The first thing we need to figure out before starting to solve H-TSP is how we will choose our cities. One of the best ways to do this could be to first eliminate outliers. To do this, while taking the cities into memory, we could calculate the mean and the standard deviations of the population. After this, we could eliminate cities 1.4 standard deviations away from the mean. This would practicaly create a square around the mean, and would ensure some kind of closeness. This ensures that we will still have at least 50% of the cities still intact, but we will still have some extras.