

CoinBurp

smart contracts audit report

Prepared for:

coinburp.com

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Disclaimer

This is a limited report on our findings based on our analysis, in accordance with good industry practice at the date of this report, in relation to cybersecurity vulnerabilities and issues in the framework and algorithms based on smart contracts, the details of which are set out in this report. In order to get a full view of our analysis, it is crucial for you to read the full report. While we have done our best in conducting our analysis and producing this report, it is important to note that you should not rely on this report and cannot claim against us on the basis of what it says or doesn't say, or how we produced it, and it is important for you to conduct your own independent investigations before making any decisions. We go into more detail on this in the disclaimer below – please make sure to read it in full.

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The analysis of the security is purely based on the smart contracts alone. No applications or operations were reviewed for security. No product code has been reviewed.

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Introduction

HashEx was commissioned by the CoinBurp team to perform an audit of their smart contracts. The audit was conducted between July 05 and July 17, 2021.

The code located in github repository @coinburp/coinburp-contracts was audited after the commit $\underline{1421003}$. The code was provided without any documentation.

The purpose of this audit was to achieve the following:

- Identify potential security issues with smart contracts.
- Formally check the logic behind given smart contracts.

Information in this report should be used to understand the risk exposure of smart contracts, and as a guide to improving the security posture of smart contracts by remediating the issues that were identified.

Update: CoinBurp team has responded to this report. Individual responses were added after each item in <u>the section</u>. The updated code is located in the same repository after the <u>0bd1c5b</u> commit.

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Contracts overview

BurpERC20Token.sol

ERC20 standard [1] token with fixed supply.

NFTRarityRegister.sol

Contract for NFT registration.

RaffleTicket.sol

Mintable ERC1155 standard [2] token for Raffle.

RaffleVRFConsumer.sol, VRFConsumerBase.sol & VRFRequestIDBase.sol Support contracts for using Chainlink VRF [3].

RaffleAccessControl.sol

Access control contract for Raffle.

Raffle.sol

Lottery contract randomized by Chainlink VRF.

RewardStreamer.sol & RewardStreamerLib.sol

Reward manager for Staking.

TokenHelper.sol

Support contract for extended token transfers.

Staking.sol & StakingLib.sol

Staking contract with NFT boost.

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Found issues

ID	Title	Severity	Response
<u>01</u>	TokenHelper: fail of token transferFrom() is not handled	Critical	Fixed
<u>02</u>	TokenHelper: return statement checks for wrong address in transferFrom()	High	Fixed
<u>03</u>	TokenHelper: _mintTickets() does not check the result of the internal call	High	Fixed
<u>04</u>	RaffleAccessControl: misuse of OZ AccessControl	High	Fixed
<u>05</u>	RewardStreamerLib: rewardStreamsLength is not updated in addRewardStream()	Medium	Fixed
<u>06</u>	Staking: lock duration not limited from above	Medium	Responded
<u>07</u>	StakingLib: NFT transfers not checked	Medium	Responded
<u>08</u>	<pre>StakingLib: getStakerRewardFromCurrentPeriod() ignores excludeLast parameter</pre>	Medium	Fixed
<u>09</u>	Raffle: withdrawGracePeriod should be limited	Medium	Fixed
<u>10</u>	Raffle: draftWinners() callable only by the owner	Medium	Responded
<u>11</u>	RewardStreamerLib: _isContract() misuse	Medium	Fixed
<u>12</u>	RewardStreamerLib: getRewardAndUpdateCursor() is unsafe without description	Low	Fixed
<u>13</u>	RewardStreamerLib: addRewardStream() excessive computations	Low	Fixed
<u>14</u>	RewardStreamerLib: unsafeGetRewardsFromRange() and getRewardAndUpdateCursor() could exceed gas limit	Low	Responded
<u>15</u>	Raffle:inconsistent comment	Low	Fixed

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#01 TokenHelper: fail of token transferFrom() is not Critical handled

The function transferFrom() in TokensHelper is a wrapper of the ERC721 [4] transferFrom function. The wrapper uses a low-level call() function (L44) but does not check the result of the operation. If the transferFrom function of ERC721 token fails (for example, the transfer is called not from the token owner), the call function will not revert and will return false.

The TokensHelper.transferFrom() function is used in the StakingLib function _addNftToStakeAndApplyMultiplier() and transfers the NFT token from the caller to the contract. This function won't fail and will return a successful result if called by an arbitrary address but the NFT token was already successfully staked, i. e. its current owner is the Staking contract.

Recommendation: add a require() statement that checks the result of the call() function.

Update: the issue was fixed.

#02 TokenHelper: return statement checks for wrong High address in transferFrom()

The function transferFrom() in TokensHelper checks that the owner of the token is the caller contract, but not the "to" address passed in the function parameter.

Recommendation: the return statement in <u>L50</u> should check abi.decode(data, (address)) == to.

Update: the issue was fixed.

#03 TokenHelper: _mintTickets() does not check the High result of the internal call

The result of the call() function in the <u>L58</u> is not checked. If the mint function in a contract implementing IRaffleTicket fails, the call() will return false. We can't say if this is the desired behavior as there is no documentation on this function, so we treat this non-transparent behavior as a high severity issue.

Recommendation: add a require() statement checking the result of the IRaffleTicket.mint() call.

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Update: the issue was fixed.

```
#04 RaffleAccessControl: misuse of OZ AccessControl High
```

addMinter() function has the onlyMinter modifier and calls _setupRole() function that should be called only in the constructor [5]. The current implementation bypasses the MINTER_ROLE admin as any minter is able to add more minters.

Recommendation: use grantRole() function.

Update: the issue was fixed.

```
#05 RewardStreamerLib: rewardStreamsLength is not Medium updated in addRewardStream()
```

The function addRewardStream() adds RewardStream to a RewardStreamInfo structure but does not update the rewardStreamsLength field in this structure. It must be noted that the rewardStreamsLength field is not used in the contracts.

Recommendation: we recommend removing the rewardStreamsLength field. If there is a need for getter rewardStreams[] length for frontend/backend services, we recommend adding a special getter function for it in the contract.

Update: the issue was fixed.

```
#06 Staking: lock duration not limited from above Medium
```

addLockDuration() and updateLocks() functions (<u>L75</u>, <u>88</u>) don't filter input parameters. Incorrect interpretation of duration, e. g. milliseconds or timestamp of (local time + duration), may result in the user's lock for years.

Recommendation: add the requirements for min-max values of input parameters in every set function even if it's onlyOwner.

CoinBurp team response: the numbers are not time, but blocks number. So it should be safe enough.

Comment on response: even if the input parameter is block number, it could be miscalculated from wrong timestamps.

```
#07 StakingLib: NFT transfers not checked Medium
```

TokenHelper implements a wrapper over the ERC721 [4] transferFrom() function and returns the transfer result. However, removeNftFromStake() function in StakingLib contract has no check of that result (L790).

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Recommendation: current realization of TokenHelper contains the #02 issue that should be fixed. After that, we recommend checking the transfer result either in the wrapper function or after each call to it.

CoinBurp team response: removeNftFromStake() function should fail silently by design, see <u>L825</u>.

Comment on response: if the NFT transfer fails inside unstake() function, users should use unstakeERC721().

```
#08 StakingLib: getStakerRewardFromCurrentPeriod() Medium ignores excludeLast parameter
```

getStakerRewardFromCurrentPeriod() function handles it's excludeLast parameters as always true.

Recommendation: update the description or implement handling for excludeLast == false.

Update: the issue was fixed.

```
#09 Raffle: withdrawGracePeriod should be limited Medium
```

changeWithdrawGracePeriod() function <u>L170</u> should have a limiter for the minimum of withdrawGracePeriod parameter to prevent malicious owner from unlockUnclaimedPrize() immediately.

Recommendation: add the requirements for min-max values of input parameters in every set function even if it's onlyOwner.

Update: the issue was fixed.

```
#10 Raffle: draftWinners() callable only by the Medium owner
```

draftWinners() function <u>L214</u> is callable only by the owner which makes it possible for a malicious owner to wait for the withdrawGracePeriod and return the unclaimed prize.

Recommendation: open draftWinners() for public use.

CoinBurp team response: that's a fair point we have been thinking about. The alternative was to leave this open to anyone to provide an entropy value, but by leaving it open, a Chainlink operator could call this function with an entropy number favourable to them.

In both cases, a bad actor could influence the game, but the chances that it will be the owner (meaning Coiburp itself) are extremely slim and easy to spot. While a Chainlink operator using a favourable entropy will just be impossible to spot.

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#11 RewardStreamerLib: _isContract() misuse

Medium

_isContract() function is a copy of isContract() from the Address library by OpenZeppelin. It safely returns 'true' but one should not rely on 'false' returning value as contracts in construction have 0 code size. However, this function is used in unsafeGetRewardsFromRange() view function which is safe but questionable.

Recommendation: use tx.origin == msg.sender to check isNotContract.

Update: the issue was fixed.

#12 RewardStreamerLib: getRewardAndUpdateCursor() is Low unsafe without description

getRewardAndUpdateCursor() function could skip reward periods if fromBlock is high enough. Current implementation of functions using getRewardAndUpdateCursor() is safe.

Update: the issue was fixed.

#13 RewardStreamerLib: addRewardStream() excessive Low computations

addRewardStream() function reads the same variable twice <u>L48</u>, <u>52</u>. <u>L52</u> contains unnecessary checked addition, requiring less or equal should be enough.

Update: the issue was fixed.

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#14 RewardStreamerLib: unsafeGetRewardsFromRange() Low and getRewardAndUpdateCursor() could exceed gas limit

for() loop over uint256 length in <u>L103</u>, <u>190</u> could exceed block gas limit and break all the depending functions. unsafeGetRewardsFromRange() is used only in view functions and could be optimized with reducing the reads (e.g. in for() conditions), limited use of unchecked math and translating parameters through iterateRewards() cycle. getRewardAndUpdateCursor() needs huge rewardStreams.length to exceed the gas limit, but is used in crucial functions like addNftToStake() and unstake().

CoinBurp team response: we need to make a distinction between the two functions. The first unsafeGetRewardsFromRange should not be used by any smart contract (in fact has a check against that). The second, getRewardAndUpdateCursor, uses a cursor exactly to avoid big loops. With the cursor, we can store the last index checked and when calling it again the result will be almost always O(1) or O(2) in the case when we pass from one RewardStream to another, and only for one staker (again, because the cursor will be stored and the difficulty will be again O(1)). Another thing to keep in mind is that the change of period happens 1 a year, so for example a loop of 7 iterations would mean that no one has ever staked or unstaked for 7 years straight.

#15 Raffle:inconsistent comment

Low

<u>L232</u> comment should mention the situation of a raffle conclusion without prizes.

Update: the issue was fixed.

```
#16 StakingLib: _userStakes[] always grows in length Low
```

unstake() function uses _resetStake() method <u>L764</u> which doesn't pop the corresponding element of UserStake array.

CoinBurp team response: this is by design, as we keep track of stake indexes and we need to guarantee a stakeIndex is always unique and never reused.

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Low

RewardStreamer: typos in <u>L26</u>, <u>47</u>.

RewardStreamerLib: typos in <u>L33</u>, <u>121</u>.

Staking: typos in <u>L42</u>, <u>62</u>, <u>110</u>, <u>227</u>, <u>294</u>, <u>370</u>, <u>375</u>, <u>403</u>.

StakingLib: typos in <u>L46</u>, <u>67</u>, <u>290</u>, <u>87</u>, <u>129</u>, <u>147</u>, <u>179</u>, <u>572</u>, <u>637</u>, <u>213</u>, <u>234</u>, <u>295</u>, <u>715</u>, <u>777</u>.

IRaffle: typo in <u>L45</u>.

IRaffleTicket: typo in <u>L7</u>.
RaffleTicket: typo in <u>L10</u>.

Raffle: typos in <u>L157</u>, <u>L178</u>, <u>L268</u>, <u>L280</u>.

SafeMath library could be removed with the 0.8.0+ compiler.

We recommend avoiding require() statements in view functions if possible.

Update: the issues were partially fixed.

CoinBurp team response: for some of the methods, a require is crucial, as returning a default value (e.g. 0) can still be a valid result that should not be returned.

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Conclusion

1 critical and 3 high severity issues were found. The contracts are highly dependent on the owner's account. Users using the project have to trust the owner and that the owner's account is properly secured.

Audit includes recommendations on the code improving and preventing potential attacks.

Update: CoinBurp team has responded to this report. Most of the issues were fixed including all the high and critical ones. Updated contracts are located in the same repository after the Dbd1c5b commit.

References

- 1. EIP-20: ERC-20 Token Standard
- 2. EIP-1155: ERC-1155 Multi Token Standard
- 3. Introduction to Chainlink VRF
- 4. EIP-721: ERC-721 Non-Fungible Token Standard
- 5. AccessControl.sol by OpenZeppelin

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Appendix A. Issues' severity classification

We consider an issue critical, if it may cause unlimited losses or breaks the workflow of the contract and could be easily triggered.

High severity issues may lead to limited losses or break interaction with users or other contracts under very specific conditions.

Medium severity issues do not cause the full loss of functionality but break the contract logic.

Low severity issues are typically nonoptimal code, unused variables, errors in messages. Usually, these issues do not need immediate reactions.

Appendix B. List of examined issue types

Business logic overview

Functionality checks

Following best practices

Access control and authorization

Reentrancy attacks

Front-run attacks

DoS with (unexpected) revert

DoS with block gas limit

Transaction-ordering dependence

ERC/BEP and other standards violation

Unchecked math

Implicit visibility levels

Excessive gas usage

Timestamp dependence

Forcibly sending ether to a contract

Weak sources of randomness

Shadowing state variables

Usage of deprecated code

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