```
1) var a = [];
2) var b = new Array(0);
```

You are instantiating the var b with an object of type Array using a class Array.

Array - Constructor Function (Class)
Object
Function

Constructor function is a function which is similar to classes in other languages which used to create an instance of the type of the constructor function.

Objects

String

```
var a = {};
var b = new Object();
var c = Custom constructor function;
```

Functions

Function declaration

```
function a () {
    console.log("a");
}
a()
function a (x) {
    console.log(x);
}
a(10);
function ServeBeverage(drink, quantity) {
    console.log('I want '+ quantity + " " +
drink)
}
Function Expression
var fn = function (x) {
    console.log(x);
```

```
function (x) {
     console.log(x);
}
```

Anonymous function

Constructor functions- Is a function that is used to create an instance of the type of the constructor function and usually it is named with a capital letter.

```
function Dog(name, breed) {
    this.name= name;
    this.breed = breed;
}
var d1 = new Dog();
```

What is this? (Discuss more about this)

This keyword refers to the current calling object of a function

Reverse a string

Spread operator

```
...
```

```
Deep copy
var a = [12,3,2,1,4];
```

Shallow copy Deep copy

Assignment by copy(Primitive)
Assignment by reference(Object)

Shallow copy Var a = 10; Var b = a;

$$var b = [...a]$$

```
Var b = a;
```

Execution Context in Javascript

```
var a = 2
var b = 3
function add(num1, num2){
   var ans = num1+num2
   return ans;
}
var addition = add(4, 5)
console.log(addition) // print 9
add(addition, 4)
let add1 = addition(a, b)
let add2 = addition(5, 6)
console.log(add1) // prints 5
console.log(add2) // prints 11
```

There are two types of execution contexts one is the global context and second is function execution context

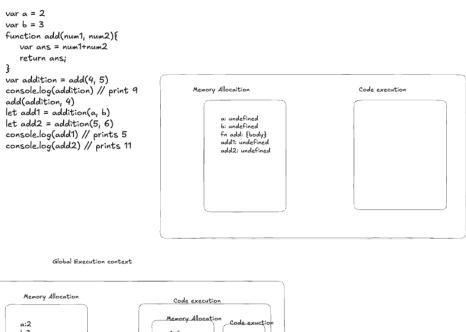
Memory Allocation: Every particular variable is assigned with undefined value initially. Initially, no value is assigned to the variable, only memory is allocated. And every function will get its whole body in this phase.

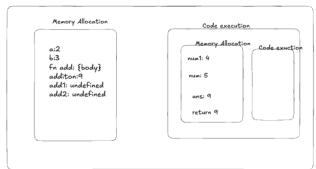
Code Execution: Code will get executed in this phase. Now the values of variables are assigned. When the function is called and it starts executing then another memory allocation and the code block is created For every function calling. basically another execution context will be created for the function. And execution context of the whole program is known as the global execution context, and for a function it is called function's Execution Context

Variables declared inside the function are written inside the execution context of that particular function.

```
var a = 2
var b = 3
function add(num1, num2){
   var ans = num1+num2
   return ans;
}
var addition = add(4, 5)
console.log(addition) // print 9
add(addition, 4)
```

let add1 = add(a, b)







let add2 = add(5, 6)
console.log(add1) // prints 5

console.log(add2) // prints 11

Global execution context

Memory allocation

code execution

A: undefined B: undefined

Fn: {body}

Addition: undefine Add1: undefined Add2: undefined

Code execution

Memory allocation

code execution

A: 2 B: 3

Fn: {body} Addition: 9 Add1: 5

Add2: 11

Function execution context(var addition = add(4, 5))

Memory allocation

code execution

Num1: undefined Num2: undefined Ans: undefined

Memory allocation

code execution

Num1: 4 Num2: 5 Ans: 9

Return 9

Function Execution context (var add1 = add(a, b))

Memory allocation code execution

Num1: undefined Num2: undefined Ans: undefined

Memory allocation code execution

Num1: 2 Num2: 3 Ans: 5 Return 5

Function Execution context (var add2 = add(5, 6))

Memory allocation code execution

Num1: undefined Num2: undefined Ans: undefined

Memory allocation code execution

Num1: 5 Num2: 6 Ans: 11 Return 11

Difference between let, const, var

Let

Don't let you redeclare a variable

Const

Doesn't let you redeclare and doesn't even let you reassign a value

Let and const both are block scoped

Anything wrapped in curly braces is known as block scoped redeclaration doesnt happen within the block but happens in another block?

But var is function scoped

For next class

Hoisting
Global scope
Local scope
Temporal dead zone
lexical env.