Haseeb Ashfaq

Software Engineering Intern

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Anticipated Graduation Date: 11/2026

EXPERIENCE

Google

May 2025 – August 2025

California, USA

- Part of AI and Infrastructure organization, worked on improving robustness of ML infrastructure
- Developed a tool, hstprof, for profiling GPU/TPU workloads using high frequency network telemetry
- hstprof enabled fine grained view of the network traffic of ML training jobs, reporting utilization at 100 microseconds level
- Used *hstprof* to analyze Gemini training cluster to investigate long tail latencies
- Found imbalance of packet queues across memory banks of switches where one bank had 10x higher load than the other

Nokia June 2023 – August 2023

Networking Research Intern

New Jersey, USA

- Developed (in C++, Unix) a streaming service for AR/VR content for heterogeneous networks
- Implemented a resource-efficient transcoding mechanism for volumetric videos that achieved 75% CPU savings
- Developed an encoder/decoder for point cloud data that can tolerate packet losses in the network which enabled utilizing unreliable transport protocol (UDP) instead of TCP for point cloud streaming
- Implemented a mixed-reliability transmission protocol using QUIC streams and datagrams (with Cloudflare's Quiche)

Systems Group NYU June 2022 – June 2023

Graduate Research Assistant

New York, USA

- Developed a trace-aware access control for microservices, implemented via Istio Envoy proxies.
- Designed and implemented a special priority queue, LOQ, for cloud hosted financial exchanges, that enhances a matching engine's throughput by up to 150% and lowers latency by 90%.
- Developed a cloud-native multicast service for market data that achieves 50% lower latency and better scalability than AWS TGW-based multicast. Prototyped in C++ and evaluated on AWS and GCP.

PosterMyWall June 2020 – August 2021

Software Engineer (Full Time)

Lahore, PK

- Designed and implemented, in PHP and JS, an access control system for internal tools of the company
- Setup CI/CD pipeline along with testing infrastructure using TeamCity and AWS
- Automated AWS-hosted development infrastructure, shortening the testing cycle time by more than 50%
- Secured the product website by eliminating critical vulnerabilities (XSS, CSRF, IDOR) and did backend development
- A recommendation letter from my manager describing me as an exceptional engineer is available on <u>LinkedIn</u>

EDUCATION

PhD and MS, Computer Science

Sept. 2021 – May 2026

New York University, New York, USA

GPA: 4.0/4.0

Research Interests: Distributed Systems, Networks, Cloud Computing, Financial Technologies, AI Infrastructure

Bachelor of Science, Computer Science

Sept. 2016 – May 2020

Lahore University of Management Sciences, Lahore, Pakistan

GPA: 3.7/4.0

Courses: Algorithms, Data Structures, Distributed Systems, Computer Networks, Machine Learning

SELECT PROJECTS

Network Support For Scalable Cloud Hosted Financial Exchanges

- Implemented a low latency market data service that achieves less than 1-microsecond latency difference across receivers
- Utilized kernel bypass and zero-copy packet replication techniques to enable fast packet processing, implemented in C++
- Utilized eBPF/XDP and eBPF/TC for efficient packet processing when using Linux kernel

Codesign Of Tensors Encoding And Transcoding For Decentralized ML

• Designed and implemented a mechanism for packing tensors in network packets that enable a resource efficient dissemination mechanism, akin to Scalable Video Codec but for tensors

- Enabled utilizing overlay multicast for distributing training data across geo-distributed heterogeneous clients
- Reduced memory utilization by 30% and increased throughput of data dissemination by 25%

RESEARCH PAPERS

Design and Implementation of a Scalable Financial Exchange in the Public Cloud

Accepted for publication by ACM Sigcomm'25, [Arxiv Link], Cited by Jane Street in their research paper

A Scalable and Fair Multicast for Financial Exchanges in the Cloud

ACM Sigcomm Demos & Posters (Presented a poster in Sydney, Australia) [Link]

QuEST: Fast, Expressive, and Cheap Analytics for Distributed Traces Using Cloud Storage CloudDB, a VLDB workshop [Link]

To Block or Not To Block: Accelerating Mobile Webpages On-The-Fly Through JavaScript Classification

ICTD 2022 (Presented the paper in Seattle, Washington) [Link]

Using Application Layer Banner Data To Automatically Identify IoT Devices

ACM Sigcomm CCR 2020 [Link]

INVITED TALKS

I have been invited to give talks about my work on low latency and scalable systems in the cloud.

Rutgers University: Network support for cloud hosted financial exchanges. 30/10/2024

Google: How to build an ultra-fast and scalable financial exchange on the public cloud? 12/03/2024

AWARDS, FELLOWSHIPS AND SERVICES

National Science Foundation (NSF) Travel Grant

Funds for traveling to ACM Sigcomm 2024 in Sydney, Australia

Outstanding Student Research Award

Granted by Nokia Bell Labs during Global Student Program 2023

HotNets Travel Grant

Funds for traveling to ACM HotNets in Boston, United States

Patent: A Method To Enable Fast Transmission And Processing Of 3D Telepresence Data Encoded As Octrees

Approved by Nokia's internal board, In submission to USPTO, Received Monetary Award from Nokia, Link

Reviewer for ACM Journal on Computing and Sustainable Societies (JCSS)

Served as a reviewer for research articles submitted to ACM JCSS

MacCracken Fellowship

Granted by New York University for a Ph.D. in Computer Science

SKILLS

C/C++, Python, PHP, SQL, Go, Javascript, React/React Native, Rust, AWS, Debugging, Testing, DPDK, eBPF, Linux, Kubernetes, Docker, Istio, Microservices, Congestion Signalling (CSig), High Frequency Network Telemetry, System Design

MISC.

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GitHub: https://github.com/HaseebLUMS