

Data Structures and Algorithms Lab Assignment 3

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Code:

Code contains all the solved lab activities as well as graded lab tasks. Graded lab tasks are mentioned in comments of code.

```
#include <iostream>
using namespace std;
class Node
public:
    int data;
    Node *next;
    Node *prev;
    Node(int val)
        this->data = val;
        this->next = NULL;
        this->prev = NULL;
};
class SinglyLinkedList
public:
    Node *head;
    SinglyLinkedList()
        this->head = nullptr;
    void insert(int val)
        Node *newNode = new Node(val);
        if (head == nullptr)
            head = newNode;
            return;
        Node *temp = head;
        while (temp->next != nullptr)
            temp = temp->next;
        temp->next = newNode;
    void display()
```

```
Node *temp = head;
        while (temp != nullptr)
        cout << endl;</pre>
};
class DoublyLinkedList
public:
    Node *head;
    Node *tail;
    DoublyLinkedList()
        this->head = NULL;
        this->tail = NULL;
    void insertAtEnd(int val)
        Node *newNode = new Node(val);
        if (head == NULL)
            head = newNode;
            tail = newNode;
            return;
        tail->next = newNode;
        newNode->prev = tail;
        tail = newNode;
    void insertAtHead(int val)
        Node *newNode = new Node(val);
        if (head == NULL)
            head = newNode;
            tail = newNode;
            return;
```

```
newNode->next = head;
    head = newNode;
void insertAtSpecific(int val, int key)
    Node *newNode = new Node(val);
    Node *temp = head;
    while (temp->data != key)
    newNode->next = temp->next;
    temp->next->prev = newNode;
    newNode->prev = temp;
void deleteFirst()
    Node *temp = head;
    head->prev = NULL;
    delete temp;
void deleteLast()
    Node *temp = tail;
    tail = tail->prev;
    tail->next = NULL;
    delete temp;
void deleteSpecific(int key)
    Node *temp = head;
    while (temp->data != key)
    delete temp;
void traverseReverse()
```

```
Node *temp = tail;
    while (temp != NULL)
    cout << endl;</pre>
void display()
    Node *temp = head;
    while (temp != NULL)
    cout << endl;</pre>
void completeDelete()
    Node *temp = head;
    while (temp != NULL)
        Node *toDelete = temp;
        delete toDelete;
    head = NULL;
    tail = NULL;
void swapTwoNodes(int key1, int key2){
    Node *temp1 = head;
    Node *temp2 = head;
    while(temp1->data != key1){
        temp1 = temp1->next;
    while(temp2->data != key2){
        temp2 = temp2->next;
```

```
temp1->data = temp2->data;
        temp2->data = temp;
    void reverseAllNodes()
        Node *temp = head;
        while (temp != NULL)
            Node *temp2 = temp->next;
            temp->prev = temp2;
        head = tail;
        tail = temp;
};
DoublyLinkedList makeDoubly(SinglyLinkedList list)
    DoublyLinkedList newList;
    Node *temp = list.head;
    while (temp != NULL)
        newList.insertAtEnd(temp->data);
    return newList;
int main()
    DoublyLinkedList *list = new DoublyLinkedList();
    list->insertAtEnd(1);
    list->insertAtHead(2);
    list->insertAtHead(3);
    list->insertAtSpecific(4, 2);
    list->display();
    list->reverseAllNodes();
    list->display();
    list->traverseReverse();
```

```
cout<<"TESTING DOUBLY METHODS";</pre>
cout<<endl;</pre>
SinglyLinkedList *11 = new SinglyLinkedList();
11->insert(1);
11->insert(2);
11->insert(3);
11->insert(4);
11->display();
DoublyLinkedList 12;
12 = makeDoubly(*11);
12.traverseReverse();
cout<<"TESTING SWAPPING NODES"<<endl;</pre>
12.display();
12.swapTwoNodes(1,4);
cout<<"After Sawp" <<endl;</pre>
12.display();
return 0;
```

Output:

```
3 2 4 1
1 4 2 3
3 2 4 1
TESTING DOUBLY METHODS
1 2 3 4
4 3 2 1
TESTING SWAPPING NODES
1 2 3 4
After Sawp
4 2 3 1
PS D:\Ishtudy Material\3rd Sem\DSA\LAB\Lab 04>
```

