
Software Engineer | Software Developer | Web Developer

<https://github.com/harvend04> || Projects

<https://www.linkedin.com/in/harvend-tauries-ba7722256/> || LinkedIn

Skills

- Front End | HTML5, CSS3, JavaScript
- Problem solving
- Teamwork
- Resilience
- Back End | C#, Python, SQL
- Decision making
- Time management
- Inquisitive

Summary

First semester student in the Software Engineering Technology program, I am excited to begin my journey and implement my skills in the field of software engineering. Throughout my academic and personal experiences, I have consistently demonstrated enthusiasm and motivation, as well as a strong willingness to learn. My problem-solving skills help me ask the key questions necessary to address relevant issues. I have gained a solid foundation C#, Python, HTML, JavaScript, PL/SQL, Java, and CSS, while continuing to study and enhancing those skills by implementing it in several projects.

Education

Slamet Riyadi Highschool

High school or equivalent Science
Karawang, Indonesia

- Completed high school with average score of 90/100%
 - Achieved 2nd place of academic score in 5th semester.
- 08/2019 to 05/2022

Centennial College

Advanced Diploma || Software Engineering Technology
Scarborough, Ontario

- Relevant Course: Web Interface design, Iterative Programming, Object-Oriented-Programming, Relational Database Concept, Web-Development, Unix/Linux Operating System, Web app development (current), Java Programming (current), Advance database concept (current)
 - Cumulative GPA: 4.36/4.5
- 09/2022 to Present.

Certifications/ Project

IT Workshop Participant at Dian Harapan School Cikarang

11/2018 to 11/2018

- Learn how to build a simple app with the help of 3rd party tools, such as Thunkable
- Learn to implement UI/UX Skills to build a simple interface
- Develop the ability to effectively work within teams to successfully create the app
- Create an app to send an image to google server to be identified and receive an output of information within the image

Tic-Tac-Toe Program in C#

- Implement the skills I learned from C# course to build a console based game
- Creating filter method to validate the user inputs
- Using the array to store the board selection and also store the user selection of the moves
- Utilize conditional method to determine winner of the game

Attended MakeUofT 2023

- Learn the basic of how to utilize hardware and integrate it with the software in the workshop of Qualcomm HDK8450, and Tiny ML Kit Workshops in the event