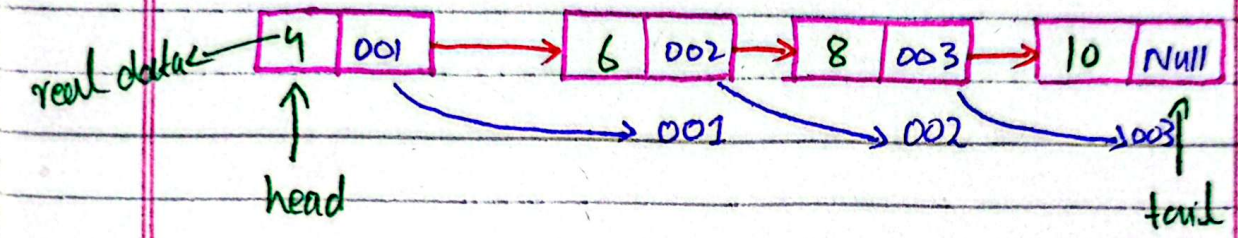
{DSA}

linkedlist

Linkedlist store the data randomly in memory and conneed with each other throughs pointers. →

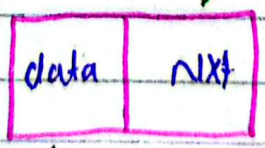


Here each **node** are conected with other by the help of pointer.

Where is node:-

The node is actily contain data and Next pointer.

so its Not only data but also nxtptr



we make seperat node class it only make node.

• Node is basically like dict like.

```
{
 "value" : 50
 "next" : None
}
```

→ Its completly sepret bcz it contain own data & we can connect it everywhere

First Node class:

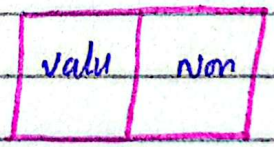
```
class Node:
    def __init__(self, value):
        self.value = value
        self.next = None
```

This will only create the single Node inside memory.

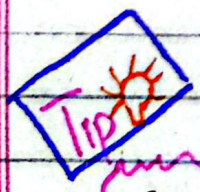
→ Now Creat first LinkedList class:

```
class LinkedList:
    def __init__(self, vale):
        new_node = Node(vale)
```

- It create the LinkedList with only single Node which have valeue and Non in nxt.
  {how we know?}
- It work with O(1) ⟶ constant time complexity



Head / Tail we assigne it in Linkedlist class at creation time.



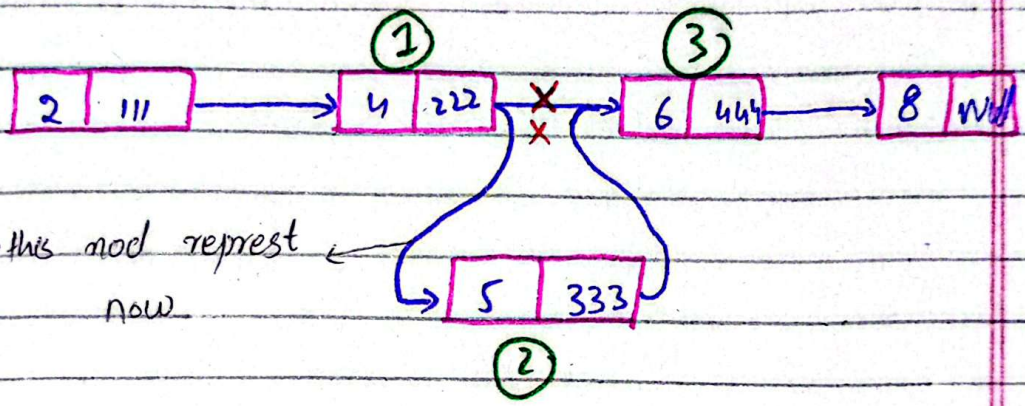
for code and more pricical understanding move→ GitHub repo DSA_basic_to_advance

Insertion in singl LL :-

when we insert value in Linkedlist the process is :

- first make the new_node usin Node class then.
- Assign the pointer of previous & next accordingly

e.g :-

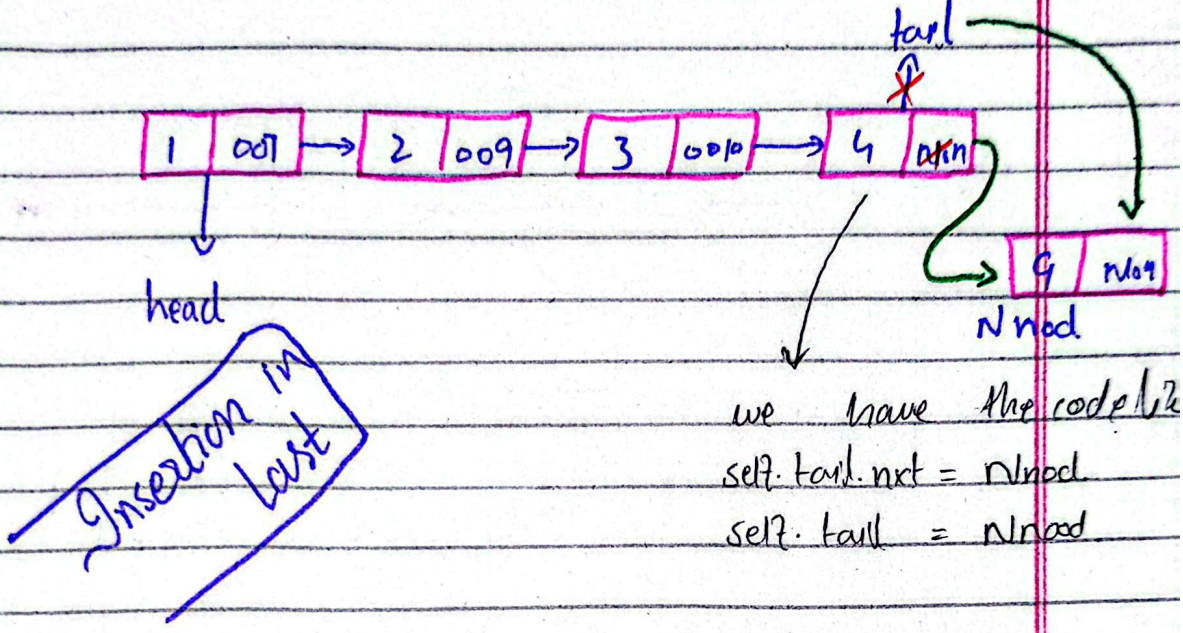


(1) this Node pointer represent the (3) Node but when first we inset then the pointer of (1) Node represent (2) Node and the pointer of (2) Node (X) present the (3) Node.

TRY to understand

All these work done using append class

If we wana insert in last the the 'Next' pointer of the tail assigne to newNode and tail → New Nod :-

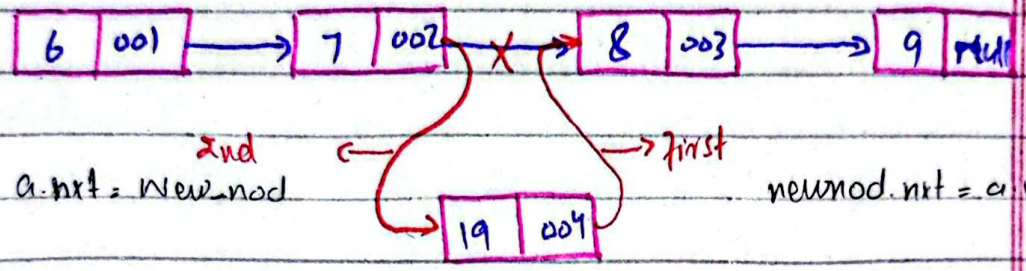


we have the code like
self.tail.nxt = Nnod
self.tail = Nnod

- Now just same case for insertion at end/head and same process we use.
- first check LikedList then perform this step.
- if its empty then assigne head & tail to that Nod.
- just think like real life case....

Insertion at specific index :-

In this case the data and position given over here is to add in such idx.



Three things'll be given
(self, data, position)
4 3

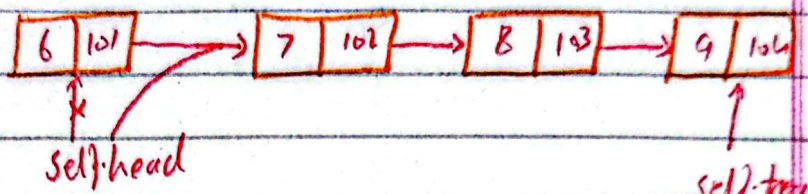
- let start the loop from 1 to position -1 => 3-1 = [2]
- So then add it

```
for i in range(1, position-1)
    a = a.nxt
new_node.nxt = a.nxt
a.nxt = New_Node
```

{find the code in GitHub repo ...}

Deletion at Beginning :-

let say the 1st Node is self.head. and we'll we'll remove it and assigne head to nxt node.



* Now we remove 1st Nod so assigne self.head to it nxt
* Take temprary veariable (a) and store 1st Node then a.nxt = Non.
* So the self.head'll start from 2nd Node 1st'll be remove.

a = self.head
self.head = a.nxt
a.nxt = Non

Disconnect this Node.

Sumery :-

Assigne self.head to next node and Disconnect 1st Node that's it.

Go to Github for Code