

**Objectives:**

In this lab, students will practice:

1. Implementation of Graph data structure and implying the BFS and DFS search strategies in it

A class structure is defined as:

```
// This class represents a directed graph using  
// adjacency list representation  
class GraphSearch  
{  
    int V; // No. of vertices  
  
    // Pointer to an array containing adjacency  
    // lists  
    list<int> *adj;  
public:  
    GraphSearch(int V); // Constructor  
  
    // function to add an edge to graph  
    void addEdgeToGraph(int v, int w);  
  
    // prints BFS traversal from a given source s  
    void BFSearch(int s);  
  
    // prints DFS traversal from a given source s  
    void DFSearch(int s);  
};
```

**Question 1:**

Write the code to implement the graph data structure first. The graph structure contains following functions

- a) Constructor**, to initialize the graph with the intended number of vertices and initial adjacency lists
- b) addEdgeToGraph(int v, int w)**, insert w to v's list

**Question 2:**

**BFSearch(int s):** Implement the BFS traversal algorithm function to GraphSearch implementation.

**Question 3:**

**DFSearch(int s):** Implement the DFS traversal algorithm function to GraphSearch implementation and write the driver code to test the class.