inception function

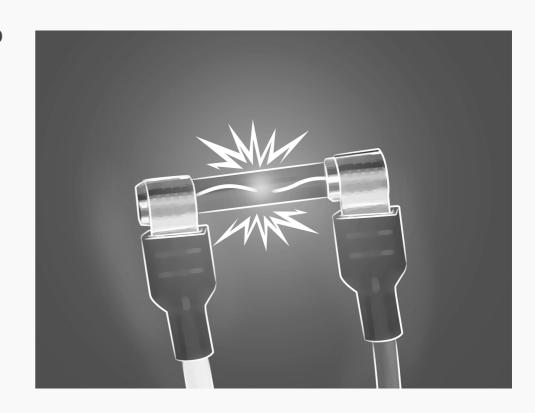
```
# Call stack
   ...: def inception():
           dream1()
       def dream1():
           dream2()
              What is an Exception
       def dream3():
           raise
Exception("Dream is collapsing")
```

```
In [13]:
inception()
Exception
                                          Traceback (most recent call last)
<ipython-input-13-fce33c2cc0f5> in <module>
---> 1 inception()
~/Dropbox/PyDS/Session6/debugging.py in inception()
      3 # Call stack
      4 def inception():
            dream1()
~/Dropbox/PyDS/Session6/debugging.py in dream1()
      8 def dream1():
            dream2()
     10
     11
                   ion6/debugging.py in dream2()
            areams
~/Dropbox/PyDS/Session6/debugging.py in dream3()
     16 def dream3():
            raise Exception("Dream is collapsing")
Exception: Dream is collapsing
```

Exception

Exception

- An Exception is like fuse, set in place, to avoid your code from doing something that it isn't supposed to do.
- For e.g., if you try to divide by zero, python will raise a **ZeroDivisionError** exception.
- Like python functions, there are some built-in exceptions, but you can raise your own as well.



Exceptions in Python

KeyboardInterrupt

SyntaxError

NameError

IndentationError

IndexError

KeyError

ZeroDivisionError

FileNotFoundError

AssertionError

KeyboardInterrupt

Key board Interrupt

SyntaxError

NameError

IndentationError

IndexError

KeyError

ZeroDivisionError

FileNotFoundError

AssertionError

SyntaxError

Key board Interrupt

SyntaxError

NameError

IndentationError

IndexError

KeyError

ZeroDivisionError

FileNotFoundError

AssertionError

NameError

KeyboardInterrupt

SyntaxError

NameError

IndentationError

IndexError

KeyError

ZeroDivisionError

FileNotFoundError

AssertionError

AssertionError

assert condition, (optional) Message to print

Raising Exceptions

You can raise exceptions in your own code using the keyword raise

raise Exception('Optional Message')

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raise Exception('Optional Message')

```
def goalspermatch(matches: int, goals :int):
    ...:    if (type(goals)==int):
    ...:        return goals/matches
    ...:    else:
    ...:        raise Exception('Goals cannot be a non-integer value')

goalspermatch(matches = 3,goals = 7.6)
```

Raising Exceptions

You can raise exceptions in your own code using the keyword raise

```
def goalspermatch(matches: int, goals :int):
            if (type(goals)==int):
                return goals/matches
                raise Exception('Goals cannot be a non-integer value')
goalspermatch(matches = 3,goals = 7.6)
>>>
Exception
                                          Traceback (most recent call last)
<ipython-input-22-4072d42f3a05> in <module>
---> 1 goalspermatch(matches=3,goals=7.6)
<ipython-input-21-7df8c4ea59d6> in goalspermatch(matches, goals)
               return goals/matches
               raise Exception('Goals cannot be a non-integer value')
Exception: Goals cannot be a non-integer value
```

How to make your code run?

Try/Except block

Try/Except

If at first your code doesn't run, try again

- The try/except block allows you to skip code if it encounters an exception.
- Like an if... else block, it skips execution to the except part of the code and continues execution.
- The Except block can be modified to account for a specific type of error as well (e.g. ZeroDivisionError)

```
Some code here
try:
    statement 1
    statement 2
    statement n
except:
    Do something
Rest of the Code
```

