



# Programming Practices and Techniques

Session 6 – Iteration  
Constructs



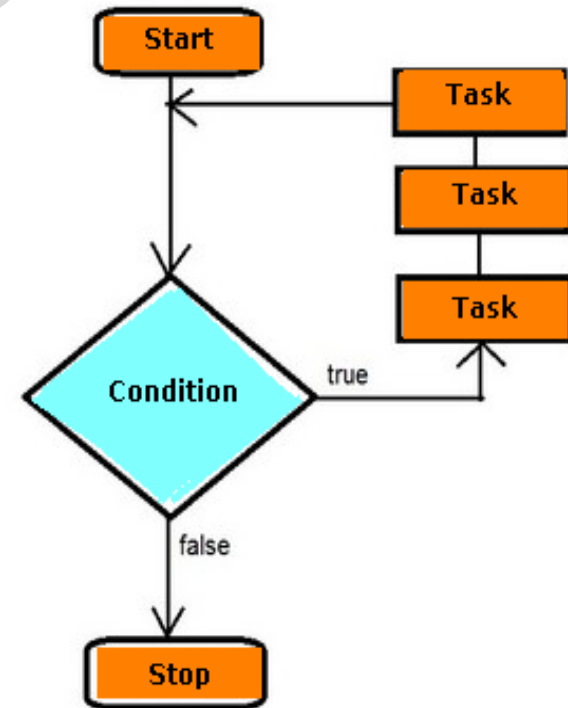
# Objectives

- ☐ Explain looping constructs
- ☐ Describe the different types of loops
- ☐ Explain nested loops

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# Introduction

- Sometimes, a computer program needs to perform some tasks repetitively
- To perform these tasks, the iterative or looping construct is used





## Loops 1-2

- ☐ Consider that a programmer has to write a program that displays a name 1000 times.
- ☐ The programmer cannot type the **DISPLAY** statement 1000 times.
- ☐ In such kind of scenarios, the iteration construct can be used.



## Loops 2-2

- ❑ The example shows the pseudocode to add an iteration construct to the **DISPLAY** statement.

```
Do loop 1000 times  
    DISPLAY "Mike"  
End loop
```



# Types of Loops

❑ Different types of loops supported by most programming languages are as follows:

- The **WHILE** Loop
- The **DO...WHILE** Loop
- The **REPEAT...UNTIL** Loop
- The **FOR** Loop

# The WHILE Loop 1-5

- ❑ The **WHILE** loop repeats a statement or a set of statements until a certain specified condition is met or is true.
- ❑ The general form of the **WHILE** loop is as follows:

```
WHILE condition  
DO  
    statement set  
END DO
```

# The WHILE Loop 2-5

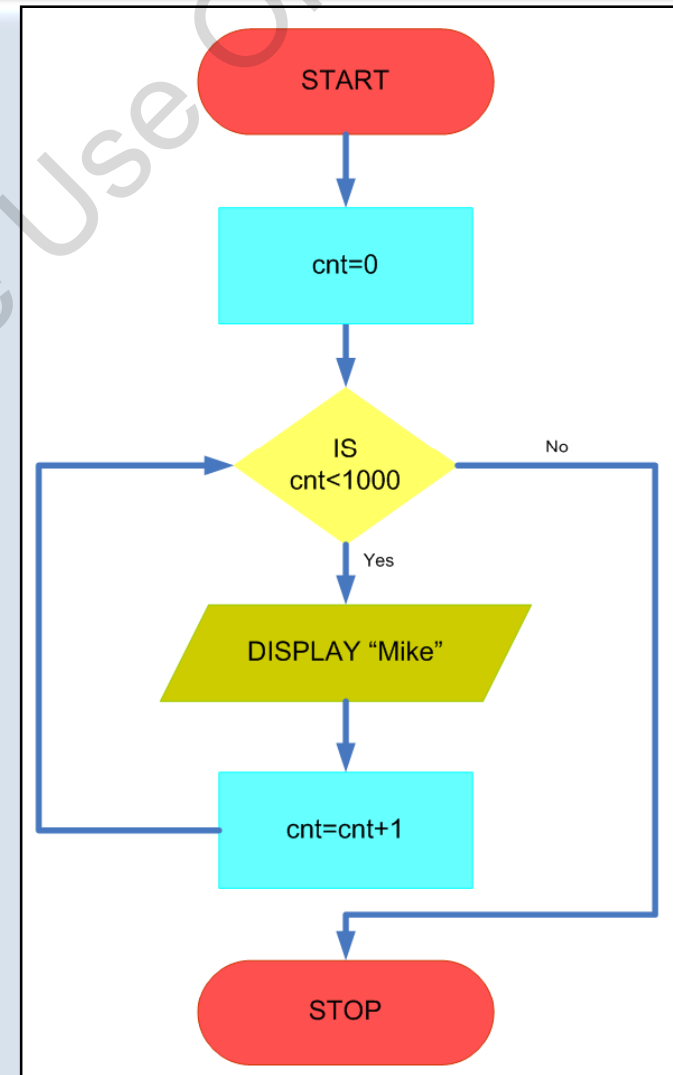
- The modified pseudocode for the earlier example using the **WHILE** loop is as follows:

```
BEGIN  
cnt=0  
WHILE (cnt < 1000)  
DO  
    DISPLAY "Mike"  
    cnt=cnt+1  
END DO  
END
```



# The WHILE Loop 3-5

- The flowchart for the pseudocode is shown in the figure.



# The WHILE Loop 4-5

- ❑ In C, the syntax for the **WHILE** loop is as follows:

```
while (condition)
{
    statement set
}
```

# The WHILE Loop 5-5

- ❑ In C, the example would be written as follows:

```
#include <stdio.h>
void main()
{
    int cnt;
    cnt=0;
    while (cnt<1000)
    {
        printf("Mike");
        cnt++;
    }
}
```

# The DO...WHILE Loop 1-4

- ❑ The **WHILE** loop tests the condition before the body of the loop is executed.
- ❑ Therefore, the body of the loop may not be executed at all if the condition is not satisfied in the first attempt.
- ❑ On some occasions, it might be necessary to execute the body of the loop before the test is performed.
- ❑ Such situations can be handled with the help of the **DO...WHILE** loop.



# The DO...WHILE Loop 2-4

- The general form of the **DO...WHILE** loop is as follows:

```
DO  
Statements  
WHILE condition
```

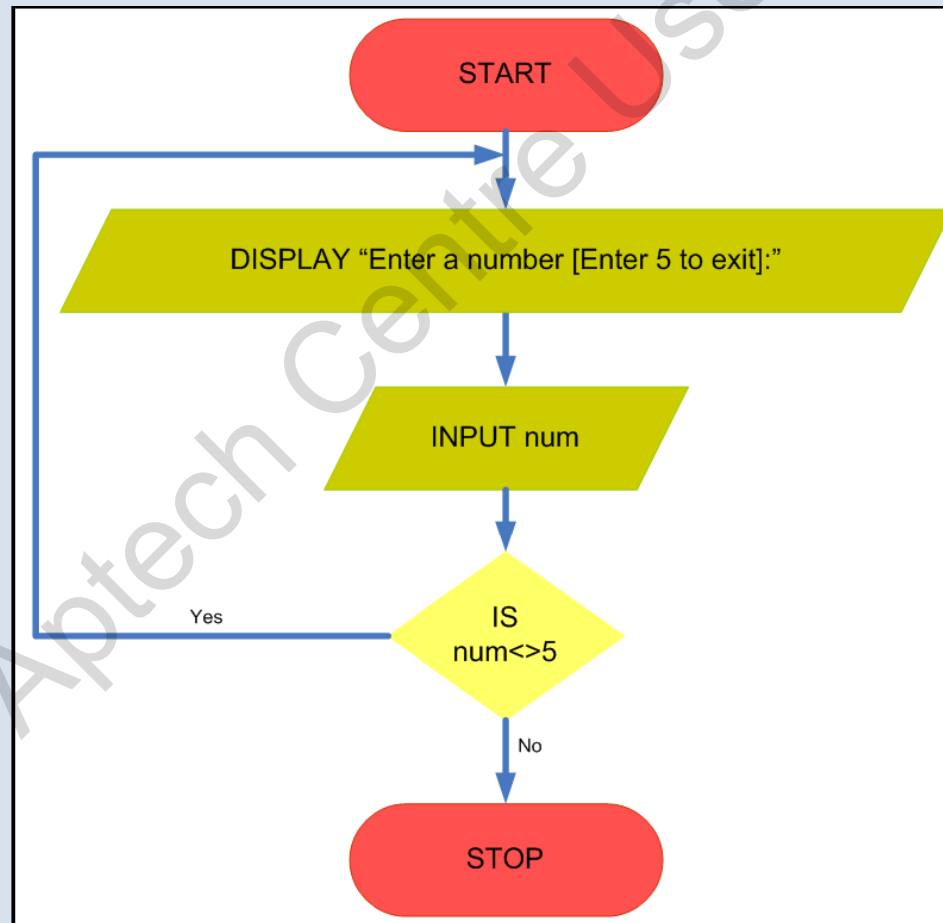
# The DO...WHILE Loop 3-4

- ❑ Consider an example where the loop displays a message and accepts a number from the user.
- ❑ The loop continues doing this until the user enters the number 5 and then, exits the program.
- ❑ The pseudocode for this is as follows:

```
BEGIN
DO
    DISPLAY "Enter a number [enter 5 to exit];"
    INPUT num
WHILE (num <> 5)
END
```

# The DO...WHILE Loop 4-4

□ The flowchart for the example is shown in the figure.



# The FOR Loop 1-4

- ❑ The **FOR** loop provides a more concise loop control structure.
- ❑ The general form for a **FOR** loop is as follows:

```
FOR counterVariable IN RANGE startValue  
to endValue [STEP value]  
DO  
    statement set  
END DO
```



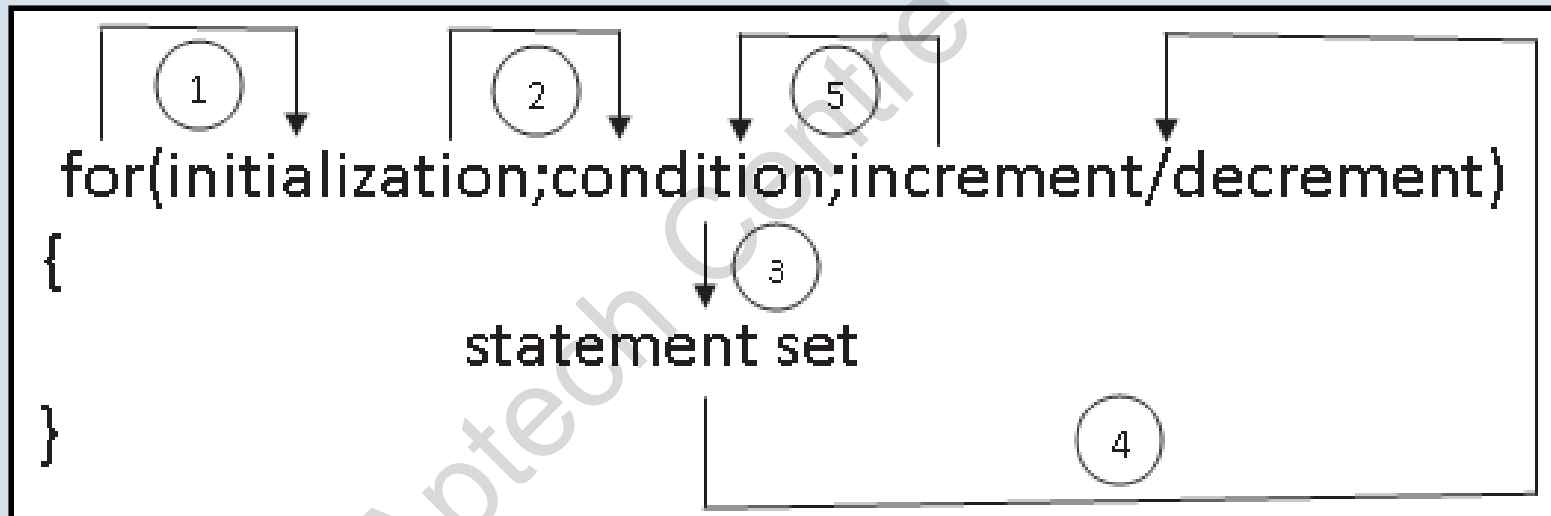
## The FOR Loop 2-4

- ❑ Consider the earlier example to display a name 1000 times.

```
BEGIN
FOR cnt IN RANGE 1 to 1000
DO
    DISPLAY "Mike"
END DO
END
```

# The FOR Loop 3-4

- ❑ The C syntax for the **FOR** loop along with its execution path is shown in the figure.



# The FOR Loop 4-4

- ❑ The **FOR** loop construct for displaying the name Mike 1000 times in C language is shown in the example.

```
...  
for (cnt=0; cnt<1000; cnt++)  
{  
    printf("Mike");  
}  
...
```



# Nested Loops 1-2

## □ Nested loop:

- Is a loop within another loop.
- Is used in almost all programming languages.
- Can have upto 15 levels in C language to be nested within one another.
- Can have varied levels of nesting for other programming languages.



# Nested Loops 2-2

- An example of a nested **WHILE** loop where the program accepts five numbers from the user and displays them twice on the screen is shown.

```
BEGIN
cnt = 1
cnt2 = 1
WHILE cnt < 6
  INPUT num
  cnt2 = 1
  WHILE cnt2 < 3
    DO
      PRINT num
      cnt2 = cnt2 + 1
    END DO
  cnt = cnt + 1
END DO
END
```



# Summary

- ❑ The iterative or looping construct is used to repeat certain steps a specific number of times or till some specified condition is met.
- ❑ The different types of loops are the **WHILE** loop, the **DO...WHILE** loop, the **REPEAT...UNTIL** loop, and the **FOR** loop.
- ❑ The **WHILE** loop repeats a statement or a set of statements while a certain specified condition is True.
- ❑ The **DO...WHILE** loop executes the body of the loop before the condition test is performed.
- ❑ The **REPEAT...UNTIL** loop executes as long as the condition is False.
- ❑ The **FOR** loop provides a more concise loop control structure, which includes counter variables, range, and step value.
- ❑ A nested loop means a loop within another loop.