

Yetalaunch

smart contracts
final audit report

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1. Disclaimer

This is a limited report on our findings based on our analysis, in accordance with good industry practice at the date of this report, in relation to cybersecurity vulnerabilities and issues in the framework and algorithms based on smart contracts, the details of which are set out in this report. In order to get a full view of our analysis, it is crucial for you to read the full report. While we have done our best in conducting our analysis and producing this report, it is important to note that you should not rely on this report and cannot claim against us on the basis of what it says or doesn't say, or how we produced it, and it is important for you to conduct your own independent investigations before making any decisions. We go into more detail on this in the disclaimer below - please make sure to read it in full.

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2. Overview

HashEx was commissioned by the Yetalaunch team to perform an audit of their smart contract. The audit was conducted between 06/10/2022 and 12/10/2022.

The purpose of this audit was to achieve the following:

- Identify potential security issues with smart contracts
- Formally check the logic behind given smart contracts.

Information in this report should be used for understanding the risk exposure of smart contracts, and as a guide to improving the security posture of smart contracts by remediating the issues that were identified.

The code was provided in Yeta.sol file with 7587de5158043a8a65759240aeca289e MD5 sum.

Update: the Yetalaunch team has responded to this updated report. The updated Yeta.sol file has 627f4eee4c92b3f489f716f7e6d5bdc3 MD5 sum.

2.1 Summary

Project name	Yetalaunch
URL	https://yetalaunch.com/
Platform	Binance Smart Chain, Ethereum
Language	Solidity

2.2 Contracts

Name	Address
YetaLaunchpad	

3. Found issues



● High	7 (37%)
● Medium	3 (16%)
● Low	7 (37%)
● Info	2 (10%)

C1. YetaLaunchpad

ID	Severity	Title	Status
C1-01	● High	Access to withdraw() function	✓ Resolved
C1-02	● High	Access to change tokens	✓ Resolved
C1-03	● High	Double call of the withdraw() function	✓ Resolved
C1-04	● High	Staking rewards are not guaranteed	⊗ Acknowledged
C1-05	● High	Getting back tokens when removing IDO	✓ Resolved
C1-06	● High	DoS with block gas limit function removeIDO()	✓ Resolved
C1-07	● High	Access to change weights	⊗ Acknowledged
C1-08	● Medium	Elements are not popped from the array	✓ Resolved
C1-09	● Medium	DoS with block gas limit	⚙ Partially fixed
C1-10	● Medium	Timestamp may be out of time intervals	⊗ Acknowledged

C1-11	● Low	Default variables visibility	🔧+ Partially fixed
C1-12	● Low	No events	🔧+ Partially fixed
C1-13	● Low	Unnecessary SafeMath	✅ Resolved
C1-14	● Low	No required function	🕒 Acknowledged
C1-15	● Low	Lack of validation in addIDO()	✅ Resolved
C1-16	● Low	Gas optimization	🔧+ Partially fixed
C1-17	● Low	No revert messages	🕒 Acknowledged
C1-18	● Info	Custom ownable functionality	🕒 Acknowledged
C1-19	● Info	No support of tokens with commissions	🕒 Acknowledged

4. Contracts

C1. YetaLaunchpad

Overview

The launchpad contract for ERC20 tokens with limitations on the available tokens amount to purchase. A user's limit for a specific token depends on the project type, sale stage, and user's staked tokens amount. Bought tokens are not instantly sent to the acquirer, but are vested according to a project's schedule after sales end.

Issues

C1-01 Access to `withdraw()` function

 High Resolved

When a project's sale ends the raised funds and unsold tokens can be transferred out of the contract with the `withdraw()` function. The assets receiver is passed as a call parameter. As the function has an `onlyOwner()` modifier, the owner alone decides who gets the raised funds and the receiver of the left tokens. This right can be abused.

Recommendation

Add the address that will receive `raisingToken` from an IDO to add the possibility of checking this parameter before the IDO to the `Projects` struct.

Also, add the possibility to call this function by anyone.

C1-02 Access to change tokens

 High Resolved

The owner can change the addresses of `raisingToken` and `stakingToken` to malicious ones. This may lead to losing funds of stakers and participants of IDOs. Moreover, substituting `raisingToken` the owner can buy allocated tokens for nothing and then return the token address to the initial.

Recommendation

Delete the functions `setRaiseToken()` and `setStakeToken()`. In practice, they can't be changed safely because the contract must have zero stakes and zero IDOs to make it safely.

C1-03 Double call of the withdraw() function

● High

✔ Resolved

The owner can call the function `withdraw()` multiple times for the same IDO. If there are placed IDOs with the same `tokenAddress`, this may lead to token withdrawal of other projects as well as it gives the possibility to drain all `raisingToken` from the contract even the tokens of projects with an unended sale. If so, the contract balance may be insufficient to refund participants of removed IDOs.

```
function withdraw(uint256 _ido,address payable _recipient) public onlyOwner {
    Projects storage project = projects[_ido];
    require(project.supply > 0, "Project not found");
    require(block.timestamp > project.dates.saleEnd);
    IERC20 token = IERC20(project.tokenAddress);
    token.safeTransfer(_msgSender(), project.supply - project.soldAmount);
    raisingToken.safeTransfer(_recipient, (project.soldAmount.mul(project.price)) / 10 **
6);
}
```

Recommendation

In struct `Projects` add a flag that tells if this IDO was withdrawn or not.

C1-04 Staking rewards are not guaranteed

● High

✔ Acknowledged

The balance of the contract may be insufficient to pay the staking rewards, and users risk losing their funds as the source of income is uncertain and funds of stakers will be engaged in reward payments.

```
function unstakeToken() public {
    Stake storage stake = stakes[_msgSender()];
```

```

    require(stake.amount > 0, "No active stake!");
    ...
    if((block.timestamp - stake.time) / 60 / 60 / 24 >= LockPeriod){
        uint256 pft = (getPercent(stake.amount, APY) * ((block.timestamp - stake.time) /
60 / 60 / 24)) / 365;
        uint256 _amount = stake.amount;
        stake.amount = 0;
        stakingToken.safeTransfer(_msgSender(), _amount + pft);
    }else{
        uint256 _amount = stake.amount;
        stake.amount = 0;
        stakingToken.safeTransfer(_msgSender(), getPercent(_amount, 97));
    }
}

```

Recommendation

Due to rewards source ambiguity, we recommend holding rewards on a special fund wallet and transferring beneficial payment parts from it. It will ensure staked funds' safety and keep build-in logic.

C1-05 Getting back tokens when removing IDO

● High

✓ Resolved

In the function `removeIDO()` there is no transfer of the IDO token. Allocated for project tokens will be locked on the contract.

```

function removeIDO(uint256 _project) public onlyOwner{
    Projects storage project = projects[_project];
    require(block.timestamp < project.dates.saleEnd, "Can't delete IDO after it has
ended!");

    if(block.timestamp > project.dates.saleStart){
        for(uint i = 0; i < project.investors.length; i++){
            rasingToken.safeTransfer(project.investors[i],
project.users[project.investors[i]].usedAllocation);
        }
    }
    delete projects[_project];
}

```

Recommendation

Add transfer of IDO tokens inside this function.

C1-06 DoS with block gas limit function removeIDO()

● High

✓ Resolved

If there is a significant number of investors for an IDO and there is a need to cancel this IDO, there may be a possibility that the `removeIDO()` function would exceed the block gas limit while iterating over the list of investors. Therefore if a project will lose the removal option when the number of depositors hits the critical number.

```
function removeIDO(uint256 _project) public onlyOwner{
    Projects storage project = projects[_project];
    require(block.timestamp < project.dates.saleEnd, "Can't delete IDO after it has ended!");

    if(block.timestamp > project.dates.saleStart){
        for(uint i = 0; i < project.investors.length; i++){
            rasingToken.safeTransfer(project.investors[i],
project.users[project.investors[i]].usedAllocation);
        }
    }
    delete projects[_project];
}
```

More information about the issue can be found at [SwcRegistry](#).

Recommendation

In the struct `Projects` add a field that tells if an IDO was removed or not. Also, split the refund functionality to a separate function where users could return placed in the removed IDO assets.

C1-07 Access to change weights

● High

☑ Acknowledged

The owner can break the math of weights in staking in function `unstakeToken()`.

```
//let owner to change rank weights
function setWeights(uint256 _weight1, uint256 _weight2, uint256 _weight3, uint256
_weight4) public onlyOwner{
    weight1 = _weight1;
    weight2 = _weight2;
    weight3 = _weight3;
    weight4 = _weight4;
}
```

This will lead to funds loss of stakers. For example:

Rank 1 - 50 tokens Rank 2 - 100 tokens Weight 1 - 10 Weight 2 - 30

The user stakes 100 tokens and gets 30 weights (total weight is 30 too). Then the owner changes weights for example to this:

Weight 1 - 30 Weight 2 - 50

After that, the user can't unstake his tokens because on line 343 transaction will fail. The contract will try to subtract 50 from 30.

Also changing global variables `FCFSMultiplier` and `allocMultiplier` also can break the math.

The same in function `remainingAlloc()` on line 253.

Recommendation

Delete the functions `setRanks()`, `setWeights()`, and `setMultiplier()`. In reality, they can't be changed safely because the contract must have zero stakes and zero IDOs to make it safely.

Update

After the update `totalWeight` global variable is changed but in all calculations `totalWeight` variable from struct `Projects` is used instead and because of that, this issue is still open.

C1-08 Elements are not popped from the array

● Medium

✓ Resolved

The function `remKYC()` implements deleting elements from the `KYC_Verified` array incorrectly. The array will have zero elements inside it. This will lead to gas consumption inflation. The same for the function `remWhite()`.

Recommendation

Implement the removing array element. The best practice is shown in the 'remove array element by copying the last element into to the place' section [here](#).

C1-09 DoS with block gas limit

● Medium

🔄 Partially fixed

Possibility of DoS with block gas limit (see [SwcRegistry](#)). These functions can consume a lot of gas or even be inaccessible:

1. `participate()`
2. `addWhite()`
3. `remWhite()`
4. `addKYC()`
5. `remKYC()`
6. `addIDO()`
7. `isKYC_Verified()`
8. `isWhiteListed()`
9. `isLotteryMember()`
10. `addLottery()`
11. `remLottery()`
12. `removeIDO()`
13. `stakeToken()`

14. `unstakeToken()`
15. `adminRefund()`

Recommendation

Rewrite logic of whitelist, lottery, and KYC using OpenZeppelin library [EnumerableSet](#). This will allow removing `for` loops in functions `isKYC_Verified()`, `isWhiteListed()`, `isLotteryMember()`, `remLottery()`, `remWhite()`, and `remKYC()`.

Update

Array iteration that could cause DoS was removed from the functions listed in the issue, however now it presences in `adminRefund()` function added in the update.

C1-10 Timestamp may be out of time intervals

● Medium

✓ Acknowledged

The case when `block.timestamp` is equal to `project.dates.fcfsPrepare` is not handled in `participate()` function. Transactions with such timestamps will affect neither user's `usedFCFS` nor project's `FCFS`.

```
function participate(uint256 _ido,uint256 _USD_Value) public returns(bool){
    Projects storage project = projects[_ido];
    ...
    project.users[_msgSender()].usedAllocation += _USD_Value;

    if(block.timestamp > project.dates.fcfsPrepare){
        project.users[_msgSender()].usedFCFS += _USD_Value;
    }

    project.soldAmount = project.soldAmount.add(TKN_Value);

    if(block.timestamp < project.dates.fcfsPrepare){
        project.FCFS = ((project.supply - project.soldAmount).mul(project.price)) / 10 **
6;
    }

    rasingToken.safeTransferFrom(_msgSender(), address(this), _USD_Value);
    return true;
}
```

```
}
```


Recommendation

Correctly process the timestamp by adding it to one of the intervals simply making the inequality sign unstrict.

Update


Within the update were modified time intervals inside the requirements, but if statement still misses appropriate inequality sign. Change `<` on `<=` on L152.

C1-11 Default variables visibility

 Low Partially fixed

A lot of global variables have default visibility which is **internal**. Regard, users won't be able to see these variables in the blockchain explorer.

C1-12 No events

 Low Partially fixed

We recommend emitting events on important value changes to be easily tracked off-chain. No events are emitted in important contract functions.

C1-13 Unnecessary SafeMath

 Low Resolved

Starting from 0.8.0 solidity there is no need for **SafeMath** library, it is embedded into the compiler.

C1-14 No required function

 Low Acknowledged

a. There are no functions that return the length of **KYC_Verified**, **whiteListed**, and **lotteryMembers** arrays;

b. There is no function that tells how many tokens a user can claim from an IDO.

C1-15 Lack of validation in addIDO()

● Low

✓ Resolved

There is no check that the variable `_vestnig[2]` is not zero. With a zero variable, the function will loop and exceed the block gas limit. Transaction will be reverted without the real reason in the error message;

C1-16 Gas optimization

● Low

🔧 Partially fixed

- a. Variables `APY` and `LockPeriod` can be constant;
- b. Consider using mapping or EnumerableSet from OpenZeppelin for checking if some user is KYC verified or not in functions `isKYC_Verified()`, `isWhiteListed()`, and `isLotteryMember()`, `remLottery()`. Using an array is much more expensive;
- c. Lines 154-157 can be done without while loop;
- d. Multiple storage reads:
 - In the function `participate()` global variables `project.users[_msgSender()].usedAllocation`, `project.dates.fcfsPrepare`, `project.soldAmount`, `project.supply`, and `project.price`;
 - In the function `participate()` global variables `project.users[_msgSender()].usedAllocation`, `project.dates.fcfsPrepare`, `project.soldAmount`, `project.supply`, and `project.price`;
 - In the function `claimTokens()` global variables `project.dates.saleEnd`, `project.users[_msgSender()].claimed`, `project.vesting.vpDays`, and `project.vesting.vest2Precent`;
 - In the function `withdraw()` global variables `project.supply` and `project.soldAmount`;
 - In the function `isKYC_Verified()` global variable `KYC_Verified.length` is read multiple times. The same in functions `isWhiteListed()`, `remLottery()` and `isLotteryMember()`;
 - In the function `stakeToken()` global variables `stake.amount` and `totalWeight`. Also, they are read after write;
 - In the function `unstakeToken()` global variables `stake.amount` and `stake.time`;
 - In the function `removeIDO()` global variables `project.investors.length` and `rasingToken`

;

- In the function `addWhite()` global variable `whiteListCount` is read after writing;
- In the function `remWhite()` global variables `whiteListed.length` and `whiteListCount` ;
- In the modifier `onlyOwner()` global variable `owner`.

C1-17 No revert messages

● Low

☑ Acknowledged

In some `require` statements in functions `claimTokens()`, `userRefund()`, `adminRefund()`, and `addIDO()` there are no revert messages.

C1-18 Custom ownable functionality

● Info

☑ Acknowledged

Better to use the OpenZeppelin library for ownable functionality. The implemented one has an unnecessary check on `address(1)` during ownership transfer and allows `msg.sender` to be zero address in `onlyOwner()` modifier.

```
function transferOwnership(address newOwner) public virtual onlyOwner {
    require(newOwner != address(0) && newOwner != address(1), "Ownable: new owner is the zero address");
    owner = newOwner;
}

modifier onlyOwner() {
    require(owner == _msgSender() || owner == address(0), "Ownable: caller is not the owner");
    _;
}
```

C1-19 No support of tokens with commissions

● Info

☑ Acknowledged

The launchpad doesn't support tokens with commissions, rebase, or RFI.

5. Conclusion

7 high, 3 medium, 7 low severity issues were found during the audit. 5 high, 1 medium, 2 low issues were resolved in the update.

Users willing to stake on the platform should consider that the staking tokenomics model has a serious design problem that may cause some users' funds loss.

This audit includes recommendations on code improvement and the prevention of potential attacks. We recommend adding tests with coverage of at least 90% with any updates in the future.

Appendix A. Issues' severity classification

- **Critical.** Issues that may cause an unlimited loss of funds or entirely break the contract workflow. Malicious code (including malicious modification of libraries) is also treated as a critical severity issue. These issues must be fixed before deployments or fixed in already running projects as soon as possible.
- **High.** Issues that may lead to a limited loss of funds, break interaction with users, or other contracts under specific conditions. Also, issues in a smart contract, that allow a privileged account the ability to steal or block other users' funds.
- **Medium.** Issues that do not lead to a loss of funds directly, but break the contract logic. May lead to failures in contracts operation.
- **Low.** Issues that are of a non-optimal code character, for instance, gas optimization tips, unused variables, errors in messages.
- **Informational.** Issues that do not impact the contract operation. Usually, informational severity issues are related to code best practices, e.g. style guide.

Appendix B. List of examined issue types

- Business logic overview
- Functionality checks
- Following best practices
- Access control and authorization
- Reentrancy attacks
- Front-run attacks
- DoS with (unexpected) revert
- DoS with block gas limit
- Transaction-ordering dependence
- ERC/BEP and other standards violation
- Unchecked math
- Implicit visibility levels
- Excessive gas usage
- Timestamp dependence
- Forcibly sending ether to a contract
- Weak sources of randomness
- Shadowing state variables
- Usage of deprecated code

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