National University of Computer and Emerging Sciences



Lab Manual

for

Web Engineering (SL3003)

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Section	6B
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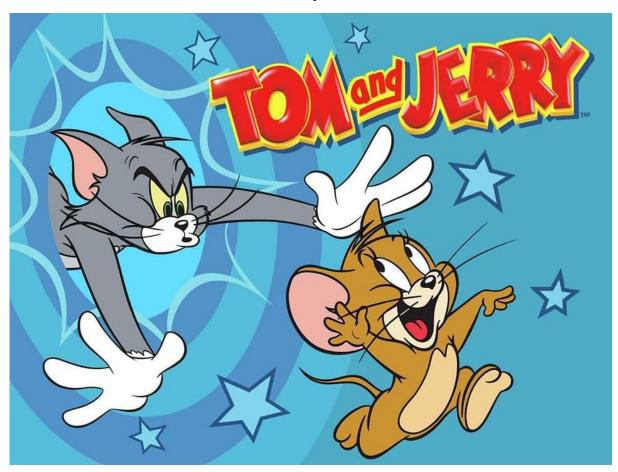
FAST-NU, Lahore, Pakistan

Lab 12 – Node Modules

Objectives

- ✓ Understanding Callbacks
- ∀ Handling Events
- ✓ Path Management
- $\operatorname{\mathscr{C}}$ Working with Streams and Buffers

Tom and Jerry File Server



Story:

You are building a secret messaging server for **Jerry** to send secret notes about **Tom!**

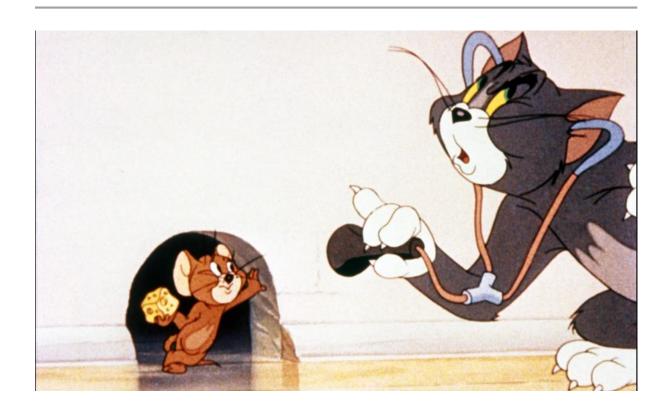
- Jerry writes a message ("Tom is planning something!") through a form.
- Your server saves Jerry's messages safely.
- Later, Jerry can read back all his saved notes.

The server will:

- Save messages.
- Read messages.
- Log secret operations with events.
- Use path, stream, buffer for performance!

Setup your node project with this command:

npm i init -y



Lab Tasks

1. HTTP Server (http module)

- Create a Node.js HTTP server.
- When Jerry visits /jerry:
 - o Show a basic HTML form:

<h1> Jerry's Secret Message</h1>

<form method="POST" action="/save-message"> <textarea name="message" placeholder="Write a secret about Tom..."></textarea>

<button type="submit">Send Secret</button>

</form>

- When Jerry submits the form (POST /save-message):
 - o Save the secret message into a file named jerry_secrets.txt.
 - o Use **fs.writeFile** with **callback**.
 - o Add timestamps to each secret message.
- When Jerry visits /read-messages:
 - o Stream all the secrets stored in jerry_secrets.txt to him.
 - o Show file size too (using **Buffer.byteLength**).
 - o Show number of secrets saved.

2. Events (events module)

- Create a custom event emitter.
- Emit a "secretSaved" event after saving a secret.
- Emit a "secretsRead" event after Jerry reads his messages.
- Log:
 - o "Jerry has saved a new secret!"
 - " Jerry is reading his secrets!"

3. File Path (path module)

• Use path module to safely resolve and join the file path for jerry_secrets.txt.

4. Streams and Buffers (fs, stream, buffer modules)

- While reading jerry secrets.txt:
 - o Use **fs.createReadStream** to read.
 - As you stream chunks, use **Buffer.byteLength** to show the size of the data Jerry is reading.

4. /tom page

- When /tom page is accessed
 - o Show page with message that Tom can't view Jerry's secret messages.

Final URL Flow:

URL Action

/jerry Show Jerry's secret message form

/save-message Save Jerry's secret note

/read-messages Stream and show all Jerry's notes

/tom Access Denied page (because Tom is not allowed 😂)

