the TJA1050T transceiver along with a logic level shifter. The RFID system operates at a 13.56MHz frequency, and for debugging purposes, we utilize RS485.

### 3.2.4 Firmware Development

We selected the STM32F103C8T6 [datasheet] as the MCU for our BMS board because it offers all the required peripherals CAN, UART, and I2C, while remaining cost-effective. It also has strong library support, making firmware development easier. Since each battery pack requires a separate BMS, minimizing the cost per unit is essential. Compared to other STM32 variants, this MCU provides a good balance of performance, features, and affordability.

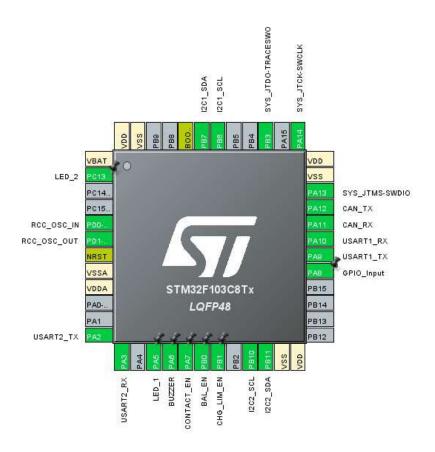


Figure 3.34: STM32F103 Pinout and Connections setup for BMS using STM32CubeIDE

Table 3.1: STM32F103C8T6 Peripheral Configuration

| Peripheral | Configuration                      | Remarks                          |  |
|------------|------------------------------------|----------------------------------|--|
| HCLK       | 72 MHz (max)                       | System clock                     |  |
| CAN        | Baud Rate: 500,000 bit/s           | Communication with Central Unit  |  |
|            | Baud Rate: 1,000,000 bit/s         |                                  |  |
|            | Word Length: 8 bits (incl. parity) |                                  |  |
| USART1     | Parity: None                       | Communication with Monitoring IC |  |
|            | Stop Bits: 1                       |                                  |  |
|            | RX: Pull-up enabled                |                                  |  |
|            | Baud Rate: 115,200 bit/s           |                                  |  |
| USART2     | Word Length: 8 bits (incl. parity) | Debugging and III Communication  |  |
| USARIZ     | Parity: None                       | Debugging and UI Communication   |  |
|            | Stop Bits: 1                       |                                  |  |
| I2C1       | Standard Mode                      | EEPROM communication             |  |
| 1201       | Clock Speed: 100 kHz               | EEPROM communication             |  |
| TOCO       | Standard Mode                      | Fuel Cause communication         |  |
| I2C2       | Clock Speed: 100 kHz               | Fuel Gauge communication         |  |

Table 3.2: STM32F103C8T6 GPIO Configuration

| GPIO Pin               | Default State   | Function                  |
|------------------------|-----------------|---------------------------|
| Active Buzzer          | Pull-down       | Audio alert               |
| Contactor Enable       | Pull-down       | Main power relay control  |
| Active Balancer Enable | Pull-up         | Balance circuit control   |
| Charge Limiter Enable  | Pull-down       | Controls charging circuit |
| 2x LEDs                | Output          | Status indication         |
| SWD (Trace Async)      | Debug interface | Programming and debugging |

The BMS firmware was developed with a primary focus on authentication, protection, and data communication with the central unit. In real-world deployment, troubleshooting is often handled by technicians who require a simple and effective way to monitor and configure BMS parameters. It was design as 4 Main States State Machine and Controlling others using Interrupts. To support this, a Windows-based user interface application was developed along with the firmware, providing an intuitive interface for diagnostics, configuration, and visualization of real-time data.

#### 1.) Main State Machine

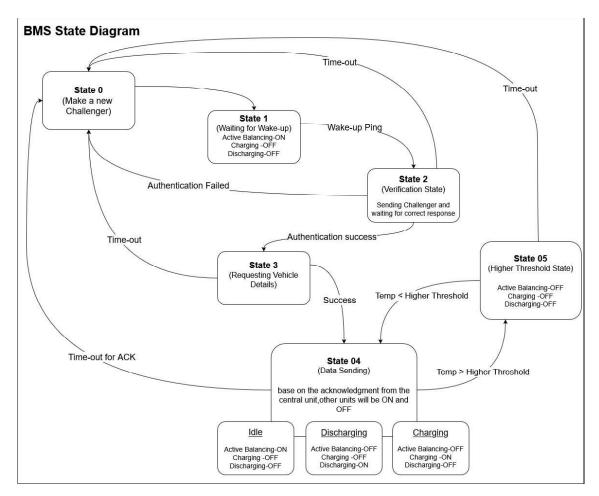


Figure 3.35: State Machine

#### 2.) Custom Communication protocols

A custom communication protocol with structured frames was developed to enable efficient data exchange and scalable system integration.

#### CAN communication

Communication between the BMS and the central unit is handled using Standard CAN identifiers, which use 11-bit IDs, allowing for a total of 2048 unique CAN IDs. To transmit different types of data, each message type is assigned a dedicated CAN ID, and each BMS is also given a unique CAN ID. Approximately 10 CAN IDs are reserved for special or system-level messages, leaving around 2038 IDs available for BMS devices. While two BMS units may technically share the same CAN ID without functional issues, it becomes problematic when both are present in the same vehicle, especially when displaying data on the vehicle dashboard. To support vehicle-level targeting, each BMS also stores a separate unique identifier in EEPROM.

Table 3.3: Custom CAN Headers Used in BMS Communication

| CAN Header                 | Purpose                                       |
|----------------------------|---|
| AUTH_CAN_HEADER            | Transmits BMS authentication Challenger       |
| DATA_CAN_HEADER            | Transmits Real time data                      |
| ACK_CAN_HEADER             | Receiving Acknowledges commands               |
| CENTRAL_DETAILS_CAN_HEADER | Requesting Vehicle or Docking Station Details |
| WARNINGS_CAN_HEADER        | Sends warning or fault messages               |

Unique BMS CAN ID is used in these communication scenarios:

- Receiving the digest of the authentication challenge
- Receiving central unit details (e.g., Vehicle ID or Docking Station ID)
- Tagging real-time data frames
- Tagging warning message frames

### Custom CAN Data Frame Send by BMS

The CAN protocol allows a maximum of 8 bytes of data per message. We designed a custom data frame format to efficiently transmit key BMS parameters as floating-point values.

Table 3.4: Structure of 8-Byte Custom CAN Data Frame

| Bytes | Field                | Size    | Description                         |
|-------|----------------------|---------|-------------------------------------|
| 0–1   | Data Type Identifier | 2 bytes | Specifies the type of data          |
| 2–3   | BMS ID               | 2 bytes | Unique identifier for the BMS unit  |
| 4-7   | Data Payload         | 4 bytes | Data value in IEEE 754 float format |

This structure allows for consistent interpretation and scaling across multiple BMS units.

Data Type Identifiers:

Table 3.5: Custom Data Type Identifiers for CAN Messages

| Hex Code | Data Type             |
|----------|-----------------------|
| 0x01     | Total Voltage         |
| 0x02     | Total Current         |
| 0x03     | Average Temperature   |
| 0x04     | State of Charge (SOC) |
| 0x05     | State of Health (SOH) |

#### Custom CAN Warning message Frame Send by BMS

This frame is used to send warning messages from the BMS to the Central Unit. The 8 Bytes of CAN message is divided as above.

Table 3.6: Structure of Custom CAN Warning Message Frame

| Byte(s)        | Description                       |  |
|----------------|-----------------------------------|--|
| First 2 bytes  | "WN" identifier (Warning Message) |  |
| Second 2 bytes | BMS ID                            |  |
| Last 4 bytes   | Warning Message Code              |  |

#### Warning Message Codes:

- WHVT Total voltage exceeds the upper voltage threshold
- WLVT Total voltage below the lower voltage threshold
- WHVD Voltage difference exceeds the warning threshold
- WHTD Temperature exceeds disconnection threshold
- WHTW Temperature exceeds warning threshold
- WLSC SOC below the minimum threshold
- WLSH SOH below the minimum threshold

#### 3.) Authentication

The BMS is restricted to operate in either charging or discharging mode only while it is connected to the central unit. This design ensures that batteries cannot be discharged by unauthorized users or charged using third-party chargers instead of the official docking station.

To enforce authentication, an HMAC-SHA256 based challenge response mechanism is used. A secret HMAC key is securely stored in each BMS and central unit. When the BMSs connects to the central unit via the CAN bus, it initiates authentication by sending a randomly generated 4-byte challenge number. Upon receiving the challenge, the central unit computes a digest using the shared HMAC key and responds via the BMS's unique **bms ID**. To protect against replay attacks, a new random challenge is generated for each authentication session.

SHA-256 is a computationally intensive algorithm that involves complex mathematical operations. Implementing such an algorithm directly on an embedded system can be resource-demanding. To address this, we use the TinyCrypt Cryptographic library, which is specifically designed to provide cryptographic functions optimized for low-resource embedded systems. This allows us to perform SHA-256 hashing efficiently within the constraints of the BMS microcontroller.

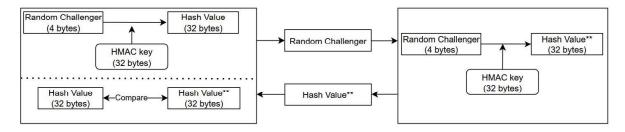


Figure 3.36: Authentication using SHA-256

### 4.) Protections

Protecting the battery cells is one of the primary responsibilities of the BMS micro-controller. Although the monitoring IC provides overvoltage (OV) and overtemperature (OT) flag mechanisms, the MCU is used to relay these flags to the central unit, giving us greater control and flexibility in handling fault conditions.

Warning messages are sent to the central unit under the following conditions:

- Over Voltage
- Under Voltage
- Over Current
- High Cell Voltage Imbalance
- Low State of Charge (SOC)
- Low State of Health (SOH)

Temperature protection is handled with two thresholds:

- If the temperature exceeds the first threshold, a warning message is sent.
- If it exceeds the second threshold, the BMS stops charging or discharging to ensure battery safety.

The over voltage warning helps to terminate charging, while the under voltage alert notifies the user to replace or recharge the battery. The threshold values can be configured using the Windows application, allowing the BMS to be easily adapted for different types of battery cells.

Discharging from the BMS occurs through a contactor, which is controlled by the BMS MCU. The contactor is only enabled when the BMS is connected to the central unit. This design ensures that the user does not have access to the output voltage while transporting the battery pack between the docking station and the vehicle, thereby enhancing safety.

#### 5.) Non-Volatile Memory

We used a 256KB EEPROM to store essential configuration data and user logs. The table below illustrates how memory pages and addresses are allocated.

#### Page 01 – Device Information (Start Address: 0x0000)

| Variable        | Address | Size (Bytes) |
|-----------------|---------|--------------|
| BatteryID       | 0x0000  | 20           |
| FirmwareVersion | 0x0014  | 4            |
| CellType        | 0x0018  | 6            |

Page 02 - Configuration Parameters (Start Address: 0x0040)

| Variable              | Address | Size (Bytes) |
|-----------------------|---------|--------------|
| MaxVoltageDiff        | 0x0040  | 4            |
| MaxVoltage            | 0x0044  | 4            |
| MinVoltage            | 0x0048  | 4            |
| WarningTemperature    | 0x004C  | 4            |
| DisconnectTemperature | 0x0050  | 4            |
| MaxCurrent            | 0x0054  | 4            |
| MinSOH                | 0x0058  | 4            |
| MinSOC                | 0x005C  | 4            |

Page 03 – Reserved (Start Address: 0x0060)

Skipped 96 bytes for future use

Page 04 - Program Variables (Start Address: 0x00A0)

| Variable        | Address | Size (Bytes) |
|-----------------|---------|--------------|
| Log_Index       | 0x00A0  | 1            |
| Latest User Log | 0x00A2  | 8            |

Page 05 – User Logs (Start Address: 0x00E0)

| Variable    | Address | Size (Bytes) |
|-------------|---------|--------------|
| USER_LOG[0] | 0x00E0  | 8            |
| USER_LOG[1] | 0x00E8  | 8            |
| USER_LOG[2] | 0x00F0  | 8            |
| USER_LOG[3] | 0x00F8  | 8            |
| USER_LOG[4] | 0x0100  | 8            |
| USER_LOG[5] | 0x0108  | 8            |
| USER_LOG[6] | 0x0110  | 8            |
| USER_LOG[7] | 0x0118  | 8            |

In this firmware version, only the most recent 8 user logs are stored. However, the system can be expanded to store additional logs if required.

We chose STM32F446RE [datasheet] as the microcontroller for the Central Unit, primarily due to its support for two independent CAN peripherals, which are essential for simultaneous communication with both the BMS and the vehicle system. Compared to other STM32 MCUs, the STM32F446RE offers higher performance with a 180 MHz Cortex-M4 core, floating-point unit (FPU) support, and larger memory options—making it well-suited for more demanding control and communication tasks.

ESP32 microcontroller choose for both the adapter board and the battery interface unit at the docking station, primarily due to its built-in Wi-Fi and Bluetooth capabilities. This allows seamless internet connectivity for real-time access to the cloud database, enabling updates of user information and State of Charge (SoC) levels for each battery. The ESP32 also offers sufficient processing power and peripheral support for handling communication and control tasks efficiently.

# 3.2.5 Windows Application for BMS Interface

To simplify diagnostics, configuration, and real-time monitoring, we developed a Windows application for the BMS. Manually modifying firmware parameters for different battery types or troubleshooting scenarios is time-consuming and error-prone; this application addresses that challenge by providing a user-friendly interface.

The application is organized into three main tabs:

- Real-Time Data: Displays live values from the BMS, including individual cell voltages, cell temperatures, current, State of Charge (SOC), and State of Health (SOH).
- Device Info: Shows essential device information such as the BMS ID, firmware version, cell type, and logs of the last users.
- Configuration: Allows users to set threshold levels for warnings (e.g., voltage limits, temperature thresholds, SOC, and SOH).

To use the application, connect the BMS to a PC via a USB-to-UART converter, wired to the USART2 port of the STM32. After selecting the correct COM port and pressing the Connect button in the application, communication is established. All data exchanges that are both reading and writing, are performed using a custom communication protocol.

#### $UI \rightarrow BMS$ : Read Requests

| Command    | Description                       | Format       |
|------------|-----------------------------------|--------------|
| DINFO      | Request Device Information        | ASCII string |
| RDATASTART | Start real-time data transmission | ASCII string |
| RDATASTOP  | Stop real-time data transmission  | ASCII string |
| GCONFIG    | Request Configuration Data        | ASCII string |

Table 3.7: Read Requests from UI to BMS

#### $BMS \rightarrow UI$ : Read Responses

| Field          | Example                     | Notes                         |
|----------------|-----------------------------|-------------------------------|
| FMVERSION      | FMVERSION:1.0.0             | Firmware version              |
| BMSID          | BMSID:LFP16-2025/04/21-010  | BMS version                   |
| CELLTYPE       | CELLTYPE:LFP                | Lithium type (e.g., LFP, NMC) |
| USERLOGS       | USERLOGS:U1=Log1;;U10=Log10 | User log entries              |
| BALANCESTATE   | BALANCESTATE:ON             | Balancing state (ON/OFF)      |
| CHARGESTATE    | CHARGESTATE: CHARGING       | Charging status               |
| DISCHARGESTATE | DISCHARGESTATE:ENABLED      | Discharge status              |

Table 3.8: Device Info Fields

#### Device Information Format BMS ID Structure:

- First segment (e.g., LFP16): Battery chemistry and number of cells
- Second segment: Manufacturer data
- Third segment: Unique identifier similar to CAN header for the BMS

| Field | Example               | Description                 |
|-------|-----------------------|-----------------------------|
| TV    | TV:48.76              | Total Voltage (V)           |
| TC    | TC:-12.34             | Total Current (A)           |
| BTS   | BTS:T1=100;;T6=200    | Battery temperature sensors |
| CV1   | CV1:C1=2.45;;C8=1.00  | Cell voltages (Cells 1–8)   |
| CV2   | CV2:C9=2.45;;C16=1.00 | Cell voltages (Cells 9–16)  |

Table 3.9: Real-Time Data Fields

Real-Time Data Format Note: All responses are newline-terminated (\n). Values are in float format unless otherwise specified.

### Configuration Data

# Read Requests

- TWT: temp\_warning\_threshold
- TDT: temp\_disconnecting\_threshold
- VHT: voltage\_higher\_threshold
- VLT: voltage\_lower\_threshold
- CHT: current\_higher\_threshold
- SLT: soc\_lower\_threshold
- VDT: voltage\_different\_threshold

#### Write Requests

- STWT: {value:.2f} Set temperature warning threshold
- STDT:{value:.2f} Set temperature disconnecting threshold
- SVHT: {value:.2f} Set voltage higher threshold
- SVLT: {value:.2f} Set voltage lower threshold
- SCHT: {value:.2f} Set current higher threshold
- SSLT: {value:.2f} Set SOC lower threshold
- SVDT:{value:.2f} Set voltage difference threshold
- SHLT: {value:.2f} Set SOH lower threshold (not yet implemented)

# 3.3 Techniques and Tools

#### 3.3.1 Draw.io

For system architecture and block diagram design, we use draw.io, a versatile and user-friendly tool for creating detailed schematics and flowcharts. It offers a wide range of shapes, templates, and collaboration features, making it ideal for documenting system designs clearly and efficiently.

# 3.3.2 Altium Designer

For PCB design, we use Altium Designer which provides advanced tools for schematic capture, layout, and simulation. Altium 365 cloud-based collaboration and version control features allow multiple team members to work seamlessly on designs, ensuring efficient workflow management and real-time updates.

# 3.3.3 LTSpice

LTspice is a powerful and widely used circuit simulation software developed by Analog Devices. It is a SPICE-based simulator that allows engineers to model, test, and optimize analog and power electronics circuits before hardware implementation. LTspice provides an extensive library of semiconductor models, passive components, and switching regulators, making it ideal for simulating complex power electronics systems. In our project, we used LTspice to simulate the boost and flyback converters in our DC-DC converter-based active cell balancer, using controller ICs from Analog Devices. Additionally, we simulated a buck converter for our active charging limiting circuit, ensuring its efficiency and performance before prototyping.