



## Chapter 3

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# **Software Development Life Cycle**



# Review

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- A development process consists of various phases, each phase ending with a defined output.
- The phases are performed in an order specified by the process model being followed.
- The software development process goes through several phases:
  - ◆ Requirement Specifications
  - ◆ Analysis
  - ◆ Design
  - ◆ Implementation
  - ◆ Testing
  - ◆ Conversion
- A process is a particular method of doing something, generally involving a number of steps or operations.
- The Software development process consists of the following processes:
  - ◆ Development Processes
  - ◆ Project Management Processes
  - ◆ Software Configuration Management (SCM) Processes
  - ◆ Process Management Processes



# Objectives

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- *Compare how software development companies organize their development process*
- *Explain the essentials of any process models*
- *Discuss the advantages and disadvantages of various process models*
- *Describe the criteria for choosing the appropriate process models*
- *Describe the process model for the Web and the process technology*



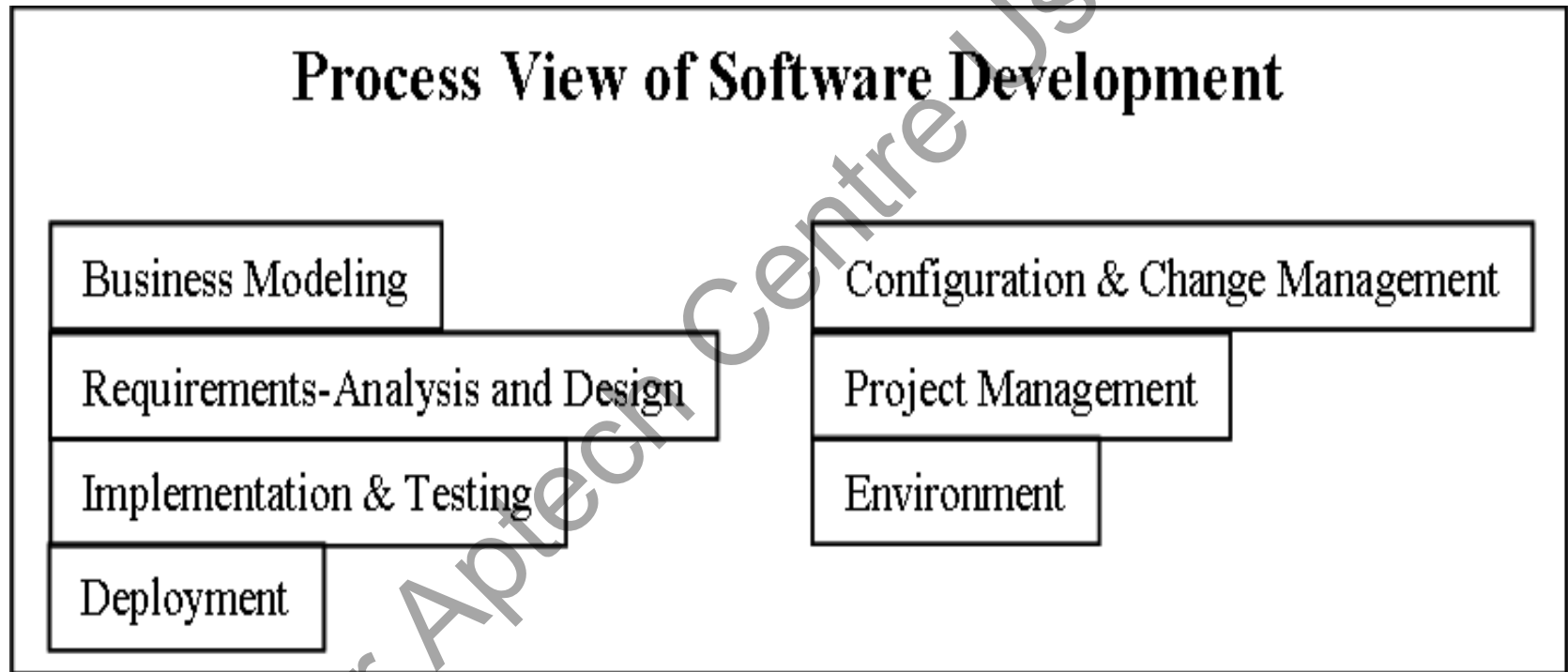
# Essentials of any Process Model

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- Requirements Definition
- Requirements Analysis
- Preliminary Design
- Detailed Design
- Implementation
- System Testing
- Maintenance and Operation

# Software Development

## A Process View





# Process Models

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- Linear Process Models
  - ◆ Waterfall Model
  - ◆ Prototyping Model
- Evolutionary Software Process Models
  - ◆ Incremental Model
  - ◆ Spiral Model
  - ◆ Component Assembly Model

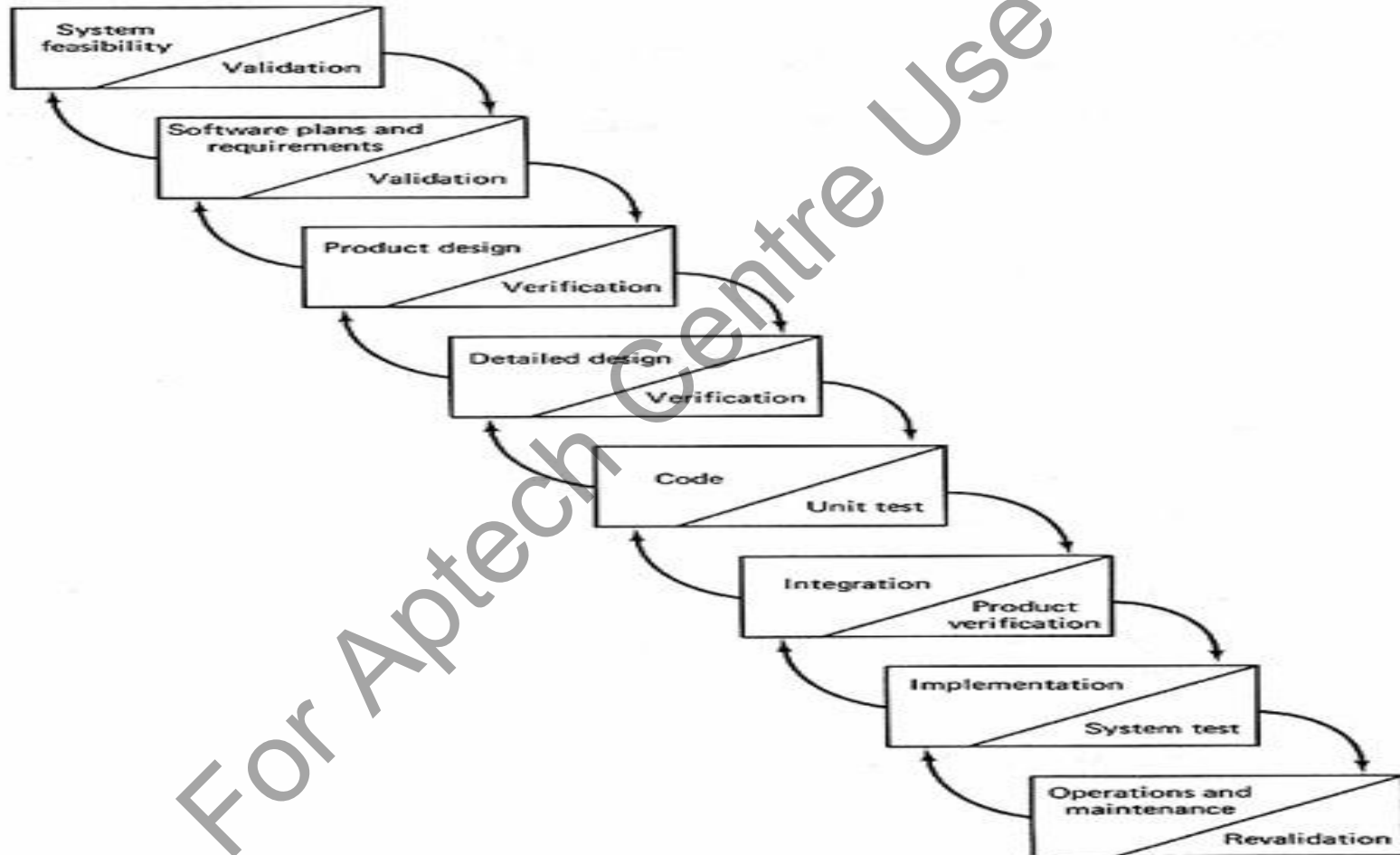


# Waterfall Model

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- Suggests a systematic, sequential approach to software development
- Phases
  - ◆ System/ Information engineering and modeling
  - ◆ Software requirements analysis
  - ◆ Software Design
  - ◆ Detailed Design
  - ◆ Coding
  - ◆ Testing
  - ◆ Integration
  - ◆ Operations and Maintenance

# Waterfall Model Contd...







# Waterfall Model - Shortfalls

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- Real projects rarely follow the sequential flow that the model proposes
- Often difficult for the customer to state all requirements explicitly
- Customer must have patience



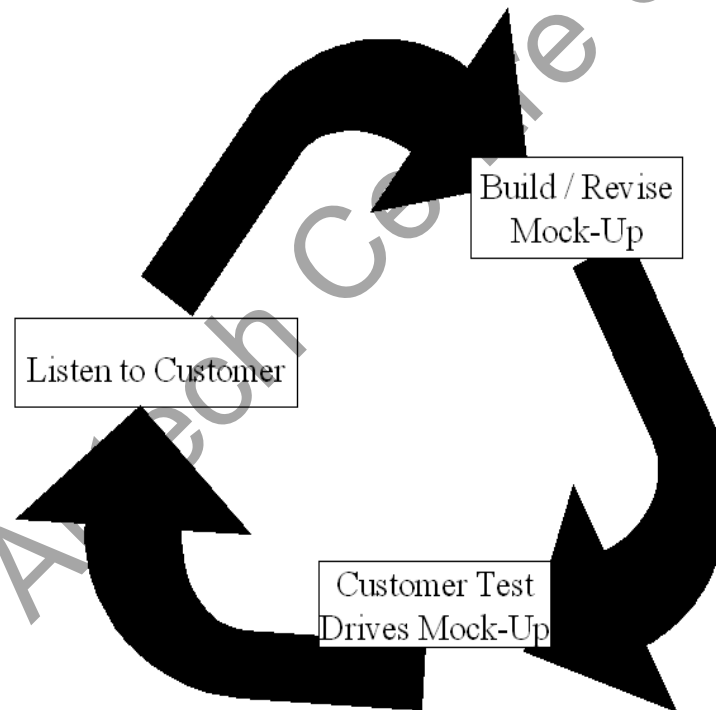
# Prototyping Model

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- Allows for reduced functionality or limited performance version of the eventual software
- Delivered in the early stage of project lifecycle
- Helps to make the user requirement more concrete

# Prototyping Model Contd...

## Model 2 The Prototyping Model





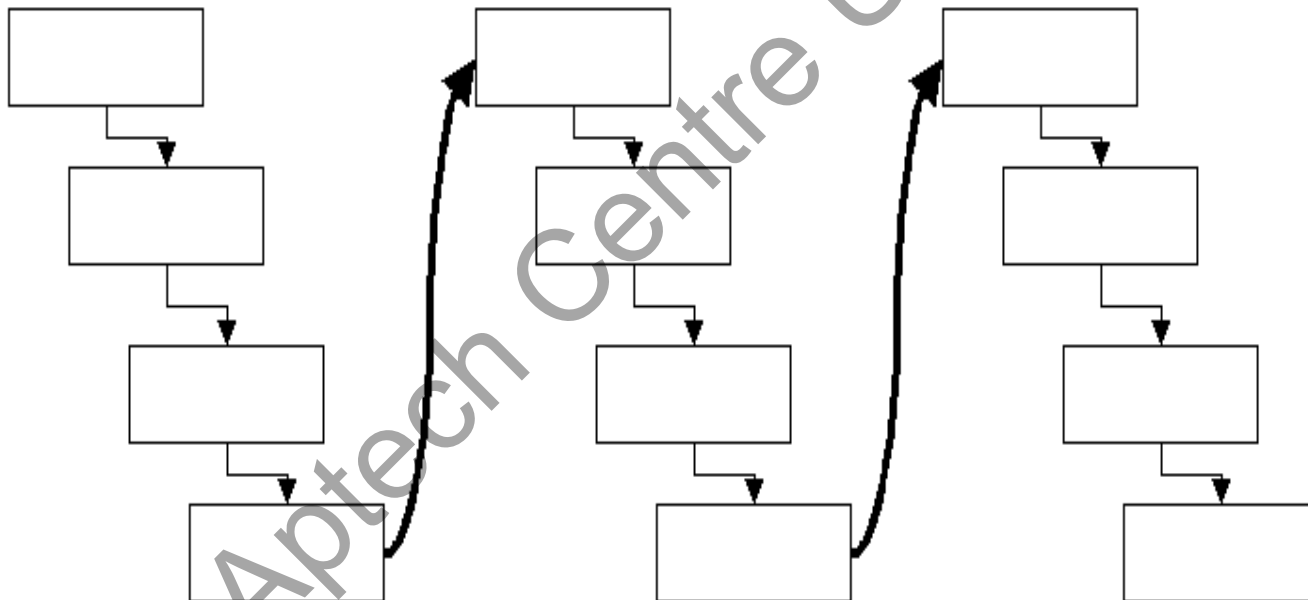
# Incremental Model

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- Combines
  - ◆ Elements of the linear sequential model
  - ◆ Iterative philosophy of prototyping

# Incremental Model Contd...

**Compare waterfall model: Each release is a mini-waterfall**



# Incremental Model – Benefits

- Tolerates changing requirements
- Elements are integrated progressively
- Risks are mitigated earlier
- Allows the organization to learn and improve
- Facilitates reuse
- Results in a more robust product
- Process itself can be improved and refined along the way
- Accommodates changes



# Incremental Model – Benefits Contd...

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- Provides a way in which management can perform tactical changes to the product
- Allows technological changes on the way
- Increasing reuse
- Easier to take advantage of commercial-off-the-shelf (COTS) products
- Learning
- Higher quality
- Results in a more thoroughly tested product



# Incremental Model – Problems

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- Inflexible point-solutions
- High-risk downstream capabilities
- Off-target initial release



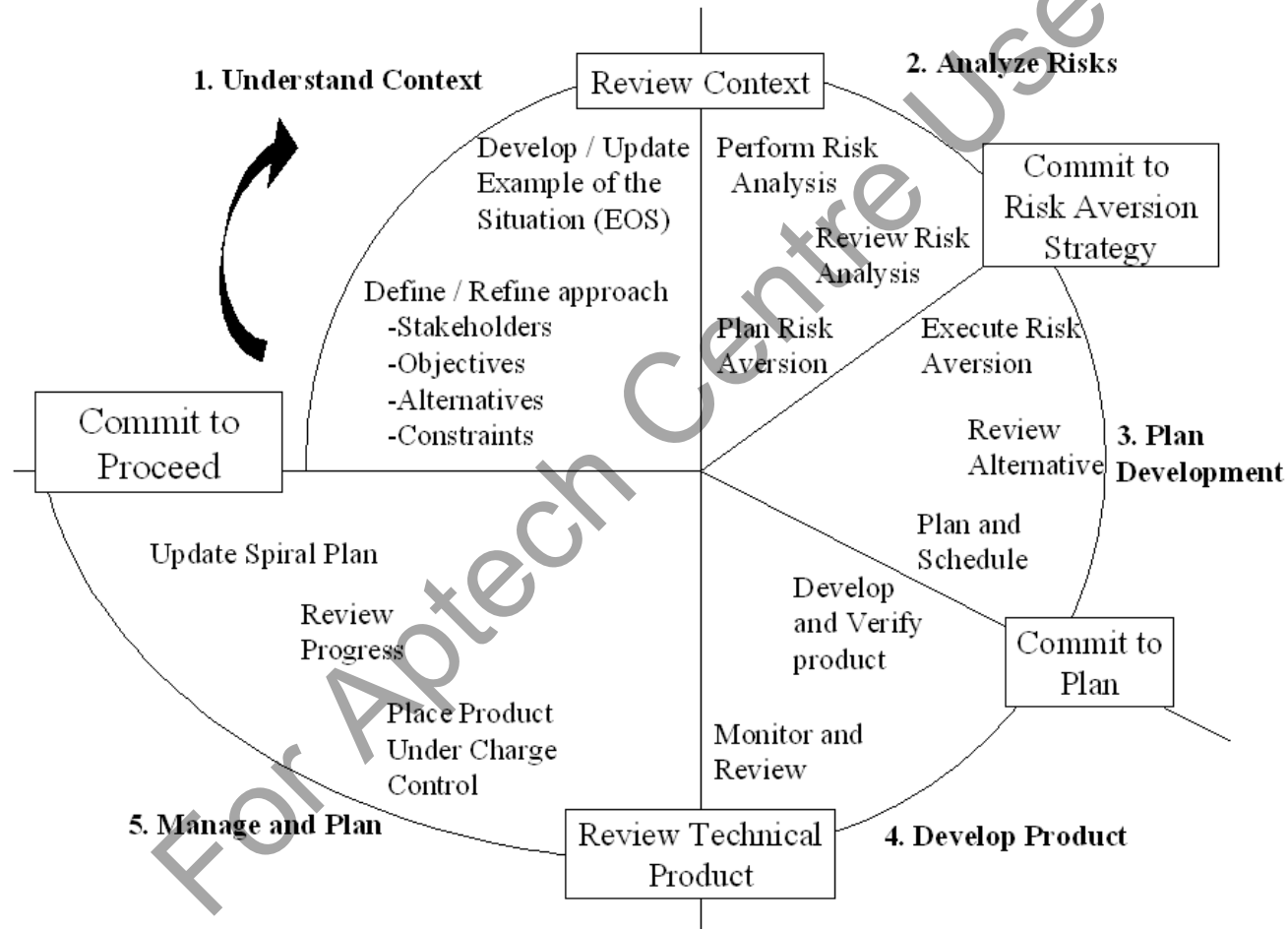


# Spiral Model

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- Views software development as a spiral process
- Divided into framework activities, called, task regions
  - ◆ Understanding the Context
  - ◆ Planning-tasks
  - ◆ Risk analysis-tasks
  - ◆ Engineering-tasks
  - ◆ Construction & release
  - ◆ Customer Evaluation-tasks
- Task regions vary from 3 to 6

# Spiral Model Contd...





# Spiral Model – Explanation

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- Inner cycles represent the early phases of requirement analysis along with prototyping
- Outer spirals are progressively representative of the classic software life cycle



# Component Assembly Model

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- Application is built from discrete executable components
- Application may be upgraded in smaller increments
- Components may be shared between applications



# Choosing a Process Model – The Criteria

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- Time frame available
- Execution of project
- Type of product/project being developed
- Detail in which specifications are available
- Having previous experience with similar projects



# Process Tailoring

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- The process of adjusting the standard process of an organization
- Obtains a process that is suitable for the particular business or technical needs of a project
- Happens at
  - ◆ Macro Level
  - ◆ Micro level



# Process Tailoring-Criteria

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- Scope
- Formality
- Frequency
- Granularity



# Process Tailoring- Influencing Factors

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- Skill level of the team
- Peak team size
- Criticality of the application





# Web Engineering

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- An adaptable and incremental process
- Populated by a set of framework activities
  - ◆ Formulation
  - ◆ Planning
  - ◆ Analysis
  - ◆ Modeling
  - ◆ Page generation and testing
  - ◆ Customer evaluation



# Process Technology Tools

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- Help software organizations
  - ◆ Analyze their current process
  - ◆ Organize work tasks
  - ◆ Control and monitor progress
  - ◆ Manage technical quality
- Example - Rational Unified Process
  - ◆ Implements incremental approach
- Allow a software organization to build an automated model of
  - ◆ Common process framework
  - ◆ Task sets
  - ◆ Umbrella activities



# Summary

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- Software engineering is a discipline that integrates process, methods, and tools for the development of computer software.
- A number of different process models for software engineering have been proposed, each exhibiting strengths and weaknesses, but all having a series of generic phases in common.
- Any process model goes through:
  - ◆ Requirements definition
  - ◆ Requirement analysis
  - ◆ Preliminary design
  - ◆ Detailed design
  - ◆ Coding
  - ◆ Testing
  - ◆ Integration
  - ◆ Operations and maintenance
- The software process models can be broadly categorized into Linear process models and Evolutionary software process models.