

# Card-generator engine

## Deck-specification record

The deck-specifications are recorded in a tuple in the table `~_gam.deck` containing the attributes shared across all the cards of the deck, provided to the Card Generator engine in order to create a consistent layout.

<b>id_deck</b>	XScale	Deck Id
<b>deck</b>	X-Scale / Camelot	
<b>row</b>	10	
<b>langs</b>	EN	
<b>layout</b>	Default	
<b>path(templ)</b>	/img/card/template/%s.jpg	
<b>front</b>	238x350_front	
<b>back</b>	238x350_s&a10	
<b>class</b>	Card	
<b>imagetype</b>	gif	
<b>pointformat</b>	%d	
<b>path(image)</b>	/img/card/gallery/Xscale/%s.gif	
<b>path(shape)</b>	/img/shape/%s.gif	
<b>title</b>	Go-Bold 11pt 0° 4px	
<b>descr</b>	Go-Medium 8.5pt 0° 4px	
<b>categ</b>	UbuntuCondensed 8pt 0° 0px	
<b>point</b>	Tahoma-Bold 20pt 0° 4px	

## Card-specification record

The card-specifications are recorded a tuple in the table `~_gam.card` containing the card-specific attributes that feed the Card Generator engine.

<b>id_deck</b>	XScale	Deck Id
<b>id_card</b>	DDD	Card Id
<b>lang</b>	EN	Language
<b>image</b>	PonyExpress	Image
<b>title</b>	Decider-Doer Distance	
<b>notes</b>		
<b>descr</b>	The org-chart distance between decision-makers and the people that implement their decisions. Camelot consistently maintains maximum DDD = 1 no matter how large the organization	
<b>class</b>		
<b>categ</b>	Camelot Metric	
<b>id_color</b>	Lime	
<b>shape</b>	Circle	
<b>points</b>	1	
<b>rel</b>		Release Id

