

Haseebullah Amanat

Associate Data Scientist

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EDUCATION

Bahria University

Bachelor of Science in Information Technology

CGPA: 3.67

Lahore, PK

March 2021 – Present

KIPS College

Intermediate, Secondary Education

Lahore, PK

April 2017 – April 2019

CERTIFICATIONS

IBM Coursera

Data Science Professional Course

Nov 2023 – Present

Andrew Ng DeepLearning.AI

Machine Learning Specialization

March 2024 – Present

EXPERIENCE

Graphic Design Internee

Set2Skills

Dec. 2022 – Jan. 2023

Johar Town, Lahore

- Designed social media posts, banners, and brochures, using Adobe-Photoshop.
- Performed hands-on practice on different tools of Adobe-Photoshop, and gained intermediate-level expertise.
- Explored ways to use creativity and team collaboration.

Mobile Game Developer Internee

Gioco Lab

July. 2023 – Sep. 2023

Wapda Town, Lahore

- Learned about game theory, game mechanics, and worked full-fledged on the development from game-idea to game-production.
- Develop several Games on Unity 3d, encompassing all aspects of Development, from Logic, Programming, Asset Management, Level-management, Economy Management, Scene Management, etc
- Worked on Unity Lighting, Particles, Shaders, Physics, and other advanced Scripting Objects.

PROJECTS

Personality Predictor App | Python, Scikit-Learn, NLP, Psychology

March 2024 – Present

- Research and Literature Review on several Personality Frameworks and Approaches, like MBTI, OCEAN, Enneagram, DISC, and Learning Styles.
- Prioritizes time-Effectiveness on Data Input, with the least amount of Factors as possible (less than 10 factors).
- Provides Personalized Personality Insights, using Visual Representations for the resulted Traits

Voice Language Prediction | Python, Keras TensorFlow, CNN

April 2024 – May 2024

- Researched a suitable Voice Dataset from Kaggle, including 6 second Clips of English, Urdu, and Arabic.
- Converted Voice Data into Spectrogram Images, using librosa Library
- Developed and Trained a Convolutional Neural Network, with precise fine-tuning
- Achieved greater than 90% Accuracy, Precision, and Recall, but the model is not yet feasible for real-life Scenario

Sudoku Game Solver | C++, Git

July 2022 – July 2022

- Developed a full working Sudoku game playable on C++ terminal
- Implemented Recursive Algorithms to create and solve Sudoku Puzzles
- The Solver Bot uses Recursion, to perform box filling with trial and error.

TECHNICAL SKILLS

Languages: C++, Python, JavaScript, HTML/CSS, SQL, MongoDB

Libraries: Pandas, NumPy, Matplotlib, Scikit-Learn, TensorFlow/Keras

Developer Tools: Git/GitHub, VS Code, Jupyter Notebook, Colab, Kaggle, MS Office, Azure

Expertise: Algorithmic-Logic, Programming, Mathematics, Literature Review, Web Scrapping