



# NUST

NATIONAL UNIVERSITY  
OF SCIENCES & TECHNOLOGY

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## Programming lab manual 10

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Section

C

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### **Q.No. 1**

```
#include <iostream>
```

```
#include <vector>
```

```
#include <algorithm>
```

```
#include <map>
```

```
using namespace std;
```

```
// Function to calculate the mean of grades
```

```
double calculateMean(const vector<int>& grades) {
```

```
    int sum = 0;
```

```
    for (int grade : grades) {
```

```
        sum += grade;
```

```
    }
```

```
    return static_cast<double>(sum) / grades.size();
```

```
}
```

```
// Function to calculate the median of grades
```

```
double calculateMedian(const vector<int>& grades) {
```

```
    vector<int> sortedGrades = grades;
```

```
    sort(sortedGrades.begin(), sortedGrades.end());
```

```
    size_t size = sortedGrades.size();
```

```
    if (size % 2 == 0) {
```

```
    // If the size is even, average the middle two elements
    return (sortedGrades[size / 2 - 1] + sortedGrades[size / 2]) / 2.0;
} else {
    // If the size is odd, return the middle element
    return sortedGrades[size / 2];
}
}
```

```
// Function to calculate the mode of grades
```

```
vector<int> calculateMode(const vector<int>& grades) {
    map<int, int> gradeFrequency;

    // Count the frequency of each grade
    for (int grade : grades) {
        gradeFrequency[grade]++;
    }
}
```

```
// Find the mode(s)
```

```
int maxFrequency = 0;
```

```
vector<int> modeGrades;
```

```
for (const auto& entry : gradeFrequency) {
    if (entry.second > maxFrequency) {
        maxFrequency = entry.second;
        modeGrades = {entry.first};
    }
}
```

```

    } else if (entry.second == maxFrequency) {
        modeGrades.push_back(entry.first);
    }
}

return modeGrades;
}

int main() {
    // Task 1: Iterate Through Vector Using Iterators
    vector<int> numbers = {1, 2, 3, 4};

    cout << "Vector Elements: ";
    for (auto it = numbers.begin(); it != numbers.end(); ++it) {
        cout << *it << " ";
    }
    cout << endl;

    // Add integer 5 and remove element at that position
    numbers.push_back(5);
    auto positionToRemove = find(numbers.begin(), numbers.end(), 5);
    if (positionToRemove != numbers.end()) {
        numbers.erase(positionToRemove);
    }
}

```

```
// Display modified vector

cout << "Modified Vector Elements: ";

for (int num : numbers) {

    cout << num << " ";

}

cout << endl;
```

## **Task 2: Names and Grades**

```
int numPairs;

cout << "\nEnter the number of name/grade pairs: ";

cin >> numPairs;

vector<string> names;

vector<int> grades;

// Input name/grade pairs

for (int i = 0; i < numPairs; ++i) {

    string name;

    int grade;

    cout << "Enter name for student " << i + 1 << ": ";

    cin >> name;

    names.push_back(name);

    cout << "Enter grade for student " << i + 1 << ": ";
```

```

    cin >> grade;

    grades.push_back(grade);
}

// Display mean
cout << "Mean of the grades: " << calculateMean(grades) << endl;

// Display median
cout << "Median of the grades: " << calculateMedian(grades) << endl;

// Display mode
vector<int> modeGrades = calculateMode(grades);

cout << "Mode of the grades: ";
for (int mode : modeGrades) {
    cout << mode << " ";
}
cout << endl;

// Display names of students with the mode as their grade
cout << "Students with mode as their grade: ";
for (size_t i = 0; i < grades.size(); ++i) {
    if (find(modeGrades.begin(), modeGrades.end(), grades[i]) != modeGrades.end()) {
        cout << names[i] << " ";
    }
}
}

```

```
cout << endl;
```

```
return 0;
```

```
}
```