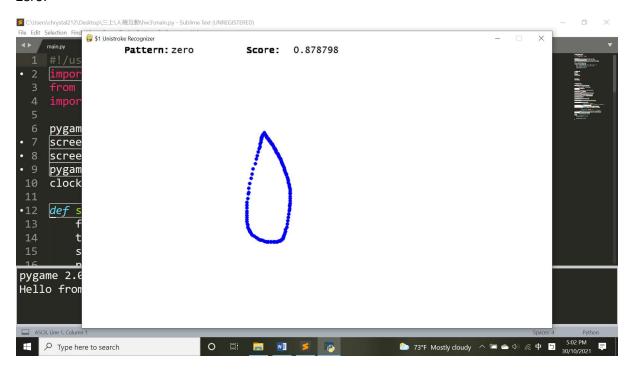
人機互動 hw3 Unistroke Recognizer

姓名: 葉冠宏 學號:108753208 系級: 資科碩

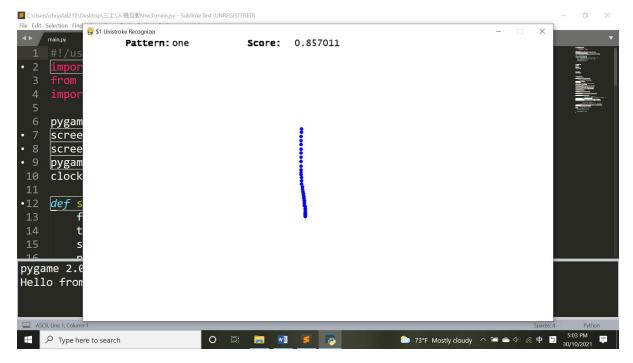
題目: Implement \$1 Unistroke Recognizer using your favorite language. Test your program by adding Palm Pilot Graffiti patterns 0-9 to your library. Put your code, screenshots of testing the strokes, and report in a single zip file and submit.

我用的是 python 來實作,直接執行 main.py。先把寫的字做 sample,sample 28 個點,然後做旋轉、放大,以及平移。最後和 template 中的 pattern 做比較,找出最近似的。結果上,發現有些 pattern 有時候很難分,例如: zero 和 circle 很難分,v 和 4 有時候會有混淆。

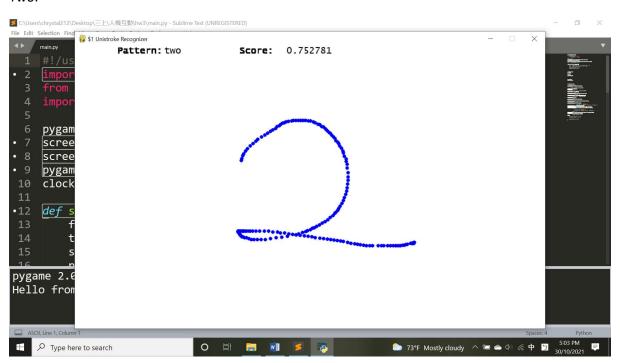
Zero:



One:



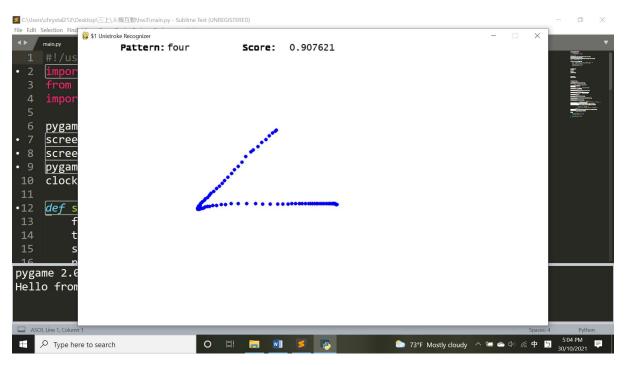
Two:



Three:



Four:



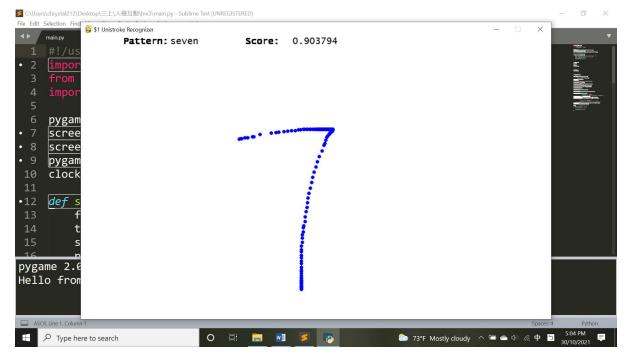
Five:



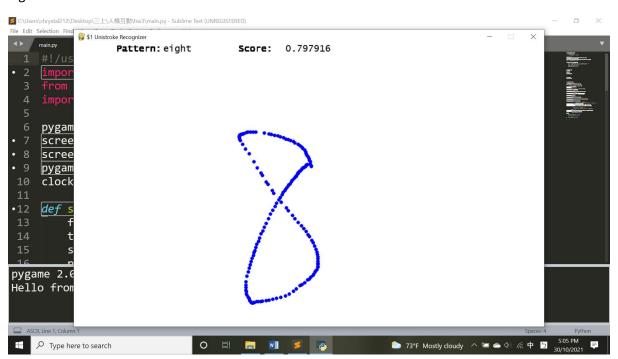
Six:



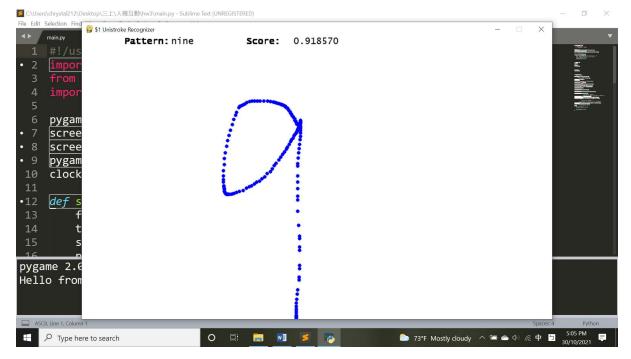
Seven:



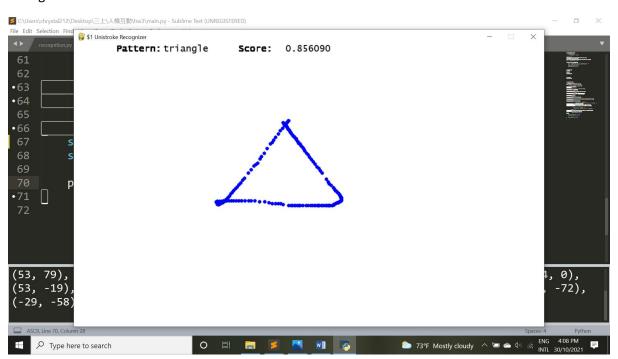
Eight:



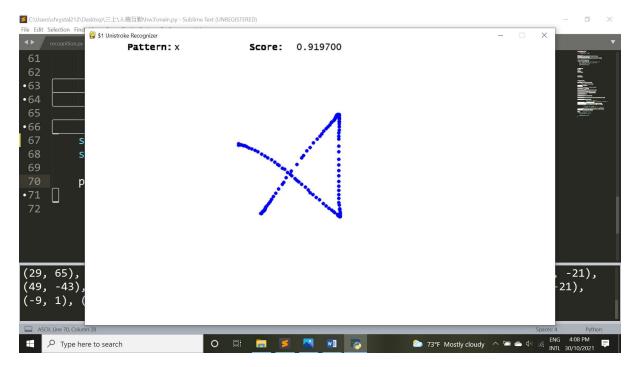
Nine:



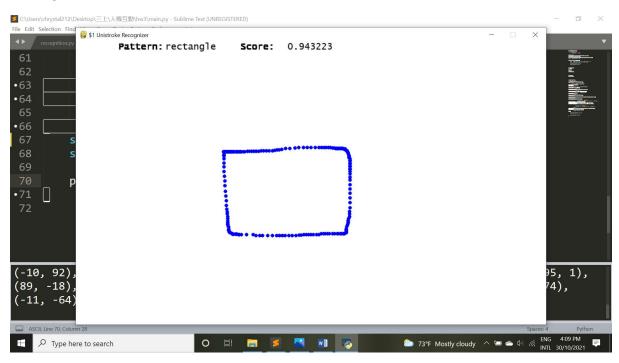
Triangle:



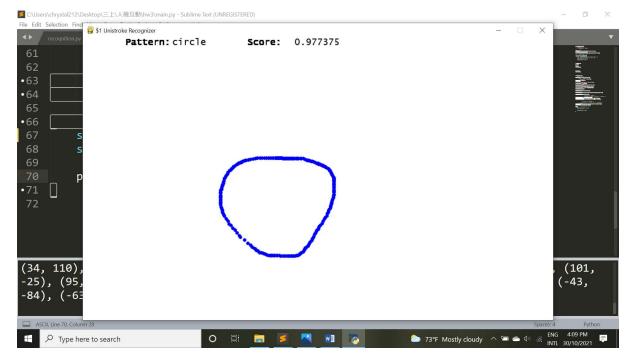
X:



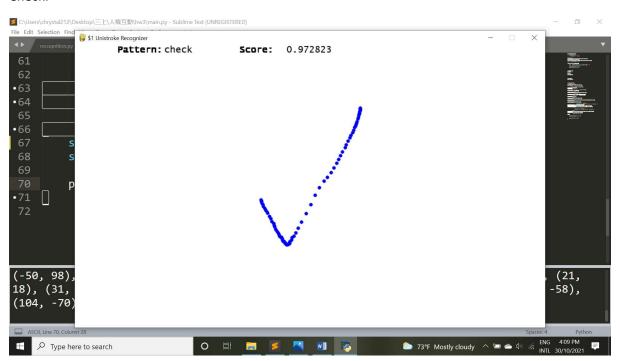
Rectangle:



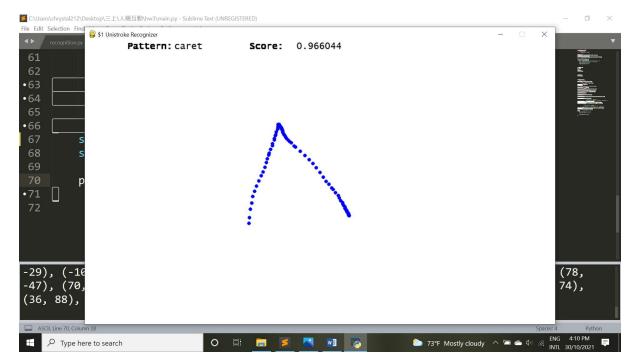
Circle:



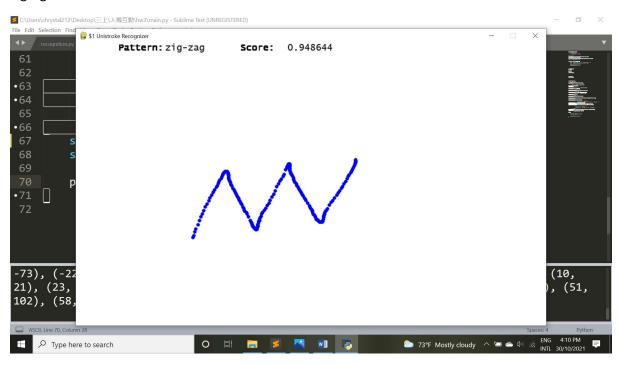
Check:



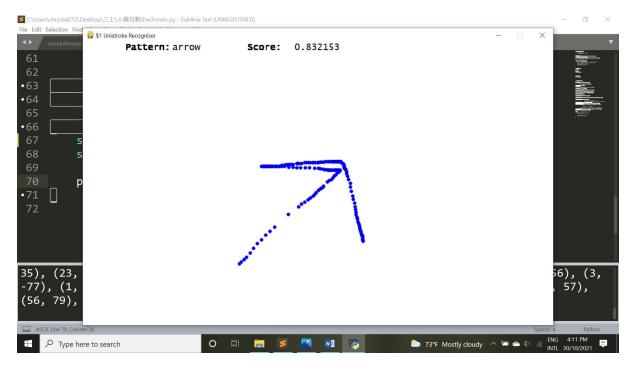
Caret:



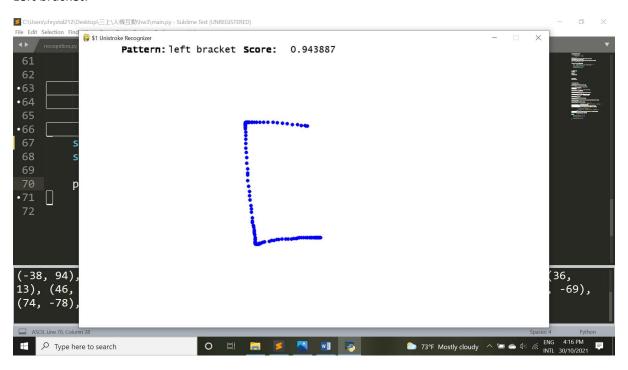
Zigzag:



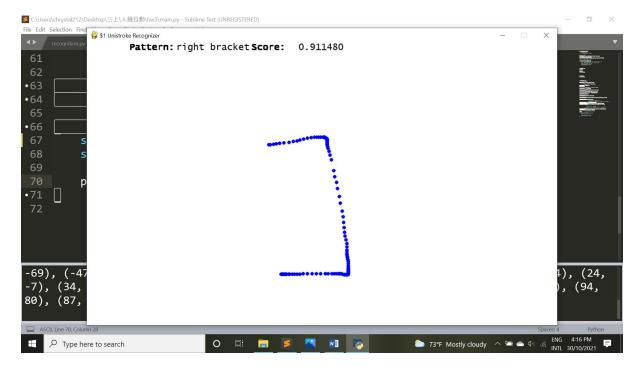
Arrow:



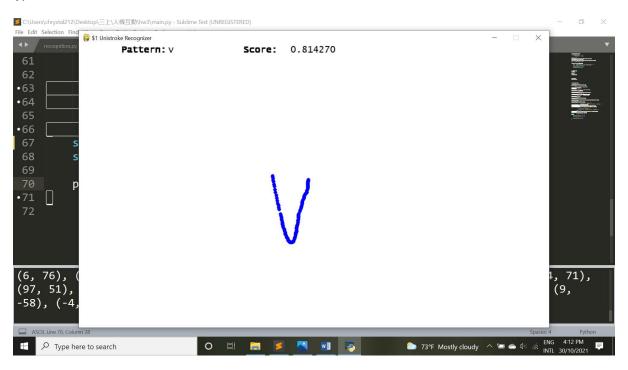
Left bracket:



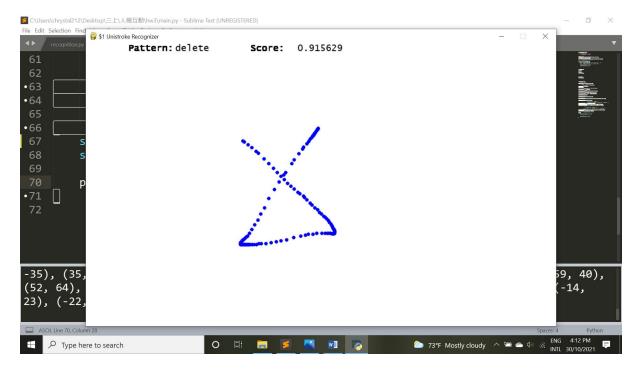
Right bracket:



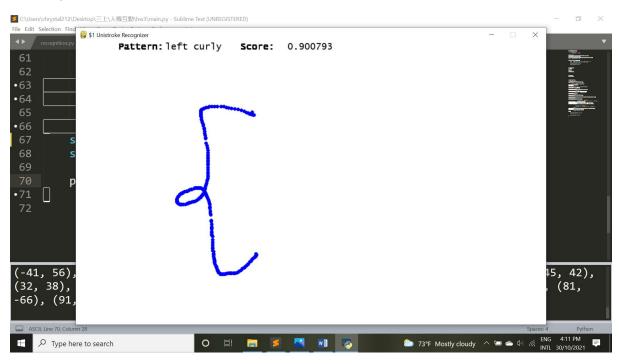
V:



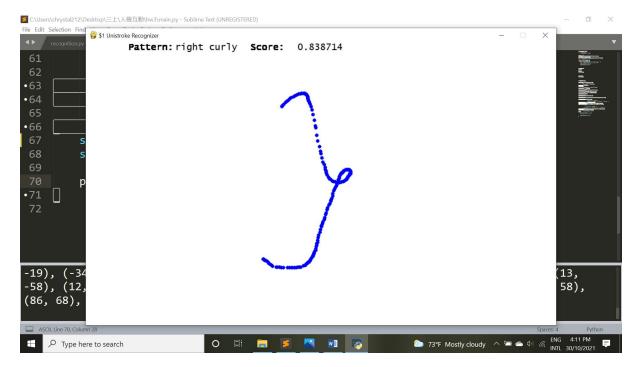
Delete:



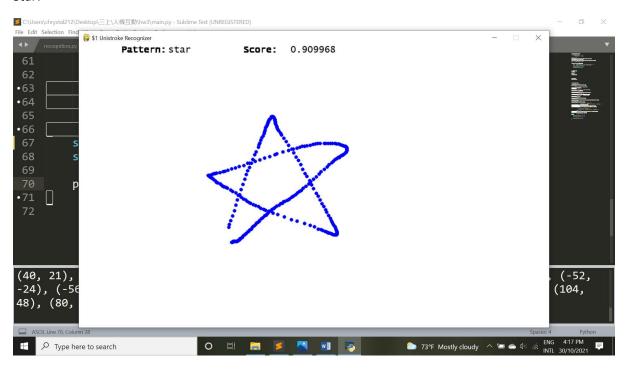
Left curly:



Right curly:



Star:



Pigtail:

