



# SRM Institute of Science and Technology, Chennai

## 21CSS101J –Programming for Problem Solving Unit-IV





# **SRM Institute of Science and Technology, Chennai**

**Prepared by:**

Dr. P. Robert

Assistant Professor

Department of Computing Technologies

SRMIST-KTR



# SRM Institute of Science and Technology, Chennai

LEARNING RESOURCES	
S. No	TEXT BOOKS
1.	<i>Zed A Shaw, Learn C the Hard Way: Practical Exercises on the Computational Subjects You Keep Avoiding (Like C), Addison Wesley, 2015</i>
2.	<i>W. Kernighan, Dennis M. Ritchie, The C Programming Language, 2nd ed. Prentice Hall, 1996</i>
3.	<i>Bharat Kinariwala, Tep Dobry, Programming in C, eBook</i>
4.	<a href="http://www.c4learn.com/learn-c-programming-language/">http://www.c4learn.com/learn-c-programming-language/</a>

## Unit-IV

Python: Introduction to Python - Introduction to Google Colab - Basic Data Types: Integers, Floating Points, Boolean types - Working with String functions - Working with Input, Output functions - Python-Single and Multi line Comments/ Error Handling - Conditional & Looping Statements : If, for, while statements - Working with List structures - Working with Tuples data structures - Working with Sets - Working with Dictionaries - Introduction to Python Libraries - Introduction to Numpy - High Dimensional Arrays



## Introduction to Python

- ❑ Python is a general-purpose programming language.
- ❑ It is high level and object-oriented programming language.
- ❑ Python is a very simple programming language so even if you are new to programming, you can learn python without facing any issues.
- ❑ Python is used in all domains
  - ❑ Web Development
  - ❑ Software Development
  - ❑ Game Development
  - ❑ AI & ML
  - ❑ Data Analytics

**Python is developed by- Guido van Rossum**



## Features of Python Programming

- ✓ Python is free and **open-source** programming language.
- ✓ It is high level programming language.
- ✓ It is simple and easy to learn.
- ✓ It is **portable**. That means python programs can be executed on various platforms without altering them.
- ✓ It is object-oriented programming language.
- ✓ It can be **embedded** in or C++ programs.
- ✓ Python programs are *interpreted*. (No need to compile).
- ✓ It has huge set of **library**.
- ✓ Python has a powerful set of built-in data types and easy to use control statements.



## Installation Procedure

Python can be downloaded from the following URL

**<http://www.python.org/downloads>**



## Interactive Mode and Script Mode

Python has two basic modes. They are

1. Interactive Mode
2. Script Mode

### Interactive Mode

Interactive mode is a **command line shell**. The user can execute commands and get the output immediately. The commands are executed via the python shell, which comes with python installation.

**To access the python shell, open the terminal of your operating system and then type “python”. Press the enter key and the Python shell appear.**





# Interactive Mode

Python 3.9 (64-bit)

```
Python 3.9.0 (tags/v3.9.0:9cf6752, Oct 5 2020, 15:34:40) [MSC v.1927 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license" for more information.
>>>
```



## Interactive Mode

The `>>>` indicates that the python shell is ready to execute and send your commands to the python interpreter. The result is immediately displayed on the python shell.

**To run your python statements, just type them and hit the enter key. You will get the results immediately.**

**For Example, to print the text “Hello World”**

```
>>> print(“Hello World”)
```

```
Hello World
```

```
>>>
```



## Interactive Mode

Here are other examples

```
>>> 10
```

```
10
```

```
>>> print(5*20)
```

```
100
```

```
>>> print("hi"*5)
```

```
hihihihihi
```

```
>>> name="Sharma"
```

```
>>> age=21
```

```
>>> course="BT and Civil"
```



## Interactive Mode

```
>>> print("My name is "+name+", aged "+age+", taking "+course)
```

### Error

*TypeError: Cannot concatenate 'str' and 'int' objects.*

When we do not know that the variable type will be always a string, we need to explicitly convert it to a string.

```
>>> print("My name is "+name+", aged "+str(age)+" , taking "+course)
```



## Interactive Mode

The below example demonstrates how we can execute multiple python statements in interactive mode.

```
>>> if 5 > 10:  
...     print("5 is greater than 10")  
... else:  
...     print("5 is less than 10")  
...  
5 is less than 10  
>>>
```



## Pros and Cons of Interactive Mode

The following are the advantages of running your code in interactive mode:

1. Helpful when your script is extremely short and you want immediate results.
2. Faster as you only have to type a command and then press the enter key to get the results.
3. Good for beginners who need to understand Python basics.



## Script Mode

If we need to write a long piece of python program, script mode is the right option. In script mode, we have to write a code in a text file then save it with a .py extension which stands for python. Note that we can use any text editor for this, including Sublime, Atom, notepad++, etc.

**First.py // save the file name**

```
a=10
b=20
if a>b:
    print("a is greater")
else:
    print("b is greater")
```

**Output**

```
C:\Users\Jose>python abc.py
b is greater
```



## Pros and Cons of Script Mode

**The following are the advantages of running your code in script mode:**

1. It is easy to run large pieces of code.
2. Editing your script is easier in script mode.
3. Good for both beginners and experts.

**The following are the disadvantages of using the script mode:**

1. Can be tedious when you need to run only a single or a few lines of code.
2. You must create and save a file before executing your code.





## Getting help

You can get the details of command in interactive mode. Just type the `help()` command on the shell and then hit enter key.

**>>> `help()`**

```
>>> help()

Welcome to Python 3.5's help utility!

If this is your first time using Python, you should definitely check out
the tutorial on the Internet at http://docs.python.org/3.5/tutorial/.

Enter the name of any module, keyword, or topic to get help on writing
Python programs and using Python modules.  To quit this help utility and
return to the interpreter, just type "quit".

To get a list of available modules, keywords, or topics, type "modules",
"keywords", or "topics".  Each module also comes with a one-line summary
of what it does; to list the modules whose summaries contain a given word
such as "spam", type "modules spam".

help>
```



# Introduction to Google colab

## Why Colab?

As a beginner to the Python development, you must have faced the daunting task of installing and configuring Python before you run your first “**Hello World**” code.

The configuration increases if you want to perform specialized tasks such as machine learning, computation analysis, data exploration. Again, the question arises of whether your system has a supported GPU to train machine learning models. Your model training might be too slow, if your training device does not have a GPU.



# Introduction to Google colab

## Why Colab?

### The steps for writing your Python code includes:

- Meet a proper hardware requirements.
  - Download Python executable file.
  - You might want to create the virtual environment to run different version of the python.
- (Optional)
- Choosing the IDE to run your program. From Visual Studio, Pycharm, Atom, Esclipse and many more
  - Download conda if you want to develop for Data science.
  - Then, install the libraries and framework required for your project. For instance, NumPy, Panda, Matplotlib, etc.
  - Furthermore, you might also want to install the jupyter notebook.



# Introduction to Google colab

## Why Colab?

Wouldn't it be better if you could skip all the above steps and start writing a program? Moreover, what about if you get free GPU and TPU for your computation heavy task. Does it sound too good to be true? That's what a Google Colab is.

Google Colab is a Jupyter notebook environment that runs completely on a cloud. It handles all the setup and configuration required for your program. So that you can start writing your first program.

Colaboratory, or “**Colab**” for short, is a product from Google Research. **Colab** allows anybody to write and execute arbitrary python code through the browser, and is especially well suited to machine learning, data analysis and education.

## Introduction to Google colab



colab

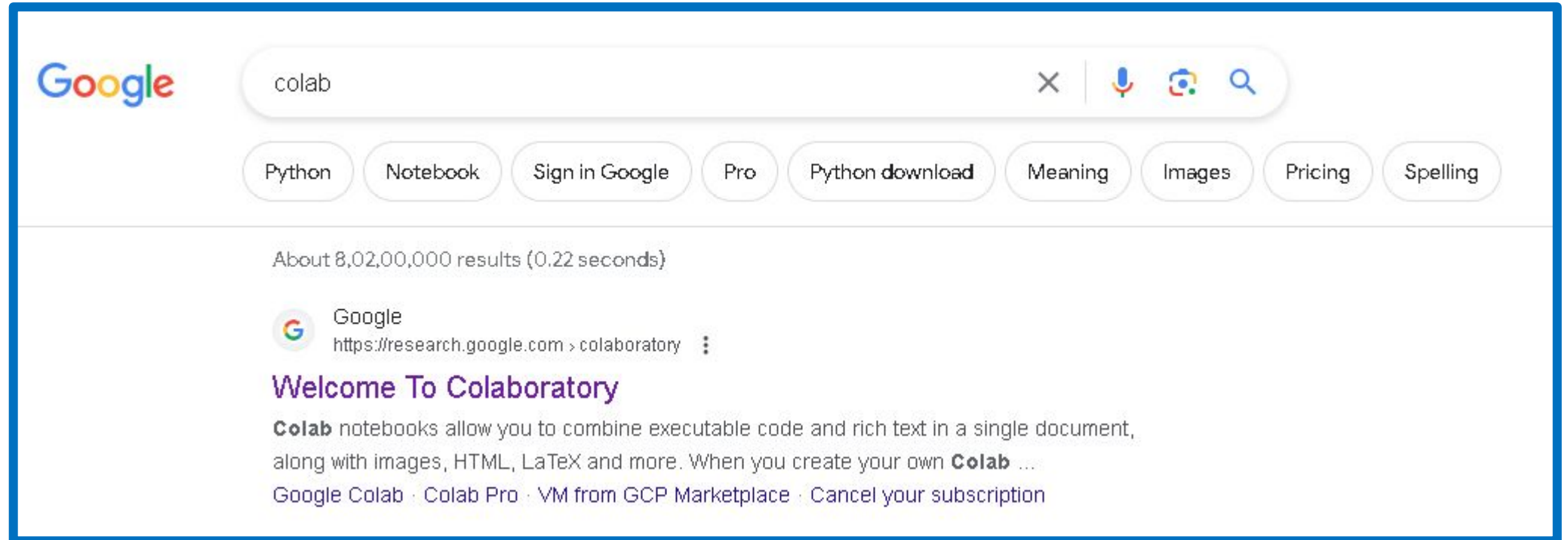


# Introduction to Google colab

## How to run a code in Google Colab?

Running code in Google Colab is as easy as opening any website. It requires just 2 steps. Yes, you heard me correct.

1. Sign into Google colab.
2. Create a new notebook.





# Introduction to Google colab

## How to run a code in Google Colab?

The screenshot shows the Google Colab interface with the 'Recent' tab selected. At the top, there are tabs for 'Examples', 'Recent', 'Google Drive', 'GitHub', and 'Upload'. Below the tabs is a search bar labeled 'Filter notebooks'. A table lists recent notebooks with columns for 'Title', 'Last opened', and 'First opened'. Two notebooks are listed: 'Untitled0.ipynb' and 'Welcome To Colaboratory'. At the bottom right, there are buttons for 'New notebook' and 'Cancel'. A blue arrow points from the word 'Select' to the 'New notebook' button.

Title	Last opened	First opened
Untitled0.ipynb	4:01 PM	4:01 PM
Welcome To Colaboratory	4:01 PM	4:01 PM

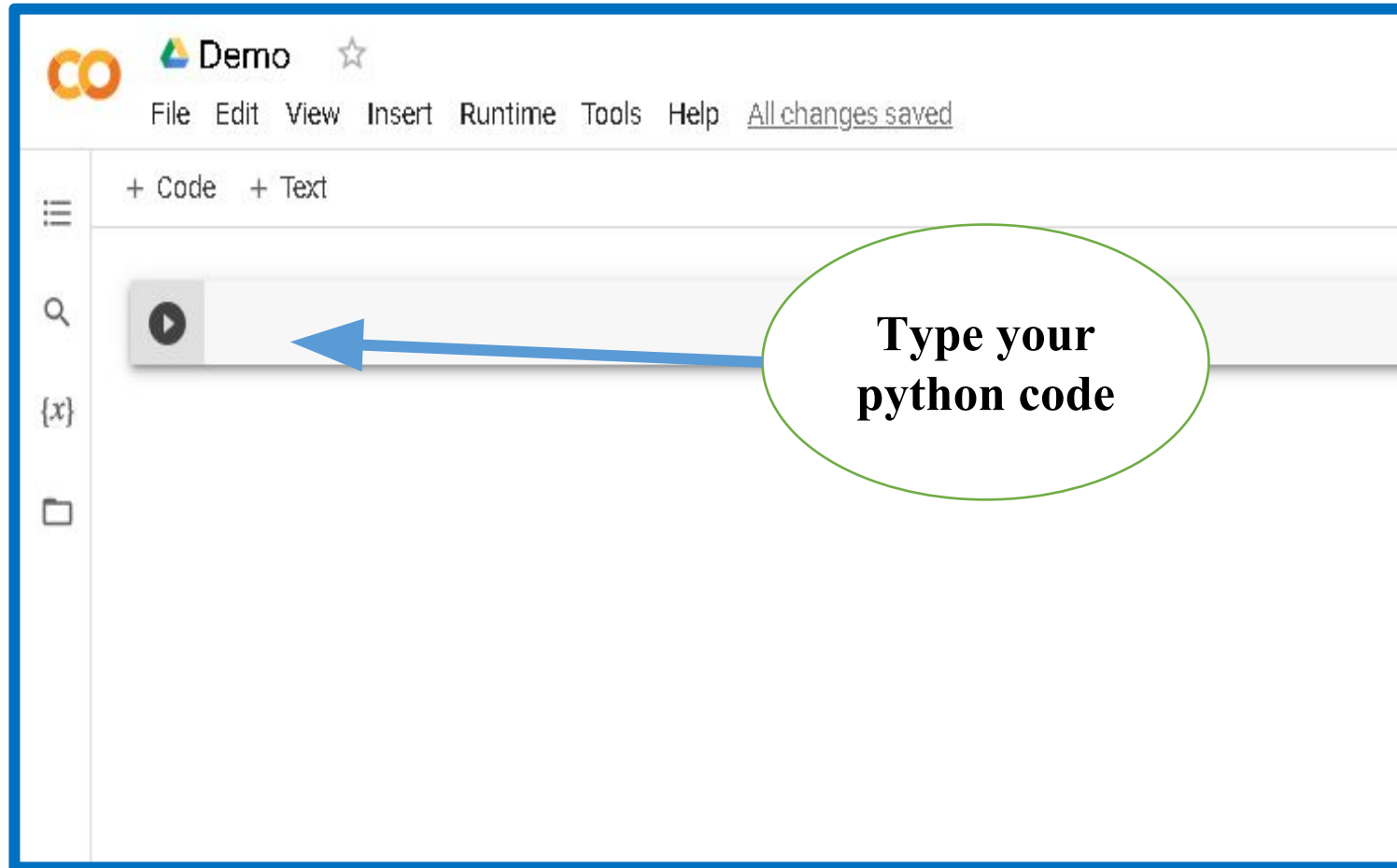
New notebook Cancel

Select



# Introduction to Google colab

## How to run a code in Google Colab?

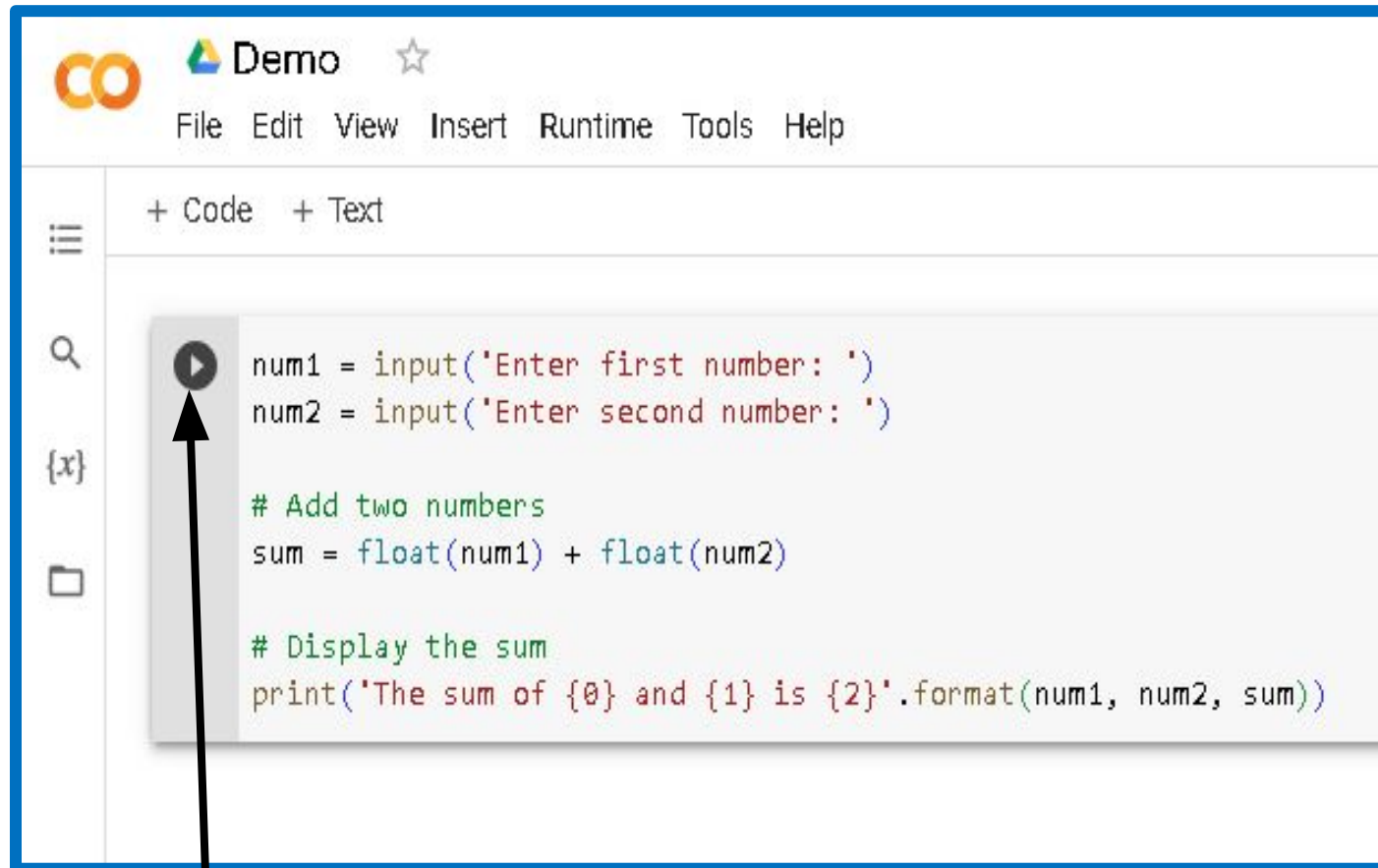






# Introduction to Google colab

## How to run a code in Google Colab?



Run the Program by clicking the button



# Introduction to Google colab

## How to run a code in Google Colab?

```
✓ 6s ▶ num1 = input('Enter first number: ')
num2 = input('Enter second number: ')

# Add two numbers
sum = float(num1) + float(num2)

# Display the sum
print('The sum of {0} and {1} is {2}'.format(num1, num2, sum))1
```

Enter first number: 12  
Enter second number: 33  
The sum of 12 and 33 is 45.0





## Basic data types

### Integers

Integers can be binary, octal, and hexadecimal values.

#### Example:

```
b = 0b11011000 # binary
```

```
print(b)
```

```
216
```

```
o = 0o12 # octal
```

```
print(o)
```

```
10
```

```
h = 0x12 # hexadecimal
```

```
print(h)
```

```
18
```



## Basic data types

### Float

In Python, floating point numbers (float) are positive and negative real numbers with a fractional part denoted by the decimal symbol `.` or the scientific notation `E` or `e`, e.g. `1234.56`, `3.142`, `-1.55`, `0.23`.

#### Example:

```
f = 1.2
```

```
print(f) #output: 1.2
```

```
print(type(f)) #output: <class 'float'>
```

```
f=123_42.222_013 #output: 12342.222013
```

```
print(f)
```

```
f=2e400
```

```
print(f) #output: inf
```

As you can see, a floating point number can be separated by the underscore `_`. The maximum size of a float is depend on your system. The float beyond its maximum size referred as `inf`, `Inf`, `INFINITY`, or `infinity`. For example, a float number `2e400` will be considered as infinity for most systems.



## Basic data types

### Float

Use the float() function to convert string, int to float.

#### Example:

```
f=float('5.5')
```

```
print(f) #output: 5.5
```

```
f=float('5')
```

```
print(f) #output: 5.0
```



## Basic data types

### Boolean

The Python Boolean type is one of Python's built-in data types. It's used to represent the truth value of an expression. For example, the expression `1 <= 2` is `True`, while the expression `0 == 1` is `False`. Understanding how Python Boolean values behave is important to programming well in Python.

#### Example:

```
>>> type(False)
```

```
<class 'bool'>
```

```
>>> type(True)
```

```
<class 'bool'>
```

```
a=1
```

```
b=2
```

```
c=a<b
```

```
print (c)
```

```
Output
```

```
True
```



## Working with String Functions

String is collection of characters. All string methods return new values. They do not change the original string. Strings in python are surrounded by either single quotation marks, or double quotation marks.

```
>>> print("Hello")
```

```
'Hello'
```

```
>>> print('Hello')
```

```
'Hello'
```

```
>>> dept="Engineering"
```

```
'Engineering'
```





## String Methods

### Looping through a String

We can loop through the characters in a string, with a for loop.

#### Example

```
for x in "Engineering":
```

```
    print(x)
```

#### Output

```
E  
N  
G  
I  
N  
E  
E  
R  
I  
N  
G
```



# String Methods

## String Length

To get the length of the string, use the **len()** method.

```
>>> dept="Engineering"
```

```
>>> print(len(dept))
```

11

## Check String ( in keyword )

To check particular pattern or character is present in the string, we can use in keyword.

```
>>> student="I am doing Bio-Technology"
```

```
>>> print("Bio" in student)
```

True



## String Methods

### Check String( **not in** keyword)

To check pattern or character is present in the string, we can use **in** keyword.

```
>>> student="I am doing Bio-Technology"
```

```
>>> print("Bio" not in student)
```

**False**

### String Slicing

We can extract range of characters by using the slice. Specify the start index and end index, separated by a colon, to return part of the string.

```
>>> student="I am doing Bio-Technology"
```

```
>>> print(student[0:5])
```

I am



## String Methods

```
>>> student="I am doing Bio-Technology"
```

```
>>> print(student[2:4])
```

am

### **Slice from the Start**

```
>>> print(student[:25])
```

I am doing Bio-Technology

### **Slice to the End**

```
>>> print(student[0:])
```

I am doing Bio-Technology



# String Methods

## Negative Indexing

```
>>> print(student[-1:])
```

y

```
>>> print(student[-2:])
```

gy

```
>>> print(student[-10:])
```

Technology



# String Methods

## Modify String

### Upper Case

```
>>> name="Bana Singh"
```

```
>>> print(name.upper())
```

BANA SINGH

### Lower Case

```
>>> print(name.lower())
```

bana singh

## Remove Whitespace

```
>>> name="    Bana Singh    "
```

```
>>> print(name.strip()) // Removes whitespace from the beginning or end
```

Bana Singh



# String Methods

## Modify String

## Replace String

```
>>> name="Bana Singh"
```

```
>>> name
```

```
'Bana Singh'
```

```
>>> print(name.replace("Bana","Param Vir Chakra"))
```

```
Param Vir Chakra Singh
```



## String Methods

Method	Description
<a href="#"><u>capitalize()</u></a>	Converts the first character to upper case
<a href="#"><u>casefold()</u></a>	Converts string into lower case
<a href="#"><u>center()</u></a>	Returns a centered string
<a href="#"><u>count()</u></a>	Returns the number of times a specified value occurs in a string
<a href="#"><u>encode()</u></a>	Returns an encoded version of the string
<a href="#"><u>endswith()</u></a>	Returns true if the string ends with the specified value
<a href="#"><u>expandtabs()</u></a>	Sets the tab size of the string
<a href="#"><u>find()</u></a>	Searches the string for a specified value and returns the position of where it was found





## String Methods

Method	Description
<a href="#"><u>format()</u></a>	Formats specified values in a string
<a href="#"><u>format_map()</u></a>	Formats specified values in a string
<a href="#"><u>index()</u></a>	Searches the string for a specified value and returns the position of where it was found
<a href="#"><u>isalnum()</u></a>	Returns True if all characters in the string are alphanumeric
<a href="#"><u>isalpha()</u></a>	Returns True if all characters in the string are in the alphabet
<a href="#"><u>isascii()</u></a>	Returns True if all characters in the string are ascii characters
<a href="#"><u>isdecimal()</u></a>	Returns True if all characters in the string are decimals
<a href="#"><u>isdigit()</u></a>	Returns True if all characters in the string are digits



## String Methods

Method	Description
<u><a href="#">isidentifier()</a></u>	Returns True if the string is an identifier
<u><a href="#">islower()</a></u>	Returns True if all characters in the string are lower case
<u><a href="#">isnumeric()</a></u>	Returns True if all characters in the string are numeric
<u><a href="#">isprintable()</a></u>	Returns True if all characters in the string are printable
<u><a href="#">isspace()</a></u>	Returns True if all characters in the string are whitespaces
<u><a href="#">istitle()</a></u>	Returns True if the string follows the rules of a title
<u><a href="#">isupper()</a></u>	Returns True if all characters in the string are upper case



## String Methods

Method	Description
<a href="#"><u>join()</u></a>	Converts the elements of an iterable into a string
<a href="#"><u>ljust()</u></a>	Returns a left justified version of the string
<a href="#"><u>lower()</u></a>	Converts a string into lower case
<a href="#"><u>lstrip()</u></a>	Returns a left trim version of the string
<a href="#"><u>maketrans()</u></a>	Returns a translation table to be used in translations
<a href="#"><u>partition()</u></a>	Returns a tuple where the string is parted into three parts
<a href="#"><u>replace()</u></a>	Returns a string where a specified value is replaced with a specified value



## String Methods

Method	Description
<a href="#"><u>rfind()</u></a>	Searches the string for a specified value and returns the last position of where it was found
<a href="#"><u>rindex()</u></a>	Searches the string for a specified value and returns the last position of where it was found
<a href="#"><u>rjust()</u></a>	Returns a right justified version of the string
<a href="#"><u>rpartition()</u></a>	Returns a tuple where the string is parted into three parts
<a href="#"><u>rsplit()</u></a>	Splits the string at the specified separator, and returns a list
<a href="#"><u>rstrip()</u></a>	Returns a right trim version of the string



## String Methods

Method	Description
<a href="#"><u>split()</u></a>	Splits the string at the specified separator, and returns a list
<a href="#"><u>splitlines()</u></a>	Splits the string at line breaks and returns a list
<a href="#"><u>startswith()</u></a>	Returns true if the string starts with the specified value
<a href="#"><u>strip()</u></a>	Returns a trimmed version of the string
<a href="#"><u>swapcase()</u></a>	Swaps cases, lower case becomes upper case and vice versa
<a href="#"><u>title()</u></a>	Converts the first character of each word to upper case
<a href="#"><u>translate()</u></a>	Returns a translated string



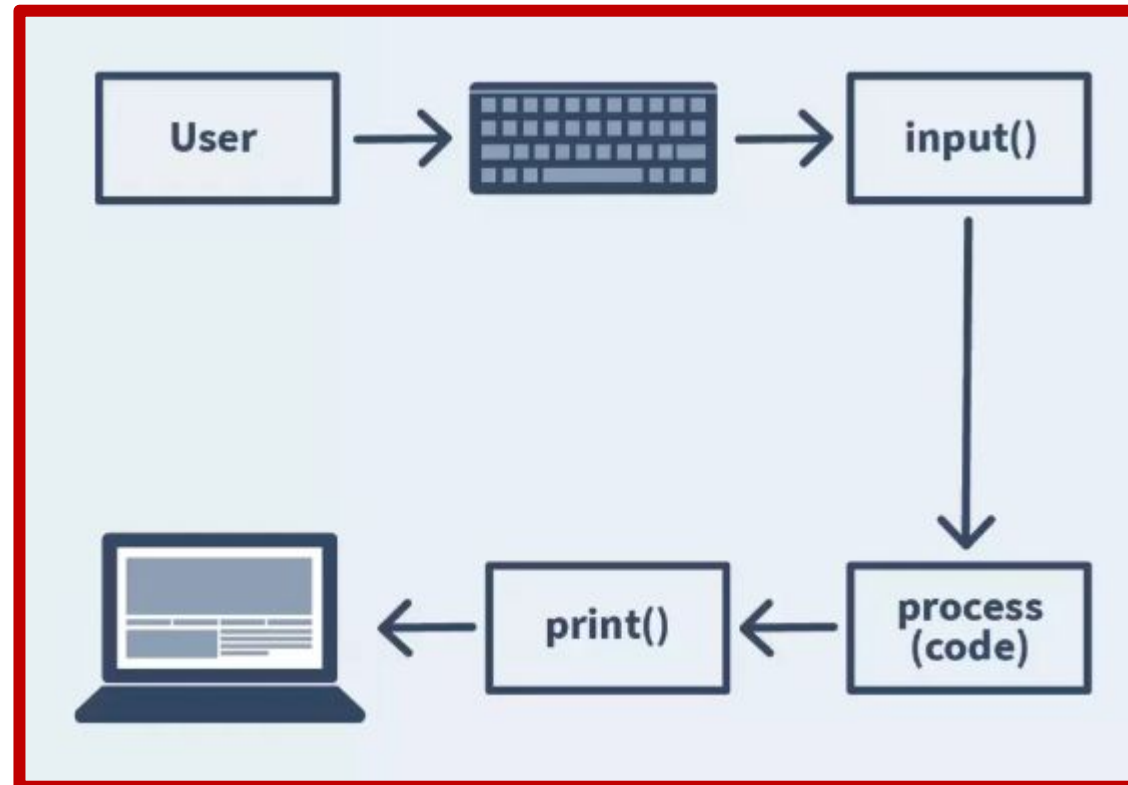
## String Methods

Method	Description
<a href="#"><u>upper()</u></a>	Converts a string into upper case
<a href="#"><u>zfill()</u></a>	Fills the string with a specified number of 0 values at the beginning



## Working with input and output functions

In Python, we use the `print()` function to output data to the screen. Sometimes we might want to take input from the user. We can do so by using the `input()` function. Python takes all the input as a string input by default.





# Working with input and output functions

## Python Output

We use the widely used `print()` statement to display some data on the screen.

The syntax for **`print()`** is as follows:

```
print (“string to be displayed as output ” )
```

```
print (variable )
```

```
print (“String to be displayed as output ”, variable)
```

```
print (“String1 ”, variable, “String 2”, variable, “String 3” .....)
```

## Example

```
>>>print (“Welcome to Python Programming”) Welcome to Python Programming
```

```
>>>x = 5
```

```
>>>y = 6
```

```
>>>z = x + y
```

```
>>>print (z)
```





## Working with input and output functions

### Python Output

We use the widely used `print()` statement to display some data on the screen.

The syntax for **`print()`** is as follows:

```
print (“string to be displayed as output ” )
```

```
print (variable )
```

```
print (“String to be displayed as output ”, variable)
```

```
print (“String1 ”, variable, “String 2”, variable, “String 3” .....)
```

### Example

```
>>>print (“Welcome to Python Programming”) Welcome to Python Programming
```

```
>>>x = 5
```

```
>>>y = 6
```

```
>>>z = x + y
```

```
>>>print (z)
```

```
11
```



## Working with input and output functions

### Python Input

In Python, `input( )` function is used to accept data as input at run time. The syntax for `input()` function is,

`Variable = input (“prompt string”)`

Where, prompt string in the syntax is a statement or message to the user, to know what input can be given. If a prompt string is used, it is displayed on the monitor; the user can provide expected data from the input device. The `input( )` takes whatever is typed from the keyboard and stores the entered data in the given variable. If prompt string is not given in `input( )` no message is displayed on the screen, thus, the user will not know what is to be typed as input.

### Example:

```
>>>city=input (“Enter Your City: ”)
```

```
Enter Your City: Tirunelveli
```

```
>>>print (“I am from “, city)
```

```
I am from Tirunelveli
```



## Working with input and output functions

### Python Input

```
x = int (input("Enter Number 1: "))  
y = int (input("Enter Number 2: "))  
print ("The sum = ", x+y)
```

### Output:

Enter Number 1: 34

Enter Number 2: 56

The sum = 90



## Python- Single and Multi Line Comments

A comment is a piece of code that isn't executed by the compiler or interpreter when the program is executed. Comments can only be read when we have access to the source code. Comments are used to explain the source code and to make the code more readable and understandable.

### **Single Line Comment in Python**

Single line comments are those comments which are written without giving a line break or newline in python.

#### **Example:**

```
#This is a single line comment in python  
import numpy as np
```

### **Multi Line Comment in Python**

As the name specifies, a multi line comment expands up to multiple lines. But python does not have syntax for multi line comments. We can implement multi line comments in python using single line comments or triple quoted python strings.

#### **Example:**

```
"""This is a multiline comment in python which  
    expands to many lines"
```



## Error Handling in Python

An exception is a type of error that occurs during the execution of a program. However, Python throws an exception while running a program, which must be handled to prevent your application from crashing.

Python has many [built-in exceptions](#) that are raised when your program encounters an error (something in the program goes wrong).

When these exceptions occur, the Python interpreter stops the current process and passes it to the calling process until it is handled. If not handled, the program will crash.



## Error Handling in Python

For example, let us consider a program where we have a function A that calls function B, which in turn calls function C. If an exception occurs in function C but is not handled in C, the exception passes to B and then to A.

If never handled, an error message is displayed and our program comes to a sudden unexpected halt.



# Error Handling in Python

## Why should we use exceptions?

1. Exception handling mechanism allows you to separate error-handling code from normal code.
2. It clarifies the code and enhanced readability.
3. It is a convenient method for handling error messages.
4. In python, we can raise an exception in the program by using the raise exception method.



# Error Handling in Python

## Important Python Errors

Error Type	Description
<b>ArithmeticError</b>	ArithmeticError act as a base class for all arithmetic exceptions. It is raised for errors in arithmetic operations.
<b>ImportError</b>	ImportError is raised when you are trying to import a module which does not present. This kind of exception occurs if you have made typing mistake in the module name or the module which is not present in the standard path.
<b>IndexError</b>	An IndexError is raised when you try to refer a sequence which is out of range.
<b>KeyError</b>	When a specific key is not found in a dictionary, a KeyError exception is raised.
<b>NameError</b>	A NameError is raised when a name is referred to in code which never exists in the local or global namespace.





# Error Handling in Python

## Important Python Errors

Error Type	Description
<b>ValueError</b>	Value error is raised when a function or built-in operation receives an argument which may be of correct type but does not have suitable value.
<b>EOFError</b>	This kind of error raises when one of the built-in functions (input() or raw_input()) reaches an EOF condition without reading any data.
<b>ZeroDivisionError</b>	This type of error raised when division or module by zero takes place for all numeric types.
<b>IOError-</b>	This kind of error raised when an input/output operation fails.
<b>syntaxError</b>	SyntaxErrors raised when there is an error in Python syntax.
<b>IndentationError</b>	This error raised when indentation is not properly defined



# Error Handling in Python

try:

lets you test a block of  
code for errors

except:

lets you handle the  
error



## Error Handling in Python

finally:

Execute the code  
regardless of the result  
of the try-and except  
blocks



# Error Handling in Python

## Example:

```
if age>=18:
```

```
    print("Eligible to Vote")
```

## Error:

Traceback (most recent call last):

File "C:/Users/Jose/Desktop/demo2.py", line 1, in <module>

```
    if age>=18:
```

**NameError: name 'age' is not defined**



# Error Handling in Python

## Example:

try:

```
if age >= 18:
```

```
    print("Eligible to Vote")
```

except:

```
    print("Variable age is not initialized")
```

## Output:

**Variable age is not initialized**



# Error Handling in Python

## Example:

```
age=24
```

```
try:
```

```
    if age>=18:
```

```
        print("Eligible to Vote")
```

```
except:
```

```
    print("Variable age is not
```

```
initialized")
```

## Output:

**Eligible to Vote**

An error generated inside the try block will be handled by except block.

If there is no try block, the program execution will be stopped suddenly, and error message displayed.



## Error Handling in Python

### Example: (Division by Zero Error)

```
import sys

a=20

try:
    a/0
except ArithmeticError as e:
    print (e)
    #print (sys.exc_type)
    print ('This is an example of catching ArithmeticError')
```

### Output:

division by zero

This is an example of catching ArithmeticError



# Error Handling in Python

## Example:

try:

```
if age >= 18:
```

```
    print("Eligible to Vote")
```

except:

```
    print("Variable age is not initialized")
```

## Output:

**Variable age is not initialized**





# Error Handling in Python

## Example:

try:

```
if age >= 18:
```

```
    print("Eligible to Vote")
```

except:

```
    print("Variable age is not initialized")
```

## Output:

**Variable age is not initialized**



## Error Handling in Python

### Example:

try:

```
if age >= 18:
```

```
    print("Eligible to Vote")
```

except:

```
    print("Variable age is not initialized")
```

### Output:

**Variable age is not initialized**



# Error Handling in Python

## Example: (ImportError)

```
import sys
```

```
try:
```

```
    from exception import myexception
```

```
except Exception as e:
```

```
    print (e)
```

## Output:

**No module named 'exception'**



# Error Handling in Python

## Many Exceptions

We can create as many exception blocks as we like, for example, if we want to run a special piece of code in response to a specific error:

try:

```
print(x)
```

except NameError:

```
print("Variable x is not defined")
```

except:

```
print("Something else went wrong")
```

## Output:

**Variable x is not defined**



# Error Handling in Python

## Else

You can use the **else** keyword to define a block of code to be executed if no errors were raised:

try:

```
print("Hello")
```

except:

```
print("Something went wrong")
```

else:

```
print("Nothing went wrong")
```

## **Output:**

**Hello**

**Nothing went wrong**



## Error Handling in Python

### **finally**

The finally block, if specified, will be executed regardless if the try block raises an error or not.

try:

```
print(x)
```

except:

```
print("Something went wrong")
```

finally:

```
print("The 'try except' is finished")
```

### **Output:**

**Something went wrong**

**The 'try except' is finished**



# Error Handling in Python

## Raise an exception

The developer can throw an exception in python if some condition is satisfied.

```
x = -1
```

```
if x < 0:
```

```
    raise Exception("Sorry, no numbers below zero")
```

## Output:

**Traceback (most recent call last):**

**File "C:/Users/Jose/Desktop/demo1.py", line 3, in <module>**

**raise Exception("Sorry, no numbers below zero")**

**Exception: Sorry, no numbers below zero**

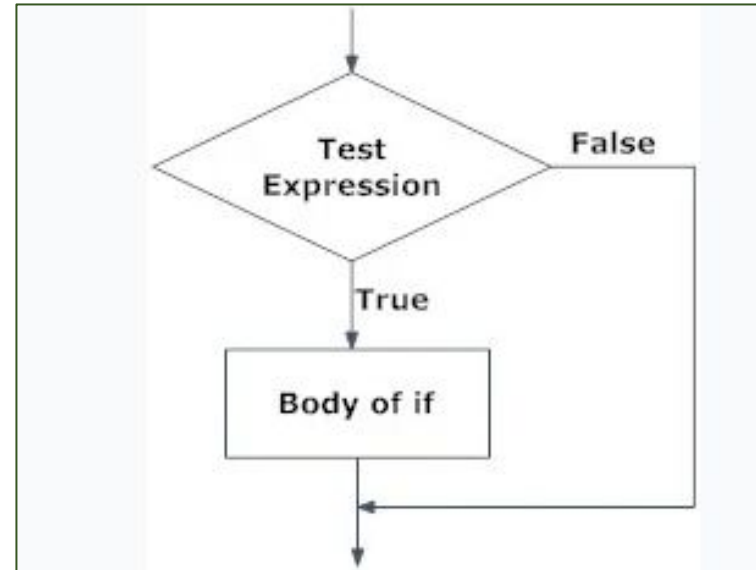


# Python Conditional and Looping Statements

- Equals:  $a == b$
- Not Equals:  $a != b$
- Less than:  $a < b$
- Less than or equal to:  $a \leq b$
- Greater than:  $a > b$
- Greater than or equal to:  $a \geq b$

## Python if statement syntax

```
if test_expression:  
    statements(s)
```



Here, the program evaluates the test expression and will execute statement(s) only **if the test expression is True**.

If the test expression is **False**, the statement(s) is not executed.





# Python Conditional and Looping Statements

Example:

**Num=3**

**If Num>0:**

**print("Number positive")**

Python if statement syntax

**if** test\_expression:

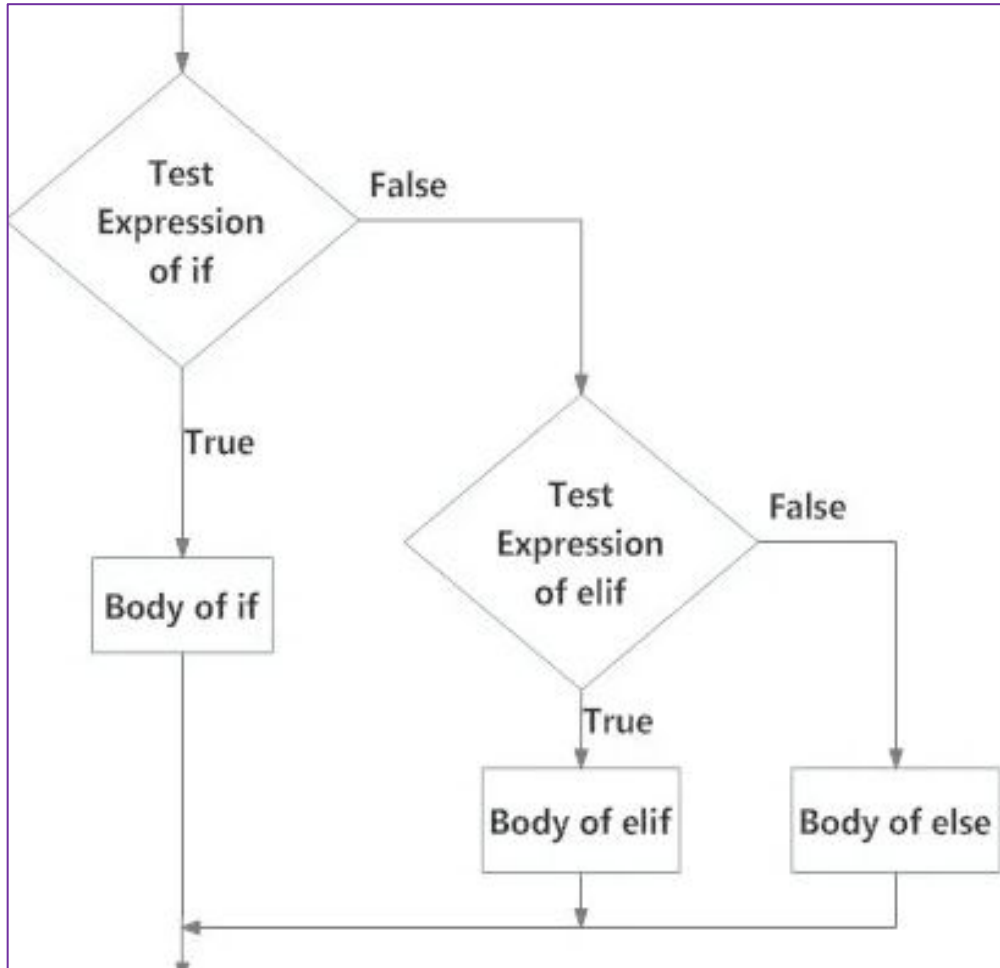
    Body of if

**elif** test\_expression:

    Body of elif

**else:**

    Body of else





## Python Conditional and Looping Statements

The elif is short for else if. It allows us to check for multiple expressions. If the condition for if is False, it checks the condition of the next elif block and so on. If all the conditions are False, the body of else is executed. Only one block among the several if...elif...else blocks is executed according to the condition.

### Example:

```
num = 3.4
```

```
if num > 0:
```

```
    print("Positive number")
```

```
elif num == 0:
```

```
    print("Zero")
```

```
else:
```

```
    print("Negative number")
```



# Python Conditional and Looping Statements

## Python nested if statement syntax

```
if boolean_expression:
```

```
    if boolean_expression:
```

```
        statement(s)
```

```
    else:
```

```
        statement(s)
```

```
else:
```

```
    statement(s)
```

Any number of these statements can be nested inside one another. Indentation is the only way to figure out the level of nesting. They can get confusing, so they must be avoided unless necessary.



# Python Conditional and Looping Statements

## Python nested if statement syntax

### Example:

```
x = 30
y = 10
if x >= y:
    print("x is greater than or equals to y")
    if x == y:
        print("x is equals to y")
    else:
        print("x is greater than y")
else:
    print("x is less than y")
```

**x is greater than or equals to y**  
**x is greater than y**



# Python Conditional and Looping Statements

## Python Loops

- **while loop**

- **for loop**

Loops are used to perform same set of statements again and again.

### While loop in Python

The block of statements in the while loop is executed as long as the test condition is true.

### Syntax of while loop

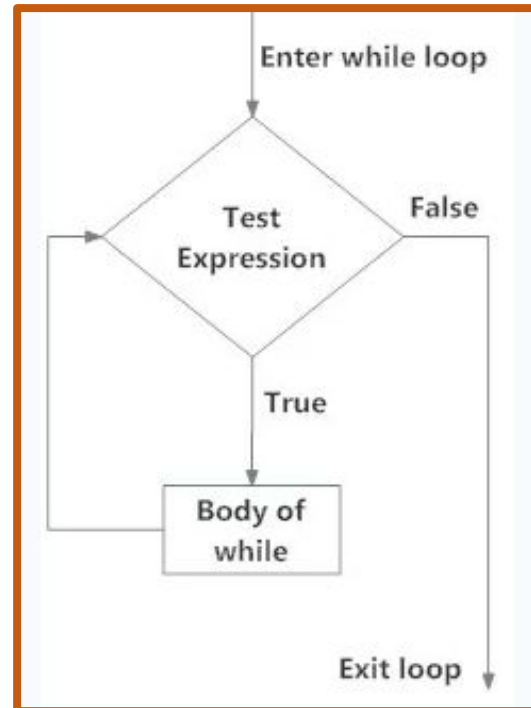
```
while test_expression:
```

```
    Body of while
```



## Python Conditional and Looping Statements

In the while loop, test expression is checked first. The body of the loop is entered only if the test\_expression evaluates to True. After one iteration, the test expression is checked again. This process continues until the test\_expression evaluates to False.





# Python Conditional and Looping Statements

## Example:

```
n = 10
```

```
sum = 0
```

```
i = 1
```

```
while i <= n:
```

```
    sum = sum + i
```

```
    i = i+1    # update counter
```

```
print("The sum is", sum)
```

## Output:

The sum is 55



# Python Conditional and Looping Statements

**Example: (Find a list of all even numbers from 1 to 25 and calculate the sum of even numbers)**

```
n = 25
```

```
sum = 0
```

```
print("Even numbers are")
```

```
i = 1
```

```
while i <= n:
```

```
    if i%2==0:
```

```
        print(i)
```

```
        sum=sum+i
```

```
    i = i+1 # update counter
```

```
print("The sum is", sum)
```

**Output**

**Even numbers are**

2

4

6

8

10

12

14

16

18

20

22

24

**The sum is 156**





# Python Conditional and Looping Statements

## for loop in Python

The python for loop is used to iterate over a sequence (list, tuple, String). Iterating over a sequence is called traversing.

### Syntax of for loop

```
for val in sequence:
```

```
    loop body
```

Here, val is the variable that takes the value of the item inside the sequence on each iteration. Loop continues until we reach the last item in the sequence. The body of for loop is separated from the rest of the code using indentation.



## Python Conditional and Looping Statements

**Example: (Find a list of all even numbers from 1 to 25 and calculate the sum of even numbers)**

```
n = 25
```

```
sum = 0
```

```
print("Even numbers are")
```

```
for i in range(n):
```

```
    if i%2==0:
```

```
        print(i)
```

```
        sum=sum+i
```

```
    i = i+1 # update counter
```

```
print("The sum is", sum)
```

**Output**

**Even numbers are**

2

4

6

8

10

12

14

16

18

20

22

24

**The sum is 156**



# Python Conditional and Looping Statements

## Example: (Prime no or not)

```
n=int(input(""))
i=2
flag=0
while i<=n/2:
    if n%i==0:
        flag=1
        break
    i=i+1
if flag==0:
    print("prime ",n)
Else:
    print("Not a prime ", n)
```



# Python Conditional and Looping Statements

## Example: (Prime no or not)

```
n=int(input(""))
i=2
flag=0
while i<=n/2:
    if n%i==0:
        flag=1
        break
    i=i+1
if flag==0:
    print("prime ",n)
Else:
    print("Not a prime ", n)
```



# Python Conditional and Looping Statements

## Example: (Palindrome)

```
rev=0
n=int(input("Enter any no"))
temp=n
while n>0:
    r=n%10
    rev=rev*10+r
    n=int(n/10)
    # print(n)
if rev==temp:
    print("Palindrome")
else:
    print("No")
```



# Python Conditional and Looping Statements

## Example: (Reverse the number)

```
rev=0
n=int(input("Enter any no"))
temp=n
while n>0:
    r=n%10
    rev=rev*10+r
    n=int(n/10)
    # print(n)
print(rev)
```



# Working with List Structures

## **Lists**

List is used to store multiple elements separated by comma and enclosed within the square brackets[ ]. List elements are ordered (it means that elements are added at the end of list), changeable (we can add or remove elements from the list), and allow duplicate values. List elements are indexed , the first index is 0.



# Working with List Structures

## Lists

```
>>> Games=["Cricket","Hockey","Football"]
```

```
>>> Games
```

```
['Cricket', 'Hockey', 'Football']
```

## len() Method

To determine the number of elements in the list

```
>>> len(Games)
```

```
3
```

## type() Method

To find the type of variable used in the program

```
>>> print(type(Games))
```

```
<class 'list'>
```





# Working with List Structures

## Lists

To access elements from the list

```
>>> Games.append("Kabadi")
```

```
>>> Games
```

```
['Cricket', 'Hockey', 'Football', 'Kabadi']
```

To access the first element

```
>>> Games[1] or print(Games[1])
```

## Hockey

## Negative Indexing

It means that indexing start from the last item. -1 refers to the last item, -2 refers to the second last item etc.



## Working with List Structures

### Lists

```
>>> Games[-1] or print(Games[-1])
```

### Kabadi

```
>>> Games[-2] or print(Games[-2])
```

### Football

### Range of Elements

To access range of elements from the list, mention the starting index and ending index. The output will be a new list with specified number of elements.

```
>>> print(Games[1:2])
```

```
['Hockey']
```



# Working with List Structures

## Lists

```
>>> Games
```

```
['Cricket', 'Hockey', 'Football', 'Kabadi']
```

```
>>> Games[2:]
```

```
['Football', 'Kabadi']
```

**Remove List** (We can specify the element name or index while deleting)

```
>>> Games.remove("Kabadi")
```

```
>>> Games
```

```
['Cricket', 'Hockey', 'Football']
```



# Working with List Structures

## Lists

Iterate or Loop through elements

```
>>> Games.append("Golf")
>>> Games.append("Tennis")
>>> Games
['Cricket', 'Hockey', 'Football', 'Golf', 'Tennis']

>>> for x in Games
...   print(x)
...

```

**Cricket**

**Hockey**

**Football**

**Golf**

**Tennis**



# Working with List Structures

## Lists

### Sorting Elements in the List (**Ascending or Descending**)

```
>>> Games
```

```
['Cricket', 'Hockey', 'Football', 'Golf', 'Tennis']
```

```
>>> Games.sort()
```

```
>>> Games
```

```
['Cricket', 'Football', 'Golf', 'Hockey', 'Tennis'] // Ascending
```

```
>>> Games.sort(reverse=True)
```

```
>>> Games
```

```
['Tennis', 'Hockey', 'Golf', 'Football', 'Cricket']
```



# Working with List Structures

## Lists

### Copy List elements to another rlist

```
>>> Games
```

```
['Cricket', 'Hockey', 'Football', 'Golf', 'Tennis']
```

```
>>> L1 = Games.copy()
```

```
>>> L1
```

```
['Cricket', 'Hockey', 'Football', 'Golf', 'Tennis']
```

### Join two different Lists

```
>>> Games
```

```
['Cricket', 'Hockey', 'Football', 'Golf', 'Tennis']
```

```
>>> L1
```

```
['Cricket', 'Hockey', 'Football', 'Golf', 'Tennis']
```



# Working with List Structures

## Lists

**Join two different Lists // Approach-1 (Use concatenation operator)**

```
>>> L2=Games+L1
```

```
>>> L2
```

```
['Tennis', 'Hockey', 'Golf', 'Football', 'Cricket', 'Tennis', 'Hockey', 'Golf', 'Football',  
'Cricket']
```

**Join two different Lists // Approach-2 (Use append() method)**

```
>>> list2
```

```
[1, 2, 3]
```

```
>>> list1
```

```
['x', 'y', 'z']
```

```
>>> for x in list2:
```

```
...     list1.append(x)
```

```
...
```

```
>>> print(list1)
```

```
['x', 'y', 'z', 1, 2, 3]
```



Method	Description
<a href="#"><u>append()</u></a>	Adds an element at the end of the list
<a href="#"><u>clear()</u></a>	Removes all the elements from the list
<a href="#"><u>copy()</u></a>	Returns a copy of the list
<a href="#"><u>count()</u></a>	Returns the number of elements with the specified value
<a href="#"><u>extend()</u></a>	Add the elements of a list (or any iterable), to the end of the current list
<a href="#"><u>index()</u></a>	Returns the index of the first element with the specified value
<a href="#"><u>insert()</u></a>	Adds an element at the specified position
<a href="#"><u>pop()</u></a>	Removes the element at the specified position
<a href="#"><u>remove()</u></a>	Removes the item with the specified value
<a href="#"><u>reverse()</u></a>	Reverses the order of the list
<a href="#"><u>sort()</u></a>	Sorts the list





# Working with Tuples Data Structures

## Tuple

Tuple is also a collection data type used to store more elements in a single variable name. It is unchangeable (**Immutable**). In tuples, elements are enclosed in round brackets.

## Create a Tuple

```
>>> t1=(1,2,3) //tuple name is t1
```

```
>>> t1
```

```
(1, 2, 3)
```

```
>>> t2=("a","b","c") // //tuple name is t2
```

```
>>> t2
```

```
('a', 'b', 'c')
```



# Working with Tuples Data Structures

## Tuple

Access Tuple elements // Use index , inside the square brackets

```
>>> t2
```

```
('a', 'b', 'c')
```

```
>>> print( t2[1])
```

## Change Tuple Values

Once tuple is created, we cannot change its values. Because tuples are **immutable**.

But there is another way, **Convert tuple into a list**, **change the list**, and **convert the list back into a tuple**.



## Working with Tuples Data Structures

### Tuple

```
>>> t2
```

```
('a', 'b', 'c')      // Elements in tuple-t2
```

```
>>> t3=list(t2)      // tuple is converted into a list
```

```
>>> t3
```

```
['a', 'b', 'c']
```

```
>>> t3[1]="Butterfly" // change the element in list
```

```
>>> t3
```

```
['a', 'Butterfly', 'c']
```

```
>>> t2=tuple(t3)      // Convert the list into tuple
```

```
>>> t2
```

```
('a', 'Butterfly', 'c')
```



## Working with Tuples Data Structures

### Tuple

### Loop through a Tuple

```
>>> cricketers=("Rohit","kholi","Dawan","Ashwin","Jadeja")
```

```
>>> cricketers
```

```
('Rohit', 'kholi', 'Dawan', 'Ashwin', 'Jadeja')
```

```
>>> for x in cricketers:
```

```
...     print(x)
```

```
...
```

```
Rohit
```

```
kholi
```

```
Dawan
```

```
Ashwin
```

```
Jadeja
```



# Working with Tuples Data Structures

## Tuple

### Join Tuples

```
>>> cricketers=("Rohit","kholi","Dawan","Ashwin","Jadeja")
```

```
>>> bowlers= ("Kuldip","Bumrah","Ishanth","Pandya")
```

```
>>> cricket= cricketers + bowlers
```

```
('Rohit', 'kholi', 'Dawan', 'Ashwin', 'Jadeja', 'Kuldip', 'Bumrah', 'Ishanth',  
'Pandya')
```



## Working with Sets

Sets are used to store multiple items in a single variable. A set is a collection of unordered, unchangeable, and unindexed.

**Note:** Sets are written with curly brackets.

**//Create a set**

```
Fruits = {"apple", "banana", "cherry"}  
print(Fruits)
```

**//Duplicates not allowed**

```
Fruits = {"apple", "banana", "cherry", "apple"}  
print(Fruits)
```

**Output:**

```
{'banana', 'cherry', 'apple'}
```

**//Length of a set**

```
Fruits = {"apple", "banana", "cherry"}  
print(len(Fruits))
```

**Output:**

```
3
```



# Working with Dictionaries

## Dictionary

It is used to store data values in **key:value pairs**. Dictionary is a **collection** which is **ordered**, changeable (**mutable**) and do not allow duplicate values. Dictionary uses curly brackets.

```
>>> shop={"name":"Easybuy","type":"Textiles","year":2006, "year":2006}
```

```
>>> print(shop)
```

```
{'name': 'Easybuy', 'type': 'Textiles', 'year': 2006}
```



# Working with Dictionaries

## Dictionary

### Accessing Elements

```
>>> print(shop)
```

```
{'name': 'Easybuy', 'type': 'Textiles', 'year': 2006}
```

```
>>> shop["year"]
```

```
2006
```

### Change Dictionary Elements // Approach-1

```
>>> shop["year"]=2012
```

```
>>> shop
```

```
{'name': 'Easybuy', 'type': 'Textiles', 'year': 2012}
```





# Working with Dictionaries

## Dictionary

### Change Dictionary Elements //Approach-2

```
>>> shop.update({"year":2018})
```

```
>>> shop
```

```
{'name': 'Easybuy', 'type': 'Textiles', 'year': 2018}
```

### Add elements into Dictionary

```
>>> shop["rate"]="Good"
```

```
>>> shop
```

```
{'name': 'Easybuy', 'type': 'Textiles', 'year': 2018, 'rate': 'Good'}
```



## Working with Dictionaries

### Dictionary

#### Remove elements from Dictionary

```
>>> shop.pop("rate")
```

```
'Good'
```

```
>>> shop
```

```
{'name': 'Easybuy', 'type': 'Textiles', 'year': 2018}
```

#### Loop through Dictionary

```
>>> for x in shop:  
...     print(x+ "=" +str(shop[x]))  
...  
name=Easybuy  
type=Textiles  
year=2018
```



## Working with Dictionaries

### Dictionary

Copy a Dictionary // **Use copy method**

```
>>> shop
```

```
{'name': 'Easybuy', 'type': 'Textiles', 'year': 2018}
```

```
>>> shop1=shop.copy()
```

```
>>> shop1
```

```
{'name': 'Easybuy', 'type': 'Textiles', 'year': 2018}
```



# Working with Dictionaries

## Dictionary Methods

Method	Description
<u><a href="#">clear()</a></u>	Removes all the elements from the dictionary
<u><a href="#">copy()</a></u>	Returns a copy of the dictionary
<u><a href="#">fromkeys()</a></u>	Returns a dictionary with the specified keys and value
<u><a href="#">get()</a></u>	Returns the value of the specified key
<u><a href="#">items()</a></u>	Returns a list containing a tuple for each key value pair
<u><a href="#">keys()</a></u>	Returns a list containing the dictionary's keys
<u><a href="#">pop()</a></u>	Removes the element with the specified key
<u><a href="#">popitem()</a></u>	Removes the last inserted key-value pair
<u><a href="#">setdefault()</a></u>	Returns the value of the specified key. If the key does not exist: insert the key, with the specified value
<u><a href="#">update()</a></u>	Updates the dictionary with the specified key-value pairs
<u><a href="#">values()</a></u>	Returns a list of all the values in the dictionary



# Introduction to Python Libraries

In the **programming world**, a library is a collection of **precompiled codes** that can be used later on in a program for some specific well-defined operations.

A Python library is a **collection of related modules**. It contains bundles of code that can be used repeatedly in different programs. It makes Python Programming simpler and convenient for the programmer.

A library is a collection of **utility methods**, classes, and modules that your application code can use to perform specific tasks without writing the functionalities from scratch.

## List of Libraries in Python

### 1. **Pandas**

- ❖ Pandas is a BSD (Berkeley Software Distribution) licensed open-source library.
- ❖ This popular library is widely used in the field of data science. They are primarily used for data analysis, manipulation, cleaning, etc.
- ❖ Pandas allow for simple data modeling and data analysis operations without the need to switch to another language such as R.

# Introduction to Python Libraries



## **Pandas can do a wide range of tasks, including:**

- ❑ The data frame can be sliced using Pandas.
- ❑ Data frame joining and merging can be done using Pandas.
- ❑ Columns from two data frames can be concatenated using Pandas.
- ❑ In a data frame, index values can be changed using Pandas.
- ❑ In a column, the headers can be changed using Pandas.
- ❑ Data conversion into various forms can also be done using Pandas and many more.

# Introduction to Python Libraries



## 2.NumPy

- The name “NumPy” stands for “Numerical Python”.
- It is the commonly used library.
- It is a popular machine learning library that supports large matrices and multi-dimensional data.
- It can be used in linear algebra, as a multi-dimensional container for generic data, and as a random number generator, among other things.
- Some of the important functions in NumPy are `arcsin()`, `arccos()`, `tan()`, `radians()`, etc. NumPy Array is a Python object which defines an N-dimensional array with rows and columns.

## Features

1. Numpy is a very interactive and user-friendly library.
2. NumPy simplifies the implementation of difficult mathematical equations.
3. It makes coding and understanding topics a breeze.
4. The NumPy interface can be used to represent images, sound waves, and other binary raw streams as an N-dimensional array of real values for visualization.

### 3. Keras

- Keras is an open-source neural network library written in Python that allows us to quickly experiment with deep neural networks.
- It is an API designed for humans rather than machines.
- It is the very important library used in deep learning.
- In comparison to TensorFlow or Theano, Keras has a better acceptance rate in the scientific and industrial communities.

### Features

1. It runs without a hitch on both the CPU (Central Processing Unit) and GPU (Graphics Processing Unit).
2. Keras supports nearly all neural network models, including fully connected, convolutional, pooling, recurrent, embedding, and so forth. These models can also be merged to create more sophisticated models.
3. Keras' modular design makes it very expressive, adaptable and suited well to cutting-edge research.
4. Keras is a Python-based framework, that makes it simple to debug and explore different models and projects.



# Introduction to Python Libraries



## 4. TensorFlow

- It is the high performance numerical calculation library that is open source.
- It is also employed in deep learning algorithms and machine learning algorithms.
- It was developed by researchers in the Google Brain group of the Google AI organization and is now widely used by researchers in physics, mathematics, and machine learning for complex mathematical computations.

### Features

- ✓ Responsive Construct: We can easily visualize every part of the graph with TensorFlow, which is not possible with Numpy or SciKit.
- ✓ It is flexible in its operation related to machine learning models .
- ✓ It is easy to train machine learning models.
- ✓ TensorFlow allows you to train many neural networks and GPUs at the same time.

# Introduction to Python Libraries



## 5. Scikit Learn

- It is a python-based open-source machine learning library.
- This library supports both supervised and unsupervised learning methods.
- Scikit learns most well-known use is for music suggestions in Spotify.
- The library includes popular algorithms as well as the NumPy, Matplotlib, and SciPy packages.

### Features

- ✓ Cross-Validation: There are several methods for checking the accuracy of supervised models on unseen data with Scikit Learn for example the **train\_test\_split** method, **cross\_val\_score**, etc.
- ✓ Unsupervised learning techniques: There is a wide range of unsupervised learning algorithms available, ranging from clustering, factor analysis, principal component analysis, and unsupervised neural networks.
- ✓ Feature extraction: Extracting features from photos and text is a useful tool (e.g. Bag of words)

# Introduction to Python Libraries



## 5. SciPy

- ❑ Scipy is a free, open-source Python library used for scientific computing, data processing, and high-performance computing.
- ❑ The name “SciPy” stands for Scientific Python.
- ❑ This library is built over an extension of Numpy. It works with Numpy to handle complex computations.

## Features

- ✓ SciPy’s key characteristic is that it was written in NumPy, and its array makes extensive use of NumPy.
- ✓ SciPy uses its specialised submodules to provide all of the efficient numerical algorithms such as optimization, numerical integration, and many others.
- ✓ All functions in SciPy’s submodules are extensively documented. SciPy’s primary data structure is NumPy arrays, and it includes modules for a variety of popular scientific programming applications.

## 6. PyTorch

- ❑ PyTorch is the largest machine learning library that optimizes tensor computations.
- ❑ It has rich APIs to perform tensor computations with strong GPU acceleration.
- ❑ It also helps to solve application issues related to neural networks.

### Features

- ✓ Python and its libraries are supported by PyTorch.
- ✓ Facebook's Deep Learning requirements necessitated the use of this technology.
- ✓ It provides an easy to use API that improves usability and comprehension.
- ✓ Graphs can be set up dynamically and computed dynamically at any point during code execution in PyTorch.
- ✓ In PyTorch, coding is simple and processing is quick.
- ✓ Because CUDA (CUDA is a parallel computing platform and application programming interface that allows software to use certain types of graphics processing unit for general purpose processing – an approach called general-purpose computing on GPUs) is supported, it can be run on GPU machines.

# Introduction to Python Libraries



## 7. Matplotlib

- Matplotlib is a cross-platform, data visualization and graphical plotting library (histograms, scatter plots, bar charts, etc) for Python and its numerical extension NumPy.
- This library is responsible for plotting numerical data. And that's why it is used in data analysis. It is also an open-source library and plots high-defined figures like pie charts, histograms, scatterplots, graphs, etc.

# Introduction to Python Libraries



## 8. PyBrain

- The name “PyBrain” stands for Python Based Reinforcement Learning, Artificial Intelligence, and Neural Networks library. It is an open-source library built for beginners in the field of Machine Learning. It provides fast and easy-to-use algorithms for machine learning tasks.
- It is so flexible and easily understandable and that’s why is really helpful for developers that are new in research fields.



# Introduction to Python Libraries

## List of other libraries in python are

1. **PyGTK**- Easily create programs with GUI.
2. **Fabric**- command-line tool for streamlining the use of SSH for application deployment or systems administration tasks.
3. **SymPy**- It is an open-source library for symbolic math.
4. **Flask**- A web framework, Flask is built with a small core and many extensions.
5. **Nose**- Nose delivers an alternate test discovery and running process for unittest.
6. **iPython**- iPython Python Library has an architecture that facilitates parallel and distributed computing.
7. **wxPython**- It is a wrapper around wxWidgets for Python.
8. **Pywin32**- This provides useful methods and class for interaction with Windows.
9. **Pillow**- Pillow is a friendly fork of PIL (Python Imaging Library), but is more user-friendly.
10. **PyGame**- PyGame provides an extremely easy interface to the Simple Directmedia Library (SDL) platform-independent graphic, audio, and input libraries.
11. **Scrapy**- If your motive is fast, high-level screen scraping and web crawling, go for Scrapy.



# How to install python library?

```
python3 -m pip install matplotlib
```





## Introduction to NumPy

- ❖ NumPy is a python package.
- ❖ It stands for Numerical Python.
- ❖ It is a library consisting of multidimensional array objects and a collection of routines for processing of array.
- ❖ NumPy (**Numerical Python**) is an open source Python library that's used in almost every field of science and engineering.
- ❖ The NumPy API is used extensively in Pandas, SciPy, Matplotlib, scikit-learn, scikit-image and most other data science and scientific Python packages.
- ❖ The NumPy library contains multidimensional array and matrix data structures.
- ❖ NumPy is a Python library used for working with arrays.



## Introduction to NumPy

### Why use NumPy?

- ✓ In Python we have lists that serve the purpose of arrays, but they are slow to process.
- ✓ NumPy aims to provide an array object that is up to 50x faster than traditional Python lists.
- ✓ The array object in NumPy is called ndarray, it provides a lot of supporting functions that make working with ndarray very easy.
- ✓ Arrays are very frequently used in data science, where speed and resources are very important.



# Introduction to NumPy

## Operations using NumPy

- ✓ Mathematical and logical operations on arrays.
- ✓ Fourier transforms and routines for shape manipulation.
- ✓ Operations related to linear algebra. NumPy has in-built functions for linear algebra and random number generation.

# Introduction to NumPy



## Installing NumPy

**conda install numpy**  
**or**  
**pip install numpy**



# Introduction to NumPy

## How to import NumPy

```
import numpy as np
```



## Introduction to NumPy

### Why use NumPy?

- ✓ In Python we have lists that serve the purpose of arrays, but they are slow to process.
- ✓ NumPy aims to provide an array object that is up to 50x faster than traditional Python lists.
- ✓ The array object in NumPy is called ndarray, it provides a lot of supporting functions that make working with ndarray very easy.
- ✓ Arrays are very frequently used in data science, where speed and resources are very important.



## Introduction to NumPy

### Examples

```
import numpy as np  
a=np.arange(10)  
print(a)
```

#### **Output:**

```
[0 1 2 3 4 5 6 7 8 9]
```

```
a = np.array([[1, 2, 3, 4], [5, 6, 7, 8], [9, 10, 11, 12]])print(a)
```

#### **Output:**

```
[[ 1  2  3  4]
```

```
 [ 5  6  7  8]
```

```
 [ 9 10 11 12]]
```



# Introduction to NumPy

## Examples

**1D array, 2D array, ndarray, vector, matrix**

**What are the attributes of an array?**

An array is usually a fixed-size container of items of the same type and size. The number of dimensions and items in an array is defined by its shape. The shape of an array is a tuple of non-negative integers that specify the sizes of each dimension.

**How to create a basic Array**

**np.array()**

```
import numpy as np
```

```
a = np.array([1, 2, 3])
```







## Introduction to NumPy

### Examples

**1D array, 2D array, ndarray, vector, matrix**

**np.zeros()**

```
import numpy as np
```

```
a=np.zeros(3)
```

```
print(a)
```

**Output:**

```
[0. 0. 0.]
```

**Adding, Removing, and Sorting Elements**

```
import numpy as np
```

```
a=np.array([1,3,4,2,7,8,12,10])
```

```
print("Before Sorting an Elements")
```

```
print(a)
```

```
print("After Sorting an Elements")
```

```
print(np.sort(a))
```

**Output:**

Before Sorting an Elements

```
[ 1  3  4  2  7  8 12 10]
```

After Sorting an Elements

```
[ 1  2  3  4  7  8 10 12]
```



## Introduction to NumPy

### Examples

#### Concatenate

```
import numpy as np
a = np.array([1, 2, 3, 4, 5])
b = np.array([5, 6, 7, 8])
res = np.concatenate((a, b))
print(res)
```

#### Output:

```
[1 2 3 4 5 5 6 7 8]
```

#### To know the shape and size of the array

```
import numpy as np
a = np.array([[1, 2], [3, 4]])
print(a.ndim)
```

#### Output:

```
2
```



## Introduction to NumPy

### Examples

#### Concatenate

```
import numpy as np
a = np.array([1, 2, 3, 4,5])
b = np.array([5, 6, 7, 8])
res=np.concatenate((a, b))
print(res)
```

#### Output:

```
[1 2 3 4 5 5 6 7 8]
```

#### To know the shape and size of the array

```
import numpy as np
a = np.array([[1, 2], [3, 4]])
print(a.ndim) //dimension of the array
Print(a.size)
print.(a.shape)
```

#### Output:

```
2
```

```
4
```

```
(2,2)
```



## Introduction to NumPy

### Examples

#### Convert a 1D array into a 2D array

```
import numpy as np
a = np.array([1, 2, 3, 4, 5, 6])
print(a.shape)
a2 = a[np.newaxis, :]
print(a2.shape)
```

#### Output:

(6,)

(1, 6)

#### Indexing & Slicing

```
import numpy as np
data = np.array([1, 2, 3, 4, 5, 6, 7, 8])
print(data[0:])
print(data[0:2])
print(data[-3:])
```

#### Output

[1 2 3 4 5 6 7 8]

[1 2]

[6 7 8]



## Introduction to NumPy

### Examples

#### Create an array from existing data

```
import numpy as np
a = np.array([1, 2, 3, 4, 5, 6, 7, 8, 9, 10])
arr1 = a[3:8]
print(arr1)
```

#### Output:

```
[4 5 6 7 8]
```

#### Creating Matrices

```
import numpy as np
data = np.array([[1, 2], [3, 4], [5, 6]])
print(data)
```

#### Output

```
[[1 2]
 [3 4]
 [5 6]]
```



## High Dimensional Arrays

Multidimensional Array concept can be explained as a technique of defining and storing the data on a format with more than two dimensions (2D). In Python, Multidimensional Array can be implemented by fitting in a list function inside another list function, which is basically a nesting operation for the list function.

### Example:

```
import numpy as n
phd=[[1,2,3],[2,3,1],[3,2,1]]
print(hd)
```

### Output:

```
[[1, 2, 3], [2, 3, 1], [3, 2, 1]]
```

```
import numpy as np
```

```
c = 4
```

```
r = 3
```

```
Array = [ [0] * c for i in range(r) ]
```

```
print(Array)
```

```
[[0, 0, 0, 0], [0, 0, 0, 0], [0, 0, 0, 0]]
```



## High Dimensional Arrays

Multidimensional Array concept can be explained as a technique of defining and storing the data on a format with more than two dimensions (2D). In Python, Multidimensional Array can be implemented by fitting in a list function inside another list function, which is basically a nesting operation for the list function.

### **Example:**

```
import numpy as n
phd=[[1,2,3],[2,3,1],[3,2,1]]
print(hd)
```

### **Output:**

```
[[1, 2, 3], [2, 3, 1], [3, 2, 1]]
```



# High Dimensional Arrays

## How to create multi-dimensional arrays using NumPy

```
import numpy as np
arr = np.array([[1, 2, 3, 4], [5, 6, 7, 8], [9, 10, 11, 12]])
print(arr)
```

### Output:

```
[[ 1  2  3  4]
 [ 5  6  7  8]
 [ 9 10 11 12]]
```

## How to Access and Modify Multi-dimensional Arrays Using NumPy

```
import numpy as np
arr = np.array([[1, 2, 3, 4], [5, 6, 7, 8], [9, 10, 11, 12]])
print(arr[1, 2])
arr[0, 3] = 20
print(arr)
```

### Output

```
7
[[ 1  2  3 20]
 [ 5  6  7  8]
 [ 9 10 11 12]]
```





# High Dimensional Arrays

## How to Perform Operations on Multi-dimensional Arrays

NumPy provides a wide range of mathematical and statistical functions that you can use to perform operations on multi-dimensional arrays efficiently.

```
import numpy as np
arr = np.array([[1, 2, 3, 4], [5, 6, 7, 8], [9, 10, 11, 12]])
print("sum- ", np.sum(arr))
print("Mean- ", np.mean(arr, axis=1))
b = np.array([[2, 3], [4, 5], [6, 7], [8, 9]])
print("Product of Two matrices", np.dot(arr, b))
```

### Output:

```
sum- 78
Mean- [ 2.5  6.5 10.5]
Product of Two matrices
[[ 60  70]
 [140 166]
 [220 262]]
```

Thank  
You