

Flutter Development with Dart

Trainer – Himadri Parikh

Agenda

- Building Apps Powered by Live Web Data (World Time App)
- Capturing location data across platforms
- Implementing `async/await`
- Networking in Flutter apps with the HTTP package
- JSON parsing and dynamic types
- Refactoring location methods

Building Apps Powered by Live Web Data (World Time App)

World Time App

- World time app helps us to
- Fetch the time of different locations in our app
- Route between the pages
- Implement a listview for list of cities
- Changing the background image accounting to timeZone

Creating the app

- Create a new project and name it 'World time App'
- Let us understand the hierarchy of the app.
- Lib
 - Services
 - world_time.dart
 - Pages
 - choose_location.dart
 - home.dart
 - Loading.dart
 - Main.dart

- We would first add dependencies in the pubspec.yaml

http: ^0.12.2

intl: ^0.16.1

flutter_spinkit: ^4.1.2+1

- Make sure you add the latest version of the dependencies

- Let us start by working in world_time.dart

```
import 'package:http/http.dart';
import 'dart:convert';
import 'package:intl/intl.dart';

class WorldTime{

  String location; // location name for UI
  String time; //the time in that location
  String flag; //url to asset flag item
  String url; // location url for api endpoints
  bool isDaytime; //true or false if daytime or not

  WorldTime({this.location, this.flag, this.url});

  Future<void> getTime() async{

    try{
      Response response = await get('http://worldtimeapi.org/api/timezone/$url');
      Map data = jsonDecode(response.body);

      String datetime = data['datetime'];
      String hour = data['utc_offset'].substring(0,3);
      String mins = data['utc_offset'].substring(4,6);
      print('Hour = $hour and mins = $mins');
```

```
DateTime now = DateTime.parse(datetime);
print("Now $now");

now = now.add(Duration(hours: int.parse(hour)));
now = now.add(Duration(minutes: int.parse(mins)));

//set the time property
isDaytime = now.hour>6 && now.hour<19 ? true : false;
time = DateFormat.jm().format(now);
print('Time is $time');
}
catch(e){
  print('Error: $e');
  time = 'could not get data';
}
}
```


- Next we would code in loading.dart

```
import 'package:flutter/material.dart';
import 'package:flutter_app/services/world_time.dart';
import 'package:flutter_spinkit/flutter_spinkit.dart';

class Loading extends StatefulWidget {
  @override
  _LoadingState createState() => _LoadingState();
}

class _LoadingState extends State<Loading> {

  void setupWorldTime() async{
    WorldTime instance = WorldTime(location: 'Berlin', flag: 'germany.png', url: 'Europe/Berlin');
    await instance.getTime();

    Navigator.pushReplacementNamed(context, '/home', arguments: {
      'location': instance.location,
      'flag': instance.flag,
      'time': instance.time,
      'isDayTime': instance.isDaytime,
    });
  }
}
```

```
@override
void initState() {
  // TODO: implement initState
  super.initState();
  setupWorldTime();
}
```

```
@override
Widget build(BuildContext context) {
  return Container(
    backgroundColor: Colors.blue[800],
    body: Center(
      child: SpinKitChasingDots(
        color: Colors.white,
        size: 50.0,
      ),
    ),
  );
}
```

- Next we will move to choose_location.dart

```
import 'package:flutter/material.dart';
import 'package:flutter_app/services/world_time.dart';
class ChooseLocation extends StatefulWidget {
  @override
  _ChooseLocationState createState() => _ChooseLocationState();
}
class _ChooseLocationState extends State<ChooseLocation> {

  List<WorldTime> locations = [
    WorldTime(url: 'Europe/London', flag: 'UK.png', location: 'London' ),
    WorldTime(url: 'Europe/Berlin', flag: 'Berlin.png', location: 'Berlin'),
    WorldTime(url: 'Asia/Colombo', flag: 'srilanka.png', location: 'Colombo'),
    WorldTime(url: 'Asia/Kolkata', flag: 'India.jpeg', location: 'Delhi'),
    WorldTime(url: 'America/New_York', flag: 'america.png', location: 'New_York'),
    WorldTime(url: 'America/Chicago', flag: 'canada.png', location: 'Chicago'),
    WorldTime(url: 'Africa/Cairo', flag: 'Alexandria.png', location: 'Cairo'),
    WorldTime(url: 'Africa/Nairobi', flag: 'ghana.png', location: 'Nairobi'),
  ];
  void updateTime(index) async{
    WorldTime instance = locations[index];
    await instance.getTime();
    //navigate to home screen
    Navigator.pop(context, {
      'location': instance.location,
      'flag': instance.flag,
      'time': instance.time,
      'isDayTime': instance.isDaytime,
    });
  }
}
```

```
@override
Widget build(BuildContext context) {
  print('build is called');

  return Scaffold(
    backgroundColor: Colors.lightGreen[200],
    appBar: AppBar(
      backgroundColor: Colors.blueAccent[400],
      title: Text('Choose a Location'),
      centerTitle: true,
      elevation: 0,
    ),
    body: ListView.builder(
      itemCount: locations.length,
      itemBuilder: (context, index){
        return Padding(
          padding: const EdgeInsets.symmetric(vertical: 1.0, horizontal: 4.0),
          child: Card(
            child: ListTile(
              onTap: (){
                updateTime(index);
              },
              title: Text(locations[index].location),
              leading: CircleAvatar(
                backgroundImage: AssetImage('assets/${locations[index].flag}'),
              ),
            ),
          ),
        );
      },
    ),
  );
}
```

- We now look forwards to home.dart

```
import 'package:flutter/material.dart';

class Home extends StatefulWidget {
  @override
  _HomeState createState() => _HomeState();
}

class _HomeState extends State<Home> {

  Map data = {};
  @override
  Widget build(BuildContext context) {
    data = data.isNotEmpty ? data: ModalRoute.of(context).settings.arguments;
    print(data );
    //set background
    String bgImage = data['isDayTime'] ? 'day.jpg' : 'night.jpg';
    Color bgColor = data['isDayTime'] ? Colors.cyan[800] : Colors.blueGrey[900];

    return Scaffold();
  }
}
```

```
return Scaffold(  
  backgroundColor: bgColor,  
  body: SafeArea(  
    child: Container(  
      decoration: BoxDecoration(  
        image: DecorationImage(  
          image: AssetImage('assets/$bgImage'),  
          fit: BoxFit.cover,  
        )  
      ),  
    ),  
    child: Padding(  
      padding: const EdgeInsets.fromLTRB(0.0, 120.0, 0, 0),  
      child: Column(  
        children: [  
          FlatButton.icon(  
            onPressed: () async{  
              dynamic result = await Navigator.pushNamed(context, '/location');  
              setState(() {  
                data = {  
                  'time': result['time'],  
                  'location': result['location'],  
                  'isDayTime': result['isDayTime'],  
                  'flag': result['flag']  
                };  
              });  
            });  
        ],  
      ),  
    ),  
  ),  
);
```

```
icon: Icon(Icons.edit_location),
label: Text('Edit Location',
  style:(
    color: Colors.white24,
  ),
)
),
 SizedBox(height: 20.0,),
 Row(
  mainAxisAlignment: MainAxisAlignment.center,
  children: [
    Text(
      data['location'],
      style:(
        fontSize: 28.0,
        letterSpacing: 1.5
      ),
    )
  ],
),
 SizedBox(height: 20.0,),
```

```
Text(  
  data['time'],  
  style:(  
    fontSize: 65.0,  
  ),  
)  
],  
,  
,  
)),  
);  
}  
}
```

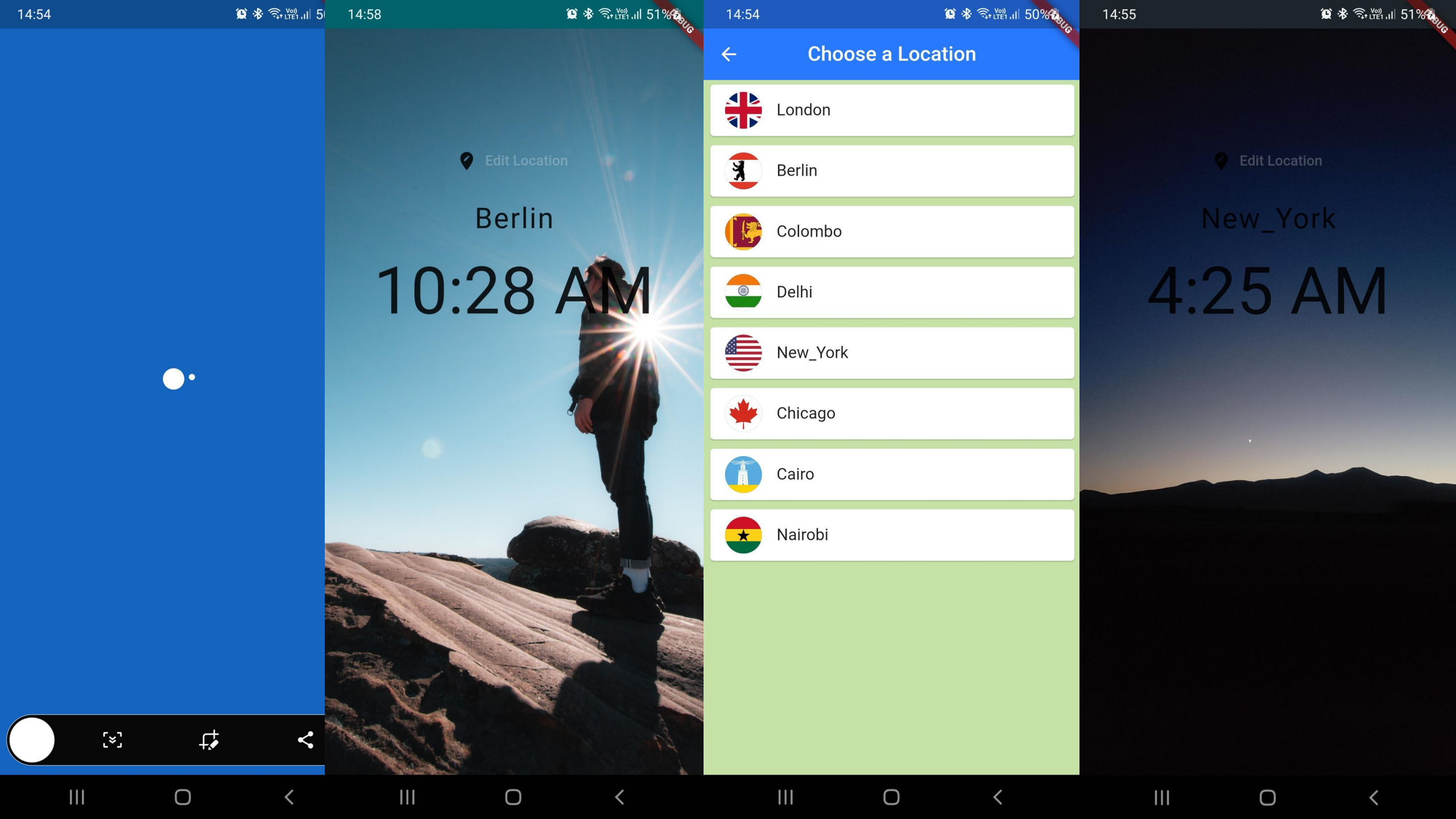

- Finally designing the main.dart

```
import 'package:flutter/material.dart';
import 'package:flutter_app/Pages/home.dart';
import 'package:flutter_app/Pages/loading.dart';
import 'package:flutter_app/Pages/choose_location.dart';

void main() {
  runApp(MaterialApp(
    //home: Home(),

    initialRoute: '/',
    routes: {
      '/': (context) => Loading(),
      '/home': (context) => Home(),
      '/location': (context) => ChooseLocation(),

    },
  );
}
```



14:54

14:58

14:55

14:55

14:55

14:55

14:55



Choose a Location



London



Berlin



Colombo



Delhi



New_York



Chicago



Cairo



Nairobi



Edit Location

Berlin

10:28 AM



Edit Location

New_York

4:25 AM



Work hard in silence, let
your success be your noise.

Anonymous